YI ZHANG

Johns Hopkins University, \diamond Baltimore, MD, USA 21210 yzh@jhu.edu \diamond edz-o.github.io

EDUCATION

Johns Hopkins University

09/2017 -

Ph.D. student in Computer Science

Tsinghua University

09/2013 - 06/2017

B.Eng. in Electronic Engineering

• **GPA**: 92.0/100

• Ranking: 10/240 (4%)

• Average of Math & Physics related Courses: 96.1/100

REASERCH EXPERIENCE

Department of Computer Science, Johns Hopkins University

09/2017 -

Baltimore, MD

Advisor: Alan Yuille
Research Assistant

- · Proposed a framework for detecting failures and anomalies in semantic segmentation.
- · Developed a pipeline to generate photo-realistic synthetic human action sequences using motion-captured human animation.
- · Developed a bootstrap pipeline to augment action recognition with noval appearance, viewpoints, and backgrounds.
- · Developed a structured method for *spatiotemporal activity detection* in untrimmed surveillance videos with good interpretability.
- \cdot Studied how to efficiently sample synthesized training data to learn better deep models.
- \cdot Studied supervised/unsupervised domain adaptation from synthetic to real for image/video classification and semantic segmentation.
- · Leveraging multi-task learning to improve the generalization of action recognition algorithms.
- · Participated in the development of an open-sourced software UnrealCV.
- · Experience on several computer vision tasks: stereo vision, human pose estimation, object detection, video classification and image-to-image translation.
- · Experience on using a low-cost MoCap device.

AI lab, Bytedance, Inc.

06/2020 - 09/2020

Advisor: Jing Liu, Peng Wang, Linjie Luo

Mountain View, CA

- · Research Intern
- · Working on human depth estimation.

Department of Computer Science, Johns Hopkins University

06/2016 - 09/2016

 $Baltimore,\ MD$

· Research Assistant

Advisor: Alan Yuille

· Created a synthetic data generation tool - UnrealStereo - for stereo vision diagnosis of several state-of-the-art methods.

State Key Lab. of Intelligent Technology & Systems, Tsinghua

03/2016 - 06/2017

Beijing, China

· Research Assistant

Advisor: Xiaolin Hu

New Generation Network Technology & Application Lab, Tsinghua

Adviser: Yongfeng Huang

11/2014 - 09/2015 Beijing, China

· Undergraduate Student Research Training

PUBLICATION

2020 Yinda Xia*, Yi Zhang*, Fengze Liu, Wei Shen, and Alan L Yuille. Synthesize then Compare: Detecting Failures and Anomalies for Semantic Segmentation. In European Conference on Computer Vision (ECCV), 2020 (Oral) 2019 Yi Zhang, Xinyue Wei, Weichao Qiu, Zihao Xiao, Gregory D. Hager, and Alan Yuille. RSA: Randomized Simulation as Augmentation for Robust Human Action Recognition. arXiv preprint arXiv:1912.01180, 2019 2018 Yi Zhang, Weichao Qiu, Qi Chen, Xiaolin Hu, and Alan Yuille. UnrealStereo: Controlling Hazardous Factors to Analyze Stereo Vision. In International Conference on 3D Vision (3DV), Verona, Italy, 2018 (Oral) Qi Chen, Weichao Qiu, Yi Zhang, Lingxi Xie, and Alan L Yuille. SampleAhead: Online Classifier-Sampler Communication for Learning from Synthesized Data. In British Machine Vision Conference (BMVC), Newcastle upon Tyne, UK, 2018 (Oral) 2017 Weichao Qiu, Fangwei Zhong, Yi Zhang, Siyuan Qiao, Zihao Xiao, Tae Soo Kim, and Yizhou Wang. UnrealCV: Virtual Worlds for Computer Vision. In Proceedings of the 25th ACM International Conference on Multimedia, MM '17, pages 1221–1224, New York, NY, USA, 2017. ACM

TECHNICAL STRENGTHS

C/C++, MATLAB, Python Proficient languages: Deep learning frameworks: Caffe, PyTorch, Tensorflow

Familiar environment: LINUX

Experience of use: Unity, Unreal Engine 4, Java

AWARDS AND HONORS

• Bank of Tokyo-Mitsubishi UFJ Scholarship	Tsinghua University	2016
• Huawei Scholarship	Tsinghua University	2015
• Excellence in Science and Technology Innovation Award	Tsinghua University	2015
• National College Students Physics Competition 1 st Prize	Beijing Physics Society	2014
• Zheng Geru Scholarship	Tsinghua University	2014
• Freshmen Scholarship Grade 2	Tsinghua University	2013