

If you're learning Node.js, here are the **main topics** you should cover, from basics to advanced:

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## 1. Introduction to Node.js

- ✓ What is Node.js?
  - ✓ Features & Benefits
  - ✓ Installation and Setup
  - ✓ Running a Basic Script (node app.js)
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## 2. Node.js Fundamentals

- ✓ Understanding Non-Blocking I/O
  - ✓ Event Loop & Event-Driven Architecture
  - ✓ Global Objects (\_\_dirname, \_\_filename, process, Buffer)
  - ✓ Using REPL (Read-Eval-Print Loop)
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## 3. Modules & NPM (Node Package Manager)

- ✓ Built-in Modules (fs, http, path, os, etc.)
  - ✓ Creating Custom Modules
  - ✓ Import/Export (require and import)
  - ✓ Package Management with npm & yarn
  - ✓ package.json and Dependency Management
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## 4. File System & Streams

- ✓ Reading & Writing Files (fs module)
  - ✓ Asynchronous vs. Synchronous Operations
  - ✓ File Streams (Readable, Writable, Duplex, Transform)
  - ✓ Handling Large Files
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## 5. HTTP & Web Servers

- ✓ Creating an HTTP Server (http module)
  - ✓ Handling Requests & Responses
  - ✓ Serving Static Files
  - ✓ Using express.js for Web Apps
  - ✓ Middleware in Express
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## 6. Working with Databases

- ✓ Connecting to MongoDB (mongoose)
  - ✓ CRUD Operations (Create, Read, Update, Delete)
  - ✓ Using MySQL/PostgreSQL with sequelize
  - ✓ Redis for Caching
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## 7. Event-Driven Programming

- ✓ EventEmitter Class (events module)
  - ✓ Handling Custom Events
  - ✓ Event-Driven Architecture in Node.js
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## 8. Building RESTful APIs

- ✓ Creating REST APIs with express.js
  - ✓ Middleware (e.g., cors, morgan, body-parser)
  - ✓ Handling Authentication (jsonwebtoken, OAuth)
  - ✓ API Validation (joi, express-validator)
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## 9. WebSockets & Real-Time Communication

- ✓ Using socket.io for Real-Time Apps
  - ✓ Broadcasting Messages
  - ✓ Building a Chat Application
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## 10. Authentication & Security

- ✓ User Authentication (JWT, bcrypt, OAuth)
  - ✓ Securing APIs (helmet, cors)
  - ✓ Data Validation & Sanitization
  - ✓ Preventing Common Attacks (XSS, CSRF, SQL Injection)
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## 11. Microservices & Message Queues

- ✓ Building Microservices with Node.js
- ✓ Inter-Process Communication (IPC)
- ✓ Using Message Queues (RabbitMQ, Kafka)
- ✓ API Gateway (express-gateway, kong)

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## 12. Testing & Debugging

- ✓ Unit Testing (mocha, chai, jest)
- ✓ Integration Testing (supertest)
- ✓ Debugging (node --inspect, chrome devtools)

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## 13. Deployment & Scaling

- ✓ Deploying on Cloud (AWS, Heroku, Vercel)
- ✓ Process Management (PM2)
- ✓ Containerization (Docker)
- ✓ Load Balancing & Clustering

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## 14. Performance Optimization

- ✓ Caching (Redis, memory-cache)
- ✓ Profiling & Debugging (node --inspect)
- ✓ Worker Threads for CPU-Intensive Tasks
- ✓ Optimizing Event Loop Performance

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## 15. Serverless with Node.js

- ✓ Using AWS Lambda, Google Cloud Functions
- ✓ Writing Serverless APIs
- ✓ Managing Serverless Deployments

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### ➤ What's Next?

After mastering Node.js, you can explore:

- Full-Stack Development with React, Vue, or Angular
- Blockchain Development with Node.js
- DevOps & CI/CD Pipelines

Would you like detailed tutorials on any of these topics? ☐