CS1023 Lab March 3, 2011

Record Structures

Complete as many of the requirements below as you have time for.

Problem

Design and implement a record structure for a vehicle.

- 1. Brainstorm the data you believe should be stored in each vehicle. (4 or 5 elements)
- 2. Decide what data types you will need for each element
- 3. Use the direct method discussed in class to create one of your vehicles
- 4. Use the pointer method discussed in class to create one of your vehicles
- 5. Print the information stored in each vehicle
- 6. Create a procedure to initialise a vehicle. Your procedure should take a pointer to a struct as a parameter and then initialise all the elements of the vehicle to values provided by a user.
- 7. Create a procedure to print a vehicle. Your procedure should take a pointer to a struct as a parameter and then "pretty print" the vehicle information.

To be handed in:

Source code for your final application should be submitted through Blackboard. Be sure to include your name in the program comments.