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# PHETS Documentation

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## INTRODUCTION

This package offers high-level tools for exploration and visualization of delay coordinate embedding and persistent homology. It is used to investigate the utilization of these tools together as a signal processing technique.

PHETS encompasses four submodules:

- *signals*
- PH
- DCE
- PRFstats

*signals* holds the `TimeSeries` and `Trajectory` classes, which can be initialized from arrays or text files. Calling the `embed` method of a `TimeSeries` returns a `Trajectory`; calling the `project` method of `Trajectory` returns a `TimeSeries`. `TimeSeries` and `Trajectory` both inherit from `BaseTrajectory`, where all cropping, windowing, and normalization is handled.

PH holds the `Filtration` class, which is initialized from a `Trajectory` and a dict of filtration parameters. Filtration movies, persistence diagrams, and persistence rank functions are created by calling the respective methods of the `Filtration` class.

DCE holds the `embed` function, as well as functions for generating embedding movies. The movies functions take one or more `TimeSeries` and return one or more `Trajectory` objects (created in the process of building the movies).

PRFstats holds functions for statistical analysis of PRFs. Generally, they take one or two `Trajectory` objects, create PRFs from the windows of the `Trajectory` objects, do some analysis, and then save plots from the results.



## TROUBLESHOOTING

### 2.1 matplotlib backend error

Comment out the first line of `PHETS/matplotlibrc`

### 2.2 compiling `find_landmarks.c` on OSX

PHETS requires the OpenMP C library `omp.h`. From what I can tell, OpenMP is not included in clang (the default C compiler on macOS), and may only be installed /configured for recent versions, and not with great ease. For these reasons, we've never tried to run PHETS on clang, and cannot guarantee it will work correctly.

On the other hand, OpenMP works with gcc out of the box, and you may already have a version of gcc installed. If so, determine the version and edit `find_landmarks_c_compile_str` in `config.py` to match. (NOTE: on macOS, gcc is a symlink for clang. This is avoided by including the version number, eg `gcc-5`.)

If you do not have gcc installed, you can do `brew install gcc` and then, as above, tweak `config.py`. You can also tell brew to install a particular version if you would like (anything 5+ should work).

A quick way to test if things are working is to run `python refresh.py` in the PHETS directory. This script will remove a number of temporary files and attempt to compile `find_landmarks.c`

If the compiler is still giving errors (don't mind warnings), try `brew upgrade gcc` or `brew reinstall gcc --without-multilib`

See [here](#) and [here](#) for more information.





## REGRESSION TESTS

pytest is used for testing. To run the test suite, type `pytest --tb=short` from the top-level directory. (Running pytest within a subdirectory will only execute the tests for that submodule.)

Each submodule contains a `unit_test` directory. The tests themselves are defined in `unit_tests/test__<submodule>.py`. These are not exactly unit tests – rather, each one calls or initializes a user-facing feature and compares the result to a saved reference. The input data is found in `unit_tests/data` and the references in `<unit_tests/ref>`.

In the case of the `PRFstats` module, in order to keep test execution time low, the input data is pre-computed sets of Filtration objects to keep test execution time low. A small, correct change to PHETS can break Python's ability to load these objects from file, breaking the tests. In this case, run the routines in `PRFstats/unit_tests/prepare__data.py`, and the tests should work correctly. Routines in `unit_tests/prepare__refs.py` should be run *only when you wish to change the behavior of existing functionality*. They should also be run individually (that is, don't change the refs for features that you aren't intentionally modifying).



## THIS DOCUMENTATION

This documentation is built with Sphinx. The autodoc extension is used to generate the [library reference](#) from docstrings in the Python code. The text and layout for all other sections (eg this paragraph) is defined in `docs/source/index.rst`.

To build this documentation, TeX must be installed, along with the following:

- `texlive-latex-recommended`
- `texlive-fonts-recommended`
- `texlive-latex-extra`
- `latexmk`

I used `sudo apt-get install <package>` for each.

Now, simply .. code-block:

```
cd docs
make latexpdf
```

The updated documentation is saved to `docs/latex/PHETS.pdf`.



## REFERENCE

## 5.1 signals

```
class signals.BaseTrajectory(data, crop=(None, None), num_windows=None, window_length=None, vol_norm=(False, False, False), time_units='samples', name=None, fname=None)
```

**Parameters**

- **data** (*str* or *array*) – The filename to load, or array. If a filename, sets *fname*.
- **crop** (*array*, *optional*) – Range of signal to work with. Observes *time\_units*. Either or both bounds may be *None*. format: (start, stop). default: (None, None)
- **num\_windows** (*int*, *optional*) – Slice signal into windows evenly spaced windows. default: None
- **window\_length** (*int* or *float*, *optional*) – Observes *time\_units* if None, *window\_length* == *len(data)* / *num\_windows* default: None
- **vol\_norm** (*arr*, *optional*) – Normalize amplitude by (full, crop, window). default: (False, False, False)
- **time\_units** (*str*, *optional*) – 'samples' or 'seconds' Observes *config.SAMPLE\_RATE* default: 'samples'
- **name** (*string*, *optional*) – Sets name, a label used for titles for plots. If None and *fname* is not None, name is derived from *fname*. default: None
- **fname** (*string*, *optional*) – If data is not a filename (i.e. is an array), sets *fname*. default: None

**crop** (*crop\_cmd*)

Set data to the region of *data\_full* specified by *crop\_cmd* and *time\_units*.

**Parameters** **crop\_cmd** (*array*) – observes *time\_units* format: (start, stop)

**slice** (*num\_windows*, *window\_length=None*)

Sets windows, an array of evenly spaced windows from data.

**Parameters**

- **num\_windows** (*int*) –
- **window\_length** (*int* or *float*, *optional*) – observes 'time\_units' if None, *window\_length* == *len(data)* / *num\_windows* default: None

```
class signals.TimeSeries(data, **kwargs)
```

Bases: *signals.signals.BaseTrajectory*

See [BaseTrajectory](#) for parameter descriptions

**embed** (*tau*, *m*)

Embed `data_full`, re-apply crop and slicing.

**Parameters**

- **tau** (*int* or *float*) – observes `time_units`
- **m** (*int*) –

**Returns**

**Return type** [Trajectory](#)

**plot** (*filename*)

Plot full time series with crop and windows demarcated, save to `filename`.

**Parameters** **filename** (*str*) –

**plot\_crop** (*filename*)

Plot time series (crop only), save to `filename`. :param filename: :type filename: str

**class** `signals.Trajectory` (*data*, *\*\*kwargs*)

Bases: `signals.signals.BaseTrajectory`

See [BaseTrajectory](#) for parameter descriptions

**filtrations** (*filt\_params*, *quiet=True*, *status\_str=None*)

Compute filtration for each window of trajectory.

**Parameters**

- **filt\_params** (*dict*) – see Filtration
- **quiet** (*bool*) – terminal output noise

**Returns** array of Filtration objects

**Return type** array

**project** (*axis=0*)

Project `self.data_full` to time series, re-apply crop and slicing.

**Parameters** **axis** (*int*) –

**Returns**

**Return type** [TimeSeries](#)

## 5.2 PH

**class** `PH.Filtration` (*traj*, *params*, *silent=False*, *save=True*)

**Parameters**

- **traj** ([Trajectory](#)) – trajectory from which to build the filtration
- **params** (*dict*) – options for landmark selection, witness complex, distance modification, etc. see [build\\_filtration.build\\_filtration\(\)](#)
- **silent** (*bool*, *optional*) – suppress stdout

- **save** (*bool or str, optional*) – Save the filtration to file for later use. If *save* is a path/filename, save filtration to *save*; *save* should end with *.p*. Otherwise, if *save* is *True*, save filtration to *PH/filtrations/filt.p*. In this case, filtration may be loaded by calling *load\_filtration()* without providing the filename parameter.

default: *True*

**intervals** ()

**Returns** birth and death times for holes in the complex filtration

**Return type** Intervals

**movie** (*filename, \*\*kwargs*)  
build filtration visualization

**Parameters**

- **filename** (*str*) – Output path/filename. Should end in *‘.mp4’* or other movie format.
- **color\_scheme** (*str, optional*) – *None*, *‘highlight new’*, or *(‘birth time gradient’, cycles)* where *cycles* is an *int* default: *None*
- **camera\_angle** (*array*) – For 3D mode. (azimuthal, elevation) in degrees.  
default: (70, 45)
- **alpha** (*float*) – Opacity of simplexes  
default: 1
- **dpi** (*int*) – plot resolution – dots per inch

**Returns**

**Return type** *None*

**pd** ()

**Returns** persistence diagram

**Return type** PD

**plot\_complex** (*i, filename, \*\*kwargs*)  
plot complex at *ith* step of the filtration

**Parameters**

- **i** (*int*) –
- **filename** (*str*) – Output path/filename. Should end in *‘.png’* or other supported image format.

**Returns**

**Return type** *None*

**plot\_pd** (*filename*)  
plot the persistence diagram

**Parameters** **filename** (*str*) – Output path/filename. Should end in *‘.png’* or other supported image format.

**Returns**

**Return type** *None*

**plot\_prf** (*filename*)

plot the persistence rank function

**Parameters** **filename** (*str*) – Output path/filename. Should end in ‘.png’ or other supported image format.

**Returns**

**Return type** None

**prf** ()

**Returns** persistence rank function

**Return type** PRF

**PH.load\_filtration** (*filename=None*)

load a filtration from file

**Parameters** **filename** (*str*) – Path/filename. Should end with .p

**PH.build\_filtration.build\_filtration** (*input\_file\_name, parameter\_set, silent=False*)

**Parameters**

- **input\_file\_name** (*str*) –
- **parameter\_set** (*dict*) – Options for filtration and landmark selection. Defaults are set in `config.py`

**GENERAL:**

**num\_divisions** Number of (epsilon) steps in filtration. The filtration parameter will be divided up equally in the interval [min\_filtration\_param, max\_filtration\_param].

default: 50

**max\_filtration\_param** The maximum value for the filtration parameter. If it is a negative integer, -x, the program will automatically choose the max filtration parameter such that the highest dimensional simplex constructed is of dimension x - 1.

default: -20

**min\_filtration\_param** The minimum value for the filtration parameter. Zero is usually fine.

default: 0

**start** How many lines to skip in the input file before reading data in.

default: 0

**worm\_length** How many witnesses the program will read from the data file. If set to None, the program will read the file to the end. In general, a reasonable cap we have found is 10,000 witnesses and 200 or less landmarks.

default: None

**ds\_rate** The ratio of number of witnesses / number of landmarks.

default: 50

**landmark\_selector** “maxmin” How the landmarks are selected from among the witnesses. Only options are “EST” for equally spaced in time and “maxmin” for a max-min distance algorithm.

default: “maxmin”



**WITNESS RELATION:**

**absolute** The standard fuzzy witness relation says that a witness witnesses a simplex if the distance from the witness to each of the landmarks is within epsilon *more* than the distance to the closest landmark. If using the absolute relation, the closest landmark is dropped from the calculation, and the distance from a witness to each of the landmarks must be within epsilon of zero.

default: False

**use\_cliques** If this is set to True, than witnesses are only used to connect edges, and higher simplices (faces, solids, etc.) are inferred from the 1-skeleton graph using the Bron-Kerbosch maximal clique finding algorithm. This can be useful in reducing noise if several of the false holes are triangles.

default: False

**simplex\_cutoff** If not equal to zero, this caps the number of landmarks a witness can witness. Note: this does not effect automatic max\_filtration\_param selection.

default: 0

**weak** Uses a completely different relation. The filtration parameter k specifies that each witness will witness a simplex of its k-nearest neighbors. If this relation is used, max\_filtration\_param should be a positive integer, and num\_divisions and min\_filtration\_param will be ignored.

default: False

**use\_twr** Uses a completely different algorithm. TODO: insert your description here. Note: this works best with EST landmark selection. If max-min is used, be sure to set time\_order\_landmarks to True.

default: False

**DISTANCE DISTORTIONS:**

**d\_speed\_amplify** The factor by which distances are divided if the witness is at a relatively high speed.

default: 1

**d\_orientation\_amplify** The factor by which distances are divided if the witness and the landmark are travelling in similar directions.

default: 1

**d\_stretch** The factor by which distances are divided if the vector from the witness to the landmark is in a similar direction ( possibly backwards) as the direction in which time is flowing at the witness.

default: 1

**d\_ray\_distance\_amplify** TODO: change this parameter. Right now, as long as the number is not 1, this will multiply the distance between two points by the distance between the closest points on the parameterized rays.

default: 1

**d\_use\_hamiltonian** If this is not zero, this will override all the above distortions. Distance will be computed using not only position coordinates, but also velocity coordinates. Velocity components are scaled by the value of this parameter (before squaring). If the value is negative, than the absolute value of the parameter is used, but the unit velocities are used instead of the actual velocities.

default: 0

**use\_ne\_for\_maxmin** Whether or not to apply the above distance distortions to the max-min landmark selection (not recommended). Has no effect if landmark selector is EST.

default: False

#### MISC:

**connect\_time\_1\_skeleton** If this is set to True, then on the first step of the filtration, each landmark will be adjoined by an edge to the next landmark in time. Note: this works best with EST landmark selection. If max-min is used, be sure to set `time_order_landmarks` to True.

default: False

**reentry\_filter** Attempts to limit high dimensional simplices by requiring that landmarks get far away then come back. This only works if using cliques. Note: this works best with EST landmark selection. If max-min is used, be sure to set `time_order_landmarks` to True.

default: False

**dimension\_cutoff** Simplexes with dimension greater than the dimension cutoff will be separated into their lower dimensional subsets when writing to the output file. This is very handy, as both Perseus and PHAT seem to take exponential time as a function of the dimension of a simplex. The caveat is that all homology greater than or equal to the dimension cutoff will be inaccurate. Thus, if one cares about Betti 2, dimension cutoff should be at least 3.

still valid / in use ??? setting to 0 doesn't affect tests

default: 2

**store\_top\_simplices** If there is a dimension cutoff in use, this parameter determines at which point in the process the simplices are decomposed. By setting this to False, smaller simplices will be stored when they are discovered. This makes the output file a bit smaller, but takes a bit longer. The results will be left unchanged.

default: True

- **silent** (*bool*) – Suppress stdout

**Returns** (simplexes, (landmarks, witnesses), eps)

**Return type** array

## 5.3 DCE

`DCE.embed(data, tau, m)`

#### Parameters

- **data** (*array*) – one dimensional (time series)
- **tau** (*int*) – delay (samples)
- **m** (*int*) – target dimension

**Returns** m-dimensional embedding

**Return type** array

`DCE.movies.compare_multi()`  
not yet implemented

`DCE.movies.compare_vary_tau()`  
not yet implemented

`DCE.movies.slide_window(ts, out_fname, m, tau, framerate=1)`  
Build and save movie depicting the embedding of each window of *ts*.

#### Parameters

- **ts** (*TimeSeries*) – pre-windowed (e.g., initialized with *num\_windows* or call *slice* method before passing to this function).
- **out\_fname** (*str*) – filename
- **m** (*int*) – embedding dimension
- **tau** (*int or float*) – embedding delay, observes *ts.time\_units*
- **framerate** (*int*) –

#### Returns

Return type *Trajectory*

`DCE.movies.vary_tau()`  
not yet implemented

## 5.4 PRFstats



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