

# Exam 3 Prep

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Good luck !

## Multiple choice

1. How many of the following are checked?

I: IllegalArgumentException

II: FileNotFoundException

III: NullPointerException

IV: Exception

V: OutOfMemoryError

VI: Throwable

- A. 1
- B. 2
- C. 3
- D. 4
- E. 5

2. Which of the following is a **FALSE** statement about the interface Comparable?

- A. Comparable has exactly one abstract method.
- B. Comparable will return 1 if the object is greater than the other one comparing to, -1 if it's less.
- C. Comparable's method compareTo compares two objects based on their natural ordering, assuming both objects are instances of Comparable
- D. Collections.sort() utilizes the natural ordering provided by Comparable's method compareTo.
- E. None of the above are false statements.

3. What will the following code print?

```
ArrayList<String> arr = new ArrayList<>(5);  
for(int i = 0; i < 10; i++){  
    arr.add("placeholder");  
}
```

- A. Compile error
- B. Exception at thread main: IndexOutOfBoundsException....

- C. Nothing
- D. None of the above
- E. All of the above

4. How many of the followings are a valid statement?

- I. `E temp;`
- II. `E temp = new E();`
- III. `E[] arr = new E[10];`
- IV. `(E) temp;`
- V. `temp instanceof E;`

- A. 1
- B. 2
- C. 3
- D. 4
- E. 5

5. When is a check exception thrown?

- A. It depends
- B. Runtime
- C. Compile time
- D. Since you must catch a checked exception and handle it, so never.
- E. None of the above

6. What of the following can you **throw** in the code?

- A. `VirtualMachineError`
- B. `FileNotFoundException`
- C. `IllegalArgumentException`
- D. B and C
- E. All of the above

7. What of the following can you **catch** in the code?

- A. `VirtualMachineError`
- B. `FileNotFoundException`
- C. `IllegalArgumentException`
- D. B and C
- E. All of the above

8. Which of the following about `throw` vs `throws` is/are true?

- I. If `method2` has a possibility of throwing a checked exception and it's not caught, the `method2` header has to declare a `throws` statement.

- II. If method2 has a possibility of throwing a unchecked exception and it's not caught, the method2 header has to declare a throws statement.
  - III. When an exception is thrown, your code is going to crash.
  - IV. Throw is used when you want to manually generate an exception that may or may not crash the code.
  - V. When you throw a unchecked exception, you generally want the client code to crash.
- A. I, II, V
  - B. I, V
  - C. I, IV, V
  - D. II, III, IV, V
  - E. All of the above

9. If `InsufficientSleepException` directly extends `Exception`, what type of `Exception` will `InsufficientSleepException` be?

- A. Error
- B. Checked Exception
- C. Un-Checked Exception
- D. B and C
- E. Cannot determine

10. Which of the following is not a `Collection`?

- A. `Set`
- B. `List`
- C. `Map`
- D. They are all not `Collection`
- E. They are all `Collection`

### Short Answer

1. Which package is `Comparable` interface in?
2. Which package is `Collections` in?
3. Instantiate a set that takes in `String` values and store it inside a variable.
4. What is the purpose of generics?

5. If you have an ArrayList that contains a series of Integers. Write a line of code to sort the numbers in order.
6. What is functional interface, and give two examples of them.
7. If you have `MyArrayList<Person> list = new MyArrayList<>()`. What is the precondition if you want to use a for-each loop on the list.
8. If you have `MyArrayList<Person> list = new MyArrayList<>()`, What is the precondition if you want `Collections.sort(list)` to work.
9. If a class implements `Comparable<Student>`. What method do you have to override, write down the whole method header?
10. If a class implements `Iterable<Student>`. What method do you have to override, write down the whole method header?
11. You have the following code:

```
ArrayList<Integer> list = new ArrayList<>();
list.add(new Integer(2))
list.add(1);
list.add(new Integer(3));
list.add(4);
list.add(new Integer(5));
```

  - a. What does the list look like now?
  - b. now we execute `list.remove(2)`, what does the list look like now?
  - c. How about now ? `list.remove(new Integer(1))`;
12. Without changing directories, run the main method within the HelloWorld class located in "home/user/java" (assume you aren't in the same directory)
13. Standard path for java source files (src/main/java) or Standard path for compiled class files (src/target/classes)

14. What line would you include at the top of a java file to add it to the edu.gatech.cs1331 package?

15. Write a line to execute the HelloWorld.jar file

**Fill in the blank to indicate which data structure you should use in the following scenarios.**

A. Set. B. List. C. Map

1. \_\_\_\_\_ You want to keep track of who is coming to a party that you are throwing tonight.

2. \_\_\_\_\_ You want to keep track of every students in the class and look up a student's name using their GTID.

3. \_\_\_\_\_ You are writing a game and you want to keep track of the inventory items a player has gathered based on the time acquired.

4. \_\_\_\_\_ You want to keep track of the food that you are allergic to.

5. \_\_\_\_\_ You want to write a dictionary that keep tracks of vocabulary and the definition.

6. \_\_\_\_\_ Georgia tech wants to keep track of every items that is over 1000 dollars throughout the campus.

### Tracing

1.

```
try{  
    int a = 5;  
    int b = 0;
```

```

        System.out.println("Let's begin");
        System.out.println(a/b);
        System.out.println("this doesn't work");
    } catch(IllegalArgumentException e){
        System.out.println("illegal argument");
    } catch(Exception e){
        System.out.println("some exceptions");
        throw new NullPointerException("error");
    } finally {
        System.out.println("Hello World");
    }
}

```

2.

```

public static void main(String[] args){
    System.out.println(method1(5));
    System.out.println();
    System.out.println(method1(4));
}
public static int method(int n){
    try{
        if(n%2 == 1)
            throw new NullPointerException("error");
        else
            throw new IOException("IOError");
    } catch (IOException){
        System.out.println("caught IO");
        return 3;
    }
}

```

```

        } finally {
            return 5;
        }
    }
}

```

3. You have the following code

```

public class Car {
    public void calculateVroom(int b) throws Exception{
        System.out.println("Speed : " + b);
        if(b < 0) help();
        System.out.println("Goin' vroom");
    }

    public static void help() throws Exception {
        throw new Exception("No vroom");
    }
}

```

a. What would the following code print?

```

public static void mian(String[] args) throws Exception {
    Car c = new Car();
    try{
        System.out.println("Rev!!");
        c.calculateVroom(-4);
        System.out.println("faster!");
    } catch (Exception e) {
        e.getMessage();
    }
}

```

b. What would the following code print?

```

public static void main(String[] args) throws Exception {

```

```

Car c = new Car();
try{
    System.out.println("Go!");
    c.calculateVroom(1);
    System.out.println("Vroom!");
} catch (Exception e) {
    e.getMessage();
} finally {
    System.out.println("Phew!");
}
}

```

## Coding

1. Complete the following class so that Person correctly implements the Comparable interface. A Person should be sorted in an ascending order based on age, if the age is the same, sort them by the name.

```

public class Person implements _____{

    public String name;
    public int age;
    public Person(String name, int age){....}

    // Your code here

}

```

Now write a comparator class called PersonComp that compares the person by the age only.



```
public class PersonComp implements _____{  
  
    //Your code here  
  
}
```

After wrting the comparator class we can do something like this

```
ArrayList<Person> list = .....;  
Collections.sort(list, new PersonComp());
```

Now convert Collections.sort(list, new PersonComp()) into an anonymous class.

Now convert Collections.sort(list, new PersonComp()) into lambda expression.

2. Write a custom Exception called OutOfMoneyException, it should be a checked exception, and should take in an error message upon throwing.

