```
fun append (xs,ys) =
    if xs=[]
    then ys
    else (hd xs)::append(tl xs,ys)

fun map (f,xs) =
    case xs of
      [] => []
      | x::xs' => (f x)::(map(f,xs'))

val a = map (increment, [4,8,12,16])
val b = map (hd, [[8,6],[7,5],[3,0,9]])
```

# Programming Languages Dan Grossman 2013

Definition of Lexical Scope

# Very important concept

- We know function bodies can use any bindings in scope
- But now that functions can be passed around: In scope where?

Where the function was defined (not where it was called)

- This semantics is called *lexical scope*
- There are lots of good reasons for this semantics (why)
  - Discussed after explaining what the semantics is (what)
  - Later in course: implementing it (how)
- Must "get this" for homework, exams, and competent programming

# Example

Demonstrates lexical scope even without higher-order functions:

```
(* 1 *) val x = 1

(* 2 *) fun f y = x + y

(* 3 *) val x = 2

(* 4 *) val y = 3

(* 5 *) val z = f (x + y)
```

- Line 2 defines a function that, when called, evaluates body **x**+**y** in environment where **x** maps to **1** and **y** maps to the argument
- · Call on line 5:
  - Looks up f to get the function defined on line 2
  - Evaluates x+y in current environment, producing 5
  - Calls the function with 5, which evaluates the body in the old environment, producing 6

#### Closures

How can functions be evaluated in old environments that aren't around anymore?

The language implementation keeps them around as necessary

Can define the semantics of functions as follows:

- A function value has two parts
  - The code (obviously)
  - The environment that was current when the function was defined
- This is a "pair" but unlike ML pairs, you cannot access the pieces
- All you can do is call this "pair"
- This pair is called a function closure
- A call evaluates the code part in the environment part (extended with the function argument)

### Example

```
(* 1 *) val x = 1

(* 2 *) fun f y = x + y

(* 3 *) val x = 2

(* 4 *) val y = 3

(* 5 *) val z = f (x + y)
```

- · Line 2 creates a closure and binds **f** to it:
  - Code: "take y and have body x+y"
  - Environment: "x maps to 1"
    - · (Plus whatever else is in scope, including **f** for recursion)
- Line 5 calls the closure defined in line 2 with 5
  - So body evaluated in environment "x maps to 1" extended with "y maps to 5"

# Coming up:

Now you know the rule: lexical scope.

Next steps (rest of section):

- (Silly) examples to demonstrate how the rule works with higherorder functions
- · Why the other natural rule, dynamic scope, is a bad idea
- · Powerful *idioms* with higher-order functions that use this rule
  - Passing functions to iterators like filter
  - Several more idioms