```
module Homework2 where
    {------}
8
9
    type Prog = [Cmd]
11
    data Cmd = LD Int
           ADD
            MULT
13
            DUP
15
            deriving Show
    type Stack = [Int]
    type D = Maybe Stack -> Maybe Stack
19
21
    --semCmd :: Cmd -> Stack -> Stack
    semCmd :: Cmd -> D
    semCmd (LD a) xs = case xs of Just xs -> Just ([a] ++ xs)
23
24
                                             -> Nothing
    semCmd (ADD) xs = case xs of Just (x1:x2:xs) \rightarrow Just ([x1+x2] ++ xs)
25
                                              -> Nothing
    semCmd (MULT) xs = case xs of Just (x1:x2:xs) \rightarrow Just ([x1*x2] ++ xs)
27
                                             -> Nothing
    semCmd (DUP) xs = case xs of Just (x1:xs) \rightarrow Just ([x1,x1] ++ xs)
                                             -> Nothing
31
    --sem :: Prog -> Stack -> Stack
    sem :: Prog -> D
    sem[]a = a
    sem (x:xs) a = sem xs (semCmd x a)
    eval :: Prog -> Maybe Stack
    eval p = sem p (Just [])
   --Test data
    test1 = [LD 3, DUP, ADD, DUP, MULT] -- [3] -> [3,3] -> [6] -> [6,6] -> Just [36]
    test2 = [LD 3, ADD] -- Nothing
   test3 = [] -- Just []
43
    test4 = [LD 2, DUP, MULT] -- [2] -> [2, 2] -> Just [4]
    -- test5 = [DUP] -- Nothing
    -- test6 = [LD 3, LD 8, ADD, LD 5, MULT] -- Just [55]
    -- test7 = [LD 3, MULT] -- Nothing
47
```

```
{ - -
    data Cmd2 = C Cmd
            DEF String Prog
             CALL String
               deriving Show
    type Prog2 = [Cmd2]
    type Macros = [(String, Prog)]
    type State = (Macros, Maybe Stack)
    -- PorM types are a union of Prog2 and Macros
    data PorM = P Prog2
61
            M Macros
             deriving Show
    type E = Maybe State -> Maybe State
    -- Define the sematics of a program
    sem2 :: Prog2 -> E
    sem2 [] a = a
    sem2 (x:xs) a = sem2 xs (semCmd2 x a)
    -- Define the semantics of Cmd2s
74
    semCmd2 :: Cmd2 -> E
    -- Shellout to previous sem function
    semCmd2 (C c) (m, st) = m, semCmd (C c) st
    semCmd2 (Def cmd p) (m, st) = [(cmd, p)] ++ m, st
    semCmd2 (Call cmd) (m, st) = semCmd2 cmd (m, st)
    -- New commands
    semCmd2 c
                      (m, st) = (m, map semCmd2 nCmd)
                                where nCmd = snd (c, prog):m
    -- Evaluate a Prog2 type
    --eval2 :: PorM -> Macros
    --eval2 p = sem2 p (Just [])
    mtest1 = [DEF "foo" [DUP, ADD, MULT]] -- [("foo", [DUP, ADD, MULT])]
    {------}
    data Cmd3 = Pen Mode
             MoveTo Int Int
             Seq Cmd3 Cmd3
             deriving Show
```

```
------
     data Mode = Up | Down
               deriving (Show, Eq)
     type State = (Mode,Int,Int)
     type Line = (Int,Int,Int,Int)
     type Lines = [Line]
101
     semS :: Cmd3 -> State -> (State, Lines)
     -- Change state if pen was up and now down, or vise versa.
104
     -- Otherwise keep state, produce no lines.
     semS (Pen m1)
                          s@(m2, x, y) \mid m1 /= m2
                                                              = ((m1, x, y), [])
                                       otherwise
                                                              = (s, [])
     -- If moving to new position and pen is Down, a line is created,
     -- Otherwise keep state, and produce no lines.
     semS (MoveTo x1 y1) (m, x2, y2) | m == Up
110
                                                              = (ns, [])
                                       | x1 /= x2 &  y1 /= y2 = (ns, [(x2, y2, x1, y1)])
                                       otherwise
112
                                                              = (ns, [])
                                       where ns = (m, x1, y1)
114
     semS (Seq a b) s = (fst s2, snd s1 ++ snd s2)
                      where
                          s1 = semS a s
116
                         s2 = semS b (fst s1)
     -- lsem1 = semS (Pen Down) (Up, 0, 0) -- ((Down, 0, 0) [])
     -- lsem2 = semS (Pen Up) (Down, 0, 0) -- ((Down, 0, 0) [])
     -- lsem3 = semS (MoveTo 2 3) (Up, 0, 0) -- ((Up, 2, 3), [])
     -- lsem4 = semS (MoveTo 2 3) (Down, 1, 1) -- ((Down, 2, 3), [(1, 1, 2, 3)])
     -- lsem5 = semS ((MoveTo 1 1) `Seq` (MoveTo 2 2)) (Up, 0, 0) -- ((Up 2, 2), [])
     -- Initial State
     sinit = (Up, 0, 0)
     sem' :: Cmd3 -> Lines
     -- Keeps track of lines created
     sem' a = snd (semS a sinit)
131
     ltest1 = Pen Down `Seq` MoveTo 1 1
     ftest1 = sem' ltest1 -- [(0, 0, 1, 1)]
     ltest2 = Pen Down `Seq` MoveTo 1 1 `Seq` MoveTo 3 5
134
     ftest2 = sem' ltest2 -- [(0, 0, 1, 1), (1, 1, 3, 5)]
```