

## Cheat Sheet

*We are providing this cheat sheet in case you forget any syntax. We have just listed useful functions/variables/properties by topic. It's your responsibility to know what they do. XCode should also autofill them in as you type.*

### TableViews

- Delegate
- Datasource
- indexPath.row
- numberOfRowsInSection (method)
- cellForRowAtIndexPath (method)
- didSelectRowAtIndexPath (method)
- numberOfSectionsInTableView (method)
- dequeueReusableCellWithIdentifierWithIdentifier (function)

### Passing Data & Segues

- prepareForSegue (method)
- segue.identifier
- performSegueWithIdentifier (function)
- dismissViewControllerAnimated (function)

### MapView

- mapType

### WebView

- NSURL() (function)
- NSURLRequest() (constructor)
- loadRequest() (function)

## Parse

- saveInBackgroundWithTarget(nil, selector: nil) (function)
- Query code below:

```
var query = PFQuery(className:"GameScore")
query.whereKey("playerName", equalTo:"Sean Plott")
query.findObjectsInBackgroundWithBlock {
    (objects: [PFObject]?, error: NSError?) -> Void in

    if error == nil {
        // The find succeeded.
        print("Successfully retrieved \(objects!.count) scores.")
        // Do something with the found objects
        if let objects = objects {
            for object in objects {
                print(object.objectId)
            }
        }
    } else {
        // Log details of the failure
        print("Error: \(error!) \(error!.userInfo)")
    }
}
```