

# Welcome to EECS 16A!

## Designing Information Devices and Systems I



Ana Arias and Miki Lustig  
Sp 2022

Lecture 1A  
Gaussian Elimination  
Vectors



# What is linear algebra?

- The study of linear functions and linear equations, typically using vectors and matrices
- Linearity is not always applicable, but can be a good first-order approximation
- There exist good fast algorithms to solve these problems

# Linear Equations

- Definition:

Consider:  $f(x_1, x_2, \dots, x_N) : \mathbb{R}^n \rightarrow \mathbb{R}$

*f is linear if the following identity holds:*

(1) *Homogeneity:*

$$f(\alpha x_1, \dots, \alpha x_N) = \alpha f(x_1, \dots, x_N)$$

(2) *Super Position (distributivity): if  $x_i = y_i + z_i$ , then*

$$f(y_1 + z_1, \dots, y_N + z_N) = f(y_1, \dots, y_N) + f(z_1, \dots, z_N)$$

*Claim: linear functions can always be expressed as:*

$$f(x_1, x_2, \dots, x_N) = c_1 x_1 + c_2 x_2 + \dots + c_N x_N$$

# Proof for $\mathbb{R}^2$

- $f(x_1, x_2) : \mathbb{R}^2 \Rightarrow \mathbb{R}$  is linear. Need to prove:  $f(x_1, x_2) = c_1 x_1 + c_2 x_2$

Trick:

$$\begin{aligned}x_1 &= 1 \cdot \cancel{x_1}^{\cancel{y_1}} + 0 \cdot \cancel{x_2}^{\cancel{z_1}} &\Rightarrow x_1 = x_1 y_1 + x_2 z_1 \\x_2 &= 0 \cdot \cancel{x_1}^{\cancel{y_2}} + 1 \cdot \cancel{x_2}^{\cancel{z_2}} &\Rightarrow x_2 = x_1 y_2 + x_2 z_2\end{aligned}$$

So,

$$\begin{aligned}f(x_1, x_2) &= f(x_1 y_1 + x_2 z_1, x_1 y_2 + x_2 z_2) \\&= f(x_1 y_1, x_1 y_2) + f(x_2 z_1, x_2 z_2) \\&= x_1 f(y_1, y_2) + x_2 f(z_1, z_2) \\&= x_1 f(1, 0) + x_2 f(0, 1) \\&= \cancel{x_1}^{c_1} \cancel{x_2}^{c_2} \\&= c_1 x_1 + c_2 x_2\end{aligned}$$

# Linear Set of Equations

- Consider the set of M linear equations with N variables:

$$a_{11}x_1 + a_{12}x_2 + \cdots + a_{1N}x_N = b_1$$

$$a_{21}x_1 + a_{22}x_2 + \cdots + a_{2N}x_N = b_2$$

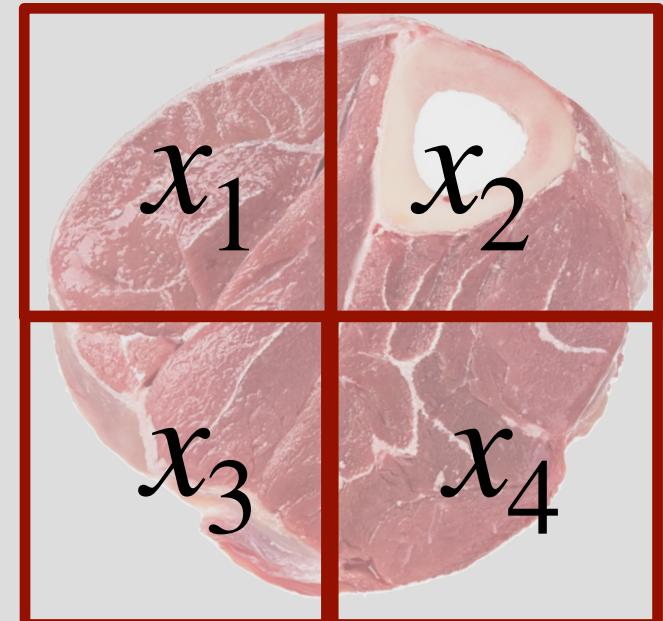
$$\vdots \qquad \vdots$$

$$a_{M1}x_1 + a_{M2}x_2 + \cdots + a_{MN}x_N = b_M$$

- Can be written compactly using augmented matrix:

$$\left[ \begin{array}{cccc|c} a_{11} & a_{12} & \cdots & a_{1N} & b_1 \\ a_{21} & a_{22} & \cdots & a_{2N} & b_2 \\ \vdots & & & \vdots & \vdots \\ a_{M1} & a_{M2} & \cdots & a_{MN} & b_M \end{array} \right]$$

# Back to Tomography



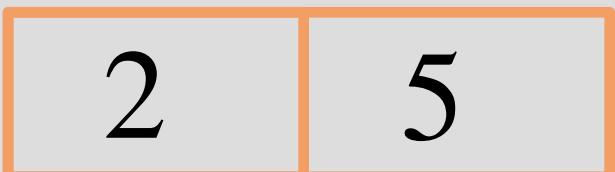
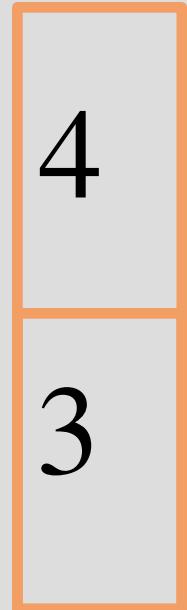
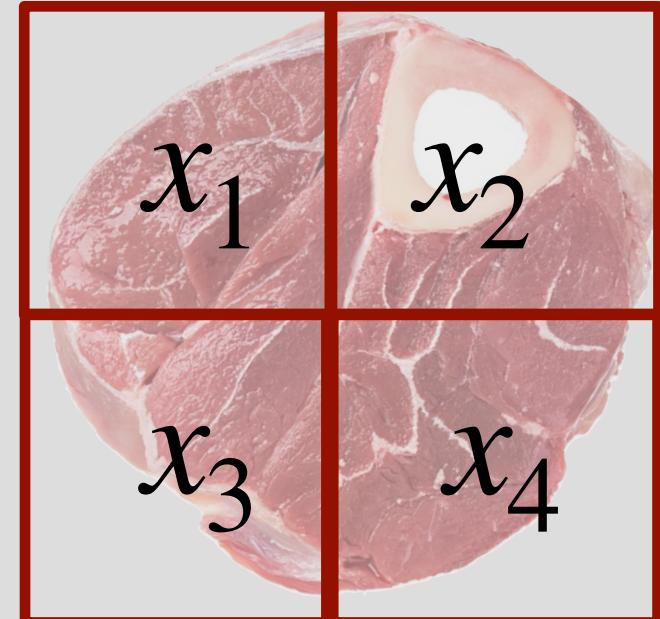
2

5

$$3\sqrt{2}$$

$$\begin{aligned}1 \cdot x_1 + 1 \cdot x_2 + 0 \cdot x_3 + 0 \cdot x_4 &= 4 \\0 \cdot x_1 + 0 \cdot x_2 + 1 \cdot x_3 + 1 \cdot x_4 &= 3 \\1 \cdot x_1 + 0 \cdot x_2 + 1 \cdot x_3 + 0 \cdot x_4 &= 2 \\0 \cdot x_1 + 1 \cdot x_2 + 0 \cdot x_3 + 1 \cdot x_4 &= 5 \\\sqrt{2}x_1 + 0 \cdot x_2 + 0 \cdot x_3 + \sqrt{2}x_4 &= 3\sqrt{2}\end{aligned}$$

# Back to Tomography



$3\sqrt{2}$

How do we solve it?

$$1 \cdot x_1 + 1 \cdot x_2 + 0 \cdot x_3 + 0 \cdot x_4 = 4$$

$$0 \cdot x_1 + 0 \cdot x_2 + 1 \cdot x_3 + 1 \cdot x_4 = 3$$

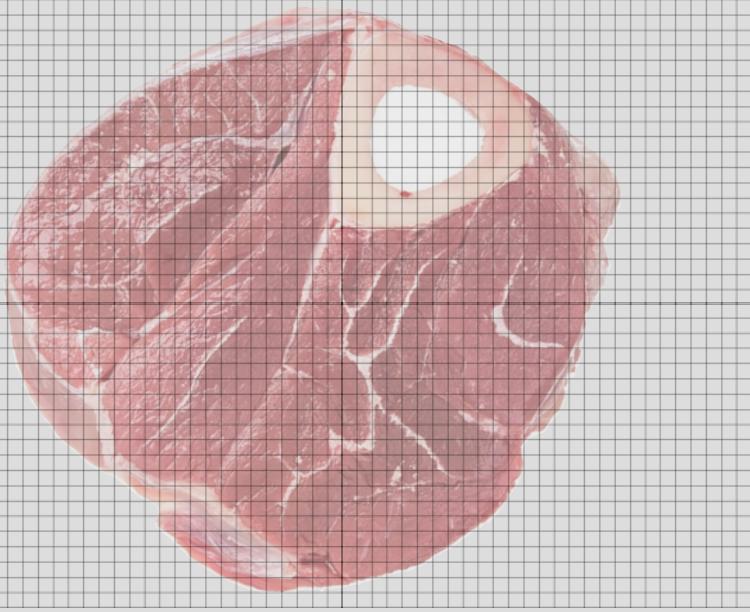
$$1 \cdot x_1 + 0 \cdot x_2 + 1 \cdot x_3 + 0 \cdot x_4 = 2$$

$$0 \cdot x_1 + 1 \cdot x_2 + 0 \cdot x_3 + 1 \cdot x_4 = 5$$

$$\sqrt{2}x_1 + 0 \cdot x_2 + 0 \cdot x_3 + \sqrt{2}x_4 = 3\sqrt{2}$$

$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 0 & 1 & 1 & 3 \\ 1 & 0 & 1 & 0 & 2 \\ 0 & 1 & 0 & 1 & 5 \\ \hline \sqrt{2} & 0 & 0 & \sqrt{2} & 3\sqrt{2} \end{array} \right]$$

# Back to Tomography



$$\left[ \begin{array}{cccccc|c} 1 & 1 & 1 & 1 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & \dots & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & 0 & 1 & 0 & \dots & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & 0 & 0 & 0 & \dots & 1 \end{array} \right] \quad \left[ \begin{array}{c} x_1 \\ x_2 \\ x_3 \\ \vdots \\ x_N \\ b_1 \\ b_2 \\ \vdots \\ b_m \end{array} \right]$$

How do we systematically solve it?

# Algorithm for solving linear equations

- Three basic operations that don't change a solution:
  1. Multiply an equation with *nonzero* scalar
  2. Adding a scalar constant multiple of one equation to another
  3. Swapping equations

# Algorithm for solving linear equations

- Three basic operations that don't change a solution:
  1. Multiply an equation with *nonzero* scalar
  2. Adding a scalar constant multiple of one equation to another
  3. Swapping equations

$$(1) \quad x + y = 2$$

$$(2) \quad 3x + 2y = 5$$

and

$$(1) \quad 3x + 2y = 5$$

$$(2) \quad x + y = 2$$

Have the same solution

Proof: Pretty obvious!

# Algorithm for solving linear equations

- Three basic operations that don't change a solution:

## 1. Multiply an equation with *nonzero* scalar

$$2x + 3y = 4 \text{ has the same solution as: } 4x + 6y = 8$$

Proof for N=2:

Let  $ax + by = c$ , with solution  $x_0, y_0$   
 $\Rightarrow ax_0 + by_0 = c$

Show that  $\beta ax + \beta by = \beta c$ ,  
has the same solution.

Substitute  $x_0, y_0$  for  $x, y$ :

$$\beta ax_0 + \beta by_0 = \beta c$$

$$\beta(ax_0 + by_0) = \beta c$$

$$\beta c = \beta c \quad \text{But is it the only solution?}$$

$\beta ax + \beta by = \beta c$ , with solution:  $x_1, y_1$   
 $\Rightarrow \beta ax_1 + \beta by_1 = \beta c$

Show that  $ax + by = c$ ,  
has the same solution.....

Since  $\beta \neq 0$ ....

$$\beta ax_1 + \beta by_1 = \beta c \Rightarrow ax_1 + by_1 = c$$

SOLUTION OF ONE, IMPLIES THE OTHER  
AND VICE-VERSA!

# Algorithm for solving linear equations

- Three basic operations that don't change a solution:
  1. Multiply an equation with *nonzero* scalar
  2. Adding a scalar constant multiple of one equation to another

$$(1) \quad x + y = 2$$

$$(2) \quad 3x + 2y = 5$$

and

$$(1) \quad x + y = 2$$

$$3 \times (1) + (2) \quad 6x + 5y = 11$$

Have the same solution

Concept of proof: look at explicit solution, show they are the same

Also show the reverse – by applying the reverse operations

# Upper Diagonal Systems

- Consider the following equations:

$$\begin{array}{cccccc}x & - & y & + & 2z & = & 1 \\ & y & - & z & = & 2 \\ & & & z & = & 1\end{array}$$

$$\left[ \begin{array}{ccc|c} 1 & -1 & 2 & 1 \\ 0 & 1 & -1 & 2 \\ 0 & 0 & 1 & 1 \end{array} \right]$$

# Upper Diagonal Systems

- Consider the following equations:

$$\begin{array}{ccc|c} x & - & y & + & 2z & = & 1 \\ & y & - & z & & = & 2 \\ & & z & & & = & 1 \end{array}$$

$$\left[ \begin{array}{ccc|c} 1 & -1 & 2 & 1 \\ 0 & 1 & -1 & 2 \\ 0 & 0 & 1 & 1 \end{array} \right]$$

- Why are they easy to solve?

More general Row Echelon in the notes!

Upper Triangular matrix \ Row Echelon

$$\left[ \begin{array}{ccc|c} 1 & * & * & * \\ 0 & 1 & * & * \\ 0 & 0 & 1 & * \end{array} \right]$$

Pivots

# Gaussian Elimination

- Row-reduction to upper triang (Row echelon):

$$\begin{array}{rclcl} x & - & y & + & 2z & = & 1 \\ 2x & + & y & + & z & = & 8 \\ -4x & + & 5y & & & = & 7 \end{array}$$

Step I

$$\left[ \begin{array}{c|c} & \\ & \\ & \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

# Gaussian Elimination

- Row-reduction to upper triang (Row echelon):

$$\begin{array}{rcllll} x & - & y & + & 2z & = & 1 \\ 2x & + & y & + & z & = & 8 \\ -4x & + & 5y & & & & 7 \end{array}$$

Step I

$$\left[ \begin{array}{ccc|c} 1 & -1 & 2 & 1 \\ 2 & 1 & 1 & 8 \\ -4 & 5 & 0 & 7 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

Step II

$$\begin{matrix} (2) - 2 \times (1) \\ (3) + 4 \times (1) \end{matrix} \left[ \begin{array}{ccc|c} 1 & -1 & 2 & 1 \\ 0 & 3 & -3 & 6 \\ 0 & 1 & 8 & 11 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

# Gaussian Elimination

- Row-reduction to upper triang (Row echelon):

$$\begin{array}{rcllll} x & - & y & + & 2z & = & 1 \\ 2x & + & y & + & z & = & 8 \\ -4x & + & 5y & & & & 7 \end{array}$$

Step I

$$\left[ \begin{array}{ccc|c} 1 & -1 & 2 & 1 \\ 2 & 1 & 1 & 8 \\ -4 & 5 & 0 & 7 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

Step II

$$\begin{array}{l} (2) - 2 \times (1) \\ (3) + 4 \times (1) \end{array} \left[ \begin{array}{ccc|c} 1 & -1 & 2 & 1 \\ 0 & 3 & -3 & 6 \\ 0 & 1 & 8 & 11 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

Step III

$$\begin{array}{l} (2)/3 \end{array} \left[ \begin{array}{ccc|c} 1 & -1 & 2 & 1 \\ 0 & 1 & -1 & 2 \\ 0 & 1 & 8 & 11 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

# Gaussian Elimination

- Row-reduction to upper triang (Row echelon):

Step I

$$\left[ \begin{array}{ccc|c} 1 & -1 & 2 & 1 \\ 2 & 1 & 1 & 8 \\ -4 & 5 & 0 & 7 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

Step IV

$$(3) - (2) \left[ \begin{array}{ccc|c} 1 & -1 & 2 & 1 \\ 0 & 1 & -1 & 2 \\ \hline 0 & 0 & 1 & 1 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

Step II

$$(2) - 2 \times (1) \left[ \begin{array}{ccc|c} 1 & -1 & 2 & 1 \\ 0 & 3 & -3 & 6 \\ 0 & 1 & 8 & 11 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$
$$(3) + 4 \times (1)$$

Step III

$$(2)/3 \left[ \begin{array}{ccc|c} 1 & -1 & 2 & 1 \\ 0 & 1 & -1 & 2 \\ 0 & 1 & 8 & 11 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

$$\begin{array}{rclcl} x & - & y & + & 2z = 1 \\ 2x & + & y & + & z = 8 \\ -4x & + & 5y & & = 7 \end{array}$$

# Gaussian Elimination

- Row-reduction to upper triang (Row echelon):

Step I

$$\left[ \begin{array}{ccc|c} 1 & -1 & 2 & 1 \\ 2 & 1 & 1 & 8 \\ -4 & 5 & 0 & 7 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

Step IV

$$(3) - (2) \left[ \begin{array}{ccc|c} 1 & -1 & 2 & 1 \\ 0 & 1 & -1 & 2 \\ 0 & 0 & 9 & 9 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

Step II

$$(2) - 2 \times (1) \left[ \begin{array}{ccc|c} 1 & -1 & 2 & 1 \\ 0 & 3 & -3 & 6 \\ 0 & 1 & 8 & 11 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

Step V

$$(3)/9 \left[ \begin{array}{ccc|c} 1 & -1 & 2 & 1 \\ 0 & 1 & -1 & 2 \\ 0 & 0 & 1 & 1 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

Step III

$$(2)/3 \left[ \begin{array}{ccc|c} 1 & -1 & 2 & 1 \\ 0 & 1 & -1 & 2 \\ 0 & 1 & 8 & 11 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

$$\begin{array}{rccccccccc} x & - & y & + & 2z & = & 1 \\ 2x & + & y & + & z & = & 8 \\ -4x & + & 5y & & & & 7 \end{array}$$

# Gaussian Elimination

- Row-reduction to upper triang (Row echelon):

Step I

$$\left[ \begin{array}{ccc|c} 1 & -1 & 2 & 1 \\ 2 & 1 & 1 & 8 \\ -4 & 5 & 0 & 7 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

Step IV

$$(3) - (2) \left[ \begin{array}{ccc|c} 1 & -1 & 2 & 1 \\ 0 & 1 & -1 & 2 \\ 0 & 0 & 9 & 9 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

Step II

$$\begin{matrix} (2) - 2 \times (1) \\ (3) + 4 \times (1) \end{matrix} \left[ \begin{array}{ccc|c} 1 & -1 & 2 & 1 \\ 0 & 3 & -3 & 6 \\ 0 & 1 & 8 & 11 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

Step V

$$(3)/9 \left[ \begin{array}{ccc|c} 1 & -1 & 2 & 1 \\ 0 & 1 & -1 & 2 \\ 0 & 0 & 1 & 1 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

Step III

$$(2)/3 \left[ \begin{array}{ccc|c} 1 & -1 & 2 & 1 \\ 0 & 1 & -1 & 2 \\ 0 & 1 & 8 & 11 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

Pivots

# Gaussian Elimination Cont.

$$\begin{array}{rcccccc} x & - & y & + & 2z & = & 1 \\ 2x & + & y & + & z & = & 8 \\ -4x & + & 5y & & & & 7 \end{array}$$

- Back substitution:

Step V

$$\left[ \begin{array}{ccc|c} 1 & -1 & 2 & 1 \\ 0 & 1 & -1 & 2 \\ 0 & 0 & 1 & 1 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

Step VI

$$\begin{matrix} (1) - 2 \times (3) \\ (2) + (3) \end{matrix} \left[ \begin{array}{ccc|c} & & & \\ 0 & 0 & 1 & 1 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

# Gaussian Elimination Cont.

- Back substitution:

Step V

$$\left[ \begin{array}{ccc|c} 1 & -1 & 2 & 1 \\ 0 & 1 & -1 & 2 \\ 0 & 0 & 1 & 1 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

Step VI

$$\begin{aligned} (1) - 2 \times (3) & \left[ \begin{array}{ccc|c} 1 & -1 & 0 & -1 \\ 0 & 1 & 0 & 3 \\ 0 & 0 & 1 & 1 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix} \\ (2) + (3) & \end{aligned}$$

Step VII

$$(1) + (2) \left[ \begin{array}{ccc|c} 0 & 1 & 0 & 3 \\ 0 & 0 & 1 & 1 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

$$\begin{array}{rcllll} x & - & y & + & 2z & = & 1 \\ 2x & + & y & + & z & = & 8 \\ -4x & + & 5y & & & = & 7 \end{array}$$

# Gaussian Elimination Cont.

$$\begin{array}{rccccc}
 x & - & y & + & 2z & = & 1 \\
 2x & + & y & + & z & = & 8 \\
 -4x & + & 5y & & & = & 7
 \end{array}$$

- Back substitution:

Step V

$$\left[ \begin{array}{ccc|c}
 1 & -1 & 2 & 1 \\
 0 & 1 & -1 & 2 \\
 0 & 0 & 1 & 1
 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

Step VI

$$\begin{array}{l}
 (1) - 2 \times (3) \\
 (2) + (3)
 \end{array}
 \left[ \begin{array}{ccc|c}
 1 & -1 & 0 & -1 \\
 0 & 1 & 0 & 3 \\
 0 & 0 & 1 & 1
 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}$$

Step VII

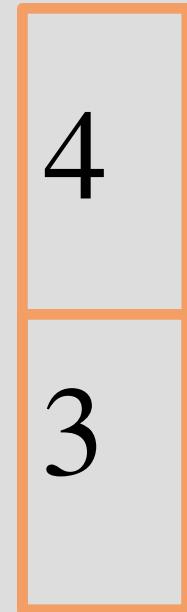
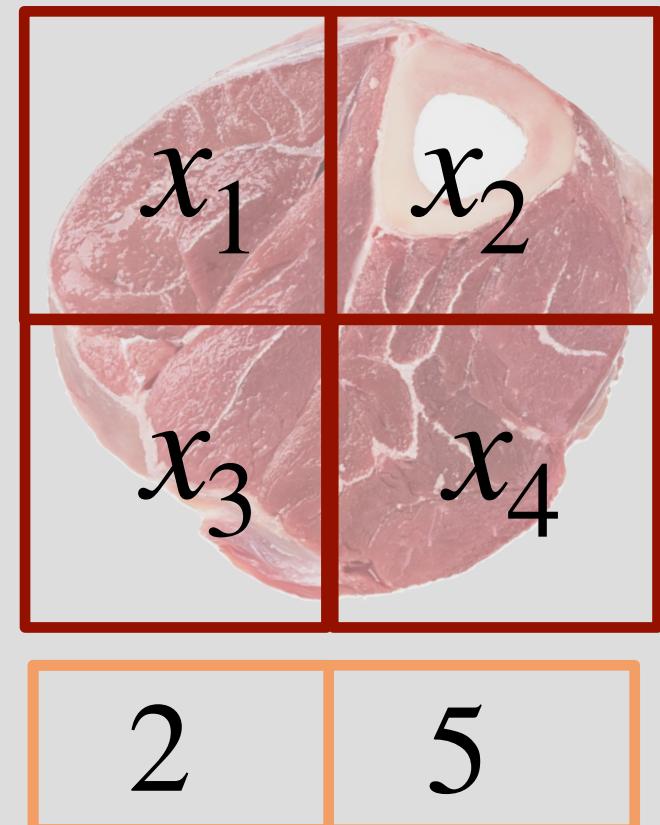
$$\begin{array}{l}
 (1) + (2) \\
 \left[ \begin{array}{ccc|c}
 1 & 0 & 0 & 2 \\
 0 & 1 & 0 & 3 \\
 0 & 0 & 1 & 1
 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \end{matrix}
 \end{array}$$



Diagonal/identity matrix  
 (reduced Row-Echelon form)

$$\begin{array}{rcl}
 x & = & 2 \\
 y & = & 3 \\
 z & = & 1
 \end{array}$$

# Back to Tomography



$$1 \cdot x_1 + 1 \cdot x_2 + 0 \cdot x_3 + 0 \cdot x_4 = 4$$

$$0 \cdot x_1 + 0 \cdot x_2 + 1 \cdot x_3 + 1 \cdot x_4 = 3$$

$$1 \cdot x_1 + 0 \cdot x_2 + 1 \cdot x_3 + 0 \cdot x_4 = 2$$

$$0 \cdot x_1 + 1 \cdot x_2 + 0 \cdot x_3 + 1 \cdot x_4 = 5$$

$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 0 & 1 & 1 & 3 \\ 1 & 0 & 1 & 0 & 2 \\ 0 & 1 & 0 & 1 & 5 \end{array} \right]$$

How do we solve it?

# Back to Tomography

Step I

$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 0 & 1 & 1 & 3 \\ 1 & 0 & 1 & 0 & 2 \\ 0 & 1 & 0 & 1 & 5 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \\ (4) \end{matrix}$$

Step IV

$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 1 & 0 & 1 & 5 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \\ (4) \end{matrix}$$

$(3) + (2)$

Step II

$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 0 & 1 & 1 & 3 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \\ (4) \end{matrix}$$

$(3) - (1)$

Step V

$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 1 & 0 & 1 & 5 \\ 0 & 0 & 1 & 1 & 3 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \\ (4) \end{matrix}$$

$(4) - (3)$

Step III

$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 0 & 1 & 1 & 2 \\ 0 & 0 & 0 & 1 & 1 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \\ (4) \end{matrix}$$

# Back to Tomography

Step I

$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 0 & 1 & 1 & 3 \\ 1 & 0 & 1 & 0 & 2 \\ 0 & 1 & 0 & 1 & 5 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \\ (4) \end{matrix}$$

Step II

$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 0 & 1 & 1 & 3 \\ 0 & -1 & 1 & 0 & -2 \\ 0 & 1 & 0 & 1 & 5 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3)-(1) \\ (4) \end{matrix}$$

Step III

$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 1 & 0 & 1 & 5 \\ 0 & -1 & 1 & 0 & -2 \\ 0 & 0 & 1 & 1 & 3 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3)-(1) \\ (4) \end{matrix}$$

Step IV

$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 1 & 0 & 1 & 5 \\ 0 & 0 & 1 & 1 & 3 \\ 0 & 0 & 1 & 1 & 3 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3)+(2) \\ (4) \end{matrix}$$

Step V

$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 1 & 0 & 1 & 5 \\ 0 & 0 & 1 & 1 & 3 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right] \begin{matrix} (1) \\ (2) \\ (3) \\ (4)-(3) \end{matrix}$$

Infinite solutions!

# Back to Tomography

Back substitution:

$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 1 & 0 & 1 & 5 \\ 0 & 0 & 1 & 1 & 3 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right]$$

Row Echelon

Pivots

$$\left[ \begin{array}{cccc|c} 1 & * & * & * & * \\ 0 & 1 & * & * & * \\ 0 & 0 & 1 & * & * \\ 0 & 0 & 0 & 0 & 0 \end{array} \right]$$

Reduced Row Echelon

Pivots

$$\left[ \begin{array}{cccc|c} 1 & 0 & 0 & * & * \\ 0 & 1 & 0 & * & * \\ 0 & 0 & 1 & * & * \\ 0 & 0 & 0 & 0 & 0 \end{array} \right]$$

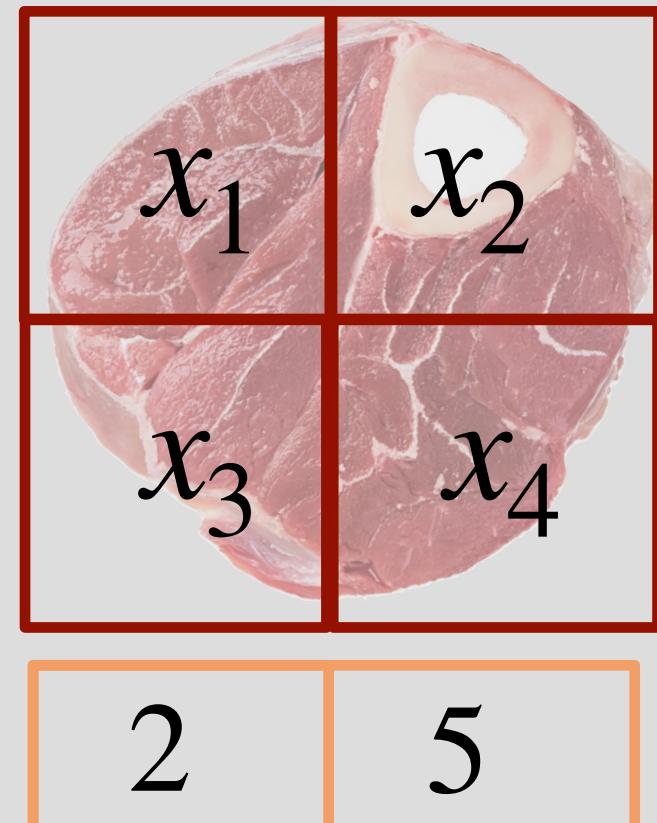
↑  
Basic variables  
↑  
Free variables

$(1) - (2)$

$$\left[ \begin{array}{cccc|c} 0 & 1 & 0 & 1 & 5 \\ 0 & 0 & 1 & 1 & 3 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right]$$

# Back to Tomography

Perturbations in the measurements



$$1 \cdot x_1 + 1 \cdot x_2 + 0 \cdot x_3 + 0 \cdot x_4 = 4$$

$$0 \cdot x_1 + 0 \cdot x_2 + 1 \cdot x_3 + 1 \cdot x_4 = 3.1$$

$$1 \cdot x_1 + 0 \cdot x_2 + 1 \cdot x_3 + 0 \cdot x_4 = 2$$

$$0 \cdot x_1 + 1 \cdot x_2 + 0 \cdot x_3 + 1 \cdot x_4 = 5$$

$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 0 & 1 & 1 & 3.1 \\ 1 & 0 & 1 & 0 & 2 \\ 0 & 1 & 0 & 1 & 5 \end{array} \right]$$

How do we solve it?

# Back to Tomography

Step I

$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 0 & 1 & 1 & 3.1 \\ 1 & 0 & 1 & 0 & 2 \\ 0 & 1 & 0 & 1 & 5 \end{array} \right]$$

Step II

$$\begin{aligned} (3) - (1) \quad & \left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 0 & 1 & 1 & 3.1 \\ 0 & -1 & 1 & 0 & -2 \\ 0 & 1 & 0 & 1 & 5 \end{array} \right] \end{aligned}$$

Step III

$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 1 & 0 & 1 & 5 \\ 0 & -1 & 1 & 0 & -2 \\ 0 & 0 & 1 & 1 & 3.1 \end{array} \right]$$

Step IV

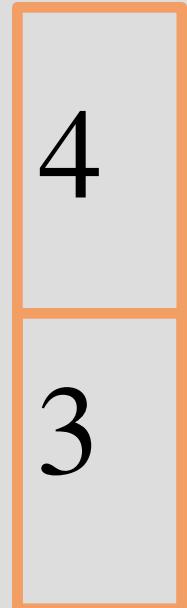
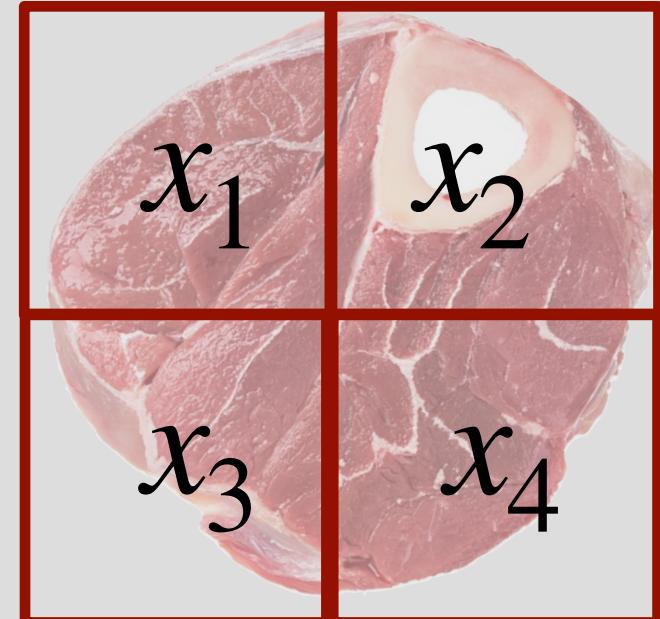
$$\begin{aligned} (3) + (2) \quad & \left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 1 & 0 & 1 & 5 \\ 0 & 0 & 1 & 1 & 3 \\ 0 & 0 & 1 & 1 & 3.1 \end{array} \right] \end{aligned}$$

Step V

$$\begin{aligned} (4) - (3) \quad & \left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 1 & 0 & 1 & 5 \\ 0 & 0 & 1 & 1 & 3 \end{array} \right] \end{aligned}$$

No Solution!

# Back to Tomography



$3\sqrt{2}$

How do we solve it?

$$1 \cdot x_1 + 1 \cdot x_2 + 0 \cdot x_3 + 0 \cdot x_4 = 4$$

$$0 \cdot x_1 + 0 \cdot x_2 + 1 \cdot x_3 + 1 \cdot x_4 = 3$$

$$1 \cdot x_1 + 0 \cdot x_2 + 1 \cdot x_3 + 0 \cdot x_4 = 2$$

$$0 \cdot x_1 + 1 \cdot x_2 + 0 \cdot x_3 + 1 \cdot x_4 = 5$$

$$\sqrt{2}x_1 + 0 \cdot x_2 + 0 \cdot x_3 + \sqrt{2}x_4 = 3\sqrt{2}$$

$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 0 & 1 & 1 & 3 \\ 1 & 0 & 1 & 0 & 2 \\ 0 & 1 & 0 & 1 & 5 \\ \hline \sqrt{2} & 0 & 0 & \sqrt{2} & 3\sqrt{2} \end{array} \right]$$

# Gaussian Elimination

$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 0 & 1 & 1 & 3 \\ 1 & 0 & 1 & 0 & 2 \\ 0 & 1 & 0 & 1 & 5 \\ \sqrt{2} & 0 & 0 & \sqrt{2} & 3\sqrt{2} \end{array} \right] \xrightarrow{(3)+(2)} \left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 0 & 1 & 1 & 3 \\ 0 & 1 & 1 & 0 & 6 \\ 0 & 1 & 0 & 1 & 5 \\ \sqrt{2} & 0 & 0 & \sqrt{2} & 3\sqrt{2} \end{array} \right] \xrightarrow{(4)-(2)} \left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 0 & 1 & 1 & 3 \\ 0 & 0 & 1 & -1 & 3 \\ 0 & 1 & 0 & 1 & 5 \\ \sqrt{2} & 0 & 0 & \sqrt{2} & 3\sqrt{2} \end{array} \right] \xrightarrow{(2)+(4)} \left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 0 & 1 & 1 & 3 \\ 0 & 0 & 1 & -1 & 3 \\ 0 & 1 & 0 & 1 & 5 \\ \sqrt{2} & 0 & 0 & \sqrt{2} & 3\sqrt{2} \end{array} \right] \xrightarrow{(3)+(4)} \left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 0 & 1 & 1 & 3 \\ 0 & 0 & 0 & 0 & 6 \\ 0 & 1 & 0 & 1 & 5 \\ \sqrt{2} & 0 & 0 & \sqrt{2} & 3\sqrt{2} \end{array} \right] \xrightarrow{(1)-(2)} \left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 0 & 1 & 1 & 3 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 5 \\ \sqrt{2} & 0 & 0 & \sqrt{2} & 3\sqrt{2} \end{array} \right] \xrightarrow{(5)-(3)} \left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 0 & 1 & 1 & 3 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 5 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right] \xrightarrow{(4)/2} \left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 0 & 1 & 1 & 3 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 5 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right] \xrightarrow{(5)-(4)} \left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 0 & 1 & 1 & 3 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right] \xrightarrow{(2)} \left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 0 & 1 & 1 & 3 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right]$$

# Gaussian Elimination

$$\left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 0 & 1 & 1 & 3 \\ 1 & 0 & 1 & 0 & 2 \\ 0 & 1 & 0 & 1 & 5 \\ \sqrt{2} & 0 & 0 & \sqrt{2} & 3\sqrt{2} \end{array} \right]$$

$$\begin{aligned} & (3) + (2) \quad \left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 1 & 0 & -1 & 1 \\ 0 & 0 & 1 & -1 & -1 \\ 0 & 0 & 0 & 2 & 4 \\ 0 & 0 & 1 & 1 & 3 \end{array} \right] \\ & (4) - (2) \quad \left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 1 & 0 & -1 & 1 \\ 0 & 0 & 1 & -1 & -1 \\ 0 & 0 & 0 & 2 & 4 \\ 0 & 0 & 1 & 1 & 3 \end{array} \right] \end{aligned}$$

$$\begin{aligned} & (2) + (4) \quad \left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 1 & 0 & 0 & 3 \\ 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right] \\ & (3) + (4) \quad \left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 1 & 0 & 0 & 3 \\ 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right] \end{aligned}$$

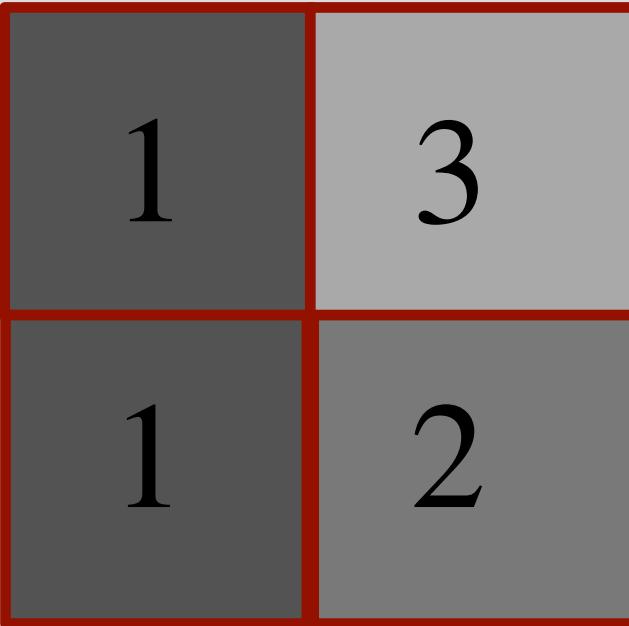
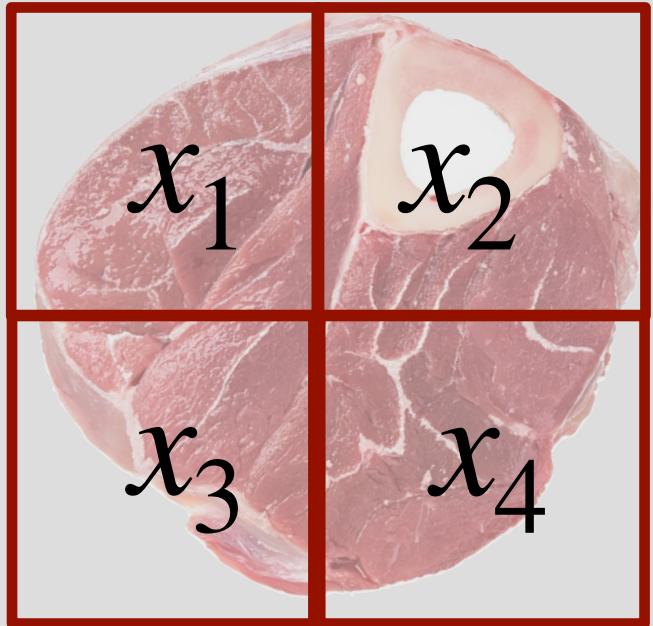
$$\begin{aligned} & (3) - (1) \quad \left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 0 & 1 & 1 & 3 \\ 0 & -1 & 1 & 0 & -2 \\ 0 & 1 & 0 & 1 & 5 \\ 0 & -\sqrt{2} & 0 & \sqrt{2} & -\sqrt{2} \end{array} \right] \\ & (5) - \sqrt{2} \times (1) \quad \left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 1 & 0 & -1 & 1 \\ 0 & 0 & 1 & -1 & -1 \\ 0 & 0 & 0 & 2 & 4 \\ 0 & 0 & 0 & 2 & 4 \end{array} \right] \end{aligned}$$

$$\begin{aligned} & (1) - (2) \quad \left[ \begin{array}{cccc|c} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 3 \\ 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right] \end{aligned}$$

$$\begin{aligned} & -(5)/\sqrt{2} \quad \left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 1 & 0 & -1 & 1 \\ 0 & -1 & 1 & 0 & -2 \\ 0 & 1 & 0 & 1 & 5 \\ 0 & 0 & 1 & 1 & 3 \end{array} \right] \\ & (2) \quad \left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 1 & 0 & -1 & 1 \\ 0 & 0 & 1 & -1 & -1 \\ 0 & 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right] \end{aligned}$$

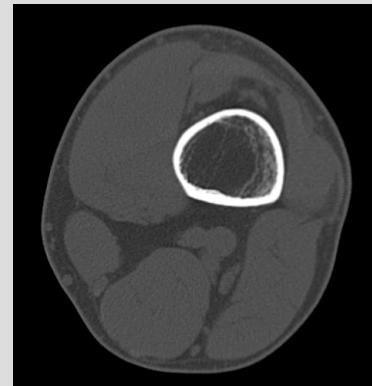
$$\begin{aligned} & (4)/2 \quad \left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 1 & 0 & -1 & 1 \\ 0 & 0 & 1 & -1 & -1 \\ 0 & 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right] \\ & (5) - (4) \quad \left[ \begin{array}{cccc|c} 1 & 1 & 0 & 0 & 4 \\ 0 & 1 & 0 & -1 & 1 \\ 0 & 0 & 1 & -1 & -1 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right] \end{aligned}$$

# Tomography Solved!



$$\begin{array}{l} x_1 \quad x_2 \quad x_3 \quad x_4 \\ \hline 1 & 0 & 0 & 0 & | & 1 \\ 0 & 1 & 0 & 0 & | & 3 \\ 0 & 0 & 1 & 0 & | & 1 \\ 0 & 0 & 0 & 1 & | & 2 \\ 0 & 0 & 0 & 0 & | & 0 \end{array}$$

Blurred version of :



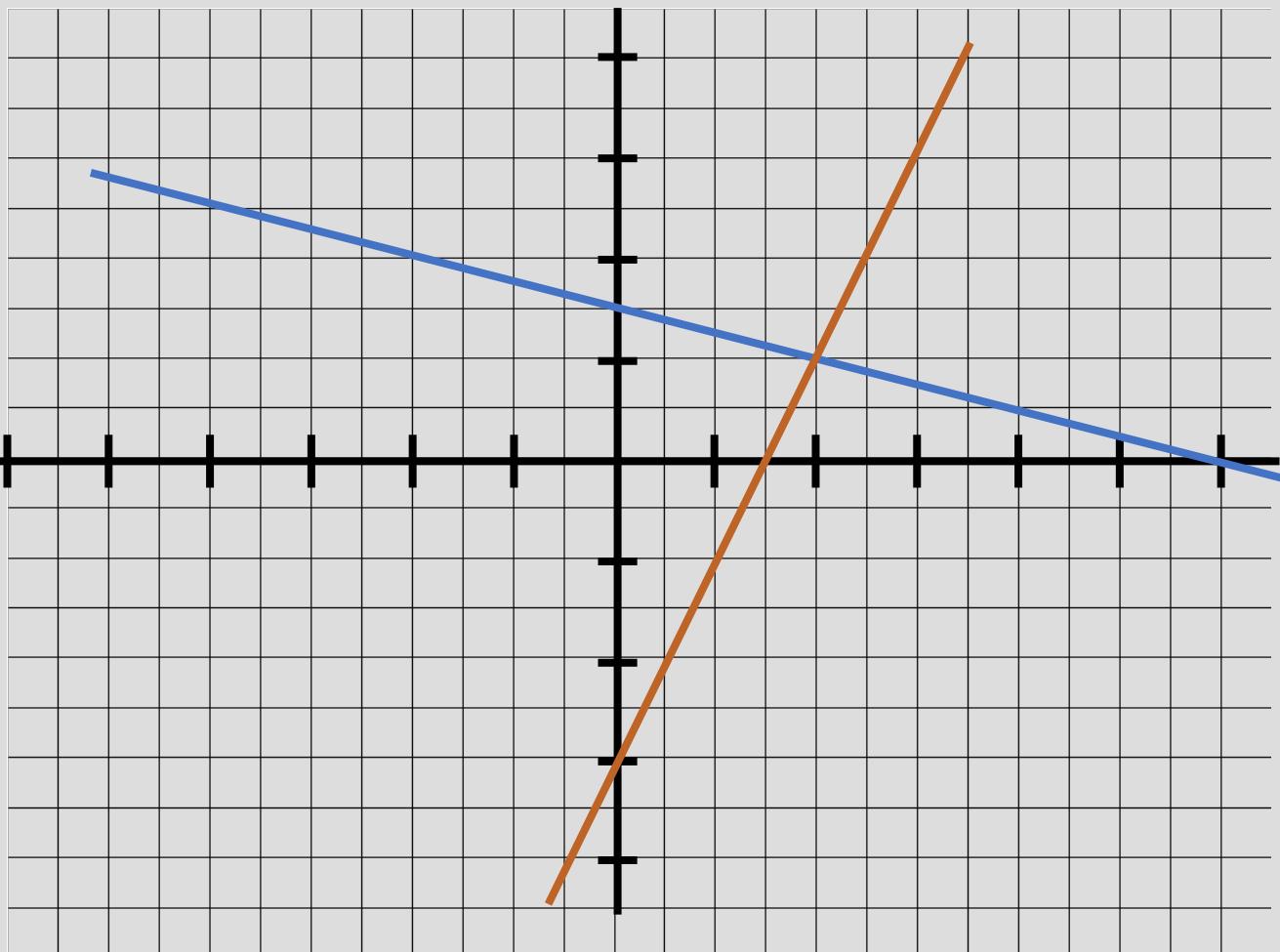
# Geometric Interpretation

$$(1) \quad x + 4y = 6 \quad x = 0 \Rightarrow y = 1.5 \quad y = 0 \Rightarrow x = 6$$

$$(2) \quad 2x - y = 3 \quad x = 0 \Rightarrow y = -3 \quad y = 0 \Rightarrow x = 1.5$$

Single Solution!

$$x = 2, y = 1$$



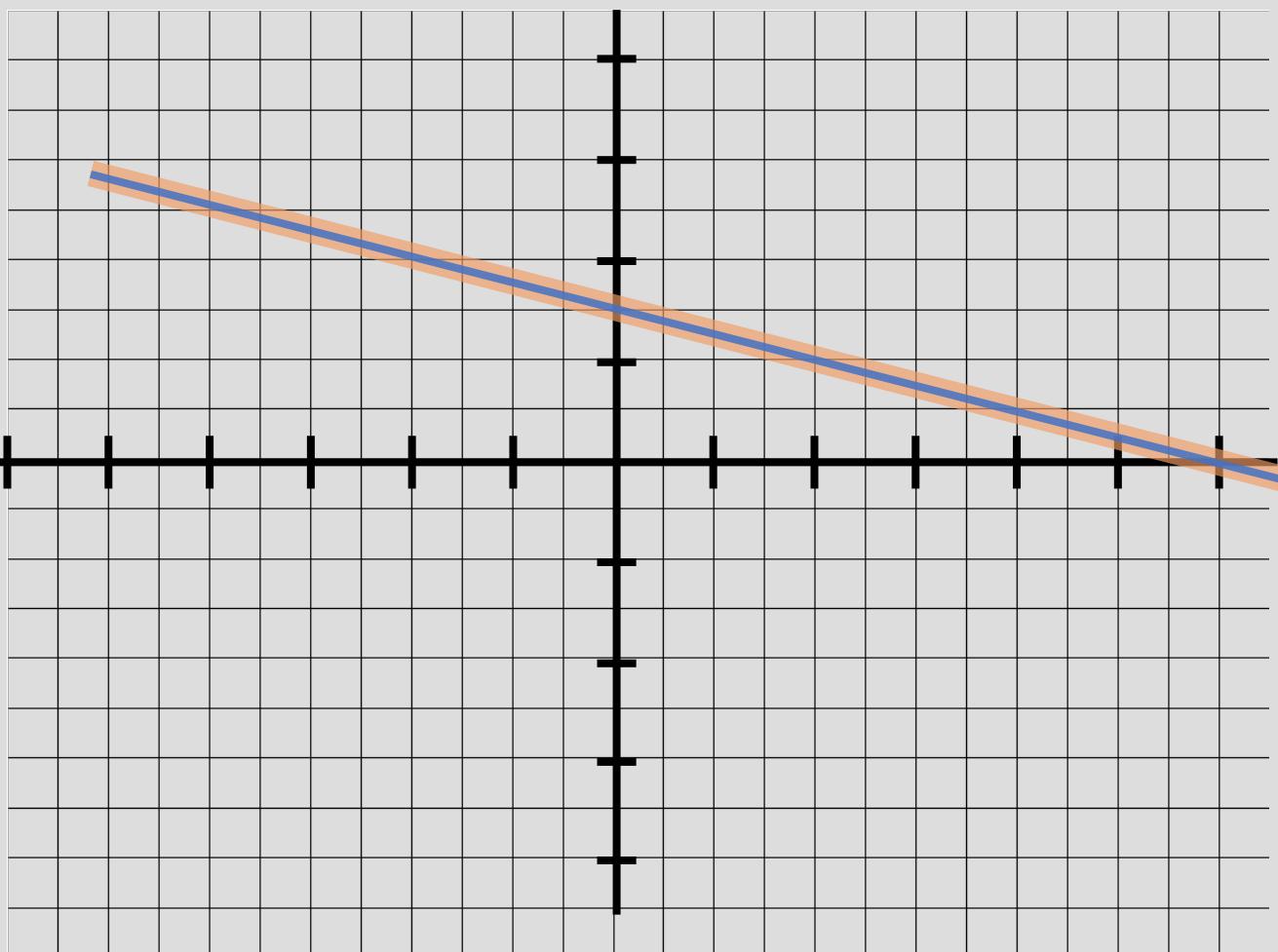
# Geometric Interpretation

$$(1) \quad x + 4y = 6 \quad x = 0 \Rightarrow y = 1.5 \quad y = 0 \Rightarrow x = 6$$

$$(2) \quad 2x + 8y = 12 \quad x = 0 \Rightarrow y = 1.5 \quad y = 0 \Rightarrow x = 6$$

Infinite Solutions!  
anything that satisfies:

$$x = 6 - 4y_0$$

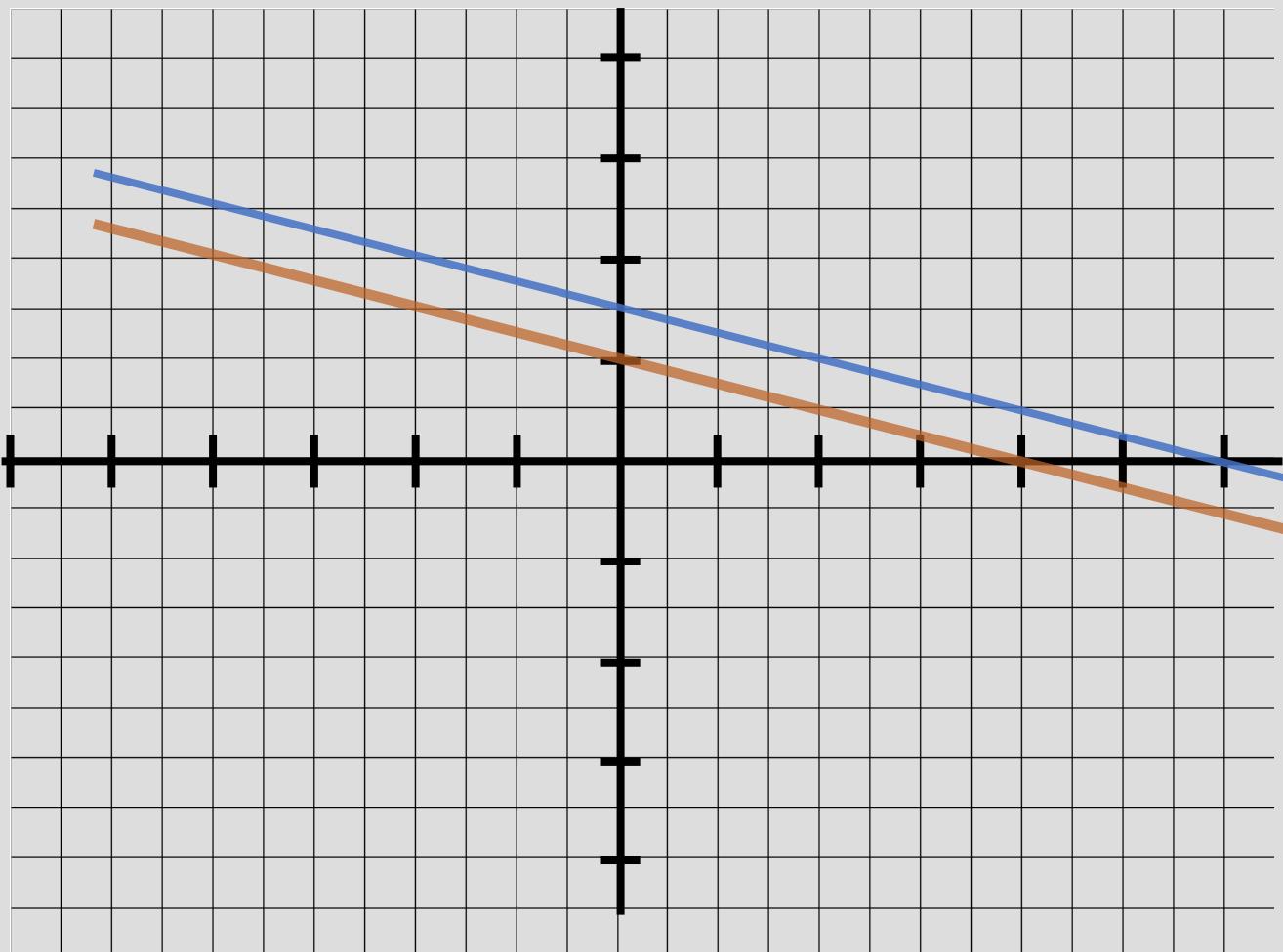


# Geometric Interpretation

$$(1) \quad x + 4y = 6 \quad x = 0 \Rightarrow y = 1.5 \quad y = 0 \Rightarrow x = 6$$

$$(2) \quad 2x + 8y = \underline{8} \quad x = 0 \Rightarrow y = 1 \quad y = 0 \Rightarrow x = 4$$

No Solutions!  
Parallel lines do not intersect!



# Gaussian Elimination Summary

- Reduce to row-echelon form, from left-to-right by using:
  - Multiply an equation with *nonzero* scalar
  - Adding a scalar constant multiple of one equation to another
  - Swapping equations

Single solution

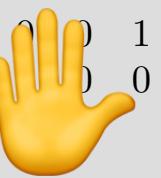
$$\left[ \begin{array}{cccc|c} 1 & * & * & * & * \\ 0 & 1 & * & * & * \\ 0 & 0 & 1 & * & * \\ 0 & 0 & 0 & 1 & * \end{array} \right]$$

Infinite solutions

$$\left[ \begin{array}{cccc|c} 1 & * & * & * & * \\ 0 & 1 & * & * & * \\ 0 & 0 & 0 & 1 & * \\ 0 & 0 & 0 & 0 & 0 \end{array} \right]$$

No solution

$$\left[ \begin{array}{cccc|c} 1 & * & * & * & * \\ 0 & 1 & * & * & * \\ 0 & 0 & 0 & 1 & * \\ 0 & 0 & 0 & 0 & 0 \end{array} \right]$$



- Back substitute to reduced row-echelon form, from right-to-left

Single solution

$$\left[ \begin{array}{cccc|c} 1 & 0 & 0 & 0 & * \\ 0 & 1 & 0 & 0 & * \\ 0 & 0 & 1 & 0 & * \\ 0 & 0 & 0 & 1 & * \end{array} \right]$$

Infinite solutions

$$\left[ \begin{array}{cccc|c} 1 & 0 & * & 0 & * \\ 0 & 1 & * & 0 & * \\ 0 & 0 & 0 & 1 & * \\ 0 & 0 & 0 & 0 & 0 \end{array} \right]$$

Pivots  
Basic variables  
Free variables

**Data:** Augmented matrix  $A \in \mathbb{R}^{m \times (n+1)}$ , for a system of  $m$  equations with  $n$  variables

**Result:** Reduced form of augmented matrix

# Forward elimination procedure:

for each variable index  $i$  from 1 to  $n$  do

if entry in row  $i$ , column  $i$  of  $A$  is 0 then

    if all entries in column  $i$  and row  $> i$  of  $A$  are 0 then  
        proceed to next variable index;

    else

        find  $j$ , the smallest row index  $> i$  of  $A$  for which entry in column  $i \neq 0$  ;

        # The following rows implement the “swap” operation:

        old\_row\_j  $\leftarrow$  row  $j$  of  $A$ ;  
        row  $j$  of  $A \leftarrow$  row  $i$  of  $A$ ;  
        row  $i$  of  $A \leftarrow$  old\_row\_j;

    end

end

divide row  $i$  of  $A$  by entry in row  $i$ , column  $i$  of  $A$ ;

for each row index  $k$  from  $i + 1$  to  $m$  do

    scaled\_row\_i  $\leftarrow$  row  $i$  of  $A$  times entry in row  $k$ , column  $i$  of  $A$ ;  
    row  $k$  of  $A \leftarrow$  row  $k$  of  $A - scaled\_row_i$ ;

end

end

# Back substitution procedure:

for each variable index  $u$  from  $n - 1$  to 1 do

if entry in row  $u$ , column  $u$  of  $A \neq 0$  then

    for each row  $v$  from  $u - 1$  to 1 do

        scaled\_row\_u  $\leftarrow$  row  $u$  of  $A$  times entry in row  $v$ , column  $u$  of  $A$ ;  
        row  $v$  of  $A \leftarrow$  row  $v$  of  $A - scaled\_row_u$ ;

    end

end

end

**Algorithm 1:** The Gaussian elimination algorithm.

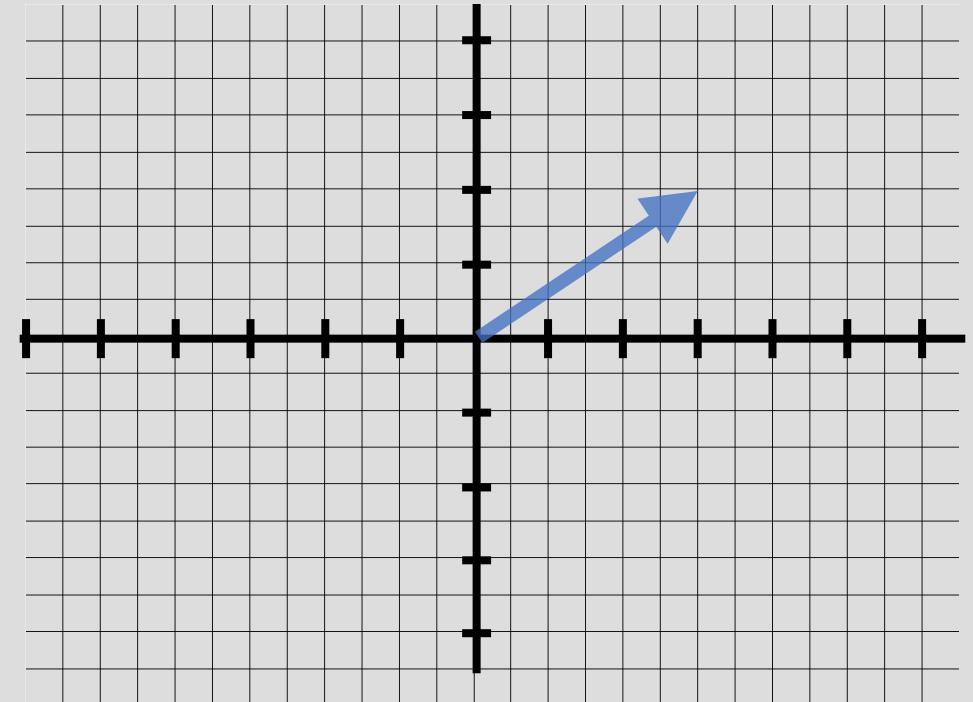
# Vectors

- An array of N numbers
  - Represents coordinates in an N-dimensional space

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_N \end{bmatrix}, \quad \vec{x} \in \mathbb{R}^N$$

- For example:

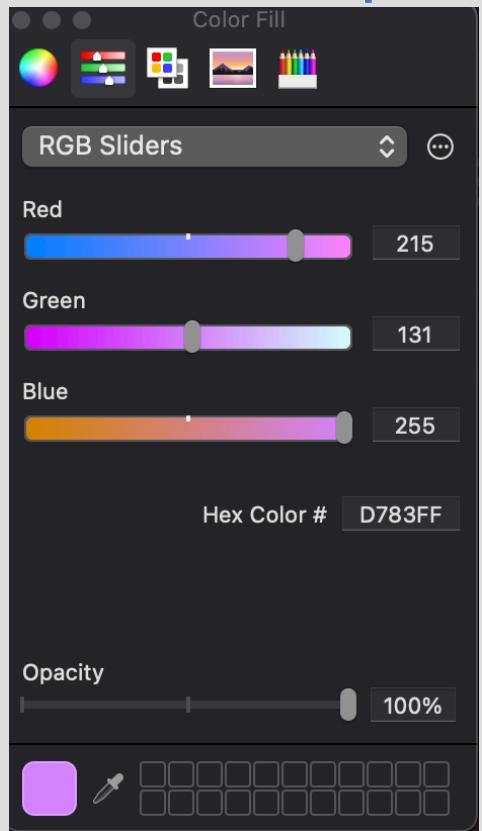
$$\vec{x} = \begin{bmatrix} 3 \\ 2 \end{bmatrix}, \quad \vec{x} \in \mathbb{R}^2$$



# Vectors

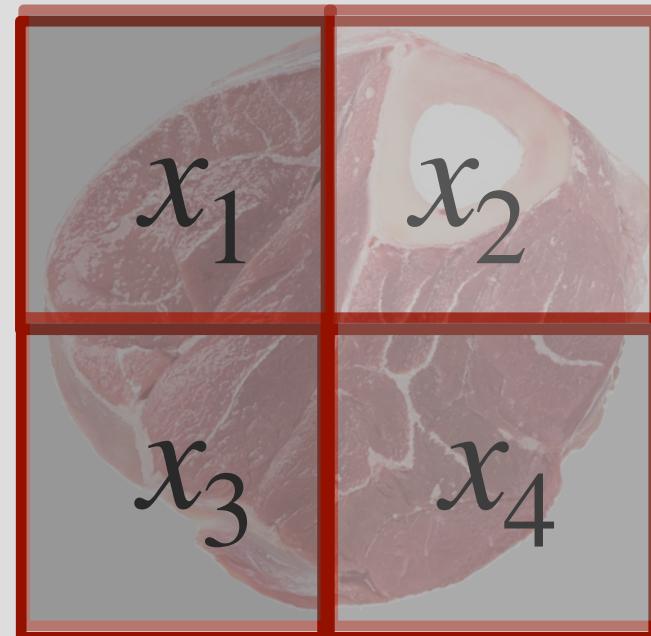
- Since it's an array of numbers, it can represent other things....

pixel color



$$\vec{x} = \begin{bmatrix} 215 \\ 131 \\ 25 \end{bmatrix}$$

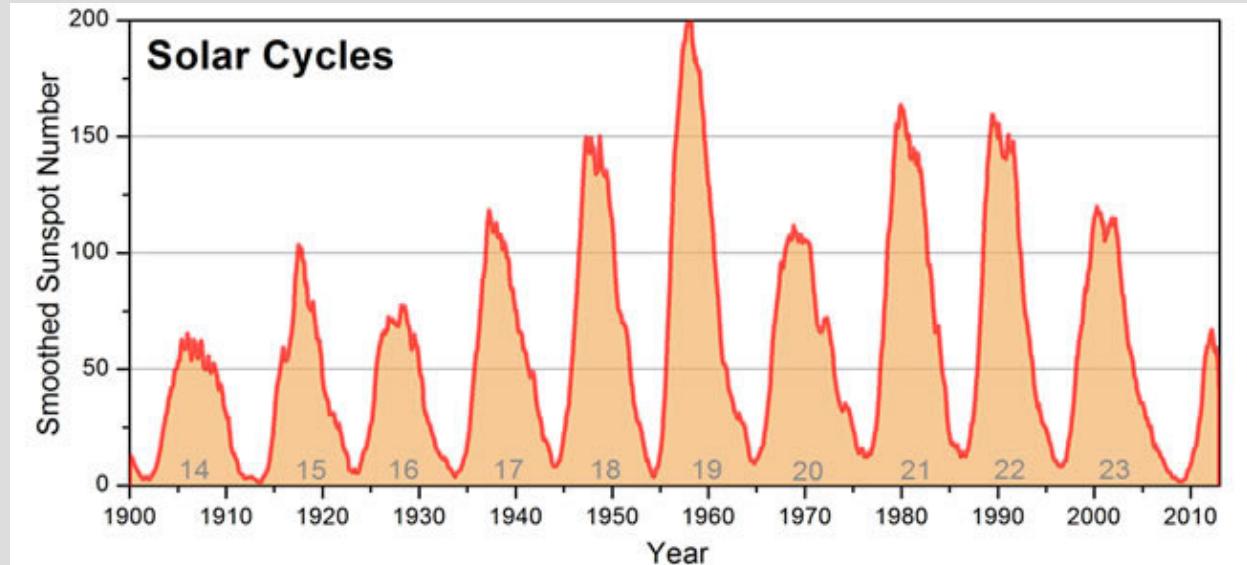
pixel values in an image



$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix}$$

# Vectors

## Data



$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_{120} \end{bmatrix}$$

# Special Vectors

$$\vec{0} = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix} \quad \vec{1} = \begin{bmatrix} 1 \\ 1 \\ \vdots \\ 1 \end{bmatrix} \quad \vec{e}_1 = \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix} \quad \vec{e}_2 = \begin{bmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{bmatrix} \quad \vec{e}_N = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{bmatrix}$$

# Matrices

- A collection of numbers in a rectangular form

$$X = \begin{bmatrix} x_{11} & x_{12} & \cdots & x_{1M} \\ x_{21} & x_{22} & \cdots & x_{2M} \\ \vdots & \vdots & \ddots & \vdots \\ x_{N1} & x_{N2} & \cdots & x_{NM} \end{bmatrix}, \quad X \in \mathbb{R}^{N \times M}$$

- Or a collection of M, N-length vectors

$$X = \begin{bmatrix} \vec{x}_1 & \vec{x}_2 & \cdots & \vec{x}_M \end{bmatrix}, \quad X \in \mathbb{R}^{N \times M}$$

# Vectors as Matrices

- A vector is a degenerate matrix

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_N \end{bmatrix}, \quad \vec{x} \in \mathbb{R}^{N \times 1}$$

- A scalar is a degenerate vector or matrix

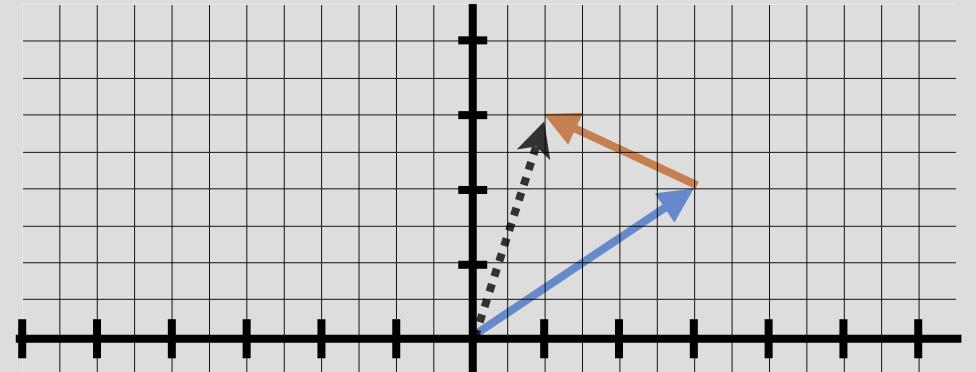
$$a \in \mathbb{R}^{1 \times 1}$$

# Vector addition

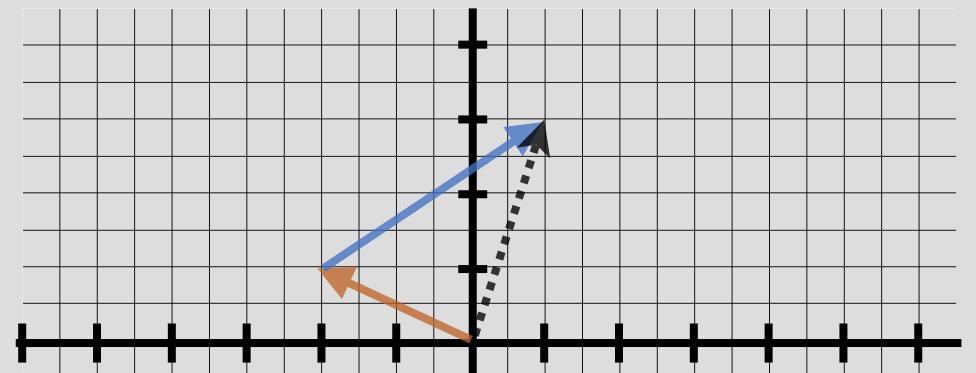
- Two vectors of the same length can be added
  - Addition is element-wise

$$\vec{x} = \begin{bmatrix} 3 \\ 2 \end{bmatrix}, \quad \vec{y} = \begin{bmatrix} -2 \\ 1 \end{bmatrix}$$

$$\vec{x} + \vec{y} =$$



$$\vec{y} + \vec{x} =$$



# Properties of vector addition

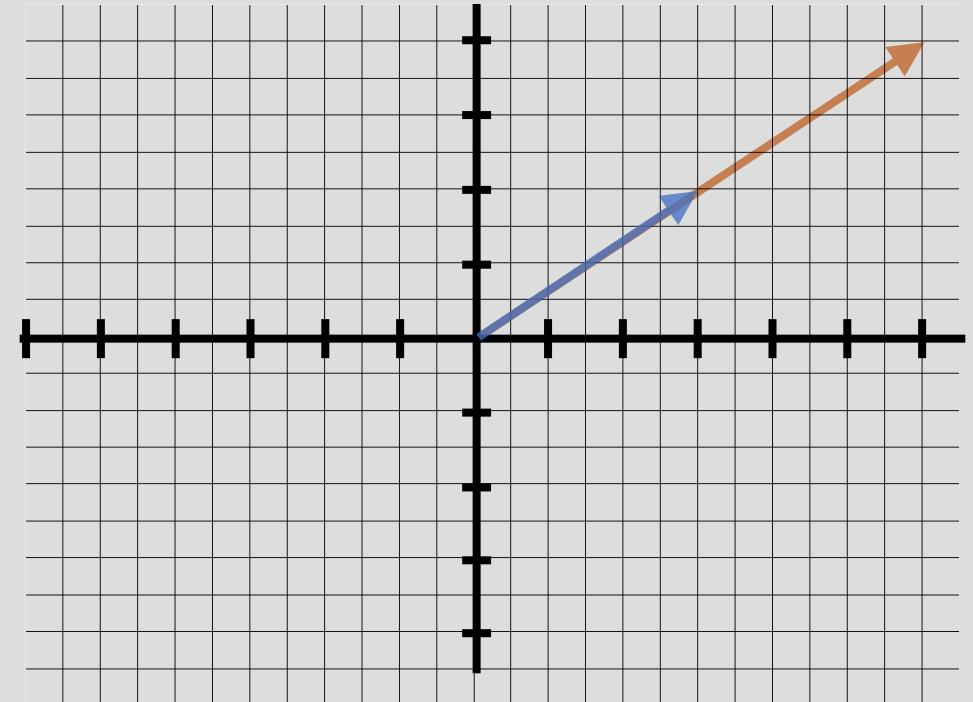
- Commutativity:  $\vec{x} + \vec{y} = \vec{y} + \vec{x}$
- Associativity:  $(\vec{x} + \vec{y}) + \vec{z} = \vec{x} + (\vec{y} + \vec{z})$
- Additive negative:  $\vec{x} + (-\vec{x}) = \vec{0}$
- Additive identity:  $\vec{x} + \vec{0} = \vec{x}$

# Scalar Vector Multiplication

- Multiplying with a scalar result in multiplying each element.

$$a\vec{x} = \begin{bmatrix} ax_1 \\ ax_1 \\ \vdots \\ ax_{N \times 1} \end{bmatrix}$$

$$2 \cdot \vec{x} = 2 \cdot \begin{bmatrix} 3 \\ 2 \end{bmatrix} = \begin{bmatrix} 6 \\ 4 \end{bmatrix}$$



# Vector Transpose

- $\vec{x}^T$  is the transpose of  $\vec{x}$

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_N \end{bmatrix}, \quad \vec{x} \in \mathbb{R}^{N \times 1}$$

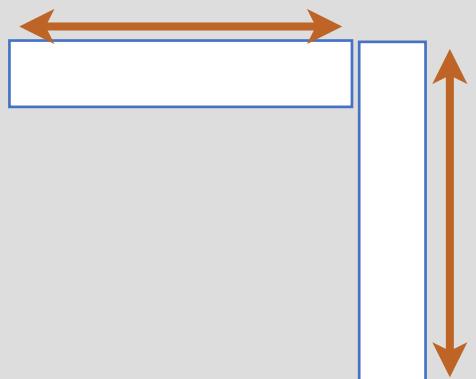
$$\vec{x}^T = [ \ x_1 \ x_2 \ \cdots \ x_N \ ], \quad \vec{x}^T \in \mathbb{R}^{1 \times N}$$

- $\vec{x}$  is always a column vector
- To represent a row vector, write:  $\vec{x}^T$

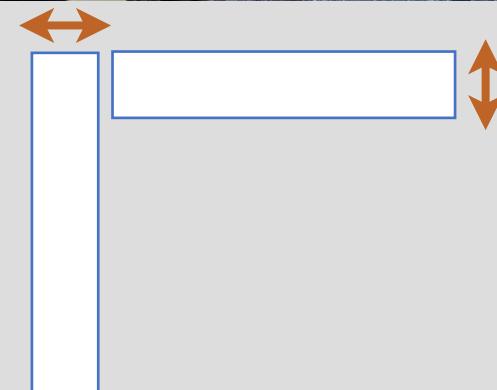
# Vector Matrix Multiplication

- Let  $\vec{x} \in \mathbb{R}^{N \times 1}$ ,  $\vec{y} \in \mathbb{R}^{N \times 1}$ ,  $\vec{z} \in \mathbb{R}^{M \times 1}$
- Multiplication is valid only for specific matching dimensions!

Like this....



and like that!



Or

# Vector Vector Multiplication

$$\vec{x}, \vec{y} \in \mathbb{R}^{N \times 1}$$

$1 \times N$

$$\vec{y}^T \vec{x} =$$



$N \times 1$

Like this....



and like that!



# Vector Vector Multiplication

$$\vec{x}, \vec{y} \in \mathbb{R}^{N \times 1}$$

$$\vec{y}^T \vec{x} =$$

  
 $1 \times N$        $N \times 1$

$$= y_1x_1 + y_2x_2 + y_3x_3 + \cdots + y_Nx_N$$

scalar  $1 \times 1$

Like this....



and like that!



Also known as “inner product”  
or “dot product”

# Vector Vector Multiplication

$$\vec{x}, \vec{y} \in \mathbb{R}^{N \times 1}$$

$$\vec{y}^T \vec{x} =$$

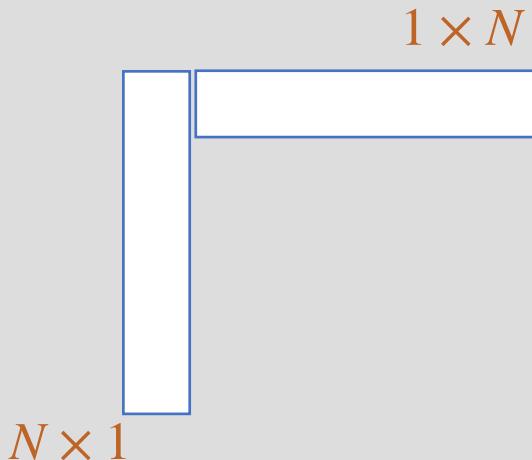


$$= y_1x_1 + y_2x_2 + y_3x_3 + \cdots + y_Nx_N$$

scalar  $1 \times 1$

Also known as “inner product”  
or “dot product”

$$\vec{x} \vec{y}^T =$$



$N \times N$

Like this....



and like that!



# Vector Vector Multiplication

$$\vec{x}, \vec{y} \in \mathbb{R}^{N \times 1}$$

$$\vec{y}^T \vec{x} =$$

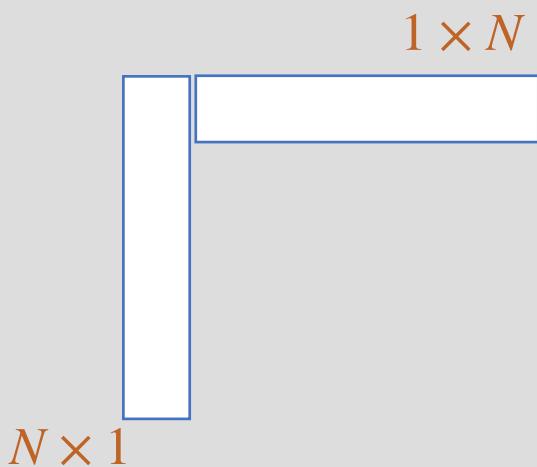


$$= y_1x_1 + y_2x_2 + y_3x_3 + \cdots + y_Nx_N$$

scalar  $1 \times 1$

Also known as “inner product”  
or “dot product”

$$\vec{x} \vec{y}^T =$$



$$= \begin{bmatrix} x_1y_1 & x_1y_2 & \cdots & x_1y_N \\ x_2y_1 & x_2y_2 & \cdots & x_2y_N \\ \vdots & \vdots & \ddots & \vdots \\ x_Ny_1 & x_Ny_2 & \cdots & x_Ny_N \end{bmatrix}_{N \times N}$$

Do not commute!  
Also known as “outer product”

Like this....



and like that!



# Vector Matrix Multiplication

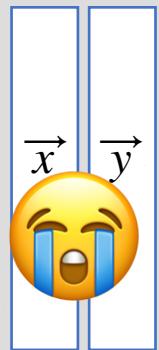
- Let  $\vec{x} \in \mathbb{R}^{N \times 1}$ ,  $\vec{y} \in \mathbb{R}^{N \times 1}$ ,  $\vec{z} \in \mathbb{R}^{M \times 1}$

- $N \times 1$  with  $1 \times M$  with output:  $N \times M$

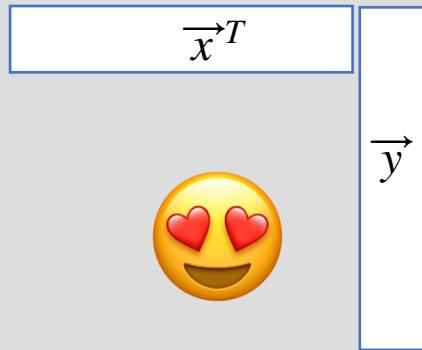
- $M \times 1$  with  $1 \times N$  with output:  $M \times N$

- $1 \times N$  with  $N \times 1$  with output:  $1 \times 1$

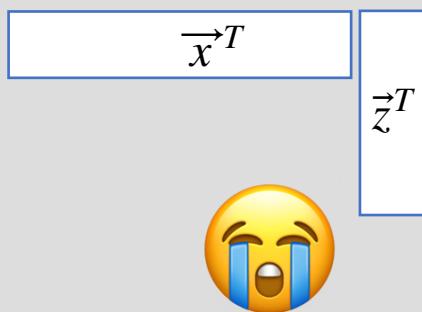
$$\vec{x} \cdot \vec{y}$$



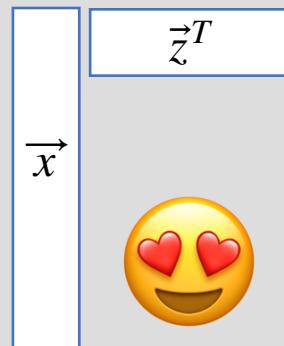
$$\vec{x}^T \cdot \vec{y}$$



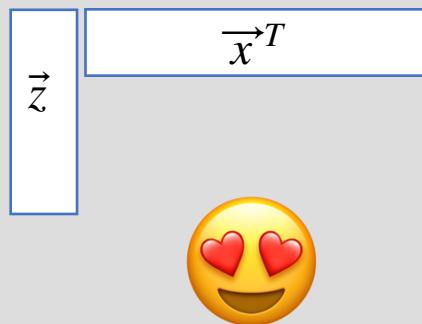
$$\vec{x}^T \cdot \vec{z}$$



$$\vec{x} \cdot \vec{z}^T$$



$$\vec{z} \cdot \vec{x}^T$$



$1 \times 1$

$N \times M$

$M \times N$