

CONTACTS



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Portfolio



LinkedIn Profile

HARD SKILLS

User Experience (UX) design
User Interface (UI) design
Research

Wireframing Prototyping

Logo Design

Matte-Painting

SOFT SKILLS

Collaboration
Communication
Attention to Detail
Flexibility
Adaptability

SOFTWARES

Figma
Adobe XD
Adobe Photoshop
Adobe Illustrator
Procreate

Akash Chaudhary

UI/UX Designer

As an Enthusiastic and passionate UI/UX designer, I bring a fresh perspective and a strong drive to create immersive, user-centric digital experiences. While being a fresher in the industry, I am equipped with a deep understanding of design principles and a natural knack for creativity. I combine my technical skills with a research-driven approach, utilizing design thinking and prototyping to develop intuitive interfaces. I have honed my skills by working on personal projects, including designing prototypes for mobile apps and websites. My commitment to continuous learning and my dedication to delivering exceptional design solutions make me a valuable asset to any team. If you are looking for a motivated and talented designer to join your organization, I am eager to contribute and grow with your team.

EDUCATION

Bachelor of Fine Arts: Digital Arts & Animation (2017-2021)
ASIAN INSTITUTE OF DESIGN, BANGALORE

PROJECTS

Environ Bank (app)

- Utilize legible typography and ample white space to avoid strain on users' eyes.
- Streamline complex banking processes for a user-friendly interface.
- Ensure a harmonious and soothing visual experience while maintaining usability.

Snoot (Website)

- Design interfaces with prominent visual cues to guide users' attention and make navigation intuitive.
- Maintain a consistent design language and patterns to make the interface familiar and easy to use.
- Continuously gather feedback, test, and improve the design to create a better user experience over time.

Taskwise (app)

- Keep the interface straightforward and easy to understand, avoiding unnecessary complexity.
- Gather input from users to understand their needs and pain points for continuous improvement.
- Use design elements to guide users' attention and prioritize important information.

EXPERIENCE

UI/UX Designer & Abstract Artist (03-2022/04-2023) Freelance

- Researched and learned about Branding and Creating Brand Identity
- Used wireframes, mock-ups, and prototypes to establish user interface design and architecture.
- Integrated UI features complying with prescribed code standards and technical design guidelines.