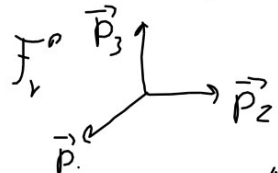


F4 / Example A4 Matrix representation of "w x" operator.

Let \vec{F}_p be orthonormal (o.n.)



$$\vec{w} = w_1 \vec{p}_1 + w_2 \vec{p}_2 + w_3 \vec{p}_3$$

$$\underline{w}^p = [w_1 ; w_2 ; w_3]$$

$$A \vec{a} = \vec{w} \times \vec{a}$$

Definition of cross-product shows that
"w x" is a linear operator

$$A^p = [\langle A \vec{p}_j, \vec{p}_i^* \rangle]_{\text{o.n.}} = [\langle \vec{w} \times \vec{p}_j, \vec{p}_i \rangle]$$

$$= [\langle (w_1 \vec{p}_1 + w_2 \vec{p}_2 + w_3 \vec{p}_3) \times \vec{p}_j, \vec{p}_i \rangle]$$

$$\vec{p}_i \times \vec{p}_i = 0, \quad i=1,2,3$$

$$\vec{p}_1 \times \vec{p}_2 = \vec{p}_3 = -\vec{p}_2 \times \vec{p}_1$$

$$\vec{p}_1 \times \vec{p}_3 = -\vec{p}_2 = -\vec{p}_3 \times \vec{p}_1$$

$$\vec{p}_2 \times \vec{p}_3 = \vec{p}_1 = -\vec{p}_3 \times \vec{p}_2$$

$$\langle \vec{p}_i, \vec{p}_i \rangle = 1 \quad i=1,2,3$$

$$\langle \vec{p}_i, \vec{p}_j \rangle = 0 \quad i \neq j$$

$$A^p = \begin{matrix} & \begin{matrix} j=1 & j=2 & j=3 \end{matrix} \\ \begin{matrix} i=1 \\ i=2 \\ i=3 \end{matrix} & \begin{bmatrix} 0 & -w_3 & w_2 \\ w_3 & 0 & -w_1 \\ -w_2 & w_1 & 0 \end{bmatrix} \end{matrix}$$

$$A^P = \begin{bmatrix} 0 & -w_3 & w_2 \\ w_3 & 0 & -w_1 \\ -w_2 & w_1 & 0 \end{bmatrix} = S(\underline{w}^P)$$

$$S + S^T = 0$$

Skew symmetric form

NB! basis vectors are o.n.

$$\vec{b} = \vec{w} \times \vec{a} \quad \stackrel{\vec{f}_v^P}{\Longleftrightarrow} \quad \underline{b}^P = S(\underline{w}^P) \underline{a}^P$$

We can now write geometrical expressions with geometrical vectors and operators as algebraic equations with matrices.

$$\begin{array}{ccc|c} \vec{x} & \xleftrightarrow{F_r^c} & \underline{x^c} & \\ A & \xleftrightarrow{F_r^b} & A^b & \end{array} \quad \left| \quad \vec{w} \times \xleftrightarrow{F_r^a} S(\underline{w^a}) \quad \text{o.n. basisvectors} \right.$$

NB! $(\vec{a} \times \vec{b}) \times \vec{c} \neq \vec{a} \times (\vec{b} \times \vec{c})$

$$\vec{a} \rightarrow \underline{a^p}, \vec{b} \rightarrow \underline{b^p}, \vec{c} \rightarrow \underline{c^p}$$

$$(\underline{a^p} \times \underline{b^p}) \times \underline{c^p} = S(S(\underline{a^p}) \underline{b^p}) \underline{c^p}$$

$$\underline{a^p} \times (\underline{b^p} \times \underline{c^p}) = S(\underline{a^p})(S(\underline{b^p}) \underline{c^p}) = S(\underline{a^p}) S(\underline{b^p}) \underline{c^p}$$

A.2.4 Matriserepresentasjon ved bytte av basisvektorer

Problem A.3 Bestem sammenhengen mellom matriserepresentasjonene av vektoren \vec{r} og operatoren \mathbf{A} i hhv q- og p-systemet. Dvs sammenhengen mellom \underline{r}^q og \underline{r}^p , A^q og A^p

Theorem A.4 *Matriserepresentasjon ved bytte av basisvektorer.*

Gitt to basissystemer $\{\vec{q}_i\}$ og $\{\vec{p}_i\}$ i vektorrommet \mathcal{V} . La \vec{r} og \mathbf{A} være hhv en vektor og en lineær operator i \mathcal{V} . Da har vi følgende sammenhenger mellom matriserepresentasjonene i de to basissystemene :

$$\underline{r}^q = C_p^q \underline{r}^p \quad \text{hvor} \quad C_p^q = [\langle \vec{p}_j, \vec{q}_i \rangle] \quad \left. \vphantom{\underline{r}^q = C_p^q \underline{r}^p} \right\} C_p^q = [C_q^p] \quad (\text{A-10})$$

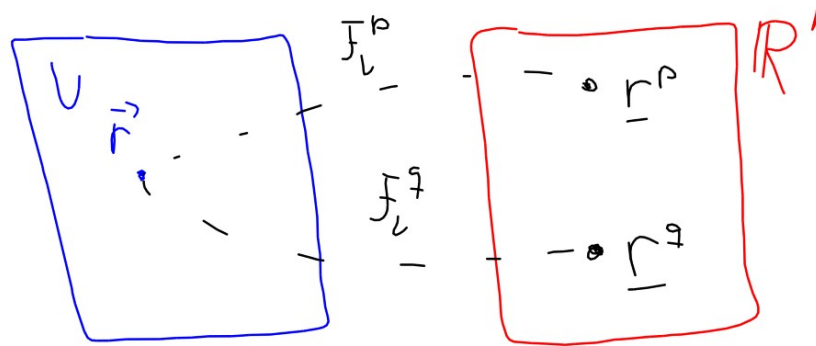
$$\underline{r}^p = C_q^p \underline{r}^q \quad \text{hvor} \quad C_q^p = [\langle \vec{q}_j, \vec{p}_i \rangle] \quad (\text{A-11})$$

$$A^q = C_p^q A^p C_q^p \quad \text{og} \quad A^p = C_q^p A^q C_p^q \quad (\text{A-12})$$

C_p^q og C_q^p kalles retningskosinmatriser (RKM). (Vi skal senere se at den kan brukes i mange sammenhenger og har navn deretter. Ovenfor brukes den som en koordinattransformasjonsmatrise, KTM.)

$$\underline{r}^p = C_q^p \underline{r}^q$$

$$\underline{r}^q = \underbrace{C_p^q C_q^p}_{\mathbf{I}} \underline{r}^q$$



C_p^q :
Direction Cosine Matrix
(DCM)

Proof: $\underline{r}^q = C_p^q \underline{r}^p$

$$\vec{r} = \sum_{j=1}^n r_j^p \vec{p}_j = \sum_{j=1}^n r_j^q \vec{q}_j$$

$$\begin{aligned} \langle \vec{r}, \vec{q}_i^* \rangle &= \left\langle \sum_{j=1}^n r_j^q \vec{q}_j, \vec{q}_i^* \right\rangle = \left\langle \sum_{j=1}^n r_j^p \vec{p}_j, \vec{q}_i^* \right\rangle \\ &= \sum_{j=1}^n r_j^p \underbrace{\langle \vec{q}_j, \vec{q}_i^* \rangle}_{\delta_{ij}} = \sum_{j=1}^n r_j^p \langle \vec{p}_j, \vec{q}_i^* \rangle \end{aligned}$$

$$C_p^q =$$

$$\begin{bmatrix} \langle \vec{p}_1, \vec{q}_1^* \rangle & \langle \vec{p}_2, \vec{q}_1^* \rangle & \dots \\ \langle \vec{p}_1, \vec{q}_2^* \rangle & & \\ \vdots & & \\ \langle \vec{p}_1, \vec{q}_n^* \rangle & \dots \end{bmatrix}$$

$$\begin{bmatrix} r_1^q \\ \vdots \\ r_n^q \end{bmatrix} = \begin{bmatrix} \langle \vec{p}_1, \vec{q}_1^* \rangle & \langle \vec{p}_2, \vec{q}_1^* \rangle & \dots & \langle \vec{p}_n, \vec{q}_1^* \rangle \\ \vdots & \vdots & \ddots & \vdots \\ \langle \vec{p}_1, \vec{q}_n^* \rangle & \langle \vec{p}_2, \vec{q}_n^* \rangle & \dots & \langle \vec{p}_n, \vec{q}_n^* \rangle \end{bmatrix} \begin{bmatrix} r_1^p \\ r_2^p \\ \vdots \\ r_n^p \end{bmatrix} \Rightarrow \underline{r}^q = C_p^q \underline{r}^p, \quad C_p^q = [\langle \vec{p}_i, \vec{q}_j^* \rangle]$$

Proof A.12 $A^q = C_p^q A^p C_q^p$

$$\begin{array}{l|l} \text{F}_y^q: \textcircled{1} \underline{y}^q = A^q \underline{x}^q & \textcircled{2} \underline{y}^q = C_p^q \underline{y}^p \\ \text{F}_x^p: \textcircled{3} \underline{y}^p = A^p \underline{x}^p & \textcircled{4} \underline{x}^p = C_q^p \underline{x}^q \end{array}$$

$$\underline{y}^q \stackrel{\textcircled{1}}{=} A^q \underline{x}^q \stackrel{\textcircled{2}}{=} C_p^q \underline{y}^p \stackrel{\textcircled{3}}{=} C_p^q A^p \underline{x}^p \stackrel{\textcircled{4}}{=} \underbrace{C_p^q A^p C_q^p}_{A^q} \underline{x}^q$$

$$A^q = C_p^q A^p C_q^p$$

Similarity transformation

$$\underline{y}^q = A^q \underline{x}^q = C_p^q A^p \underbrace{C_q^p \underline{x}^q}_{\underline{x}^p} = C_p^q A^p \underbrace{\underline{x}^p}_{\underline{y}^p} = C_p^q \underline{y}^p$$

Eksempel A.5 Teorem A.5 RKM for to ortonormale basissystem

Dersom vi har to ortonormale basisvektorsettet $\{\vec{q}_i\}$ og $\{\vec{p}_i\}$, dvs

$$\langle \vec{q}_i, \vec{q}_j \rangle = \delta_{ij} \quad (\text{A-13})$$

$$\langle \vec{p}_i, \vec{p}_j \rangle = \delta_{ij}$$

så vil de duale basissystema være lik basissystema

$$\vec{q}_i = \vec{q}_i^*, \quad i = 1, 2, \dots, n \quad (\text{A-14})$$

$$\vec{p}_i = \vec{p}_i^*, \quad i = 1, 2, \dots, n$$

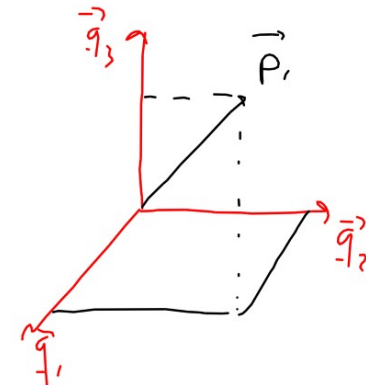
Dette gir

$$C_p^q = [\langle \vec{p}_j, \vec{q}_i \rangle] = [\cos(\angle \vec{p}_j \vec{q}_i)] = R_p^q \quad (\text{A-15})$$

Dette viser hvorfor C_p^q kalles en **retningskosinmatrise**. Vi vil innføre en spesiell notasjon i dette tilfellet med ortonormale basissystemer og betegner en ortonormal RKM med R_p^q .

$$R_p^q = \begin{bmatrix} \cos \angle \vec{p}_1 \vec{q}_1 & \cos \angle \vec{p}_2 \vec{q}_1 & \cos \angle \vec{p}_3 \vec{q}_1 \\ \cos \angle \vec{p}_1 \vec{q}_2 & \cos \angle \vec{p}_2 \vec{q}_2 & \cos \angle \vec{p}_3 \vec{q}_2 \\ \cos \angle \vec{p}_1 \vec{q}_3 & \cos \angle \vec{p}_2 \vec{q}_3 & \cos \angle \vec{p}_3 \vec{q}_3 \end{bmatrix} = \begin{bmatrix} P_1^q & P_2^q & P_3^q \end{bmatrix}$$

See that the i 'th column in R_p^q represents the basisvector \vec{p}_i represented in the q -basis system



Example (Oppgave A.1) Innerproduct in \mathbb{R}^n o.n. basisvectors

$$\langle \vec{a}, \vec{b} \rangle = \left\langle \sum_{i=1}^n a_i \vec{p}_i, \sum_{j=1}^n b_j \vec{p}_j \right\rangle = \sum_{i=1}^n \sum_{j=1}^n a_i b_j \underbrace{\langle \vec{p}_i, \vec{p}_j \rangle}_{\delta_{ij}} = \sum_{i=1}^n a_i b_i = (\underline{a}^r)^T \underline{b}^r$$

$$n=3 \quad \langle \vec{a}, \vec{b} \rangle = (\underline{a}^r)^T \underline{b}^r = \|\vec{a}\| \|\vec{b}\| \cos \angle \vec{a} \vec{b}$$

Teorem A.6 RKM R_p^q er en ortogonal matrise

Retningskosinmatrisa mellom to rammer som begge har ortonormale basisvektorer, R_p^q , er en ortogonal matrise. Dvs

$$(R_p^q)^{-1} = (R_p^q)^T \quad (\text{A-16})$$

Proof:

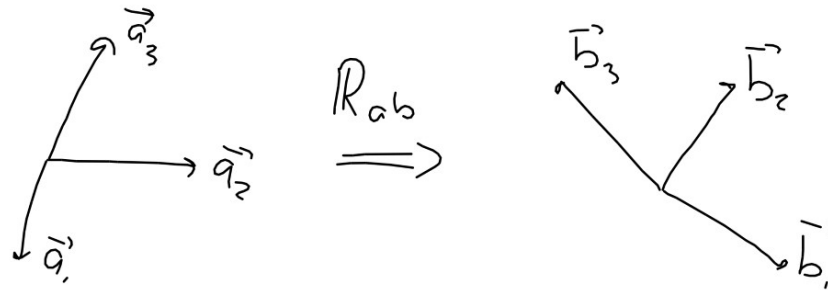
$$R_p^q = [\vec{p}_1^q, \vec{p}_2^q, \vec{p}_3^q], (R_p^q)^T = \begin{bmatrix} (\vec{p}_1^q)^T \\ (\vec{p}_2^q)^T \\ (\vec{p}_3^q)^T \end{bmatrix} \Rightarrow (R_p^q)^T R_p^q = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \underline{I} = (R_p^q)^{-1} R_p^q$$

$$(\vec{p}_i^q)^T \vec{p}_j^q = \langle \vec{p}_i^q, \vec{p}_j^q \rangle = \delta_{ij} \Rightarrow (R_p^q)^T = (R_p^q)^{-1}$$

A2.5 Matrix representation of rotation operator

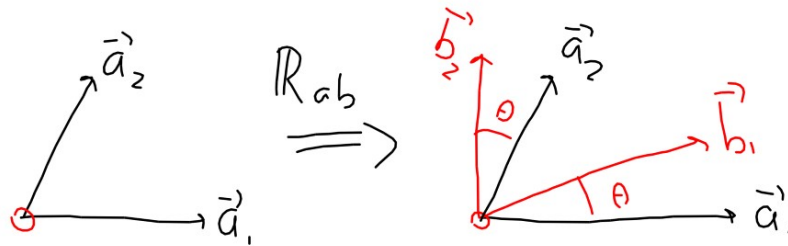
Def A.11: A rotation operator is a linear operator $R_{ab} : V \rightarrow V$ defined by $\vec{b}_i = R_{ab} \vec{a}_i$, $i=1,2,\dots,n$

3D)



All basis vectors are rotated the same angle around the same axis.

2D)



Question: What is the representation of R_{ab} in F_v^a and F_v^b . That means what is: $[R_{ab}]^a$ and $[R_{ab}]^b$

Theorem A.7 Matrix representation of the rotation operator R_{ab} in F_v^a and F_v^b is:

$$\boxed{[R_{ab}]^a = [R_{ab}]^b = C_b^a}$$

NB! $R_{ab} \Leftrightarrow C_b^a$ | Define:

$$R_{ab}^a = [R_{ab}]^a = C_b^a$$

$$R_{ab}^b = [R_{ab}]^b = C_b^a$$

Differentiate between physically to rotate a vector ($R_{ab} \rightarrow C_b^a$) and to transform a vector between two different frames C_b^a

Proof:

$$[R_{ab}]^a = R_{ab}^a = [\langle R_{ab} \vec{a}_j, \vec{a}_i^* \rangle] = [\langle \vec{b}_j, \vec{a}_i^* \rangle] = C_b^a$$

$$[R_{ab}]^b = R_{ab}^b = C_a^b R_{ab}^a C_b^a = \underbrace{C_a^b C_b^a}_I C_b^a = C_b^a$$