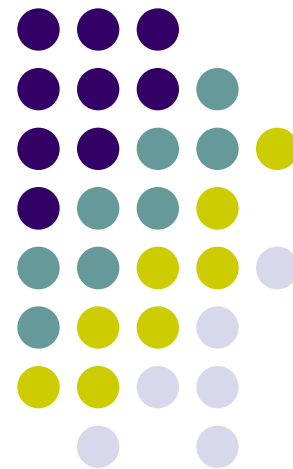


Chapter 5: Analog Input

EE2405

嵌入式系統與實驗

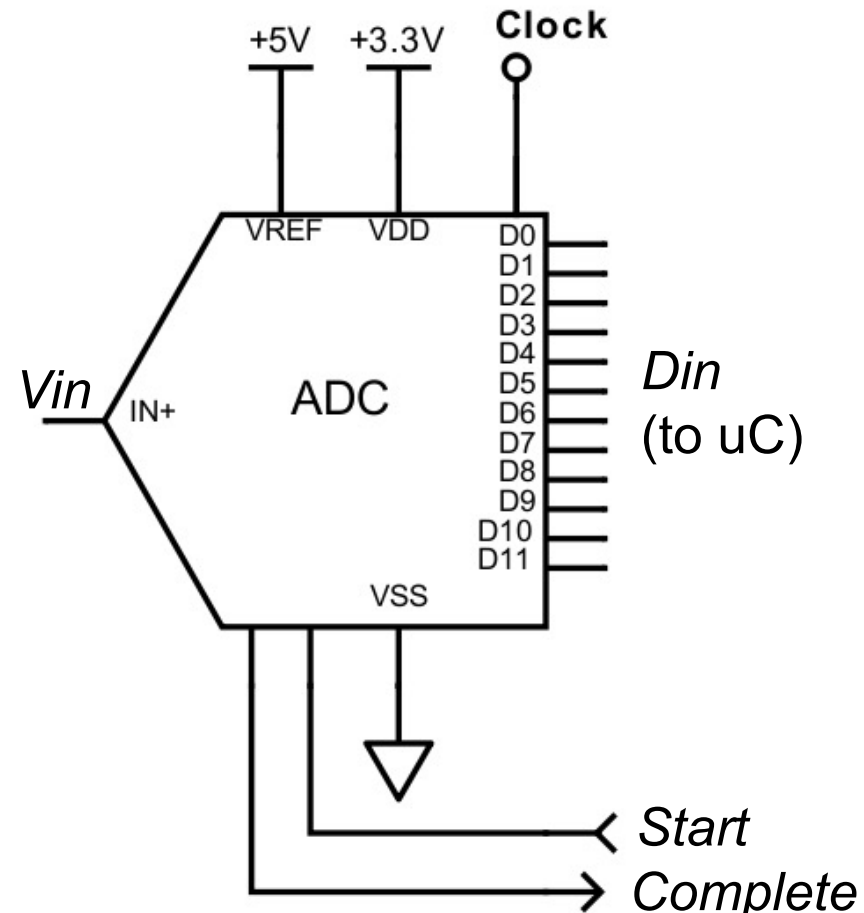
Embedded System Lab



Analog to Digital Converter (ADC)

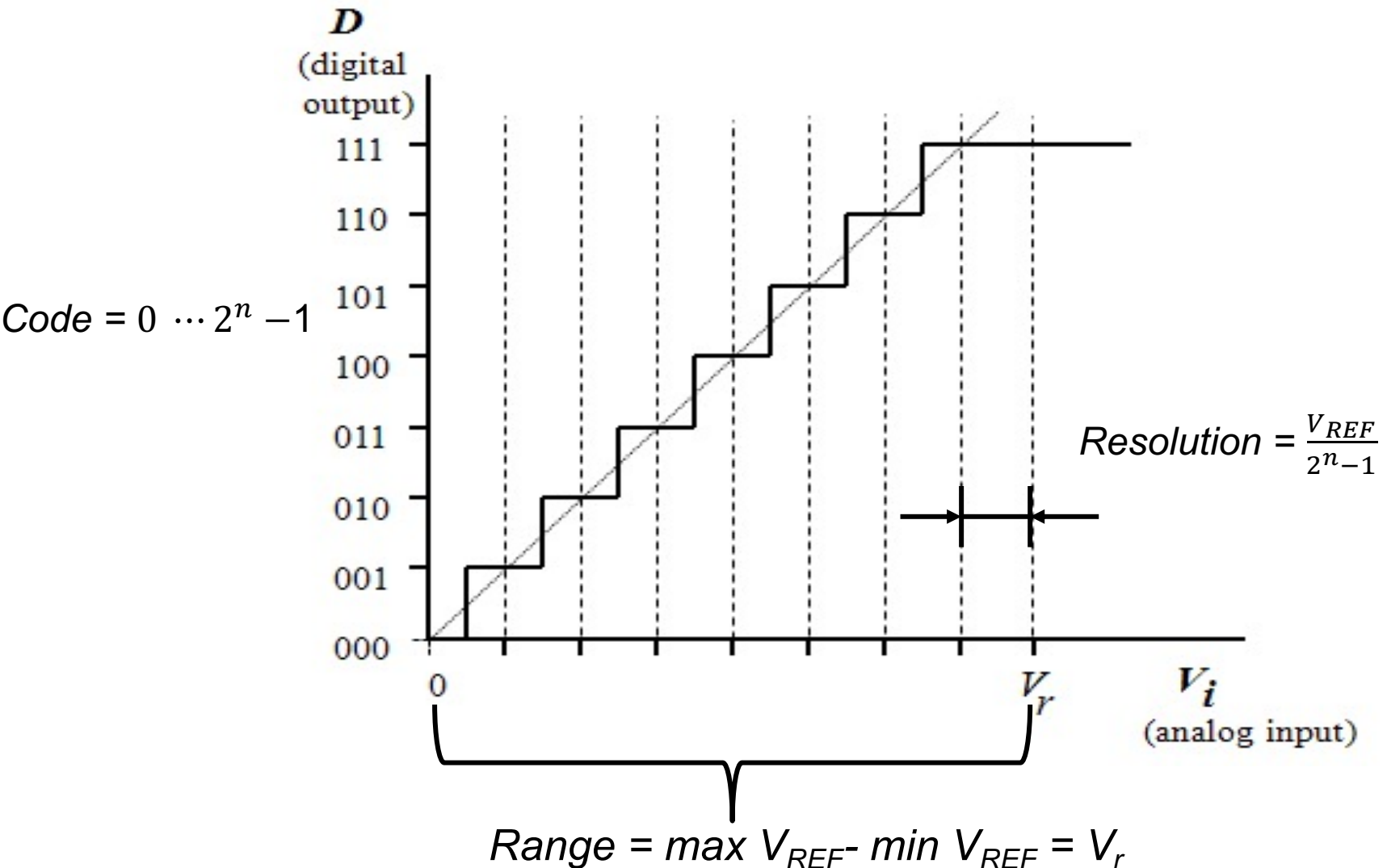


- An ADC can be used to **sample** and convert an analog input signal to binary numbers (**quantization**).
 - $D_{in} = \text{round} \left(\frac{V_{in}}{V_{REF}} 2^n \right)$
- Conversion is compared with V_{REF} to define range
- Conversion is triggered by *start* signal and return completion
 - Conversion takes time!
 - Usually sync by a clock





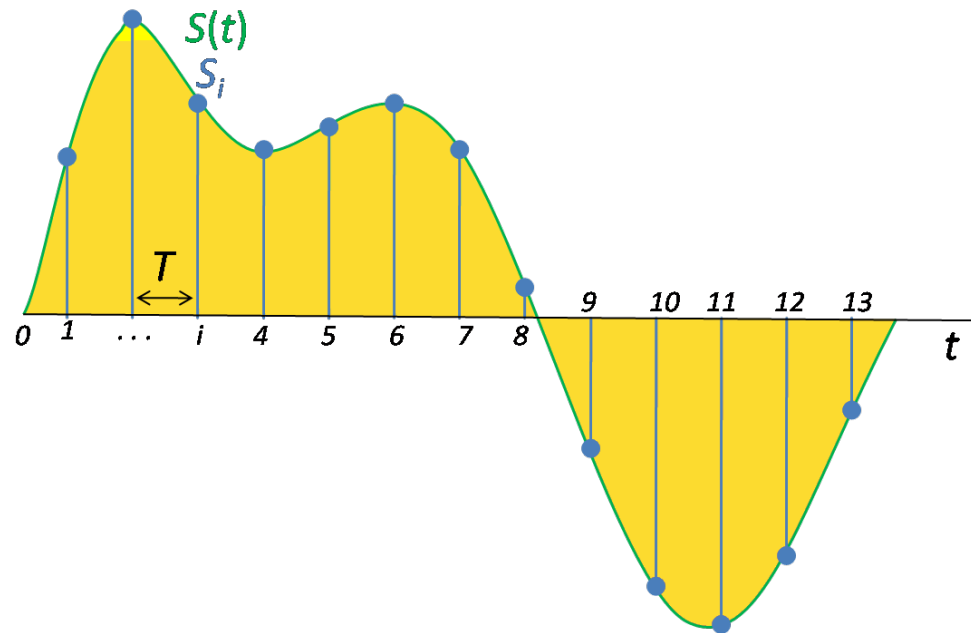
ADC Conversion Curve





Sampling Frequency

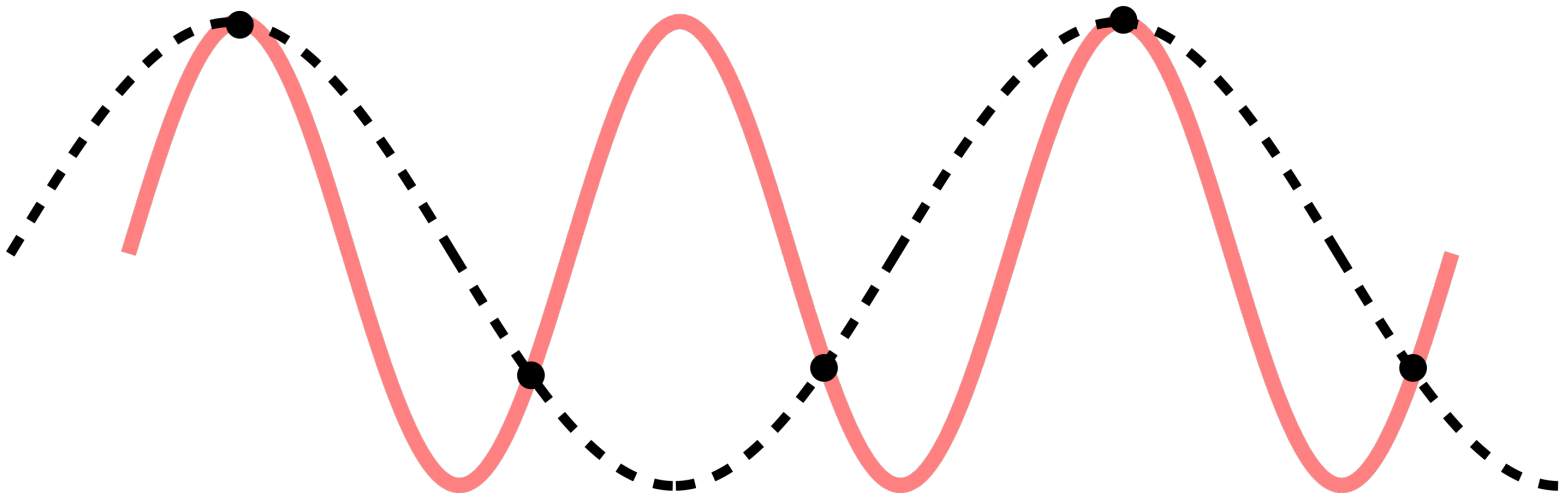
- We can use samples to represent the original signal.
- The more samples we take within a period (higher sampling frequency), the more accurate the sampled data will be.
- In order for a bandlimited signal (one with a frequency spectrum between 0 and f_{\max}) to be reconstructed fully, it must be sampled at a rate of $f_s > 2 f_{\max}$,
 - f_s is the Nyquist frequency.



Aliasing



- When sampled at lower than f_s
 - Any frequency component above $f_s/2$ is indistinguishable from a lower-frequency component
- For example,
 - The samples of the following two sine waves can be identical when at least one of them is at a frequency above half the sample rate





- The conversion time of an ADC is found to be 5.0 μs . The ADC is set to convert repeatedly, with no other programming requirements. What is the maximum frequency signal it can digitize?

$$1/5.0\mu\text{s}=200\text{k Hz}$$

$$f_s = 200\text{k} > 2 f_{\text{max}}$$

$$f_{\text{max}} < 100\text{k}$$



AnalogIn

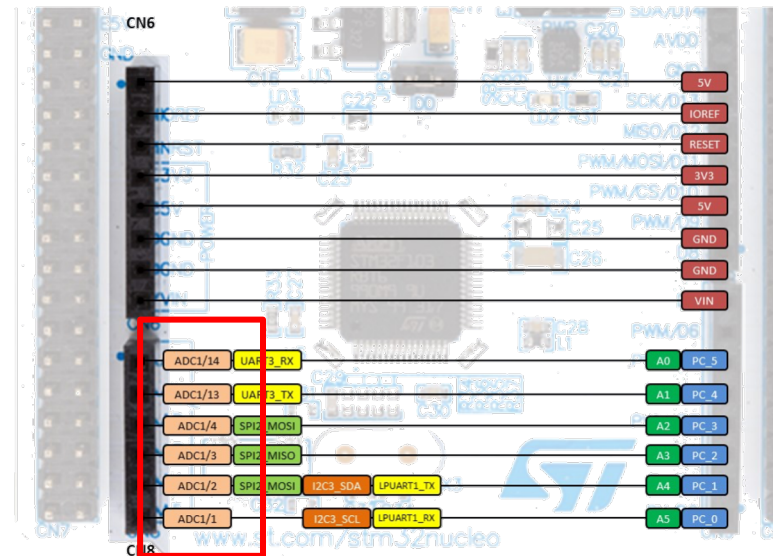
- AnalogIn API

Functions	Usage
AnalogIn	Create an AnalogIn object, connected to a specified pin
read	Read the input voltage, represented as a float in the range (0.0 - 1.0)
read_u16	Read the input voltage, represented as an unsigned short in the range (0x0 - 0xFFFF)

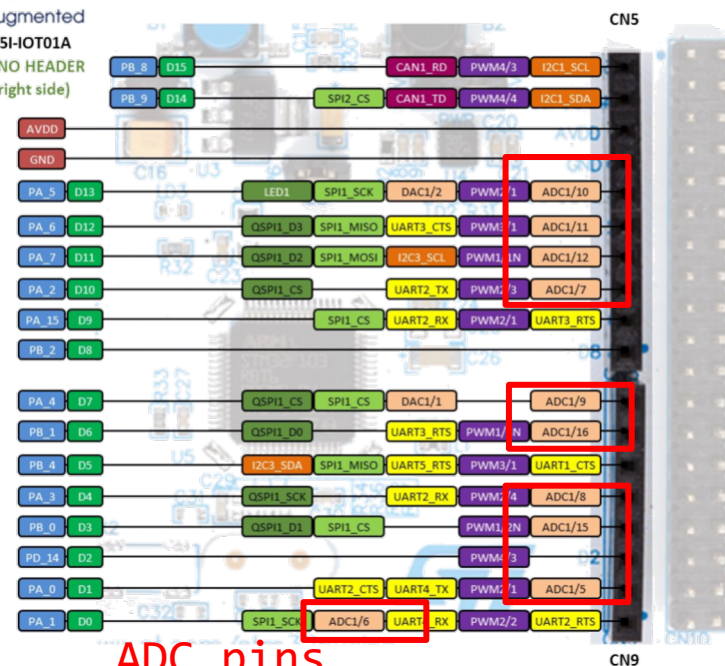
ADC Pins

All pink background labels are ADC pins.

A 12-bit 5Msps ADCs is multiplexed with 16 channels.
Reference voltage is 3.3V.



life.augmented
B-L455I-IOT01A
ARDUINO HEADER
(top right side)



ADC pins

Displaying ADC values on Computer Screen



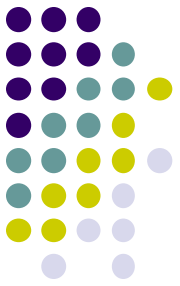
```
#include "mbed.h"
```

```
AnalogIn Ain(A0);  
float ADCdata;
```

```
int main(){  
    while(1){  
        ADCdata = Ain;  
        ThisThread::sleep_for(500ms);  
        printf("%1.3f\r\n", ADCdata);  
        //send data to the terminal  
    }  
}
```

printf() function sends data to the remote PC terminal connected by USB.

Averaging ADC Data to Filter Noise



- A very simple example of digital signal processing.
- Other filters can be applied

```
for (int i=0;i<=9;i++) {  
    ADCdata=ADCdata+Ain*3.3;//sum 10 samples  
}  
ADCdata=ADCdata/10;//divide by 10
```



Chapter Review

- An ADC can be used to digitize analog input signals.
- It is important to understand ADC characteristics, in terms of input range, resolution, and conversion time.
- Nyquist's sampling theorem: sampling frequency must be at least twice that of the highest frequency component in the sampled analog signal.
- Aliasing occurs when the Nyquist criterion is not met, this can introduce false frequencies to the data. Aliasing can be avoided by introducing an anti-aliasing filter to the analog signal before it is sampled.
- There are numerous sensors available which have an analog output.