

State-space modelling

in passive acoustic telemetry systems with patter

Edward Lavender
edward.lavender@eawag.ch



Acknowledgements



Ed Lavender



Helen Moor



Andreas Scheidegger



Carlo Albert

Eawag team



Stanisław Biber



Janine Illian



Sophie Smout



James Thorburn

Collaborators

Acknowledgements



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St Andrews



CREEM

Centre for Research into Ecological
and Environmental Modelling



University of
BRISTOL

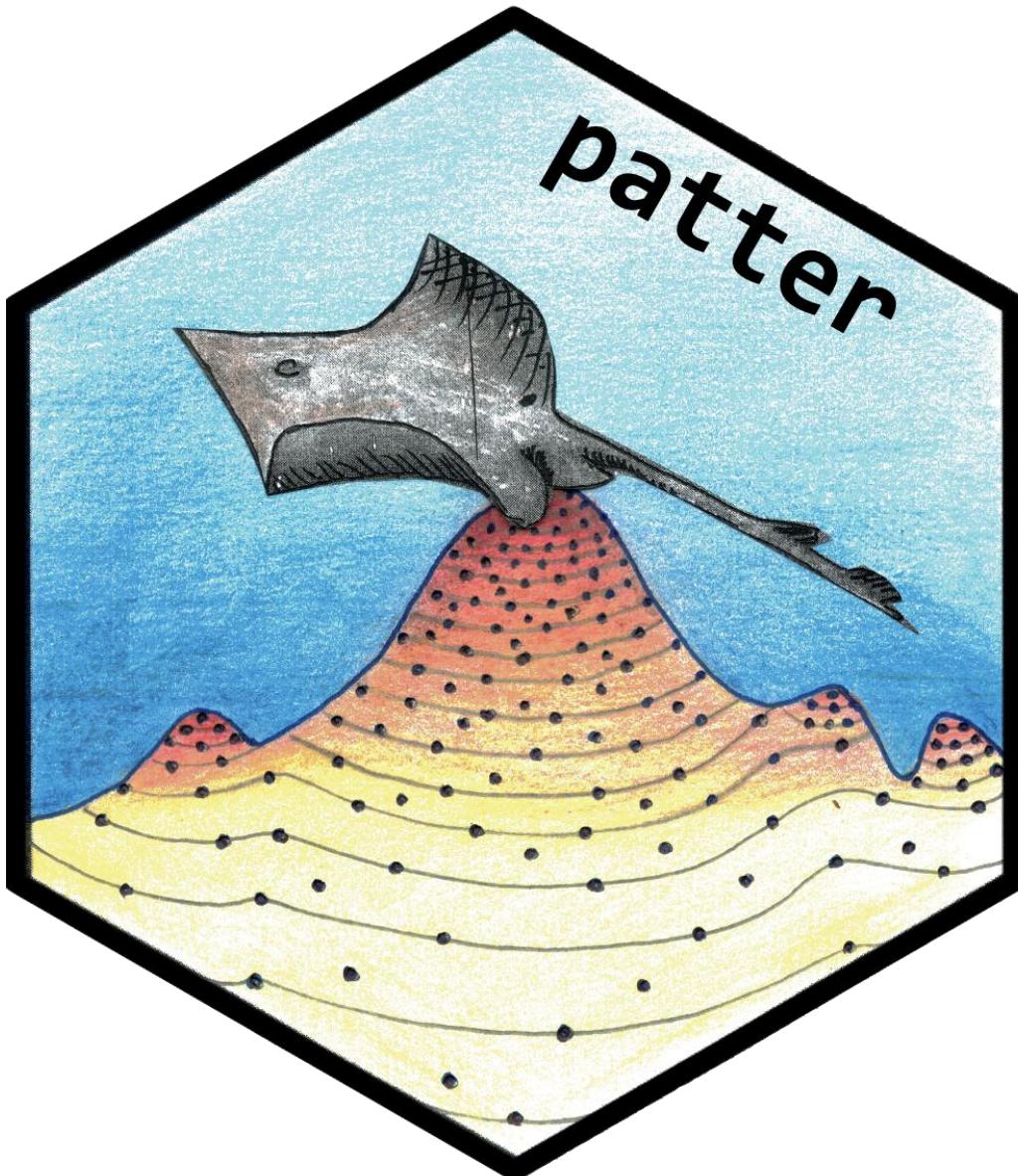
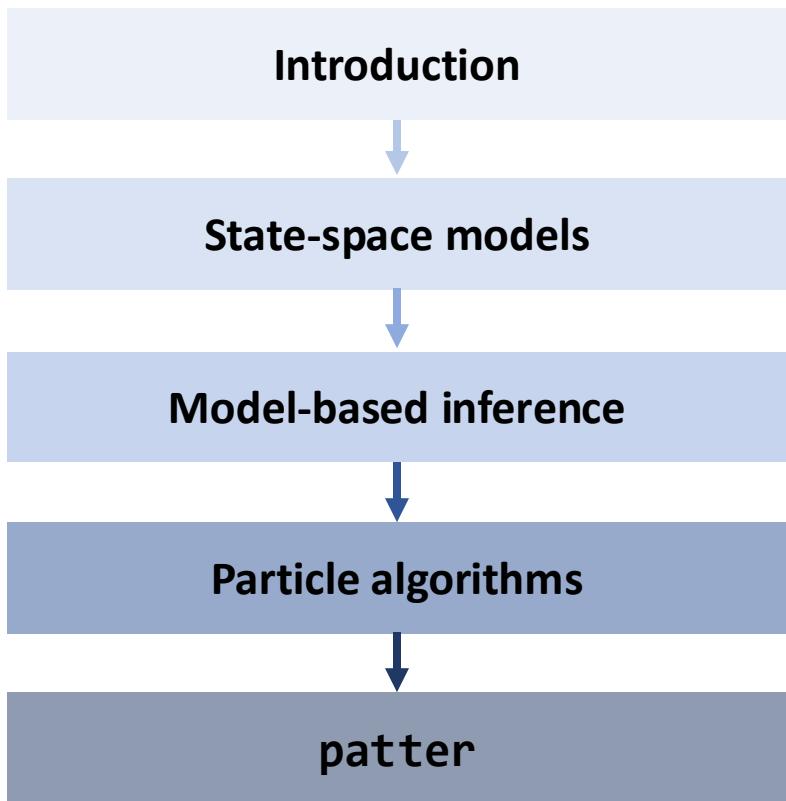


UNIVERSITY OF
SURREY



University
of Glasgow

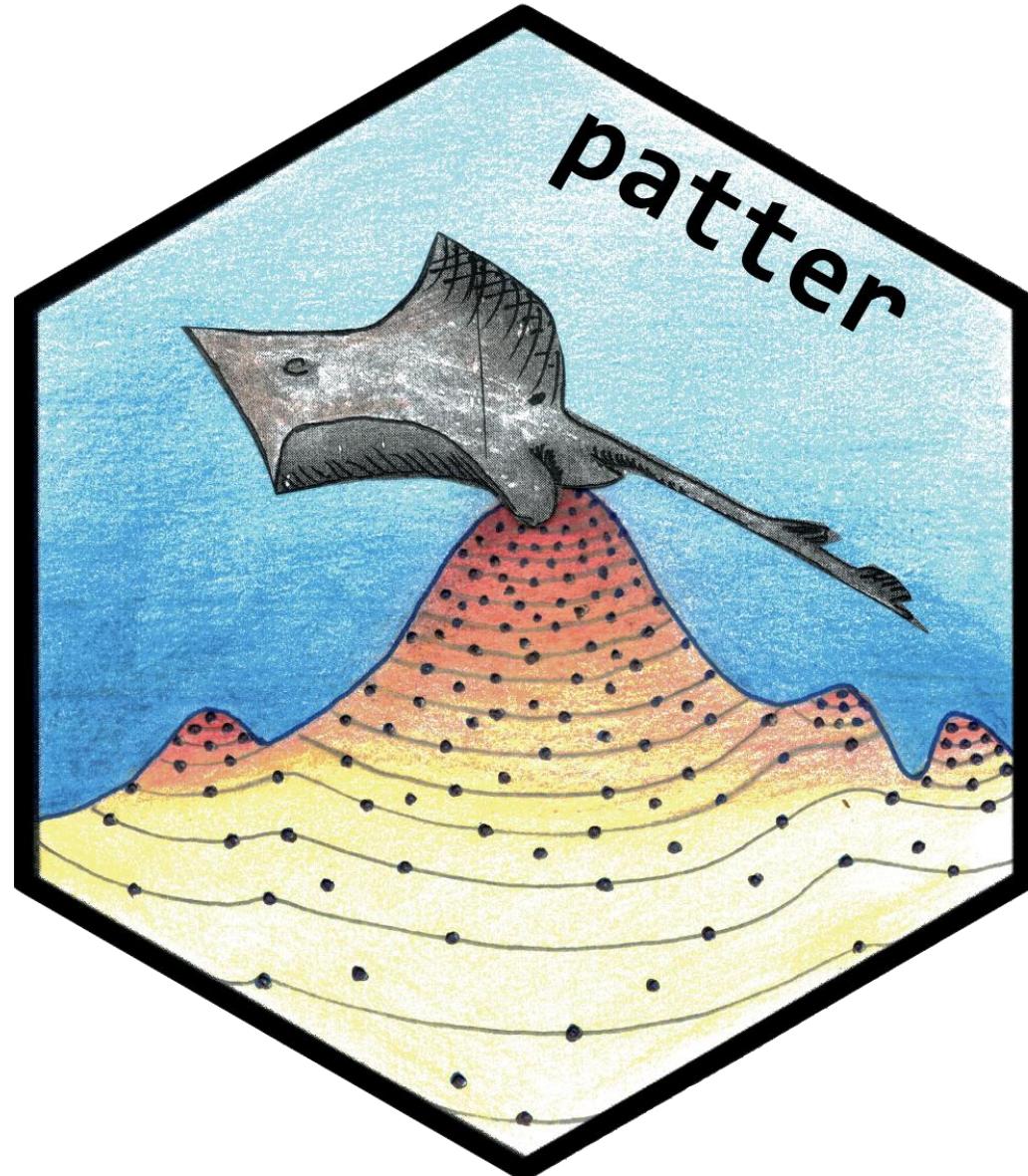
Contents



Take home messages

Take home messages

- patter is an R package that fits **state-space models** to animal-tracking data using **particle algorithms**
- State-space models bring together analyses of **movements**, patterns of **space use**, **residency** etc.
- By fitting models to data, we **estimate the states** (locations) of an individual through time and uncertainty
- Robust estimates of individual locations are a foundation for **downstream ecological analyses**

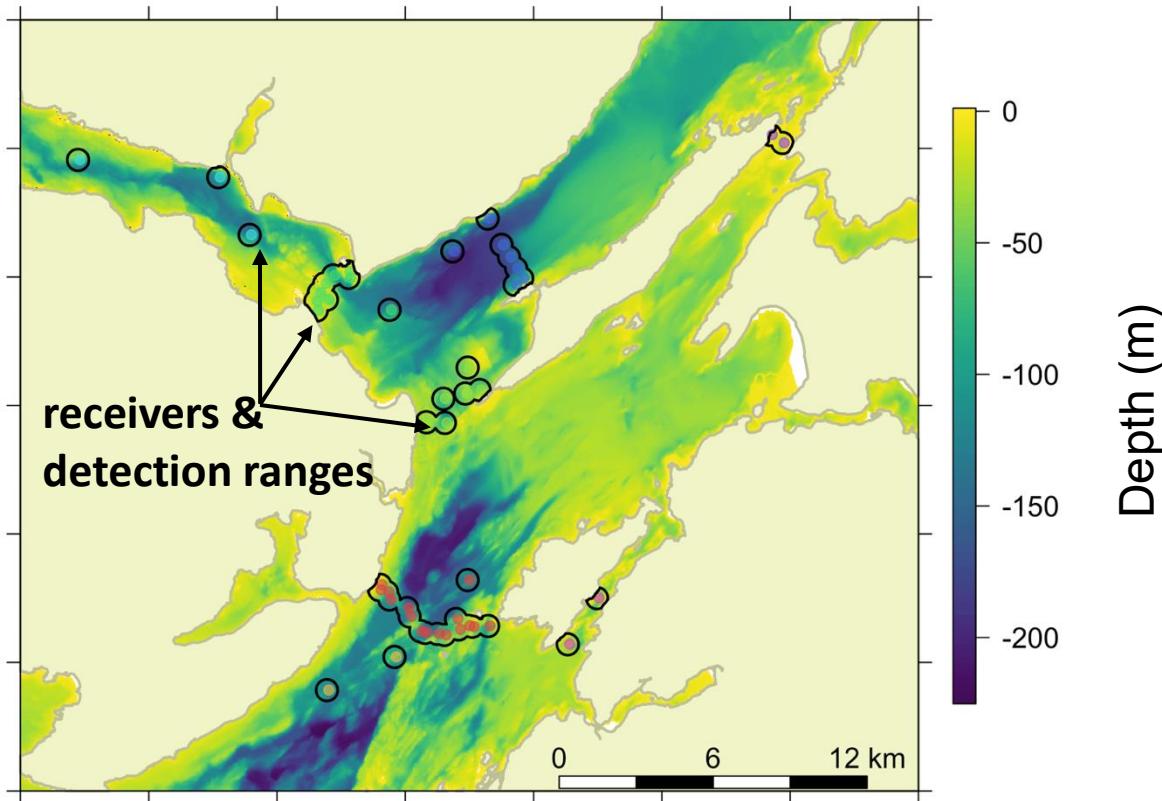


Introduction

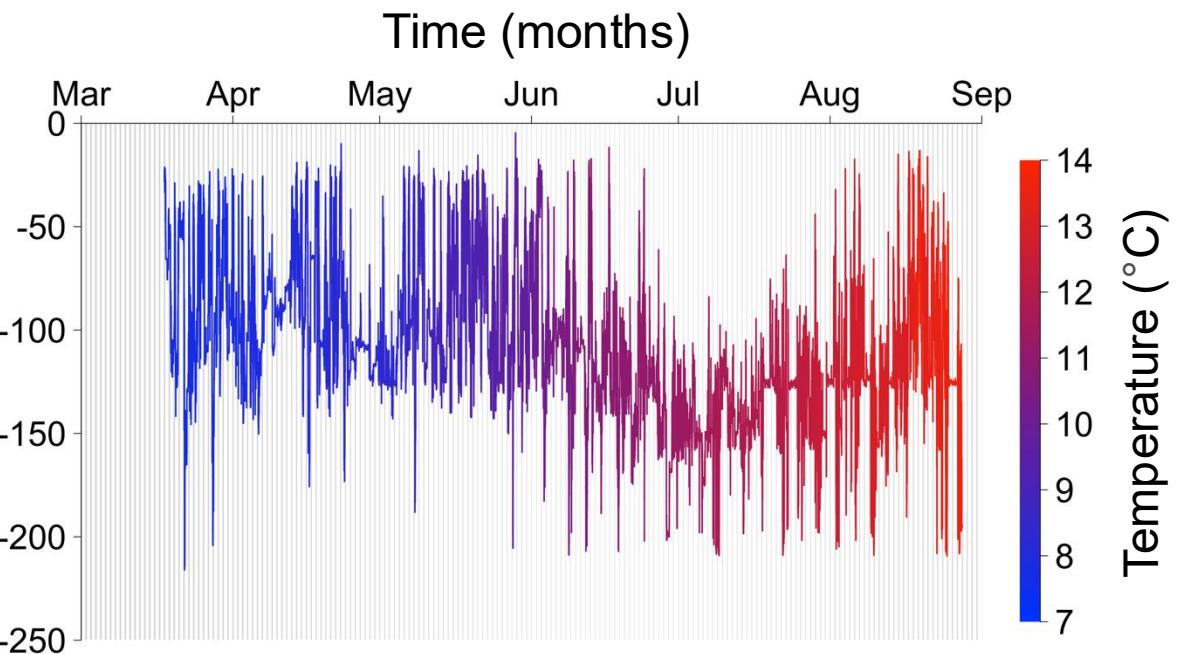
Introduction

This presentation focuses on **passive acoustic telemetry & ancillary biologging sensors**,
but the methods are more widely applicable

Passive acoustic telemetry

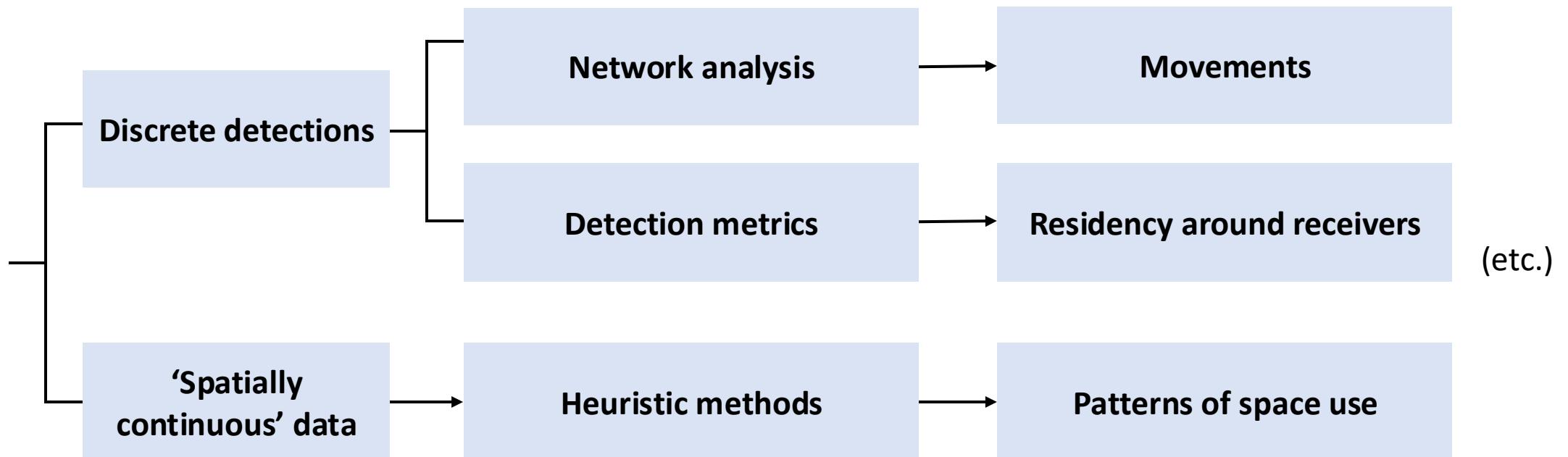


Archival time series



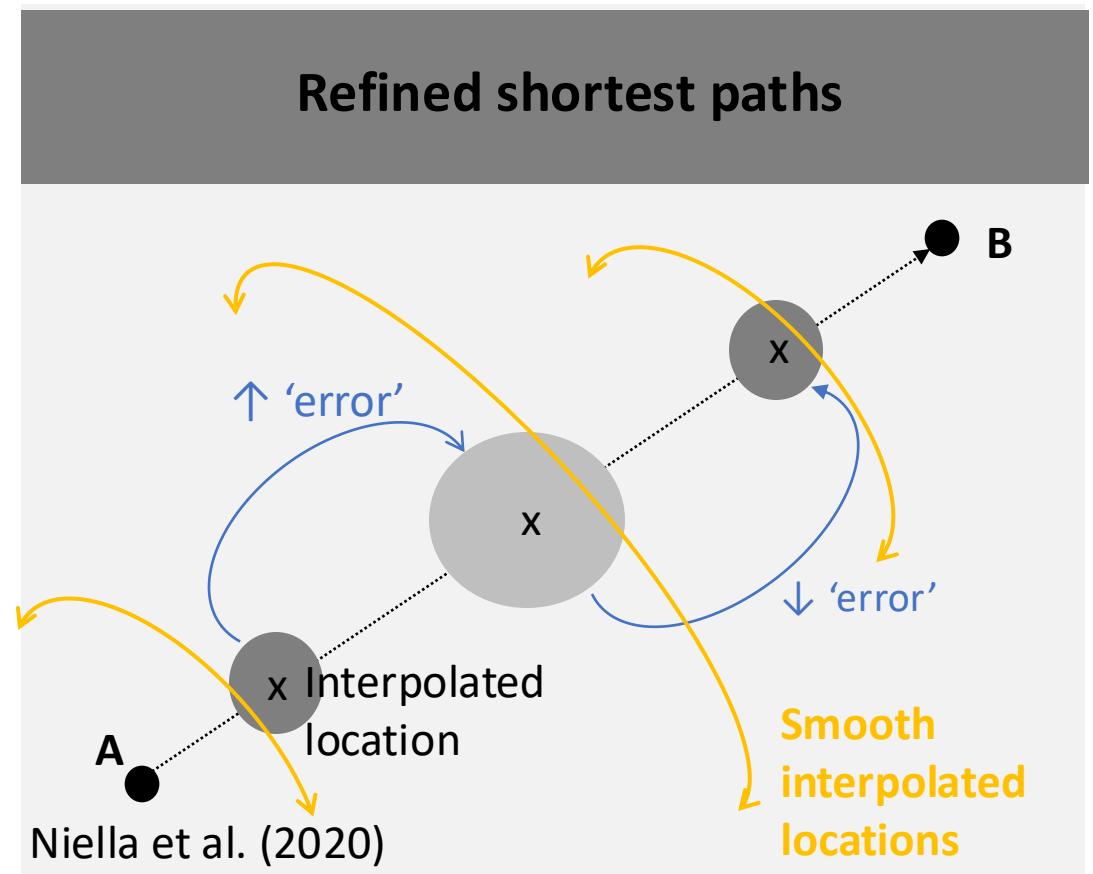
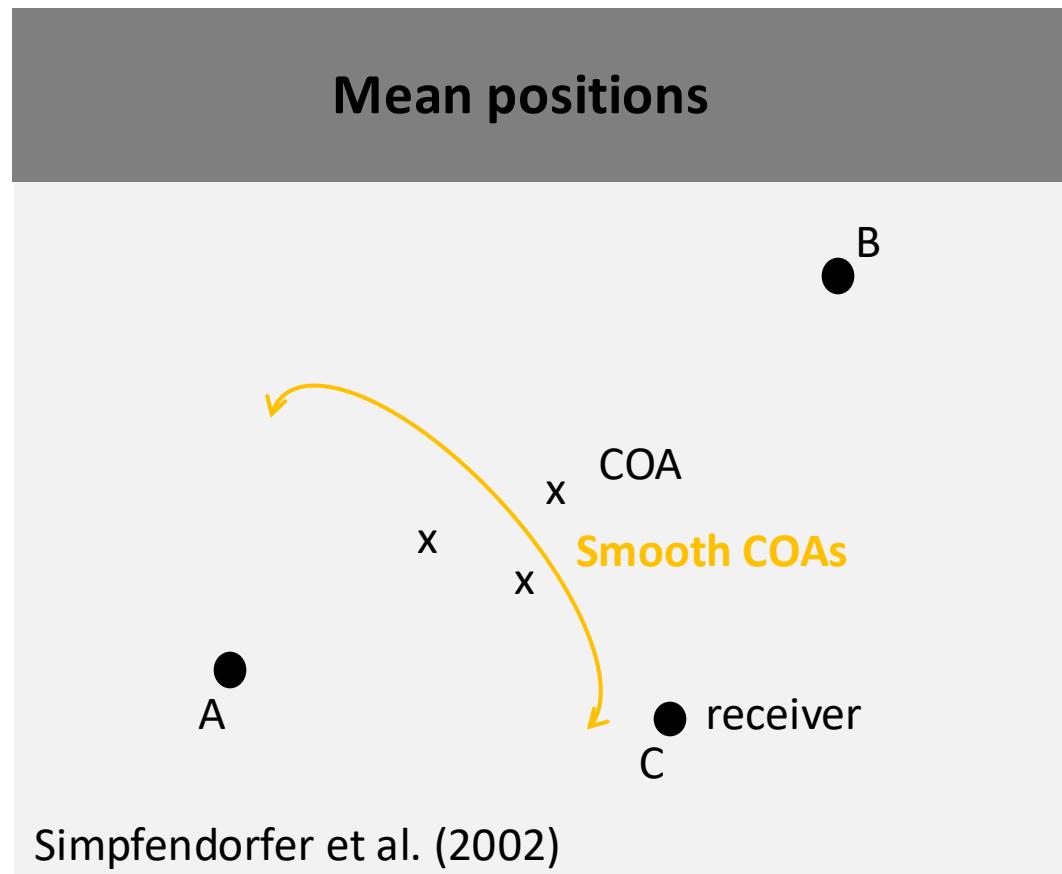
Introduction

Two broad approaches have emerged for the analysis of passive acoustic telemetry data



Introduction

Heuristic methods are typically used for mapping space use



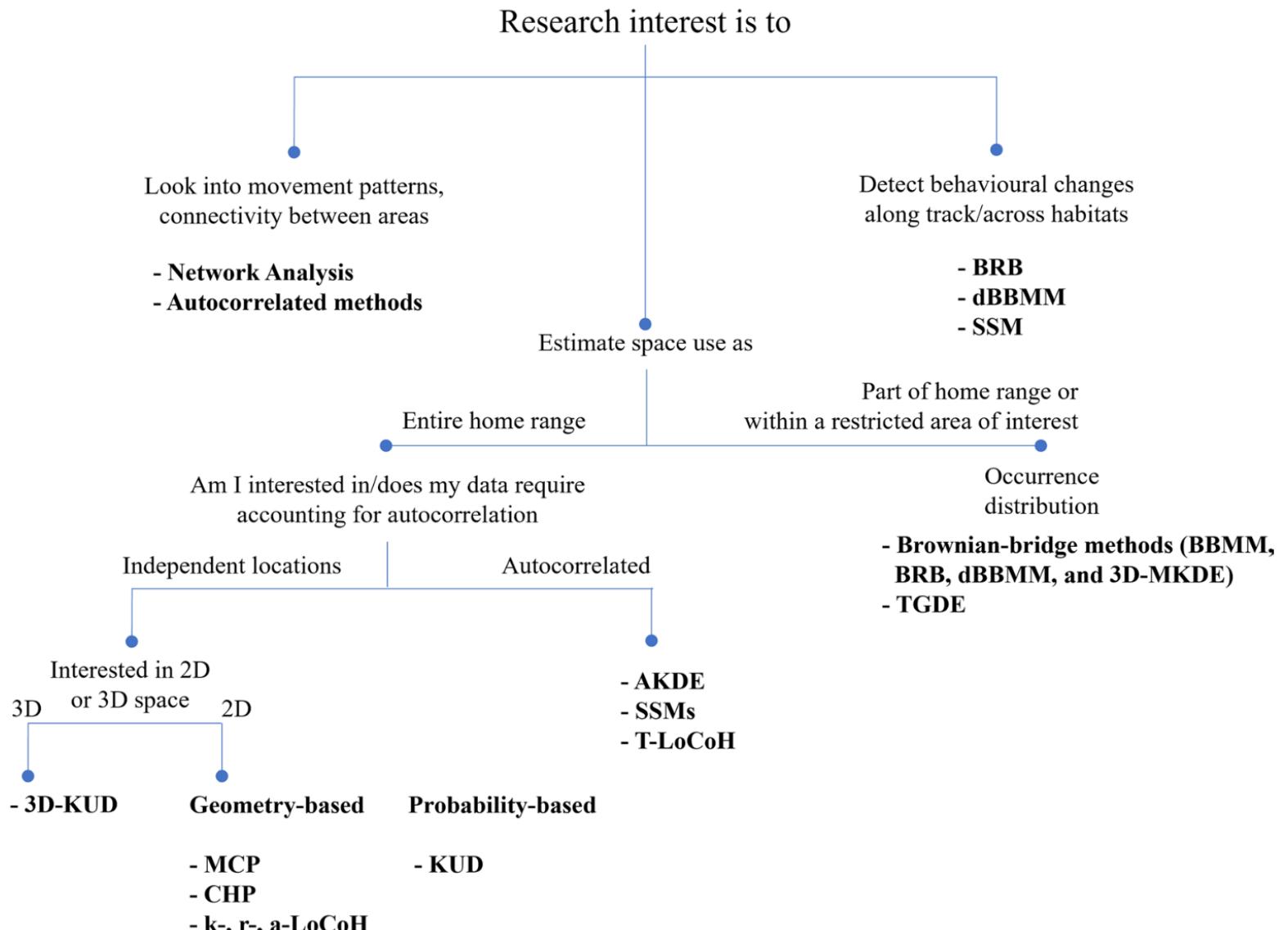
Introduction

Heuristic methods have pros & cons

Pros	Cons
Ease of implementation	Biological knowledge
Speed of implementation	Ancillary datasets
Descriptive analyses w/o uncertainty	Variable performance
	Interpretation
	Uncertainty quantification

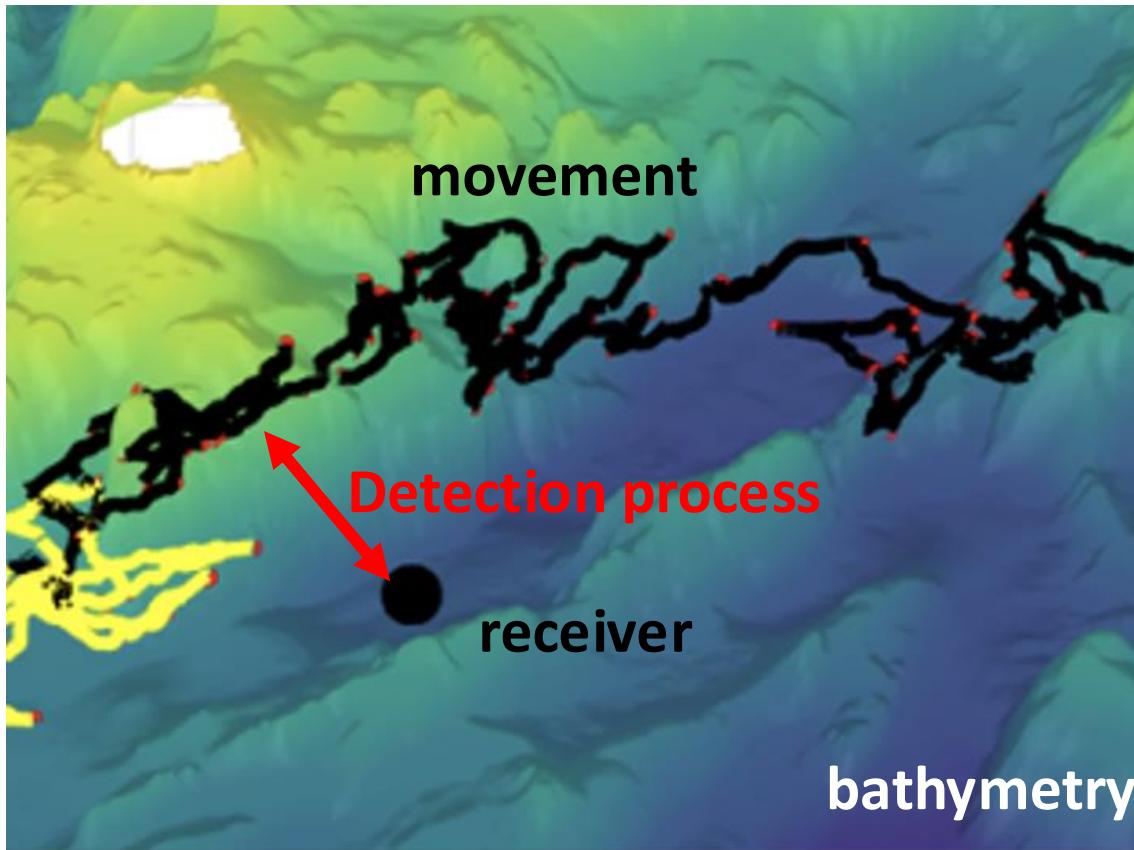
Introduction

- Recent reviews structure guidance in decision trees or tables
- Decision trees** link research questions to existing methodologies, but **draw distinctions** between analyses of **movement patterns** (e.g., network analysis), **space use** (e.g., kernel smoothing) & **residency** (e.g., residency metrics).



Introduction

We can bridge the divide between movement, space-use & residency analyses



Introduction

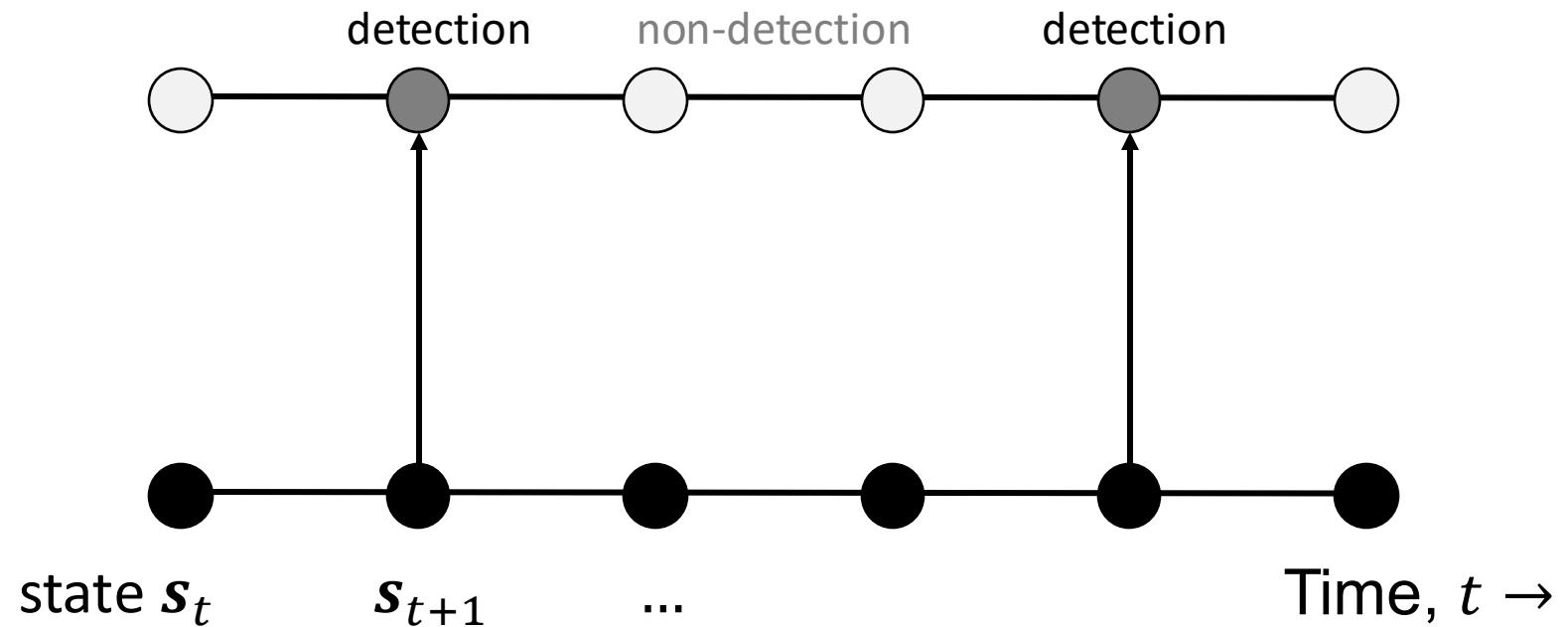
We can do this using state-space models

Observation process(es)

$$y_t \sim f(y_t | s_t)$$

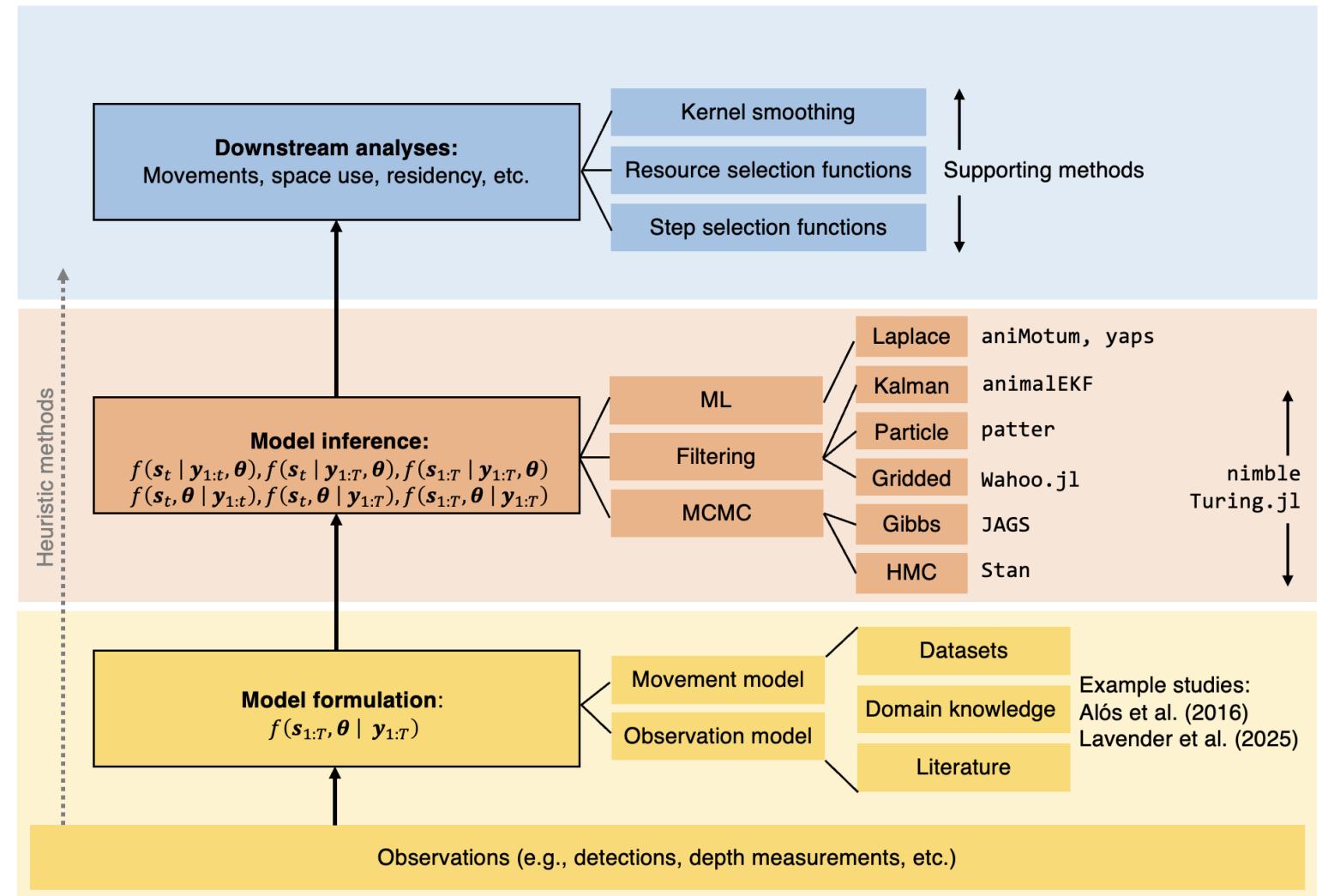
Movement process

$$s_t \sim f(s_t | s_{t-1})$$



Introduction

- **State-space models** provide a biologically & statistically **solid foundation** for movement modelling in animal tracking studies
- By fitting a model to data, we can **estimate** the latent **states** & static **parameters**
- **Probabilistically sound estimates** of individual location are essential for **downstream analyses**



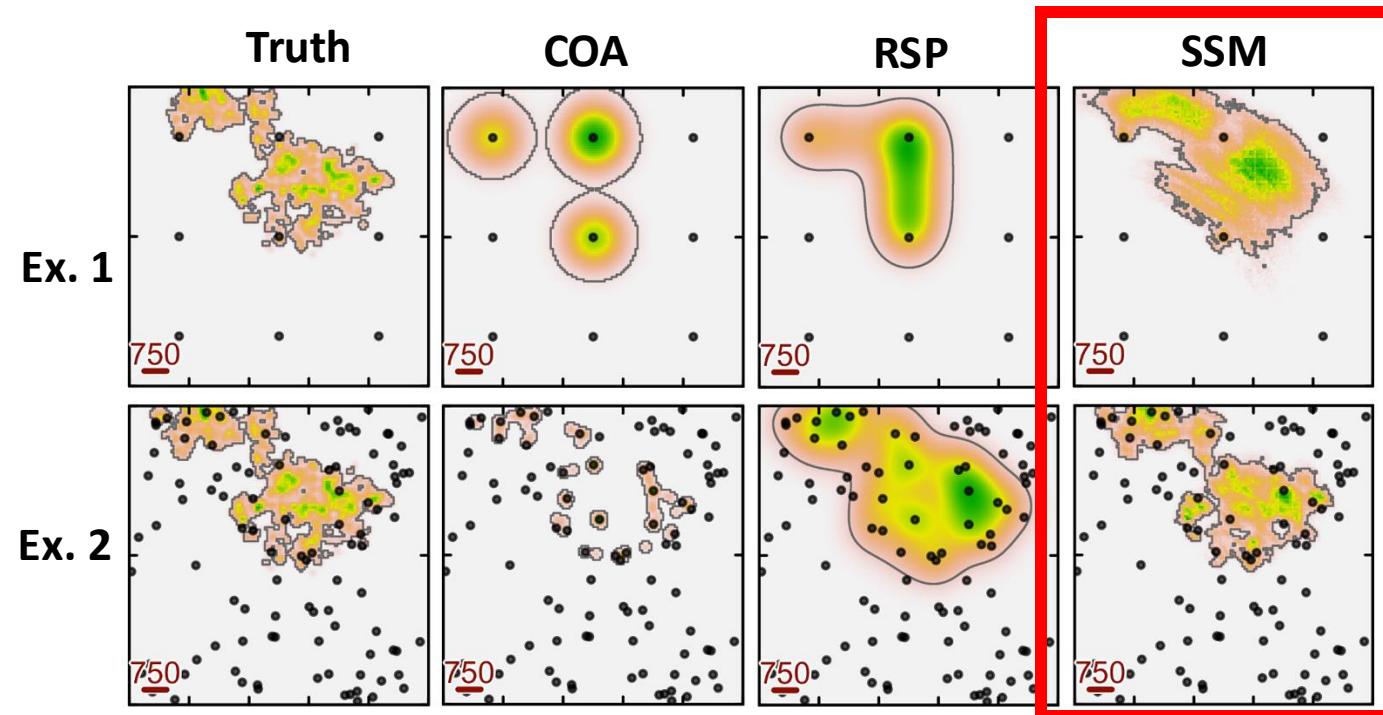
Introduction

There are many benefits of a model-based data analysis approach

- We can build analyses that link movements, space use & residency
- We can leverage our **biological knowledge & disparate data types**
- We generate **probabilistic** estimates of latent states with **uncertainty quantification**
- **Sound estimates of individual location** are crucial for downstream analyses:
 - Movement patterns
 - Co-occurrence patterns
 - Maps of space use
 - Residency
 - Habitat selection

Introduction

With a model-based approach, we generate improved maps of space use

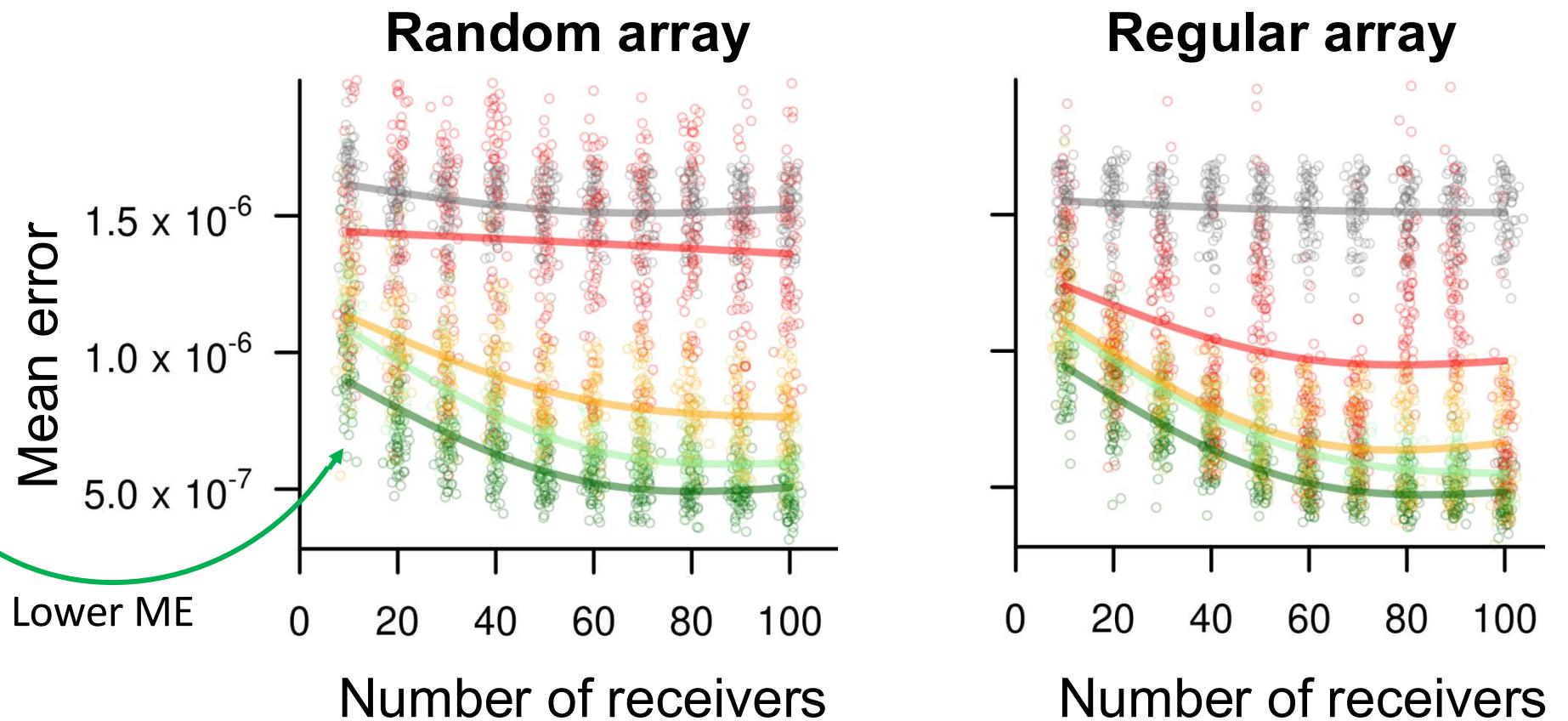


Introduction

Model-based inference algorithms outperform heuristic methods across the board

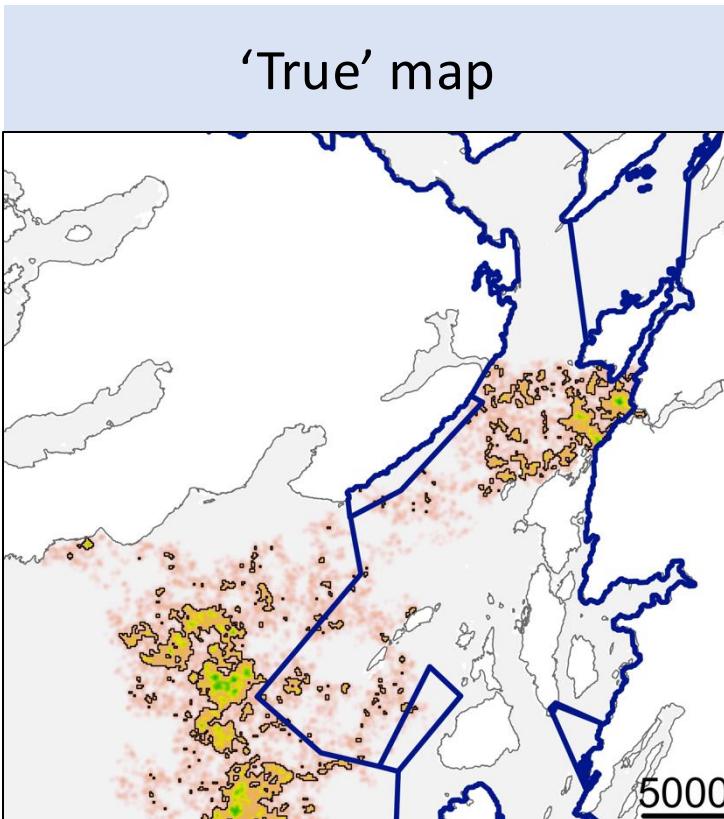
Algorithm

- Null¹
- COA²
- RSP⁴
- ACPF⁸
- ACDCPF⁹

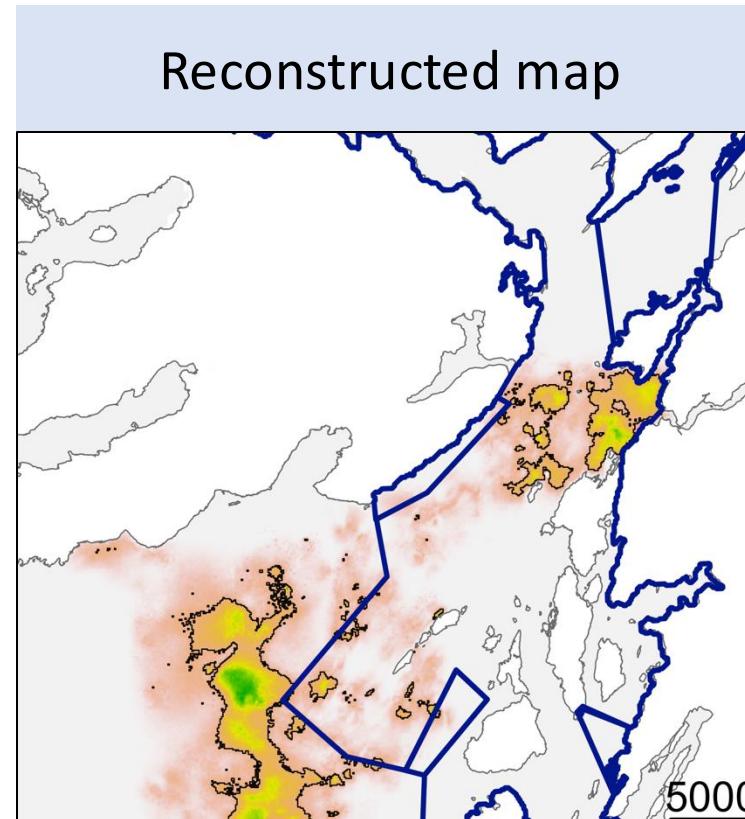


Introduction

We can generate refined estimates of residency at daily, weekly & yearly timescales



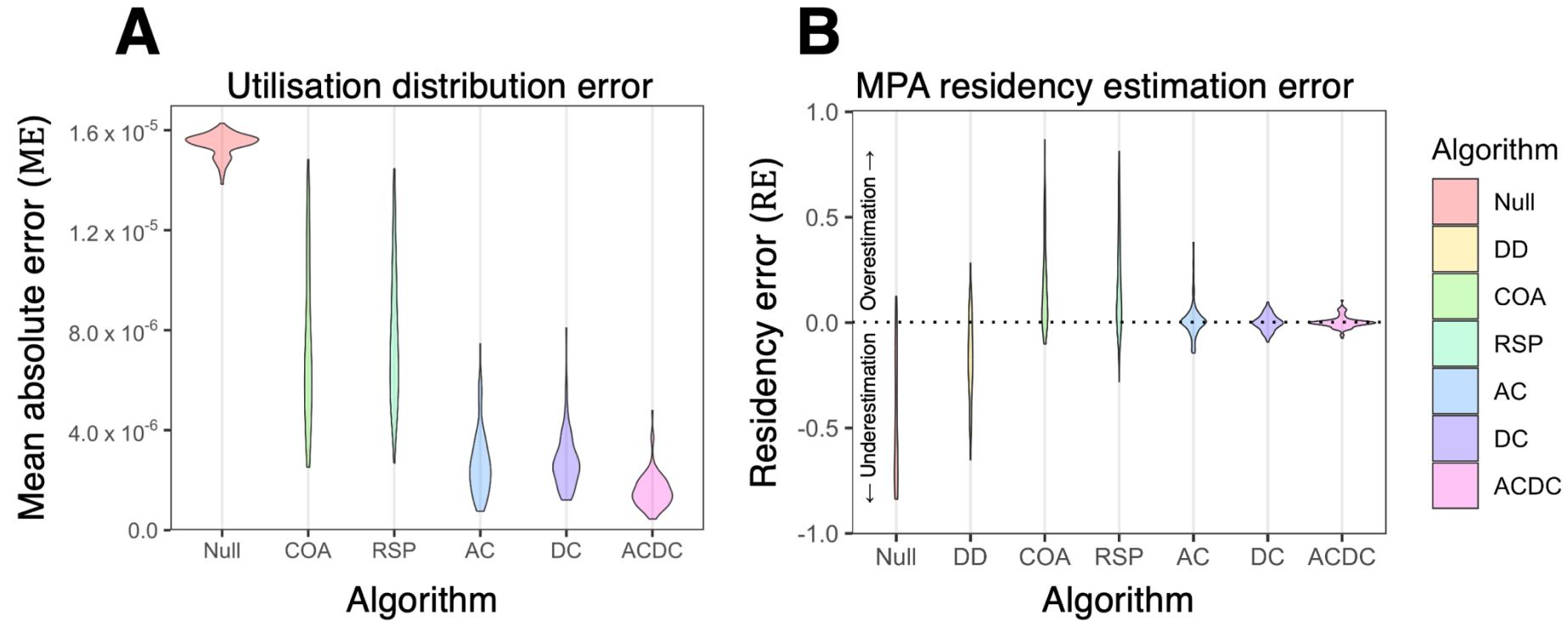
True residency in MPA: **37.0 %**



Estimated residency: **36.3 %**

Introduction

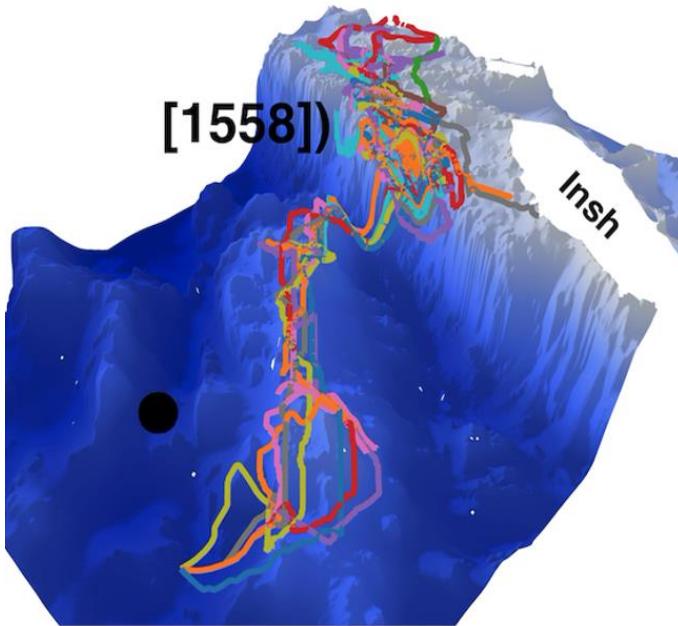
In a case-study analysis for flapper skate, we found 5-fold improvements in maps of space use & >30-fold improvements in residency compared to heuristic methods



Introduction

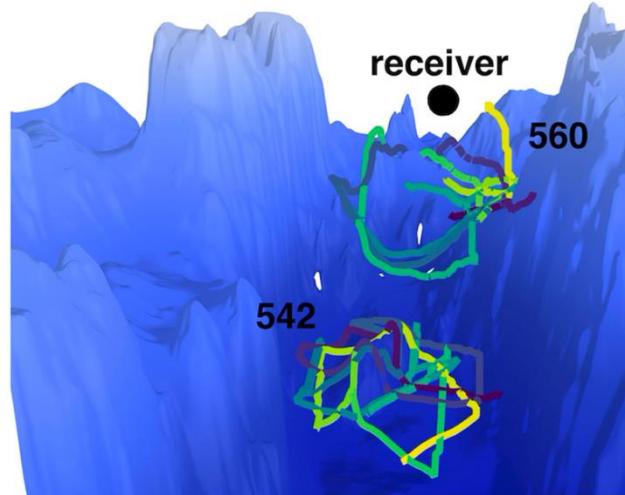
Probabilistically sound estimates of individual location support refined downstream analyses

Individual movements

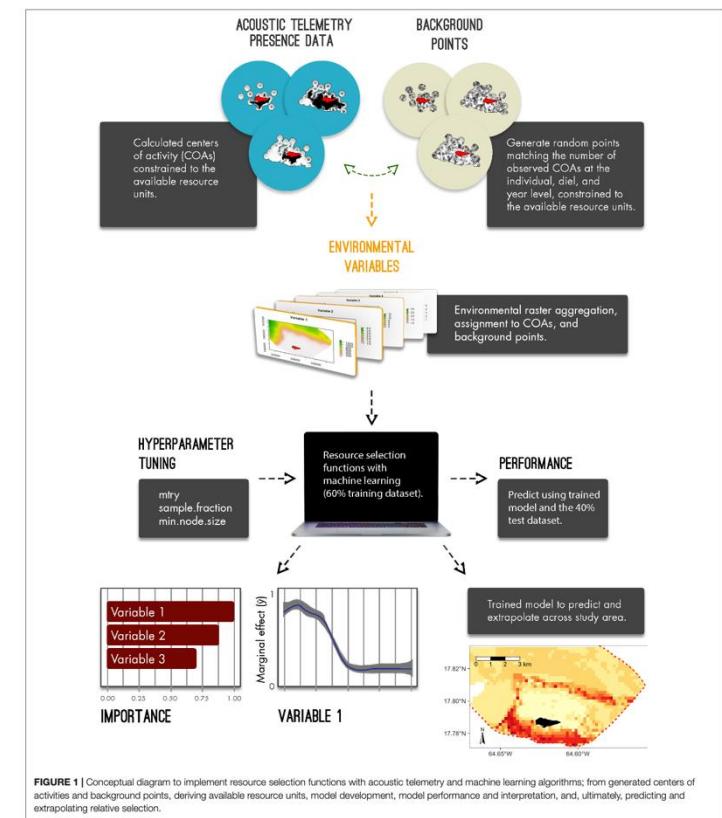


Lavender et al. (2023). Meth. Ecol. Evol.

Co-occurrence



Habitat selection



Griffin et al. (2021). Front. Mar. Sci.

State-space model

State-space model

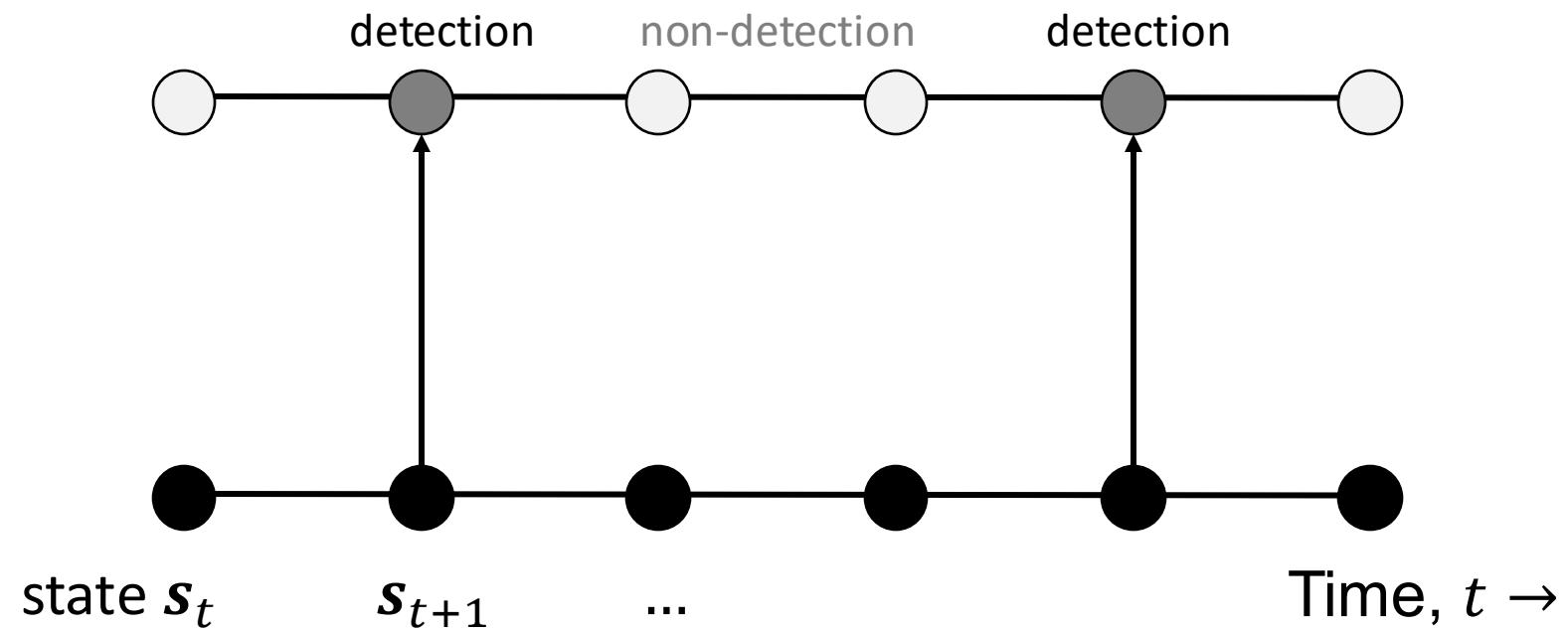
We can formulate a SSM that represents the movement & observation processes

Observation process(es)

$$\mathbf{y}_t \sim f(\mathbf{y}_t | s_t)$$

Movement process

$$s_t \sim f(s_t | s_{t-1})$$



State-space model

We can formulate a SSM that represents the movement & observation processes

$$f(\mathbf{s}_{1:T}, \boldsymbol{\theta} \mid \mathbf{y}_{1:T}) \propto f(\mathbf{s}_{1:T} \mid \boldsymbol{\theta}) f(\mathbf{y}_{1:T} \mid \mathbf{s}_{1:T}, \boldsymbol{\theta}) f(\boldsymbol{\theta})$$

Movement process

$$f(\mathbf{s}_{1:T} \mid \boldsymbol{\theta}) = f(\mathbf{s}_{t=1} \mid \boldsymbol{\theta}) \prod_{t=2}^T f(\mathbf{s}_t \mid \mathbf{s}_{t-1}, \boldsymbol{\theta})$$

$$f(\mathbf{s}_t \mid \mathbf{s}_{t-1}, \sigma) = N(\mathbf{s}_t; \mathbf{s}_{t-1}, \sigma^2 \mathbf{I})$$

Observation process

$$f(\mathbf{y}_{1:T} \mid \mathbf{s}_{1:T}, \boldsymbol{\theta}) = \prod_{t=1}^T f(\mathbf{y}_t \mid \mathbf{s}_t, \boldsymbol{\theta})$$

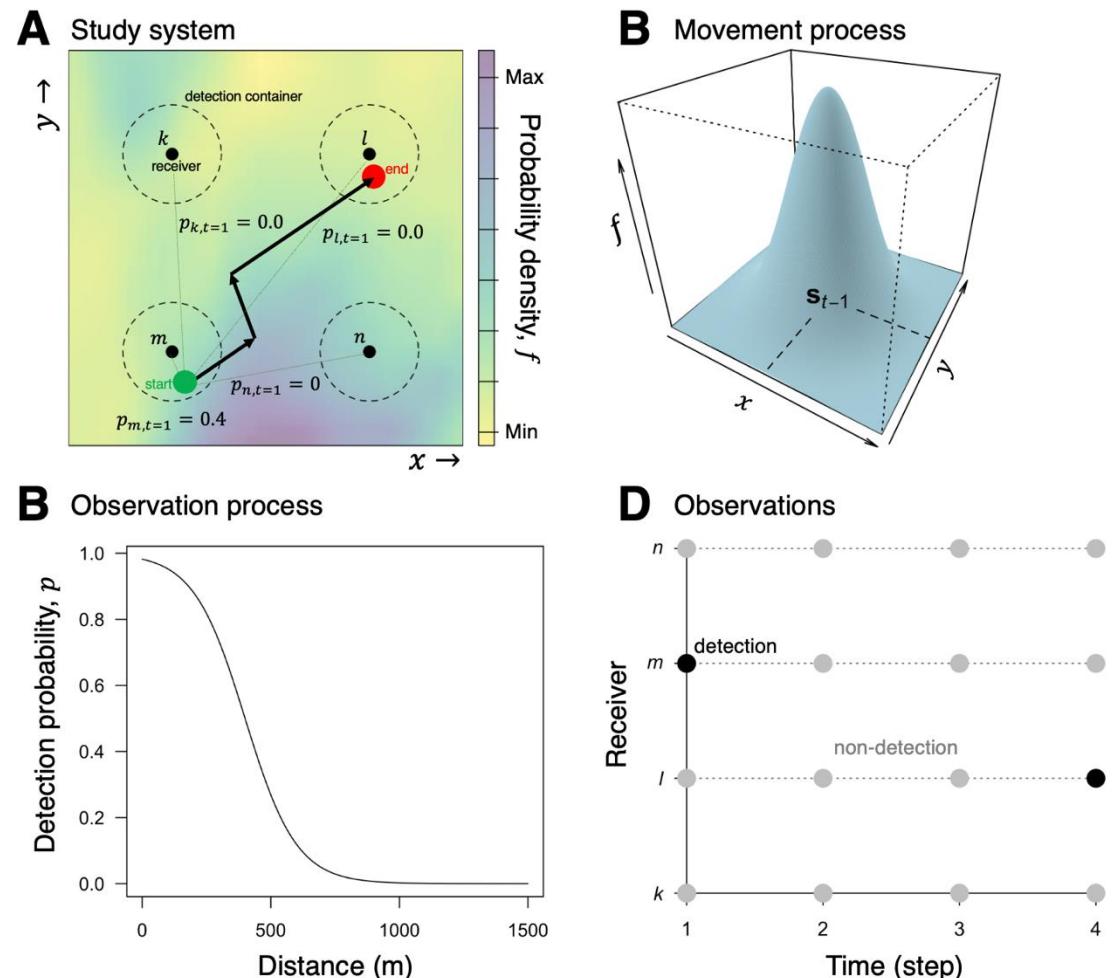
$$f(\mathbf{y}_t^{(A)} \mid \mathbf{s}_t, \boldsymbol{\theta}) = \prod_k f(y_{t,k}^{(A)} \mid \mathbf{s}_t, \boldsymbol{\theta})$$

$$f(y_{t,k}^{(A)} \mid \mathbf{s}_t, \boldsymbol{\theta}) = \text{Bernoulli}(p_{t,k}(\mathbf{s}_t, \boldsymbol{\theta}))$$

$$p_{t,k}(\mathbf{s}_t, \boldsymbol{\theta}) = \text{logistic}(\text{distance}(\mathbf{s}_t, \mathbf{r}_k), \boldsymbol{\theta})$$

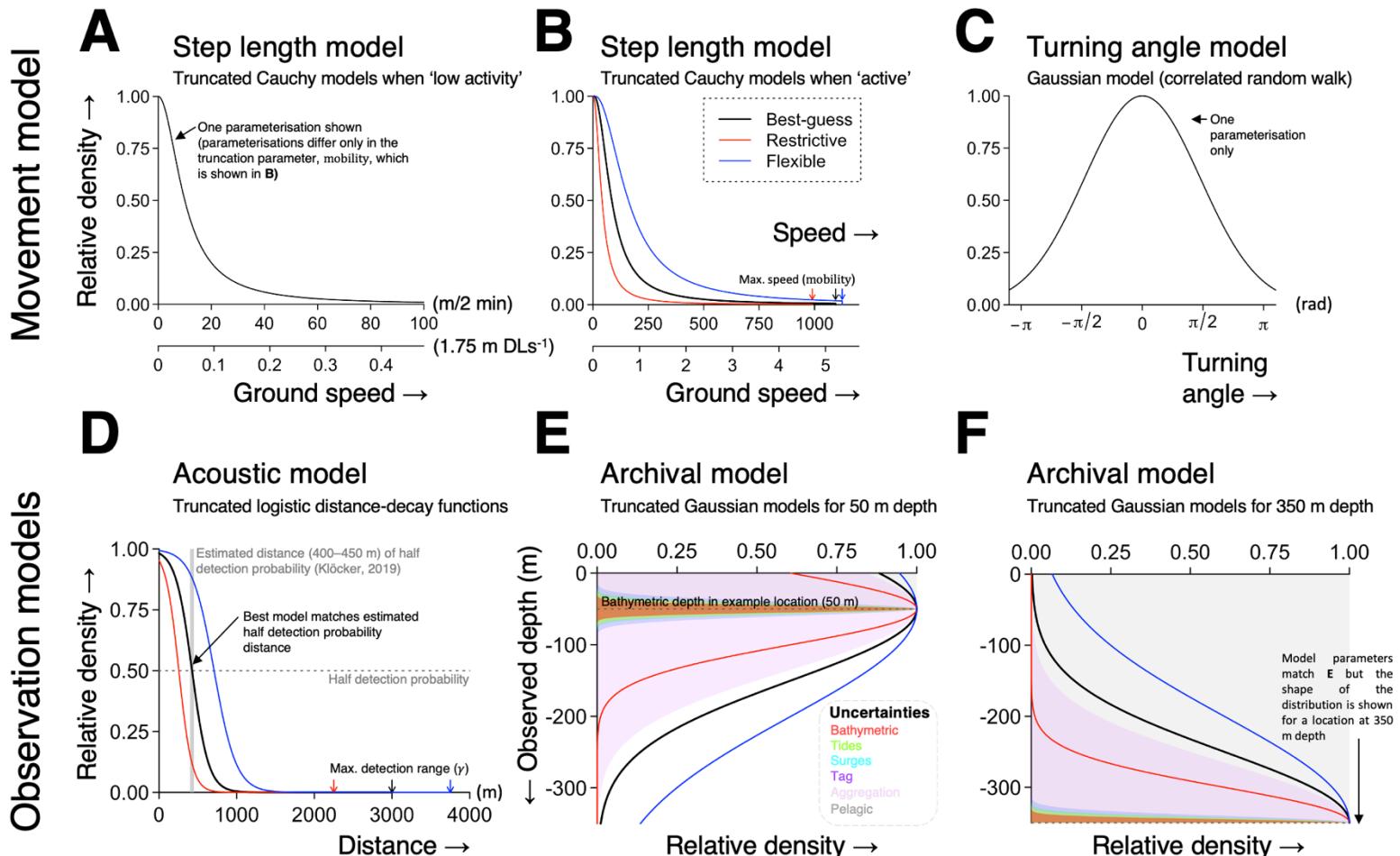
State-space model

We can formulate a SSM that represents the movement & observation processes



State-space model

State-space models should leverage biological expertise, available information & literature



Model-based inference

Model-based inference

For inference, we can consider a selection of possible target distributions

State inference

$$f(s_t | y_{1:t}, \theta)$$

State & parameter inference

$$f(s_t, \theta | y_{1:t})$$

$$f(s_t | y_{1:T}, \theta)$$

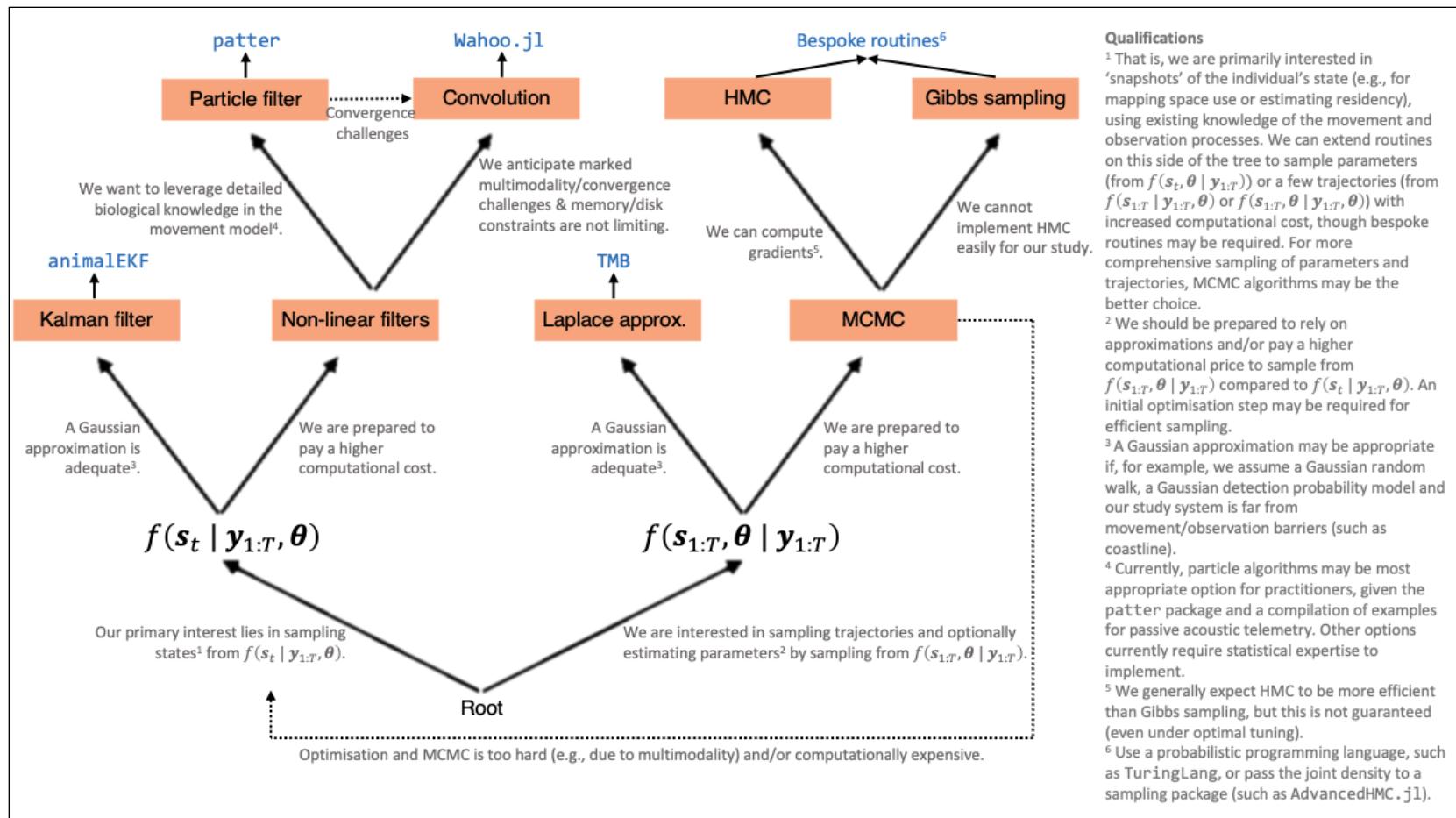
$$f(s_t, \theta | y_{1:T})$$

$$f(s_{1:T} | y_{1:T}, \theta)$$

$$f(s_{1:T}, \theta | y_{1:T})$$

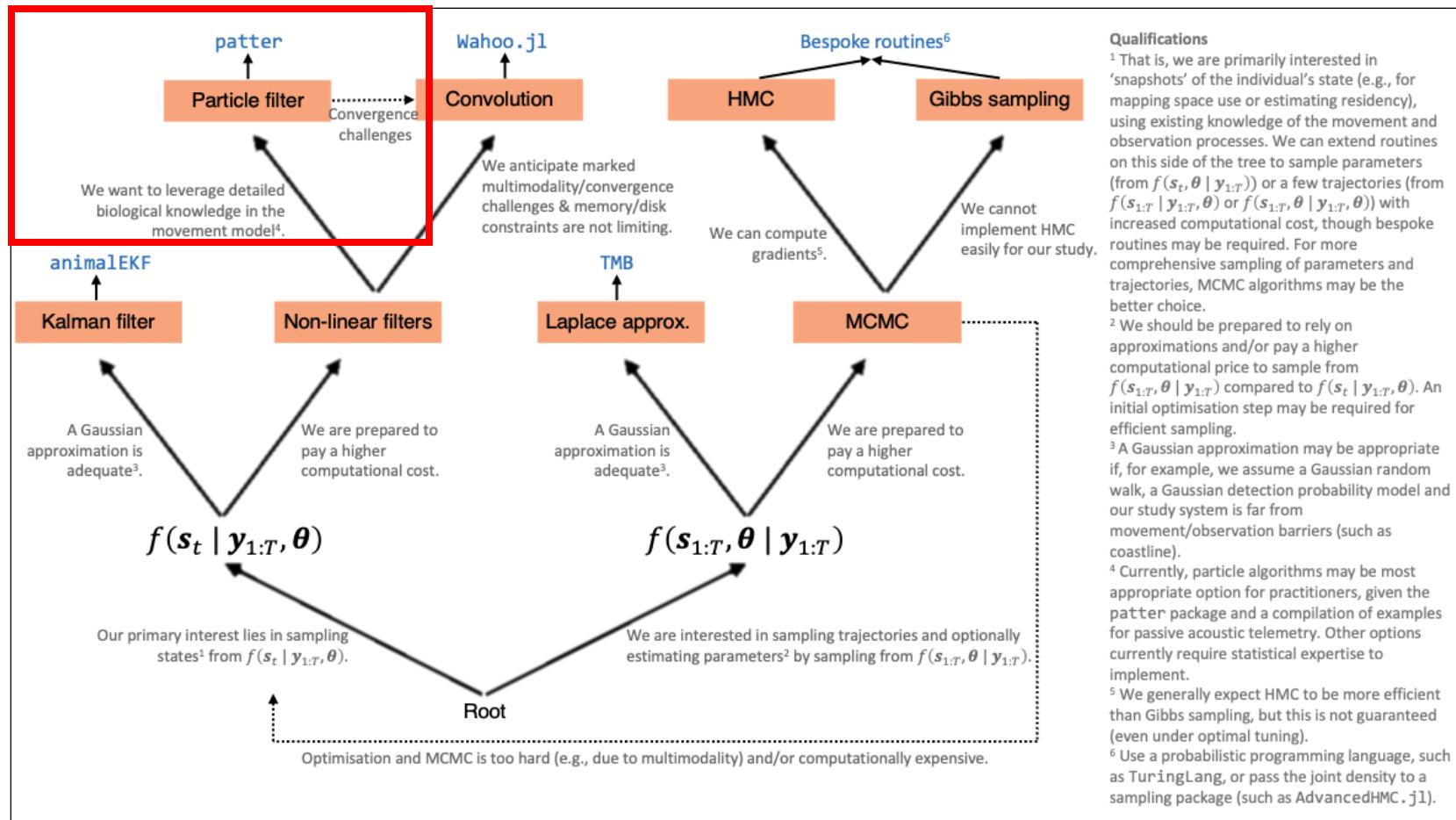
Model-based inference

There are a number of inference algorithms available



Model-based inference

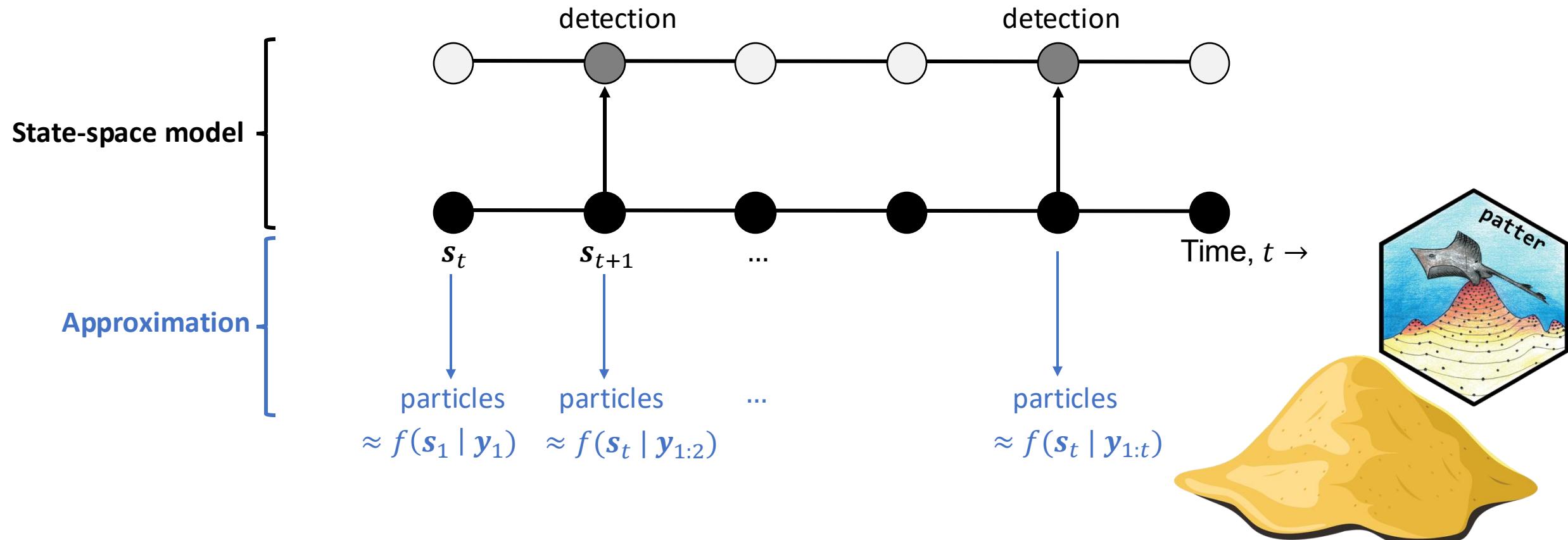
Particle algorithms are an obvious initial choice



Particle algorithms

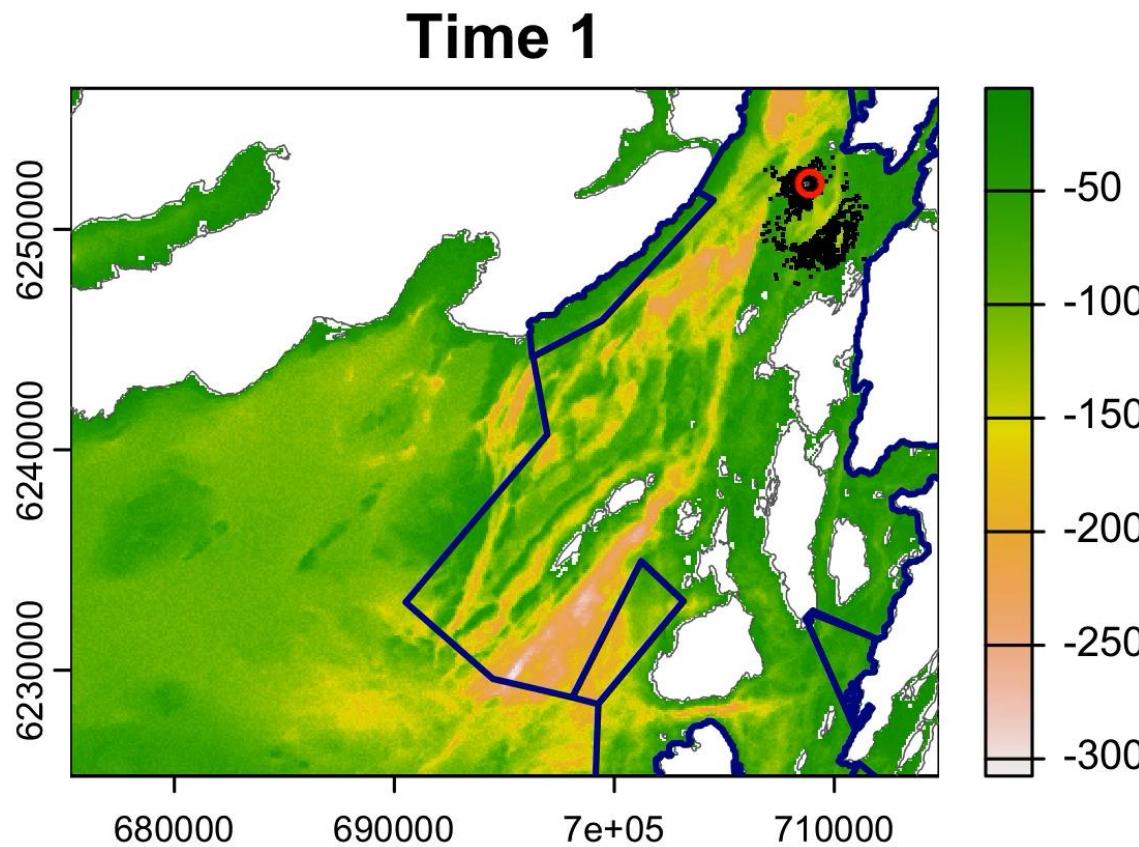
Particle algorithms

Particle filters are sequential MC algorithms that fit non-linear, non-Gaussian SSMs



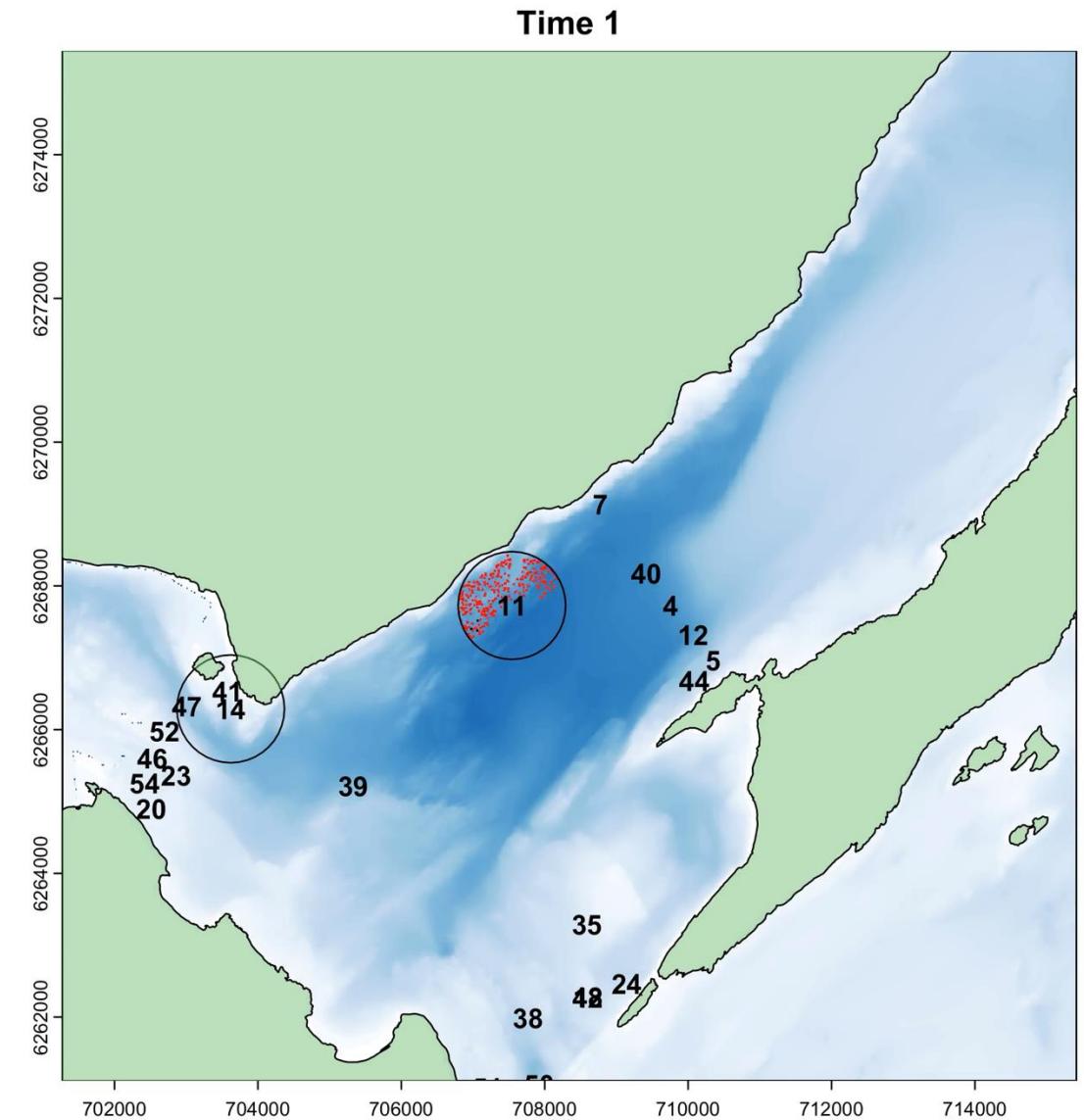
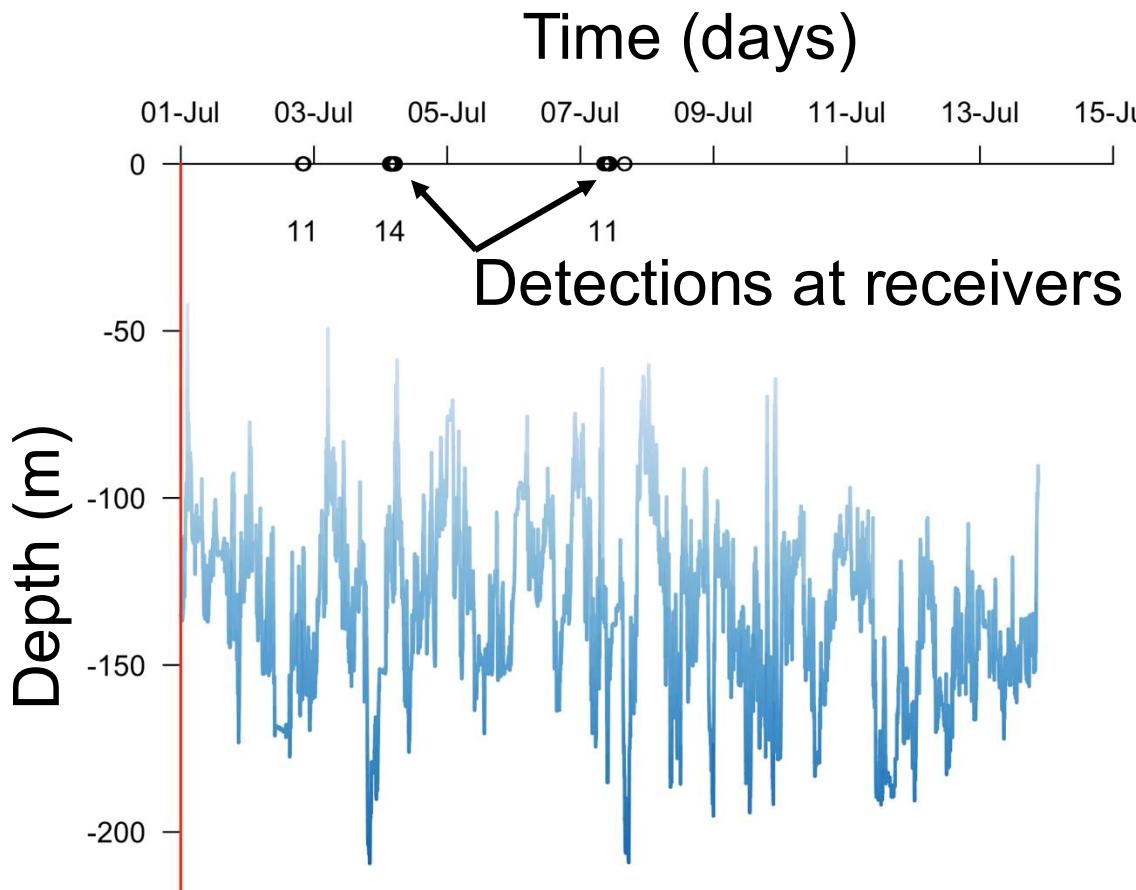
Particle algorithms

A simulation example of a particle filter in action



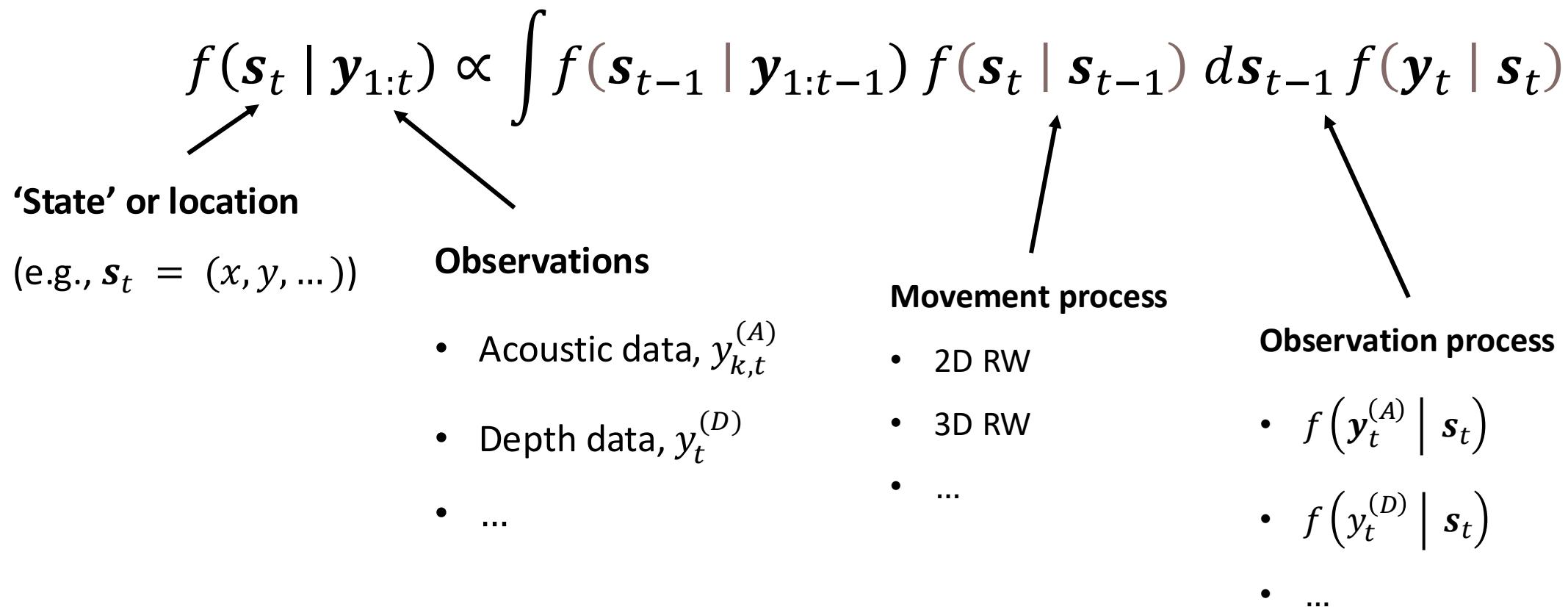
Particle algorithms

An example with real acoustic & archival data



Particle algorithms

Particle filtering algorithms target the partial marginal*, $f(s_t | y_{1:t})$



*We treat θ as known. We can estimate θ over multiple filter runs.

Particle algorithms

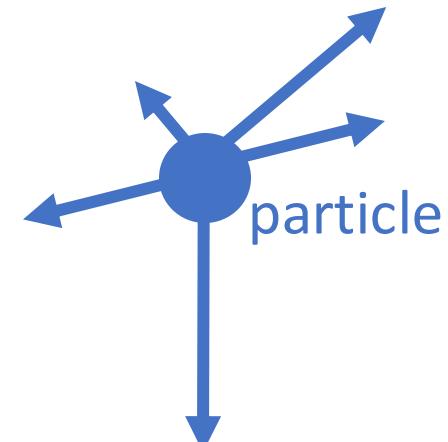
Particle filtering algorithms comprise four key steps

Simulation

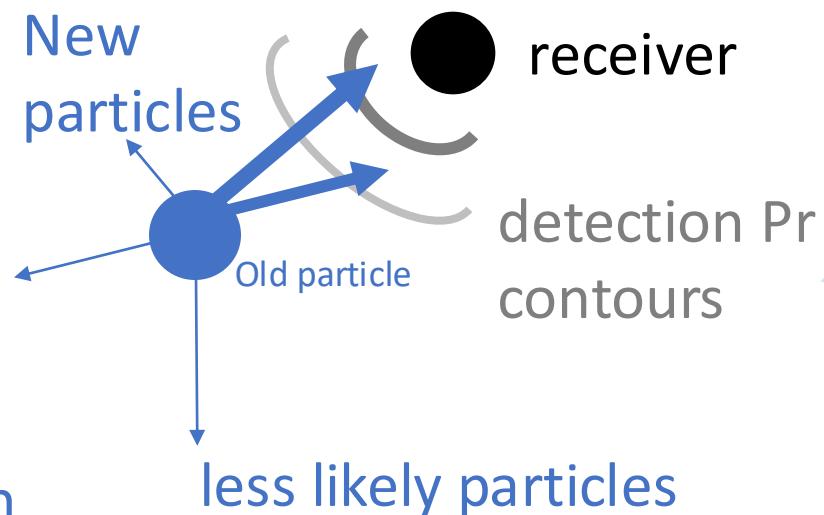
Likelihood

Resampling

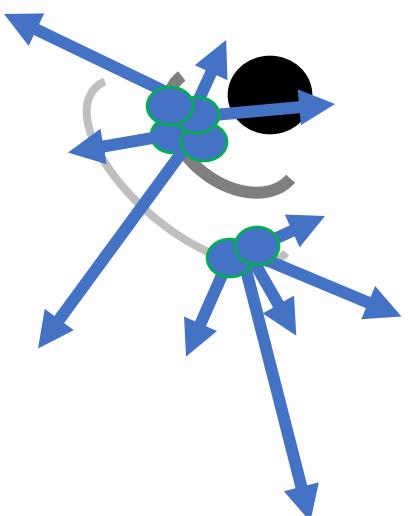
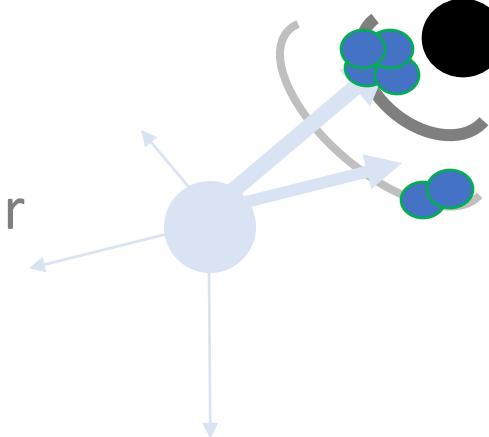
Iteration



Jump to new location
(i.e., simulate a new particle)



receiver
detection Pr
contours

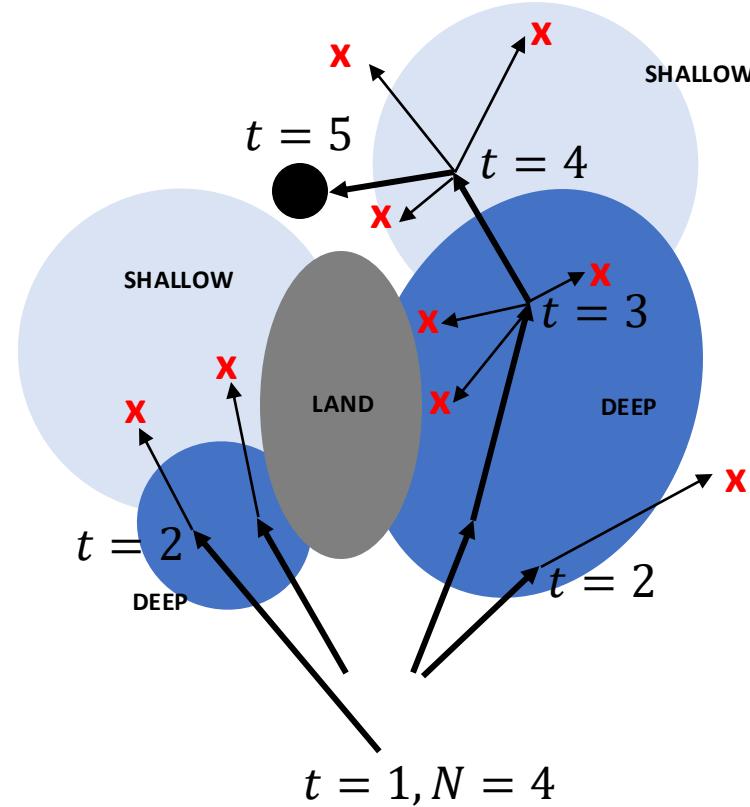


Particle algorithms

Particle filtering algorithms comprise four key steps

Time	Observations	
	$y_t^{(D)}$	$y_{t,k}^{(A)}$
1	-	0
2	DEEP	0
3	DEEP	0
4	SHALLOW	0
5	-	1

Data

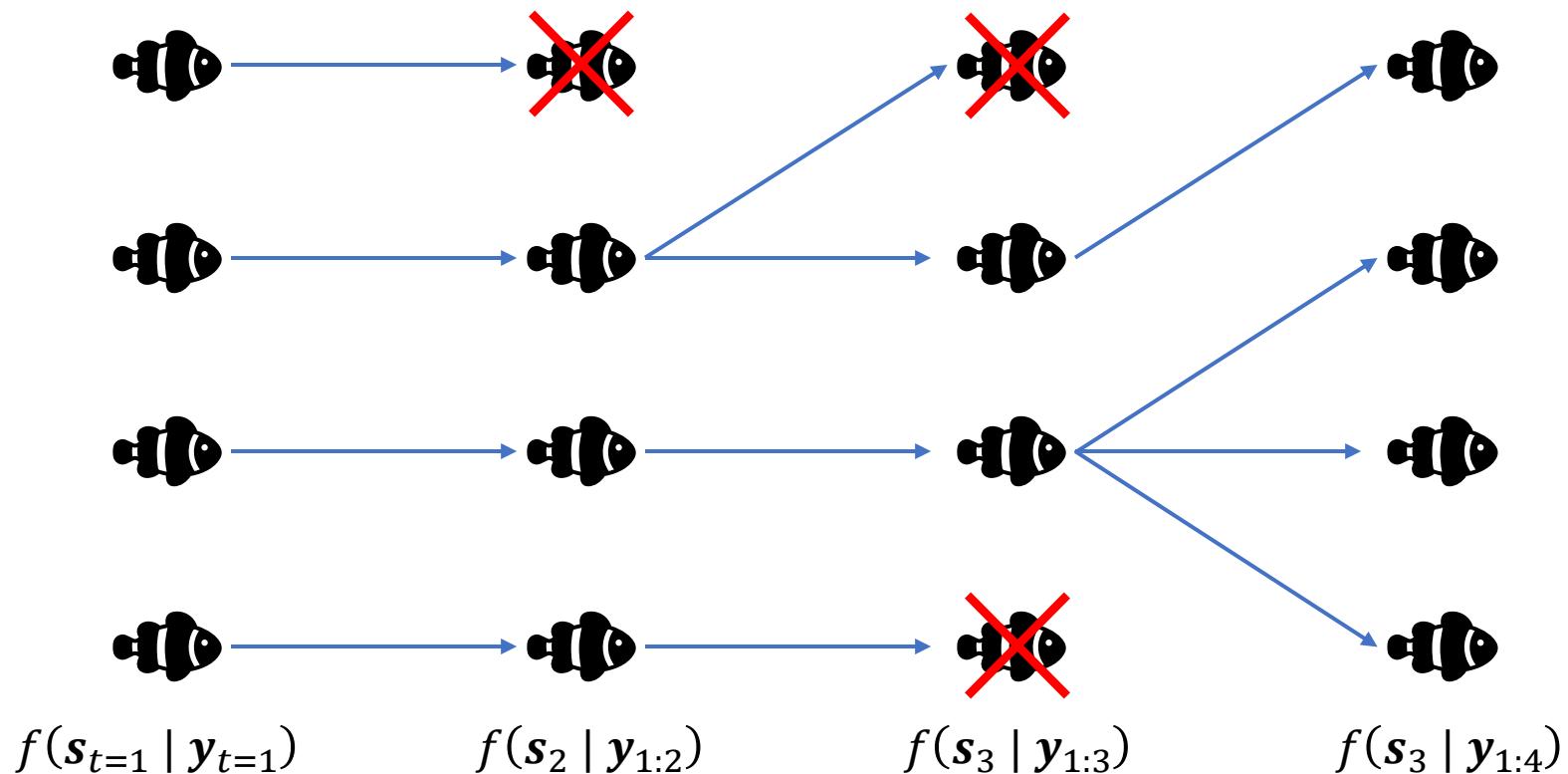


Filter, $f(s_t | y_{1:t})$

Samples from $f(s_t | y_{1:t})$ provide a ‘snapshot’ of the individual’s location but not trajectories.

Particle algorithms

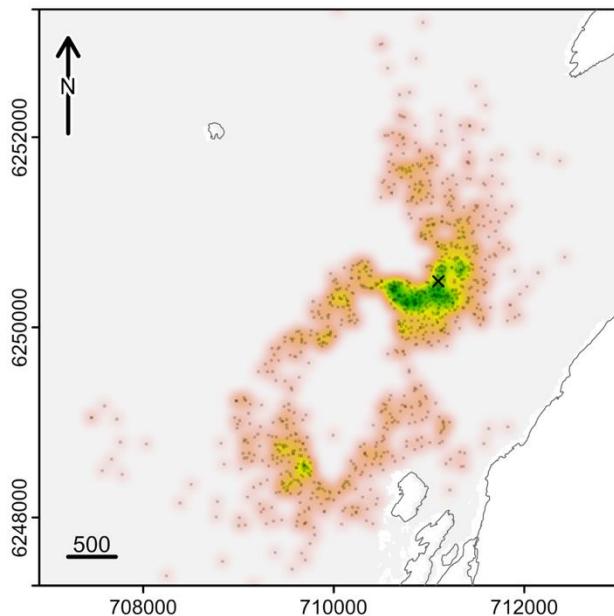
Particle algorithms are a blind, branching evolutionary (natural selection) process with no foresight



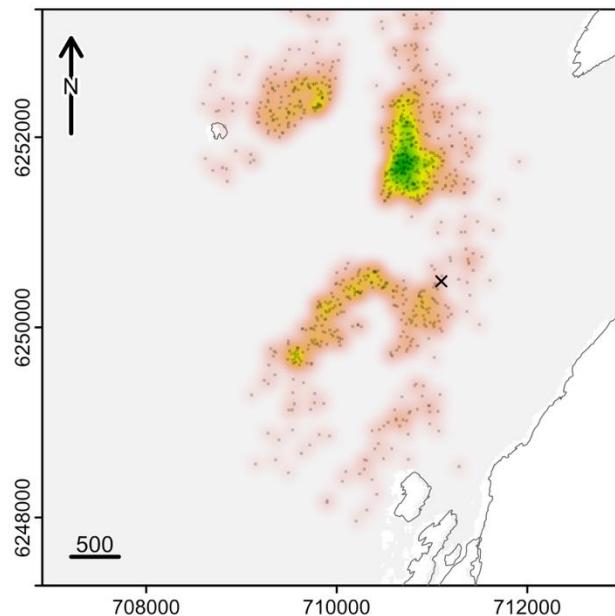
Particle algorithms

Particle smoothers approximate the full marginal, $f(s_t | y_{1:T})$

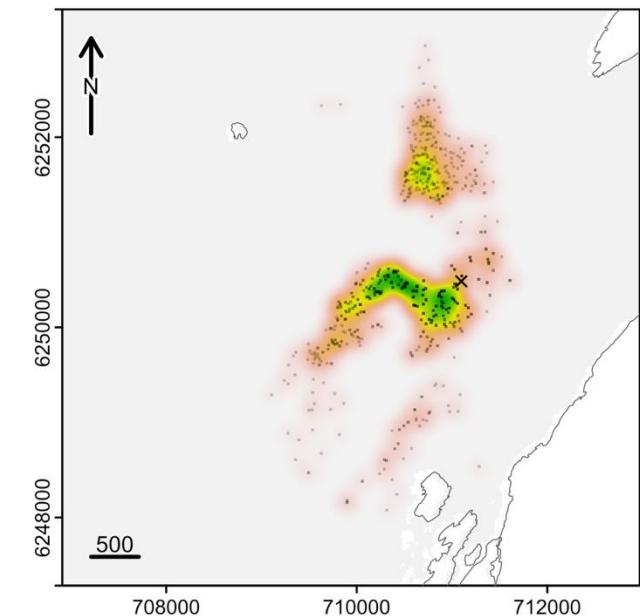
Forward filter



Backward filter



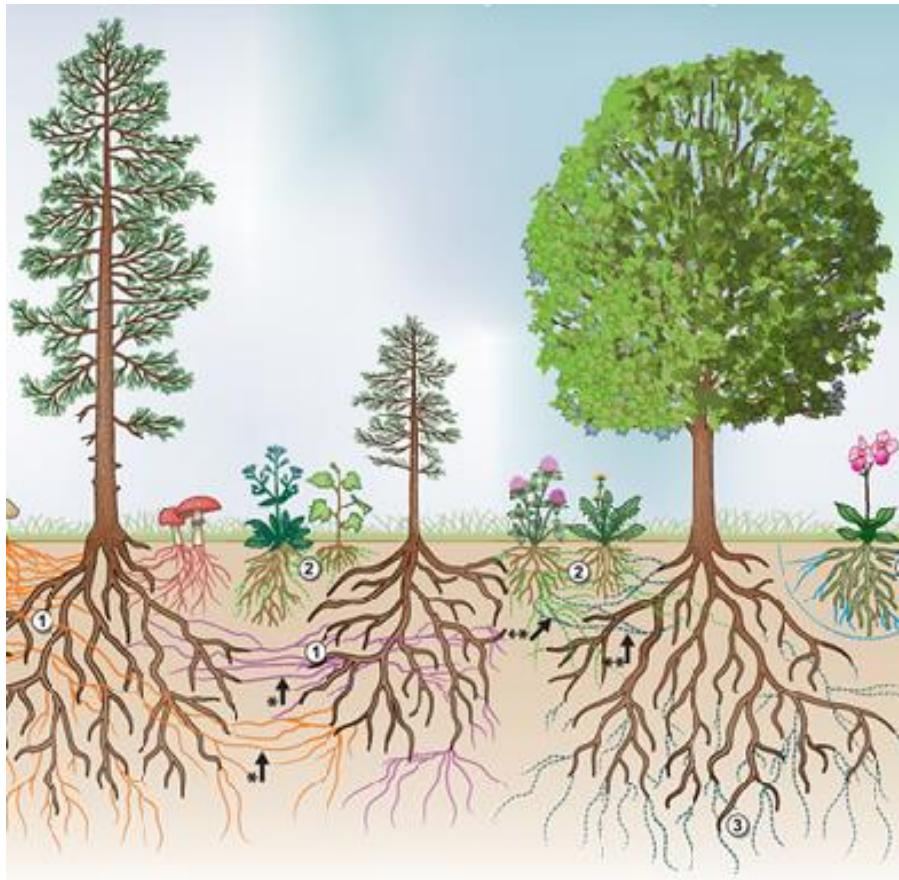
Smoother



If you know my location in five minutes time, you have more information about my location now.

Particle algorithms

Smoothing is like 'pruning'



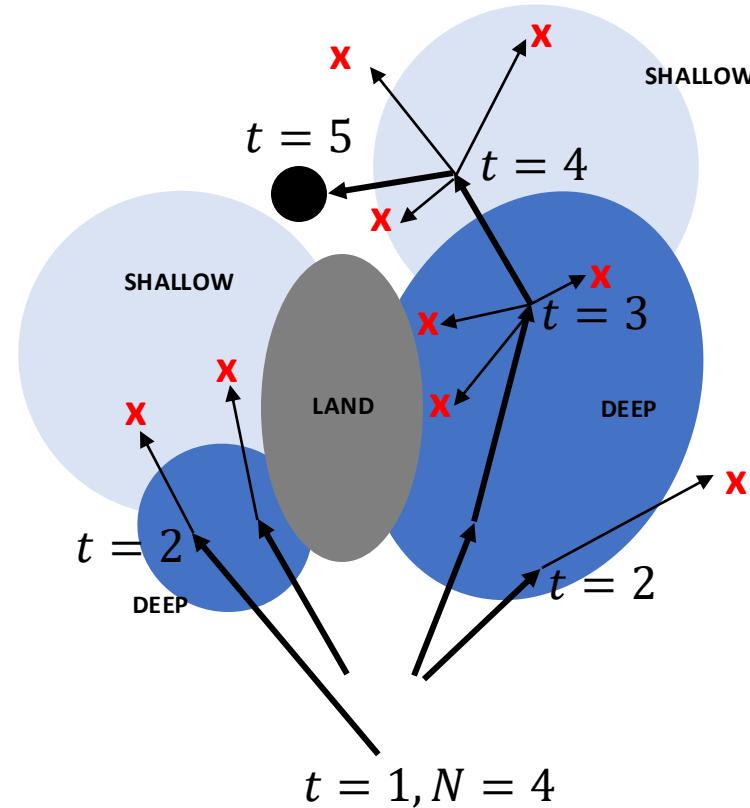
<https://www.envision-dtp.org/2017/investigating-the-transfer-of-carbon-between-trees-via-common-mycorrhizal-networks/>

Particle algorithms

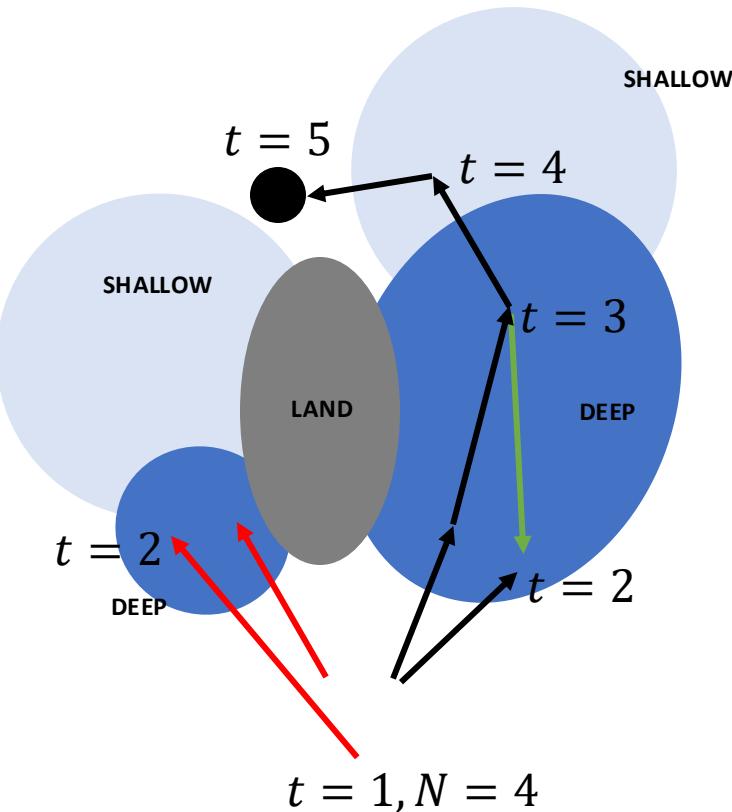
If you know my location in five minutes time, you have more information about my location now.

Time	Observations	
	$y_t^{(D)}$	$y_{t,k}^{(A)}$
1	-	0
2	DEEP	0
3	DEEP	0
4	SHALLOW	0
5	-	1

Data



Filter, $f(s_t | y_{1:t})$

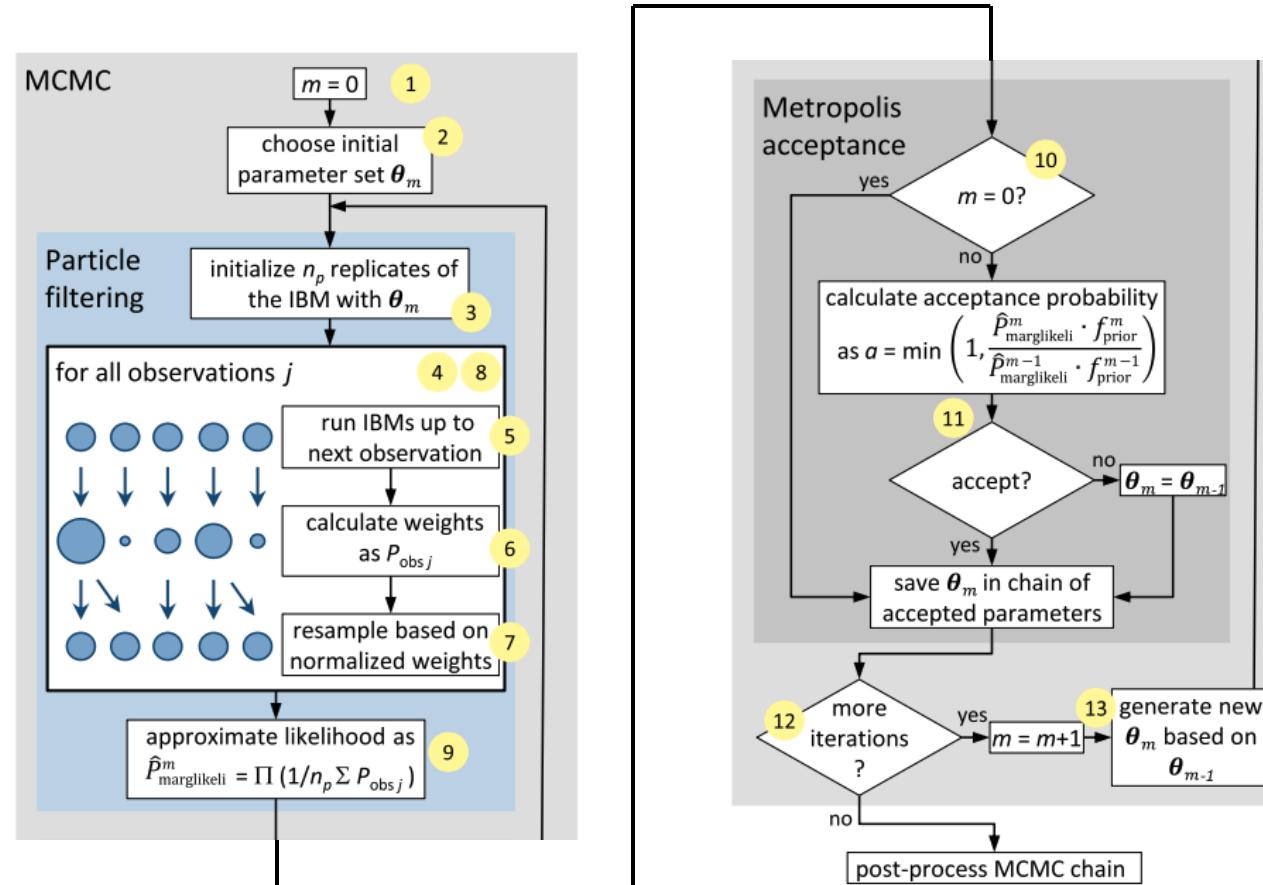


Smoother, $f(s_t | y_{1:T})$

Samples from $f(s_t | y_{1:t})$ or $f(s_t | y_{1:T})$ provide a ‘snapshot’ of the individual’s location but not trajectories.

Particle algorithms

It is also possible to sample from $f(s_{1:T}, \theta | y_{1:T})$ but this can be expensive



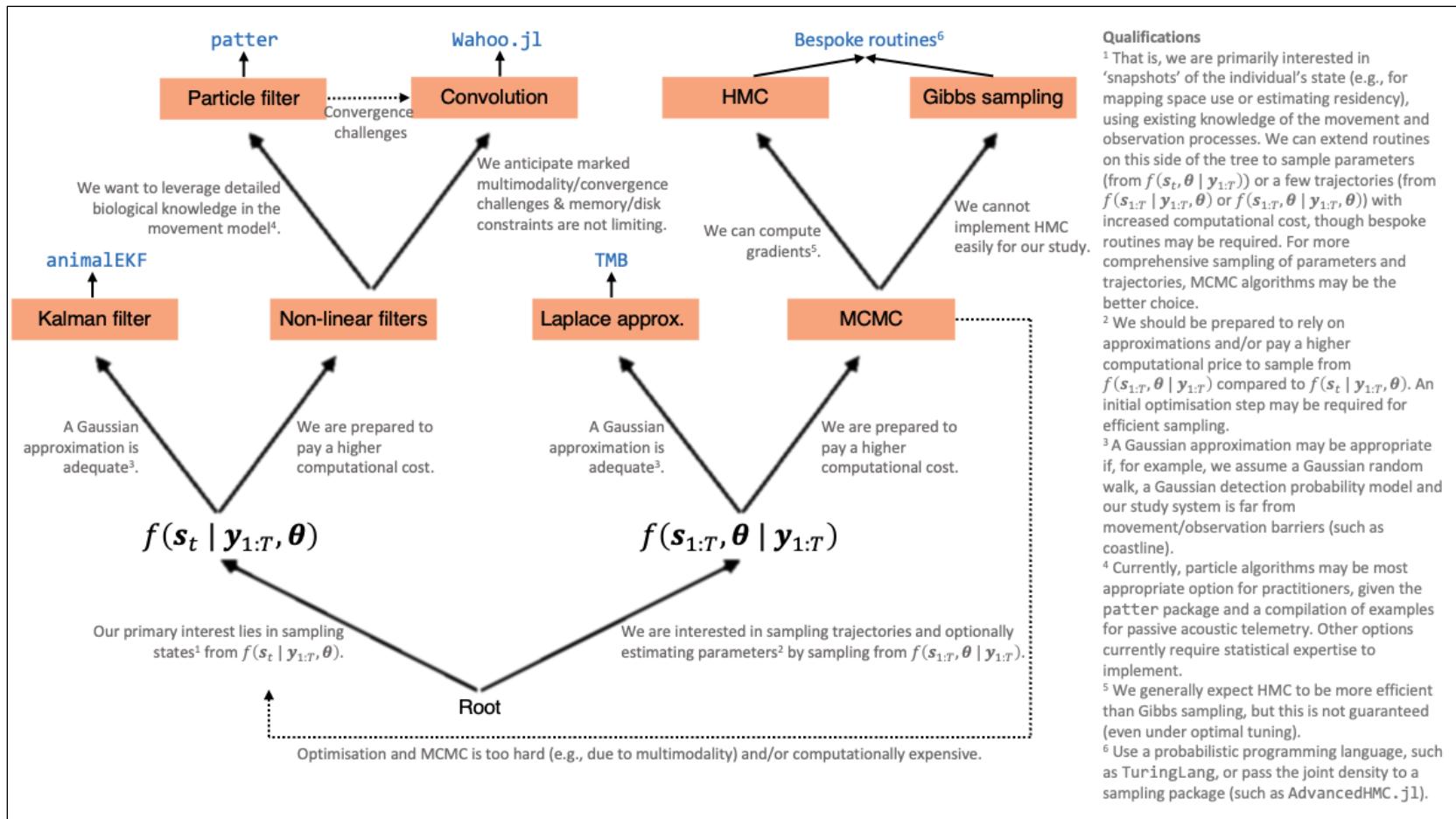
Particle algorithms

Particle algorithms have pros & cons compared to other model-based inference approaches

Pros	Cons
Flexibility (non-linear, non-Gaussian)	Particle smoothing is $\mathcal{O}(N^2T)$
Filtering is $\mathcal{O}(NT)$	Sampling trajectories &/or static parameters can be expensive
Accessibility via pattern	Particle degeneracy

Particle algorithms

Particle algorithms have pros & cons compared to other model-based inference approaches



patter

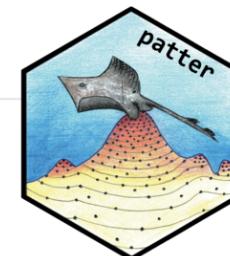
patter

The patter R package implements particle algorithms

patter

Particle algorithms for animal movement modelling in [R](#)

repo status [Active](#) lifecycle [experimental](#) CRAN [not published](#) coverage [83%](#)  R-CMD-check [passing](#)



`patter` provides particle filtering, smoothing and sampling algorithms for animal movement modelling, with a focus on passive acoustic telemetry systems. This wraps and enhances a fast `Julia` backend ([Patter.jl](#)). The methodology enables the reconstruction of movement paths and patterns of space use. `patter` unifies a suite of methods formerly known as the [flapper](#) algorithms and supersedes the experimental [flapper](#) package (Lavender et al., [2023](#)).

Note: `patter` is a new `R` package. Like all new packages, you should use it with a degree of caution. Please share feedback and issues.

NEWS Welcome to `patter v.2.0.0` ! This includes some **breaking changes**. For projects based on earlier versions, use [renv](#) . For future projects, `patter v.2.0.0` is recommended.

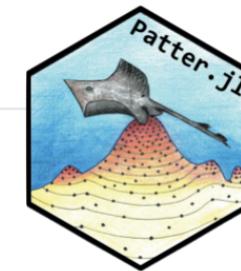
patter

patter wraps a high-performance Julia package, Patter.jl

Patter.jl

Particle algorithms for animal movement modelling in [Julia](#)

repo status [Active](#)  Documenter [passing](#)  Runitests [passing](#)  codecov [unknown](#)



Patter.jl provides particle filtering, smoothing and sampling algorithms for animal movement modelling, with a focus on passive acoustic telemetry systems. The package is heavily based on the [ParticleFish](#) package developed by [Andreas Scheidegger](#). Patter.jl forms the backend for the [patter](#) [R](#) package.

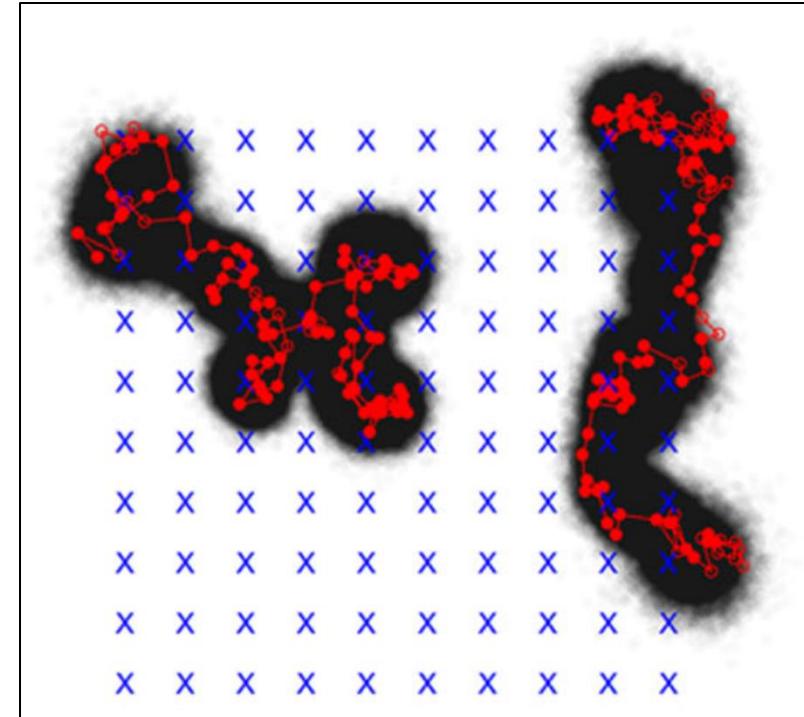
Note: Patter.jl is a new Julia package. Like all new packages, you should use it with a degree of caution. Please share feedback and issues.

Particle algorithms: implementation

Packages are easy-to-use, flexible & much faster than related routines

Packages support:

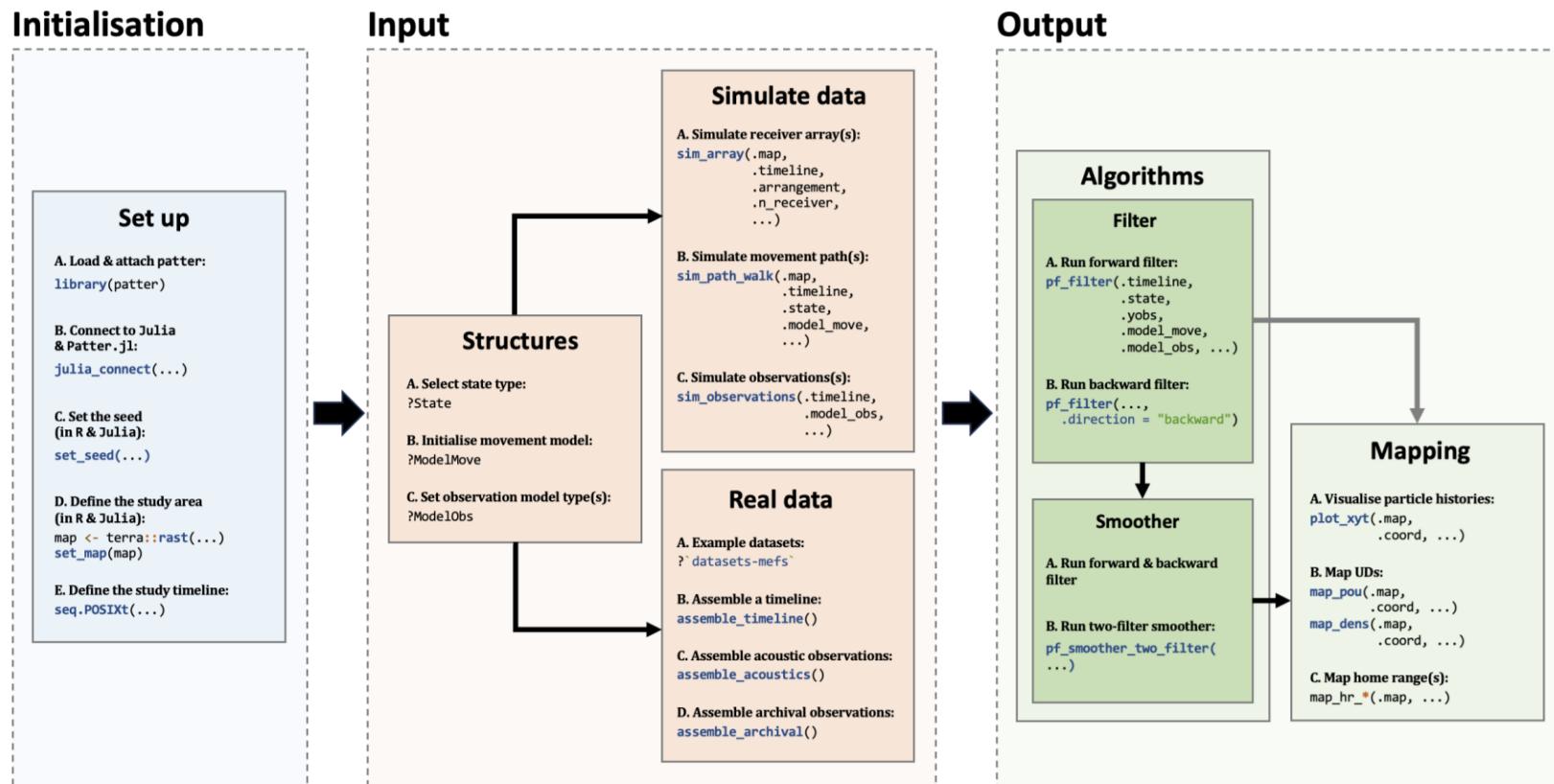
- Multi-dimensional states
- Custom movement models
- Diverse animal tracking datasets
- Multi-threading



cf. Hostetter & Royle (2020)

patter

Packages are easy-to-use, flexible & much faster than related routines



patter

We recently released v.2.0.0 of the packages

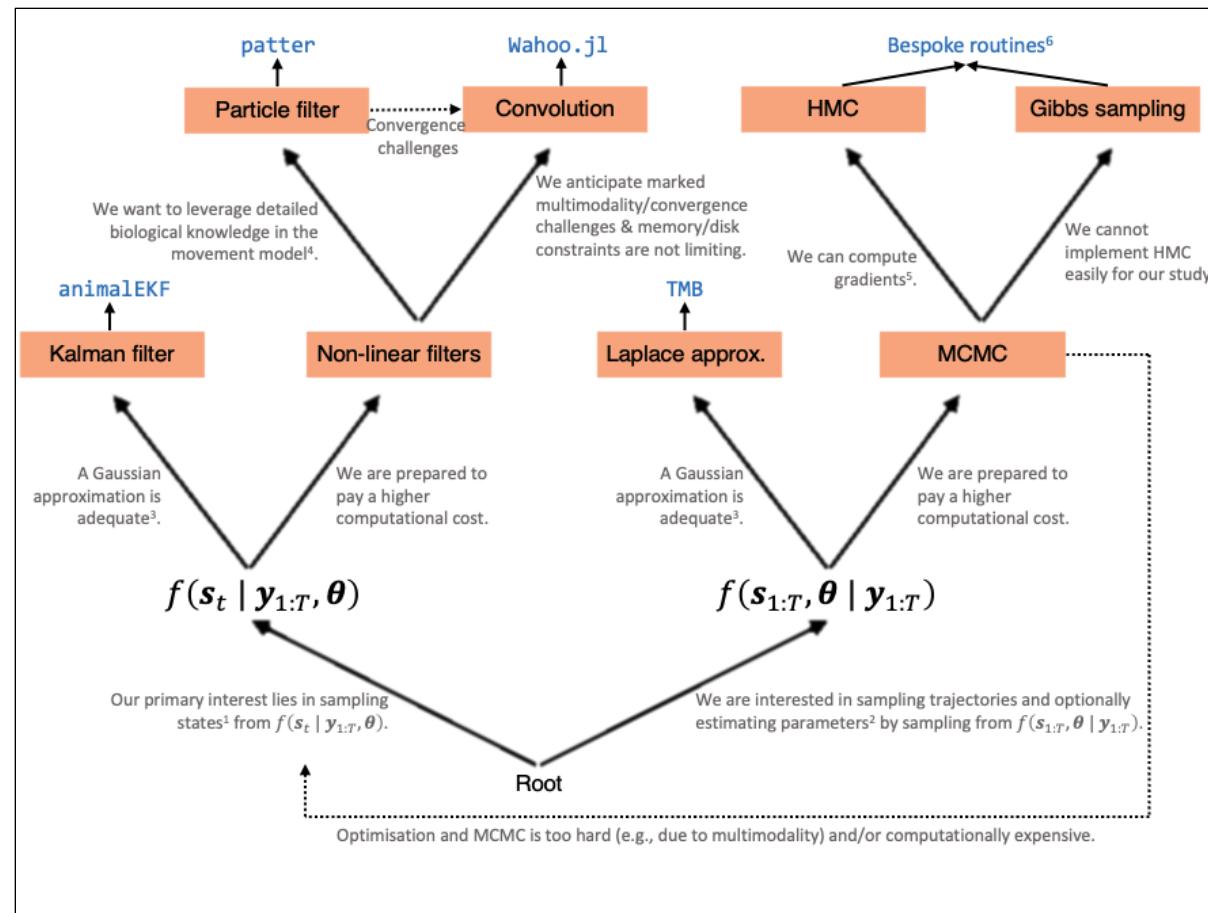
NEWS Welcome to `patter v.2.0.0`! This includes some **breaking changes**. For projects based on earlier versions, use `renv`. For future projects, `patter v.2.0.0` is recommended.

For support, see:

- <https://github.com/edwardlavender/patter>
- <https://github.com/edwardlavender/patter/issues>
- <https://github.com/edwardlavender/patter-workshops>

Ongoing developments

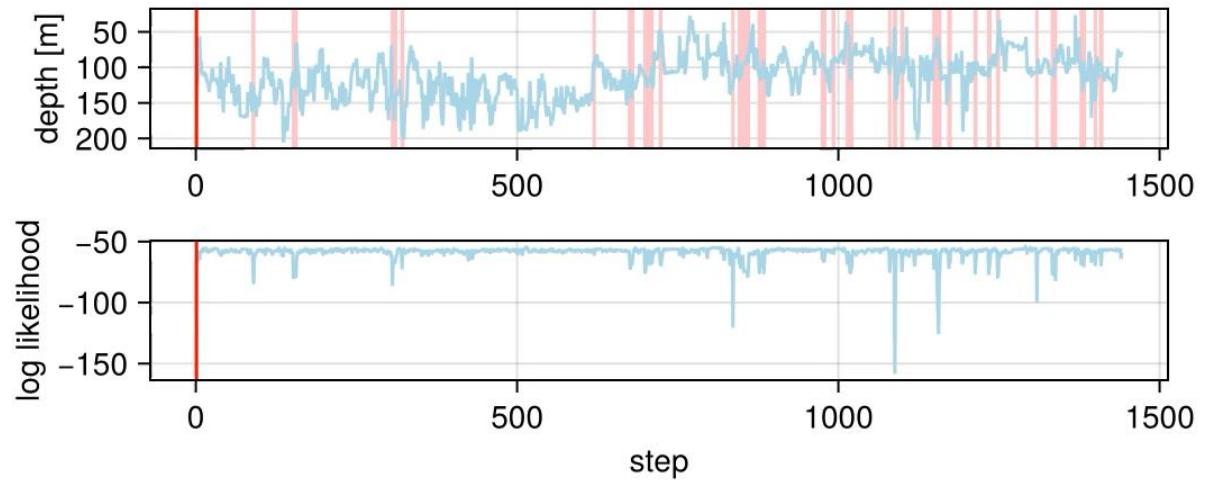
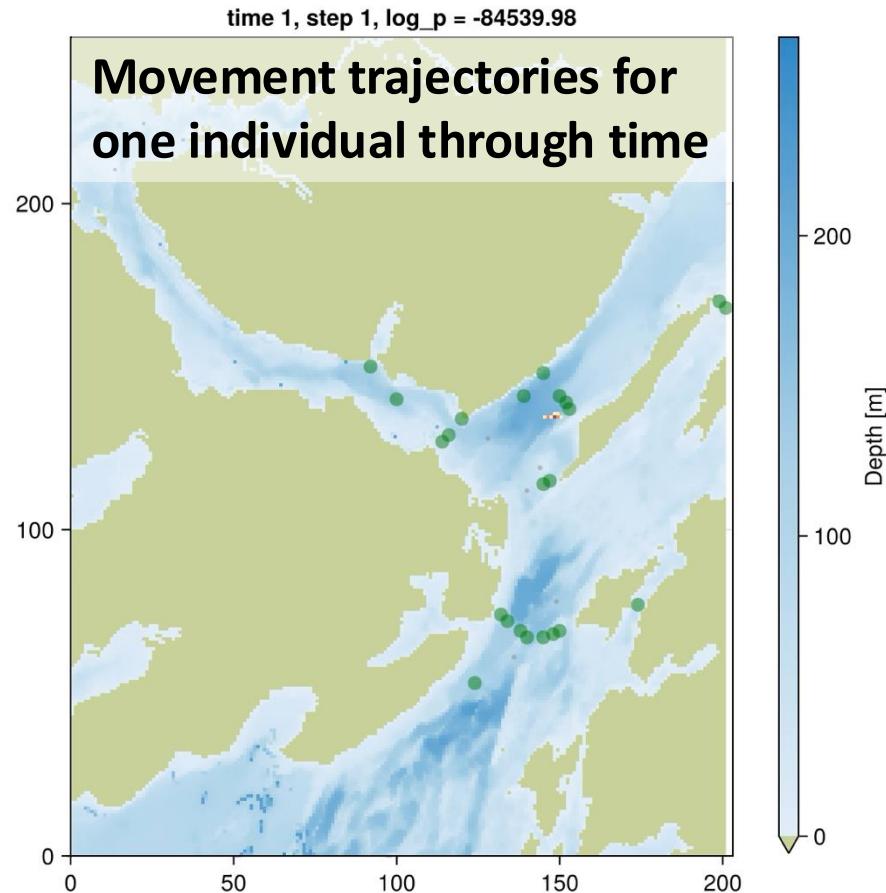
- In **patter**, we are moving to a phase of **community-driven** feedback
- A separate **patter.workflows** package is available
- We are developing other model-based inference algorithms & packages, such as **Wahoo.jl**, for animal tracking



Lavender et al. (in review)

Ongoing developments

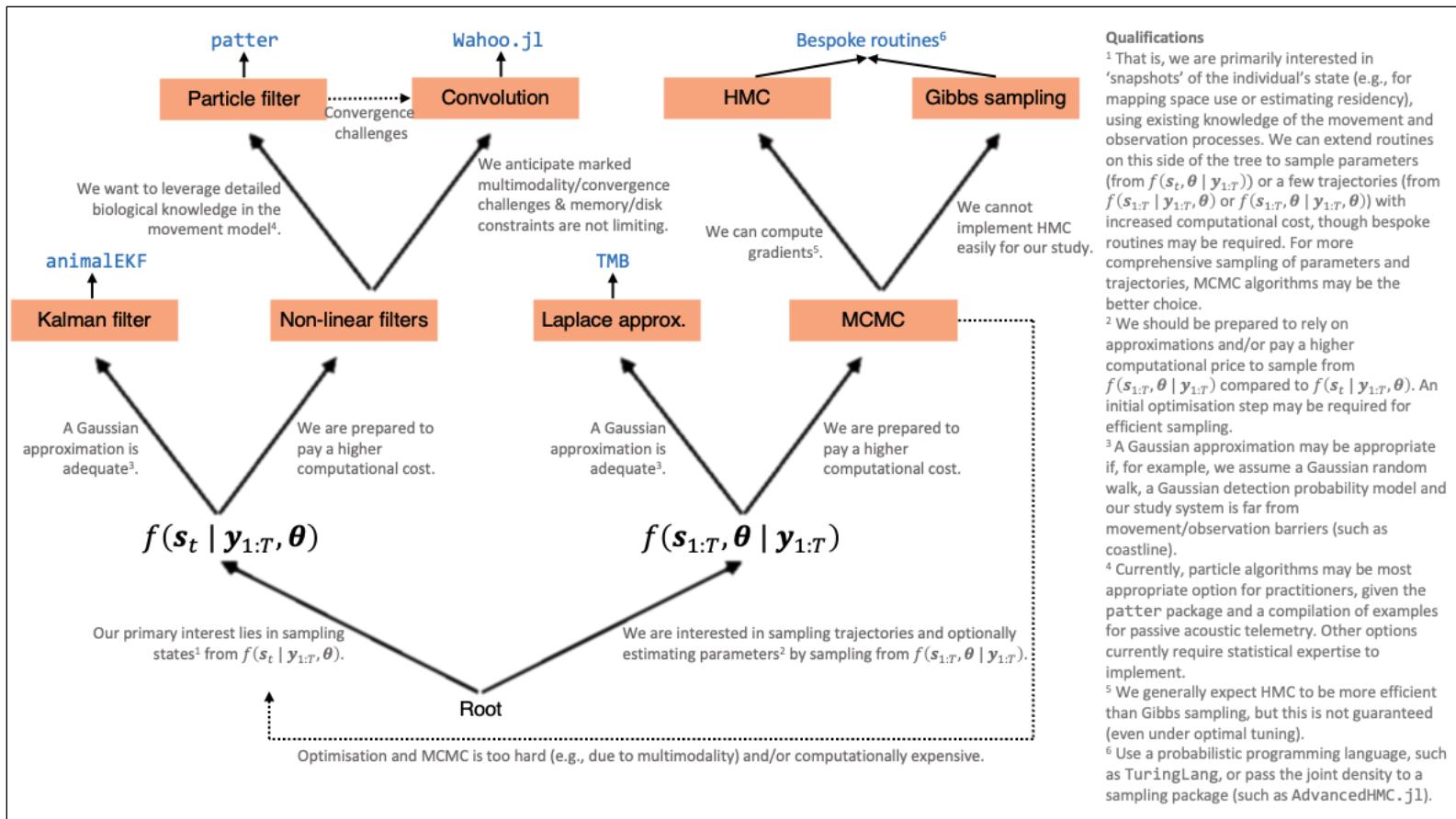
Wahoo.jl implements filtering without sampling plus smoothing & trajectory inference, leveraging GPU-acceleration



<https://github.com/scheidan/Wahoo.jl>

Ongoing developments

There is still much work to be done to develop model-based inference routines for animal tracking



Resources

For the particle algorithm methodology, see:

Lavender, E. et al. (2025a). Particle algorithms for animal movement modelling in receiver arrays. *Meth. Ecol. Evol.* <https://doi.org/10.1111/2041-210X.70028>

For the patter package, see:

Lavender, E. et al. (2025b). patter: particle algorithms for animal tracking in R & Julia. *Meth. Ecol. Evol.* <https://doi.org/10.1111/2041-210X.70029>

For a case-study analysis, see:

Lavender, E. et al. (in review). Animal tracking with particle algorithms for conservation. bioRxiv. <https://doi.org/10.1101/2025.02.13.638042>

For the wider picture, see:

Lavender, E. et al. (in review). State-space models and inference approaches for aquatic animal tracking with passive acoustic telemetry and biologging sensors. EcoEvoRxiv. <https://doi.org/10.32942/X2MP84>

Resources

For the **patter** package, see:

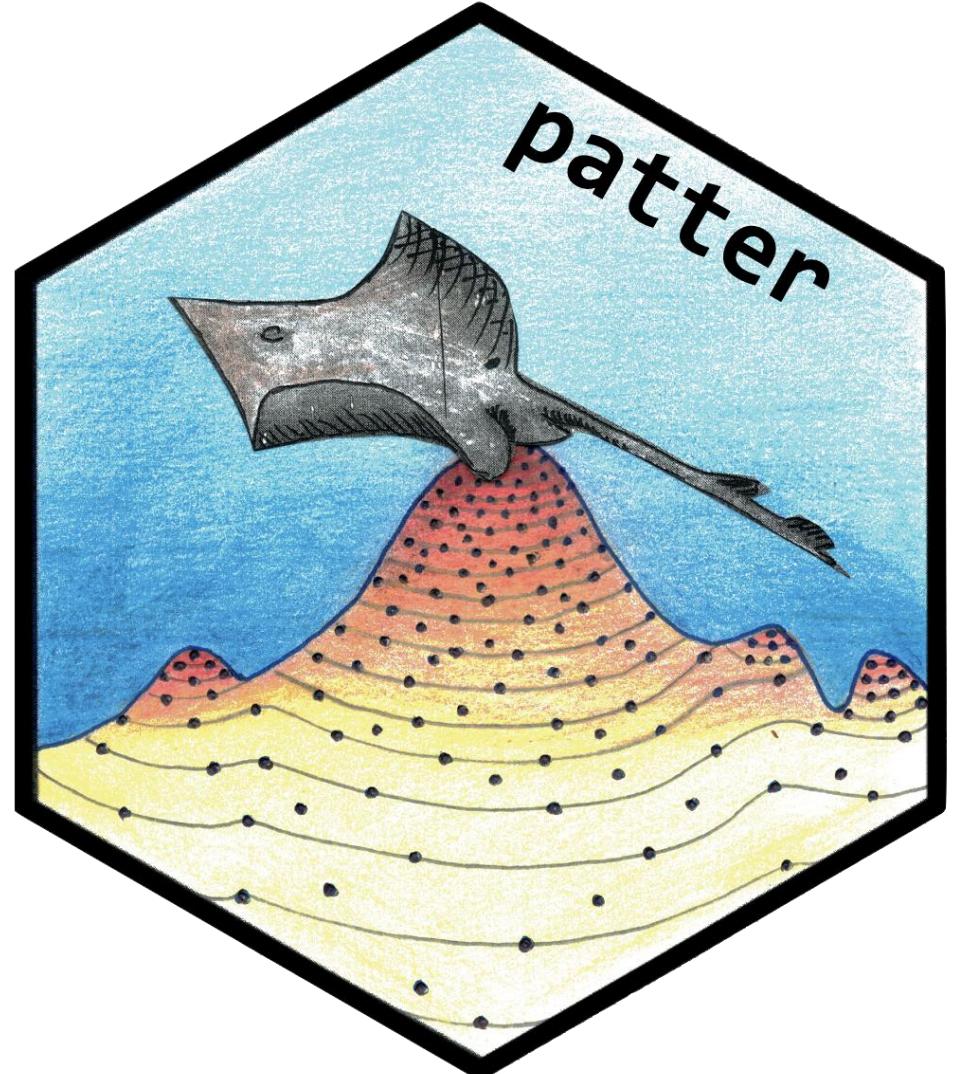
<https://github.com/edwardlavender/patter>

For workshop materials, see:

<https://github.com/edwardlavender/patter-workshops>

For **Wahoo.jl**, see:

<https://github.com/scheidan/Wahoo.jl>



Contact

edward.lavender@eawag.ch

 edwardlavender

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