



# Ankita Gupta

Software Engineer



## Contact

### Address

Bikaner Rajasthan

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## Skills

Blender



Inkscape



Excellent communication skill



Ability to grasp the new skills quickly.



Hard-working.



Conceptual understanding



Logo design



Adobe Creative Suite



Project Management



## Languages

English



Hindi



## Professional Summary

Self-motivated and hardworking fresher seeking for an opportunity to work in a challenging environment to prove my skills and utilize my knowledge & intelligence in the growth of the organization. Proficient Graphic Designer knowledgeable about logos, marketing materials and website design. Demonstrated success at providing complete business services to corporate clients. To seek and maintain full-time position that offers professional challenges utilizing interpersonal skills, excellent time management and problem-solving skills.



## Work History

2021-08 -  
Current

### Graphic Designer

Freelancer, Jaipur

- Developed creative design for print materials, brochures, banners, and signs.
- Employed design fundamentals when selecting typography, composition, layout, and color in design work.
- Researched trends and projected industry changes to capitalize on emerging opportunities.
- Completed in-depth product design tests using updated software tools.
- Utilized typography techniques to create compelling designs.
- Applied color theory and composition techniques to construct appealing designs.
- Researched and identified innovative solutions to acquire resources and meet customer needs.
- Created and managed project plans, timelines and budgets.

2019-02 -  
2020-08

### Unity Game Developer

Self Employed, Jaipur

- Proven ability to learn quickly and adapt to new situations.
- Developed and maintained courteous and effective working relationships.
- Applied effective time management techniques to meet tight deadlines.
- Adaptable and proficient in learning new concepts quickly and efficiently.
- Managed project requirements and accomplished objectives by self-monitoring progress and promptly solving issues.
- Conducted regular design reviews throughout game development process.
- Identified project scopes, constraints, risks and deadlines.
- Paid attention to detail while completing assignments.
- Skilled at working independently and collaboratively in a team environment.



## Education

2016-01 -  
2018-01

### M.tech: software engineering

Government Engineering College - Bikaner, Rajasthan

2010-01 -  
2014-01

### B.tech: computer science

Marudhar engineering college - Bikaner, Rajasthan



## Accomplishments

- Master's Research: Load Balancing in Cloud Computing
- Achieve results by developing game Tetrad solely by using software such as Unity3D and Inkscape