

```
fun append (xs,ys) =  
  if xs=[]  
  then ys  
  else (hd xs)::append(tl xs,ys)  
  
fun map (f,xs) =  
  case xs of  
    [] => []  
  | x::xs' => (f x)::(map(f,xs'))  
  
val a = map (increment, [4,8,12,16])  
val b = map (hd, [[8,6],[7,5],[3,0,9]])
```

Programming Languages

Dan Grossman
2013

Syntax and Parentheses

Racket syntax

Ignoring a few “bells and whistles,”

Racket has an amazingly simple *syntax*

A *term* (anything in the language) is either:

- An *atom*, e.g., `#t`, `#f`, `34`, `"hi"`, `null`, `4.0`, `x`, ...
- A *special form*, e.g., `define`, `lambda`, `if`
 - Macros will let us define our own
- A *sequence* of terms in parens: `(t1 t2 ... tn)`
 - If `t1` a special form, semantics of sequence is special
 - Else a function call

- Example: `(+ 3 (car xs))`
- Example: `(lambda (x) (if x "hi" #t))`

Brackets

Minor note:

- Can use `[` anywhere you use `(`, but must match with `]`
 - Will see shortly places where `[...]` is common style
 - DrRacket lets you type `)` and replaces it with `]` to match

Why is this good?

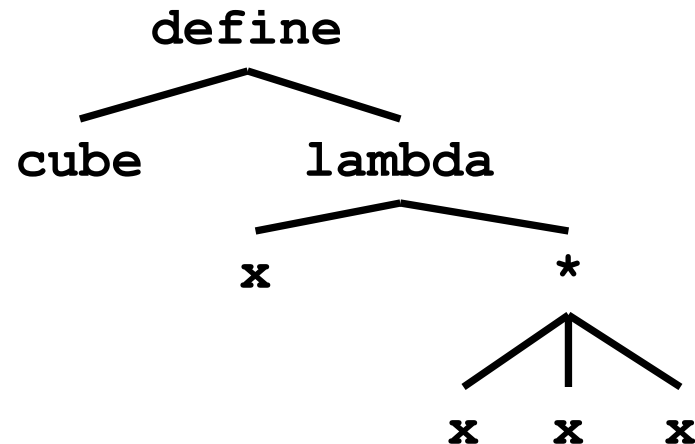
By parenthesizing everything, converting the program text into a tree representing the program (*parsing*) is trivial and unambiguous

- Atoms are leaves
- Sequences are nodes with elements as children
- (No other rules)

Also makes indentation easy

Example:

```
(define cube
  (lambda (x)
    (* x x x)))
```



No need to discuss “operator precedence” (e.g., $x + y * z$)

Parenthesis bias

- If you look at the HTML for a web page, it takes the same approach:
 - (foo written <foo>
 -) written </foo>
- But for some reason, LISP/Scheme/Racket is the target of subjective parenthesis-bashing
 - Bizarrely, often by people who have no problem with HTML
 - You are entitled to your opinion about syntax, but a good historian wouldn't refuse to study a country where he/she didn't like people's accents

For fun...

<http://xkcd.com/297>