Designing and Coding/Programming a Simple Calculator in Python

Step 1: Problem Analysis.

- a. I need to be able to make a program that will take two numbers inputted by the user and the operation they ask to use to compute their two stated numbers.
- b. I would be expected to know how to use if statements and else statements with Python. I would also by expected to know how to take a user's input of two numbers and selected operation and have Python calculate those two numbers, and then have it print the answer to user. Also I would have to know how to write an indefinite loop for this program.

Step 2: Program Design.

- 1. Create a vim file named assign3.py. starting in insert mode to start write the program.
- 2. Set a Boolean flag terminate that is set to False.
- 3. Write the statement "while not terminate:"
- 4. Write the variable operation which is set to an input stating "Enter a number operation (+, -, /, *, **, %): ".
- 5. Write the variable num1 which is set to the integer of an input stating "Enter your 1st number:".
- 6. Write the variable num2 which is set to the integer of an input stating "Enter your 2nd number:".
- 7. Write a variable of game_over set to False.
- 8. Write the statement "while not game over:"
- 9. Write an if statement for operation is equal to + have the program print num1+num2.
- 10. Write an elif statement for operation is equal to have the program print num1-num2.
- 11. Write an elif statement for operation is equal to / have the program print num1/num2.
- 12. Write an elif statement for operation is equal to * have the program print num1*num2.
- 13. Write an elif statement for operation is equal to ** have the program print num1**num2.
- 14. Write an elif statement for operation is equal to % have the program print num1% num2.
- 15. Write the variable game_over and have it set to True.
- 16. Write an if statement for game_over having the variable entry that is set to an input of asking the user if they would like to play again, giving the options or 0 no and 1 yes.
- 17. Write another if statement if the variable entry is equal to 0, have the Boolean flag terminate set to True.
- 18. Have the program print "Thanks you for using this calculator." at the end of the written program.

Step 4: Program Testing.

Average Case:

When the two numbers are only integers and the user only selects only one operation, the program will do what it is supposed to do just fine.

Extreme Case:

If a number or both numbers are not integers and/or the user inputs more than one operation, the program will recognize the difference as an error, and will not work.