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Linked In

EXPERIENCE

Amazon, Inc. (Part-Time)

October 2021 - Present

FC Associate I, LI

- Collaborative teamwork and communication
- Problem-solving and troubleshooting
- Ability to work in a fast-paced environment
- Time management and prioritization

PROJECTS

FlexFit (iOS) (Mobile Developer)

January 2024 - May 2024

Technologies: XCode, SwiftUI, Swift, Figma

- FlexFit is an application that allows users to keep track of their BMI and BMR while also providing users the ability to discover workout exercises needed to gain their desired physique.
- Application saves user's data for future reference.

Data Processor (Software Developer)

January 2024 - May 2024

Technologies: VSCode, C++

- Project is a data processing application that reads data from an input file, processes the data, removes excess space and comments from the code, tokenizes the remaining code, and prints the output in a tabular form.

Crossy Road Clone (Game Developer)

August 2022 - December 2022

Technologies: Unreal Engine 5, UE Blueprint, MagicaVoxel, Blender

- Utilizing Unreal Engine's tools to recreate the cult-classic Crossy Road game.
- Project utilizes a lane generator
- Created 3D Models using MagicaVoxel from scratch

TECHNICAL SKILLS

- **Programming Languages:** C++, Python, Assembly, C, C#, HTML, Javascript, CSS, Swift, Objective-C, SQL
- **Operating Systems:** MacOS, Windows, Linux(Ubuntu)
- **Developer Tools :** VSCode, GitHub, Pygame, XCode, PyCharm, Replit
- **Other:** Microsoft(Office)365, Unreal Engine 5, Unity, Procreate, Adobe (Photoshop, Illustrator, After Effect, XD)
- **Languages:** English, Spanish

EDUCATION

Bachelor of Science, Computer Science

California State University, Fullerton

Minor in Art, Graphic and Interactive Design

California State University, Fullerton