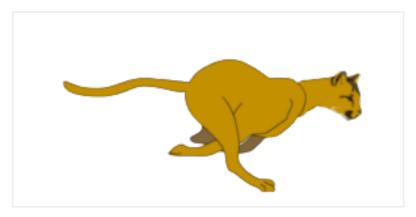
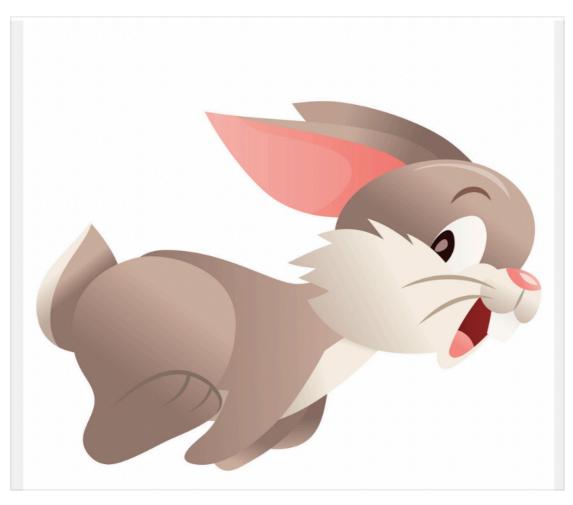


Forest - background image



Cheetah - chasing prey



Bunny - prey



Coins to collect



Obstruction in which if player hits they will lose a life