

# Map protection methods, introducing MRA Adaptive Maps

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# Enhancing privacy protected maps



# Who am I?

- Methodologist / Data Scientist @cbs.nl / Statistics NL
- Statistics Netherlands (CBS) is producer main official statistics in the Netherlands:
  - Stats on Demographics, economy (GDP), education, environment, agriculture, Finance etc.
  - Part of the European Statistical System, ESS
  - Like DEStatis, only national office (smaller country...)

# Some Aspects Geographical confidentiality

- Legal, what is allowed?
- Cultural, what is considered sensitive?
- Computational (methods)
- What kind of Information?
- Combining sources with spatial information
- Analysing geo-referenced data, who has access?
- Publishing geo-referenced data

# Country Context may be different.

- The privacy of citizens must be protected, EU/GDPR. (good thing!)
- Sensitive information of citizens should not be disclosed.
- What is sensitive is not an absolute given:
  - Scandinavian countries had a public register of income.
  - The Netherlands has a public register of buildings, locations and their addresses. Who is residing where is not public.
- Tension between privacy and public safety. In times of crisis... (i.e. COVID19 pandemic)

# This presentation

- Legal
- Cultural
- Computational
- kind of information
- Combining information with spatial information
- Analysing geo-referenced data, who has access?
- **Publishing geo-referenced data on maps**
- Tension between privacy and public safety. In times of crisis. . .  
(i.e. COVID19 pandemic)

# This presentation

- Being a statistical office, we do not disclose information of individuals.
- Main task is to compile information on population level.
- **Will focus on methods of publication of (density) maps**
- Focus on publishing regional data, i.e. on the population living or operating in the spatial dimension.
- e.g. Unemployment, or Spatial distribution of income etc.
- So we are talking about “aggregated” data: and the protection takes place at an aggregate level, not on a microlevel. Which is a different topic.
- Assumption: the raw / original data has most information / utility. (come back later)

# This presentation

- Uses a lot of material from Guidelines for Statistical Disclosure Control Methods Applied on Georeference Data, (Möhler et al. 2024) (to be published)
- contains examples with R package: `sdcSpatial`
- Describes methods and their aspects
- Introduces a new adaptive wavelet method.

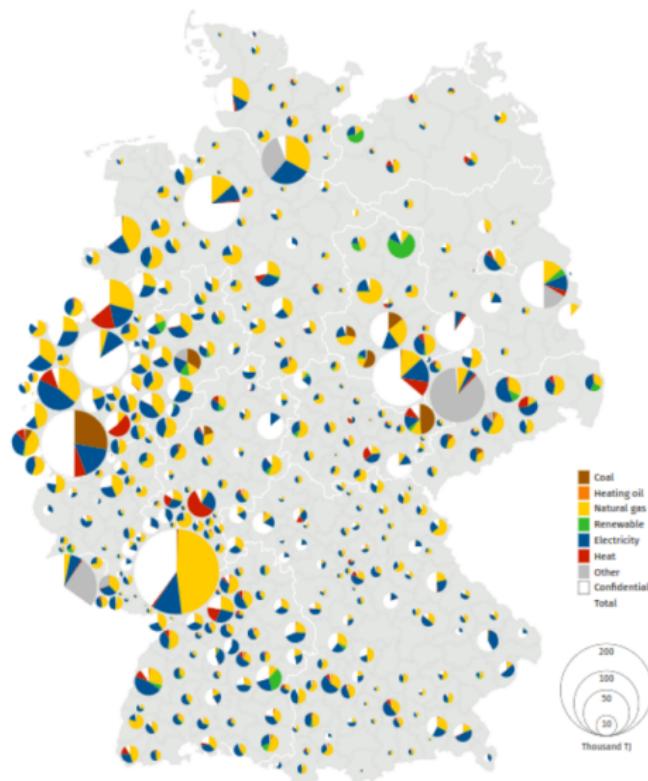
# Publishing maps

- Demand of policymakers and society to have ever more detailed spatial detail.
- Often on administrative regions
- More detail, more risk for disclosing individual information...

## Maps for a long time:

- Attractive and useful means for displaying spatial data (maps earlier than charts...)
- Maps may disclose information on individuals
- Different type of maps: Proportional Symbol Maps, Choropleths, Density maps

# Map: proportional symbol

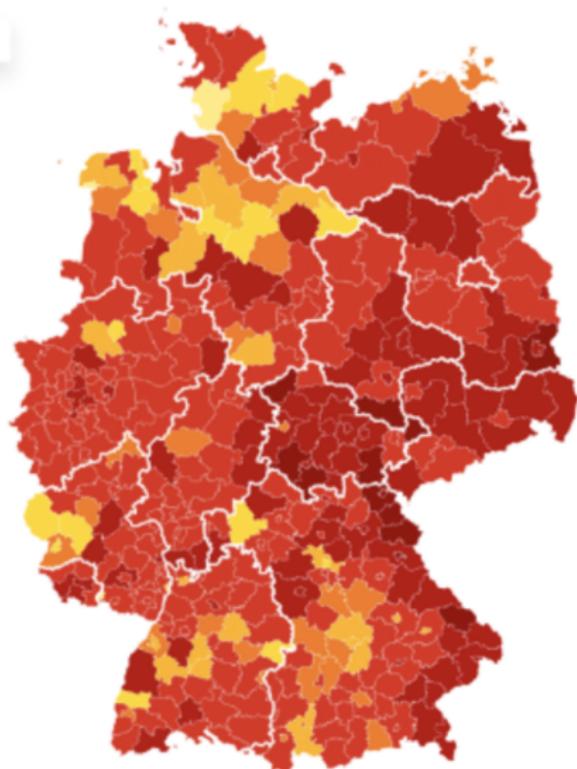


## Map: proportional symbol:

- Used for a long time (1858, Minard)
- Publish **absolute numbers**
- Can be multi variate
- Mostly on administrative regions
- Privacy protection methods: same as tabular methods, “it's just a table”.
- *Spatial dimension (mostly) not used*

# Maps: choropleth:

Kreis suchen...



# Maps: choropleth:

- Choropleth: **relative numbers** (percentage/density)
- Mostly univariate
- Mostly on administrative regions
- Privacy protection methods: same as tabular methods, “it’s just a table”.
- *Spatial dimension (mostly) not used*

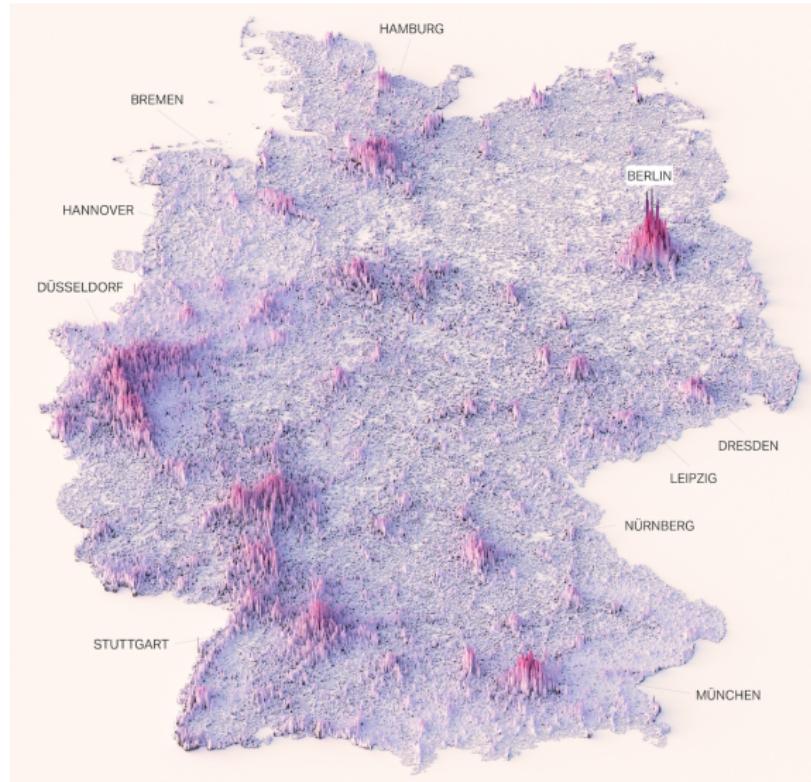
# Administrative regions

- Very important for policy makers!

## but have spatial distortion

- e.g. the administrative region often “blurs” underlying spatial patterns
- e.g. regions have very different sizes.
- cross boundary patterns are difficult to see
- Dense and sparse sub regions are averaged out (i.e. parks, harbours, recreational areas etc.).

# Map: density maps



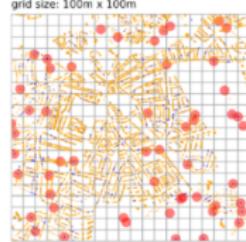
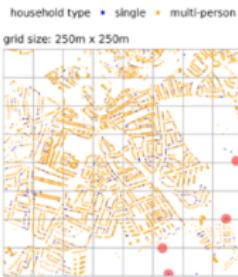
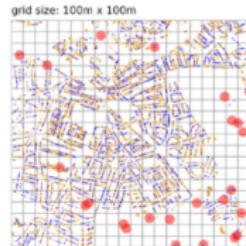
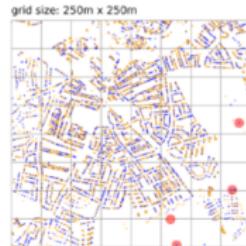
# Map: density maps

- **absolute or relative** numbers.
- mostly univariate (multicolor)
- Uses “gridded” data, data compiled from locations, models or Earth Observation.
- Protection methods (this presentation)
- Location perturbation option, but less relevant in NL (public building register).

# Demands:

- Each map has their use and should be used for that purpose.
- Density maps are under used, but have the following nice properties:
  - no administrative region size bias (distortion)
  - using locations are a base, resolution can be chosen (oops)
  - can depict absolute densities: e.g. population density, **unemployed**.
  - can depict relative densities: e.g. **unemployment rate**.
  - Both are interesting!

# Resolution matters



## Changing demands:

- Increasing demand for lower regional information.
- Increasing availability of location (or gridded) data (see this conference).
- So methods in this presentation focus on gridded data.

## Disclosure control:

- **Risk** a measure on the severity and probability of individual disclosed. For simplicity we take here uniform severity and use probability
- **Utility** a (often not formalized) measure on useful information in the data.
- **Information loss**, the information lost after the protection.  
(minimize...)

# Disclosure risk

For density maps:

Disclosure risk scenario: Plotting a variable on a map:

- The location of a population unit is very identifying.
- zooming in makes it easy to pinpoint the exact location of a population unit.
- The value of the variable at a certain location may be sensitive information.
- Densely or sparsely populated regions, implies identifiability

# Disclosure scenario

Attacker:

- identifies hot / cold spots: locations that have extreme values or low density.
- Zooming in the map
- Identifies locations of individuals
- Connects the value with the individuals.

# Risk measure (general)

For each generic area  $A$  (can be overlapping)(Wolf and Jonge 2017):

- the number of units  $n$ , should be at least  $k$  ((n,k)-anonymity)
- the largest value of a unit should be lower than  $p\%$  of the total value ( $p\%$  dominance rule).

# Information loss

- Protecting privacy is removing information
- Perfectly safe data is publishing no data
- Strive for maximum utility (or information), while removing risk (removing information).
- Note: maximum utility is not necessarily original information: raw individual data can be noisy, incomplete, etc.

# Information loss measures

Comparing:

- original grid data with protected grid data.

From (Möhler et al. 2024)

Comparing individual cell differences:

- Hellinger Distance, MSE, MAD on grid.

Comparing spatial distribution on grid:

- Earth Moving Distance / Wasserstein distance

*All very sensitive to grid resolution*

# Map Protection Methods (grid data)

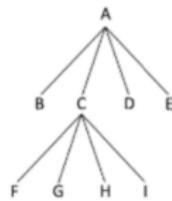
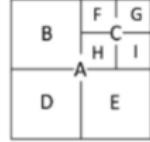
- Quadtree
- Kernel Density Smoothing
- *Multi Resolution Adaptive Smoothing*

# Quadtree

Quadtree method (Lagonigro, Oller, and Martori 2017)

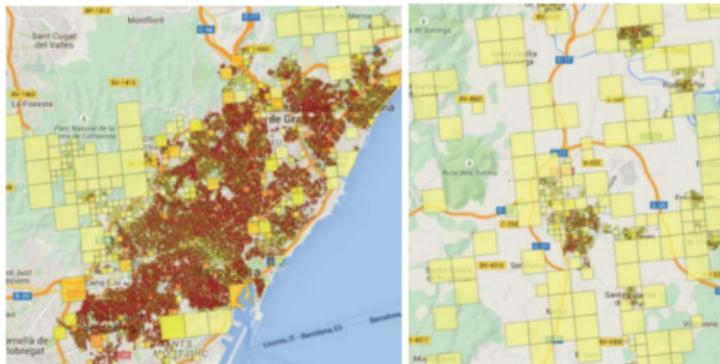
- Originally for **absolute** data (population density)
- Extended for **relative** data (de Jonge and de Wolf 2022)
- Starting area  $A_{ij}$  each grid cell in highest resolution
- If  $A_{ij}$  not safe, aggregate 4 neighboring cells: lower resolution cell - Repeat until safe.
- Simple and safe procedure

# Quadtree

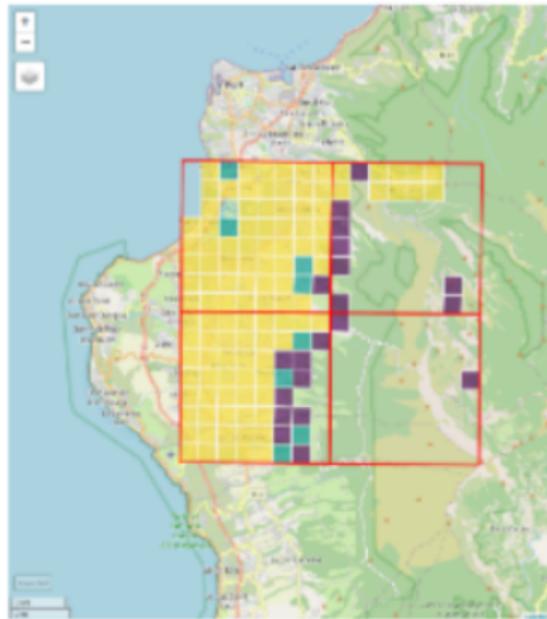
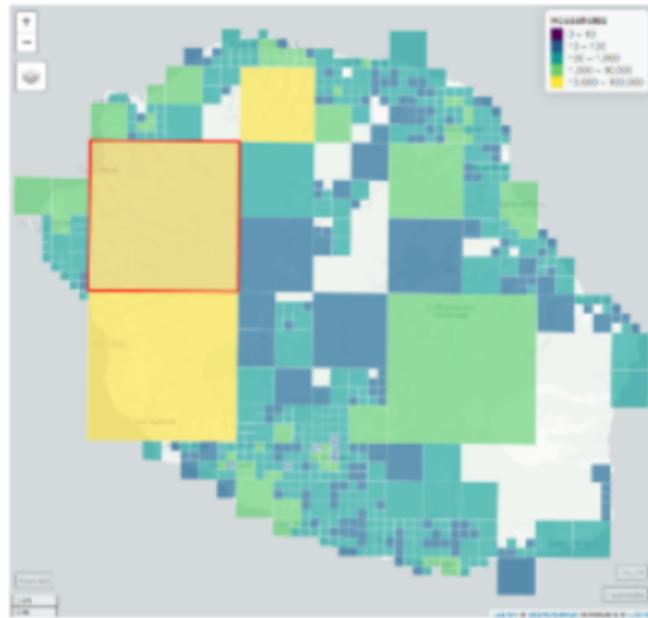


# Quadtree

from (Lagonigro, Oller, and Martori 2017)



# Quadtree disadvantages:



from: (Möhler et al. 2024)

# Quadtree disadvantages:

- Loss of spatial detail
- Blocky result (Mondrian-like)
- Not translation invariant.

# Kernel Density Smoothing

Idea:

- Use a Kernel Density Smoother to protect data (de Jonge and de Wolf 2022).
- “lend” value and density to neighboring lower density grid cells.
- Area A (weighted) support of kernel for each cell.
- KDE is well known/used for spatial patterns e.g. (Bithell 1990)

# Kernel Density Smoothing

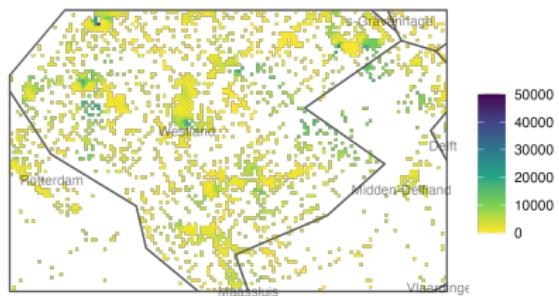
- Uses a kernel (i.e. Gaussian/Epinachov) with a band width

$$f_h(r) = \frac{1}{h^2} \sum_{i=1}^N \left( \frac{r - r_i}{h} \right)$$

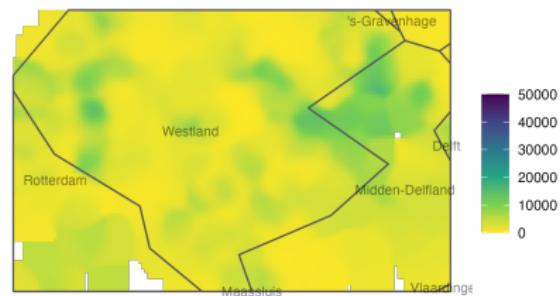
## Actually, two smoothers...

- For relative number, two smoothers:
  - variable / population
  - e.g. energy comsumption density / enterprise density
- Related to spatial risk literature

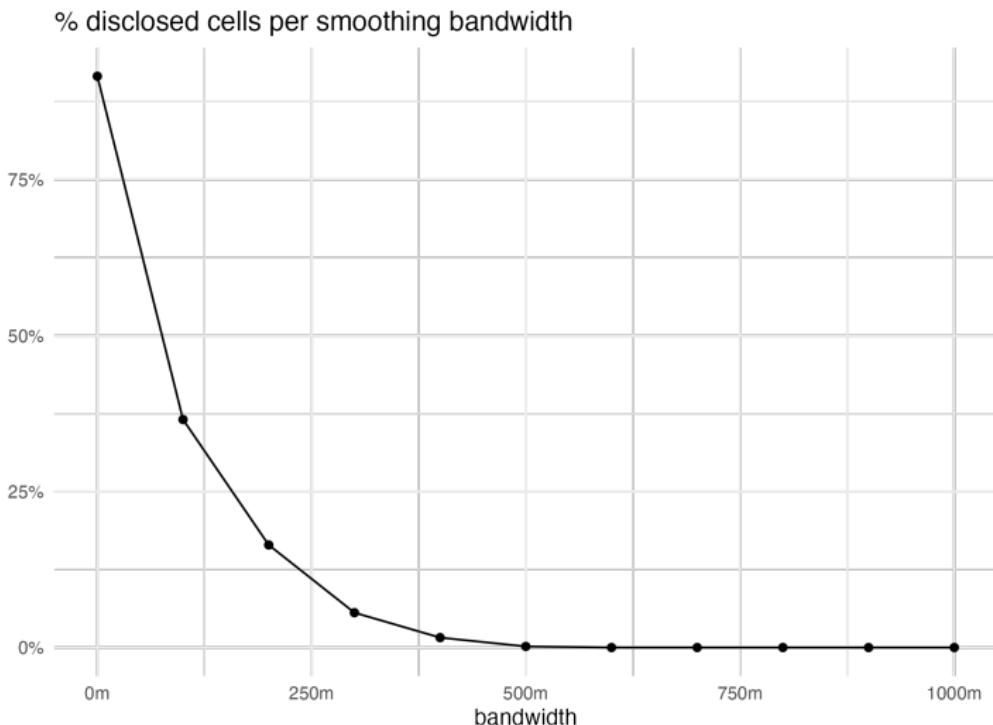
band width = 0m



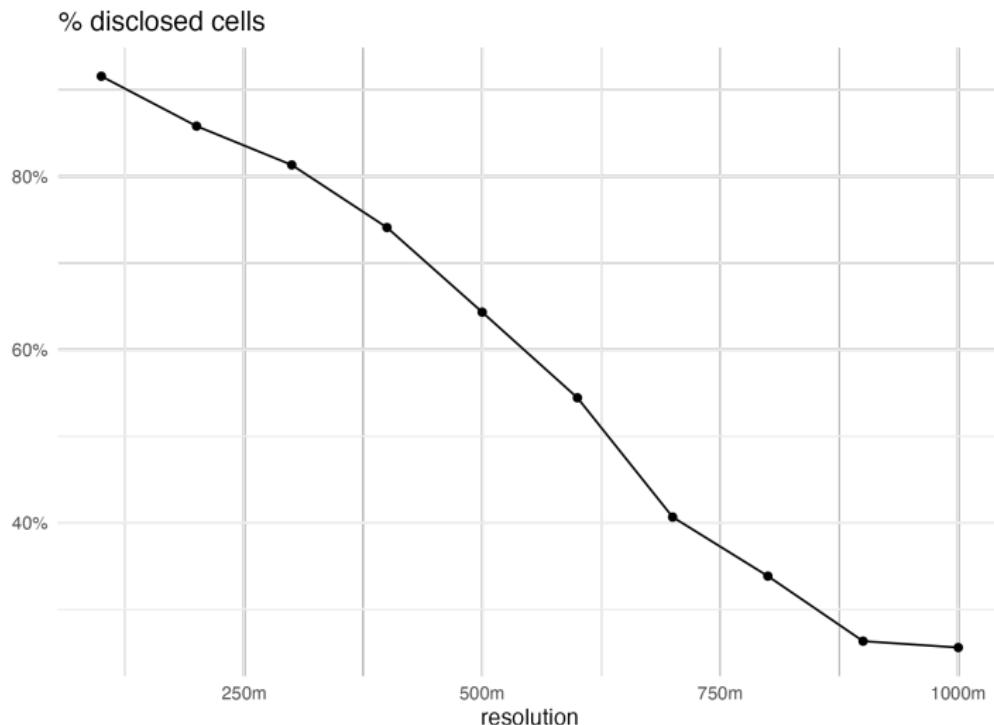
band width = 200m



# KDE Dependent on band width



# KDE Dependent on base resolution



# Disadvantages KDE smoothing

- “No Band Width To Rule them All”. Urban and rural area's have different scales.
- Scores bad on information loss criteria: almost every cell is adapted (more or less)
- Needs tweaking on the band width, similar to histograms / density plots.

# Multiresolution Adaptive Smoothing

- Geographical processes often different scale (urban vs rural).
- KDE with fixed band width ignores that
- Quadtree misses geographical details.

Idea:

- Use multiresolution technique: e.g. wavelet
- analyse density at multiple resolutions and allow for smoothing.

# Wavelets

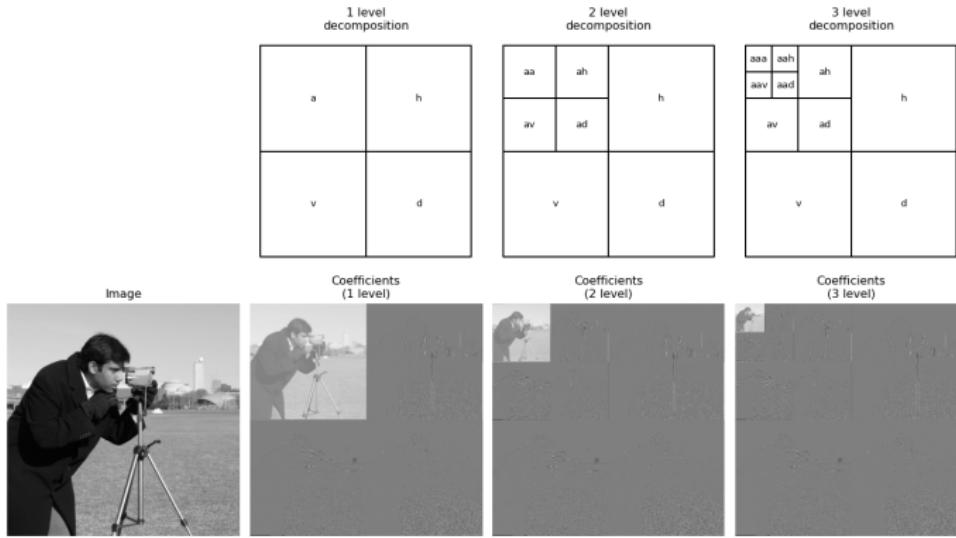
- Used for multi-resolution analysis (MRA), decompose signal / image at multiple resolutions.
- Used for denoising images: (“did I hear smoothing”?)

Also: - Used for lossy compression of images (e.g. JPEG!)

## We skip the math

- Except: wavelet decomposition can have different base functions, e.g. Haar, Daubechies etc.

# Wavelet and images (e.g. JPEG)



# Software sdcSpatial

R package for:

- Assessing privacy problems density map
- (simple) location perturbation methods
- protect methods for density grid data.

# sdcSpatial: Privacy protected maps

## sdcSpatial and Wavelets:

- sdcSpatial helps to assess sensitivity and create privacy protected density maps.
- protect\_wavelet novel method for protecting density maps.
- takes care of rural vs urban spatial resolution.
- can be seen as combination of protect\_smooth and protect\_quadtree.

# Sdc in sdcSpatial?

SDC = “Statistical Disclosure Control”

## **Collection of statistical methods to:**

- Check if data is safe to be published
- Protect data by slightly altering (aggregated) data
  - adding noise
  - shifting mass
- Most SDC methods operate on records.
- **sdcSpatial works upon locations.**

# Data

```
data(dwelling, package="sdcSpatial")
nrow(dwelling)
```

```
## [1] 90603
```

```
head(dwelling) # consumption/unemployed are simulated!
```

```
##      x      y consumption unemployed
## 1 149712 470104     2049.926    FALSE
## 2 149639 469906     1814.938    FALSE
## 3 149631 469888     2074.882    FALSE
## 4 149788 469831     1927.989    FALSE
## 5 149773 469834     2164.969    FALSE
## 6 149688 469898     1987.958    FALSE
```

# Let's create a sdc\_raster

## Creation:

```
library(sdcSpatial)
unemployed <- sdc_raster( dwellings[c("x", "y")] # realistic locations
                          , dwellings$unemployed # simulated data!
                          , r = 500 # raster resolution of 500m
                          , min_count = 10 # min support
                          )
```

## What has been created?

```
print(unemployed)

## logical sdc_raster object:
##   resolution: 500 500 , max_risk: 0.95 , min_count: 10
##   mean sensitivity score [0,1]: 0.4249471
```



# Type of raster density maps:

(Stored in `unemployed$value`):

Density can be area-based:

- **number of people** per square (`$count`): population density.
- **(total) value** per square (`$sum`): number of unemployed per square.

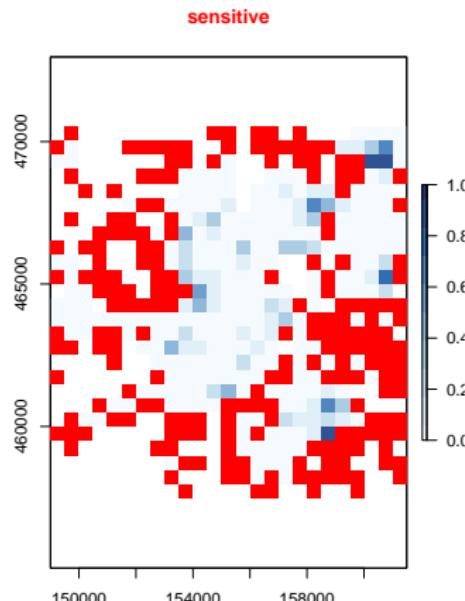
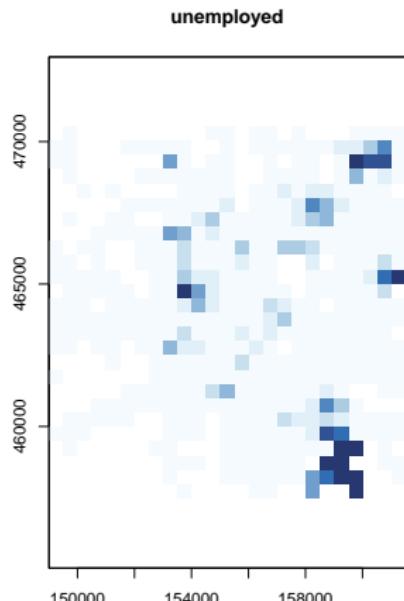
Or density can population-based:

- **Mean value** per square (`$mean`): unemployment rate per square.

*Note: All density types are valid, but (total) value per square strongly interacts with population density.  
(e.g. <https://xkcd.com/1138>).*

# Plotting a sdc\_raster

```
plot(unemployed, "mean")
```



# How to reduce sensitivity?

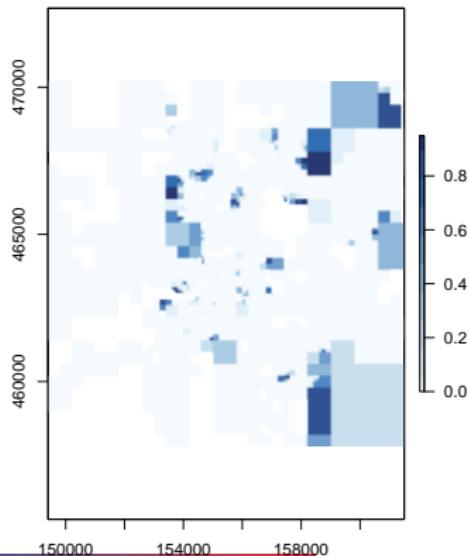
## Options:

- a) Remove sensitive locations: `remove_sensitive`.
- b) Use a coarser raster: `sdc_raster`.
- c) Aggregate sensitive cells hierarchically with a quad tree until not sensitive: `protect_quadtree` Lagonigro, Oller, and Martori (2017).
- d) Apply spatial smoothing: `protect_smooth` (Wolf and Jonge 2018; Jonge and Wolf 2016).
- e) Do a multi-resolution analysis `protect_wavelet`

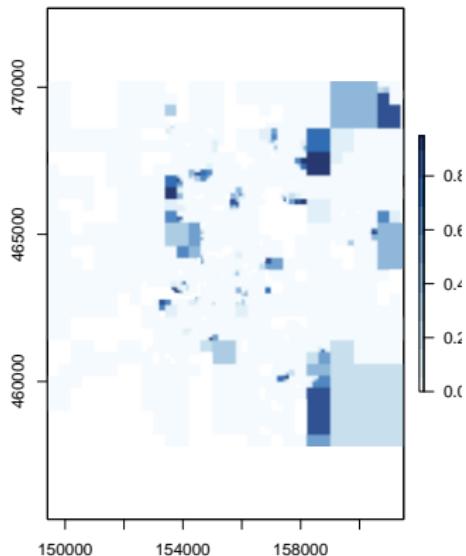
## Option: protect\_quadtree

```
unemployed_100m <- sdc_raster( dwellings[c("x", "y")], dwellings$unemployed  
                                , r = 100) # use a finer raster  
unemployed_qt <- protect_quadtree(unemployed_100m)  
plot(unemployed_qt)
```

unemployed\_qt



sensitive



# Option: protect\_quadtree

## Pro

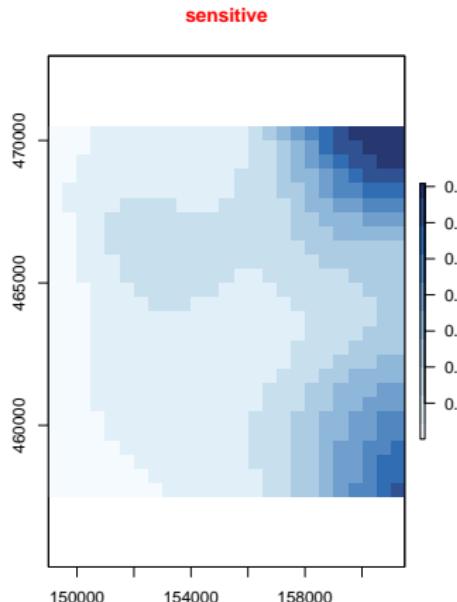
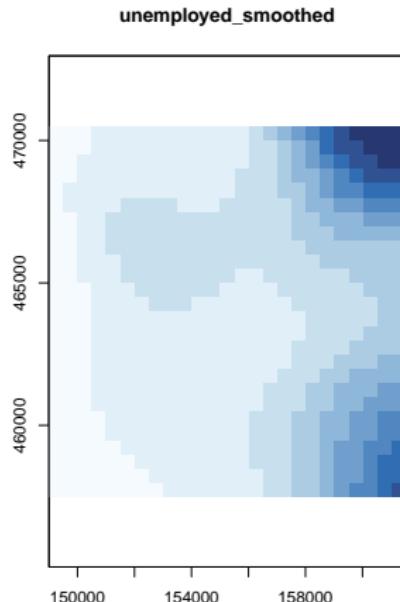
- Adapts to data density
- Adjusts until no sensitive data is left.
- It just works...

## Cons

- Crude, it just works :-)
- Visually: “Blocky” / “Mondrian-like” / Minecraft-result
- Is not translation invariant (basis)
- Isn’t there something smoother?

# Option: protect\_smooth

```
unemployed_smoothed <- protect_smooth(unemployed, bw = 1500)  
plot(unemployed_smoothed, "mean")
```



## Option: protect\_smooth

### Pro's

- Often enhances spatial pattern visualization, removing spatial noise.
- Makes it a density map and used as source for e.g. contour map.

### Con's

- Does not remove all sensitive values (depends on bandwidth  $bw$ )
- A fixed band width is used for all locations: may remove detailed patterns...  
spatial processes often have location dependent band widths.

# Problem: smooth and adaptive

We need both a smooth and adaptive method!

- based on multiresolution analysis

## sdcSpatial and Wavelets:

- Enter: `protect_wavelet`
- Using `dwt.2d` and `waveslim::idwt.2d` of R package `waveslim` (Whitcher 2024)
- Builds a multi-resolution version of density map
- Checks sensitivity (privacy) multiple resolutions

```
unemployed_wvlt <- protect_wavelet(  
  unemployed,  
  wf = "la8", # wavelet transform / base functions  
  depth = 4, # resolution depth  
  ... # denoising parameters  
)
```

# Upcoming (December)

- sdcSpatial optimizations (C++, multithreaded)
  - ‘protect\_smooth’ much faster.
  - ‘protect\_quad’ also improved performance
- protect\_wavelet (work in progress) on github
- “raw version”, testing make it user friendly, in December on CRAN.

# The end

**Thank you for your attention!**

**Questions?**

**Curious?**

```
install.packages("sdcSpatial")
```

**Feedback and suggestions?**

<https://github.com/edwindj/sdcSpatial>

# References

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