

# Efficient Async Coding in Kotlin Coroutines

Bangalore JAVA User Group (BoJUG) -  
Year's First Meetup - Full Day -  
Informatica - Jan, 19, 2019  
19/01/19



**Rivu Chakraborty**

# Efficient Async Coding in Kotlin Coroutines



**Rivu Chakraborty**

BYJU'S

@rivuchakraborty



# About Me



**Rivu Chakraborty**

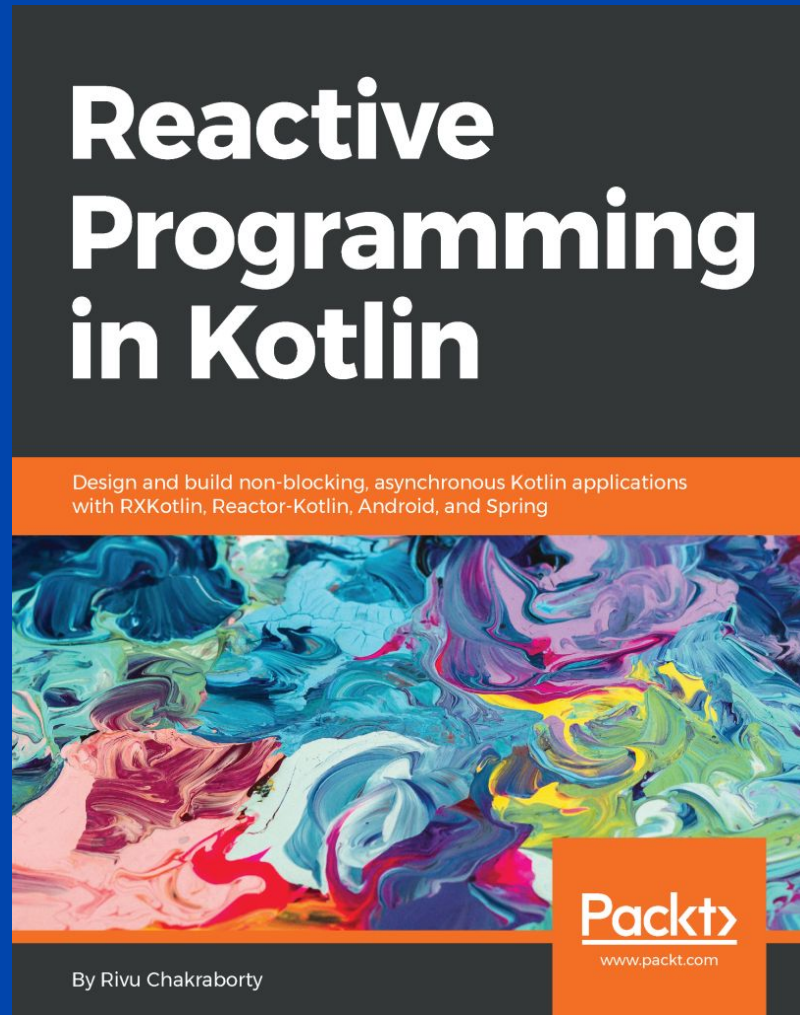
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@rivuchakraborty

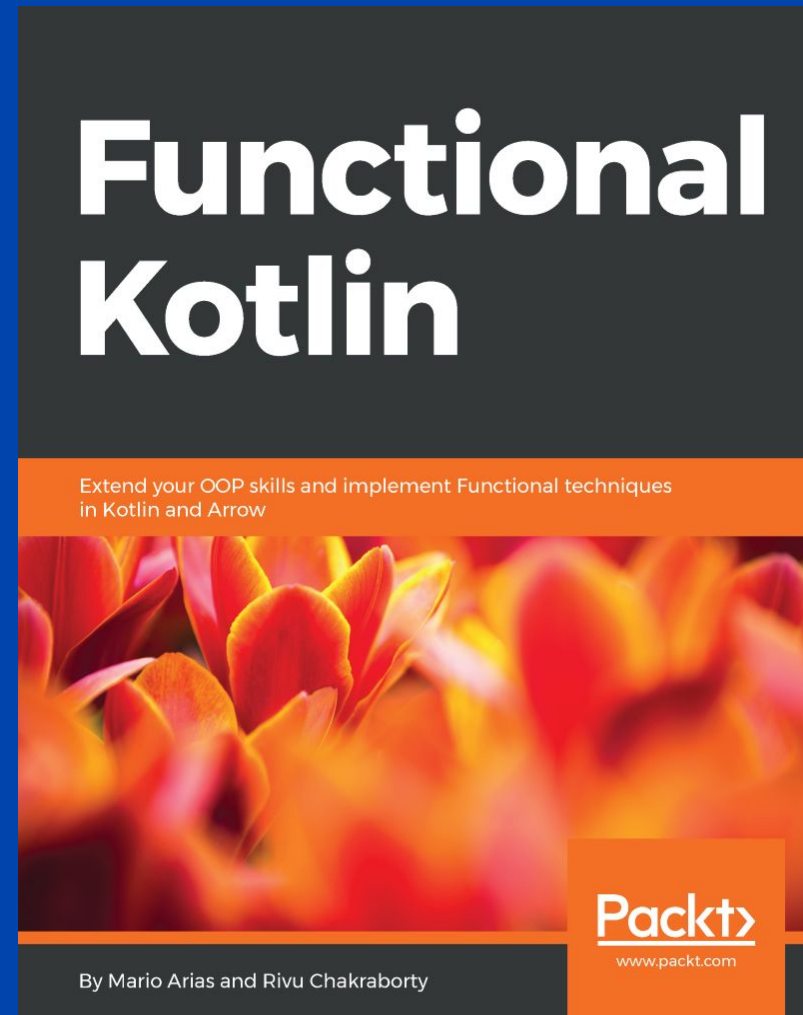
- Sr Software Engineer (Android) - BYJU'S 
- [Instructor - Caster.io](https://caster.io) 
- Google Certified Associate Android Developer
- [DroidJam Speaker](#)
- [Author - Reactive Programming in Kotlin](#)
- [Author - Functional Kotlin](#)
- [Author - Coroutines for Android Developers](#) (WIP)

@rivuchakraborty

# Books



<https://www.packtpub.com/application-development/reactive-programming-kotlin>



<https://www.packtpub.com/application-development/functional-kotlin>

Work in Progress



<https://leanpub.com/coroutines-for-android-developers>

Efficient **Async** Coding in  
Kotlin Coroutines

**Async => Concurrency**



# Concurrency

- Ability to execute multiple code blocks at the same time

# Concurrency

- Ability to execute multiple code blocks at the same time
- **Not only for Android Developers**



# Concurrency

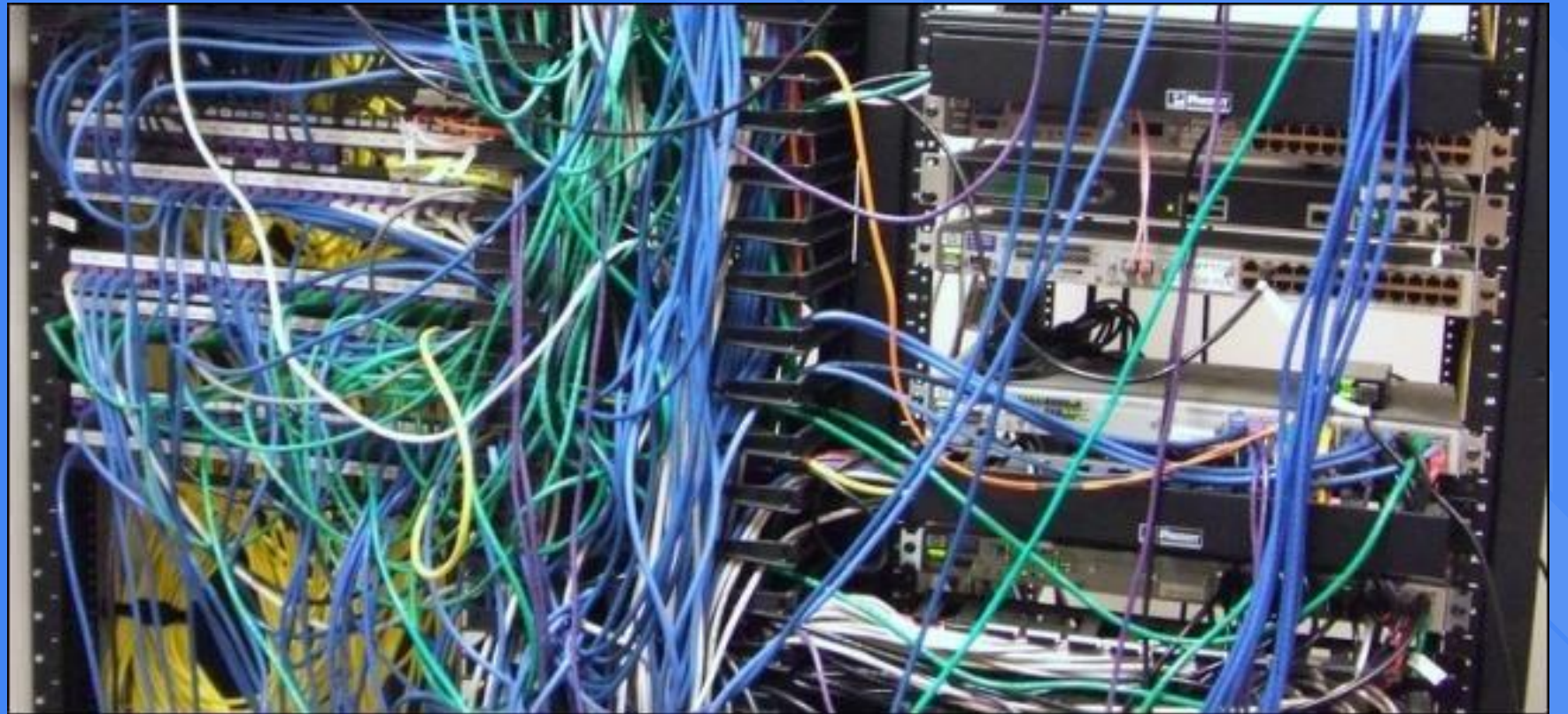
- Ability to execute multiple code blocks at the same time
- Not only for Android Developers
- **JavaScript - Promise**
- **JVM, Android - Threads**

# Concurrency in Android and/or JVM

- AsyncTask (Android only)
- CompletableFuture (Android - API 24+, JVM 1.8)
- Runnable / Thread (Custom Threadpool)
- Rx
- Counting...

# Concurrency in Android

- Runnable / Thread



# Concurrency in Android

- Rx





# Concurrency in Android

- Rx

If you're using Rx only for concurrency, sorry pal, you're doing it wrong.



- Coroutines

Let's you write non-blocking asynchronous code in your choice of Style - Sequentially, in Functional Style or whatever you prefer.

# ● Coroutines

Let's you write non-blocking asynchronous code in your choice of Style - Sequentially, in Functional Style or whatever you prefer.

**A Language level feature, managed by the Kotlin team itself.**



# ● Coroutines

- Let's you write non-blocking asynchronous code in your choice of Style - Sequentially, in Functional Style or whatever you prefer.
- A Language level feature, managed by the Kotlin team itself.

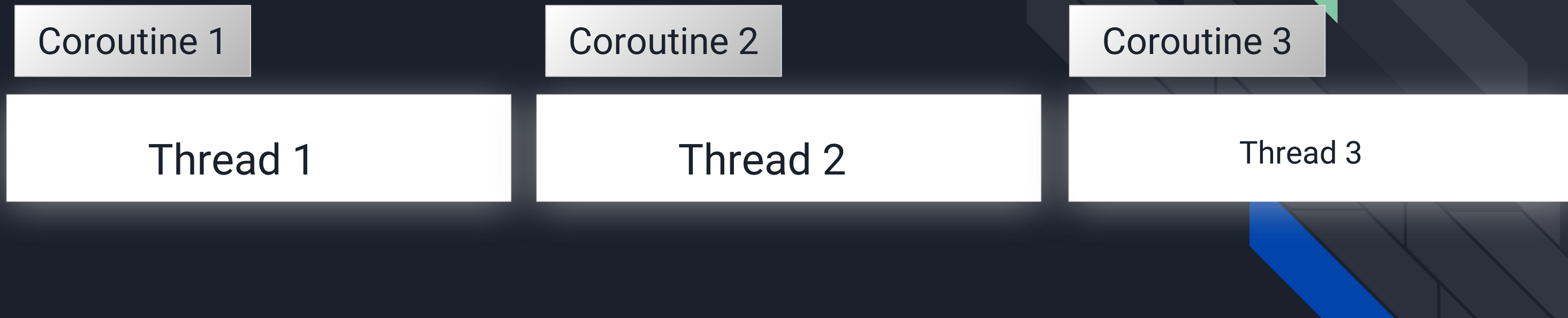
You can add Coroutines dependency to your Kotlin project by following the instructions in GitHub ReadMe -

<https://github.com/kotlin/kotlinx.coroutines/blob/master/README.md#using-in-your-projects>

# Coroutines

## Light-Weight Threads

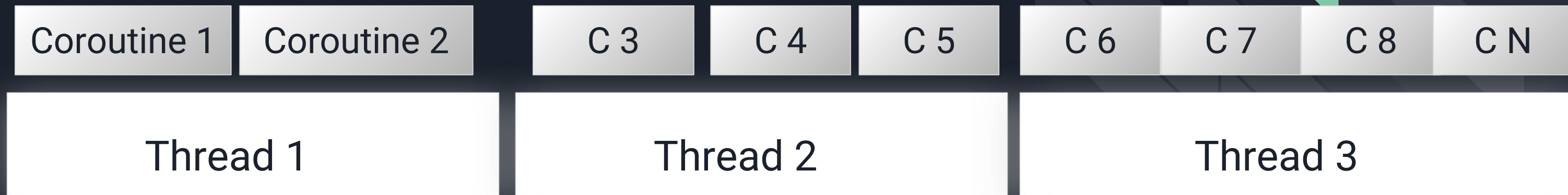
With Coroutines, Threads are still used (for JVM).



# Coroutines


## Light-Weight Threads

But a single Thread can run multiple coroutines.



# Coroutines

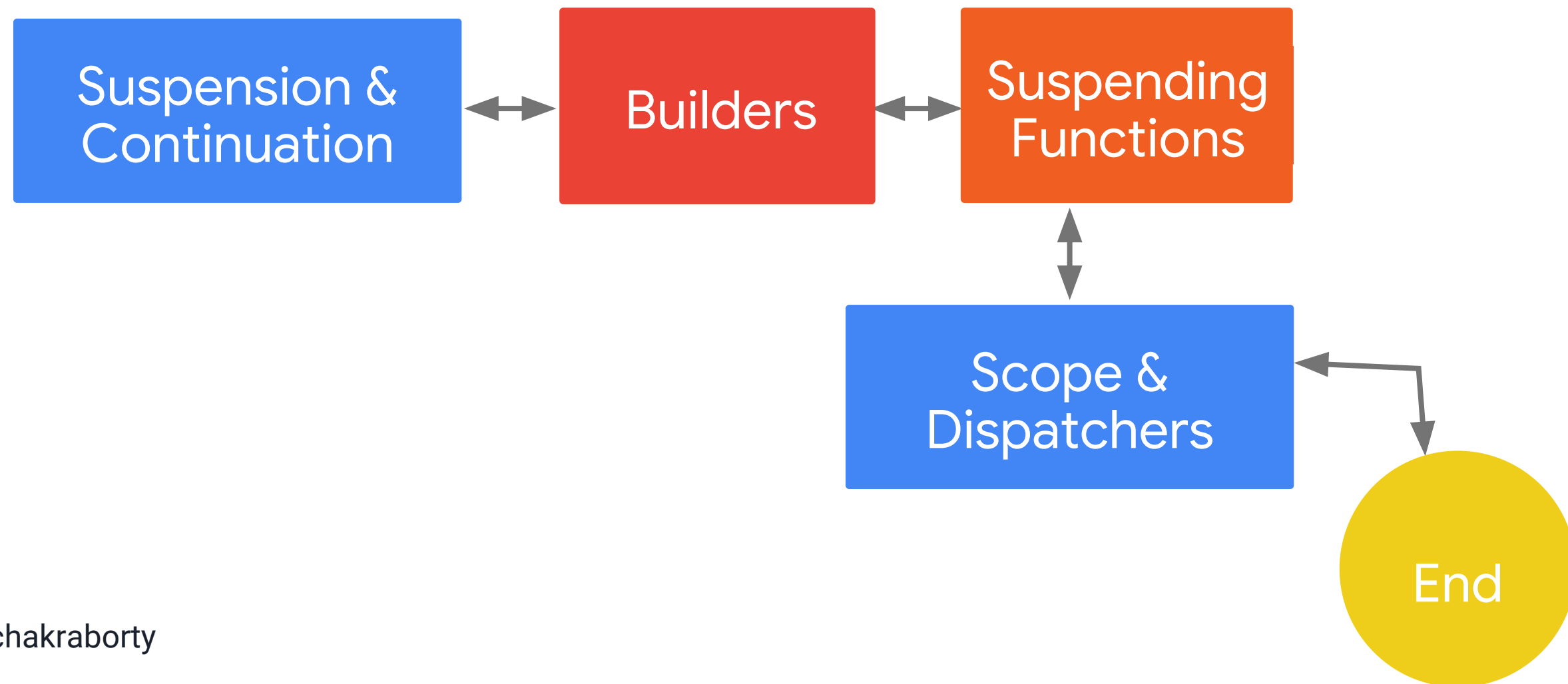
Easy to Use



```
val serverData = async {  
    getDatafromServer()  
}  
val data = serverData.await()
```

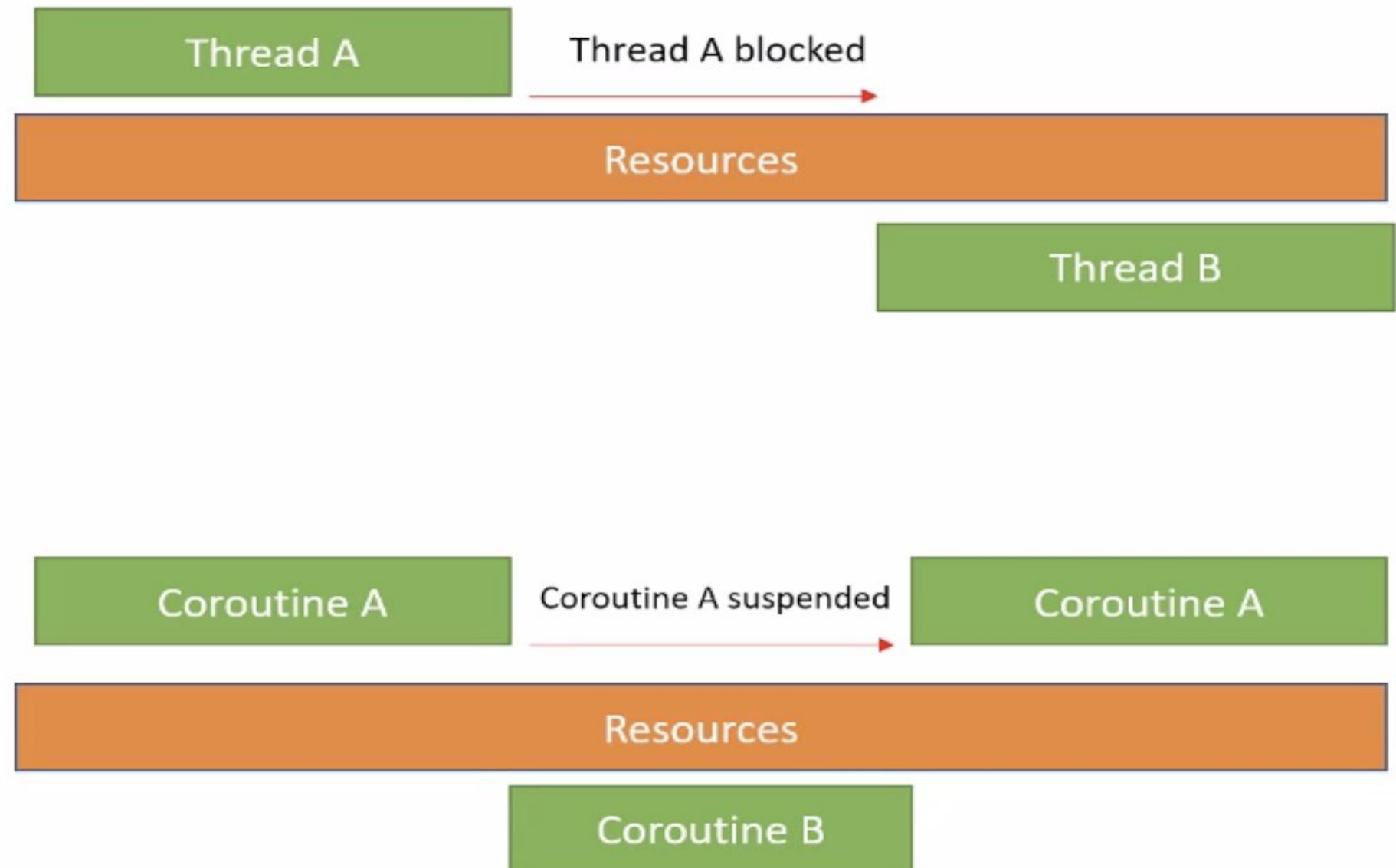
# Coroutines

## Components



# Coroutines

## Suspending vs Blocking



# Coroutines

## Suspending vs Blocking

```
public suspend fun delay(time: Long, unit: TimeUnit = TimeUnit.MILLISECONDS) {  
    require(value: time >= 0) { "Delay time $time cannot be negative" }  
    if (time <= 0) return // don't delay  
    return suspendCancellableCoroutine { cont: CancellableContinuation<Unit> ->  
        cont.context.delay.scheduleResumeAfterDelay(time, unit, cont)  
    }  
}
```

```
static void sleep(long ms, int ns) throws InterruptedException  
{  
    if (ms == 0 && ns == 0){  
        if (Thread.interrupted())  
            throw new InterruptedException();  
        return;  
    }  
  
    long now = System.currentTimeMillis();  
    long end = now + ms;  
    if (end < now)  
        end = Long.MAX_VALUE;  
    VMThread vt = Thread.currentThread().vmThread;  
    synchronized (vt)  
    {  
        while (true)  
        {  
            vt.wait(ms, ns);  
            now = System.currentTimeMillis();  
            if (now >= end)  
                break;  
            ms = end - now;  
            ns = 0;  
        }  
    }  
}
```



# Coroutines

## Suspending vs Blocking

```
static void sleep(long ms, int ns) throws InterruptedException
{
    if (ms == 0 && ns == 0){
        if (Thread.interrupted())
            throw new InterruptedException();
        return;
    }

    long now = System.currentTimeMillis();
    long end = now + ms;
    if (end < now)
        end = Long.MAX_VALUE;
    VMThread vt = Thread.currentThread().vmThread;
    synchronized (vt)
    {
        while (true)
        {
            vt.wait(ms, ns);
            now = System.currentTimeMillis();
            if (now >= end)
                break;
            ms = end - now;
            ns = 0;
        }
    }
}
```

# Coroutines

## Suspending vs Blocking

```
public suspend fun delay(time: Long, unit: TimeUnit = TimeUnit.MILLISECONDS) {  
    require(value: time >= 0) { "Delay time $time cannot be negative" }  
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        cont.context.delay.scheduleResumeAfterDelay(time, unit, cont)  
    }  
}
```

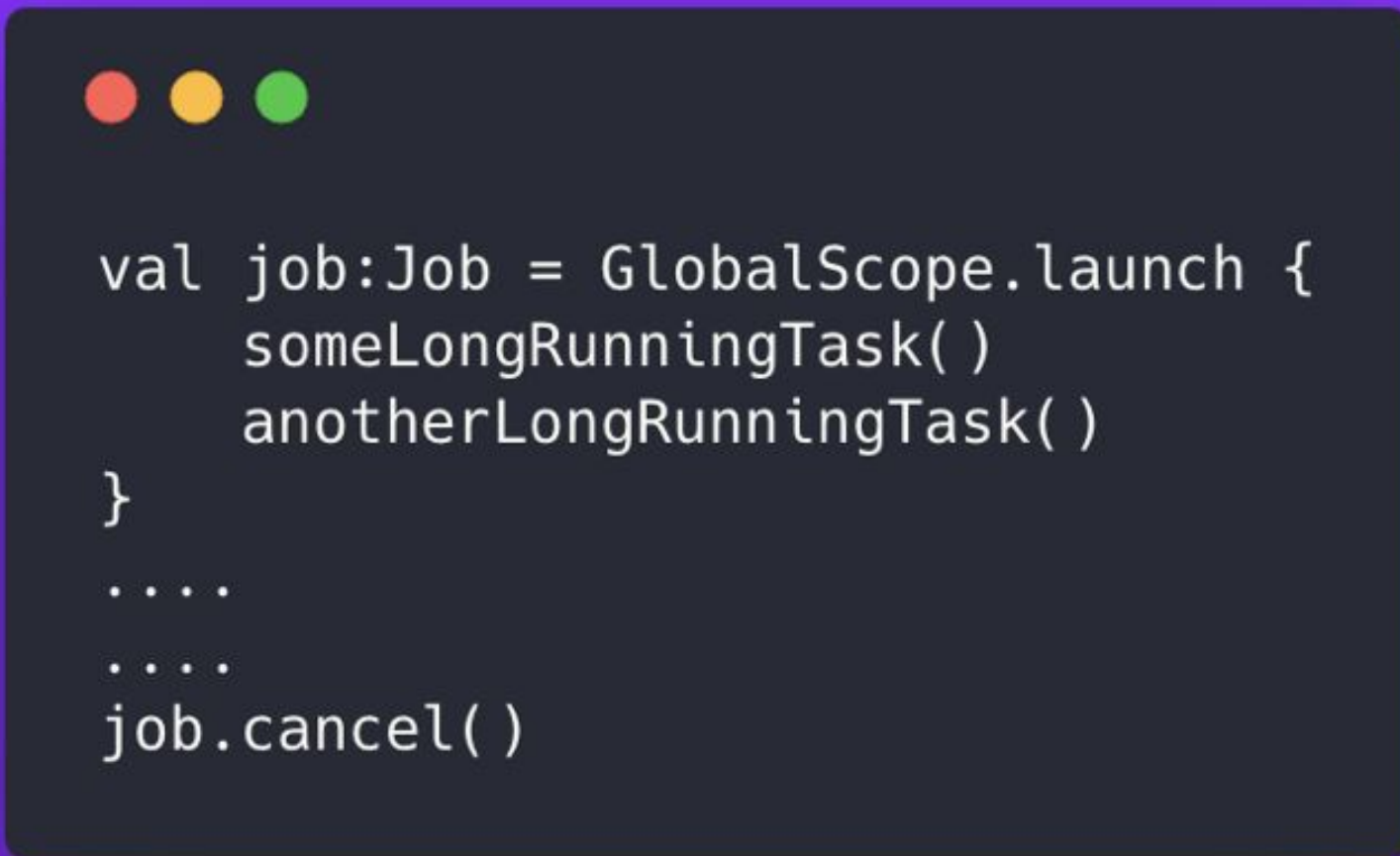
# Launch a Coroutine



```
GlobalScope.launch {  
    someLongRunningTask()  
    anotherLongRunningTask()  
}
```



# Get the Job done or cancel it, your choice. :)



```
val job:Job = GlobalScope.launch {  
    someLongRunningTask()  
    anotherLongRunningTask()  
}  
....  
....  
job.cancel()
```

# Compute Async(hrounously)

```
val job:Job = GlobalScope.launch {  
    val data:Deferred<MyDataClass> = async {  
        getDataFromServer()  
    }  
    data.await()  
}
```

# Deferred

- **Deferred**  
**Extends Job**
- **Wrapper**  
**around your**  
**data**

```
val job:Job = GlobalScope.launch {  
    val data:Deferred<MyDataClass> = async {  
        getDataFromServer()  
    }  
    data.await()  
}
```

# Suspending Function

- **suspend** is a **Keyword in Kotlin**

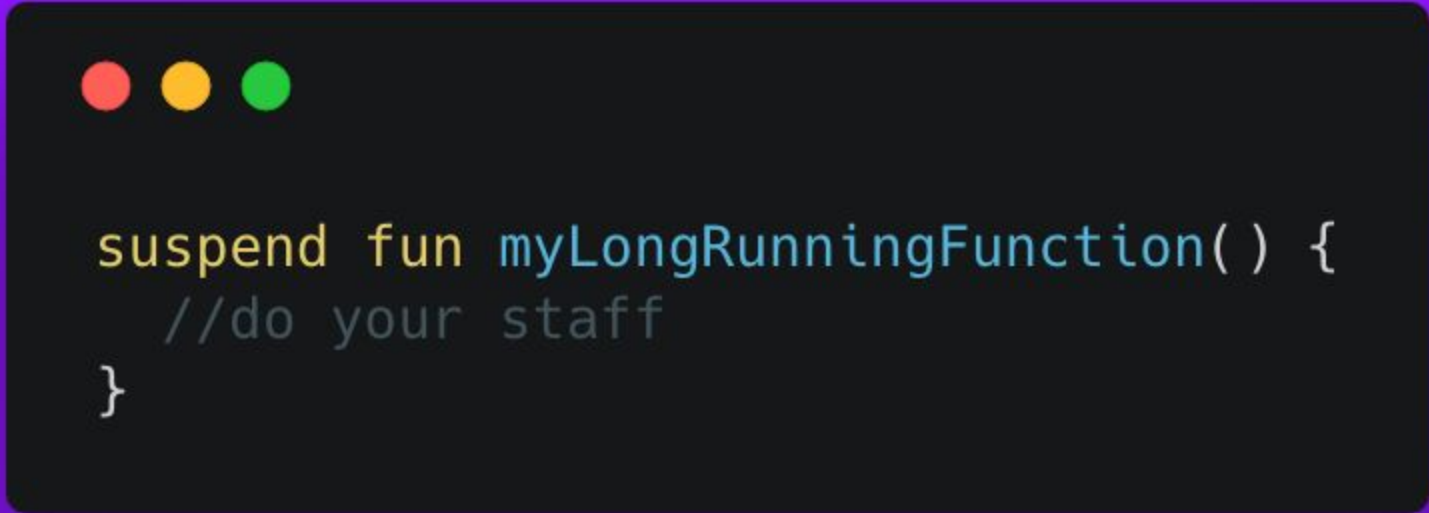


```
suspend fun myLongRunningFunction() {  
    //do your stuff  
}
```



# Suspending Function


- suspend is a Keyword in Kotlin
- **Compiler level restriction - can't call suspend function outside CoroutineScope**



```
suspend fun myLongRunningFunction() {  
    //do your stuff  
}
```

# Suspending Function


- **suspend** is a **Keyword** in **Kotlin**
- **Compiler level restriction** - can't call suspend function outside **CoroutineScope**
- **Suspends execution of current coroutine**



```
suspend fun myLongRunningFunction() {  
    //do your stuff  
}
```

# Coroutine Scope

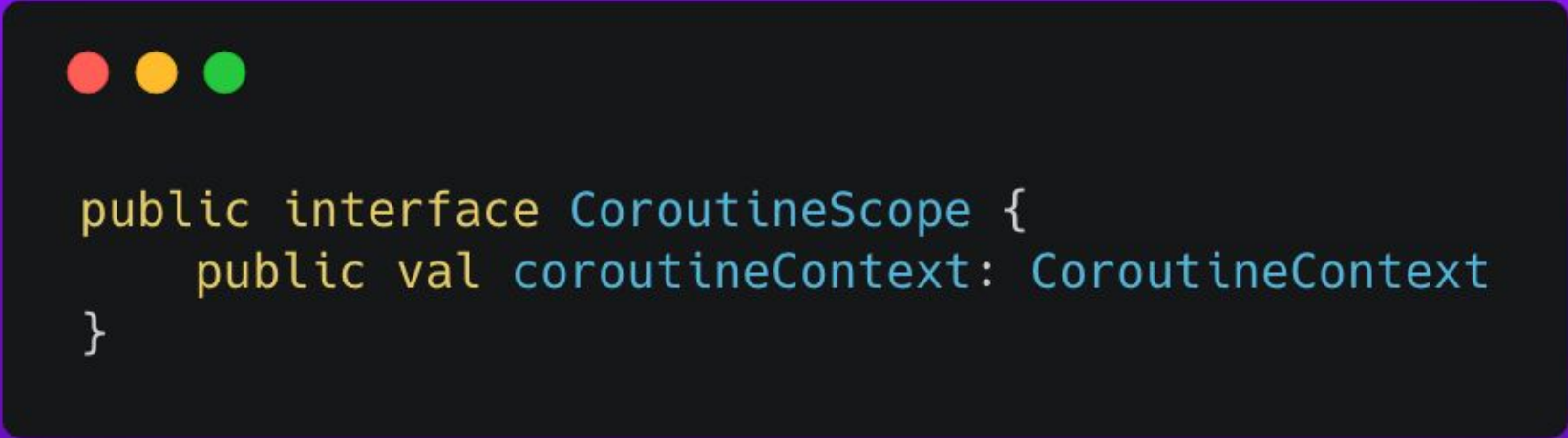
- **Container of CoroutineContext**



```
public interface CoroutineScope {  
    public val coroutineContext: CoroutineContext  
}
```

# Coroutine Scope

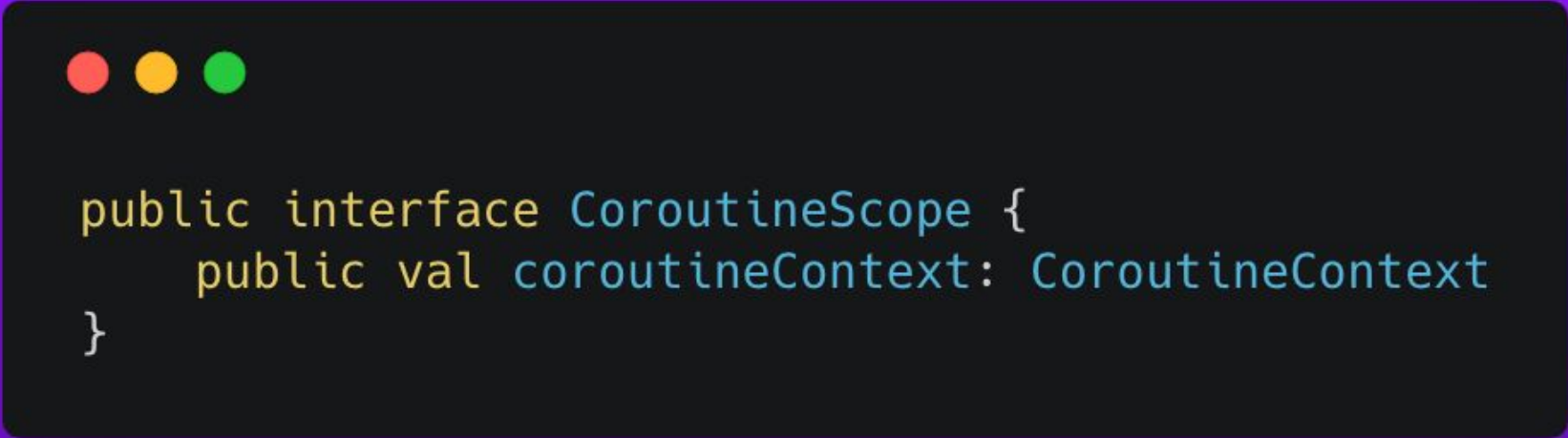
- Container of CoroutineContext
- **Every Coroutine Builder is an extension over CoroutineScope, and thus inherits its CoroutineContext**



```
public interface CoroutineScope {  
    public val coroutineContext: CoroutineContext  
}
```

# Coroutine Scope

- Container of **CoroutineContext**
- Every Coroutine Builder is an extension over **CoroutineScope**, and thus inherits its **CoroutineContext**
- **All Coroutines must be launched within a CoroutineScope**



```
public interface CoroutineScope {  
    public val coroutineContext: CoroutineContext  
}
```

# Coroutine Scope



```
object MyCoroutineScope : CoroutineScope {  
    override val coroutineContext: CoroutineContext = newSingleThreadContext(  
        "Single-Thread-Context")  
}
```

# Dispatchers



```
object MyCoroutineScope : CoroutineScope {  
    override val coroutineContext: CoroutineContext = Dispatchers.IO  
}
```

- **Determines which Thread / ThreadPool, the coroutine will run on.**
- **Similar to the Rx Schedulers**



# Let's Build for Android



# Repository



```
class Repository(private val gitHubApi: GitHubApi) {  
    suspend fun searchRepos(query: String): List<GitHubRepo> =  
        gitHubApi.searchRepos(query).await().asGitHubRepoList  
}
```



# API (Retrofit)




```
@GET("/search/repositories")  
fun searchRepos(@Query("q") query: String): Deferred<GitHubRepos>
```

# Activity

```
class MainActivity : AppCompatActivity(), CoroutineScope {  
    val job = Job()  
    override val coroutineContext: CoroutineContext = Dispatchers.IO + job  
  
    override fun onCreate(savedInstanceState: Bundle?) {  
        super.onCreate(savedInstanceState)  
        setContentView(R.layout.activity_main)  
        // ...  
    }  
  
    override fun onDestroy() {  
        super.onDestroy()  
        job.cancel()  
    }  
}
```

# Call it



```
private fun loadData(view:View = fab) {  
    Snackbar.make(view, "Loading", Snackbar.LENGTH_INDEFINITE).show()  
    launch(exceptionHandler) {  
        val repolist = Repository.defaultRepository.searchRepos("Kotlin")  
        withContext(Dispatchers.Main) {  
            adapter.items = repolist  
            Snackbar.make(view, "Data Loaded", Snackbar.LENGTH_LONG).show()  
        }  
    }  
}
```

# Handle Exception (Gracefully) :)



```
val exceptionHandler = CoroutineExceptionHandler {  
    _, e->  
        Snackbar.make(fab, "Error Loading Data", Snackbar.LENGTH_INDEFINITE).show()  
}
```



# Resources

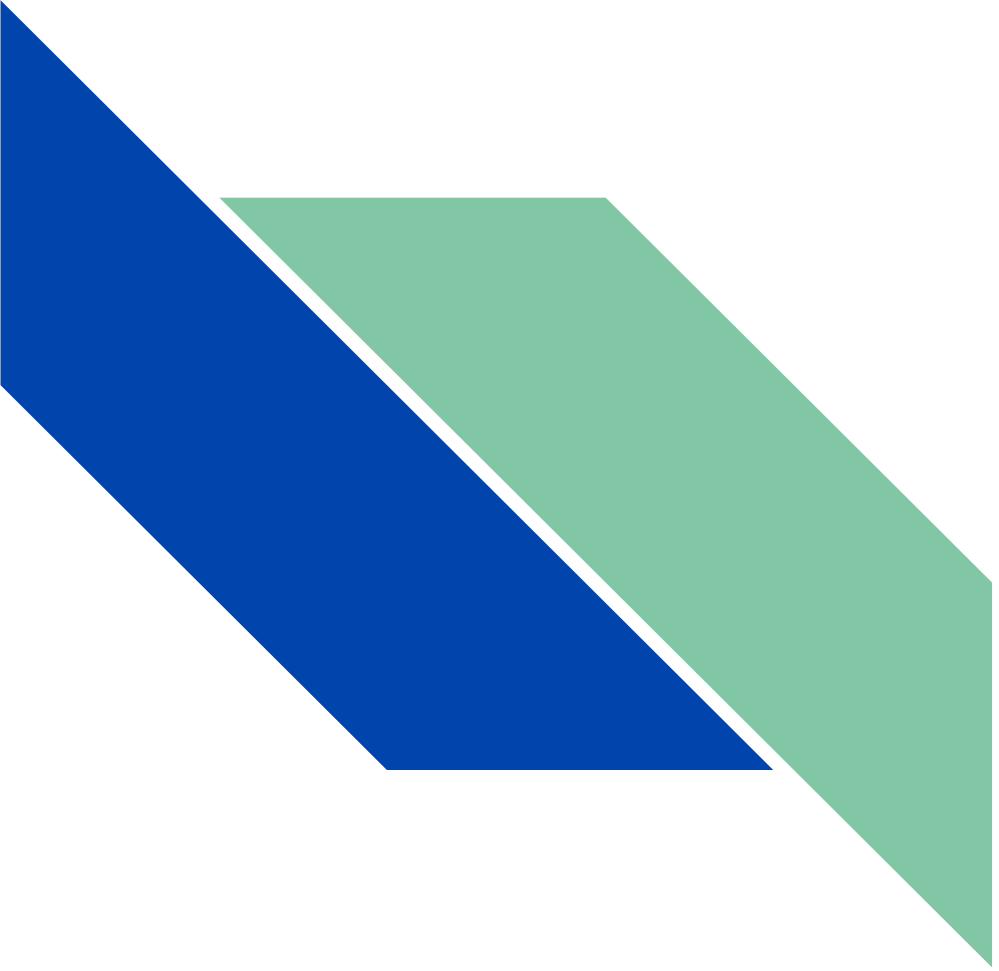
- <http://bit.ly/CodeLabCoroutines> (Codelab)
- <http://bit.ly/CoroutinesAndroid> (Article)
- <http://bit.ly/DroidCoroutines> (Book, yet to be published)
- <http://bit.ly/CoroutinesGuide> (Official Guide)
- <https://www.meetup.com/BlrKotlin/> (Bangalore Kotlin User Group)



[https://caster.io/courses/kotlin-coroutines-fundamental](https://caster.io/courses/kotlin-coroutines-fundamentals)  
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Rivu Chakraborty  
@rivuchakraborty



Thank you!



Rivu Chakraborty  
@rivuchakraborty