EDWARD ORTEGO MAGDARAOG

Marikina, Philippines | (0995) 725 5677 | LinkedIn | Portfolio

HIGHEST EDUCATIONAL ATTAINMENT

Bachelors of Science in Information Technology

Technological Institute of the Philippines

Quezon City

Graduated: Sept 2024

EXPERIENCE

Trade Dynamics Consulting International Inc.

BGC, Taguig

Android App Development Intern

Sept – *Dec* 2022

- Developed a CakePHP3 website with a MySQL database, managed through phpMyAdmin and built a REST API android app in Kotlin that fetched data from CakePhp3 web using JSON, with data binding, view binding, and live data.
- Used GitHub to manage repositories, regularly applied git commands for version control and implemented GitHub action workflows with discord webhooks to automatically send unit test logs to Discord.

Department of Labor and Employment

Shoe Ave, Marikina

Government Internship Program (GIP)

Aug – Dec 2024

• Rendered service as health facility frontliner and encoder.

Freelance/Self-Employed

Remote

Graphic Designer

July 2020 – June 2022

- Designed various branding materials including logos, layouts, stickers, and decals, tailored to client needs, using adobe ai and photoshop, delivering custom design. Used AnyCut software for contour cutting and die-cutting of stickers and T-shirt layouts ensuring precise cut and print using jinka cutting plotter.
- Collaborated remotely with clients to ensure their design needs were met efficiently and effectively.

PROJECTS

Dog Walker Application

February 2025

UX Designer

- Conducted UX research and created empathy maps, personas, user stories, and user journey maps. Defined the problem statement, goal statement, and hypothesis statement, and developed big-picture and close-up storyboards, as well as information architecture (IA) and usability studies.
- Developed wireframes, low-fidelity and high-fidelity prototypes in Figma.

Mathuto: A mobile learning application using Sorting Algorithm

Jan – July 2023

Full-stack Developer

• Designed exclusively for Grade 6 students of Ampid 1 Elementary School. Implemented mobile learning elements such as text, zoomable images, text-to-speech, videos, simulations and quizzes to enhance learning.

Bakery Locator March – April 2019

UI Designer

• Developed a user-friendly mobile app in Android Studio using Java for locating bakery shops around TIP-QC. It helps the user find the nearby bakeries and offers detailed route instructions for easy navigation.

CERTIFICATES

UI Design Bootcamp

Ortigas Center, Pasig City

Frost Design and Consulting Group Inc.

Aug 12, 2025

• Competed with many skilled and experienced designers in a 1-week intensive UI Design Bootcamp while gaining hands-on experience about UI design principles such as typography, padding, spacing, alignment, line height, proper/micro adjustment, hierarchy, font, letter spacing, linear scaling, responsive layouts, compact design, icon design, design systems, trimming, readability, contrast, balance and consistency.

Google UX Design Coursera

Google

UX+

Feb 16, 2025

Aug 18, 2024

• Completed the Google UX Design, an 8-course series covering the foundations of User Experience (UX) design, UX design process (empathize, define, and ideate), build wireframes and low-fidelity prototypes, conducting UX research and testing early concepts, creating high-fidelity designs and prototypes in Figma, building dynamic User Interface (UI) for websites, designing a User Experience for social good, and prepare for job, accelerating job search with AI.

UX+ Conference

SMX Convention Center, Pasay

• Enhanced creativity, problem-solving, and resilience while exploring AI's role in optimizing workflows and communication.

• Gained insights on adaptability, innovation, and emerging UX design trends from industry leaders.

SKILLS

- Programming Languages: Kotlin and JavaScript
- Front-End Stack: HTML, CSS, XML
- **Databases**: SQLite, MySQL
- Software: Android Studio, Visual Studio Code, Figma, Adobe Illustrator and Photoshop
- Microsoft Office: Word, Excel, and PowerPoint
- Project Management: GitHub, Git
- Soft Skills: Creativity, Attention-to-details, Time Management, Active Listener
- Hard Skills: Visual Designer, UI Designer

CHARACTER REFERENCES: Available upon request