

# Randoms Correction Techniques on the Gen II System

Eegan Ram, Dr. Garry Chinn  
Stanford University

August 18, 2025

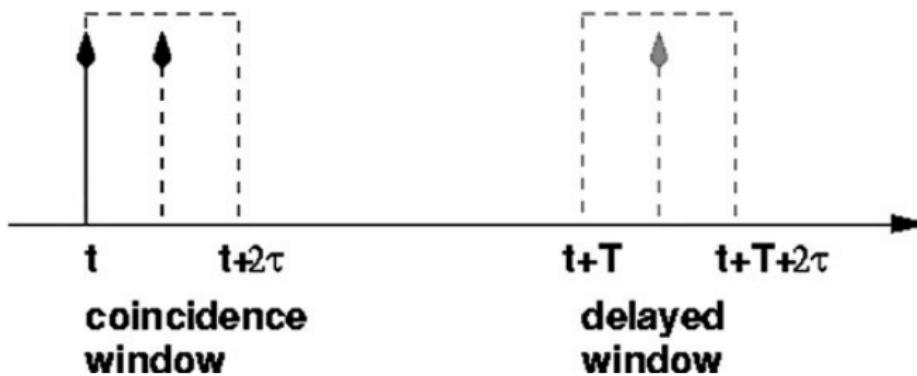
# Randoms Correction

- How many of the coincidences measured on a certain LOR are 'random coincidences?'
- We use this information to advise image reconstruction.

# Methods

- Delayed-Window (DW)
- Singles-Rate (SR)
- Singles-Prompts (SP) - 2016, new to our group
- Singles-Prompts with Multiple Coincidence Correction - new

# Delayed-Window (DW)



- Every time you open a prompt window, also open a delayed window.
- A count in the DW = random coincidence on that LOR.
- Currently implemented on hardware.

# Singles-Rate (SR)

$$R_{ij} = 2\tau S_i S_j$$

coincidence window

# singles in crystal  $i$

# singles in crystal  $j$

- Estimates random coincidences from # singles counts.
- Requires singles acquisition.

# Singles-Prompts (SP)

$$R_{ij}^{SP} = \frac{2\tau e^{-(\lambda+S)\tau}}{(1 - 2\lambda\tau)^2} \left( S_i - e^{(\lambda+S)\tau} P_i \right) \left( S_j - e^{(\lambda+S)\tau} P_j \right)$$

# prompts in crystal  $i$

Solution to  $2\tau\lambda^2 - \lambda + S - Pe^{(\lambda+S)\tau}$

- Estimates random coincidences from # singles counts *and* prompts counts.
- Requires singles acquisition.
- Incorporates prompt information for improved accuracy (second order).

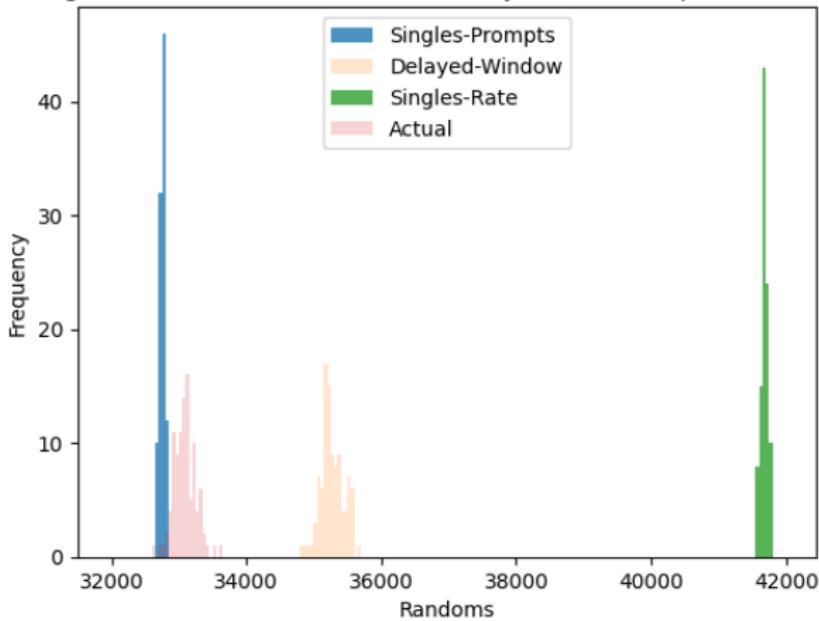
# Singles-Prompts Extension

$$R_{ij} = R_{ij}^{SP} \cdot \frac{\overbrace{\prod_k e^{-S_k \tau^2 / T}}^{\# \text{ sum over all crystals } k}}{e^{-S_i \tau^2 / T} e^{-S_j \tau^2 / T}}$$

- Note: typically a “downwards” correction.

# Cylindrical Simulated Source - Sum over Crystals

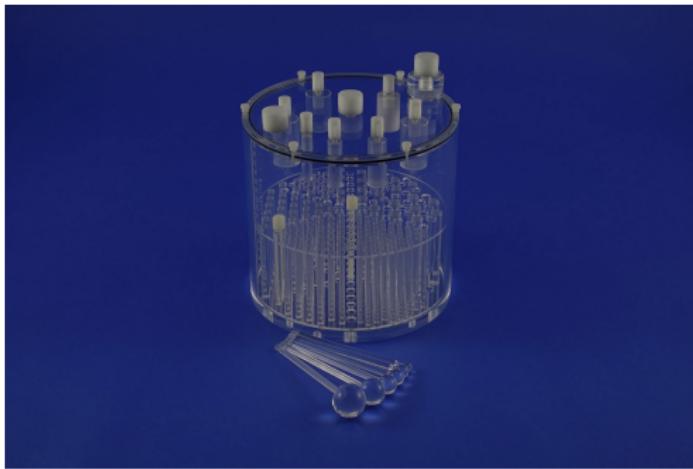
Histogram of Estimation Methods for a Cylinder, 1s Acquisitions at 1mCi



# Cylindrical Source - SP Extension

- SP nearly always underestimates  $R_{ij}$ , downcorrection unhelpful.
- Downcorrection was extremely small  $\approx 10^{-4}$ .
- Not worth using?

# Flangeless Esser PET Phantom



- $48\mu Ci$  over fillable capsules
- $1.5mCi$  in large volume

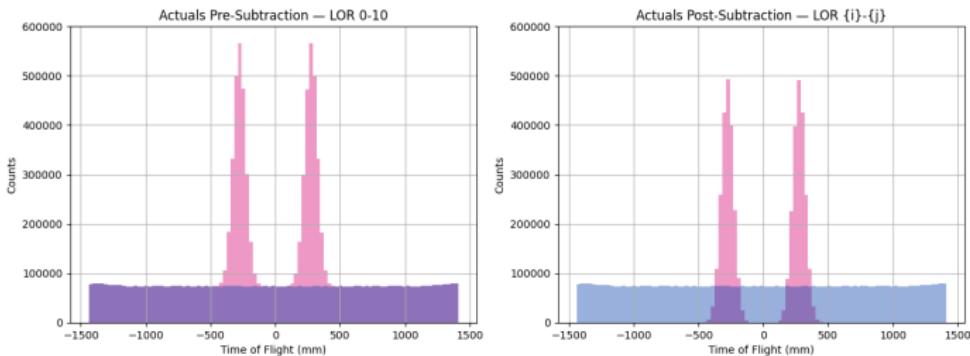
# Methods for Removing Randoms

- ① Subtraction Method: Remove coincidences on same LOR closest to TOF
- ② Contamination List:  $\frac{\text{num of randoms on LOR}}{\text{num of prompts on LOR}}$

(1) is compatible with CUDA Recon (current model), (2) requires parallelproj.

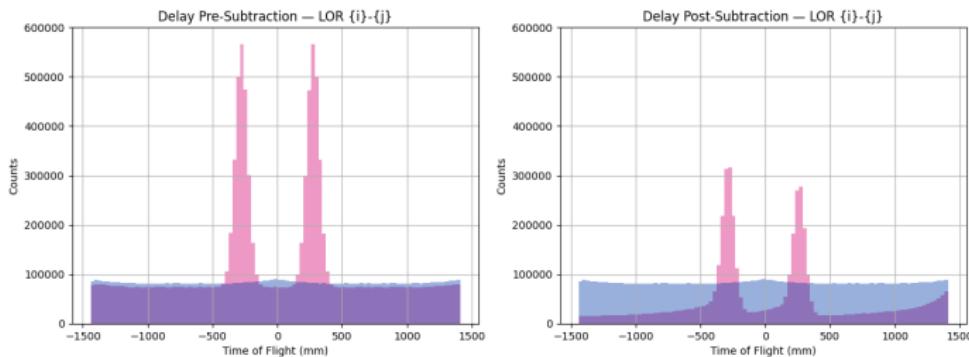
Note: for subtraction with SP, we assume a uniform distribution across TOF.

# Annulus: ‘True’ Subtraction (Sampled LOR 0-10)



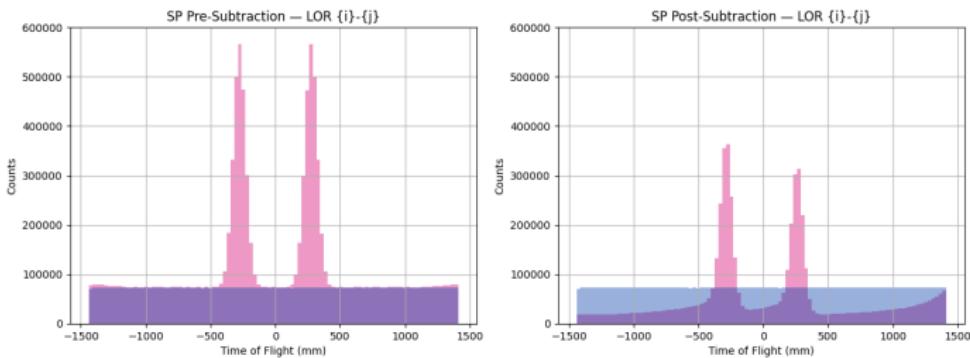
- Pink: coincidences
- Blue: estimated random coincidences

# Annulus: DW Subtraction



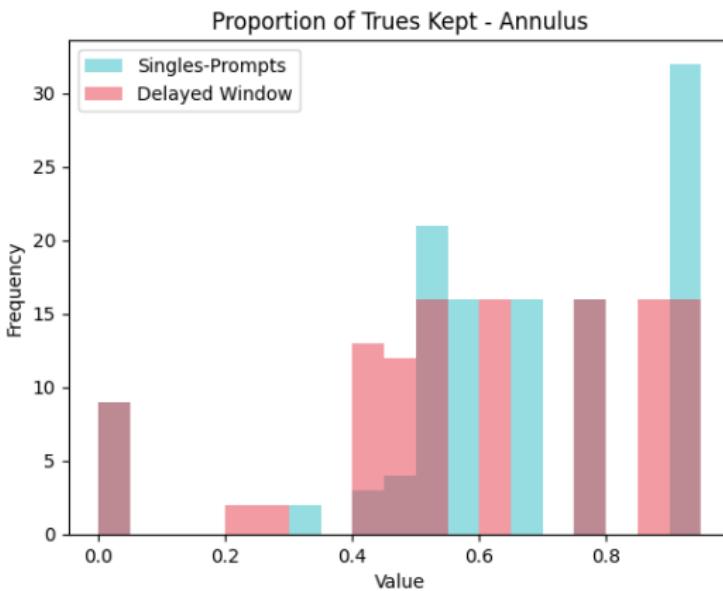
- Pink: coincidences
- Blue: estimated random coincidences

# Annulus: SP Subtraction



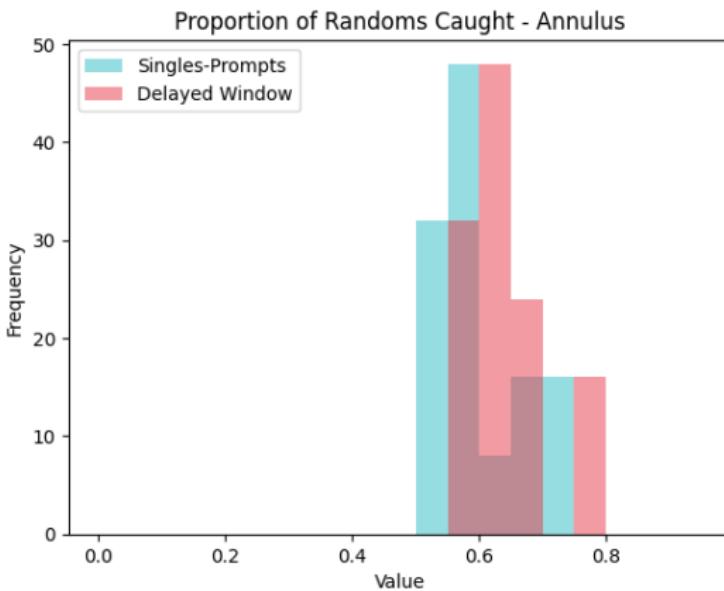
- Pink: coincidences
- Blue: estimated random coincidences

# Annulus: Trues Kept



Mean: 0.645 (SP), 0.602 (DW)

# Annulus: Randoms Caught



Mean: 0.604 (SP), 0.641 (DW)

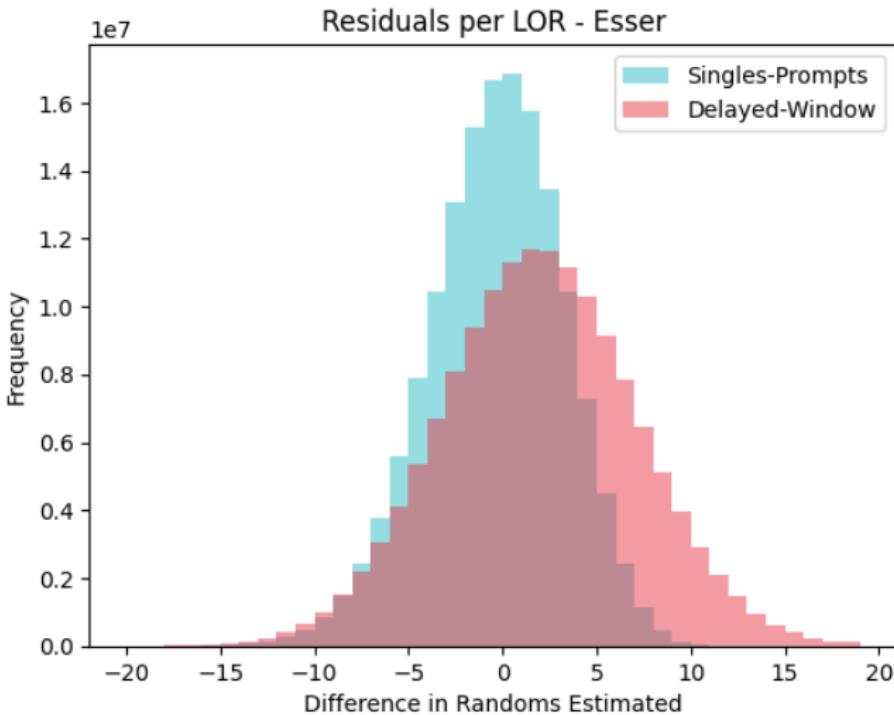
# Subtraction - Esser Phantom

Mean values:

	SP	DW
Trues Kept	88.1%	86.5%
Randoms Caught	52.0%	50.8%

Marginal improvement.

# Contamination Analysis - Esser Phantom



# Contamination Analysis - Esser Phantom

	SP	DW
Mean	-0.33	1.43
STDev	3.57	5.18

# Key Findings

- SP and DW methods have similar performances when using our current subtraction method (SP marginally better).
- With the use of the contamination list method, SP has a slight advantage.

# Next Steps

- Reconstruct the relevant images with both methods, need to ensure parallelproj works properly.
- Calculate SNR, other stats from those images to see if the difference using contamination list is worth collecting singles.

# Acknowledgements

- Dr. Garry Chinn
- Dr. Nasir Ullah
- Sarah Zou
- Professor Craig Levin
- James Ho
- Grant Hee-Sung Park