

2.7.24

BEERAM MADHURI - EE25BTECH11012

September 2025

Question

If the vertices of a triangle are $(1, -3)$, $(4, p)$ and $(-9, 7)$ and its area is 15 sq. units. Find the value(s) of p .

given data

let **A**, **B** and **C** be the vectors such that:

Variable	value
A	$\begin{pmatrix} 1 \\ -3 \end{pmatrix}$
B	$\begin{pmatrix} 4 \\ p \end{pmatrix}$
C	$\begin{pmatrix} -9 \\ 7 \end{pmatrix}$

Table: Variables used

$$\text{ar}(\text{ABC}) = 15 \text{ sq.units}$$

Formula: Area of Triangle

$$\text{ar}(\mathbf{ABC}) = \frac{1}{2} \|(\mathbf{B} - \mathbf{A}) \times (\mathbf{C} - \mathbf{A})\|$$

finding the value of p

given $\text{ar}(\mathbf{ABC}) = 15 \text{ sq. units}$

$$\text{ar}(\mathbf{ABC}) = \frac{1}{2} \|(\mathbf{B} - \mathbf{A}) \times (\mathbf{C} - \mathbf{A})\| \quad (1)$$

$$= \frac{1}{2} \|\mathbf{B} \times (\mathbf{C} - \mathbf{A}) - \mathbf{A} \times (\mathbf{C} - \mathbf{A})\| \quad (2)$$

$$= \frac{1}{2} \|\mathbf{B} \times \mathbf{C} - \mathbf{B} \times \mathbf{A} - \mathbf{A} \times \mathbf{C} + \mathbf{A} \times \mathbf{A}\| \quad (3)$$

$$= \frac{1}{2} \|\mathbf{B} \times (\mathbf{C} - \mathbf{A}) - \mathbf{A} \times \mathbf{C}\| \quad (4)$$

Substituting the values of **A**, **B**, **C**

$$ar(\mathbf{ABC}) = 5|p + 6| = 15 \quad (5)$$

$$|p + 6| = 3 \quad (6)$$

$$P = -3, -9 \quad (7)$$

Hence, Value of p is -3 , -9 .

Python Code

```
import matplotlib.pyplot as plt
import numpy as np
from sympy import symbols, Eq, solve
# Given vertices
A = (1, -3)
C = (-9, 7)
# Solve for p when B = (4, p) such that area = 15
p = symbols('p', real=True)
x1, y1 = A
x2, y2 = 4, p
x3, y3 = C
```

```
expr = 0.5 * abs(x1*(y2 - y3) + x2*(y3 - y1) + x3*(y1 - y2))
solutions = solve(Eq(expr, 15), p)
print("Possible values of p:", solutions)

# Plot triangles for each p
fig, ax = plt.subplots(figsize=(7, 6))
```



```
colors = ['royalblue', 'darkorange']
for sol, col in zip(solutions, colors):
    B = (4, float(sol))
    xs = [A[0], B[0], C[0], A[0]]
    ys = [A[1], B[1], C[1], A[1]]
    ax.plot(xs, ys, marker='o', color=col, label=f'p = {sol}')
    ax.text(B[0]+0.2, B[1], f'B(4,{sol.evalf():.2f})', fontsize
            =10, color=col)
```

```
# Mark and label points A and C
ax.text(A[0]+0.2, A[1], 'A(1,-3)', fontsize=10, color='black')
ax.text(C[0]-2, C[1], 'C(-9,7)', fontsize=10, color='black')

# Draw axes lines for reference
ax.axhline(0, color='gray', linewidth=0.8)
ax.axvline(0, color='gray', linewidth=0.8)
```

```
ax.set_xlabel('X-axis')
ax.set_ylabel('Y-axis')
ax.set_title('Triangle for given area = 15 sq.units')
ax.legend()
ax.grid(True)
plt.show()
```

```
#include <stdio.h>
#include <math.h>

int main() {
    double x1 = 1, y1 = -3;
    double x2 = 4, y2; // y2 = p (unknown)
    double x3 = -9, y3 = 7;
    double area = 15.0;
```

```
// Based on formula:  
// area = 0.5 * abs(x1*(y2 - y3) + x2*(y3 - y1) + x3*(y1 - y2  
// ))  
// We solve for y2 (p):  
// Let A = x1*(y2 - y3) + x2*(y3 - y1) + x3*(y1 - y2)  
// 2*area = |A|  
// So, A = 2*area  
double two_area = 2 * area;
```

```
// Express A in terms of y2:  
// A = x1*(y2 - y3) + x2*(y3 - y1) + x3*(y1 - y2)  
// = x1*y2 - x1*y3 + x2*y3 - x2*y1 + x3*y1 - x3*y2  
// Group y2 terms:  
// (x1 - x3)*y2 + (x2*y3 - x2*y1 + x3*y1 - x1*y3) = A  
double coeff_y2 = x1 - x3; // 1 - (-9) = 10  
double constant_part = x2*y3 - x2*y1 + x3*y1 - x1*y3;  
  
// A = coeff_y2*y2 + constant_part
```

```
// =>  $y_2 = (A - \text{constant\_part}) / \text{coeff\_y2}$ 

// Two cases due to absolute value:
double A1 = two_area;
double A2 = -two_area;
double p1 = (A1 - constant_part) / coeff_y2;
double p2 = (A2 - constant_part) / coeff_y2;
printf("Possible values of p are: %.2f and %.2f\n", p1, p2);
return 0;}
```

```
import subprocess

# 1. Compile the C program
subprocess.run(["gcc", "area.c", "-o", "area"])

# 2. Run the compiled C program
result = subprocess.run(["./area"], capture_output=True, text=
    True)

# 3. Print the output from the C program
print(result.stdout)
```

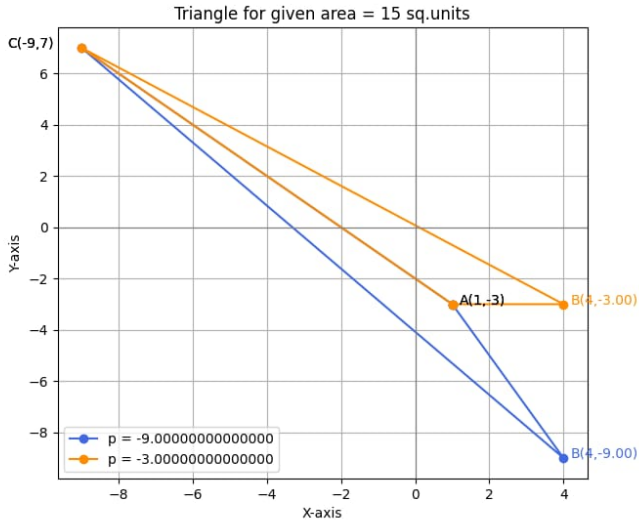



Figure: Plot