

Application-Level Middleware

Here are more examples of **Application-Level Middleware** in Express.js. These middlewares can be used to handle various tasks like authentication, logging, response modification, and request validation.

1. Request Logger Middleware

Logs details about incoming requests.

```
const express = require('express');
const app = express();
// Logger middleware
app.use((req, res, next) => {
  console.log(`${new Date().toISOString()} ${req.method} ${req.url}`);
  next(); // Proceed to the next middleware or route handler
});
app.get('/', (req, res) => {
  res.send('Home Page');
});
app.listen(3000, () => console.log('Server running on port 3000'));
// □ Output in console for GET / request:
// [2025-01-29T12:00:00.000Z] GET /
```

2. Authentication Middleware

Checks if the request contains an API key.

```
const authMiddleware = (req, res, next) => {
  const apiKey = req.headers['x-api-key'];
  if (!apiKey || apiKey !== '12345') {
    return res.status(403).json({ message: 'Forbidden: Invalid API Key' });
  }
  next();
};
app.use(authMiddleware); // Apply globally

app.get('/dashboard', (req, res) => {
  res.send('Welcome to the dashboard');
});
app.listen(3000, () => console.log('Server running on port 3000'));
// □ Reques
// GET /dashboard
// x-api-key: 12345 ✓ (Success)
```

```
// x-api-key: 00000 ✖ (Forbidden)
```

3. Response Time Middleware

Adds a custom header indicating response time.

```
app.use((req, res, next) => {
  const start = Date.now();
  res.on('finish', () => {
    const duration = Date.now() - start;
    console.log(`Request took ${duration}ms`);
  });
  next();
});
app.get('/', (req, res) => {
  res.send('Hello, World!');
});
app.listen(3000, () => console.log('Server running on port 3000'));
// □ Output in console:
// Request took 5ms
```

4. Request Data Validator Middleware

Validates if the request body contains required fields.

```
app.use(express.json());
const validateUser = (req, res, next) => {
  const { name, email } = req.body;
  if (!name || !email) {
    return res.status(400).json({ message: 'Name and Email are required' });
  }
  next();
};
app.post('/register', validateUser, (req, res) => {
  res.json({ message: 'User registered successfully' });
});
app.listen(3000, () => console.log('Server running on port 3000'));
// □ Request:
// POST /register
// {
//   "name": "John Doe"
// }
// □ Response:
// {
```

```
// "message": "Name and Email are required"
// }
```

5. Maintenance Mode Middleware

```
const maintenanceMode = (req, res, next) => {
  res.status(503).send('Service Unavailable: The site is under maintenance');
};
// Enable maintenance mode
// app.use(maintenanceMode);
app.get('/', (req, res) => {
  res.send('Welcome to the website!');
});
app.listen(3000, () => console.log('Server running on port 3000'));
// □ Uncomment app.use(maintenanceMode) to activate maintenance mode.
// □ Response for all requests:
// 503 Service Unavailable
```

6. IP Whitelist Middleware

Allows only specific IPs to access the app.

```
const allowedIPs = ['127.0.0.1', '192.168.1.100'];
const ipFilter = (req, res, next) => {
  const clientIP = req.ip || req.connection.remoteAddress;
  if (!allowedIPs.includes(clientIP)) {
    return res.status(403).send('Access denied');
  }
  next();
};
app.use(ipFilter);
app.get('/', (req, res) => {
  res.send('Welcome to the secure area');
});
app.listen(3000, () => console.log('Server running on port 3000'));
```

Only requests from 127.0.0.1 or 192.168.1.100 will be allowed.

7. Compression Middleware (Using compression)

Compresses response data to reduce size.

```
const compression = require('compression');
app.use(compression());
app.get('/', (req, res) => {
  res.send('This response will be compressed.');
```

```
});
app.listen(3000, () => console.log('Server running with compression
enabled'));
```

Response size is reduced using gzip compression.

8. Rate Limiting Middleware (Using express-rate-limit)

Limits requests to prevent abuse.

```
const rateLimit = require('express-rate-limit');
const limiter = rateLimit({
  windowMs: 15 * 60 * 1000, // 15 minutes
  max: 100, // Limit each IP to 100 requests per window
  message: 'Too many requests, please try again later.'
});
app.use(limiter);
app.get('/', (req, res) => {
  res.send('You are within the rate limit.');
```

```
});
app.listen(3000, () => console.log('Server running with rate limiting'));
```

If an IP exceeds 100 requests in 15 minutes, it will receive a 429 Too Many Requests error.

Summary

Middleware	Purpose
Logger Middleware	Logs incoming requests
Authentication Middleware	Validates API key
Response Time Middleware	Measures request duration
Request Validator Middleware	Ensures required fields in requests
Maintenance Mode Middleware	Blocks requests temporarily
IP Whitelist Middleware	Restricts access to certain IPs

Middleware	Purpose
Compression Middleware	Reduces response size
Rate Limiting Middleware	Prevents excessive requests

Would you like me to add anything else?