

Table 1: Revision History

Date	Developer(s)	Change
Sept 25 2022	Edwin Do	Initial commit with outline
Sept 25 2022	Edwin Do	Add team member roles
Sept 25 2022	Timothy Chen	Added to 1 and 2
Sept 25 2022	Edwin Do	Add workflow plan
Sept 25 2022	Joseph Braun	Added Project Scheduling
...

Development Plan Measuring Microstructure Changes During Thermal Treatment

Team #30, ReSprint
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The evolution of the material's microstructure during thermal treatment can be followed by measuring changes to the electrical conductivity of the material. The electrical conductivity is measured using a four-point probe. A current source provides a small current that passes through the material and a nano-voltmeter measures the voltage. Using the current and voltage values, the resistance can be calculated. This can in turn be converted to conductivity if the dimensions of the sample are known. The goal of this project is to develop a Window's based App which can be used to measure the conductivity. A current source and a nano- voltmeter will be provided. The App needs to connect to these devices and calculate the conductivity. The user should be able to control the acquisition rate as well as output the data (plots and text files). The equipment should operate under constant current and delta (current pulse) control.

1 Team Meeting Plan

Team meeting will be held weekly on Microsoft Teams, exact time will be determined based on everyone's availability. The meeting will start as soon as all members are present. Goal of the meeting will be determined before the meeting beginnings. A Bi-weekly meeting will be set with the supervisor to ensure project is heading in the direction.

2 Team Communication Plan

Commucation will take place on Microsoft Teams and Discord. Microsoft teams is the main source of commucation used to host meeting with the team and the supervisor. Discord commucation are for updates and meeting to resolve

issues brought up. All team members are expected to response to commucations regarding themselves within a day.

3 Team Member Roles

Everyone will be responsible for any aspect of the project on a as-needed basis. Therefore, there will be no team leader. This will require every team member to be flexible and be able to move from one domain to another (i.e. software to hardware, or hardware to software). The roles listed below will outline each member's primary responsibilities.

Team Member	Role
Edwin Do	Software Developer. Primarily assisting the team with Git, project management and the development of the GUI.
Timothy Chen	Software Developer. Primarily assisting the team with development of the GUI.
Abdul Nour Seddiki	Hardware Engineer. Primarily assisting the team with reading the data from the nano-voltmeter and current source.
Tyler Magarelli	Software Developer. Primarily assisting the team with development of the GUI.
Joseph Braun	Hardware Engineer. Primarily assisting the team with reading the data from the nano-voltmeter and current source.

Table 2: Team Member Roles

4 Workflow Plan

Our plan is to primarily use GitHub to manage our workflow. Milestones will be created on GitHub ahead of time to outline our high level goals and when each milestone needs to be completed by. The deadline of the milestones would align with the schedule outlined in the course outline. Each milestone will include all issues that would be resolved in order to complete the milestone. Issues will be classified using the labels on GitHub. The classifications that will be primarily used for the GitHub issues are 'bug', 'feature', 'help-wanted' and 'documentation'. 'feature' issues will be outlined prior to starting a new milestone and 'bug' and 'help-wanted' issues will be created on a as-needed basis. In addition, 'feature' issues will help distribute work to members on the team and 'bug' and 'help-wanted' issues are flexible for any member that is available to provide help.

When a new issue is created, it must be assigned to a milestone and this can be the current milestone or a future milestone. Documentation issues will be used for issues related to our document deliverables (LaTeX).

Every member will always be assigned to at least one issue to ensure progress and equal distribution of work. A new branch will be created for each issue. Once an issue has been completed, a pull request will be created and all team members will review the request before merge. There is a template for each pull request and can be edited as needed, but should outline the work that is completed and the problem/issue that it solves.

Additional issue categories can include 'software' and 'hardware' to inform the team which domain the issue falls under so that assistance can be provided promptly.

5 Proof of Concept Demonstration Plan

What is the main risk, or risks, for the success of your project? What will you demonstrate during your proof of concept demonstration to convince yourself that you will be able to overcome this risk?

6 Technology

Our project code will be written in JavaScript, HTML and CSS in the Electron framework as we find it provides the best functionality for the tasks at hand. It is a mature framework for developing Desktop applications for different platforms. We will be using ESLint as our linting tool throughout the course of the project. In terms of our unit testing framework we will be using MochaJS, as it is known to be one of the best testing libraries. We will be using CI throughout our initial development to prevent failing builds and maximize our testing time with the computer in the lab. In terms of code coverage, the MochaJS framework has built-in code coverage reports that can help measure the quality of the code as we progress. For the measurement of performance we will be looking to use a variety of tools including LogtailJS and SigNoz for debugging and error tracing. Electron comes equipped with many useful libraries that we will be looking to make use of. One main library we plan to use is the Electron serial ports library since we will be communicating with the voltmeter.

7 Coding Standard

For our coding standards we will be following Google's JavaScript style guide. This guide has everything necessary outlined for javascript styling and is a good standard to follow. Electron also has some built in style standards that we will follow when necessary.

8 Project Scheduling

The project will be scheduled primarily using GitHub milestones. As described in our Workflow Plan, we will create milestones which will align with the course schedule. Smaller tasks will be created as issues on GitHub and labeled appropriately. Issues will be grouped under the relevant major milestone. Our major milestones are as follows:

- Oct 05 - Requirements Document Revision 0
- Oct 19 - Hazard Analysis 0
- Nov 02 - V&V Plan Revision 0
- Nov 14-25 - POC Demonstration
- Jan 18 - Design Document Revision 0
- Feb 06-17 - Revision 0 Demonstration
- Mar 08 - V&V Report Revision 0
- Mar 20-31 - Final Demonstration
- April TBD - EXPO Demonstration
- April 5 - Final Documentation

Our team will meet at least once a week to discuss who will complete which tasks. We have also committed to meeting with our project supervisor at least once every two weeks. More meetings may be scheduled as needed, especially before particularly important milestones. Our team uses When2Meet to compile all team members's schedules in order to find the best times for meetings. For virtual meetings, Microsoft Teams is used. Frequent communication over Teams chat is also crucial to staying on schedule and keeping the team and the project supervisor in sync.