<pre>In [2]: Out[2]:</pre>	"""Introduction of Algorithm Components and Properties of an Algorithms Time and Space Complexity Asymptotic Notations - Big O, Omega and Theta Notation Examples of Time Complexity Best , Worst and Average Cases""  'Introduction of Algorithm\nComponents and Properties of an Algorithms\nTime and Space Complexity\nAsymptotic Notations - Big O, Omega and Theta No tation\nExamples of Time Complexity\nBest , Worst and Average Cases'
In [ ]:	<pre>Introduction of Algorithms&gt;Step by step representation of a problem is nothing but an algorithms #Code: a=10 b=20 c=a+b print(c) #Algorithms 1.Start 2.Initialize a variable a=10 3.Intialize b variable b=20 4.Create a variable c that will store the sum of a and b 5.Print(c)</pre>
In [4]:	PseudoCode>Pesudocode is a informal way of writing a program for better understanding  Pseduodcode doesnot compiler or interpreated  Pesudocode:  Begin  Input A  Input B  Compute C=A+B  print(C)  End  Input In [4]
In [ ]:	PseudoCode>Pesudocode is a informal way of writing a program for better understanding  SyntaxError: invalid syntax  #Components of an Algorithm  1.Input Step> Ecah and Every algorithm have atleast one input  2.Assignment Step  3.Decision Step> if and else (Optional)  4.Repeatative step> for and while(optional)
Tn [11]	#Properties of an algorithm:  1.Finitiness>algorithm will terminate after afinite steps of iteration  2.Definiteness> algorithm will not be unambigous(It must be clear)  3.Generality> our algorithm will work for any number of input  4.Effectiveness>Algorithm is effective when it doesnot take much time and space  5.Output and Input  prime number> int (General> 0 to infinite)
111 [11].	even and odd number>int (general 0infinite) palindrome>str and int ()  Input In [11] prime number> int (General> 0 to infinite)
	#Approches of Designing an algorithms #1.Space Complexity> Your algorithm how much space in the memory 2.Time Complexity> Running time of an algorithm is known as Time Complexity
In [ ]: In [13]:	#Analysis of an algorithm #Suppose that M is an algorithm and n is the number of input so the algorithm m is directly propotional #to the number of input #m is directly propotional to n(number of input)  fact=1 num=500000
	<pre>for i in range(1, num+1):     fact=fact*i print(fact)  KeyboardInterrupt In [13], in <cell 3="" line:="">()</cell></pre> Traceback (most recent call last)
	<pre>2 num=500000 3 for i in range(1, num+1):&gt; 4     fact=fact*i 5 print(fact)</pre> <pre>KeyboardInterrupt:</pre>
In [ ]:	#Asymptotic Notation> gives an idea how our algorithm is working as compare to our algorithm  1.Big O Notation> worst case time complexity> bad time complexity  2.Big Omega Notation>Best case time complexity  3.Big theta Notation>Average Case time complexity
In [ ]:	<pre>#If you are using if and else in ypur program then time complexity will be O(1) a=10 b=29 if a&gt;b:     print(a) else:     print(b)</pre>
	<pre>print(b)  n=300 #o(n) for i in range(n):     print(i)</pre>
	#General Time Complexities> o(1), o(log n), o(n), o(nlogn), o(n^2), o(n^3), o(2^n)  #Code Segment x=3 x=x+2>0(1) print(x)
In [ ]:	<pre>#Code Segement x=10 y=20 if x<y: print("y")=""> o(1) else:</y:></pre>
In [ ]:	<pre>print("x")  loops&gt; Time Complexity  #Code Segment</pre>
In [14]:	<pre>for i in range(n):</pre>
	<pre>print(i) for j in range(n):&gt; 0(n)     print(i)  Input In [14]</pre>
In [16]:	<pre>for i in range</pre>
	<pre>for j in range(n): #&gt; o(n)     print(i,j) #&gt; o(n^2)&gt;9</pre> 0 0 0 1 0 2 1 0
	1 1 1 2 2 0 2 1 2 2
In [ ]:	<pre>#Code Segement n=4 for i in range(n): #&gt; o(n)     for j in range(n): #&gt; o(n)         for k in range(n): #&gt;o(n)         print(i,j,k)&gt;o(n^3)</pre>
In [ ]:	<pre>#Code Segement n=4 for i in range(n): #&gt; o(n)     for j in range(n): #&gt; o(n)         for k in range(n): #&gt;o(n)         for l in range(n): #&gt;o(n)</pre>
In [ ]:	<pre>n=int(input()) i=0 while i<n: i="i+1&lt;/pre" i<n:="" print(i)="" while=""></n:></pre>
In [18]:	<pre>#sum of n numbers n=int(input()) sum=0 for i in range(0,n+1): #&gt;o(n)     sum=sum+i #o(1) print(sum) #o(n+1) o(n)</pre> 10
In [19]:	<pre>10 55  n=int(input()) sum=(n*(n+1))//2 #0(1) print(sum) 10</pre>
In [ ]:	<pre>def linear_search(array, key):     for i in range(len(array)):         if array[i]==key:             print("Element found at ,",i)</pre>
	else:     return "element not found"  array[10,20,30,40,50]  key=200  Big Omega> if the key value is 10 then we will get time complexity of o(1) and it is the best case of above algorithm  Big Theta> Average case> if the key value is 30 then the time complexity is o(n//2) and it is average case  Big o Notation> Worst Case>if the key value is preeset at the last index or the key value is not present then time complexity will be o(n).
In [20]:	#Time Complexity of elements in linkedlist and array access an element of an array/linkedlist>o(n) Traversing on array/linkedlist>o(1) insertion at first position of linkedlist>o(1) Deletion of element from first pos of linkedlist> o(1) Insertion at given position>o(n) deletion at given position> o(n) Insertion at last> o(n) Deletion at last>o(n)
In [ ]:	Input In [20]     access an element of an array/linkedlist>o(n)  SyntaxError: invalid syntax  #Summery  Array>It is collection of similar element and each and every element is stored at contigous
	memeroy location.  Complexities:  Insertion at first pos of array> o(1)  Insertion at given pos of array> o(n)  Insertion at last pos of array> o(n)  Deletion from first pos of array> o(1)  Deletion at given pos of array> o(n)  Deletion from last pos of array> o(n)  Traversal of an array> o(n)  Access any element of an array> o(n)
	Operations on an array:     Insertion> at first position , At given position , at last position     Deletion> at first position , At given position , at last position     Traversal> Visiting each and every element of an array
	List> It a collection of disimilar datatypes and it is an object in python.  Linkedlist> It is a collection of Nodes. Nodes is a combination of data and next (address of next Node). We can change the size and element of a linkedlist at runtime(dynamic)  Complexities:  Traversing on array/linkedlist>o(n)
	insertion at first position of linkedlist>o(1) Deletion of element <b>from</b> first pos of linkedlist> o(1) Insertion at given position>o(n) deletion at given position> o(n) Insertion at last> o(n) Deletion at last>o(n)
	Operations on an array:     Insertion> at first position , At given position , at last position     Deletion> at first position , At given position , at last position     Traversal> Visiting each and every element of an array  Stack: it is Linear Data Structure that will follow the principle of LIFO(Last in First out)
	<pre>Insertion (push) and Deletion(Pop) botha are done from the same end(Top)  Terminologies/Operations of Stack:     1.Push&gt; Insert any element at the Top of the STACK.     2.Pop&gt; Deletion of element from the top of the Stack     3.Peek&gt; Return the Top Value of the Stack  Time Complexity:     Push&gt; O(1)     Pop&gt; O(1)</pre>
	Pop> o(1) Peek> o(1)  Queue: It is linear data structure that will follow the princple of FIFO(First in first out) Insertion will be done from Rear(Last) Deletion will be done from Front(Start)
	Terminologies and Operations of Queue:  1.Enqueue> Insert any element in the Queue(Rear)  2.Dequeue> Deletion of element in Queue(Front)  3.Front/Peek> return Front value  Time Complexities>
	1.Enqueue> 0(1) 2.Dequeue> 0(1) 3.Peek(Front)> 0(1)  Time Complexity> Runtime of an algorithm 1.BIG 0> Worst Case Time Complexity 2.BIG OMEGA> Best Case time Complexity
	3.BIG THETA> Average Case Time Complexity  Data structure and Algorithms> It is way to storing the data so that we can use that data in an efficient manner.  Types of Data Structure:  1.Primitive
	2.Non Primitive> Based on Storage Criteria>Linear(Array,linkedlist, queue abd stack)>Non Linear (Trees and Graph)> Physical Data Structure and Locgical/AdT  Variations of Linkedlist 1.Singly linkedlist 2.Doubly Linkedlist
	3.Circular linkedlist 4.Doubly Circular linkedlist  Variation of Queue:  1. Single Queue 2.Ciruclar Queue
	3.Priority Queue 4.Double Ended Queue(Dequeue)  Time Compelxity of Linear Search> O(n)