

Review Questions

90/100

R11) R_1 = Transmission Rate Between the Sending Host and the Switch R_2 = Transmission Rate Between the Switch and the Receiving Host

10/10

- Exactly one Packet Switch
- Store and Forward Packet Switching

(bps)

 d_{trans} = Total end-to-end delay to send a packet = ? L = length of packet (bits)

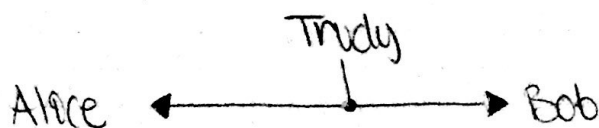
$$d_{trans} = \frac{L}{R} \quad (\text{definition})$$

$$d_{trans} = \frac{L}{R_1} + \frac{L}{R_2} = \frac{L(R_1 + R_2)}{R_1 R_2} \quad \checkmark$$

$\frac{L}{R_1}$: delay through the first transmission
 $+$
 $\frac{L}{R_2}$: delay through the second transmission
 $=$ delay through the entire process/transmission occurring

R28)

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- Trudy able to capture what is being sent and she can send whatever she wants

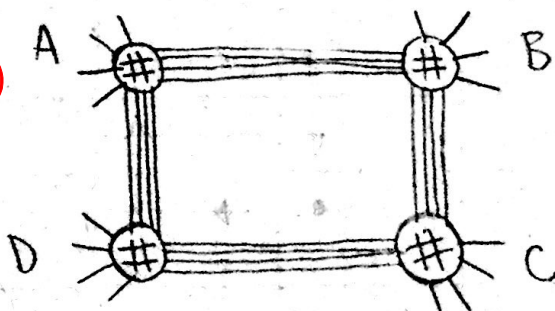
Malicious Things Trudy Can Do:

- IP Spoofing: Send packets with false addresses
- Packet "Sniffing": Broadcast media, Reads/Record all packets passing by/being sent

Problems

P4) Circuit-Switched Network (Figure 1.13)

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- A simple circuit-switched network consisting of four switches and four links

- a) 4 links between each pair of switches, so 4 links for each 4 pairs of switches...

$$4 \times 4 = 16 \text{ Maximum Simultaneous Connections} \quad \checkmark$$

Movement in one-direction through the network here

b) 4 connections from $A \rightarrow B \rightarrow C$

And another...

4 connections from $A \rightarrow D \rightarrow C$ ✓

$4 + 4 =$ 8 Maximum Simultaneous Connections

c) Yes, we can route these calls: ✓

- 4 connections between A and C
- 4 connections between B and D

through the four links to accommodate all eight connections.

For between switches A and C:

2 connections from $A \rightarrow B$
 2 connections from $B \rightarrow C$ ✓
 and...
 2 connections from $A \rightarrow D$
 2 connections from $D \rightarrow C$

For between switches B and D:

2 connections from $B \rightarrow A$
 2 connections from $A \rightarrow D$ ✓
 and...
 2 connections from $B \rightarrow C$
 2 connections from $C \rightarrow D$

So when combined for the overview of what's happening/connected -

2 connection from $A \rightarrow B$
 4 connections from $A \rightarrow D$
 4 connections from $B \rightarrow C$
 2 connections from $B \rightarrow A$
 2 connections from $D \rightarrow C$
 2 connections from $C \rightarrow D$

p8) 3 Mbps Link
 150 Kbps Transferring

Each user only transmits
 10% of the time

a) $\frac{3 \text{ Mbps}}{150 \text{ Kbps}} = \frac{3000 \text{ Kbps}}{150 \text{ Kbps}} =$ 20 users ✓ when circuit-switching is used

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b) "Each user transmits only 10 percent of the time"

$$P(\text{Given user is transmitting}) = 0.1 \quad \checkmark$$

c) $n = 120$ users $p = 0.1$

Binomial Distribution:

$$P(x) = \left(\frac{n!}{x!(n-x)!} \right) p^x \cdot (1-p)^{n-x}$$

$$P(x=n) = \left(\frac{120!}{(n!(120-n)!)} \right) (0.1)^n \cdot (1-0.1)^{120-n}$$

$$P(x=n) = \left(\frac{120!}{(n!(120-n)!)} \right) (0.1)^n (0.9)^{120-n} \quad \checkmark$$

d) $P(x \geq 21) = ? \rightarrow P(x=21) + P(x=22) + \dots + P(x=120)$ (2)

$$P(x=21) = \left(\frac{120!}{(21!(120-21)!)} \right) (0.1)^{21} (0.9)^{120-21}$$

$$P(x=21) = \left(\frac{120!}{(21!(99)!)} \right) (0.1)^{21} (0.9)^{99}$$

$$P(x=21) = 0.00414$$

So...

$$P(x \geq 21) \text{ less than or equal to } 0.00414$$

P10) Packet of length = L

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End System
A

3 Links

Destination
End System

Connected by
2 packet switches

Length = d_i

Propagation Speed = s_i

Transmission Rate of Link $i = R_i \quad i = 1, 2, 3$

Packet Switch Delays Each Packet = d_{proc}

No Queuing Delays

Total End-to-End Delay for the Packet?

$$d_{\text{total}} = d_{\text{proc}} + d_{\text{queue}} + d_{\text{trans}} + d_{\text{prop}}$$

$$d_{\text{trans}} = \frac{L}{R}$$

$$d_{\text{prop}} = \frac{d}{S}$$

$$d_{\text{trans}_1} + d_{\text{prop}_1} + d_{\text{proc}} + d_{\text{trans}_2} + d_{\text{prop}_2} +$$

$$d_{\text{proc}} + d_{\text{trans}_3} + d_{\text{prop}_3} = d_{\text{total}}$$

$$d_{\text{total}} = \frac{L}{R_1} + \frac{d_1}{S_1} + d_{\text{proc}} + \frac{L}{R_2} + \frac{d_2}{S_2} + d_{\text{proc}} + \frac{L}{R_3} + \frac{d_3}{S_3}$$

$$d_{\text{total}} = 2 d_{\text{proc}} + L \left(\frac{1}{R_1} + \frac{1}{R_2} + \frac{1}{R_3} \right) + \frac{d_1}{S_1} + \frac{d_2}{S_2} + \frac{d_3}{S_3} \quad \checkmark$$

$$L = 1500 \text{ bytes} = 12000 \text{ bits}$$

$$S = 2.5 \times 10^8 \text{ m/s}$$

$$R = 2 \text{ Mbps} = 2 \times 10^6 \text{ bps}$$

$$d_{\text{proc}} = 3 \text{ msec} = 3 \times 10^{-3} \text{ s}$$

$$d_1 = 5 \times 10^6 \text{ m}$$

$$d_2 = 4 \times 10^6 \text{ m}$$

$$d_3 = 1 \times 10^6 \text{ m}$$

$$d_{\text{total}} = 2(3 \times 10^{-3}) + (12000)(3) \left(\frac{1}{2 \times 10^6} \right) + \left(\frac{1}{2.5 \times 10^8} \right) (5 + 4 + 1) (10^6)$$

$$d_{\text{total}} = 0.064 \text{ s} \quad \checkmark$$

P33) F bits

$$R = R \text{ bps}$$

Host A \rightarrow Host B \rightarrow Segments of

S bits each

+ 80 bits

Packets $\rightarrow L = 80 + S \text{ bits}$

- 3 Links

- 2 Switches

- No Queuing Delays (d_{queue}) \checkmark - Disregard Propagation Delay (d_{prop}) \checkmark

S = ? bits to minimize the delay of the moving file

$$\text{Number of Packets} = \frac{F}{S} \quad L = 80 + S \text{ bits}$$

First calculating the overall delay.

To get the first packet through along with the idea that every packet after the first reaches to Host E every $\frac{S+80}{R}$ seconds:

$$3\left(\frac{L}{R}\right) + \left(\frac{F}{S} - 1\right)\left(\frac{L}{R}\right) = \text{Total Delay}$$

$$3\left(\frac{80+S}{R}\right) + \left(\frac{F}{S} - 1\right)\left(\frac{80+S}{R}\right)$$

$$\left(\frac{80+S}{R}\right)\left(3\left(\frac{F}{S} - 1\right)\right)$$

$$\checkmark \left(\frac{80+S}{R}\right)\left(\frac{F}{S} + 2\right) \rightarrow \text{Now use this delay formula in order to find where on its graph the value of the equation is the smallest.}$$

- So one way is where the slope = 0, by making the derivative of the equation equal to zero in terms of S.

$$\begin{aligned} \frac{d(\text{total delay})}{dS} &= \frac{80F}{SR} + \frac{8F}{8R} + \frac{160}{R} + \frac{2S}{R} \\ &= \left(\frac{80F}{R}\right)\left(\frac{1}{S}\right) + \frac{F}{R} + \frac{160}{R} + \left(\frac{2}{R}\right)(S) \\ &= \left(\frac{80F}{R}\right)(S)^{-1} + 0 + 0 + \left(\frac{2}{R}\right)(S) \end{aligned}$$

$$\cancel{\frac{2}{R}} = -\left(\frac{80F}{R}\right)(S)^{-2} + \cancel{\left(\frac{2}{R}\right)}$$

$$\cancel{\left(\frac{80F}{R}\right)} \quad \cancel{-\left(\frac{80F}{R}\right)} \quad \cancel{-\left(\frac{2}{R}\right)}$$

$$\frac{2R}{80FR} = (S)^{-2} \rightarrow \frac{1}{S^2} = \frac{2}{80F} \rightarrow \frac{1}{S^2} = \frac{1}{40F}$$

$$\sqrt{S^2} = \sqrt{40F}$$

$$\boxed{S = \sqrt{40F}} \text{ (bits) } \checkmark$$

Additional Questions

$$R = R \text{ bps}$$

$$L = L \text{ bits}$$

$$\text{Packet Arrival Rate} = A \text{ packets/s}$$

$$\text{Traffic Intensity} = I = \frac{L \cdot A}{R}$$

a) average = ? when $I > 1$ and $I \leq 1$

$$R = R \text{ bps}$$

$$L = L \text{ bits}$$

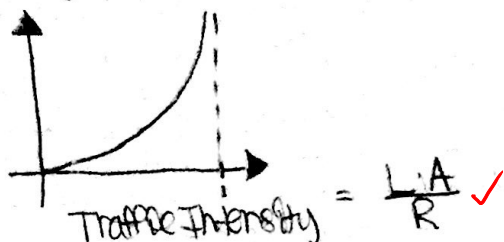
$$I = \frac{L \cdot A}{R}$$

$$\left(\frac{\text{bits ahead}}{\text{rate}}\right) = \text{queuing delay}$$

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$\frac{L \cdot A}{R} \rightarrow 1$: delay become large \rightarrow we can calculate it (-8)
 $\frac{L \cdot A}{R} > 1$: more "work" arriving than can be serviced,
 average delay infinite! ✓

Average Queuing Delay



b) $d_{\text{total average}} = d_{\text{queue average}} + d_{\text{trans average}}$

$d_{\text{trans}} = \frac{L}{R}$ ✓

$d_{\text{total average}} = d_{\text{queue average}} + \frac{L}{R}$