

# Welcome to EECS 16A!

## Designing Information Devices and Systems I

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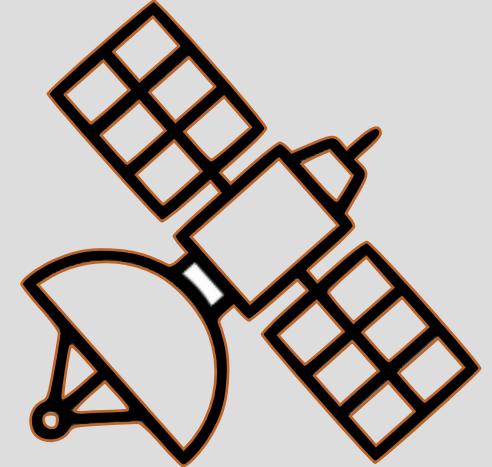
Fall 2022

Lecture 13A  
Least Squares



# GPS

- 24 satellites
  - Known position
  - Time synchronized
  - 8 usually visible
- Problem:
  - Classify which satellite is transmitting
  - Estimate distance to GPS
  - Estimate position from noisy data
- Tools:
  - Inner product
  - Cross correlation
  - Least Squares



# Orthogonal Projections

Given vectors  $\vec{a}$ ,  $\vec{b}$ , we say that the orthogonal projection of  $\vec{b}$  onto  $\vec{a}$  is:

$$\text{Proj}_{\vec{a}}(\vec{b}) = \frac{\vec{a}^T \vec{b}}{\|\vec{a}\|^2} \vec{a}$$

## Example 2D

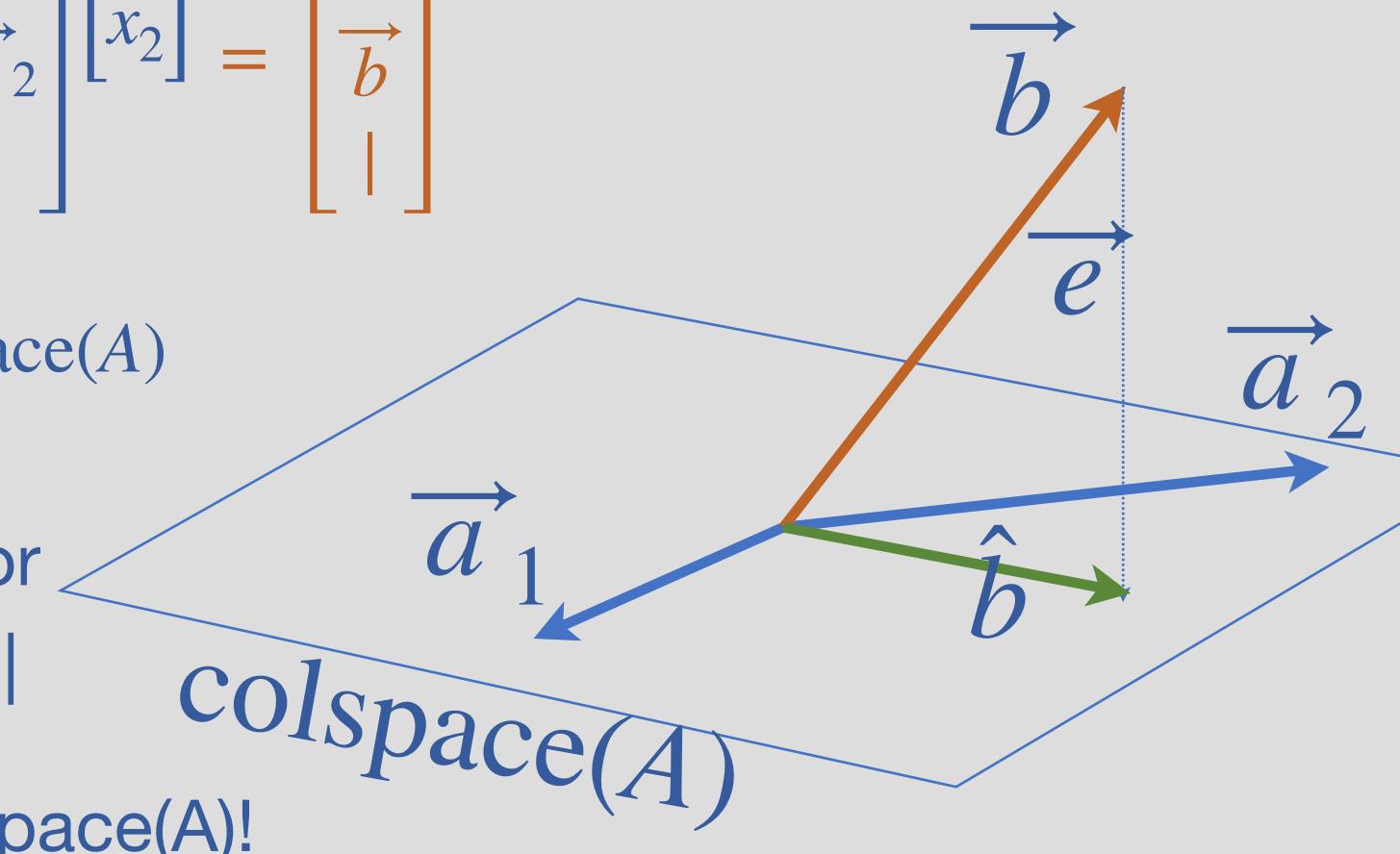
3 equations 2 unknowns:

$$A \quad \vec{x} \quad \vec{b}$$
$$\begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \\ a_{31} & a_{32} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} \quad \begin{bmatrix} | & | \\ \vec{a}_1 & \vec{a}_2 \\ | & | \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} | \\ \vec{b} \\ | \end{bmatrix}$$

No solution means:  $\vec{b} \notin \text{colspace}(A)$

Find  $\hat{x}$  that has the smallest error

$$\|\vec{e}\| = \|A\hat{x} - \vec{b}\| \leq \|Ax - \vec{b}\|$$



Orthogonal projection onto  $\text{colspace}(A)$ !

Theorem: Consider matrix  $A$ , and  $\vec{y} \in \text{colspace}(A)$

If  $\exists \vec{z}$ , such that  $\langle \vec{z}, \vec{a}_i \rangle = 0$ , then  $\langle \vec{z}, \vec{y} \rangle = 0$ .

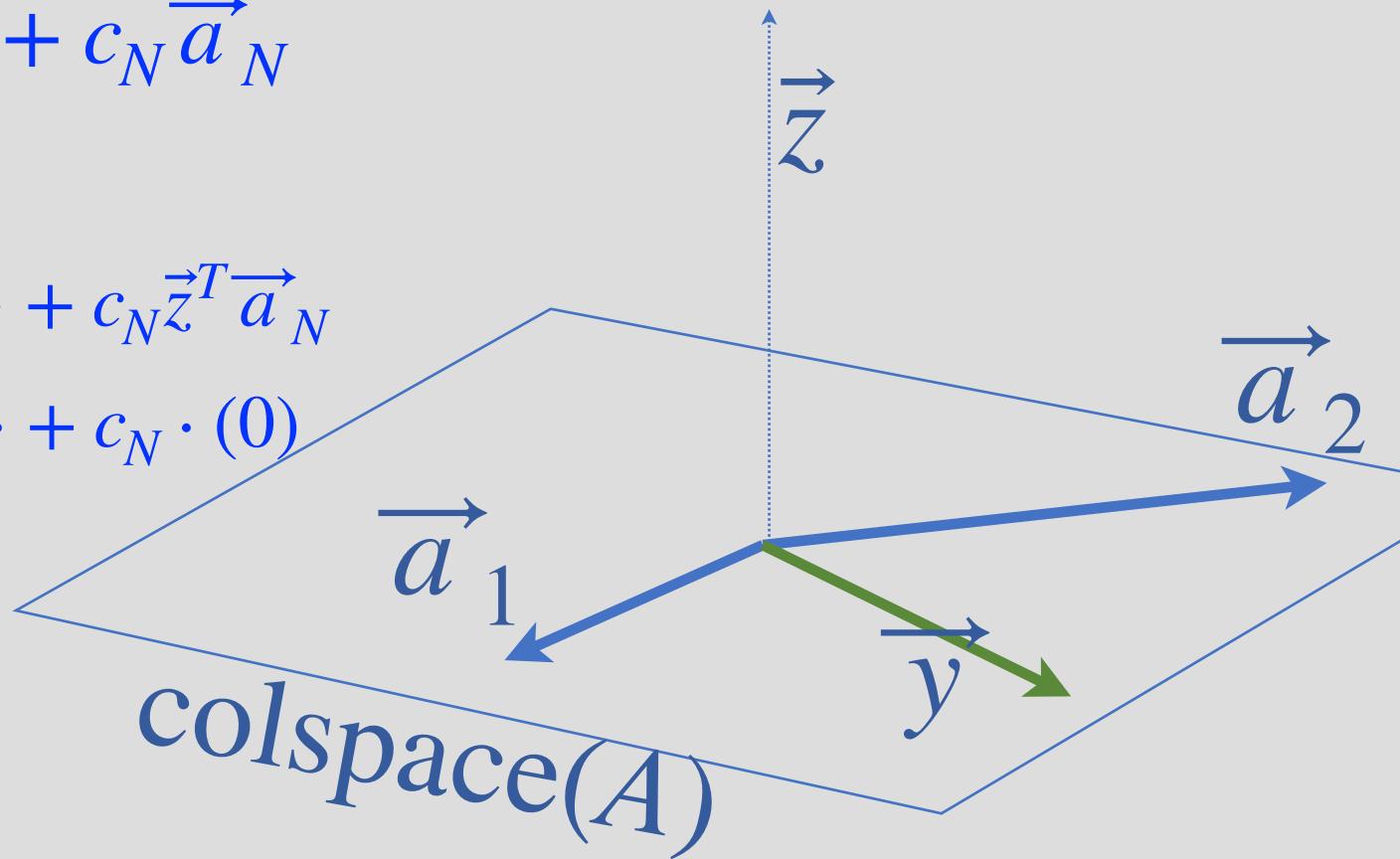
$$A = \begin{bmatrix} | & | & & | \\ \vec{a}_1 & \vec{a}_2 & \cdots & \vec{a}_N \\ | & | & & | \end{bmatrix}$$

Proof:

Know:  $\vec{y} = c_1 \vec{a}_1 + c_2 \vec{a}_2 + \cdots + c_N \vec{a}_N$

Show:  $\langle \vec{z}, \vec{y} \rangle = 0$

$$\begin{aligned} \langle \vec{z}, c_1 \vec{a}_1 + \cdots + c_N \vec{a}_N \rangle &= c_1 \vec{z}^T \vec{a}_1 + \cdots + c_N \vec{z}^T \vec{a}_N \\ &= c_1 \cdot (0) + \cdots + c_N \cdot (0) \\ &= 0 \end{aligned}$$



# Least Squares

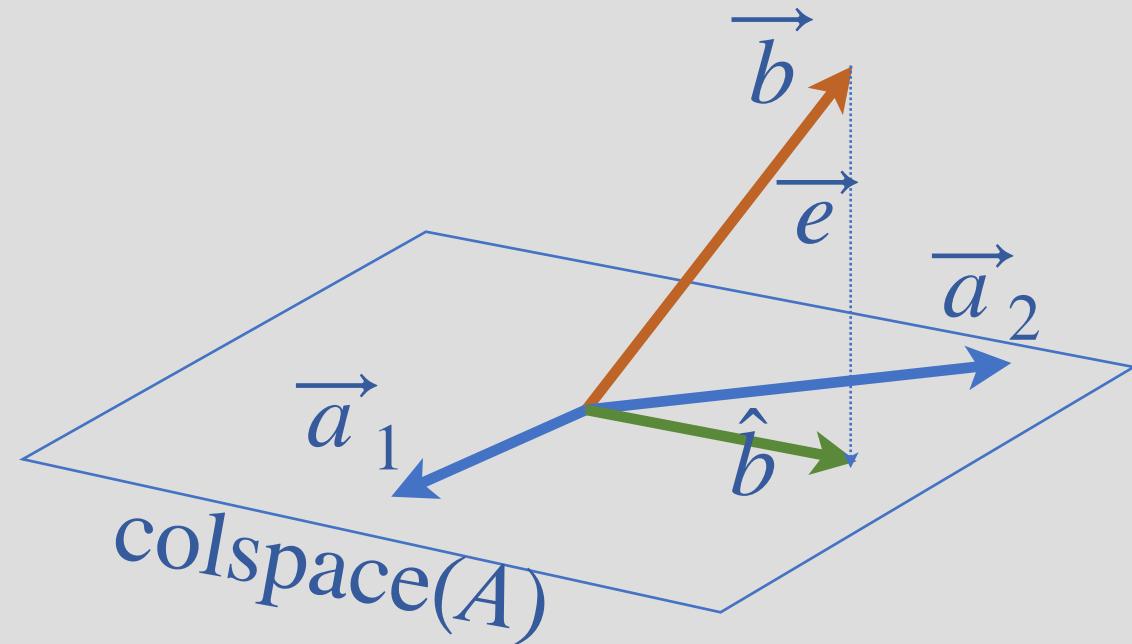
$$\operatorname{argmin}_{\vec{x}} \|\vec{e}\| = \|A\vec{x} - \vec{b}\|$$

$$\vec{e} = \vec{b} - \hat{\vec{b}}$$

Since  $\vec{e} \perp \text{col}(A)$ ,  $\langle \vec{a}_i, \vec{e} \rangle = 0$

$$\langle \vec{a}_i, \vec{b} - \hat{\vec{b}} \rangle = 0$$

$$\vec{a}_i^T (\vec{b} - \hat{\vec{b}}) = 0$$



$$A = \begin{bmatrix} | & | & | \\ \vec{a}_1 & \vec{a}_2 & \cdots & \vec{a}_N \\ | & | & & | \end{bmatrix}$$

◻  $A\vec{x} \in \text{colspace}(A)$   
→ Find  $\hat{\vec{b}} = A\hat{\vec{x}}$

# Least Squares

$$\operatorname{argmin}_{\vec{x}} \|\vec{e}\| = \|A\vec{x} - \vec{b}\|$$

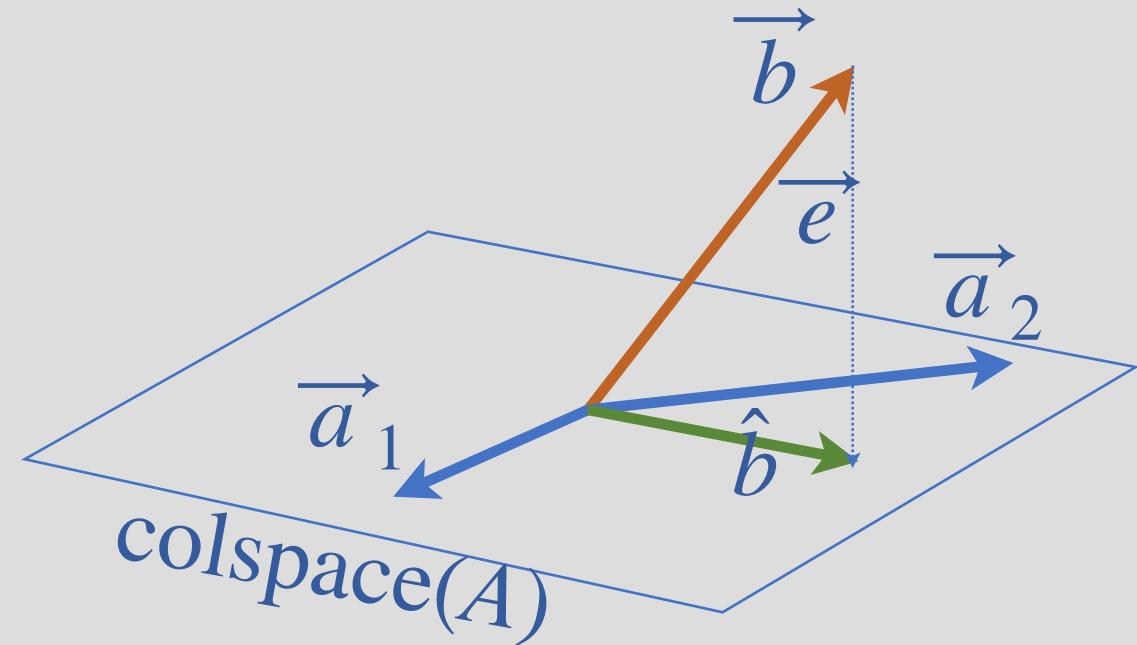
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$$\langle \vec{a}_i, \vec{b} - \hat{\vec{b}} \rangle = 0$$

$$\vec{a}_i^T (\vec{b} - \hat{\vec{b}}) = 0$$

$$\begin{bmatrix} & \vec{a}_1^T & \\ & \vec{a}_2^T & \\ \vdots & & \\ & \vec{a}_N^T & \end{bmatrix} \begin{bmatrix} | \\ \vec{b} - \hat{\vec{b}} \\ | \end{bmatrix} = 0$$



$$A = \begin{bmatrix} | & | & | \\ \vec{a}_1 & \vec{a}_2 & \cdots & \vec{a}_N \\ | & | & & | \end{bmatrix}$$

◻  $A\vec{x} \in \text{colspace}(A)$   
→ Find  $\hat{\vec{b}} = A\hat{\vec{x}}$

# Least Squares

$$\begin{bmatrix} \vdash & \vec{a}_1^T & \vdash \\ \vdash & \vec{a}_2^T & \vdash \\ \vdash & \vdots & \vdash \\ \vdash & \vec{a}_N^T & \vdash \end{bmatrix} \begin{bmatrix} | \\ \vec{b} - \hat{\vec{b}} \\ | \end{bmatrix} = 0$$

$$A^T(\vec{b} - A\hat{x}) = 0$$

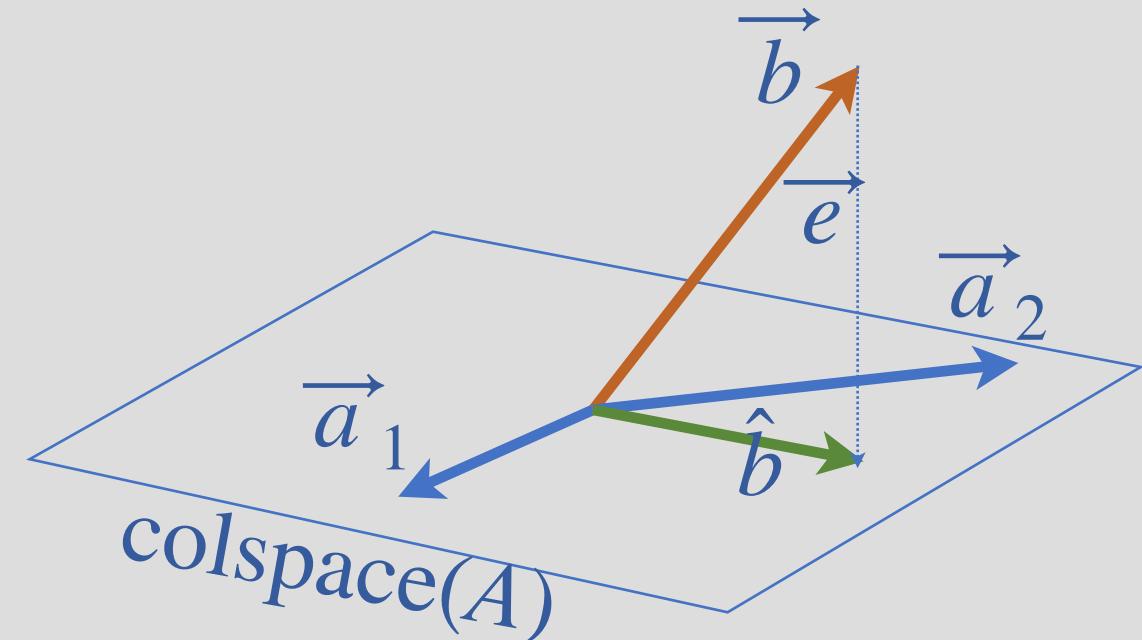
$$A^T\vec{b} - A^TA\hat{x} = 0$$

$$A^TA\hat{x} = A^T\vec{b}$$

If  $A$  is full Rank, then  $A^TA$  is invertible

$$\boxed{\hat{x} = (A^TA)^{-1}A^T\vec{b}}$$

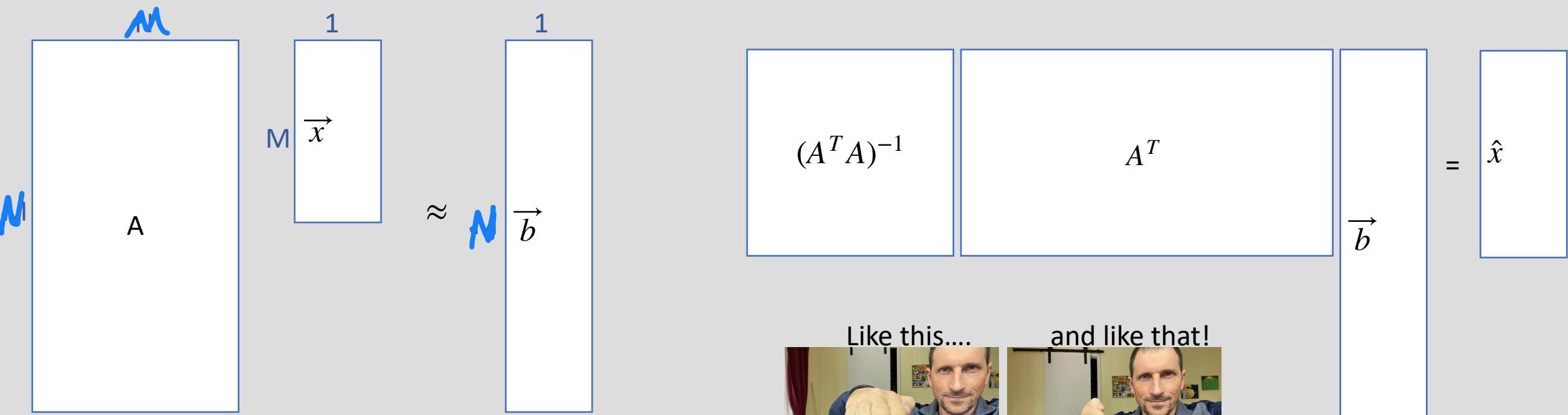
$$\hat{\vec{b}} = A(A^TA)^{-1}A^T\vec{b}$$



$$A = \begin{bmatrix} | & | & | \\ \vec{a}_1 & \vec{a}_2 & \cdots & \vec{a}_N \\ | & | & & | \end{bmatrix}$$

$\square A\vec{x} \in \text{colspace}(A)$   
→ Find  $\hat{\vec{b}} = A\hat{x}$

$$\hat{x} = (A^T A)^{-1} A^T \vec{b}$$



$$\vec{\hat{x}} = (\vec{A}^T \vec{A})^{-1} \vec{A}^T \vec{y}$$



## Example 1

$$A \vec{x} = \vec{b}$$

$$\begin{bmatrix} 2 \\ 1 \end{bmatrix} [x] = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$\left. \begin{array}{l} 2x=1 \\ 1-x=1 \end{array} \right\} \quad \begin{bmatrix} | \\ | \end{bmatrix}$$

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{

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$\left. \begin{array}{l} 2x=1 \\ 1-x=1 \end{array} \right\}$

$$\left[ \begin{array}{c|c} 2 & 1 \\ 1 & 1 \end{array} \right]$$



$$\left[ \begin{array}{c|c} 1 & 1/2 \\ 0 & 1/2 \end{array} \right]$$

Inconsistent! No solution

Least Squares:

$$\begin{aligned} \hat{x} &= (A^T A)^{-1} A^T \vec{b} \\ &= \left( \frac{1}{5} \right) \begin{bmatrix} 2 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ &= \left( \frac{1}{5} \right) \cdot 3 = \boxed{\frac{3}{5}} \end{aligned}$$

$$A^T A = \begin{bmatrix} 2 & 1 \end{bmatrix} \begin{bmatrix} 2 \\ 1 \end{bmatrix} = 5$$

$$(A^T A)^{-1} = \frac{1}{5}$$

## Example 2

$$A \vec{x} = \vec{b}$$

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

$x_1 = 1$   
 $x_2 = 2$   
 $x_2 = 3$

} 2.5!

Least Squares:

$$\hat{x} = (A^T A)^{-1} A^T \vec{b}$$

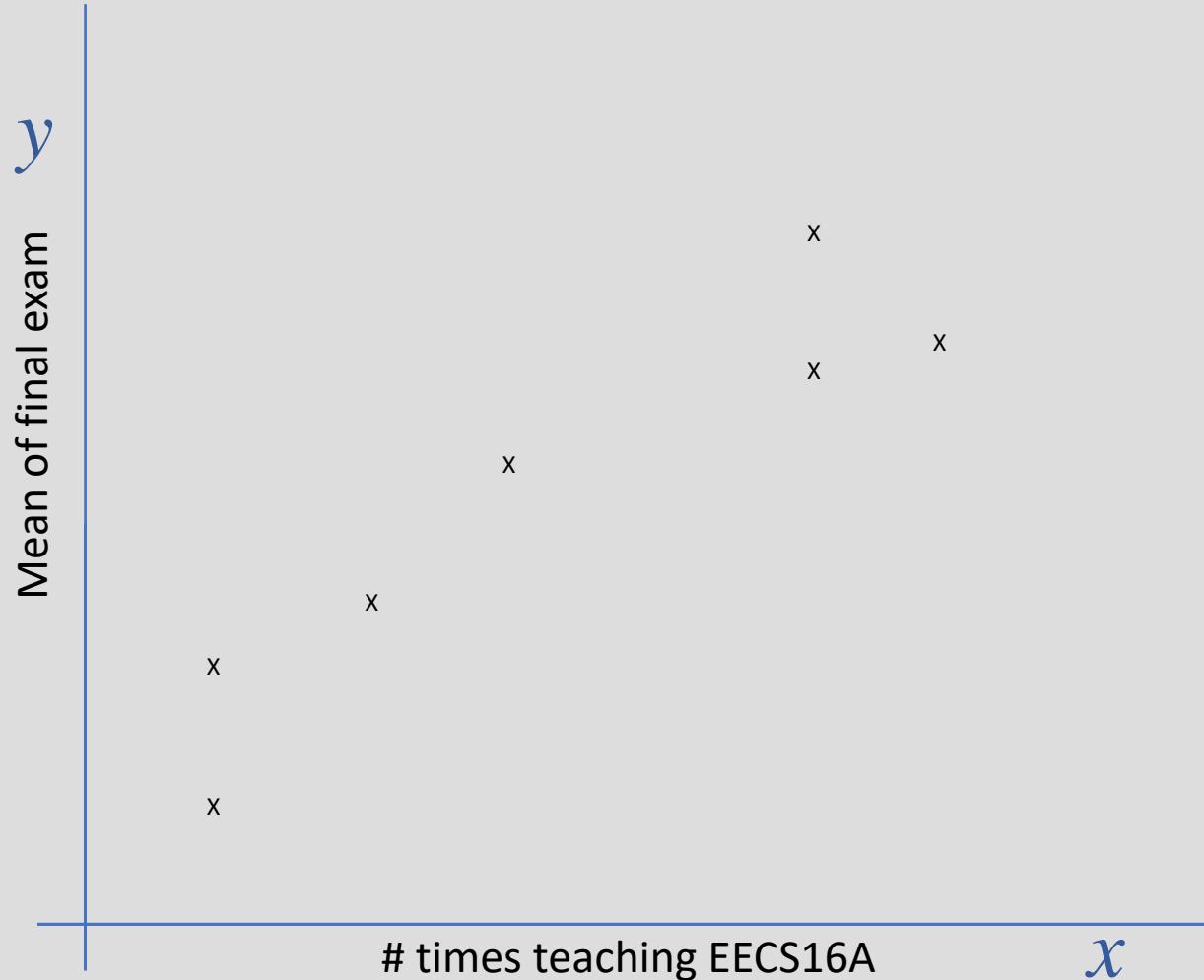
$$= \begin{bmatrix} 1 & 0 \\ 0 & 1/2 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 0 \\ 0 & 1/2 \end{bmatrix} \begin{bmatrix} 1 \\ 5 \end{bmatrix} = \begin{bmatrix} 1 \\ 2.5 \end{bmatrix}$$

$$(A^T A)^{-1} = \left( \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 1 \end{bmatrix} \right)^{-1}$$

$$= \left( \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix} \right)^{-1} = \begin{bmatrix} 1 & 0 \\ 0 & 1/2 \end{bmatrix}$$

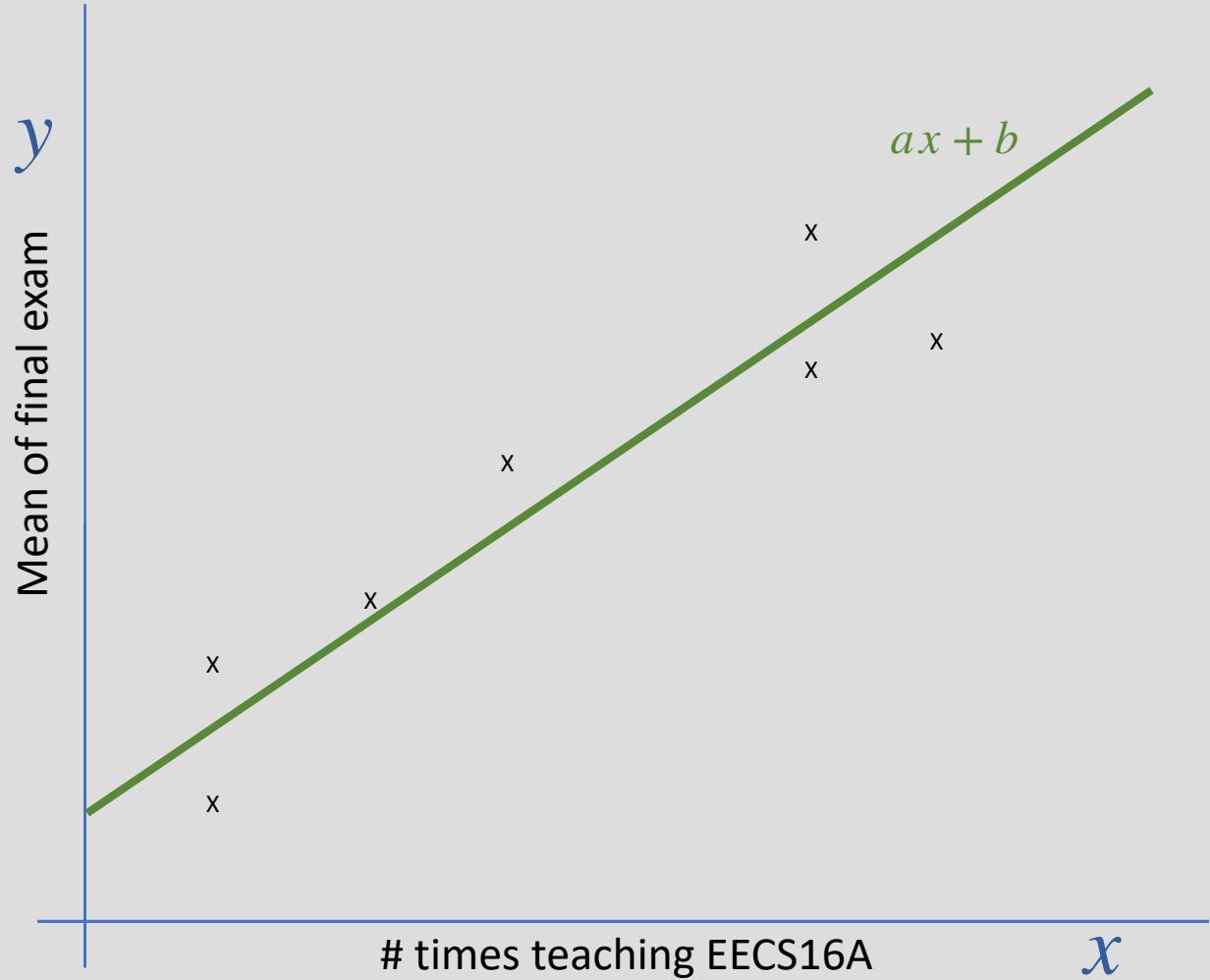
# Example 3: Linear Regression



Known:

- Waller:  $(x_1, y_1)$
- Sahai:  $(x_2, y_2)$
- Alon:  $(x_4, y_4)$
- Stojanovic:  $(x_5, y_5)$
- Ranade:  $(x_6, y_6)$
- Courtade:  $(x_7, y_7)$
- Liu:  $(x_8, y_8)$

# Example 3: Linear Regression

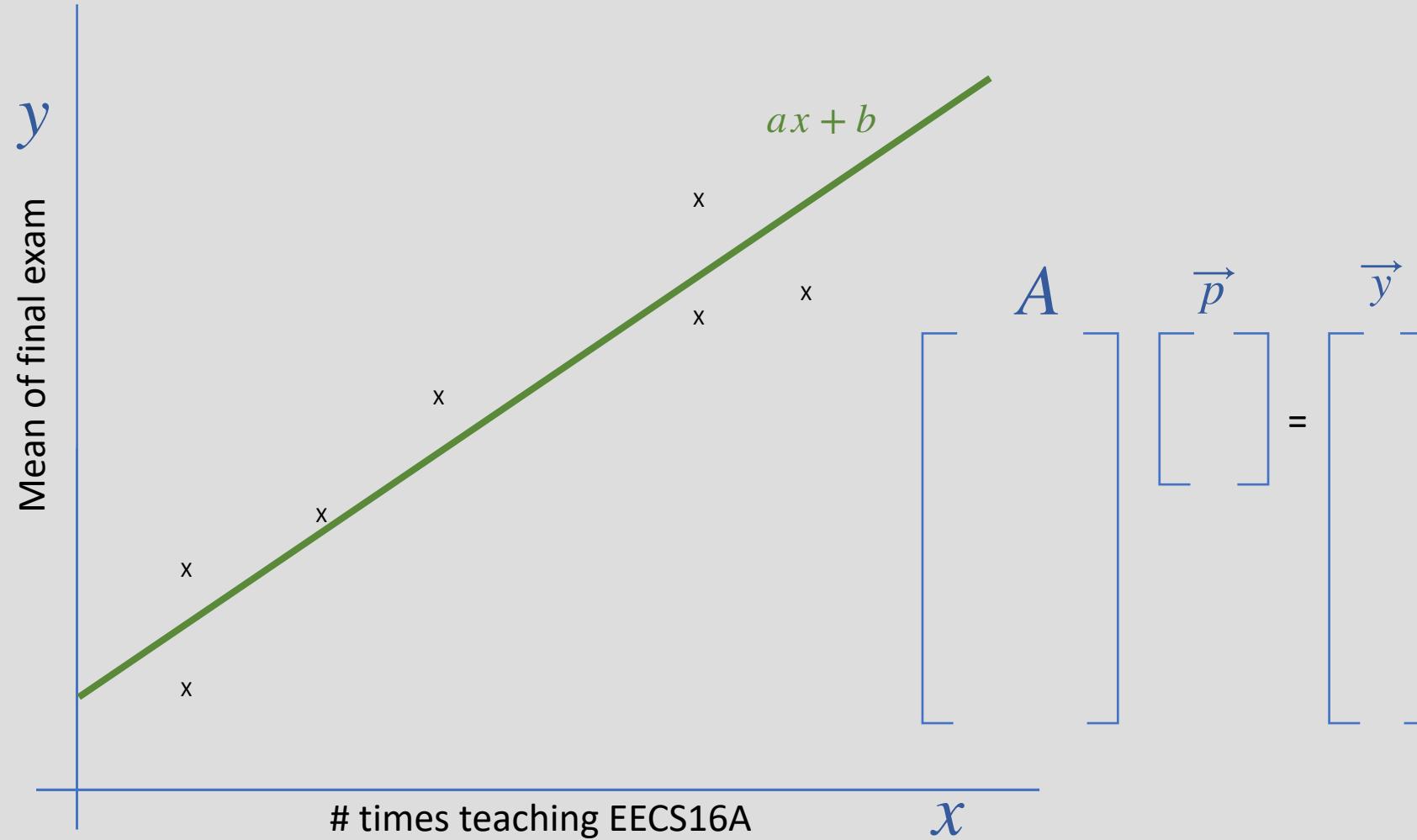


Model:  $y = ax + b$

Known:

- Waller:  $(x_1, y_1)$
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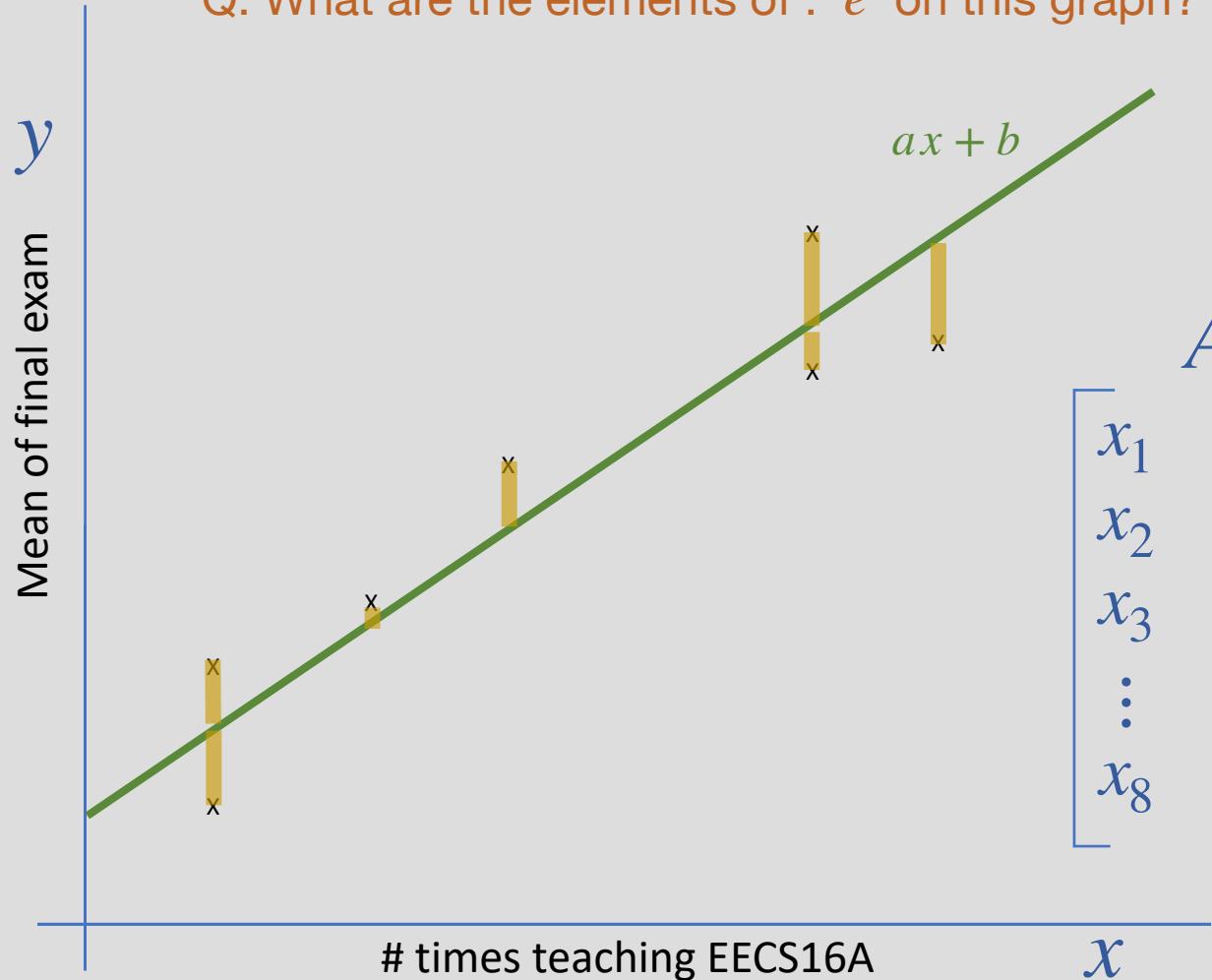
- Waller:  $(x_1, y_1)$   
Sahai:  $(x_2, y_2)$   
*Anil + Miks*:  $(x_3, y_3)$   
Alon:  $(x_4, y_4)$   
Stojanovic:  $(x_5, y_5)$   
Ranade:  $(x_6, y_6)$   
Courtade:  $(x_7, y_7)$   
Liu:  $(x_8, y_8)$

$$A \vec{p} = \vec{y}$$

# Example 3: Linear Regression

$$\vec{e} = A\hat{p} - \vec{y}$$

Q: What are the elements of :  $\vec{e}$  on this graph?



$$A \begin{bmatrix} x_1 & 1 \\ x_2 & 1 \\ x_3 & 1 \\ \vdots & \vdots \\ x_8 & 1 \end{bmatrix} \begin{bmatrix} \vec{p} \\ a \\ b \end{bmatrix} = \begin{bmatrix} \vec{y} \\ y_1 \\ y_2 \\ y_3 \\ \vdots \\ y_8 \end{bmatrix}$$

$$\hat{p} = (A^T A)^{-1} A^T \vec{y}$$

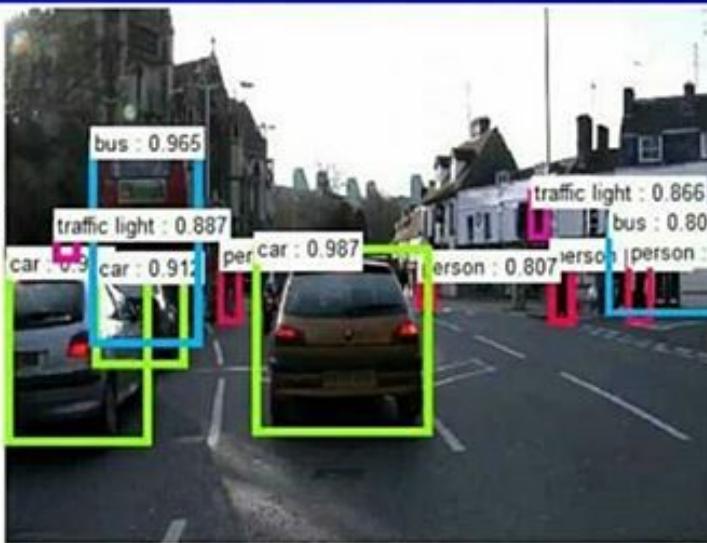
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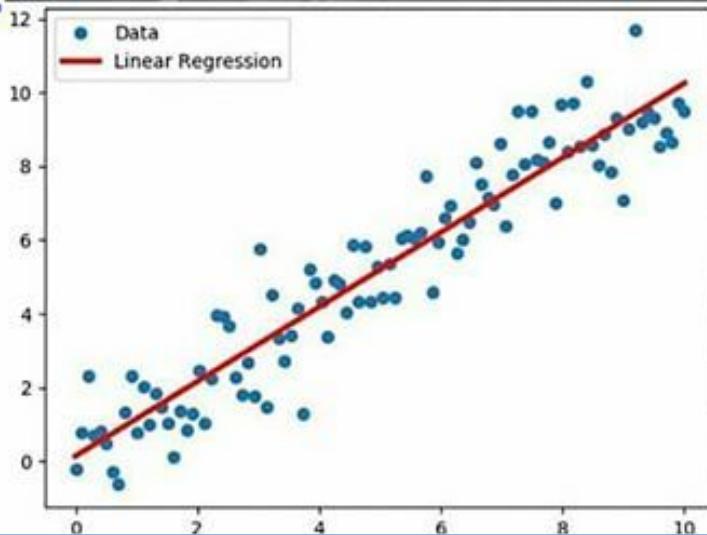
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# Online Courses

What they promise  
you will learn



What you actually  
learn



BUT, not  
everything fits to a  
line!??

# Example 4: Regression

Gauss found Ceres by using Kepler's laws:

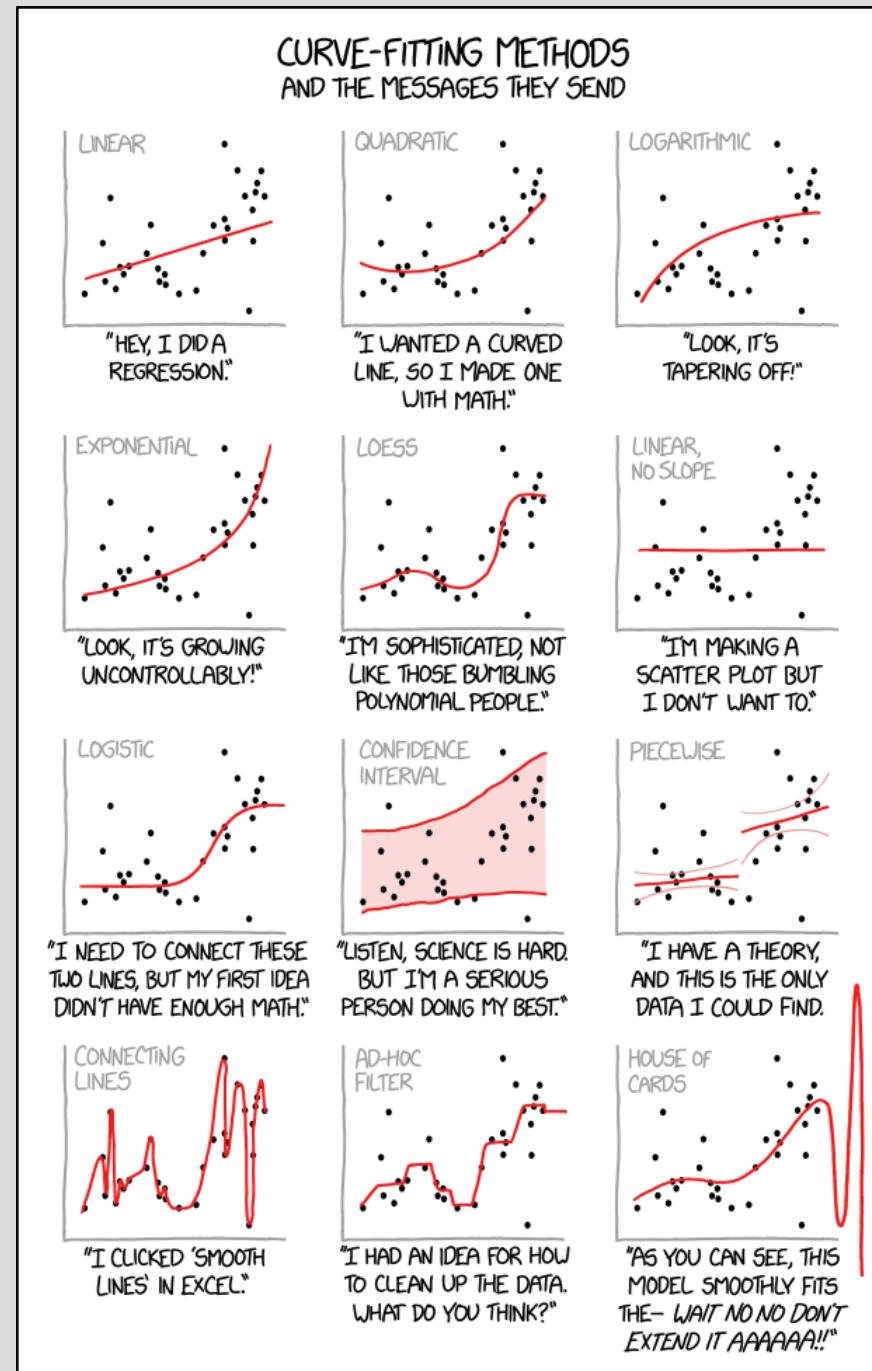
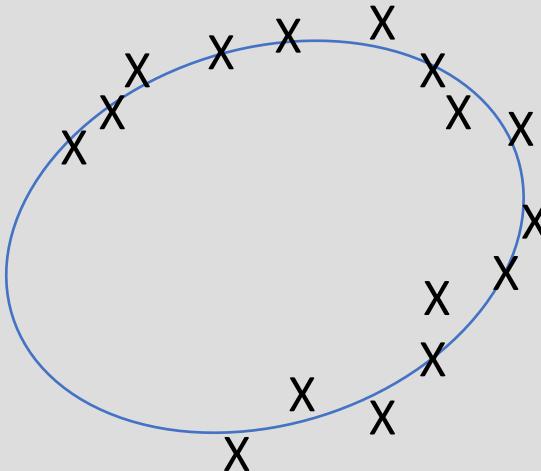
Model:  $ax^2 + by^2 + cxy + dx + ey = 1$

Q: Is this a linear fit?

A: Yes!

Knowns:  $(x_1, y_1) (x_2, y_2) \dots (x_N, y_N)$

Unknowns:  $\vec{p} = [a \ b \ c \ d \ e]^T$



# Example 4: Regression

Gauss found Ceres by using Kepler's laws:

Model:  $ax^2 + by^2 + cxy + dx + ey = 1$

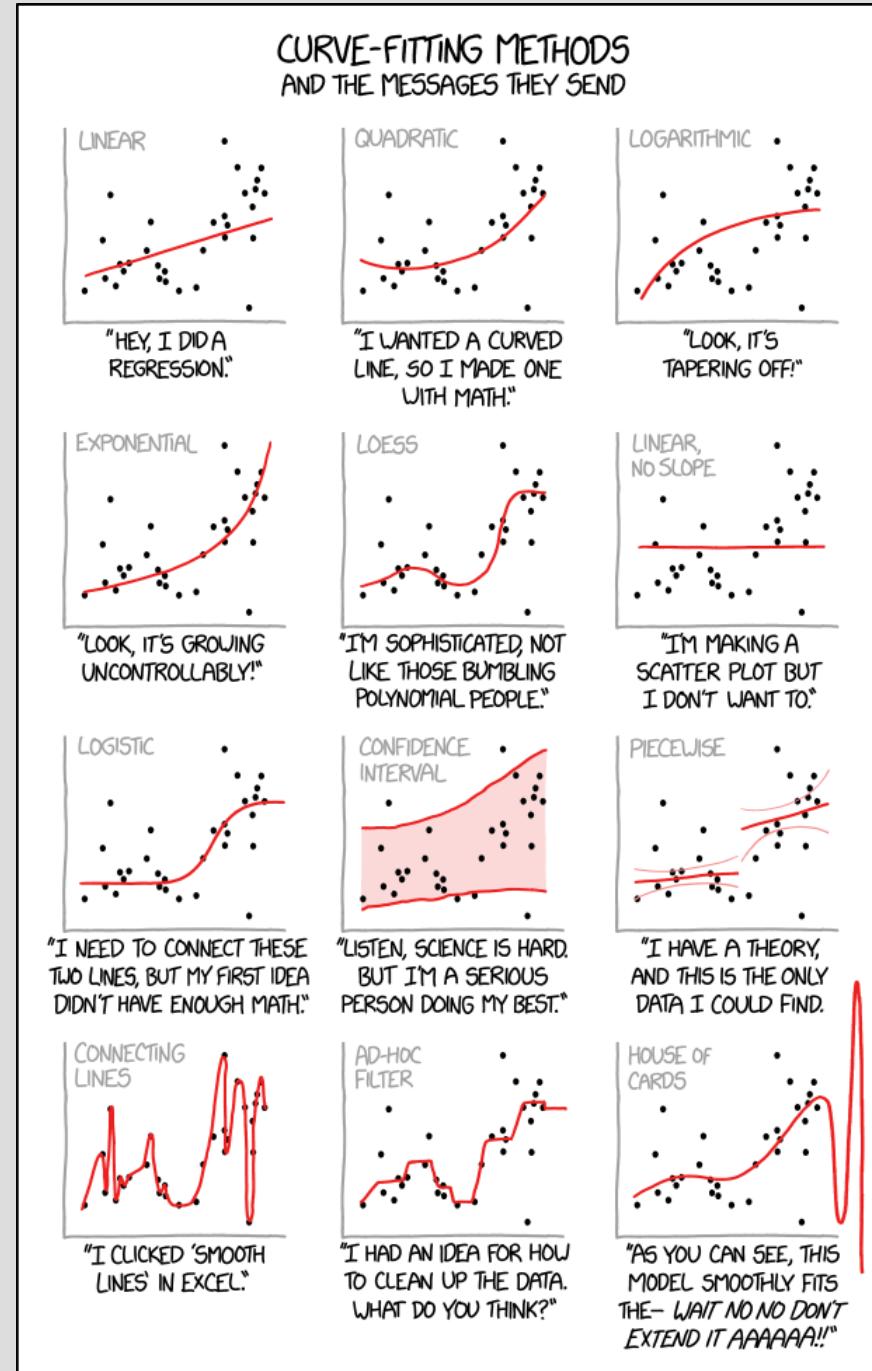
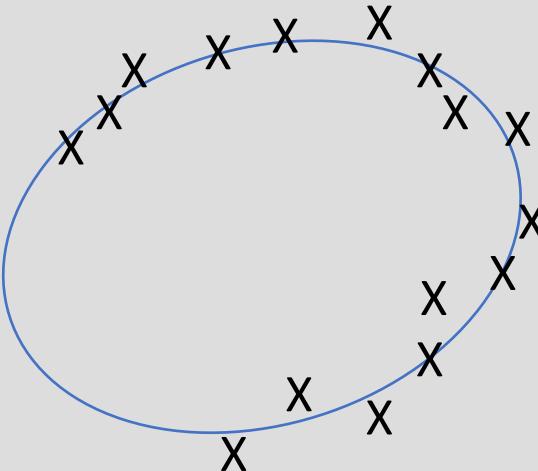
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$$A \quad \vec{p} = \vec{y}$$



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Gauss found Ceres by using Kepler's laws:

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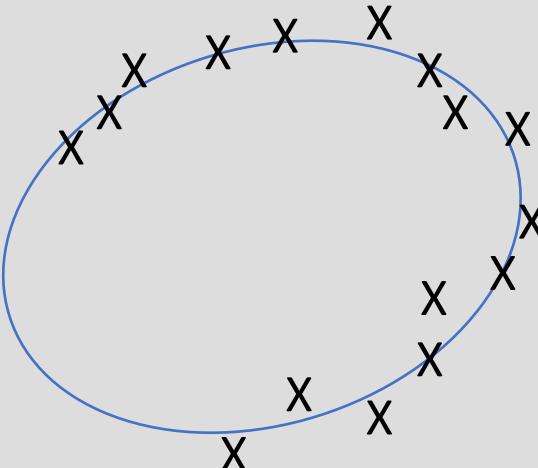
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$$A \begin{bmatrix} x_1^2 & y_1^2 & x_1y_1 & x_1 & y_1 \\ x_2^2 & y_2^2 & x_2y_2 & x_2 & y_2 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ x_N^2 & y_N^2 & x_Ny_N & x_N & y_N \end{bmatrix} \begin{bmatrix} \vec{p} \\ a \\ b \\ c \\ d \\ e \end{bmatrix} = \begin{bmatrix} \vec{y} \\ 1 \\ 1 \\ 1 \\ \vdots \\ 1 \end{bmatrix}$$



$$\hat{p} = (A^T A)^{-1} A^T \vec{y}$$

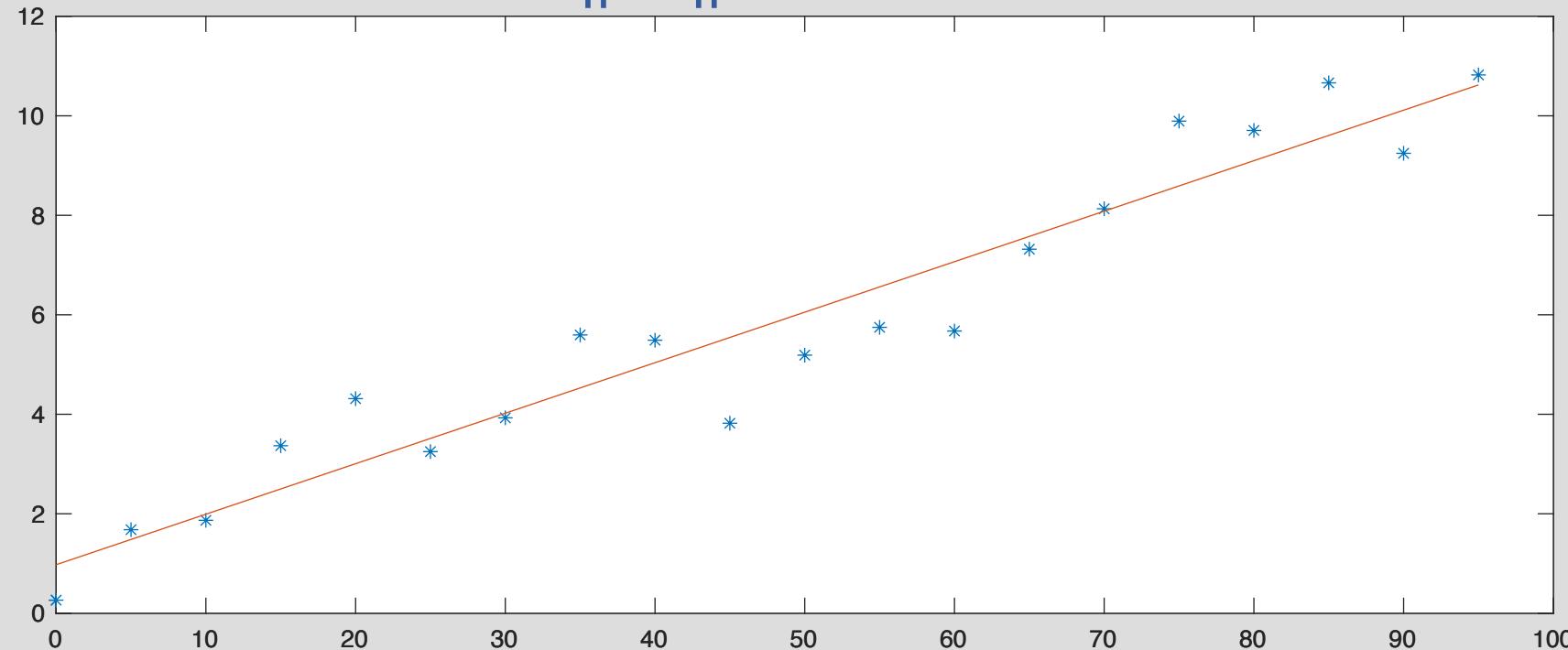
## Example 5: Over Fitting

- Consider noisy measurements of  $y = 0.1x + 1$ :

Model:  $y = ax + b$

$$\vec{p} = [0.1015 \quad 0.9757]^T$$

$$\|\vec{e}\| = 3.85$$

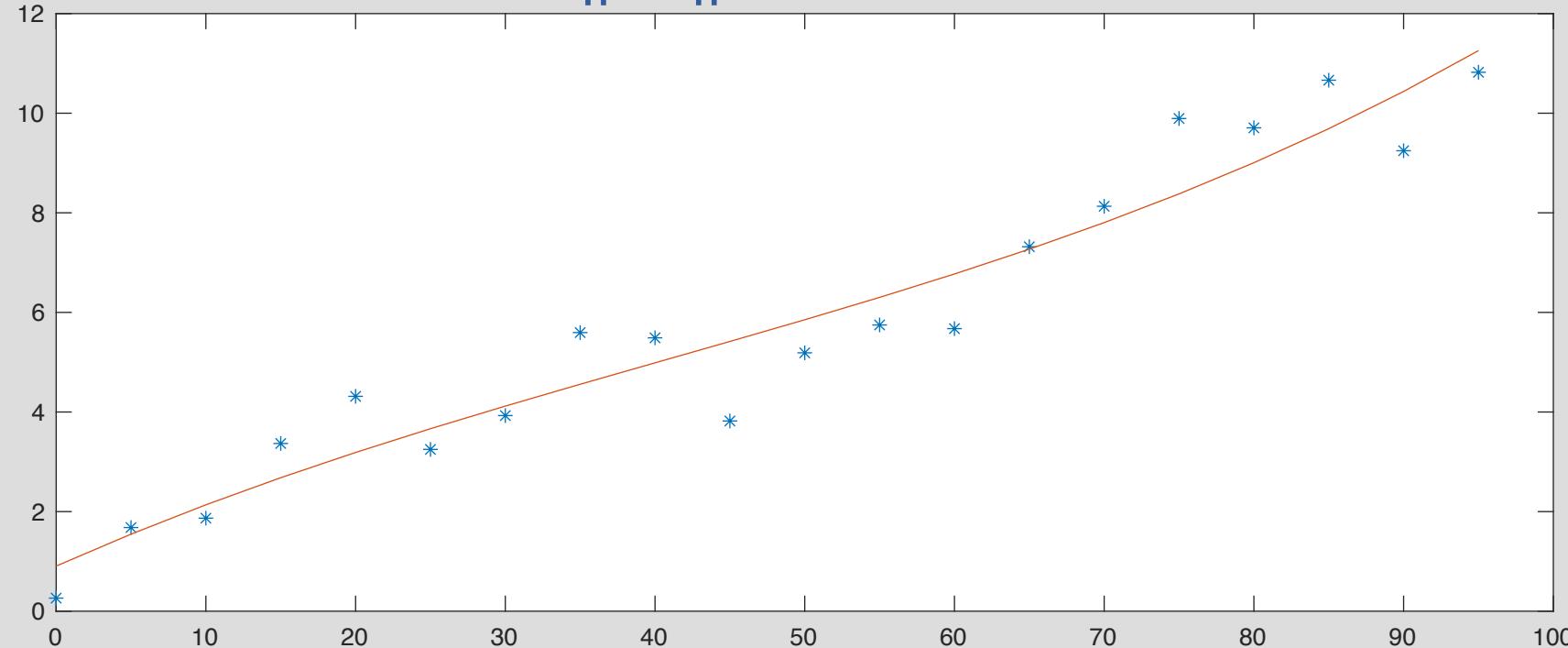


## Example 5: Over Fitting

- Consider noisy measurements of  $y = 0.1x + 1$ :

Model:  $y = ax^3 + bx^2 + cx + d$

$$\|\vec{e}\| = 3.71$$

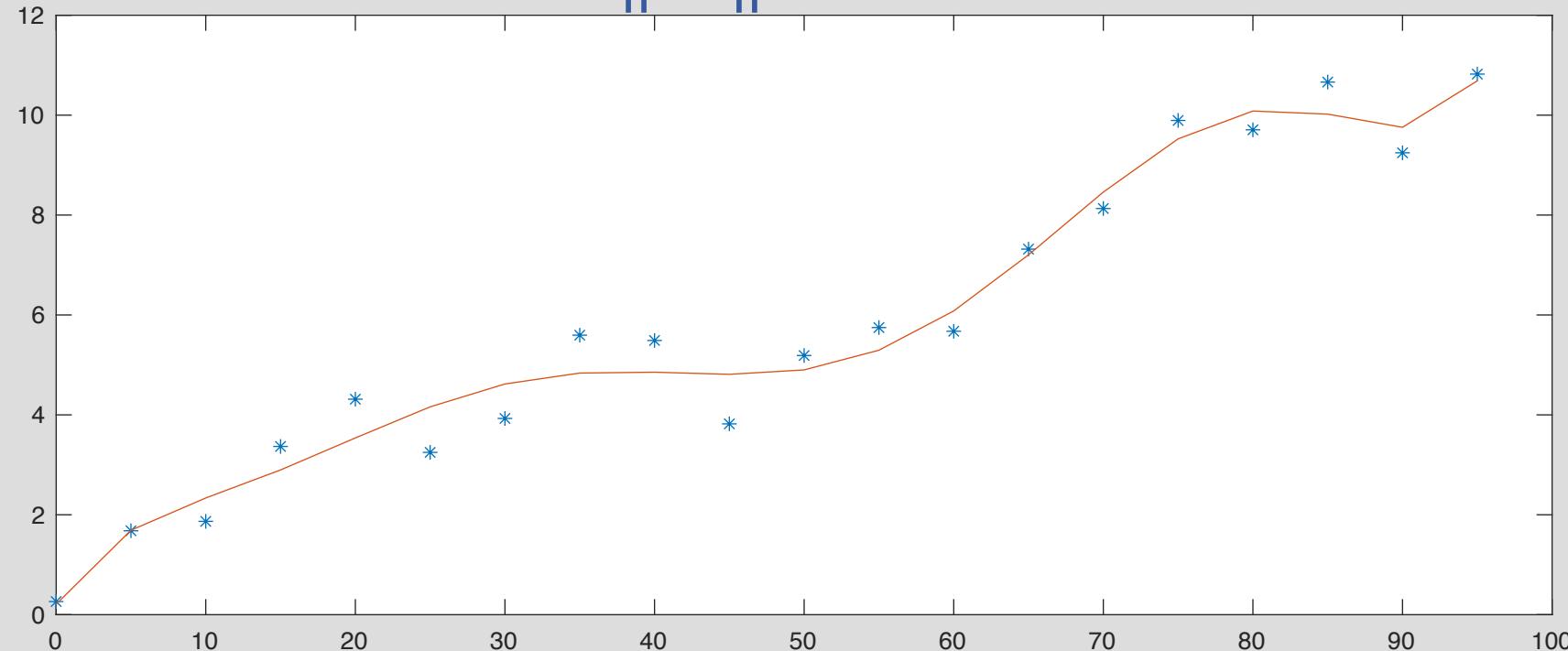


## Example 5: Over Fitting

- Consider noisy measurements of  $y = 0.1x + 1$ :

Model:  $y = ax^7 + bx^6 + cx^5 + dx^4 + ex^3 + fx^2 + gx + h$

$$\|\vec{e}\| = 2.42$$



# Example 5: Exponential Regression

Model:  $y = ce^{ax}$

Q: Is this a linear fit?

A: No! But, can be made linear.....

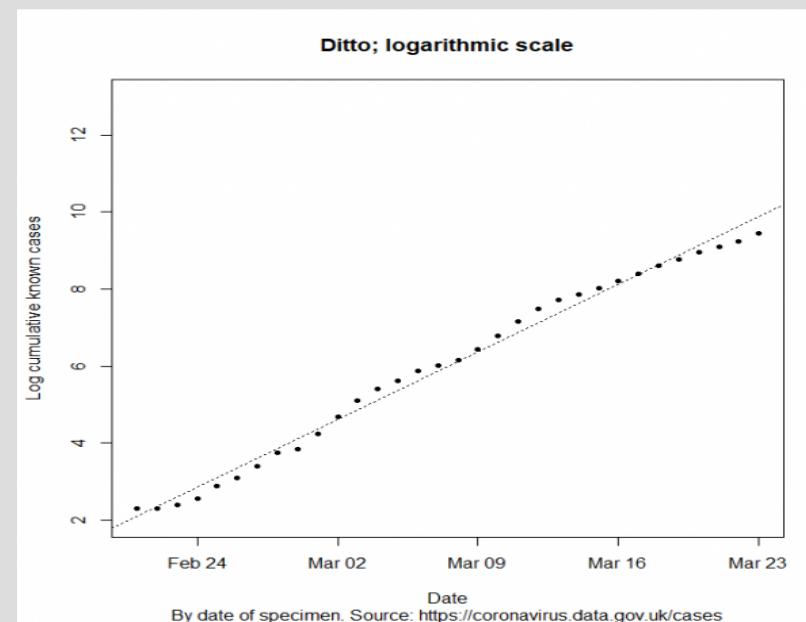
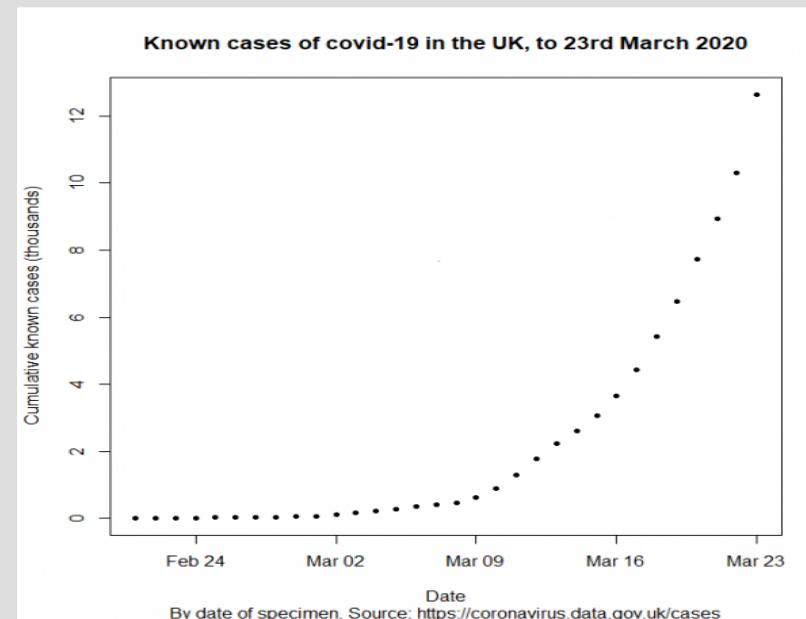
New Model:  $\log(y) = \log c + ax = b + ax$

Knowns:  $(x_1, \log(y_1)) (x_2, \log(y_2)) \dots (x_N, \log(y_N))$

Unknowns:  $\vec{p} = [a \ b]_y^T$

$A$

[ ] [ ] [ ] [ ]



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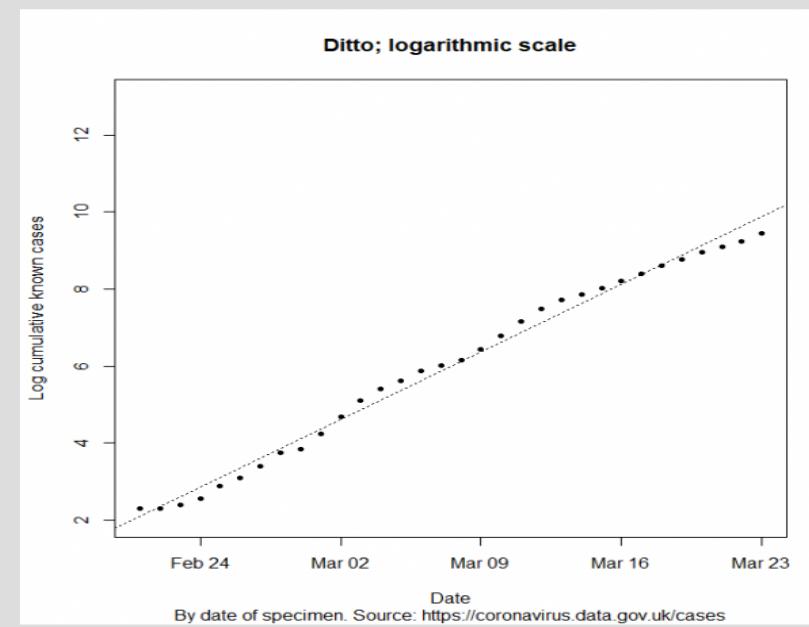
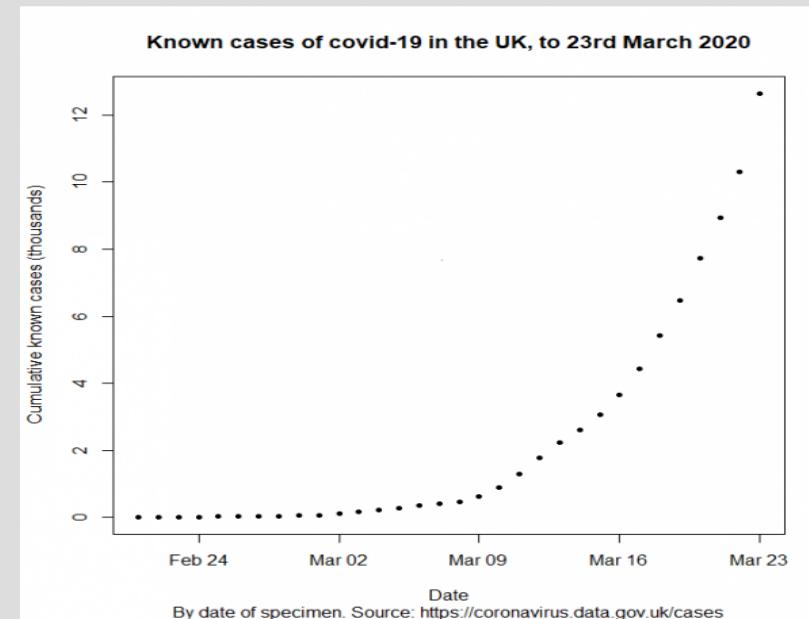
Knowns:  $(x_1, \log(y_1)) (x_2, \log(y_2)) \dots (x_N, \log(y_N))$

Unknowns:  $\vec{p} = [a \ b]^T$

$$A \begin{bmatrix} x_1 & 1 \\ x_2 & 1 \\ \vdots & \\ x_N & 1 \end{bmatrix} \begin{bmatrix} \vec{p} \\ a \\ b \end{bmatrix} = \begin{bmatrix} \vec{y} \\ \log y_1 \\ \log y_2 \\ \vdots \\ \log y_N \end{bmatrix}$$

$$\hat{p} = (A^T A)^{-1} A^T \vec{y}$$

$$\hat{c} = e^{\hat{b}}$$

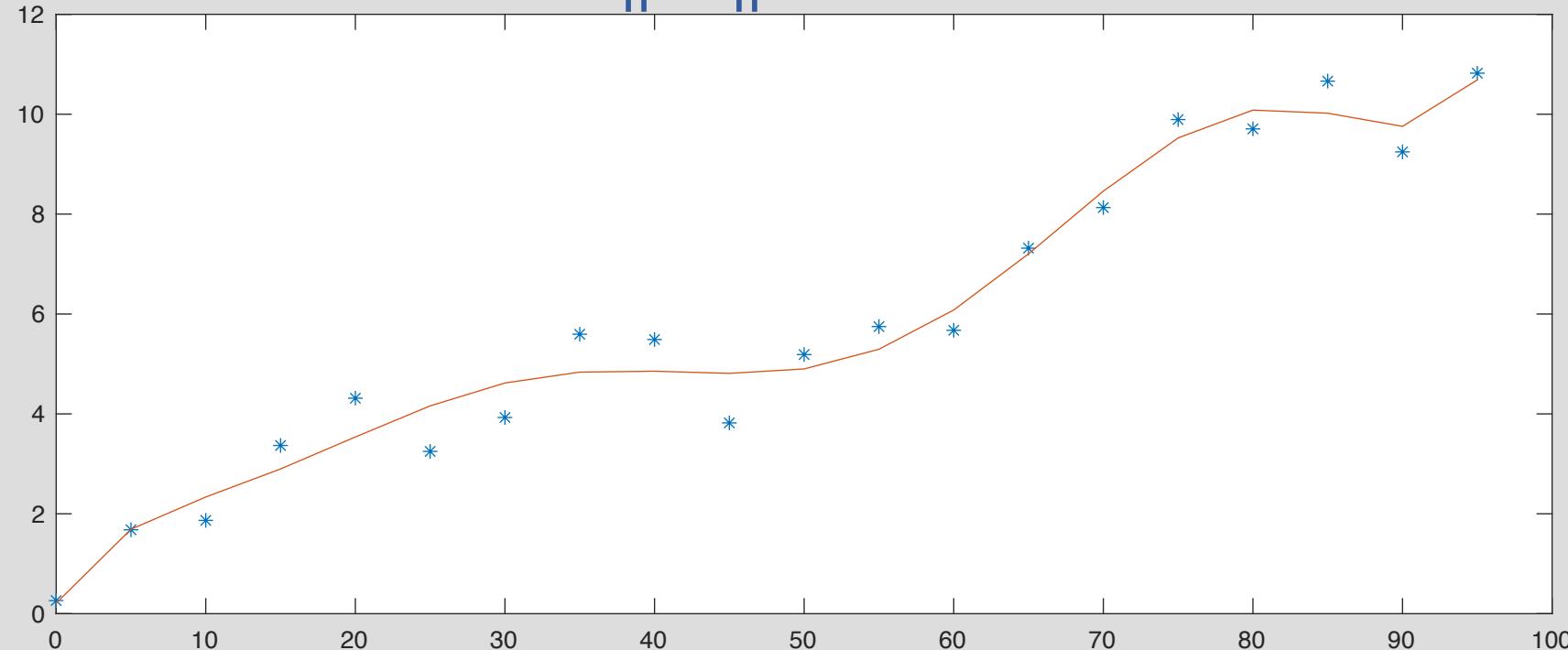


## Example 6: Over Fitting

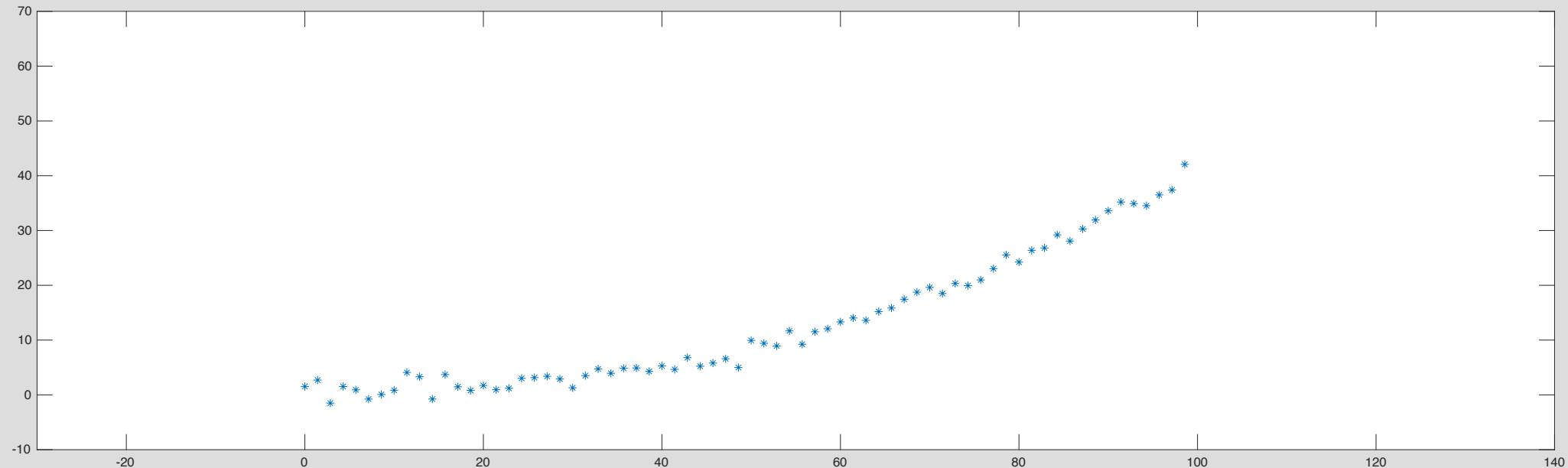
- Consider noisy measurements of  $y = 0.1x + 1$ :

Model:  $y = ax^7 + bx^6 + cx^5 + dx^4 + ex^3 + fx^2 + gx + h$

$$\|\vec{e}\| = 2.42$$

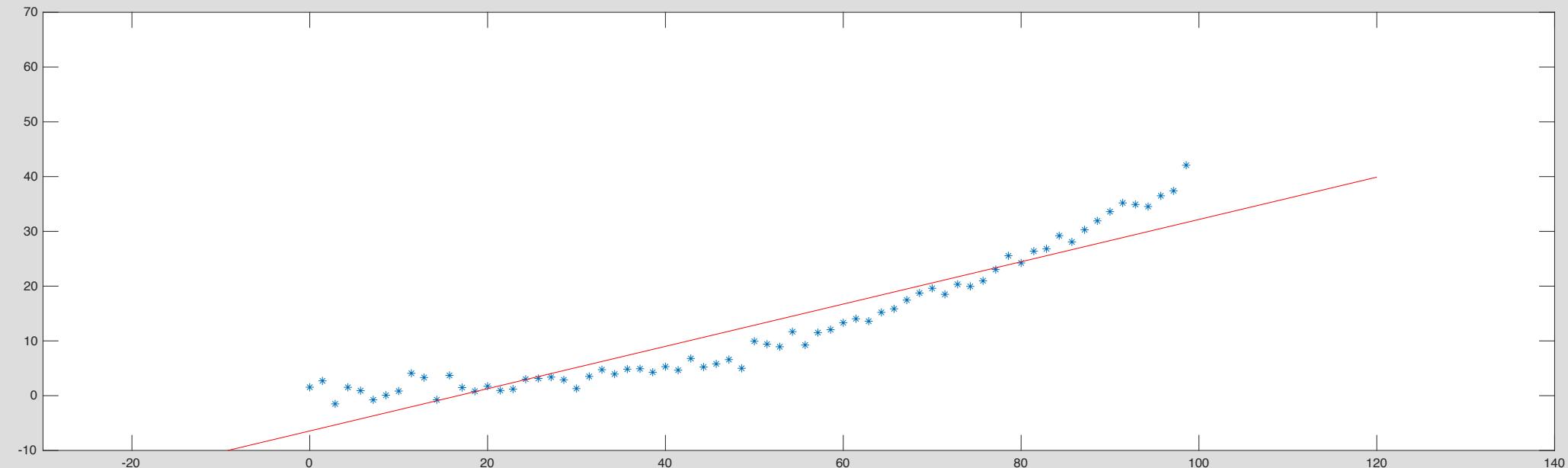


# Example 6: Model Order Selection



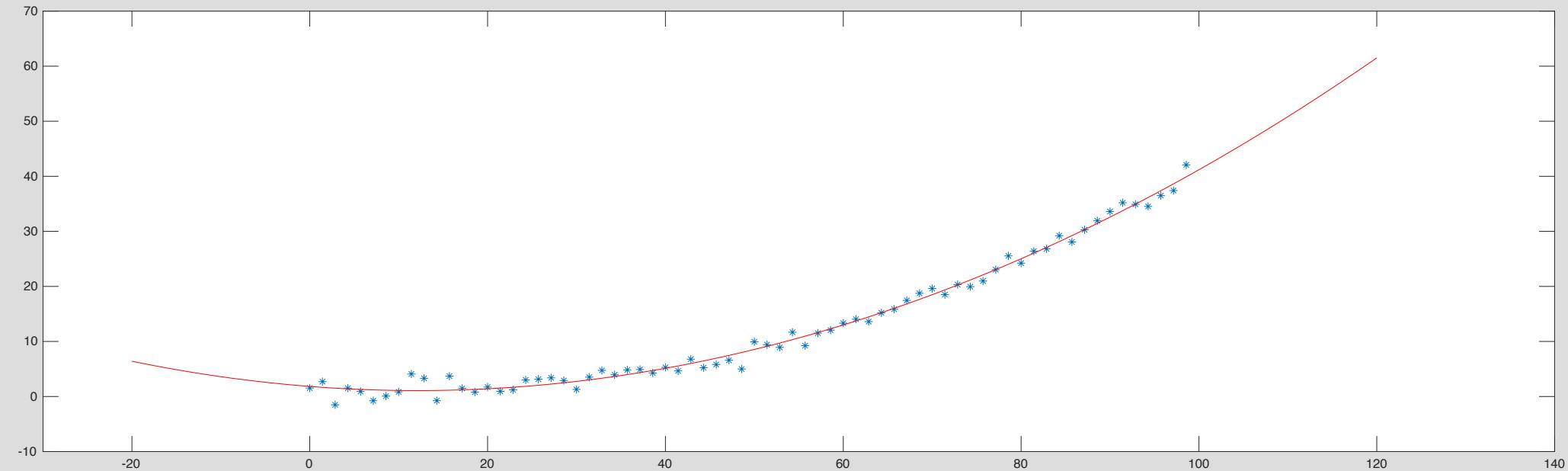
# Example 6: Model Order Selection

Model:  $y = ax + b$



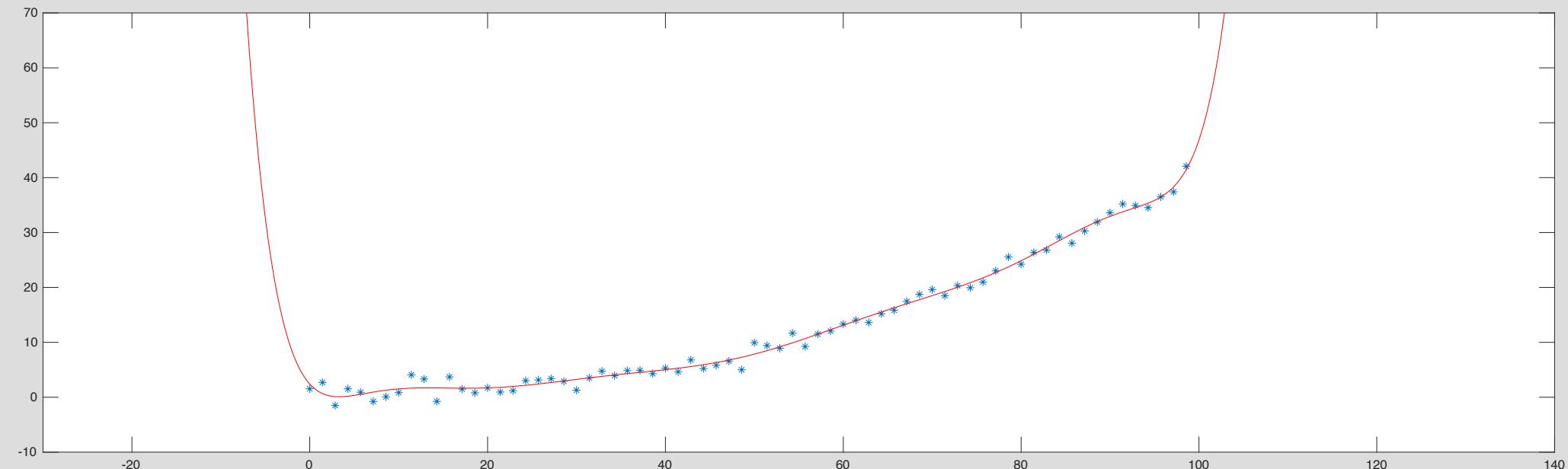
# Example 6: Model Order Selection

Model:  $y = ax^2 + bx + c$

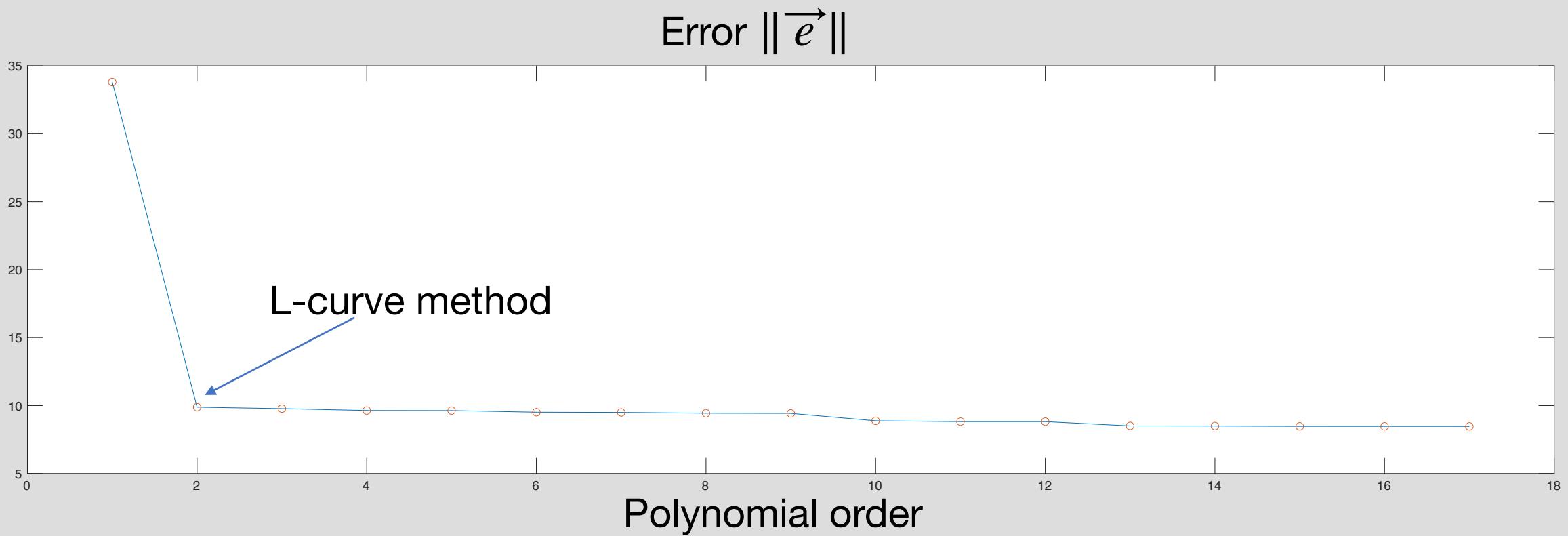


# Example 6: Model Order Selection

Model:  $y = ax^{10} + bx^9 + cx^8 + dx^7 + ex^6 + fx^5 + gx^4 + hx^3 + ix^2 + jx + k$



# Example 6: Model Order Selection

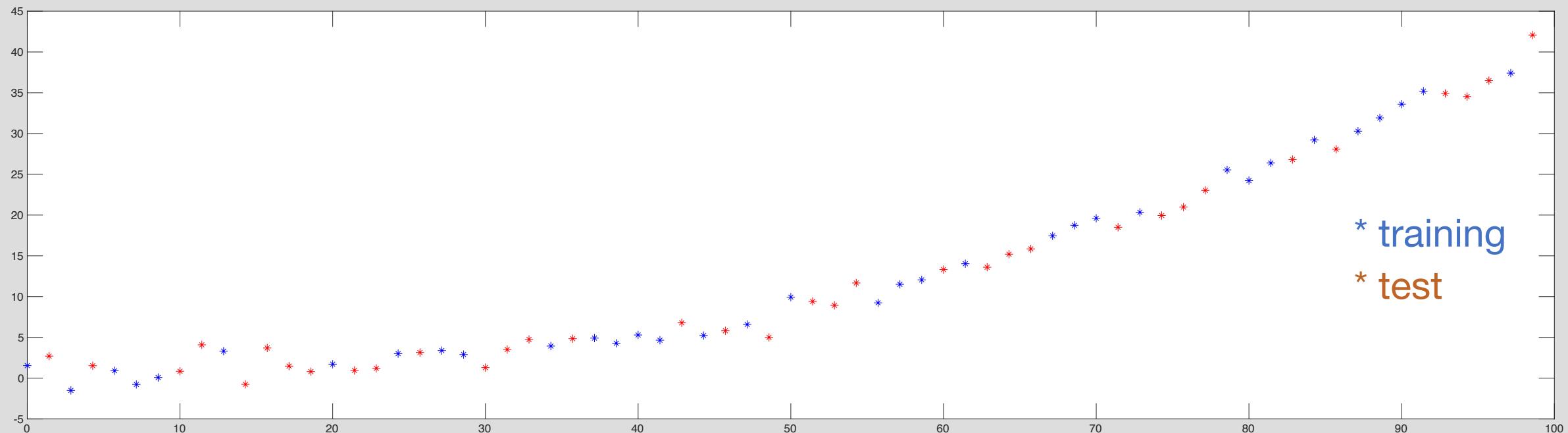


# Example 6: Model Order Selection

Split data into training / test sets

Fit model on training set

Evaluate error on test set

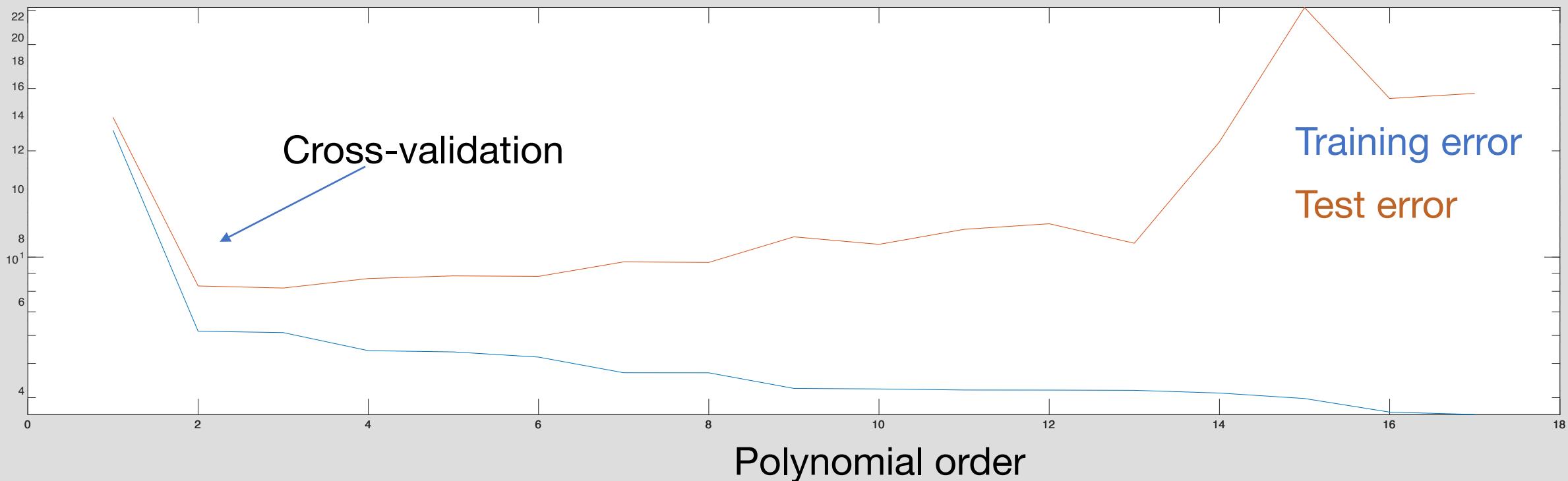


# Example 6: Model Order Selection

Split data into training / test sets

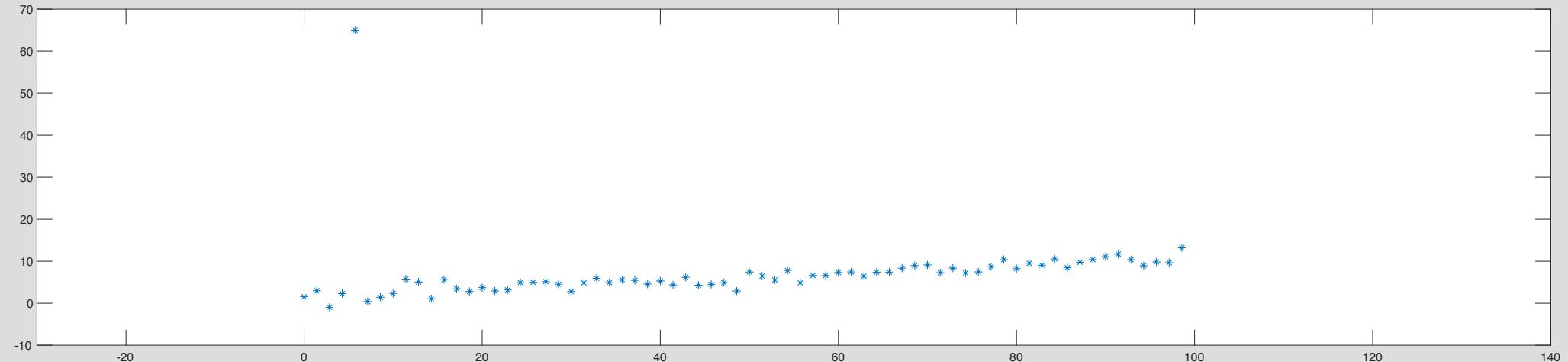
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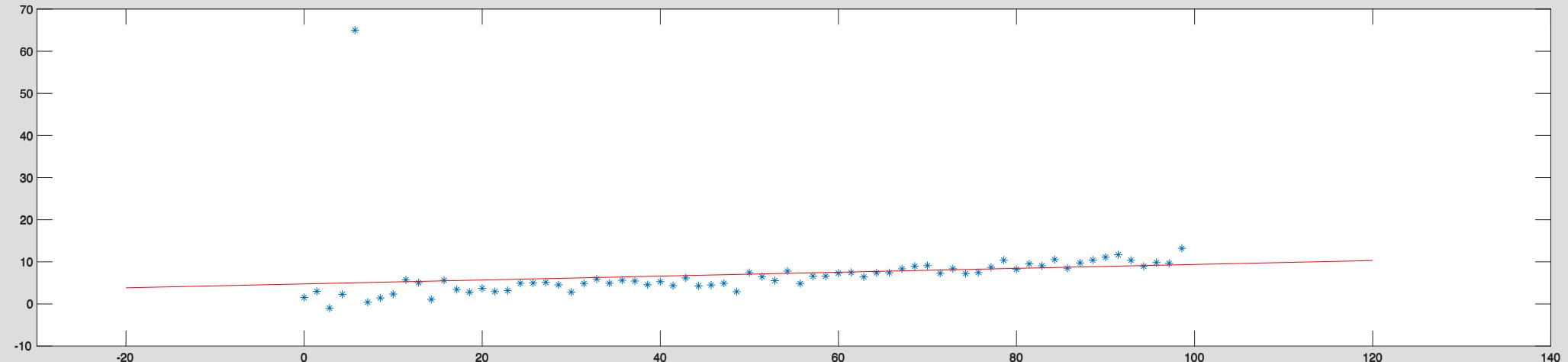
# Example 7: Outlier

Model:  $y = ax + b$



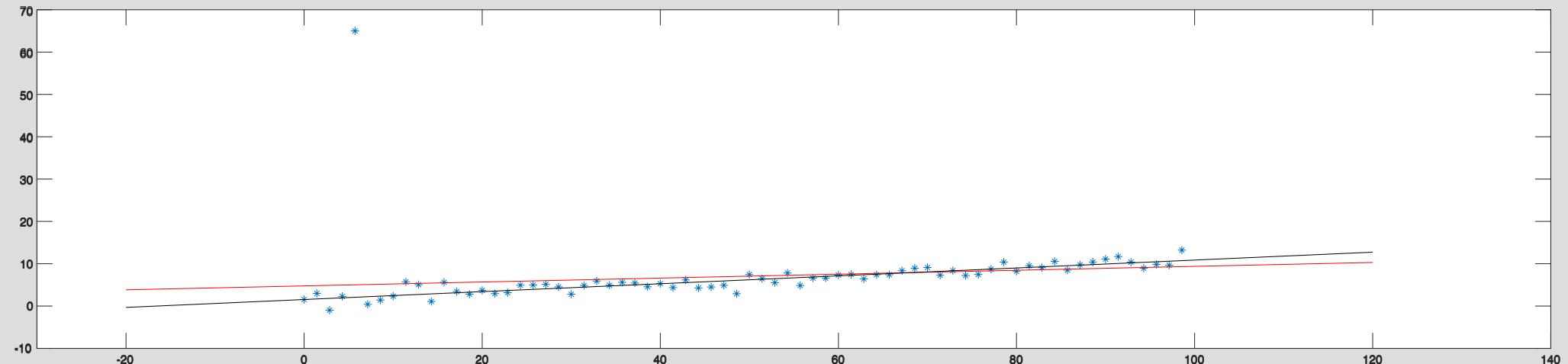
# Example 7: Outlier

Model:  $y = ax + b$



# Example 7: Outlier

Model:  $y = ax + b$



# Multi-Lateration

$$2(\vec{a}_1 - \vec{a}_2)^T \vec{x} - 2C^2\Delta\tau_2 \tau_1 = \|\vec{a}_1\|^2 - \|\vec{a}_2\|^2 + C^2(\Delta\tau_2)^2$$

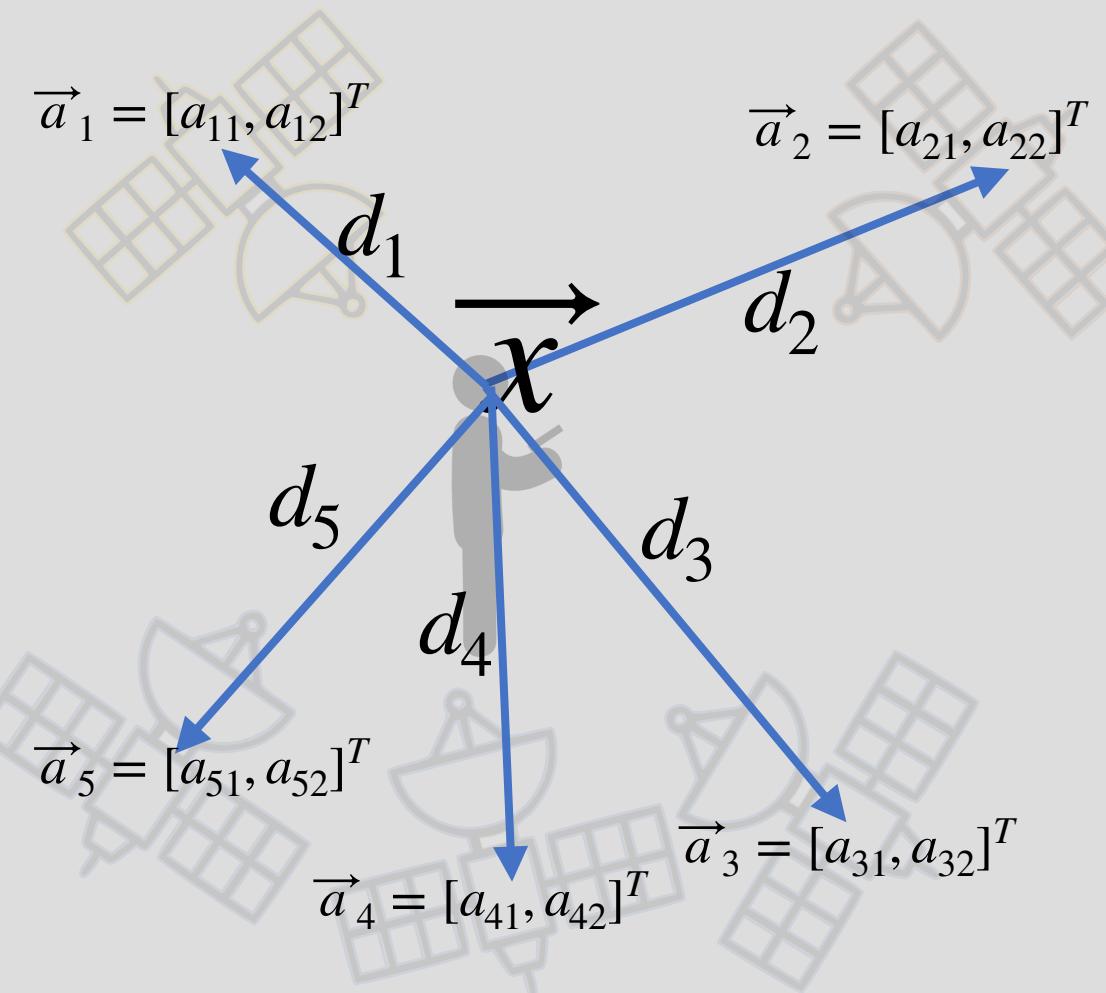
$$2(\vec{a}_1 - \vec{a}_3)^T \vec{x} - 2C^2\Delta\tau_3 \tau_1 = \|\vec{a}_1\|^2 - \|\vec{a}_3\|^2 + C^2(\Delta\tau_3)^2$$

$$2(\vec{a}_1 - \vec{a}_4)^T \vec{x} - 2C^2\Delta\tau_4 \tau_1 = \|\vec{a}_1\|^2 - \|\vec{a}_4\|^2 + C^2(\Delta\tau_4)^2$$

$$2(\vec{a}_1 - \vec{a}_5)^T \vec{x} - 2C^2\Delta\tau_5 \tau_1 = \|\vec{a}_1\|^2 - \|\vec{a}_5\|^2 + C^2(\Delta\tau_5)^2$$

More equations than unknowns

$$\begin{matrix} A \\ \vdots \\ A \end{matrix} \quad \begin{matrix} \vec{p} \\ \vdots \\ \vec{p} \end{matrix} = \begin{matrix} \vec{b} \\ \vdots \\ \vec{b} \end{matrix}$$



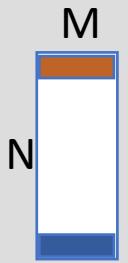
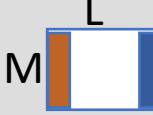
Over-determined – Solve via Least-Squares

Q: How do we know if  $A^T A$  is invertible?

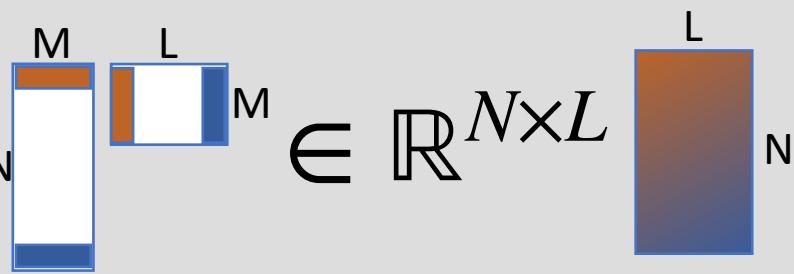
A: if  $A$  is full rank!?!?

$$\hat{p} = (A^T A)^{-1} A^T \vec{y}$$

# Matrix Transposes

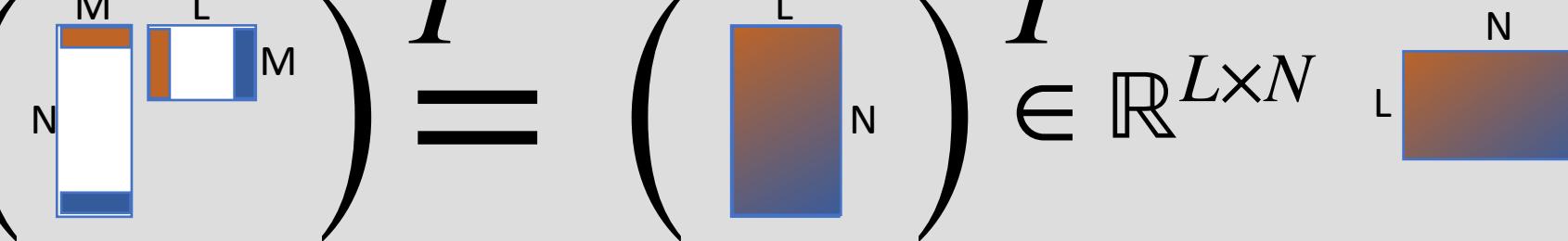
$$A \in \mathbb{R}^{N \times M}$$

$$B \in \mathbb{R}^{M \times L}$$
  
$$A^T \in \mathbb{R}^{M \times N}$$

$$B^T \in \mathbb{R}^{L \times M}$$


$$AB \in \mathbb{R}^{N \times L}$$


$$(AB)^T = \left( \begin{array}{c|c|c} M & L \\ \hline N & & M \end{array} \right)^T = \left( \begin{array}{c|c} L & N \\ \hline & N \end{array} \right)^T \in \mathbb{R}^{L \times N}$$


# Matrix Transposes

$$(AB)^T \left( \begin{array}{c|cc} M & & \\ \hline N & & \\ & L & M \\ & & M \end{array} \right)^T = \left( \begin{array}{c|cc} L & & \\ \hline & & N \\ & & \end{array} \right)^T \in \mathbb{R}^{L \times N}$$


$$B^T A^T \left( \begin{array}{c|cc} & M & \\ \hline L & & \\ & N & \\ & & M \end{array} \right) \in \mathbb{R}^{L \times N}$$


$$(AB)^T = B^T A^T$$

# Invertibility of $A^T A$

- Invertible  $\Rightarrow$  Trivial null space  $\Rightarrow$  Linear independent cols/rows....

The matrix  $A^T A$  is invertible iff  $\text{Null}(A^T A) = \vec{0}$

Theorem:  $\text{Null}(A^T A) = \text{Null}(A)$

Proof:

- (1) show that if  $\vec{w} \in \text{Null}(A)$ , then  $\vec{w} \in \text{Null}(A^T A)$
- (2) show that if  $\vec{v} \in \text{Null}(A^T A)$ , then  $\vec{v} \in \text{Null}(A)$

$$(1). \quad \vec{w} \in \text{Null}(A)$$

$$A\vec{w} = \vec{0}$$

$$A^T A\vec{w} = A^T \vec{0}$$

$$A^T A\vec{w} = \vec{0} \quad \checkmark$$

$$(2). \quad \vec{v} \in \text{Null}(A^T A)$$

$$A^T A\vec{v} = \vec{0} \quad \begin{matrix} \text{Need to show } A\vec{v} = \vec{0} \\ \text{Or... } \|A\vec{v}\| = 0 \end{matrix}$$

$$\|A\vec{v}\|^2 = (A\vec{v})^T (A\vec{v})$$

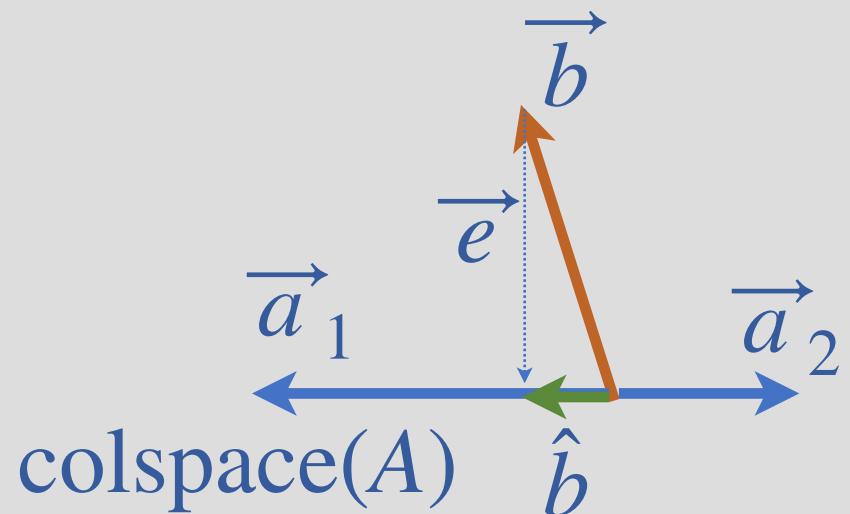
$$= \vec{v}^T A^T (A\vec{v})$$

$$= \vec{v}^T (A^T A\vec{v}) = 0 \quad \checkmark$$

# Invertibility of $A^T A$

- What if  $A^T A$  is not invertible

$$A^T A \hat{x} = A^T \vec{b}$$



A:  $\hat{x}$  will have infinite solutions with the same  $\vec{e} = \vec{b} - A\hat{x}$