

Edwin Odeimi

+33 (0)6 79 79 99 78

eiodeimi@gmail.com

3 rue de Panicale

78320, La Verrière, FR

<https://www.edwinodeimi.com>

SKILLS

- | | | | |
|--------------------|----------|-------------------|---------------|
| • Microsoft Office | • C | • Git | • SQL & NoSQL |
| • C# | • Java | • HLSL | • MATLAB |
| • C++ | • Python | • JS, NodeJS & TS | • PsPice |

EXPERIENCE

- 01/2018-05/2021 **Assistant at network & telecom office**, Lebanese American University, Byblos, LB
- Charged with ADSL network router setups and relays
 - Quantified and accounted for internal connections on high activity hours
- 06/2020-08/2020 **Full-Stack Web Development Intern**, Eurisko Mobility, Adma, LB
- Trained for backend and frontend web dev using NodeJS and Angular
 - Focused on form integrations in a real client project as part of a team

EDUCATION

- Graduating 06/2023 **M2 Manager in Game Programming**, PULV, La Défence, FR
- Graduated 05/2021 **Bachelor of Computer Engineering**, Lebanese American University, Byblos, LB
- Graduated 06/2016 **LB Baccalaureate GS**, Collège des Frères Maristes Champville, Dik El Mehdi, LB

Memberships

- 09/2018-05/2021 **Robotics Club**, Lebanese American University, Byblos, LB
- Charged with leading the design and execution of 2 workshops to introduce freshman students to robotics using Arduino and Raspberry Pi controllers
 - Participated in the newsletter updates
- 09/2016-05/2017 **Institute of Electrical and Electronic Engineering (IEEE)**

RELEVANT AND DISTINGUISHED PROJECTS

Game Development

- ALT.CTRL.GDC San Francisco Event (Unity)
 - Developed a western themed handcar seesaw controller
 - Selected to participate in the international event in San Francisco
- Christmas Unreal Engine Game Jam
- Ludum Dare Game Jam (Unity)
- Godfather-Godmother Game Jam (Unity)
- ... and more

Engineering

- Engineering FYP: Automated E-bike
 - Received the 2nd highest grade of A-
 - Converted a Bicycle into an E-bike
 - Built an electronically and mechanically controlled gear shifter
- RNA Sequence Search (Similarity Based)
- Age Detection Supervised Learning Project
- Custom Paint Desktop Application
- ... and more

More projects, details and demos can be found on my personal website: <https://www.edwinodeimi.com>

LANGUAGES

English (fluent)

French (fluent)

Arabic (Native)