

Release Plan

Product Name: Doc -It
(Digital Task Management Application)

Team Name: Binary Bits

Release Name: Doc - It

Release Date: December 12th, 2014

Revision Number: 3

Revision Date: November 03, 2014

High Level Goals:

- 1.) Be able to create a project for a group of users, such as team members.
- 2.) Assign the following project tasks to the following members.
- 3.) Sync the mobile phones together through server.
- 4.) Allow the phone to update the status change of each task that was assigned to the following team members.
- 5.) Have a responsive website with the same mobile interface and functionality.
- 6.) Integrate an add-on file schedule parser and automatically generate and manage a project with tasks based on the scanned file.
- 7.) Sync the mobiles phones together locally (bluetooth) to avoid technical difficulties.
- 8.) Think of future add-ons to the project.

User Stories for Release:

- 1.) Sprint 1:
 - a. Our first priorities as Team Binary Bits is to have every member setup a Maven, GitHub, Eclipse project environment and establish a basic connection to Google app engine. Secondly, we will attempt to create a basic user interface (UI) to give users the options to create projects and tasks, and have the tasks be assigned to project members within the corresponding project.
 - i. As a mobile developer, I want to setup a project environment with a GitHub repository in order to allow every member of Binary Bits to

freely contribute a fair amount of their work to the project's developments without any impediments.

- ii. As a mobile developer, I want the application to have the option to allow users to create projects and have the option to allow users to create tasks.
- iii. As a mobile developer, I want a simple user interface (UI) built for a simple and easy interaction between the application and its users.
- iv. As an advertiser, I want an attractive logo to represent the cutting-edge technology that the project displays.

- b. Build a responsive web with same functionality as the mobile version.
 - i. As a web developer, I want a web that responds with the same functionality as the mobile version of the application.

2.) Sprint 2:

- a. Our priority is to finish the core system of the project, which is to finish the mobile part of the application. Afterwards, think of new possible add-ons to the project. Moreover, finish the web version of the mobile application.
 - i. As a mobile developer, I want the application to have the option to allow users to create projects and have the option to allow users to create tasks.
 - ii. As a mobile developer, I want a simple user interface (UI) built for a simple and easy interaction between the application and its users.
 - iii. As a developer, I want an add-on that could attract more customers and have them use the application numerous times.
- b. Build a responsive web with same functionality as the mobile version.
 - i. As a web developer, I want a web that responds with the same functionality as the mobile version of the application.
- c. As an advertiser, I want an attractive logo to represent the cutting-edge technology that the project displays.

3.) Sprint 3:

- a. High Priority:
 - i. The assigned task status updates and syncs the phones together.
- b. Low Priority:
 - i. More add on's.

Product Backlog:

Empty, because we just started and no high goals have been tested to see if they are releasable or not.