

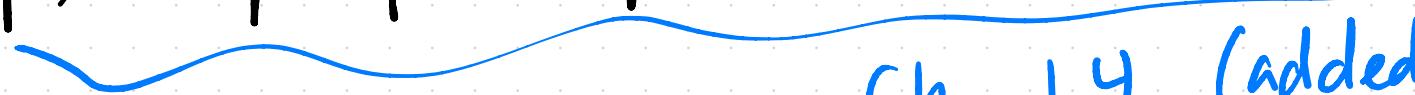


EECS 245 Fall 2025

Math for ML

Lecture 5: Vectors and the Dot Product
→ Read 1.5, 2.1, and 2.2!

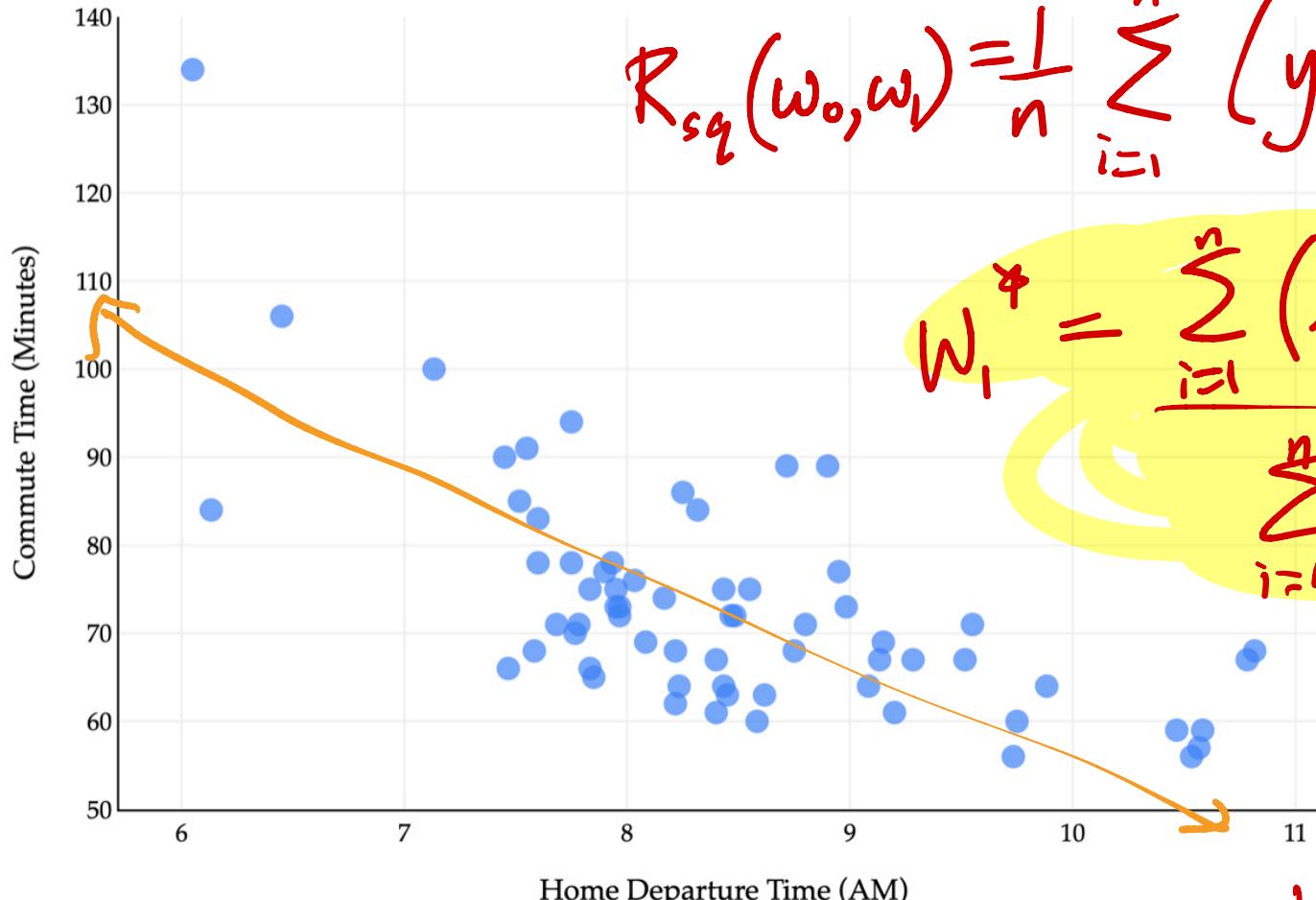
Announcement: Check pinned posts on Ed about Homework 2! (hints/clarification)
→ I have office hours after lecture

- ① Recap/wrap up simple linear regression

Ch. 1.4 (added some new activities)
- ② What's next? } Ch. 1.5,
Ch. 2.1
- ③ Vectors (norm, addition, scalar multiplication) }
- ④ Dot Product } Ch. 2.2

Recap

chose intercept w_0 ,
slope w_1 ,
that minimize
mean squared error

$$R_{sq}(w_0, w_1) = \frac{1}{n} \sum_{i=1}^n (y_i - (w_0 + w_1 x_i))^2$$

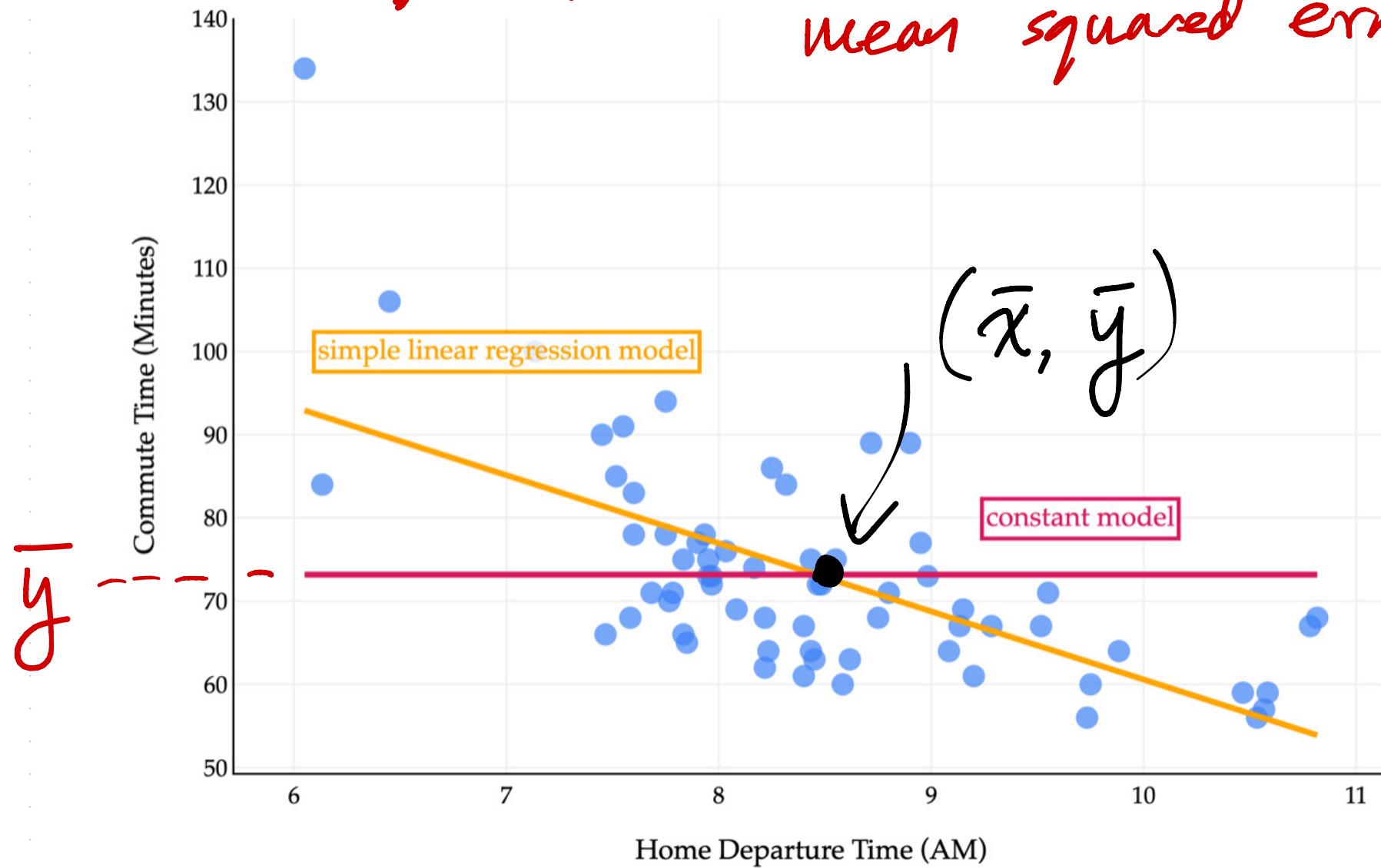


$$w_1^* = \frac{\sum_{i=1}^n (x_i - \bar{x})(y_i - \bar{y})}{\sum_{i=1}^n (x_i - \bar{x})^2}$$

$$= r \frac{\sigma_y}{\sigma_x}$$

$$w_0^* = \bar{y} - w_1^* \bar{x}$$

both chosen to minimize
mean squared error



MSE of the best constant, \bar{y} , is $\underline{\sigma_y^2}$
variance

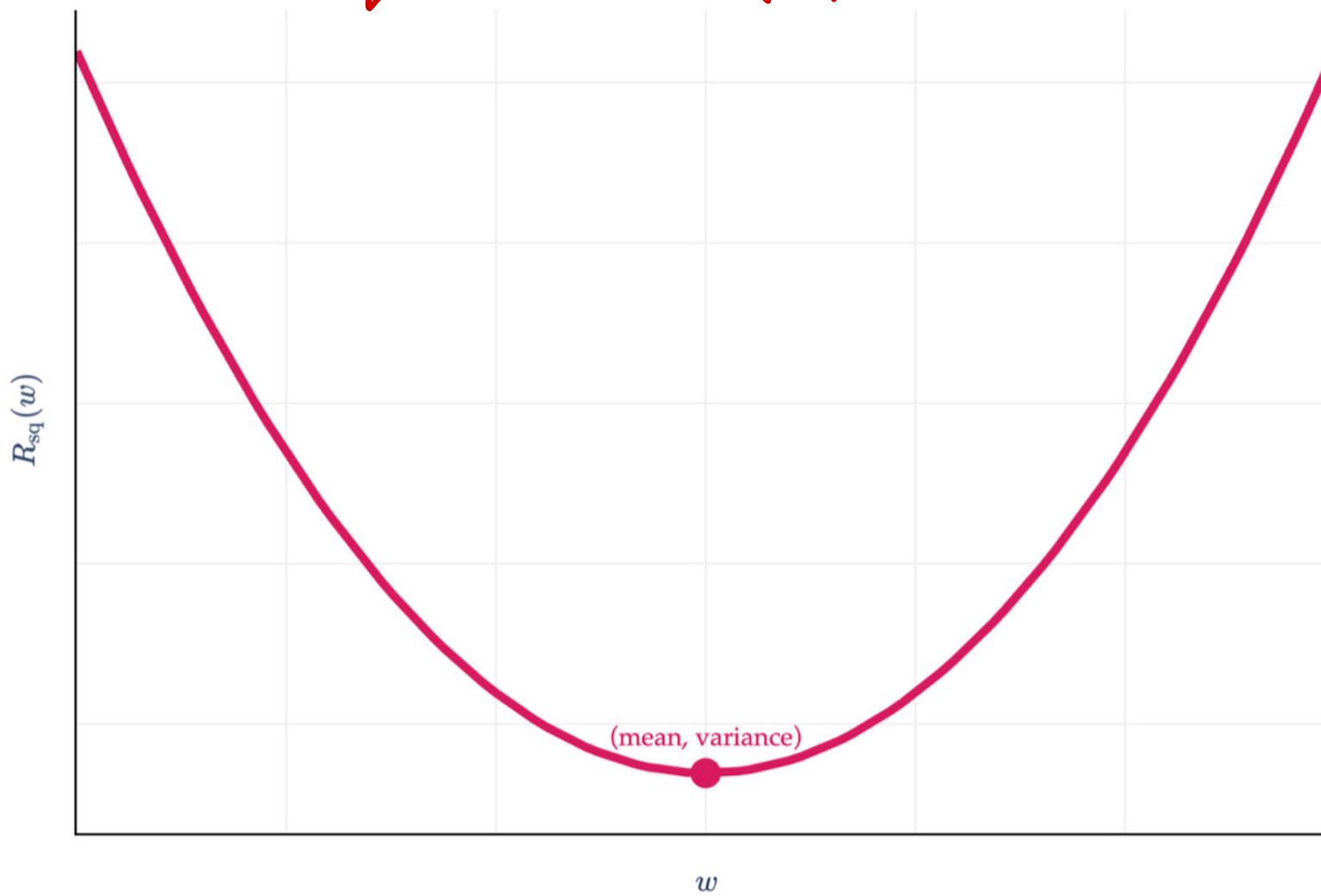
$$R_{sq}(w) = \frac{1}{n} \sum_{i=1}^n (y_i - w)^2$$

↑
plug in $w^* = \bar{y}$

$$R_{sq}(\bar{y}) = \frac{1}{n} \sum_{i=1}^n (y_i - \bar{y})^2$$

definition of
variance of y !

$$R_{sq}(w) = \frac{1}{n} \sum_{i=1}^n (y_i - w)^2$$



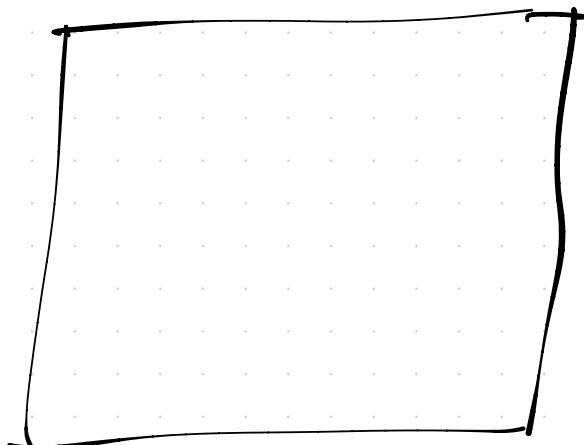
Multiple inputs

$$z = w_0 + w_1 x + w_2 y$$

$$h(dhi, dom) = w_0 + w_1 \cdot \text{departure hour}_i + w_2 \cdot \text{day of month}_i$$

"Multiple linear regression" model

birds eye view



departure
hour

day of
month

plane!

$$R(w_0, w_1, w_2)$$

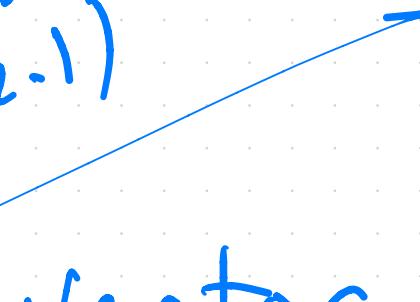
$$= \frac{1}{n} \sum_{i=1}^n \left(y_i - \left(w_0 + w_1 \frac{\text{departure hour}_i}{\text{hour}} + w_2 \frac{\text{day of month}_i}{\text{month}} \right) \right)^2$$

→ need to find $\frac{\partial R}{\partial w_0}$, $\frac{\partial R}{\partial w_1}$, $\frac{\partial R}{\partial w_2}$

and solve where all are 0

→ there's a more efficient
solution: linear algebra

Linear
algebra
(ch. 2.1)



Vector : an ordered list of numbers

3 components

$$\vec{v} = \begin{bmatrix} 3 \\ 1 \\ -2 \end{bmatrix}$$

$$\vec{w} = \begin{bmatrix} 1 \\ 3 \\ -2 \end{bmatrix}$$

3 components

V

$$\vec{v}, \vec{w} \in \mathbb{R}^3$$

"v and w are in
 \mathbb{R}^3 "

$\vec{v} \in R^n$

$$\vec{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ \vdots \\ v_n \end{bmatrix}$$

v_i : scalar

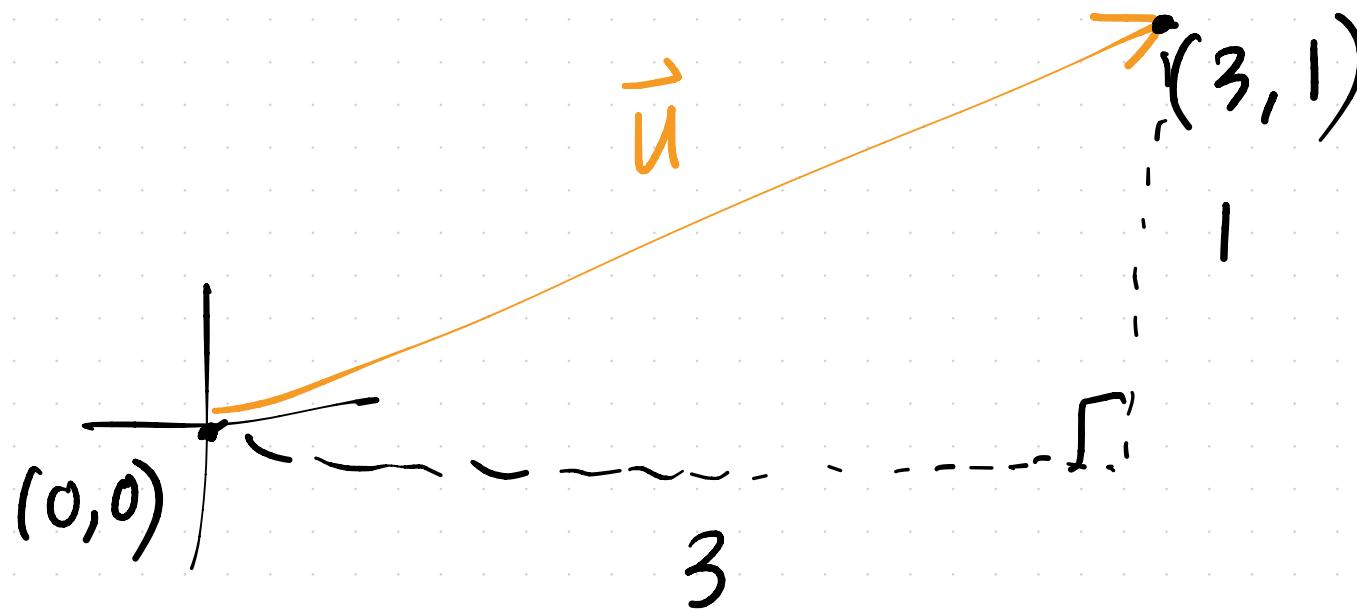
\vec{v}_i : vector

"column vectors"

"Length" of a vector

$$\vec{u} = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$$

"3 units right,
1 unit up"



$$\text{length} = \sqrt{3^2 + 1^2} = \sqrt{10} = \|\vec{u}\|$$

"norm" "length" "magnitude"

$\vec{v} \in \mathbb{R}^n$

$$\|\vec{v}\| = \sqrt{v_1^2 + v_2^2 + \dots + v_n^2}$$

① Addition

$$\vec{U} + \vec{V} = \begin{bmatrix} u_1 + v_1 \\ u_2 + v_2 \\ \vdots \\ u_n + v_n \end{bmatrix}$$

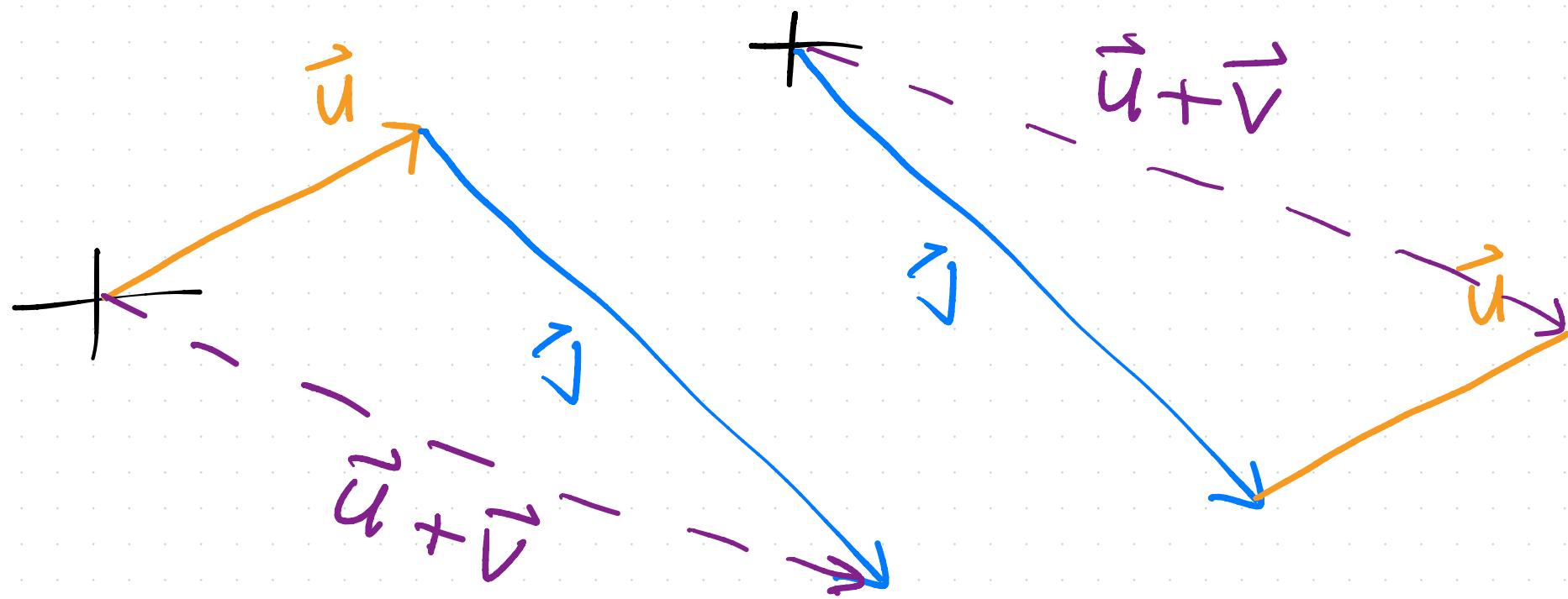
"element-wise"

$$= \vec{V} + \vec{U}$$

"commutative"

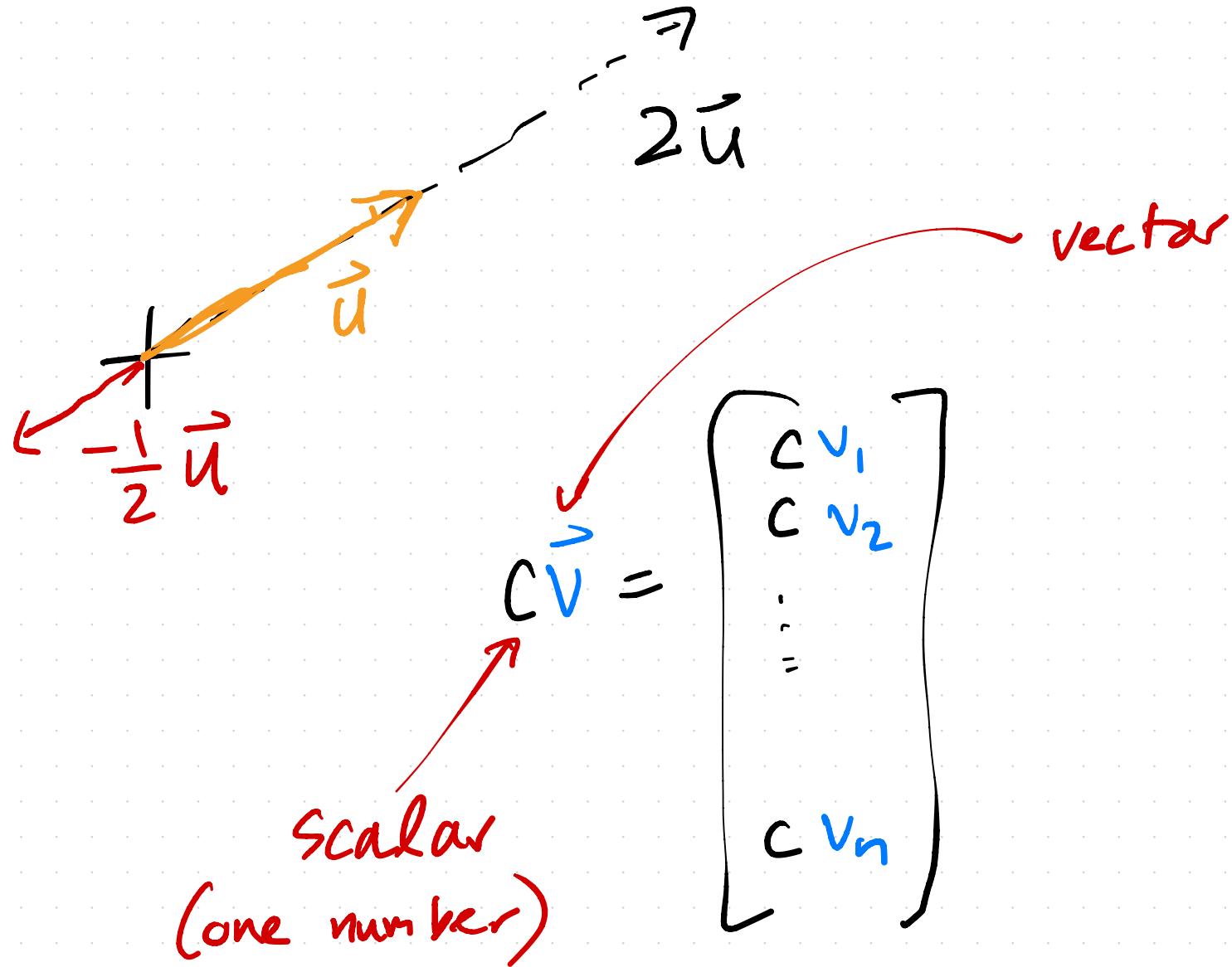
$$\vec{u} = \begin{bmatrix} 3 \\ -1 \end{bmatrix}$$

$$\vec{v} = \begin{bmatrix} 4 \\ -6 \end{bmatrix}$$



②

scalar multiplication



Activity

Find \vec{x} :

$$3 \begin{bmatrix} 7 \\ 3 \\ -2 \end{bmatrix}$$

scalar mult.

$$+ 4 \vec{x} = \begin{bmatrix} 9 \\ 4 \\ 2 \end{bmatrix}$$

$$4 \vec{x} = \begin{bmatrix} -12 \\ -5 \\ 8 \end{bmatrix}$$

$$\vec{x} = \begin{bmatrix} -3 \\ -5/4 \\ 2 \end{bmatrix}$$

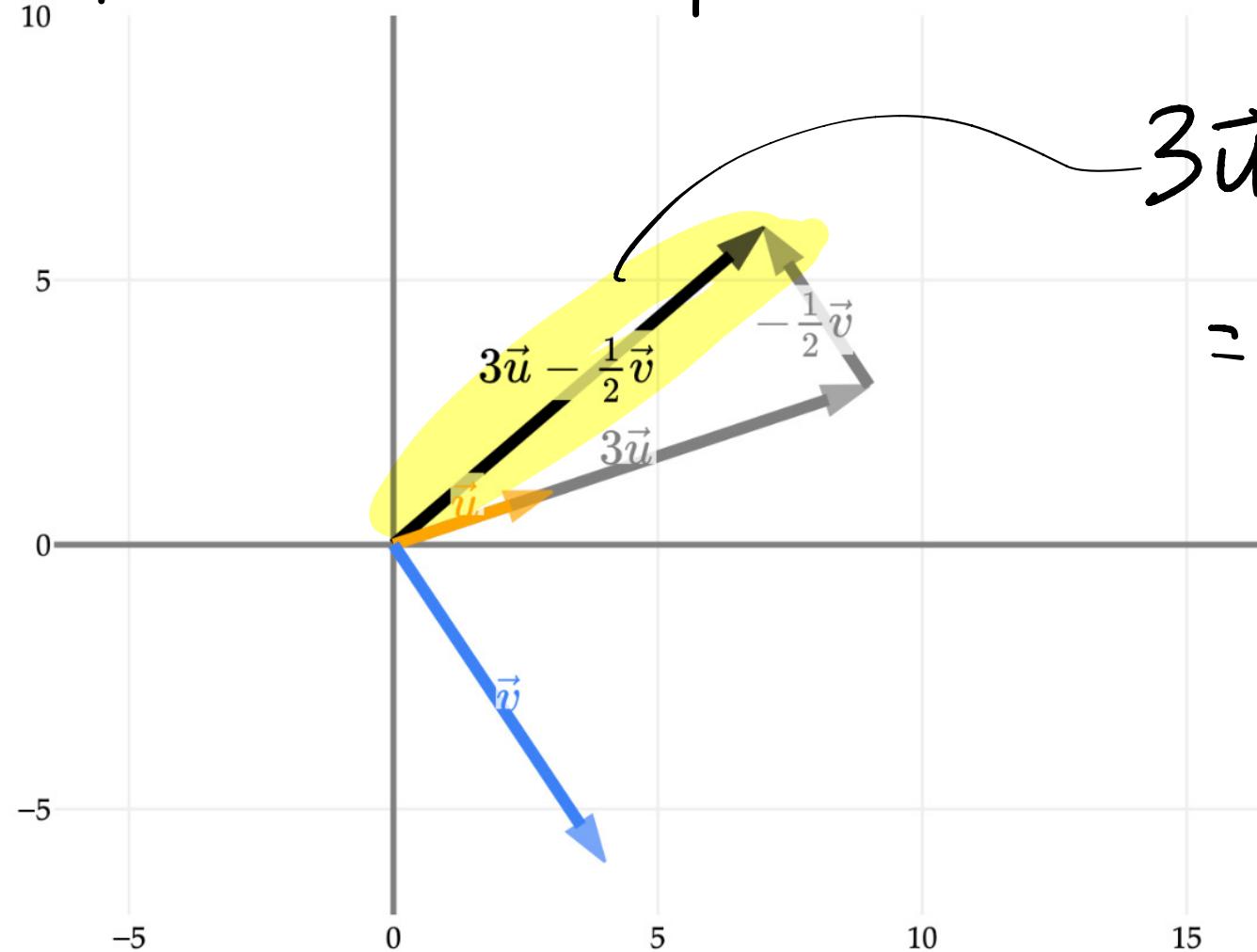
$$\begin{bmatrix} 2 & 1 \\ 9 \\ -6 \end{bmatrix}$$

$$+ 4 \vec{x} = \begin{bmatrix} 9 \\ 4 \\ 2 \end{bmatrix}$$

scalar
mult.

"Linear combinations"

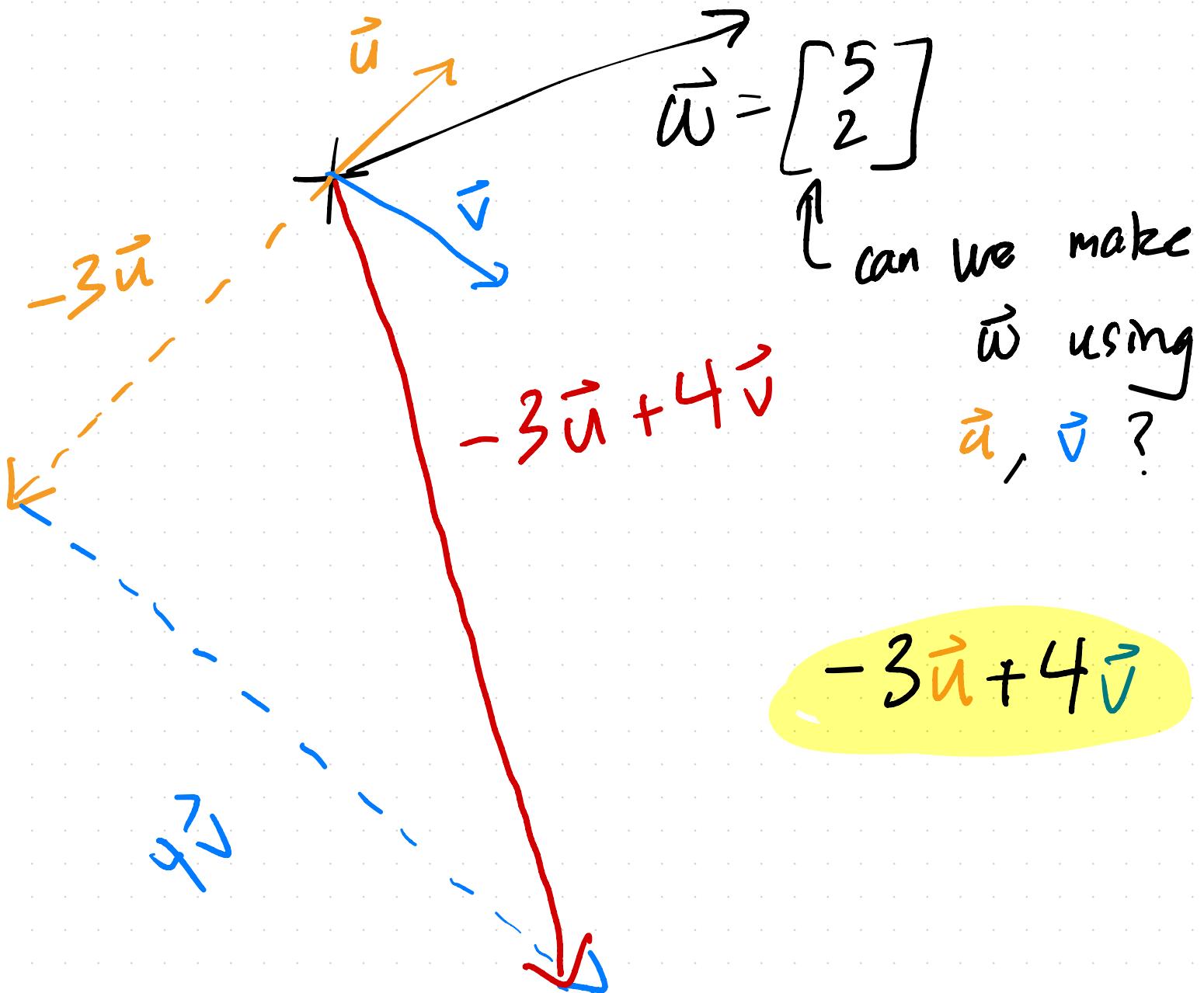
"a little bit of \vec{u}
+ a little bit of \vec{v} "



$$\vec{u} = \begin{bmatrix} 3 \\ 1 \end{bmatrix} \quad \vec{v} = \begin{bmatrix} 4 \\ -6 \end{bmatrix}$$

$$\begin{aligned} 3\vec{u} - \frac{1}{2}\vec{v} &= 3 \begin{bmatrix} 3 \\ 1 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} 4 \\ -6 \end{bmatrix} \\ &= \begin{bmatrix} 9 \\ 3 \end{bmatrix} + \begin{bmatrix} -2 \\ +3 \end{bmatrix} \\ &= \boxed{\begin{bmatrix} 7 \\ 6 \end{bmatrix}} \end{aligned}$$

$$-3\vec{u} + 4\vec{v} = \begin{bmatrix} -9 \\ -3 \end{bmatrix} + \begin{bmatrix} 16 \\ -24 \end{bmatrix} = \begin{bmatrix} 7 \\ -27 \end{bmatrix}$$



$$\vec{v} = \begin{bmatrix} 4 \\ -6 \end{bmatrix}$$

$$\vec{u} = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$$

$\begin{bmatrix} 7 \\ -27 \end{bmatrix}$ is a linear combination of
 \vec{u} and \vec{v} !

$$-3\vec{u} + 4\vec{v}$$

General $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_d \in \mathbb{R}^n$ d vectors,
A linear combination of these vectors all are
is n -dimensional

$$a_1 \vec{v}_1 + a_2 \vec{v}_2 + \dots + a_d \vec{v}_d$$

a_1, \dots, a_d scalars