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// neuron.v
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//*****//
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// Neuron with individual prototype storage (Model CM1K -> OKI, QuarkSE Curie -> INTEL, NM500 manufactured by Nepes Korea //
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//*****//
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```
module neuron(input clk, input reset_1, input ds, input read, input [3:0]register, input [15:0]data_in, input SR, input KNN, input oktolearn_in, input dci, output reg dco, output reg id, output unclean, output reg [15:0]data_out, output reg ready);
```

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//
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```
//Write neurons commands (5'h0x))
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```
parameter WNCR=5'h00; // Write Context register
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parameter WCOMP=5'h01; // Write Component register
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parameter WLCOMP=5'h02; // Write Last Component register
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```
parameter WINDEXCOMP=5'h03; // Write Pattern memory index
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```
parameter WCAT=5'h04; // Write Category register
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```
parameter WAIF=5'h05; // Write Actual Influence Field update (SR mode only)
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```
parameter WMINIF=5'h06; // Write Minimum Influence Field setting
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```
parameter WMAXIF=5'h07; // Write Maximum Influence Field setting
```

```
parameter WTESTCOMP=5'h08; // Write Test comp for global parallel testing of all neurons
```

```
parameter WTESTCAT=5'h09; // Write Test category for global parallel testing of all neurons
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```
parameter WGCR=5'h0B; // Write Global Context Write
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```
parameter RESETCHAIN=5'h0C; // Write to toint to the first physical neuron
```

```
parameter WNSR=5'h0D;
```

```

//Read commands (5'h1x)
parameter RNCR=5'h10;           // Read neuron context register (SR mode)
parameter RCOMP=5'h11;          // Read neuron component register (autoincrement in SR mode)
parameter RLCOMP=5'h12;         // Same as above
parameter RDIST=5'h13;          // Read the Distance of the fired neuron under focus
parameter RCAT=5'h14;           // Read the Category of the fired neuron under focus (and switch to the next, if
any)
parameter RAIF=5'h15;           // Read the Actual Influence Field (SR mode)
parameter RMINIF=5'h16;         // Read the Minimum Influence Field
parameter RMAXIF=5'h17;         // Read the Maximum Influence Field
parameter RNID=5'h1A;           // Read the Neuron Identifier
parameter RGCR=5'h1B;           // Read the Global Context Register
parameter RNCOUNT=5'h1F;        // Read the number of committed neurons
//
parameter defGCR=8'h01;         // Default Global Context
parameter defMAXIF=16'h4000;    // Default Maximum Influence Field Value
parameter defMINIF=16'h0002;    // Defaut Minimum Influence Field Value
//
reg oktolearn;
reg unc_l;
reg [7:0] ctxt;                 // Bit[7]=Norm (0-L1, 1=LSUP), bit[6-0]=global context register
reg [15:0] aif;                 // Actual Influence Field (neuron generalization factor)
reg [15:0] dist;                // Distance (L1 or LSup) between the broadcasted input pattern and the neuron pattern (Vector)
reg [15:0] cat;                 // Category register)
reg [23:0] identifier;
reg fire;
reg nselect;                    //true if NCR= GCR
reg exclude_loop;              //exclude firing neuron from dist_output list when its DIST is read
reg exclude_cat;               //exclude firing neuron from cat_output list when its CAT is read
reg [15:0] minif;
reg [7:0] ramindex;             //index of component in the neuron memory
wire [7:0] protodata;
reg [3:0] bit_ptr;
wire ramrw_;
wire [4:0] cmd_wire;            //used during CY_START1
reg [4:0] cmd;                  //used after CY_START1
reg firing_id;
reg [7:0] comp;
//
// The neuron is a state machine with three states
reg [2:0] sm_state;
reg [2:0] sm_state_neg;
parameter CY_START1=0;          // First half of the START cycle
parameter CY_START2=1;          // Second half of the START cycle
parameter CY_LOOP=2;            // Loop cycle during the "Search & Sort operation"

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parameter CY_LAST1=3;           //Last cycle of teh neuron
parameter CY_IDLE_NEG=4;        // Idel cycle
//
// Neuron individual status
wire [1:0]neuron_state;
parameter NS_IDLE=0;            // IDLE means no learned category and no daisy chain in active
parameter NS_RTL=1;            // RTL (Ready To Learn) means no learned category but the neuron just before is
committed so next learning for me
parameter NS_COMMITTED=3;       // COMMITTED neuron has learned a category and if a pattern is broadcasted to all
neurons will possiblye react to it
//
assign unclean= oktolearn & unc_1; // This signal is used for
                                   // a) enabling learn signal if no neuron recognize the entered pattern so RTL
can learn
                                   // b) During recognition signal uncertain if neurons with different catgory
react!
//
assign cmd_wire[4:0]={read,register[3:0]};
//
assign neuron_state[0]=dci;
assign neuron_state[1]=dco;
//
assign ramrw_ = ds && ( (neuron_state[1:0]==NS_RTL && ~read && register[3:0]==4'h1) || (neuron_state[1:0]==NS_RTL &&
~read && register[3:0]==4'h2) || (~read && register[3:0]==4'h8)) ? 1'b0 :1'b1;

wire [7:0] abs;
assign abs[7:0]=(comp[7:0]>=protodata[7:0]) ? comp[7:0]-protodata[7:0]:protodata[7:0]-comp[7:0];
//
wire [15:0]min_aif;
wire [15:0]new_aif;
assign min_aif[15:0]= dco ? dist[15:0]:data_in[15:0];
wire degenerated = (min_aif[15:0] > minif[15:0]) ? 1'b0 : 1'b1;
assign new_aif[15:0]= degenerated ? minif[15:0] : min_aif[15:0];
//-----
//Neuron RAM 256 bytes per neuron
//-----
vector256 proto(.a(ramindex[7:0]),.d(data_in[7:0]),.clk(clk),.we(~ramrw_),.spo(protodata));
//-----
// Positive edge of the clock
// Write the registers of the neuron
//-----
reg [7:0]protoindex;
//
always @(posedge clk or negedge reset_1)
if(~reset_1)           // Reset operation initialize all value and register to default

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begin
  ctxt[7:0]<=defGCR[7:0];aif[15:0]<=defMAXIF[15:0];cat[15:0]<=16'h0000;
  minif[15:0]<=defMINIF[15:0];identifier[23:0]<=24'h000000;
  comp[7:0]<=8'h00;cmd[4:0]<=5'h00; protoindex[7:0]<=8'h00;
  exclude_loop<=0;exclude_cat<=0;fire<=0;
  sm_state[2:0]<=CY_START1;sm_state_neg[2:0]<=CY_IDLE_NEG;
  nselect<=1; oktolearn<=1;ready<=0;
end
//
else begin
  //
  case(sm_state[2:0])
  //
  CY_START1:
  if (~ds) begin sm_state_neg[2:0]<=CY_IDLE_NEG; ready<=1; end
  //
  else
  //
  begin
    cmd[4:0]<=cmd_wire[4:0];
    sm_state_neg[2:0]<=CY_START1;
    ready<=0; oktolearn<=1;
    //
    if (cmd_wire==WINDEXCOMP) protoindex<=data_in[7:0];
    //
    if (SR)
      begin
        case (neuron_state[1:0])
        NS_RTL:
          case (cmd_wire)
            WNCR: ctxt[7:0]<=data_in[7:0];
            WMINIF: minif[15:0]<=data_in[15:0];
            WAIF: aif[15:0]<=data_in[15:0];
            WCAT: begin cat[15:0]<=data_in[15:0];if (data_in[15:0]!=0) identifier[23:0]<= identifier[23:0]+1;end
            endcase
            NS_IDLE:if(cmd_wire==WCAT && data_in[15:0]!=0)identifier[23:0]<= identifier[23:0]+1;
            endcase
          if (cmd_wire==WTESTCAT) cat[15:0]<=data_in[15:0];
          end
        //
      end
    else // (~SR)
      begin
        case(neuron_state[1:0])
        NS_IDLE:
          case (cmd_wire)

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    WGCR: begin ctxt[7:0]<=data_in[7:0];nselect<=1; end
    WMINIF: minif[15:0]<=data_in[15:0];
    WMAXIF: aif[15:0]<=data_in[15:0];
    WCAT: if (data_in[15:0]!=16'h0000) sm_state[2:0]<=CY_START2;
    endcase
NS_RTL:
    case (cmd_wire)
    WGCR: begin ctxt[7:0]<=data_in[7:0];nselect<=1; end
    WMINIF: minif[15:0]<=data_in[15:0];
    WMAXIF: aif[15:0]<=data_in[15:0];
    WLCOMP:begin exclude_loop<=0;exclude_cat<=0;fire<=0;end
    WCAT:  begin cat[15:0]<={1'b0,data_in[14:0]};sm_state[2:0]<=CY_START2;end
    endcase
NS_COMMITTED:
    begin
    if (nselect)
        case (cmd_wire)
        WMINIF: minif[15:0]<=data_in[15:0];
        WCOMP:comp[7:0]<=data_in[7:0];
        WLCOMP:begin comp[7:0]<=data_in[7:0];exclude_loop<=0;exclude_cat<=0;fire<=0;sm_state[2:0]<=CY_START2;end
        WCAT:
            begin
            if (fire)
                begin
                if (cat[14:0]==data_in[14:0]) oktolearn<=0;
                else
                    begin
                    aif[15:0]<=new_aif[15:0]; cat[15]<=degenerated;
                    if (data_in[14:0]==0) oktolearn<=0;
                    end
                end
            end
            sm_state[2:0]<=CY_START2;
            end
            RDIST: if (fire) begin exclude_loop<=0;sm_state[2:0]<=CY_LOOP;end
            RCAT:  if (fire) sm_state[2:0]<=CY_START2;
            endcase
        if (cmd_wire==WGCR)
            if(data_in[15:0]==0) nselect<=1;
            else begin if (ctxt[7:0]!=data_in[7:0]) nselect<=0; else nselect<=1; end
        end
    endcase //end of neuron state
    end //end of ~SR
end // End of START1
//
CY_START2:

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begin
sm_state_neg[2:0]<=CY_START2;
case(neuron_state[1:0])
  NS_IDLE:
    if (cmd==WCAT)
      if (oktolearn_in) sm_state[2:0]<=CY_LAST1; //to increment identifier
      else sm_state[2:0]<=CY_START1;
    NS_RTL:
      if(cmd==WCAT)
        begin
          if (oktolearn_in) sm_state[2:0]<=CY_LOOP;
          else begin cat[15:0]<=16'h00;sm_state[2:0]<=CY_START1; end
        end
      NS_COMMITTED:
        case(cmd)
          WLCOMP:
            begin
              sm_state[2:0]<=CY_LAST1;
              if (~KNN)
                begin if (dist[15:0]>=aif[15:0]) fire<=0;else fire<=1; end
                else fire<=1;
              end
            WCAT:if (oktolearn_in) sm_state[2:0]<=CY_LOOP; else sm_state[2:0]<=CY_START1;
            RCAT:begin
              if (cat[14:0]!=data_in[14:0]) sm_state[2:0]<=CY_LOOP;else sm_state[2:0]<=CY_LAST1;
              end
              default: sm_state[2:0]<=CY_START1;
            endcase
          endcase
        endcase //case on neuron state
      end // End Start2
    //
  CY_LOOP:
    begin
      sm_state_neg[2:0]<=CY_LOOP;
      case(neuron_state[1:0])
        NS_RTL, NS_COMMITTED:
          begin
            if(data_out[bit_ptr[3:0]]>data_in[bit_ptr[3:0]])exclude_loop<=1;
            if (bit_ptr[3:0]==0) sm_state[2:0]<=CY_LAST1;
          end
        endcase
      end
    end
  //
  CY_LAST1:
    begin

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case(neuron_state[1:0])
NS_IDLE:
    if (cmd==WCAT)
        begin identifier[23:0]<= identifier[23:0]+1;sm_state_neg[2:0]<=CY_IDLE_NEG;end
NS_RTL:
    if (cmd==WCAT)
        begin
            if (cat!=0)
                begin
                    aif[15:0]<=new_aif[15:0]; cat[15]<=degenerated;
                    identifier[23:0]<= identifier[23:0]+1;
                    sm_state_neg[2:0]<=CY_IDLE_NEG;
                end
            sm_state_neg[2:0]<=CY_IDLE_NEG;
        end
NS_COMMITTED:
    case(cmd)
        WLCOMP: sm_state_neg[2:0]<=CY_LAST1;
        RDIST: if (fire && ~exclude_loop && ~exclude_cat) sm_state_neg[2:0]<=CY_LAST1; else
sm_state_neg[2:0]<=CY_IDLE_NEG;
        RCAT: if (fire && ~exclude_loop && ~exclude_cat) begin exclude_cat<=1;sm_state_neg[2:0]<=CY_LAST1;end else
sm_state_neg[2:0]<=CY_IDLE_NEG;
    endcase
endcase //end of neuron state
sm_state[2:0]<=CY_START1;
end
//
endcase //end case on state machine status
//
end
//
//-----
// Negative edge of the clock
// Update all the flags of the neuron
//-----
always @(negedge clk or negedge reset_l)
if(~reset_l)
    begin
        id<=0;unc_l<=1;firing_id<=0;
        data_out[15:0]<=16'hFFFF;
        ramindex[7:0]<=8'h00;
        dist[15:0]<=16'h0000;
        bit_ptr[3:0]<=4'hF;
        dco<=0;
    end
end

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```

else
//
begin
//
case(sm_state_neg[2:0])
//
CY_IDLE_NEG: if (~SR && cat[15:0]!=0) dco<=1;
//
CY_START1:
begin
    data_out[15:0]<=16'hFFFF;
    if (cmd==WNSR) begin ramindex[7:0]<=0; if (~SR) dist<=0; end
    if (cmd==WINDEXCOMP) ramindex[7:0]<=protoindex[7:0];
    if (cmd==RNCOUNT && neuron_state[1:0]==NS_RTL) data_out[15:0]<=identifier[15:0];
//
    if (SR)
    begin
        if (cmd==RESETCHAIN) begin ramindex[7:0]<=0; dco<=0; end
        if (cmd==WTESTCOMP) ramindex[7:0]<=ramindex[7:0]+1;
        if (neuron_state[1:0]==NS_RTL)
            case(cmd)
                RNCR: data_out[15:0]<={identifier[23:16],ctxt[7:0]};
                RCOMP: begin data_out[15:0]<={8'h00,protodata[7:0]};ramindex[7:0]<=ramindex[7:0]+1;end
                RAIF: data_out[15:0]<=aif[15:0];
                RMINIF: data_out[15:0]<=minif[15:0];
                RCAT: begin data_out[15:0]<=cat[15:0];ramindex[7:0]<=0; if (cat[15:0]!=0)dco<=1; end
                RDIST: data_out[15:0]<=dist[15:0];
                RNID: data_out[15:0]<=identifier[15:0];
                WCAT: begin ramindex[7:0]<=0; if (cat[15:0]!=0)dco<=1; end
                WCOMP: ramindex[7:0]<=ramindex[7:0]+1;
            endcase
    end
//
else //if ~SR
begin
    case(neuron_state[1:0])
    NS_RTL:
        case(cmd)
            RMINIF: data_out[15:0]<=minif[15:0];
            RMAXIF: data_out[15:0]<=aif[15:0];
            RGCR: data_out[15:0]<={identifier[23:16],ctxt[7:0]};
            WCOMP: ramindex[7:0]<=ramindex[7:0]+1;
            WLCOMP: begin ramindex[7:0]<=0;id<=0; unc_l<=1; end
            WCAT: unc_l<=1;
        endcase
    end
end

```



```

NS_COMMITTED:
  if (nselect)
    case(cmd)
      WCOMP,WLCOMP:
        begin
          firing_id<=0;id<=0; unc_l<=1;
          if (ramindex[7:0]==0) dist[15:0]<={8'h00,abs[7:0]};
          else
            begin
              if (ctxt[7]==0) dist[15:0]<=dist[15:0]+{8'h00,abs[7:0]};
              else begin if (abs[7:0]>=dist[7:0]) dist[15:0]<={8'h00,abs[7:0]}; end
            end
          if (cmd==WCOMP)ramindex[7:0]<=ramindex[7:0]+1;// else ramindex[7:0]<=0;
          end
          WCAT: unc_l<=1; //to work with wire-mux with oktolearn
          RDIST:if (fire && ~exclude_cat) data_out[15:0]<=dist[15:0];
          RNID: if (firing_id) begin data_out[15:0]<=identifier[15:0];firing_id<=0; end
          RNCR: if (firing_id) data_out[15:0]<={8'h00,identifier[23:16]};
          RCAT: if (fire && ~exclude_loop && ~exclude_cat) data_out[15:0]<={1'b0,cat[14:0]};
        endcase
//
        else begin id<=0; unc_l<=1; end
//
      endcase //end of the case on neuron_state
      bit_ptr[3:0]<=15;
      end //end of ~SR
end
//
CY_START2:
begin
  case(cmd)
    WLCOMP:
      begin
        if((neuron_state[1:0]==NS_COMMITTED) && fire) data_out[15:0]<={1'b0,cat[14:0]};
        ramindex[7:0]<=0;
        end
      WCAT:
        case(neuron_state[1:0])
          NS_RTL: data_out[15:0]<=aif[15:0];
          NS_COMMITTED: data_out[15:0]<=dist[15:0];
        endcase
      endcase
end
//
CY_LOOP:

```

```

begin
    case(cmd)
    WCAT:
        case(neuron_state[1:0])
        NS_RTL,NS_COMMITTED:if (exclude_loop) data_out[15:0]<=16'hFFFF;
        endcase
        RDIST, RCAT: if ((neuron_state[1:0]==NS_COMMITTED) && fire && exclude_loop) data_out[15:0]<=16'hFFFF;
        endcase
    if (bit_ptr !=0) bit_ptr[3:0]<=bit_ptr[3:0]-1;
    end
    //
    CY_LAST1:
        begin
            if (neuron_state[1:0]==NS_COMMITTED)
                case(cmd)
                WLCOMP:if(fire) begin if (cat[14:0]==data_in[14:0]) id<=1; else unc_l<=0;end
                RDIST: if (fire && ~exclude_loop && ~exclude_cat) data_out[15:0]<=dist[15:0];
                RCAT:  if (fire && ~exclude_loop && exclude_cat) begin data_out[15:0]<=cat[15:0];firing_id<=1; end
                endcase
            end
        //
        endcase //end of case on neuron_state
    end
    //
endmodule

```