

Edward Yang

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Detail-oriented, creative, and innovative student at UNC Chapel Hill with a strong foundation in programming and a diverse set of creative and physical skills. I'm passionate about using these abilities to contribute positively to others' lives.

EDUCATION

UNC Chapel Hill

August 2023 - (May 2027)

BS in Computer Science, Intended Double Major in Business

Chapel Hill, NC

- 3.41/4.0 GPA
- Carolina Development Society, Computer Science for Social Good Club

Charlotte Latin

August 2019 - May 2023

- Cum laude

Charlotte, NC

EXPERIENCE

Reverie Engravings

October 2023 - June 2024

- Solo entrepreneur selling laser engraved LED night lights
- Manage all facets of the business, including product design, laser cutting techniques, digital marketing, e-commerce listing optimization, and order fulfillment

Summer Bridge

July 2023 - August 2023

- 6 week summer program for incoming first-year students to UNC Chapel Hill.
- Head start of 7 credit hours and community-building activities.

Summer Ventures in Science and Math

June 2021 - August 2021

- 6-week summer program spent studying coastal engineering and writing a research paper.
- Recognized for making the best project in the program, showcasing exceptional problem-solving and teamwork.

PROJECTS

Grow With Me

Oct. 2023

<https://edyang1.github.io/growwithme/>

- A to-do list/idle game hybrid made using just HTML, CSS, and Javascript.
- HackNC 2023 hackathon submission.

Betting Game

Nov. 2023

<https://edyang1.github.io/points-website/>

- A betting game inspired by Twitch's prediction system using just HTML, CSS and Javascript.

Robust Dialogue System in Unity

March 2023 - May 2023

[Google Slides Presentation](#)

- Developed a dynamic dialogue system for interactive storytelling, learning C# and Unity game development fundamentals.

TECHNICAL SKILLS & INTERESTS

- Skills: Java, HTML/CSS/Javascript, Python, C#, Ink Narrative Scripting Language, Unity
- Tools: Git
- Interests and skills: weightlifting, guitar, clarinet, PC building, video games, content creation, digital design (photoshop and illustrator), laser cutting, woodworking