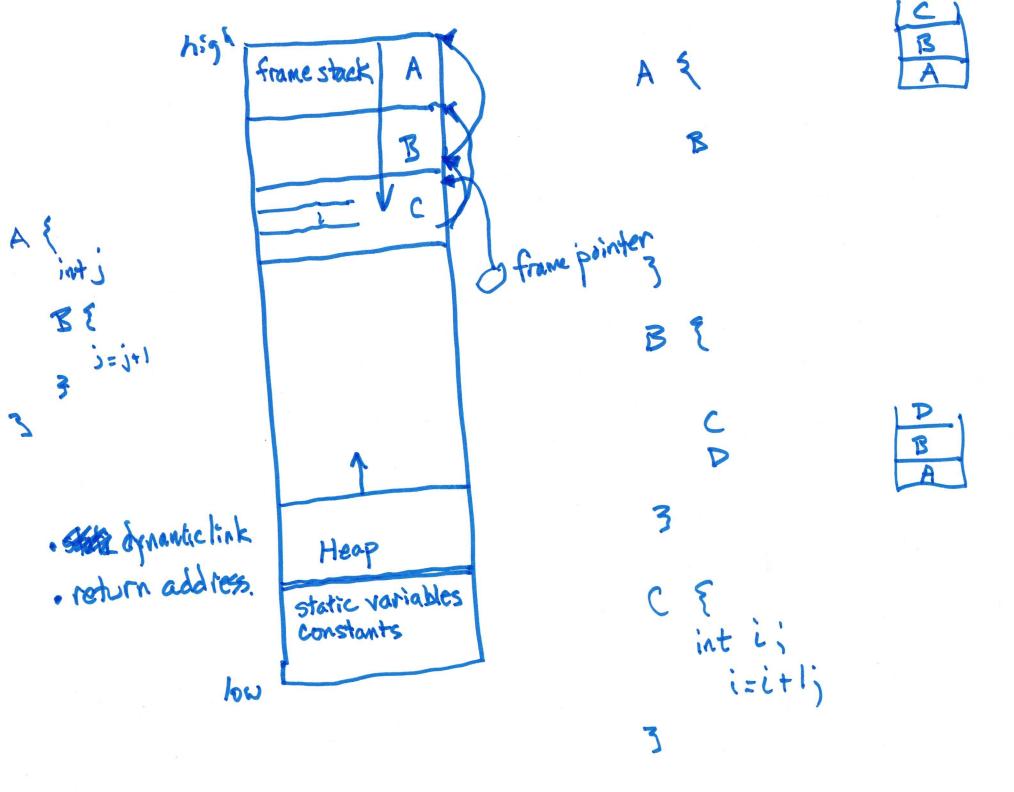
exitlabel Set exitlabel) while bstmt if bStmt break) Goto exitlabel;



while (cond) {

continue;

exitlabel:

cond DFalse extlabel bstmt exitlabel:

for (i from 1 to x+1) { 2 4 X+1 Brake exitlabel Jump exit label continue i=i+1 -> exit label

