Edward Zhuang

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Education

McMaster University

September 2019 - April 2024

B.Eng. in Software Engineering (Co-op)

Hamilton, ON

- Awards: McMaster Honour Award, Dean's Honour List, Peter Milne Academic Grant
- Relevant courses: Data Structures and Algorithms, Concurrent System Design, Large Software Design, Databases, Data Mining

Experience

Software Engineer Intern

May 2022 - April 2023

NATIONAL BANK OF CANADA

Toronto, ON

- Developed microservices and performed end-to-end testing for a securities trading software using Java and Spring Boot, satisfying business requirements for **100+** new features requested and used by **50+** traders
- Designed modules for daily notional value tracking by constructing new SQL tables and using Java and Spring Data JPA to facilitate database-repository connections, generating insights into different trade activities
- Implemented server-side infrastructure to facilitate the migration of the on-premises, monolithic application to AWS, adopting a microservices architecture using Java and Spring Boot, improving scalability and eliminating system downtime
- Aggregated and manipulated trade data in SQL for traders, allowing for pattern analysis on various trade activities
- Managed and maintained the health of 4 production and non-production Jenkins pipelines, fixing 40+ cases of pipeline failure

Web Developer Intern

May 2021 - September 2021

ONTARIO MINISTRY OF EDUCATION

Remote

· Streamlined the Ontario curriculum website structure creation process by developing a JavaScript (ES6) script with Node.js and the **Kentico Kontent API**, reducing execution time by **95%**

Projects

ASLingo 🗹

CAPSTONE PROJECT

September 2023 - April 2024

McMaster Capstone Course

- Developed a web platform for learning American Sign Language using computer vision featuring real-time practice and feedback
- Trained a linear neural network model to recognize common American Sign Language (ASL) hand signs using **PyTorch**, based on image recognition built in OpenCV with Python
- Designed a data processing pipeline backend in Python and a landmark-based hand sign recognition machine learning model
- Presented at the McMaster Engineering Capstone Expo 2024 and got invited to feature at May@Mac to prospective students

Al Landscape Art NFT Generator

June 2023

HACKATHON PROJECT

ETHGlobal Waterloo 2023

- Trained a diffusion AI model to generate landscape art NFTs on Ethereum mainnet, winning two prizes totalling \$1,000+ in value
- Developed a **Flask** web app to generate artworks, mint them into NFTs, and showcase recently minted ones on the **React** frontend, which features a login interface with authentication built upon the Worldcoin API

Opioid Patient Study 🖸

September 2021 - April 2022

McMaster Al Society

SCHOOL CLUB PROJECT

• Implemented a support vector machine (SVM) to classify potential opioid addicts from patients in the Pharmacogenetics of Opioid Substitutions Treatment Response Study, in collaboration with the McMaster Faculty of Health Sciences

- Developed data cleaning **Python** scripts using **pandas**, reducing a noisy and inconsistent data set of **3000+** features to a clean data set with < 400 features, minimizing the effects of overfitting
- Presented results to the McMaster AI Projects Expo 2022 to a panel of 30+ professionals and students

Skills.

Languages Java, Python, JavaScript (ES6), SQL, MATLAB, HTML, CSS

Frameworks Spring Boot, React, Node.js, Flask, Bootstrap, PostgreSQL, pandas, NumPy, Scikit-learn, PyTorch

Other Technologies Git, Atlassian, AWS, Jenkins, Ethereum, Linux, Microsoft Excel