

```
fun append (xs,ys) =  
  if xs=[]  
  then ys  
  else (hd xs)::append(tl xs,ys)  
  
fun map (f,xs) =  
  case xs of  
    [] => []  
  | x::xs' => (f x)::(map(f,xs'))  
  
val a = map (increment, [4,8,12,16])  
val b = map (hd, [[8,6],[7,5],[3,0,9]])
```

# Programming Languages

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*Arrays*

# Ruby Arrays

- Lots of special syntax and many provided methods for the **Array** class
- Can hold any number of other objects, *indexed* by number
  - Get via **a[i]**
  - Set via **a[i] = e**
- Compared to arrays in many other languages
  - More flexible and dynamic
  - Fewer operations are errors
  - Less efficient
- “The standard collection” (like lists were in ML and Racket)

# *Using Arrays*

- See many examples, some demonstrated here
- Consult the documentation/tutorials
  - If seems sensible and general, probably a method for it
- Arrays make good tuples, lists, stacks, queues, sets, ...
- Iterating over arrays typically done with methods taking blocks
  - Next topic...