

## About Me

I've been designing and coding web and mobile interfaces for 5 years. Much of my experience has been with silicon valley startups and agencies on many websites and app projects. I'm always learning and taking on new challenges in design and entrepreneurship.



### VISUAL DESIGN

Illustrator, Sketch, Photoshop,  
and Paper and Pen



### FRONT-END DEVELOPMENT

HTML/CSS, Sublime Text,  
LESS/SASS, JQuery, and Git



### UX PROTOTYPING

Origami, Form, Wireframes,  
and A/B tests

## Work Experience

JUL 2015

Front End  
Designer

### **RUNSCOPE** (Jul 2015 - Current)

I was part of the Ghost Inspector Team to rebuild the marketing website and redesigned the app experience. I sketched, mocked-up, and coded everything on the front-end and helped plan out the direction of Ghost Inspector and the groundwork for new features. Meanwhile I helped with marketing materials and blog graphics for Runscope blog and twitter accounts.

<http://www.ghostinspector.com/>

FEB 2015

Lead Designer  
Front End Dev

### **TELEBORDER** (Feb 2015 - Jun 2015)

Y-Combinator S13 company. I worked as the first designer, focused on redesigning the user experience, re-branding, and managing all front end code. I worked between the development, product, and marketing teams to build the web app and new marketing page—Also made really sweet t-shirts too.

<http://www.teleborder.com/>

FEB 2014

Web & App  
Designer

### **TRUTH - JUST SAY IT!** (Feb 2014 - Oct 2014)

I was the first employee and went through an accelerator program and graduated into Silicon Valley competitive app scene. I was in charge of the app, web design, and also balanced between marketing and growth metrics; we hit 20,000 users with over a quarter million messages sent by the end of the first year.

<https://www.usetruth.com/>

NOV 2013

UI Designer

## MINACORE ENGINEERING, LTD. (Oct 2013 - Feb 2014)

I was tasked by Shell Canada to create an automated system to monitor plant safety conditions and maintenance. I designed the UI to be fast to read and accurate to interpret. The final UI was also used by other major mining corporations.

<http://www.minacore.com/>

JUNE 2011

Web & Print Designer

## AMPLUS DESIGN AND MARKETING, INC. (May 2011 - Oct 2013)

I co-founded one of the top agencies in Vancouver. We designed many websites, branding, and marketing for many top clients including AirChina and Holiday Inn.

<http://www.amplusmarketing.com/>

## Personal Work

FEB 2016

Front End Designer

## LAUNCH HACK - PERRY (Feb 2015)

We created a natural language processing travel assistant using Wit.ai. Other components included: logo, design and styled the front-end and trained the AI. Our project made it through to the second round of judging.

AUG 2012

App Designer

## SPACEFLUX LABS (Aug 2013)

I collaborated with a friend to create an android app in a month. We designed the app in Illustrator then built the app on Cordova for Android.

[http://play.google.com/store/apps/details?id=com.phonegap.zen\\_wallpapers\\_hd](http://play.google.com/store/apps/details?id=com.phonegap.zen_wallpapers_hd)

## Education & Accelerator

### FOUNDERFUEL ACCELERATOR ALUMNUS (Feb 2014 – April 2014)

Winter 2014 Cohort. Montreal, Canada.

<http://www.founderfuel.com/en/>

### SIMON FRASER UNIVERSITY ALUMNUS (Sept 2007 – June 2011)

B.A, Interactive Arts and Technology: Design Concentration. Vancouver, Canada.

<http://www.siat.sfu.com/>