

## 1 Vectors in $\mathbb{R}^n$

### 1.6 Projection, Components, and Perpendicular

#### Definition

Let  $\vec{v}, \vec{w} \in \mathbb{R}^n$  with  $\vec{w} \neq 0$ . The **projection of  $\vec{v}$  onto  $\vec{w}$**  is defined by

$$\text{proj}_{\vec{w}} = (\vec{v}) - \frac{(\vec{w} \cdot \vec{v})}{\|\vec{w}\|^2} \vec{w} = \frac{(\vec{v} \cdot \vec{w})}{\vec{w} \cdot \vec{w}} \vec{w}$$

#### Example

Suppose:  $\vec{v} = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$  and  $\vec{e}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$  What is  $\text{proj}_{\vec{e}_1} \vec{v}$ ?

**Solution:**

$$\begin{aligned} \text{proj}_{\vec{e}_1} \vec{v} &= \frac{\begin{bmatrix} 2 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 0 \end{bmatrix}}{\left\| \begin{bmatrix} 1 \\ 0 \end{bmatrix} \right\|^2} \\ &= \frac{2}{1} \begin{bmatrix} 1 \\ 0 \end{bmatrix} \\ &= \begin{bmatrix} 2 \\ 0 \end{bmatrix} \end{aligned}$$

#### Example

Suppose:  $\vec{v} = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$  and  $\vec{e}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$  What is  $\text{proj}_{-\vec{e}_1} \vec{v}$ ?

**Solution:**

$$\begin{aligned} \text{proj}_{-\vec{e}_1} \vec{v} &= \frac{\begin{bmatrix} 2 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} -1 \\ 0 \end{bmatrix}}{\left\| \begin{bmatrix} -1 \\ 0 \end{bmatrix} \right\|^2} \\ &= \frac{-2}{1} \begin{bmatrix} -1 \\ 0 \end{bmatrix} \\ &= \begin{bmatrix} 2 \\ 0 \end{bmatrix} \end{aligned}$$

### Definition

Let  $\vec{v}, \vec{w} \in \mathbb{R}^n$  with  $\vec{w} \neq 0$ . The **projection of  $\vec{v}$  onto  $\vec{w}$**  is defined by

$$\text{perp}_{\vec{w}} = \vec{v} - \text{proj}_{\vec{w}}(\vec{v})$$

### Properties:

1.  $\text{proj}_{\vec{w}}(\vec{v})$  is perpendicular to  $\text{perp}_{\vec{w}}(\vec{v})$
2.  $\text{proj}_{\vec{w}}(c\vec{v}) = c \cdot \text{proj}_{\vec{w}}(\vec{v})$
3.  $\text{proj}_{\vec{w}}(\vec{v} + \vec{u}) = \text{proj}_{\vec{w}}(\vec{v}) + \text{proj}_{\vec{w}}(\vec{u})$
4.  $\text{proj}_{\vec{w}}(\text{proj}_{\vec{w}}(\vec{v})) = \text{proj}_{\vec{w}}(\vec{v})$

### Proof of 4:

*Proof.*

$$\begin{aligned} \text{proj}_{\vec{w}}(\text{proj}_{\vec{w}}(\vec{v})) &= \text{proj}_{\vec{w}}\left(\frac{\vec{v} \cdot \vec{w}}{\|\vec{w}\|^2} \vec{w}\right) \\ &= \frac{\vec{v} \cdot \vec{w}}{\|\vec{w}\|^2} \cdot \frac{\vec{w} \cdot \vec{w}}{\|\vec{w}\|^2} \vec{w} \\ &= \frac{\vec{v} \cdot \vec{w}}{\|\vec{w}\|^2} \vec{w} \\ &= \text{proj}_{\vec{w}}(\vec{v}) \end{aligned}$$

□

### Standard Inner Product in $\mathbb{C}^n$

Instead of dot product, we define the **Standard inner product**.

### Definition

The **standard inner product** of  $\vec{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}$ ,  $\vec{w} = \begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_n \end{bmatrix} \in \mathbb{C}^n$  is

$$\langle \vec{v}, \vec{w} \rangle = v_1 \overline{w_1} + v_2 \overline{w_2} + \cdots + v_n \overline{w_n}$$

### Definition

The **length** of the vector  $\vec{v} \in \mathbb{C}^n$  is  $\|\vec{v}\| = \sqrt{\langle \vec{v}, \vec{v} \rangle}$