

1.8.23

ADUDOTLA SRIVIDYA - EE25BTECH11006

september 13,2025

Question

If the point $\mathbf{A}(2, -4)$ is equidistant from $\mathbf{P}(3, 8)$ and $\mathbf{Q}(-10, y)$, find the values of y . Also find distance \mathbf{PQ} .

Symbol	Value	Description
A	$\begin{pmatrix} 2 \\ -4 \end{pmatrix}$	equidistant point
P	$\begin{pmatrix} 3 \\ 8 \end{pmatrix}$	First point
Q	$\begin{pmatrix} -10 \\ y \end{pmatrix}$	Second point

Parameters for the problem

Theoretical Solution

Since \mathbf{A} is equidistant from \mathbf{P} and \mathbf{Q} ,

$$\|(\mathbf{A} - \mathbf{P})\| = \|(\mathbf{A} - \mathbf{Q})\| \quad (1)$$

$$\|(\mathbf{A} - \mathbf{P})\|^2 = \|(\mathbf{A} - \mathbf{Q})\|^2 \quad (2)$$

$$(\mathbf{A} - \mathbf{P})^\top (\mathbf{A} - \mathbf{P}) = (\mathbf{A} - \mathbf{Q})^\top (\mathbf{A} - \mathbf{Q}) \quad (3)$$

$$\|\mathbf{A}\|^2 - 2\mathbf{A}^\top \mathbf{P} + \|\mathbf{P}\|^2 = \|\mathbf{A}\|^2 - 2\mathbf{A}^\top \mathbf{Q} + \|\mathbf{Q}\|^2 \quad (4)$$

$$(\mathbf{P} - \mathbf{Q})^\top \mathbf{A} = \frac{\|\mathbf{P}\|^2 - \|\mathbf{Q}\|^2}{2} \quad (5)$$

$$\begin{pmatrix} 3 - (-10) \\ 8 - y \end{pmatrix}^\top \begin{pmatrix} 2 \\ -4 \end{pmatrix} = \frac{73 - (-10)^2 - y^2}{2} \quad (6)$$

$$y^2 + 8y + 15 = 0 \quad (7)$$

Therefore,

$$y = -5, -3 \quad (8)$$

$$\mathbf{Q}_1 = \begin{pmatrix} -10 \\ -5 \end{pmatrix}, \quad \mathbf{Q}_2 = \begin{pmatrix} -10 \\ -3 \end{pmatrix} \quad (9)$$

$$\|(\mathbf{P} - \mathbf{Q}_1)\| = \left\| \begin{pmatrix} 3 \\ 8 \end{pmatrix} - \begin{pmatrix} -10 \\ -5 \end{pmatrix} \right\| \quad (10)$$

$$= \left\| \begin{pmatrix} 13 \\ 13 \end{pmatrix} \right\| \quad (11)$$

$$= 13\sqrt{2} \quad (12)$$

$$\|(\mathbf{P} - \mathbf{Q}_2)\| = \left\| \begin{pmatrix} 3 \\ 8 \end{pmatrix} - \begin{pmatrix} -10 \\ -3 \end{pmatrix} \right\| \quad (13)$$

$$= \left\| \begin{pmatrix} 13 \\ 11 \end{pmatrix} \right\| \quad (14)$$

$$= \sqrt{290} \quad (15)$$

C code

```
#include <stdio.h>
#include <math.h>
int main() {
    int Ax = 2, Ay = -4;
    int Px = 3, Py = 8;
    int Qx = -10;
    // Quadratic from  $||A-P||^2 = ||A-Q||^2$ 
    //  $(Ax - Px)^2 + (Ay - Py)^2 = (Ax - Qx)^2 + (Ay - y)^2$ 
    int a = 1, b = 8, c = 15;
    int discrim = b*b - 4*a*c;
    int y1 = (-b + (int)sqrt(discrim)) / (2*a);
    int y2 = (-b - (int)sqrt(discrim)) / (2*a);
    // Distance  $||P-Q||$  for each y
    double d1 = sqrt((Px - Qx)*(Px - Qx) + (Py - y1)*(Py - y1));
    double d2 = sqrt((Px - Qx)*(Px - Qx) + (Py - y2)*(Py - y2));
    return 0;
}
```

```
import subprocess

# Compile the C program (only once)
subprocess.run(["gcc", "equidistant.c", "-o", "equidistant", "-lm"])

# Run the compiled program and capture output
result = subprocess.run(["./equidistant"], capture_output=True,
                        text=True)

print("Output from C program:")
print(result.stdout)
```

```
import matplotlib.pyplot as plt

# Points
A = (2, -4)
P = (3, 8)
Q1 = (-10, -5)
Q2 = (-10, -3)

# Plot points with markers
plt.scatter(*A, color='red', s=100, marker='o', label='A(2,-4)')
plt.scatter(*P, color='blue', s=100, marker='o', label='P(3,8)')
plt.scatter(*Q1, color='green', s=100, marker='o', label='Q
(-10,-5)')
plt.scatter(*Q2, color='purple', s=100, marker='o', label='Q2
(-10,-3)')

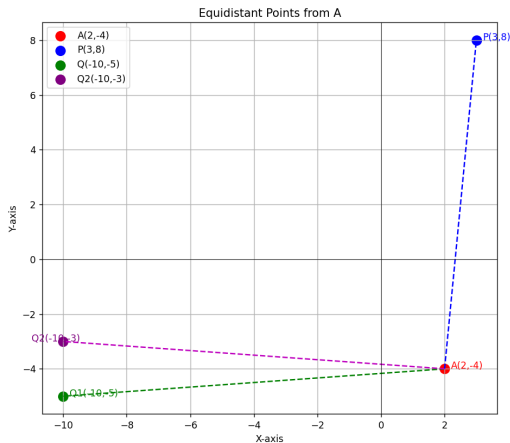
# Draw lines AP, AQ1, AQ2
plt.plot([A[0], P[0]], [A[1], P[1]], 'b--')
plt.plot([A[0], Q1[0]], [A[1], Q1[1]], 'g--')
plt.plot([A[0], Q2[0]], [A[1], Q2[1]], 'm--')
```



```
# Annotate points
plt.text(A[0]+0.2, A[1], "A(2,-4)", fontsize=10, color='red')
plt.text(P[0]+0.2, P[1], "P(3,8)", fontsize=10, color='blue')
plt.text(Q1[0]+0.2, Q1[1], "Q1(-10,-5)", fontsize=10, color='
green')
plt.text(Q2[0]-1, Q2[1], "Q2(-10,-3)", fontsize=10, color='purple
')

# Labels and grid
plt.xlabel('X-axis')
plt.ylabel('Y-axis')
plt.title('Equidistant Points from A')
plt.legend()
plt.grid(True)
plt.axhline(0, color='black', linewidth=0.5)
plt.axvline(0, color='black', linewidth=0.5)

plt.show()
```



Equidistant Points from **A**