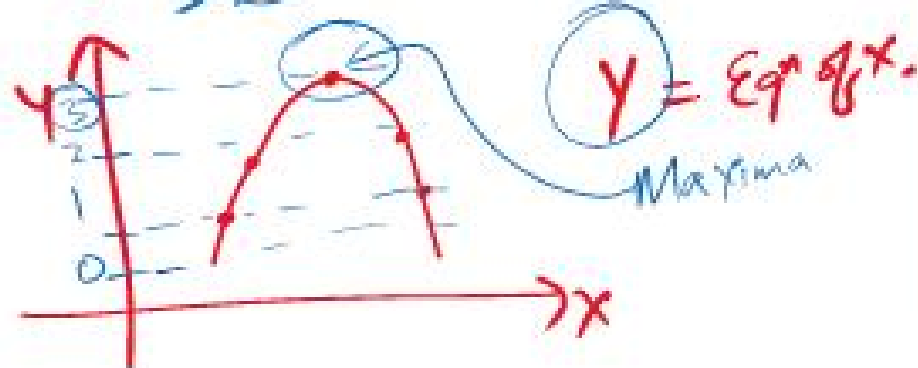
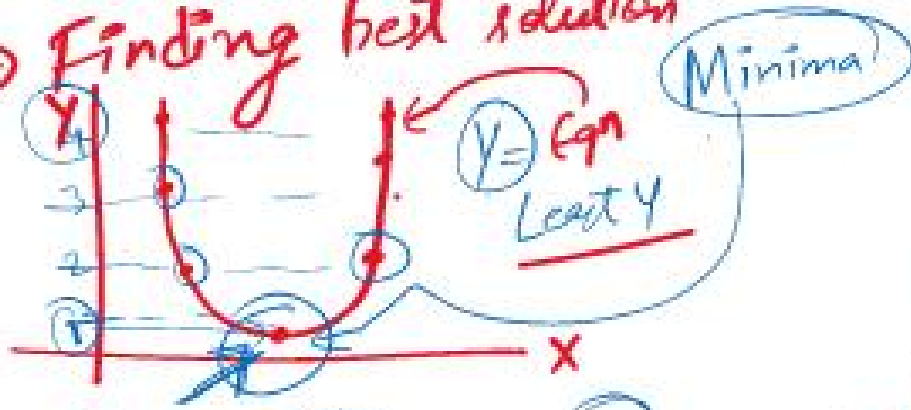


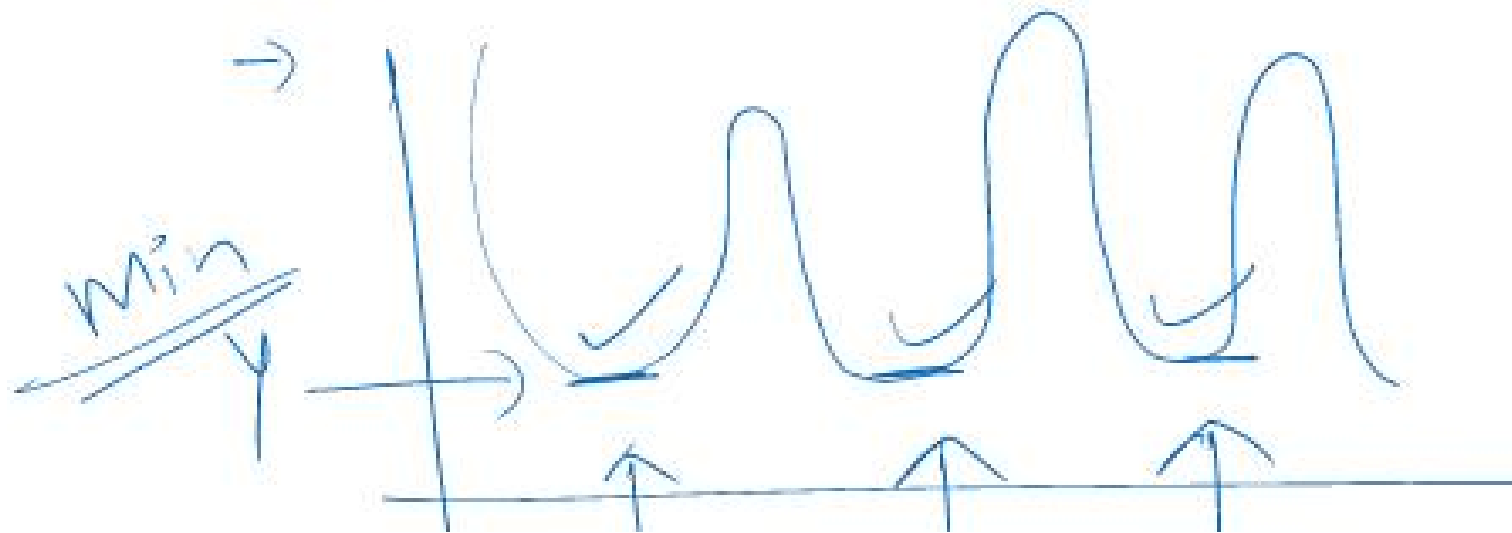
## # Optimisation Problems

→ Finding best solution



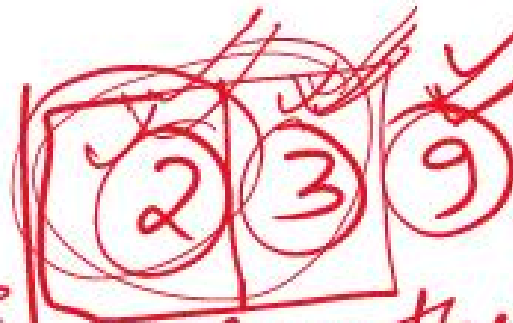
## # Ways of Solving

- ① Greedy Alg (Method)
- ② Branch & Bound
- ③ Dynamic Programming



## # Greedy Strategy

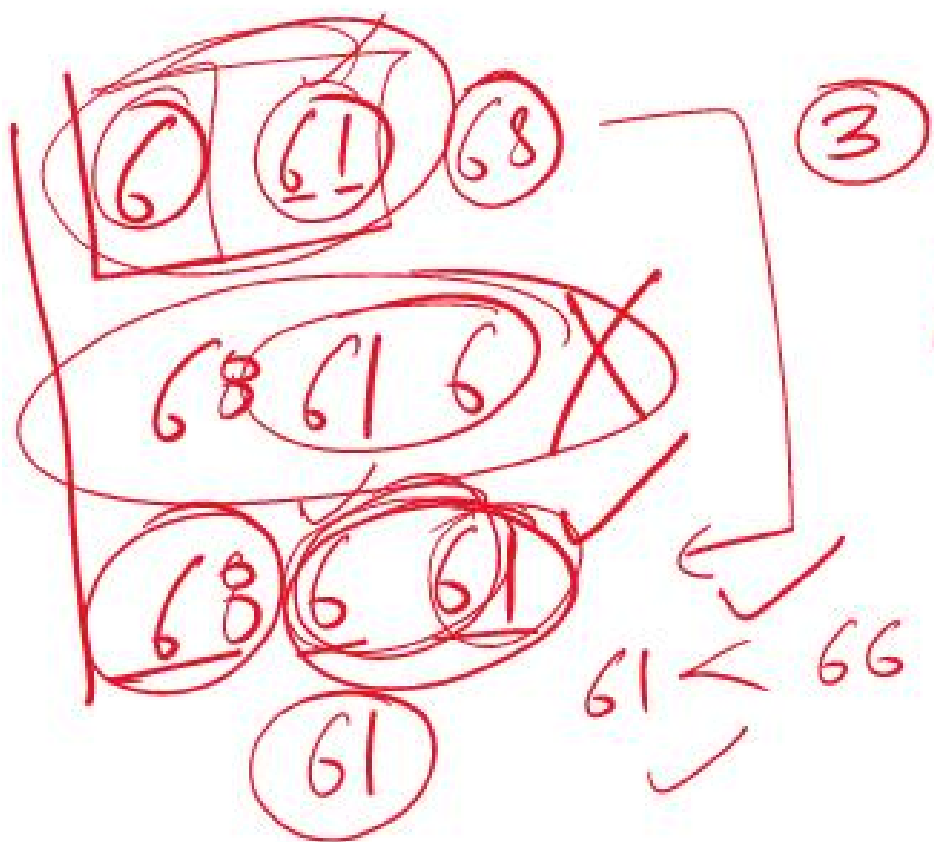
- Make some greedy choice
- Reduce to a smaller problem
- Iterate ✓



Maximizing the Number

9 3 2

Only Valid for single digits  
Greedy: Selecting the largest digit



Leftmost position  
Should be the  
greatest one  
possible ✓

$$6 < 61$$

$$\downarrow$$

$$6+1=7$$

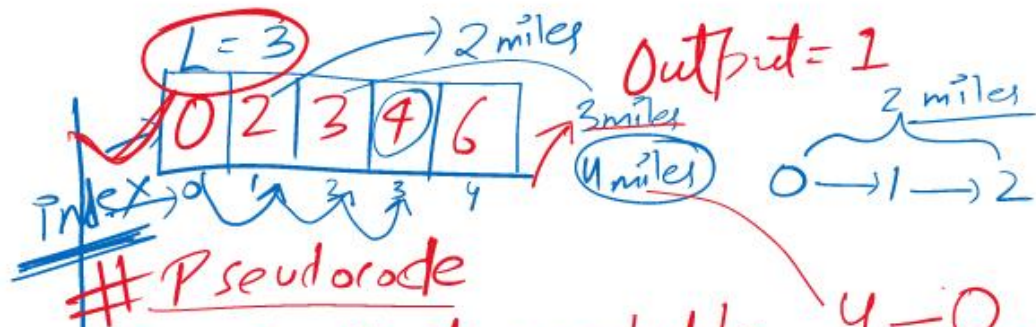
$$(16) = 7$$

Greedy Choice  
in Gas Refuel

① ~~Refill at the closest gas station~~

② ~~Refill at the farthest reachable gas station~~

③ ~~Go until there is no fuel~~ [we may not find a fuel tank there]



# Pseudocode

Q1. Farthest reachable gas station?  $4 - 0 = 4 \leq 3$

$\frac{\text{station mile} - \text{Refill-mile}}{\leq \text{mileage}}$

$x \rightarrow$   
 $A = x_0 \leq x_1 \leq x_2 \leq \dots \leq x_n \leq x_{n+1} = B$  ✓

MinRefills(x, n, L)

numRefills ← 0, currentRefill ← 0

while (currentRefill < n)

lastRefill ← currentRefill

while (currentRefill < n and  $x[\text{currentRefill} + 1] - x[\text{lastRefill}] \leq L$ )

currentRefill ← currentRefill + 1

if currentRefill == lastRefill:

return IMPOSSIBLE

if currentRefill ≤ n:

numRefills ← numRefills + 1

return numRefills

~~$x = [2, 3, 4, 6]$~~

Condition

lastRefill = 0

$x = [0, 2, 3, 4, 6]$   
 $x$  contains the miles  
 where refill Pump  
 is present

numRefills = 1

$6 - 3 \leq 3$

$3 - 0 \leq 3$

~~$4 - 0 \leq 3$~~

$x = [0, 2, 3, 4, 6]$

$x[0+1] - x[0] \leq 3$   
 $2 - 0 \leq 3$

$2 - 0$

$2 - 0 \leq 3$   
 Number of miles  
 covered  
 car.

3 miles



# 9:10

# Fractional Knapsack

Sugar → Tea → Honey Kiwi  
 1 2 3 4  
 Object = 1 2 3 4  
 Weights = 2kg 3kg 5kg 7kg = 17kg  
 Profits = 10 5 15 7 Rs

2kg 3kg 8kg 7kg  
 10 5 15 7

Maximum Profit

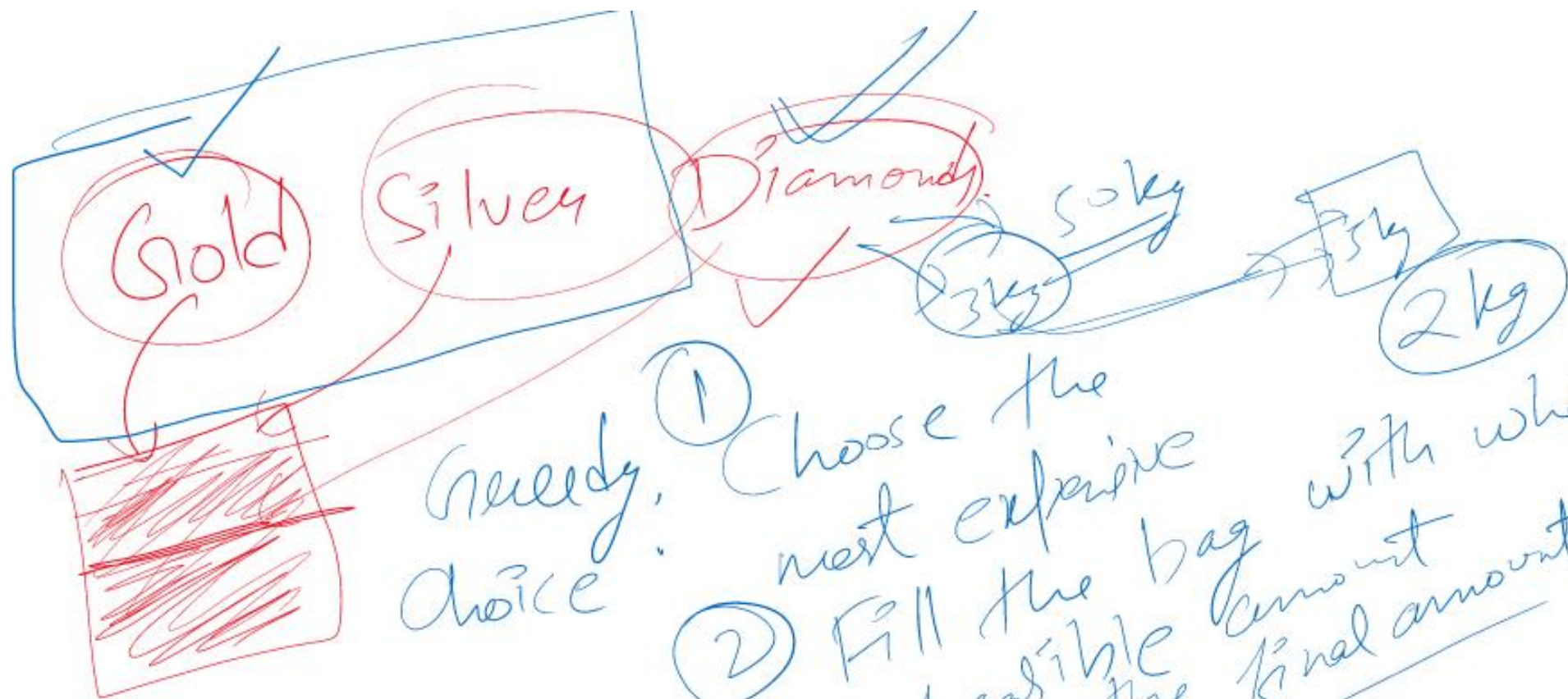
Capacity = 8kg

$15 + 10 = 25$   
 $25 + 5 = 30$   
 $30 + 7 = 37$

$3 \times 2 = 6$

One Occurrence

Fractions Allowed



- Greedy choice:
- ① Choose the most expensive
  - ② Fill the bag with whatever feasible amount
  - ③ get the final amount
  - ④ Subproblem choose the rest