Edward Qin

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EDUCATION

University of Washington

Seattle, WA

Master of Science in Computer Science

Expected March 2025

• GPA: 3.97

• Coursework: Distributed Systems, Operating Systems, Database Systems, Compilers, Cryptography, NLP

Bachelor of Science in Computer Science

December 2023

• Honors: cum laude (GPA: 3.92)

EXPERIENCE

Software Engineer Intern

September 2024 – Present

Amazon

Seattle, WA

- Designing Alexa feature to generate on-demand reports of user's learning progress in the Explore with Alexa service directly to consumers, demonstrating value of the feature
- Integrating feature on top of LLM architecture end-to-end and owning deployment and testing of the service

Software Engineer Intern

June 2024 – September 2024

Snow flake

Bellevue, WA

- Expanded team's insight into optimizer's query plan and cardinality estimation quality for thousands of customer queries across 100 production deployments by building internal Python script to connect to deployments and generate the metrics, and implementing random query plan generation in compilation pass in Java
- Took ownership over design by writing design documents with multiple approaches, theoretically analyzing confidence bounds for the metric generated, and testing the metrics empirically on customer queries

Software Engineer Intern

June 2023 – September 2023

Snow flake

Bellevue, WA

- Improved production-level observability on all user-defined functions (UDFs), providing 67% more UDF-level granular statistics on both Java and Python UDFs for internal use
- Designed and implemented logic to gather stats from execution runtime in C++, pipelined data and incorporated visualization in JavaScript front-end

Computational Science Intern

July 2022 – September 2022

Pacific Northwest National Laboratory

Richland, WA

- Developed Python model measuring conductivity within Lithium Sulfur SSE Battery Cathodes through self-designed algorithm to generate pore networks and current distributions from conductivity calculations
- Ran 200,000 parallelized simulations to determine most energy efficient particle radius and volume fractions

Teaching Assistant

September 2022 – June 2024

University of Washington

Seattle, W.

- Assisted 1000 students across algorithms (1 quarter) and probability and statistics (5 quarters) courses by leading weekly discussion section, guiding students in office hours and online, and writing homework and test problems
- Achieved proficiency in algorithms and problem-solving and communicated effectively to support students' learning

RESEARCH/PROJECTS

Undergraduate Research

April 2024 – Present

 $University\ of\ Washington\ Systems\ Lab$

Seattle, WA

- Implemented Python event-based network simulation for disaggregated storage data placement scheme
- Measured effects of I/O patterns, SSD congestion, and network congestion on read latency of the storage protocol
- Gained valuable research skills in reading papers and understanding the computer networks and storage landscape

Distributed Key-Value Store | Java

September 2023 – December 2023

- Implemented course project for distributed key-value store that was linearizable, fault-tolerant, dynamically sharded, and supported multi-key cross-shard transactions
- Created design doc for each phase of the project and implemented 2-Phase Commit and MultiPaxos protocols

TECHNICAL SKILLS

Languages: C/C++, Java, Python, SQL, Ruby, Go, x86, R, TypeScript, JavaScript, HTML/CSS

Frameworks: React, React Native, Spark Java, PyTorch, TensorFlow Developer Tools: Linux, Git, VSCode, IntelliJ, Figma, MacOS, Windows