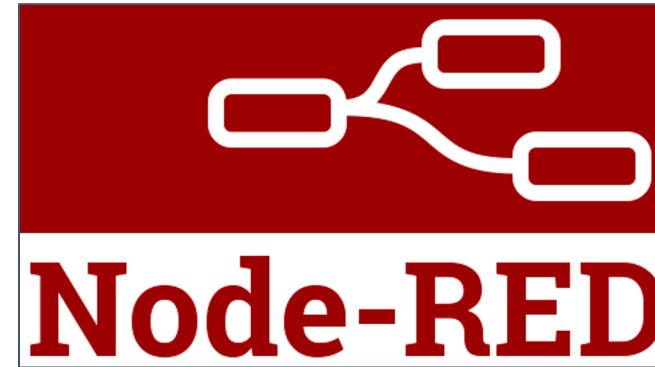


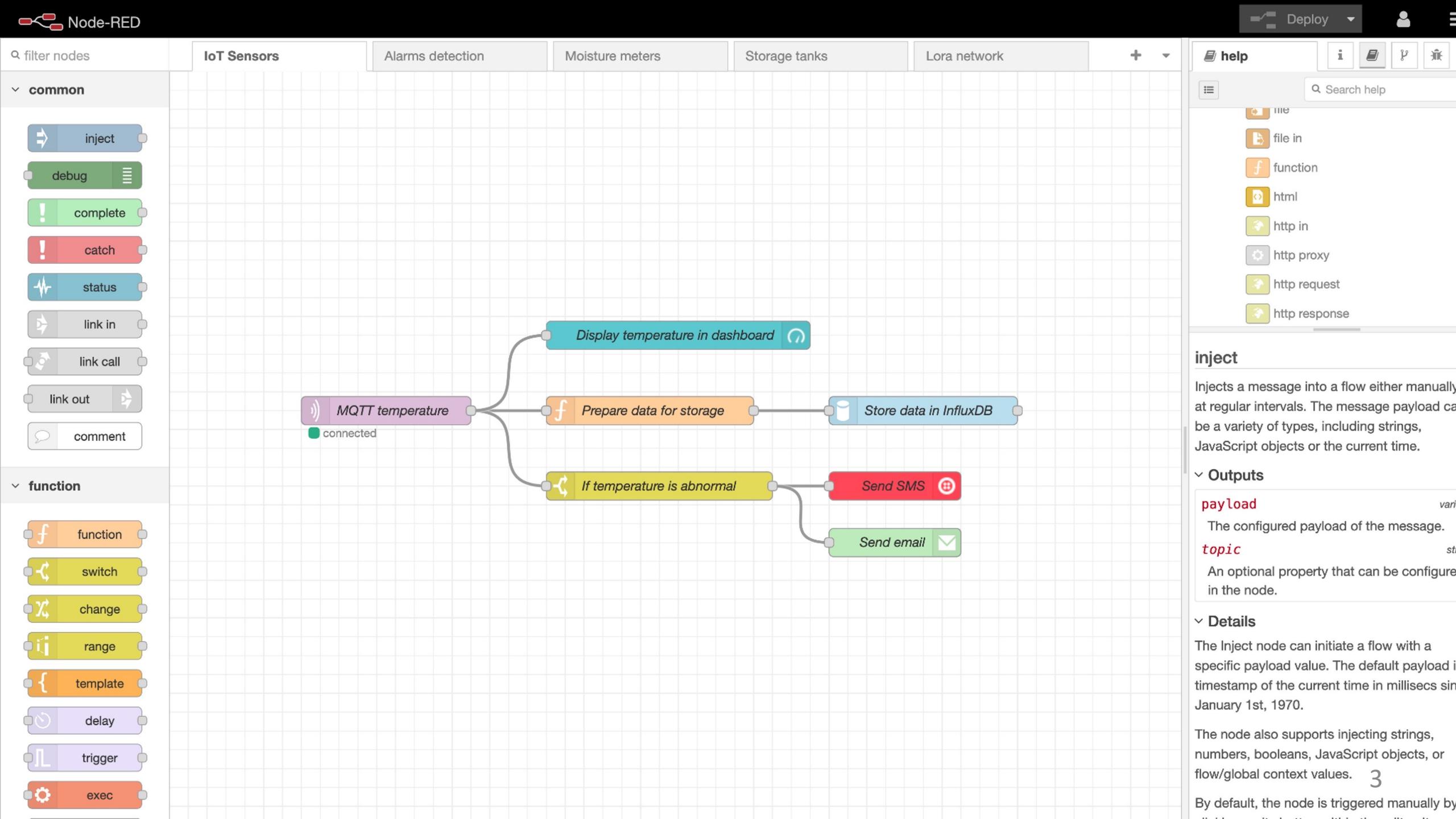
NodeRED RoboCamp: **From Hero to Superhero**

Building IoT applications with NodeMCU and NodeRED



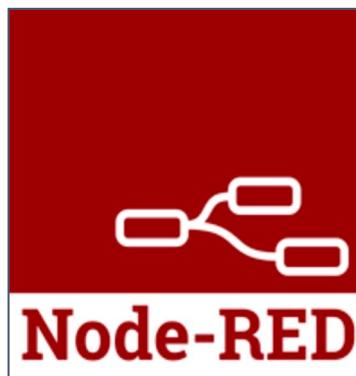
Introduction to Node-RED

Web-based Visual Programming Tools
Wiring of the Internet of Things Programming

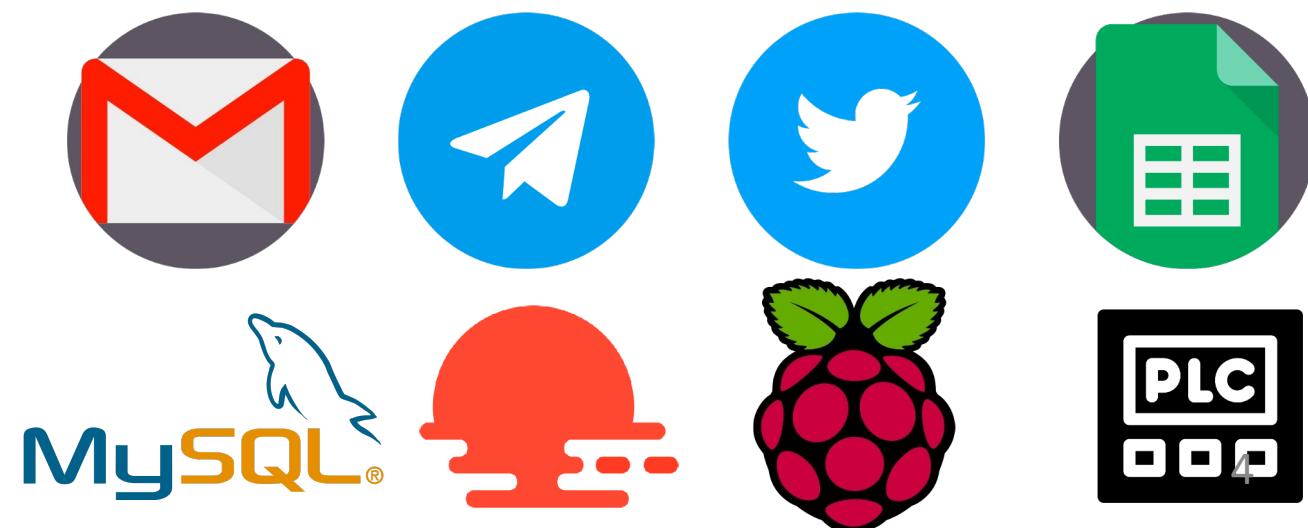


Introduction to Node-RED

- Visual programming tool that can be accessed right from the web browser.
- Functional programming block called **nodes** are ready to use with less code or without having to program anything.
- Allow us to visually create automation system, system bot or even web scrapping.
- Able to interact with online services, such as Gmail, Telegram, Twitter, Google Sheet, OpenWeather, or even with the connected machine.



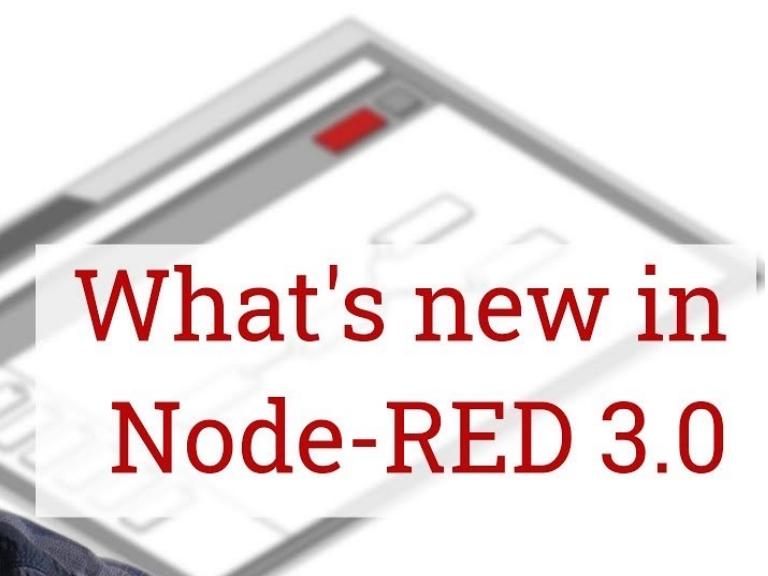
Programming
& Integrations



Introduction to Node-RED

Who created Node-RED?

- Originally developed in 2013 by two IBM employees, Nick O'Leary and Dave Conway-Jones.
- They open sourced the source code which made available on GitHub
<https://github.com/node-red/node-red>

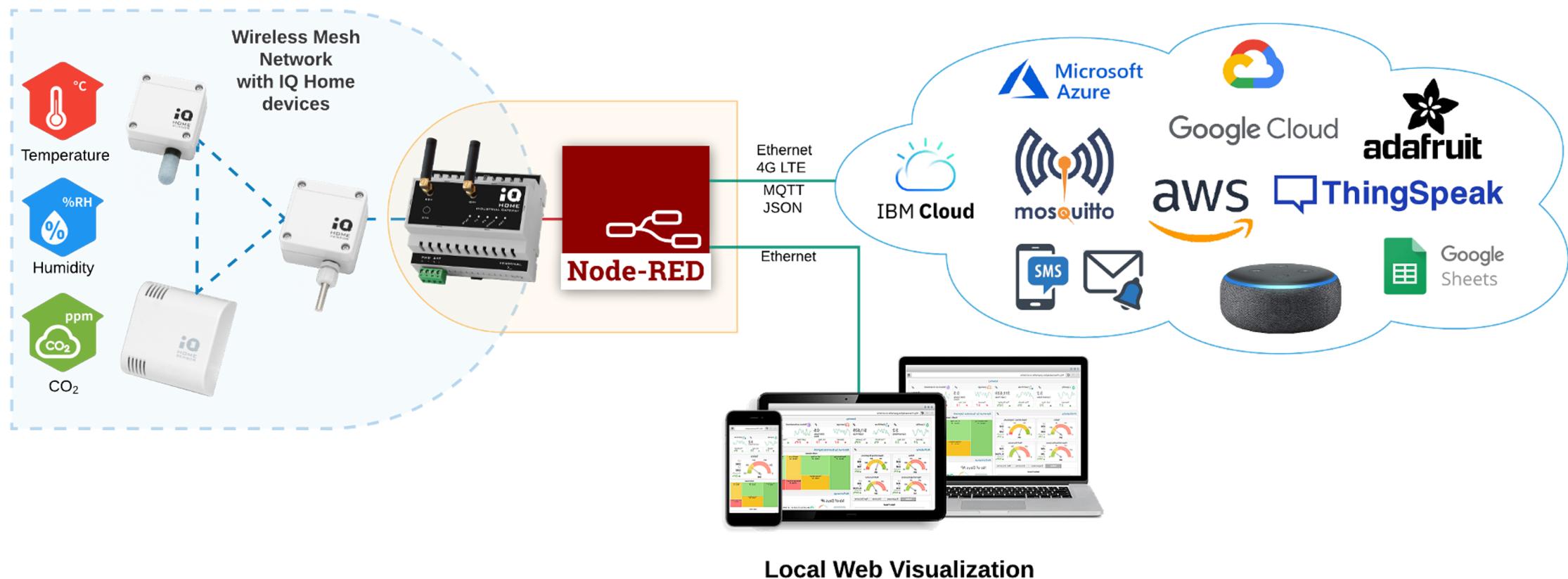


A screenshot of the Node-RED interface showing a flow of nodes connected by wires. A red button node is visible on the left side of the workspace.

What's new in
Node-RED 3.0

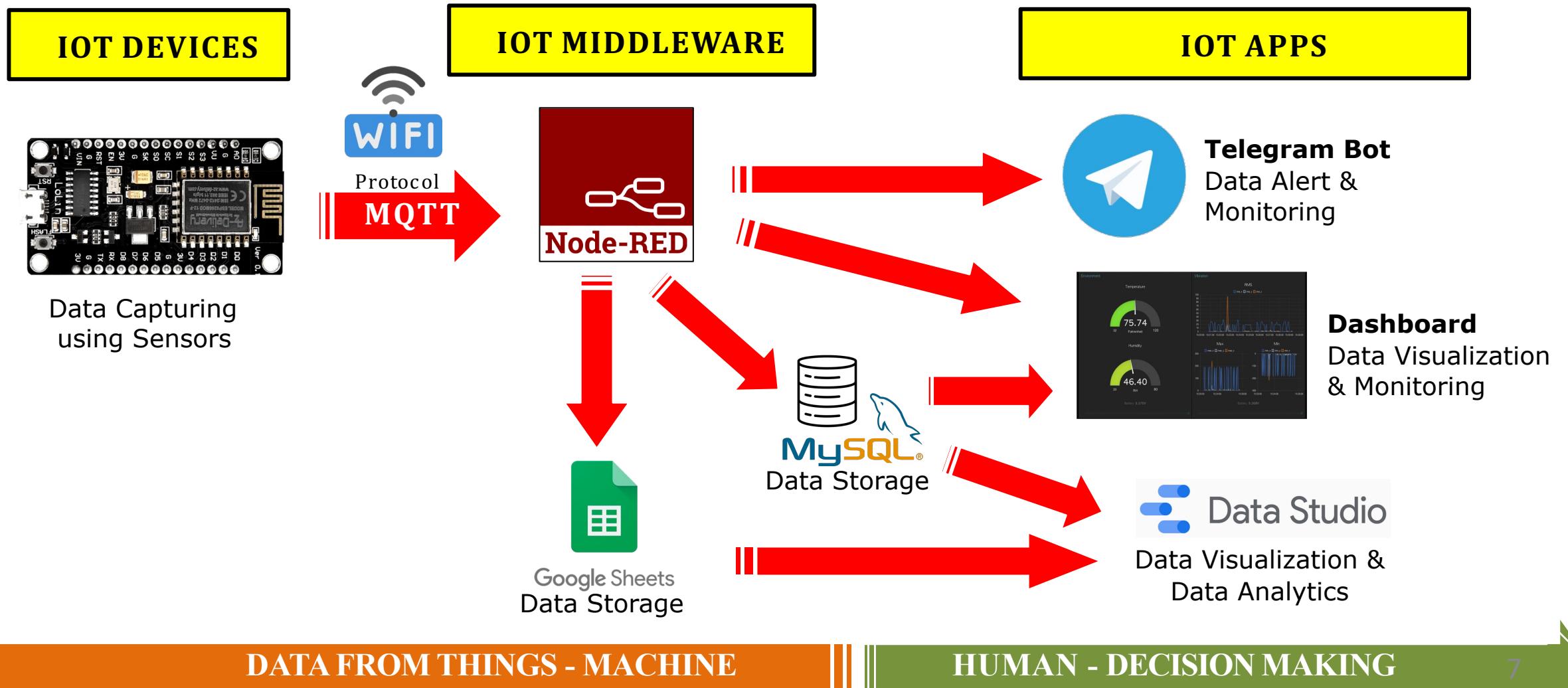
Introduction to Node-RED

Node-RED is the IoT middleware between the physical world, where data is collected by the smart devices and provision the data to the cloud computing or Internet services.



Introduction to Node-RED

Basic IoT architecture using Node-RED as the middleware.

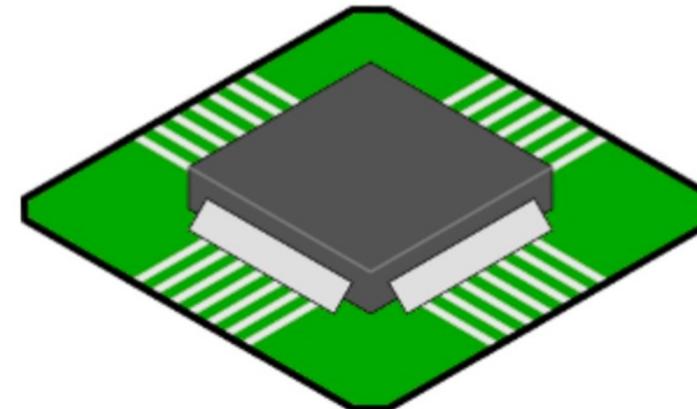


Introduction to Node-RED

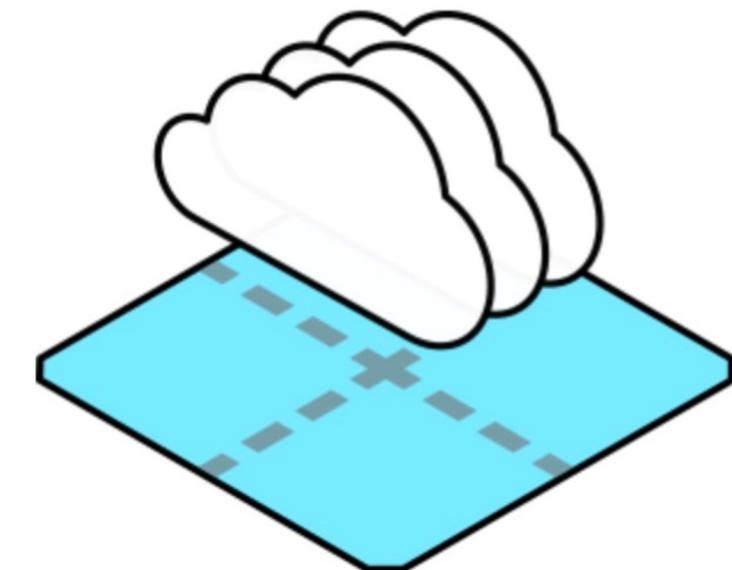
- Node-RED is a flexible middleware that can run on multi-cross platform such as:
 - Personal computer (PC running on Windows, Linux or Mac OS)
 - Local server or tiny computer (e.g. Raspberry Pi, Beagle Bone, Orange Pi)
 - Cloud computing services.



Run locally



On a device



In the cloud

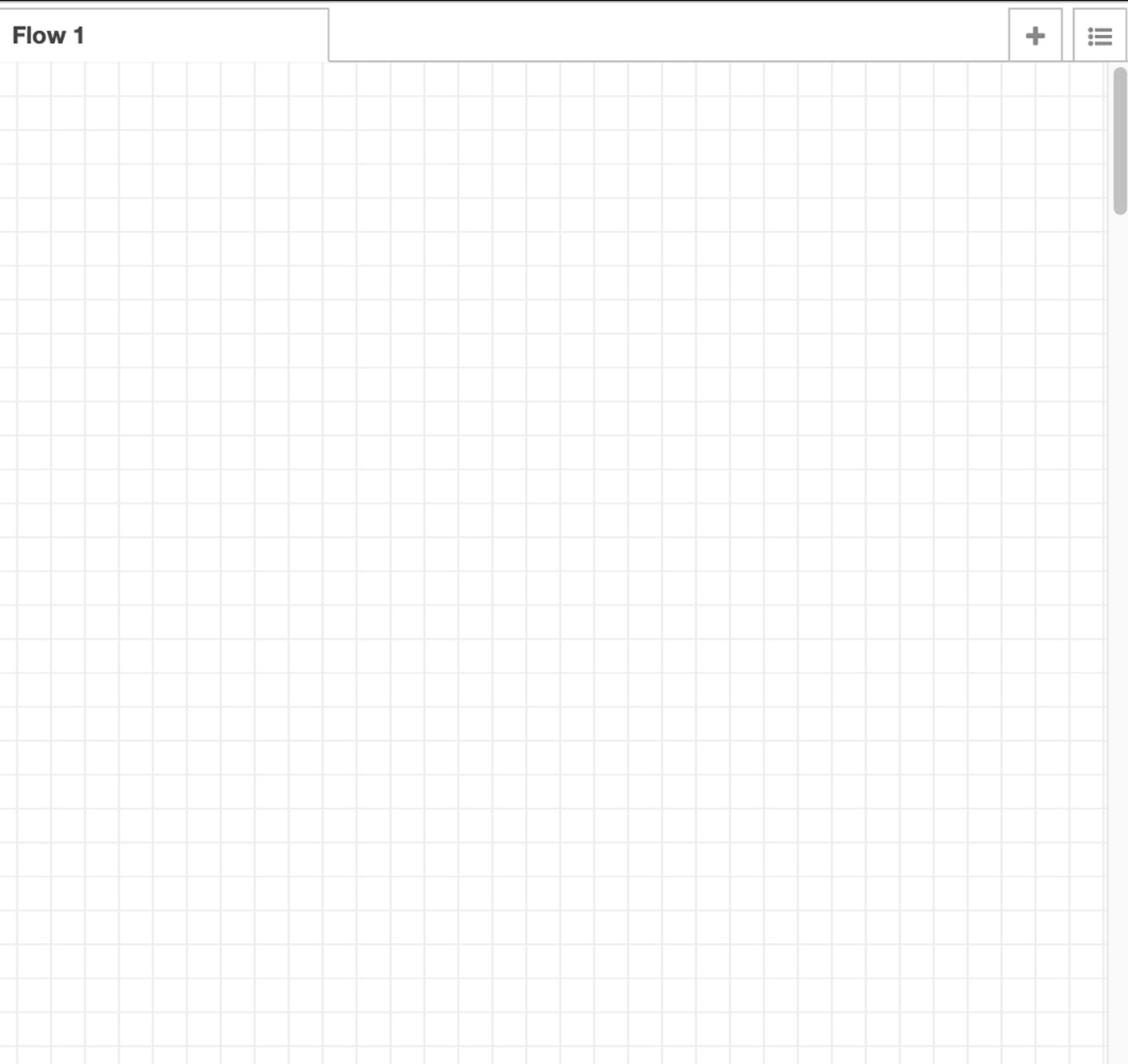
filter nodes

common

- inject
- debug
- complete
- catch
- status
- link in
- link out
- comment

function

- function
- switch
- change
- range



Flows

- Flow 1
- Subflows
- Global Configuration Nodes

Flow 1

Flow	"c47acc.dea04538"
------	-------------------



filter nodes

input

- inject
- catch
- status
- link
- mqtt
- http

Palette

- tcp
- udp

output

- debug
- link
- mqtt

Flow 1

+

Workspace

i info

Information

Flow	"9a185b85.ecb0d8"
Name	Flow 1
Status	Enabled

Flow Description

None

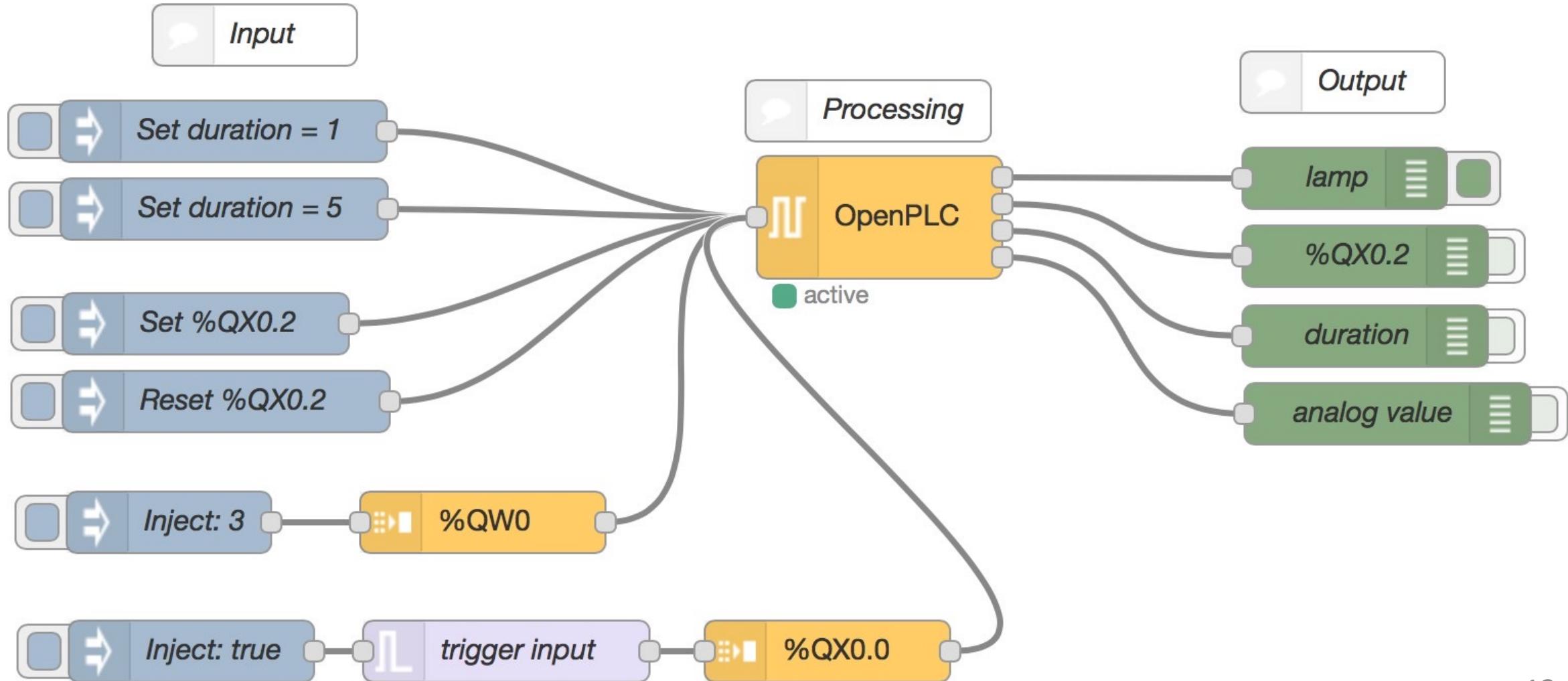
Sidebar

10

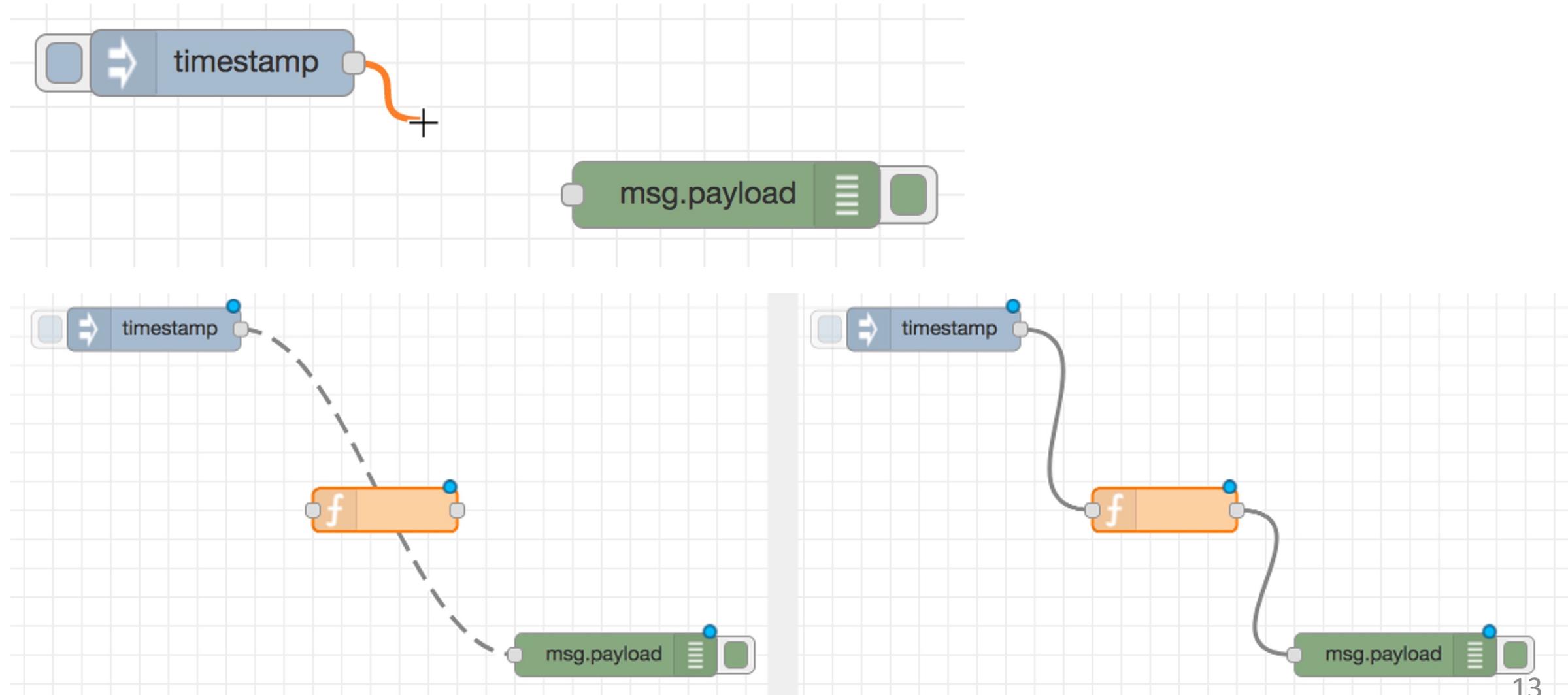
Common Node-RED Nodes

Node	Description
	<p>The Inject node can be used to manually trigger a flow by clicking the node's button within the editor. It can also be used to automatically trigger flows at regular intervals.</p>
	<p>The Debug node is used to display messages which comes from the output of other node, which the messages can be seen by the debug tab, within the Node-RED sidebar.</p> <p>The button on the node can be used to enable or disable the output node. It is recommended to disable or remove any Debug nodes that are not being used.</p>
	<p>The Function node allows developers to write JavaScript code to be run on the node, against the messages that are passed through it.</p>

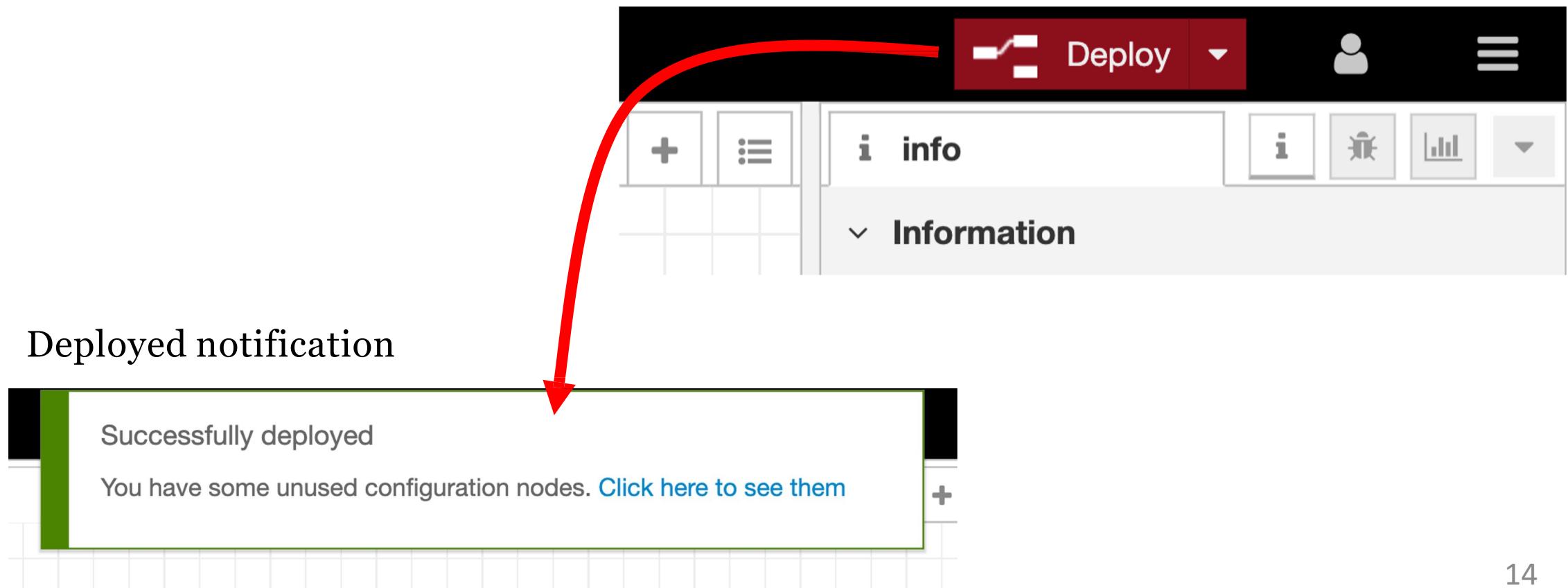
Node-RED Flow Programming Logic

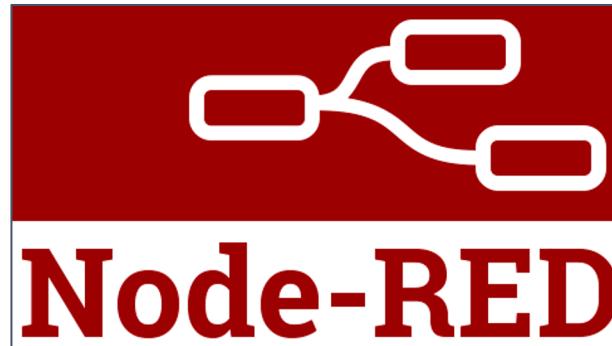


Node-RED Flow Programming Logic



- Very important button to execute the Node-RED flow process function.
- Click for every flow or nodes changes.



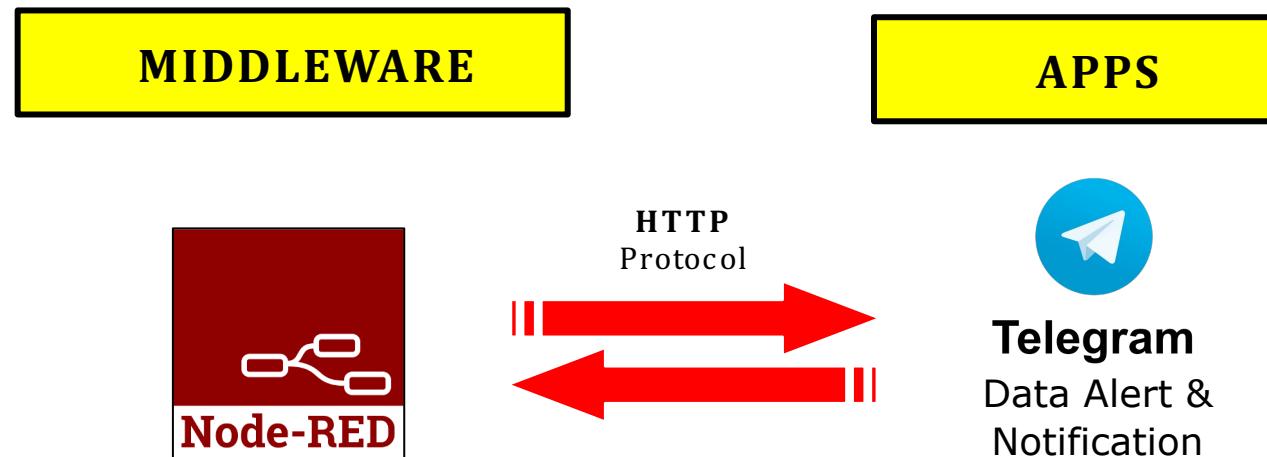


Node-RED & Telegram

Integrating visual based programming with the most popular messaging
platform in the world

Introduction to Node-RED

The architecture:

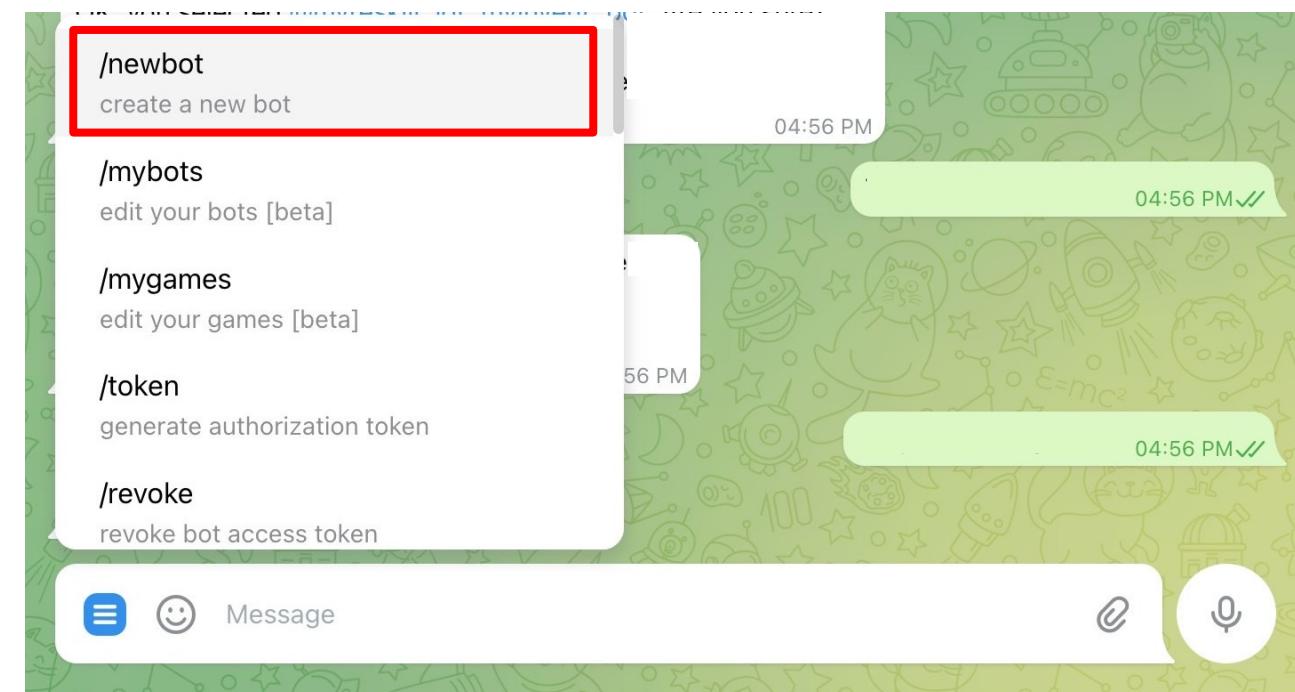


Let's Create a Telegram Bot (4 Steps)

1. In Telegram, search for botfather or go to <https://t.me/BotFather>

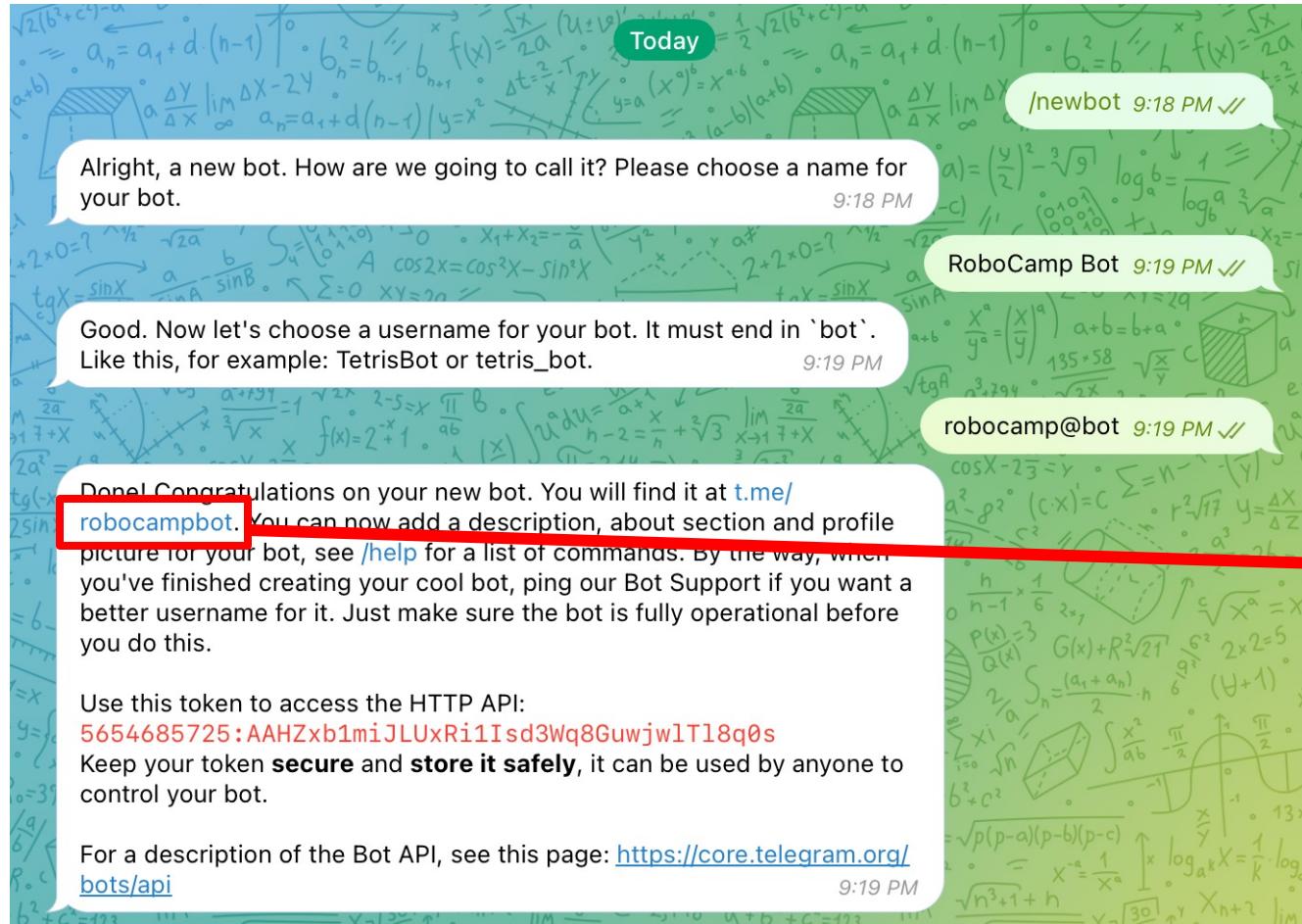


2. Click on the chat menu and click **/newbot** to create new bot.

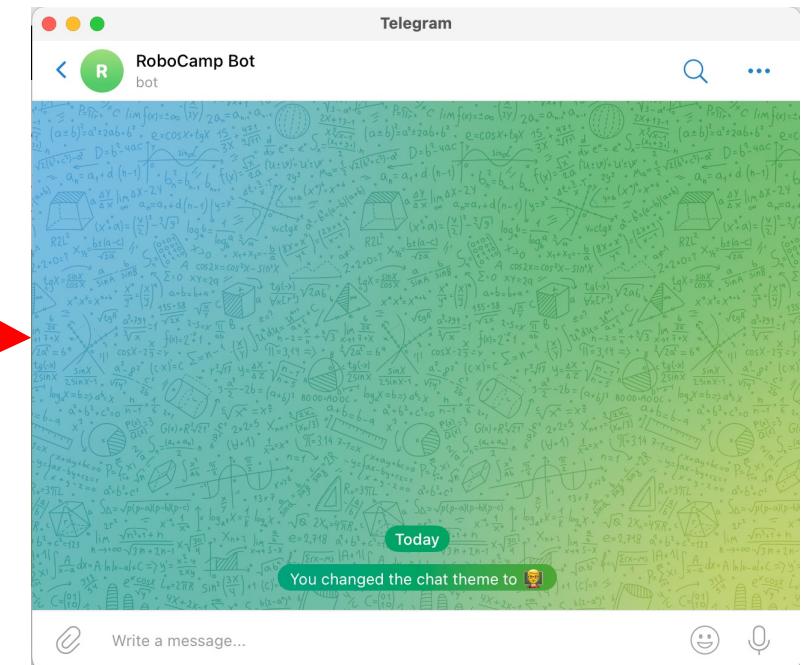


Node-RED with Telegram Bot

3. Follow the instruction to create bot's name and bot's username as below conversation.

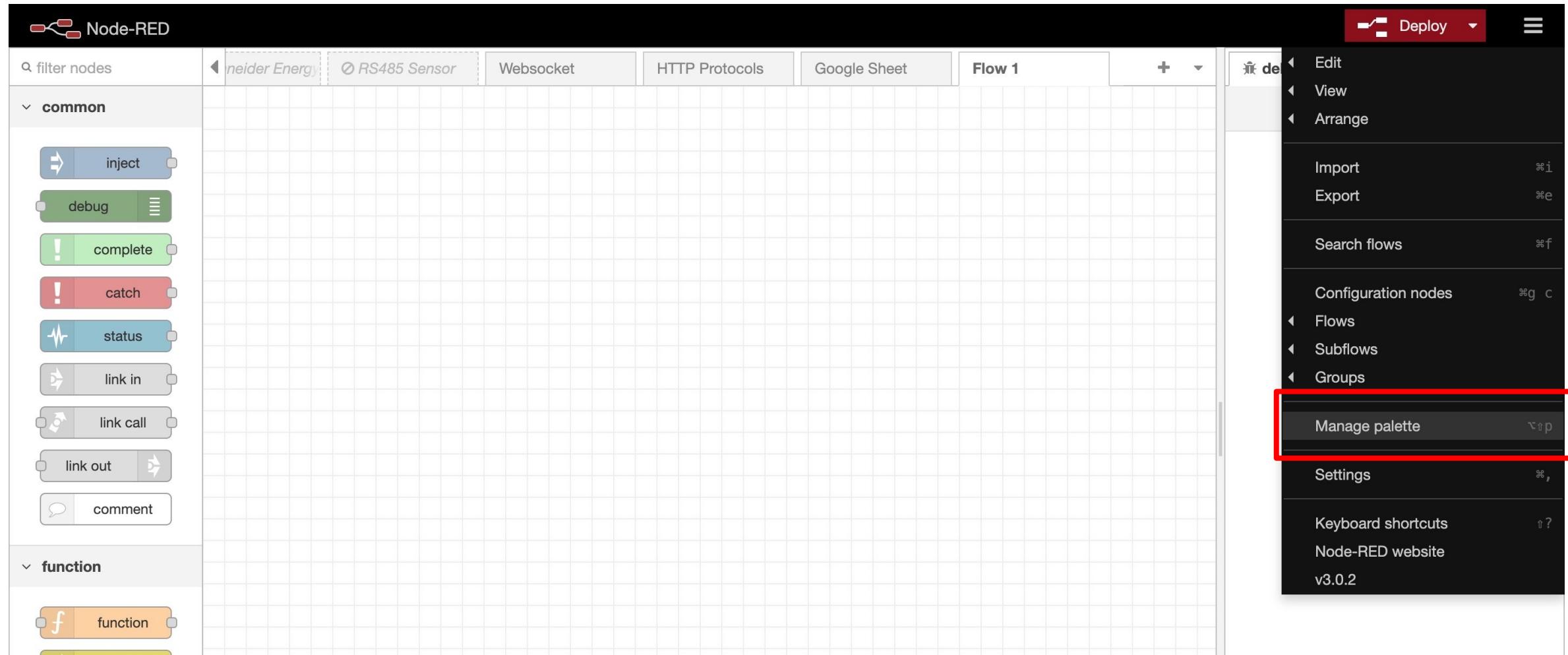


4. Click on the created bot's link and the bot is now accessible. Let's connect with Node-RED.



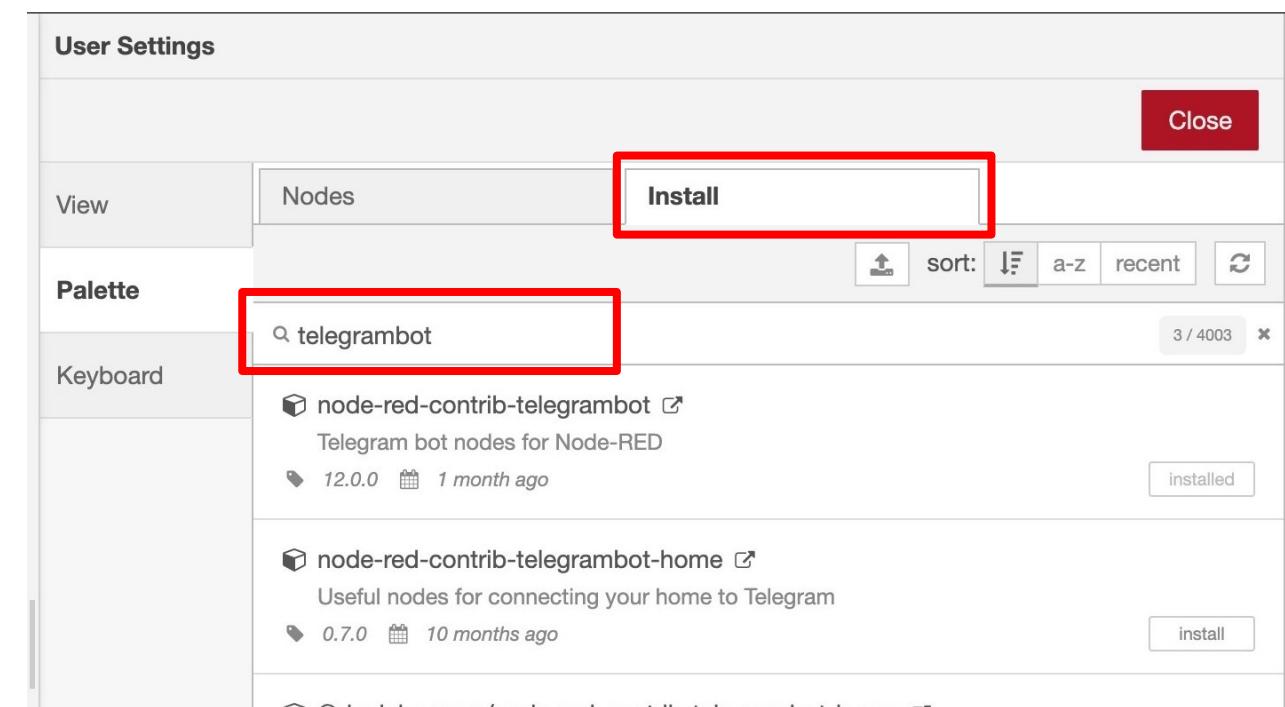
Node-RED with Telegram Bot

- Click on the Node-RED's menu, and click **Manage palette**

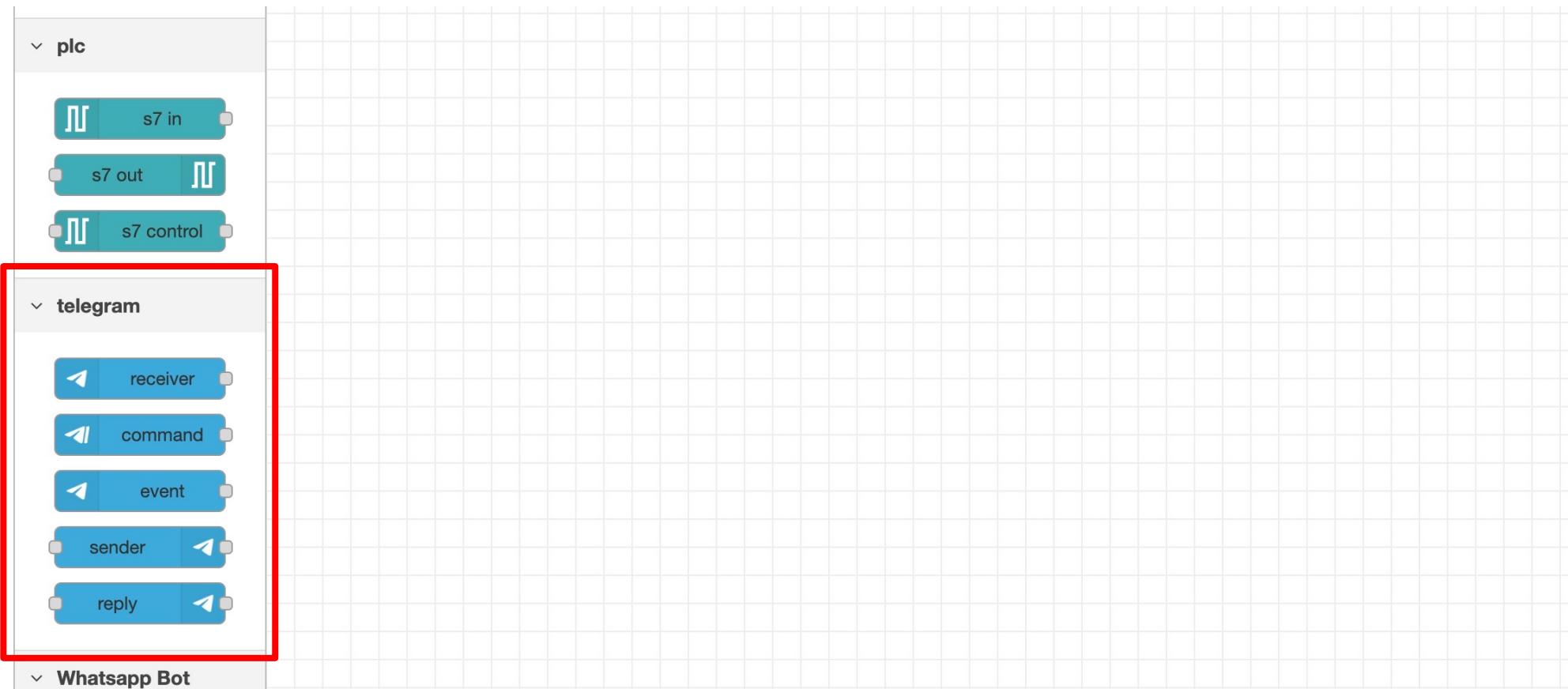


Node-RED with Telegram Bot

- Click on the **Install** tab and on the **search modules** fields type **telegrambot** to filter the list of the available modules.
- Click the **install** button to install the **node-red-contrib-telegrambot** module and wait until the installation process is successful.

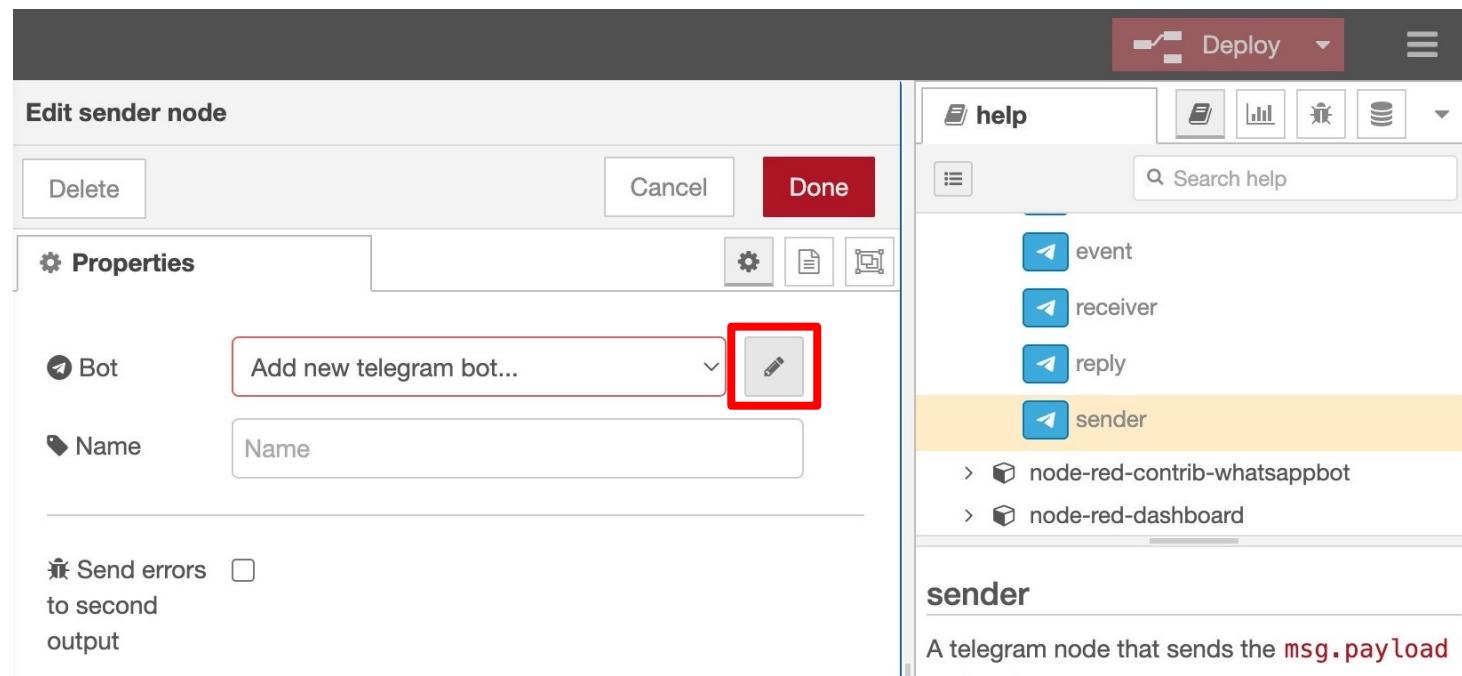


- Once the installation is successful, the telegram nodes is available on the palette under category: **telegram**. The nodes includes *receiver*, *command*, *event*, *sender* and *reply*.



Let's Get Bot's Chat ID (12 Steps)

1. Insert **receiver** telegram node into the workspace.
2. Double click the node to edit the Properties.
3. Click **pencil icon** to Add new telegram bot...

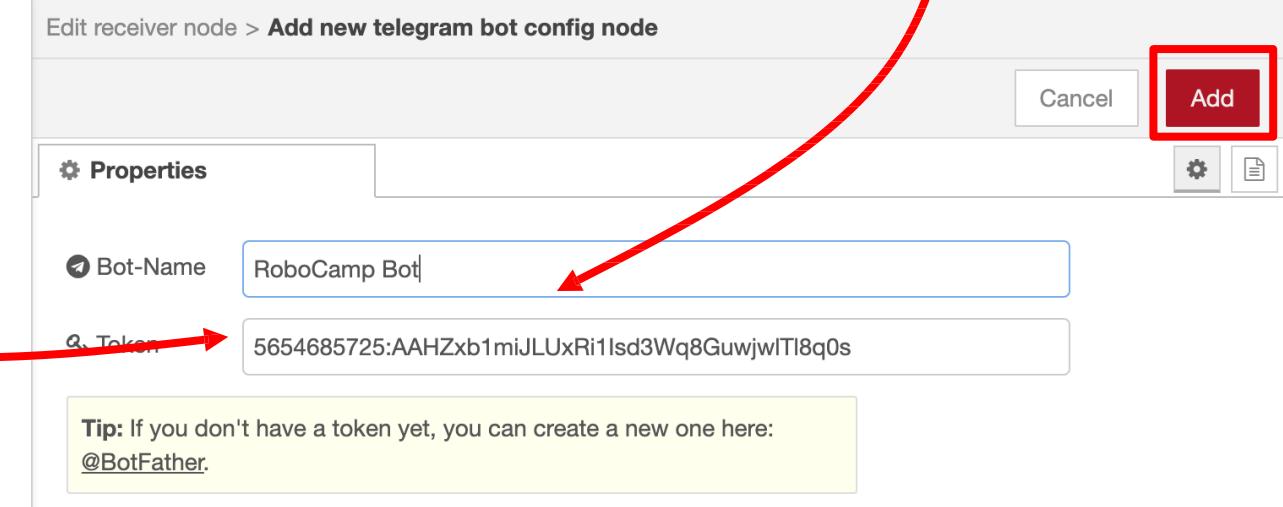
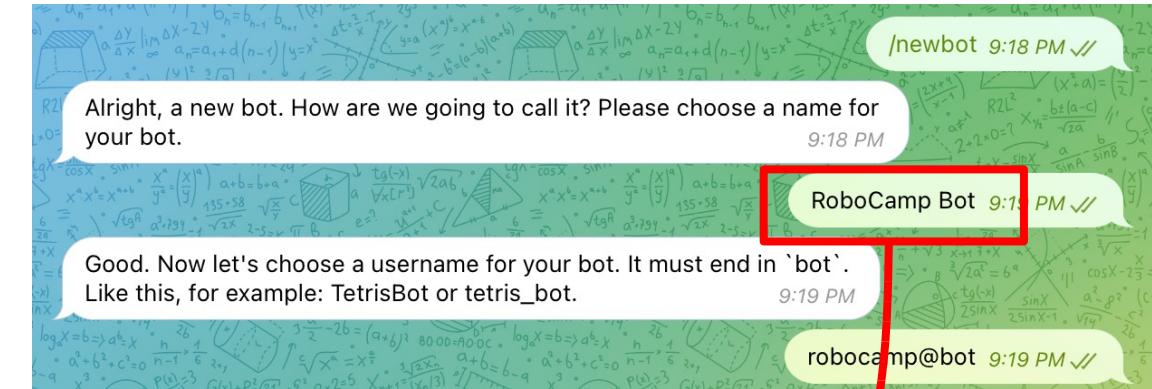
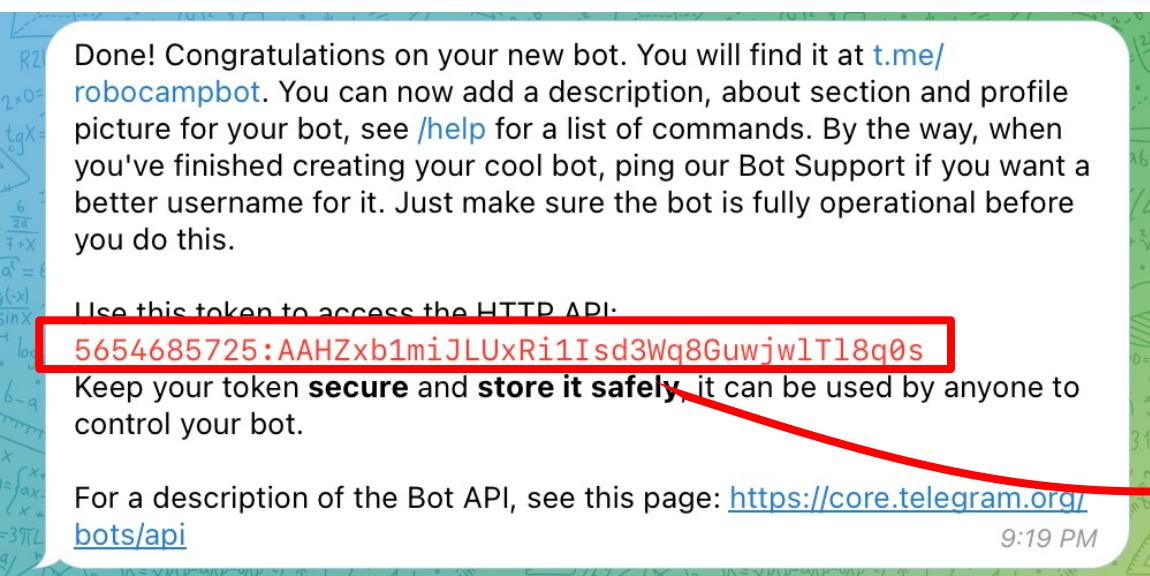


Node-RED with Telegram Bot

4. Insert Bot-Name

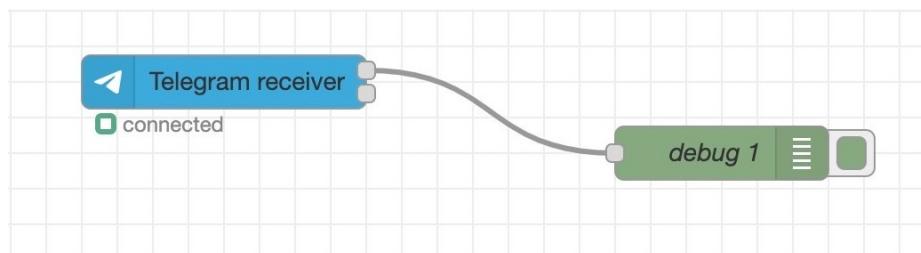
5. Insert Token

6. Click the Add button.

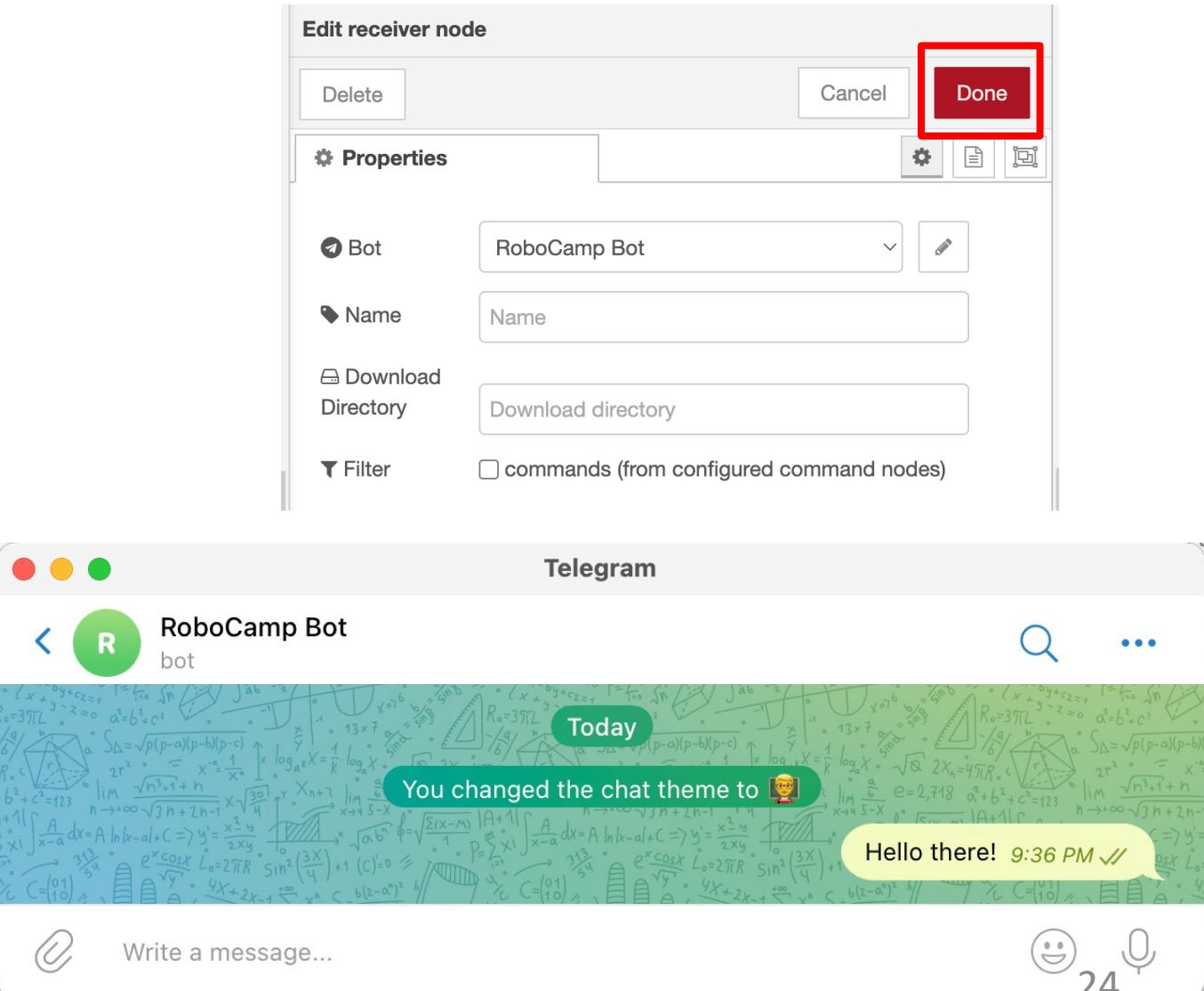


Node-RED with Telegram Bot

7. The **Bot** information is ready.
8. Click the **Done** button.
9. Click the Node-RED's **Deploy** button.

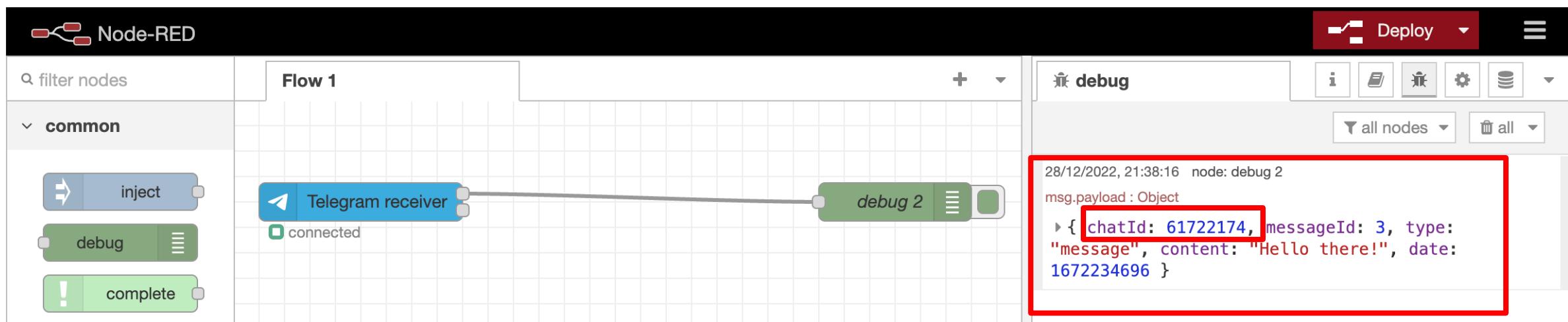


10. Go to Bot chat box and send some message.



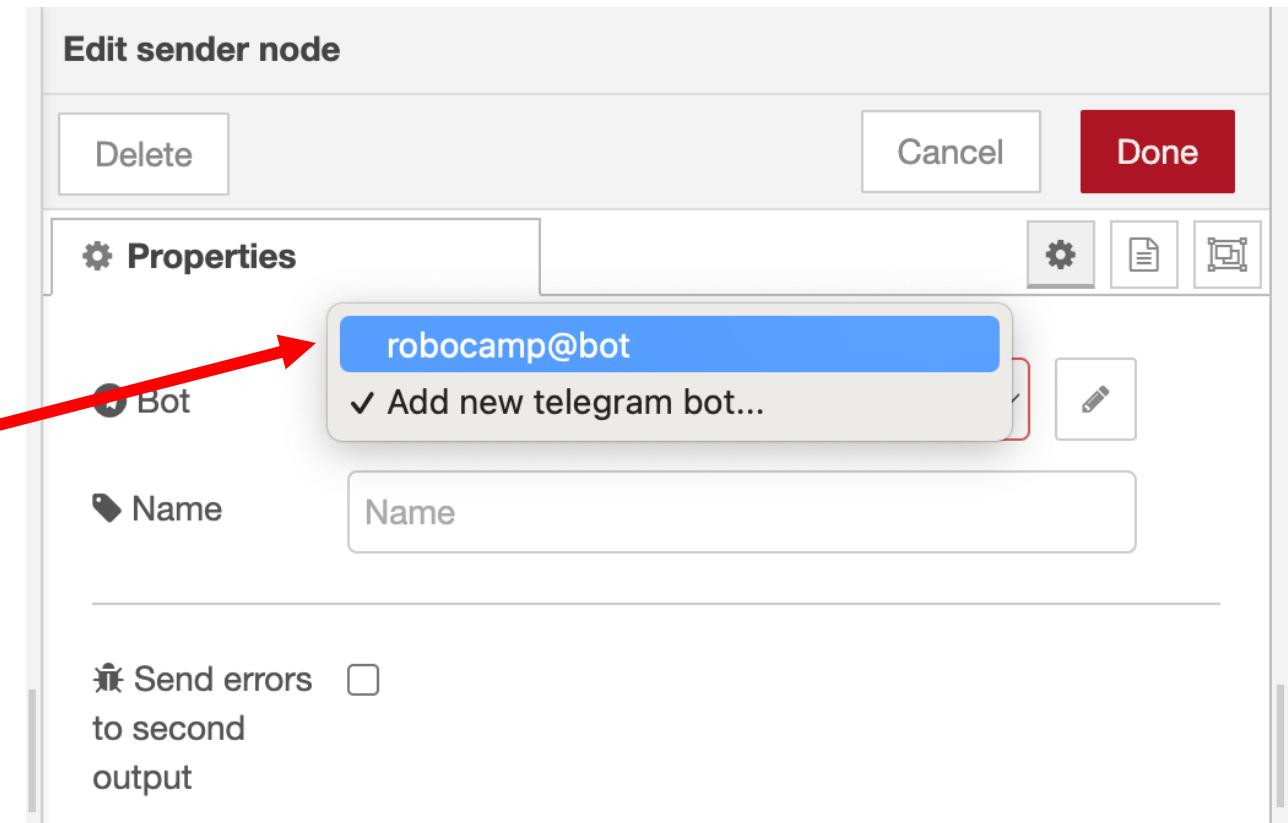
Node-RED with Telegram Bot

11. Observe the Debug tab output on the Node-RED's sidebar.
12. The Bot's Chat ID is the value of **chatId** key as available on the **msg.payload** object.



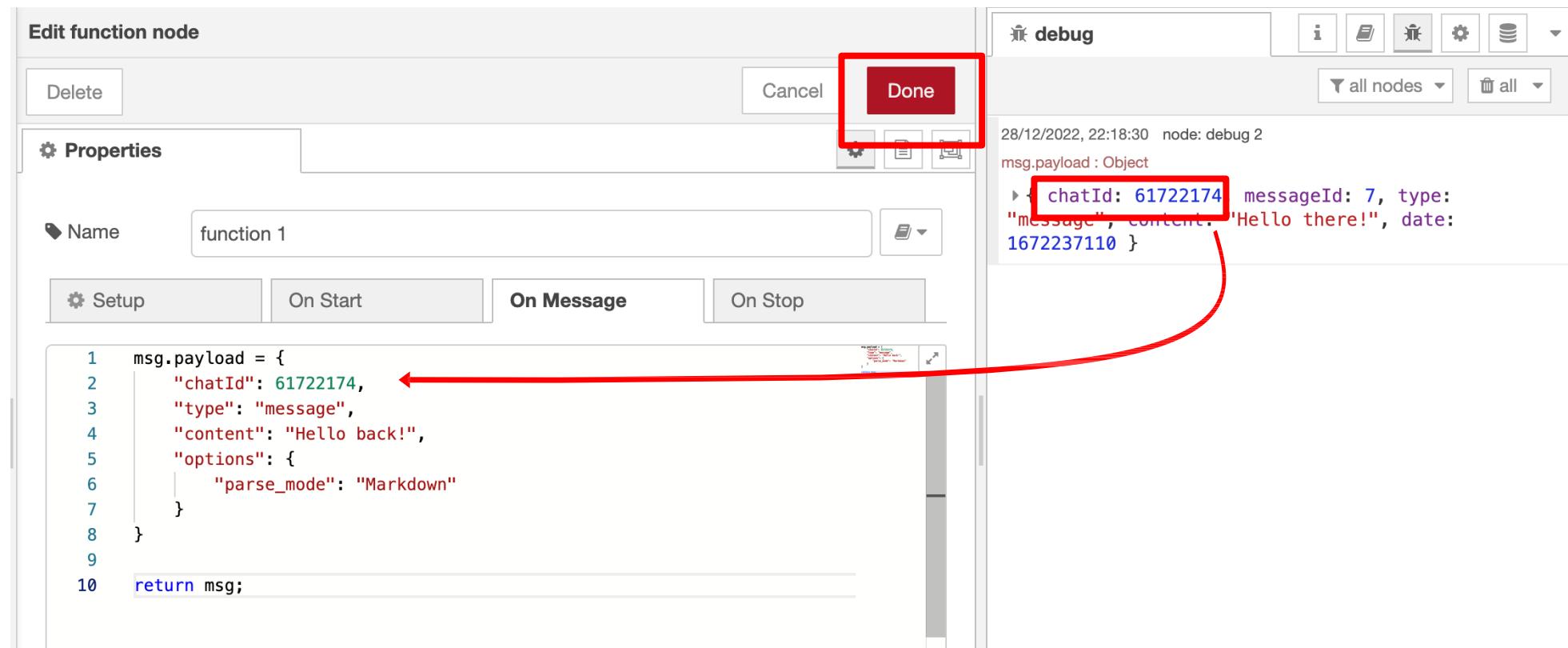
Send Automated Message to the Telegram Bot (7 Steps)

1. Insert **Inject** node, **Function** node and Telegram **sender** node into the workspace.
2. Edit the Telegram **sender** node Bot's properties, select your existing Bot that had been setup before.



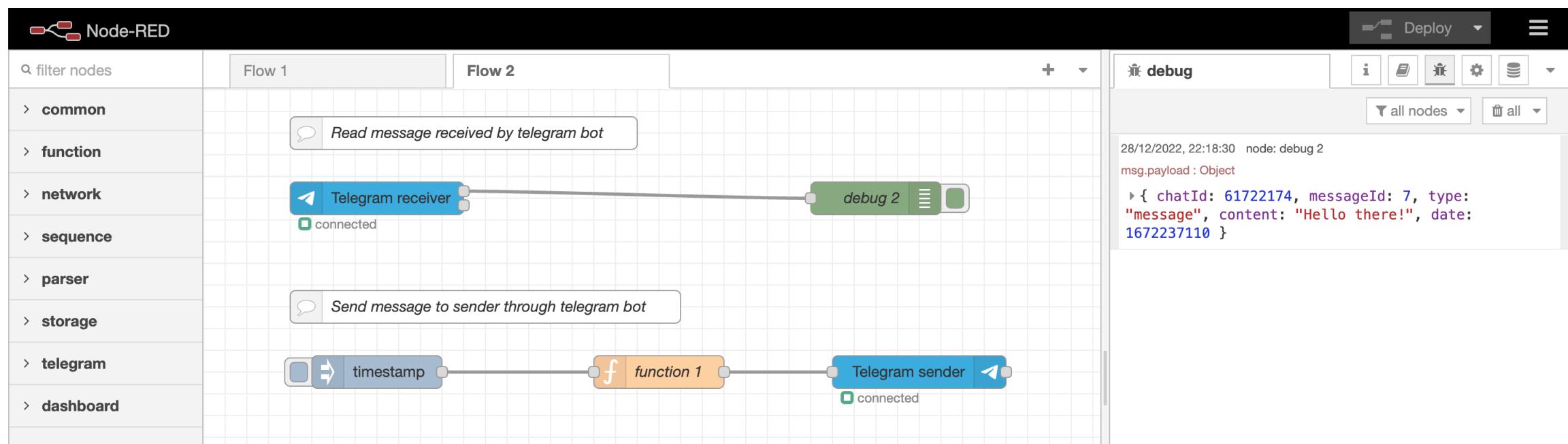
Node-RED with Telegram Bot

3. Open the **Function** node to add Telegram's chat information as in the image below.



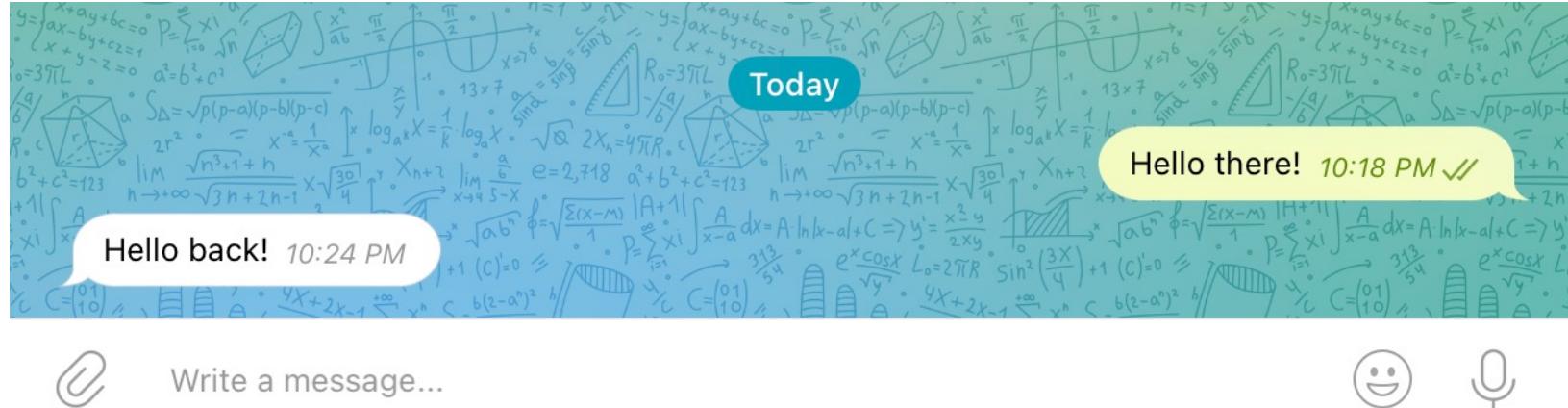
Node-RED with Telegram Bot

4. Connect the nodes.
5. Click the Node-RED's **Deploy** button.
6. Click the **Inject** node button to send the message of **Assalamualaikum** to the Bot.



Node-RED with Telegram Bot

7. Check the Telegram, the Bot has received the message from Node-RED.



8. Change the Inject node **Repeat** properties to automatically send the message by interval time or specific time.

Inject once after seconds, then

C Repeat

at a specific time

at

on Monday Tuesday Wednesday
 Thursday Friday Saturday
 Sunday

interval

every seconds

Inject once after seconds, then

C Repeat

at a specific time

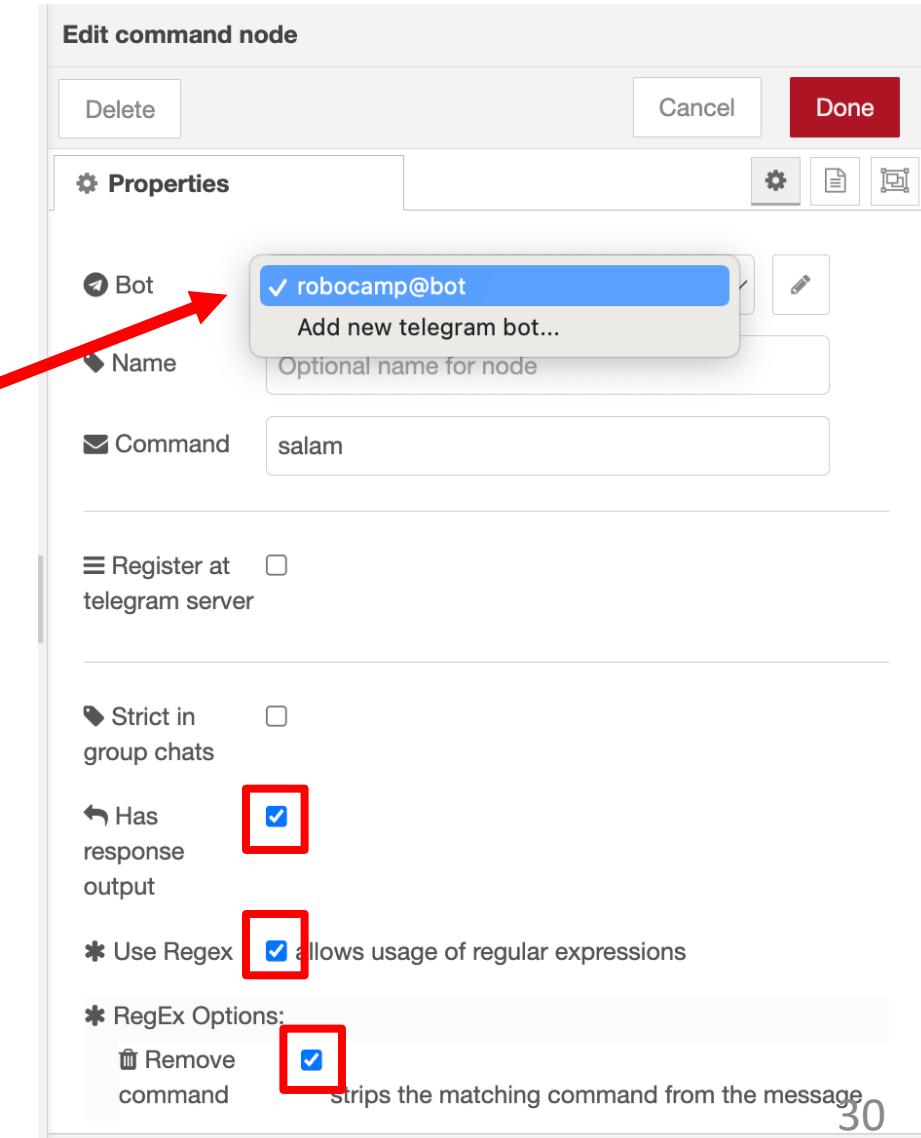
at

on Monday Tuesday Wednesday
 Thursday Friday Saturday
 Sunday

Automated Reply Message to the Telegram Bot (8 Steps)



1. Insert telegram **command** node and **Function** node into the workspace.
2. Edit the Telegram **sender** node Bot's properties, select your existing Bot that had been setup before.
3. Command is **salam**.
4. Enable these options:
 - Has response output
 - Allows usage of regular expressions
 - Strips the matching command from the message

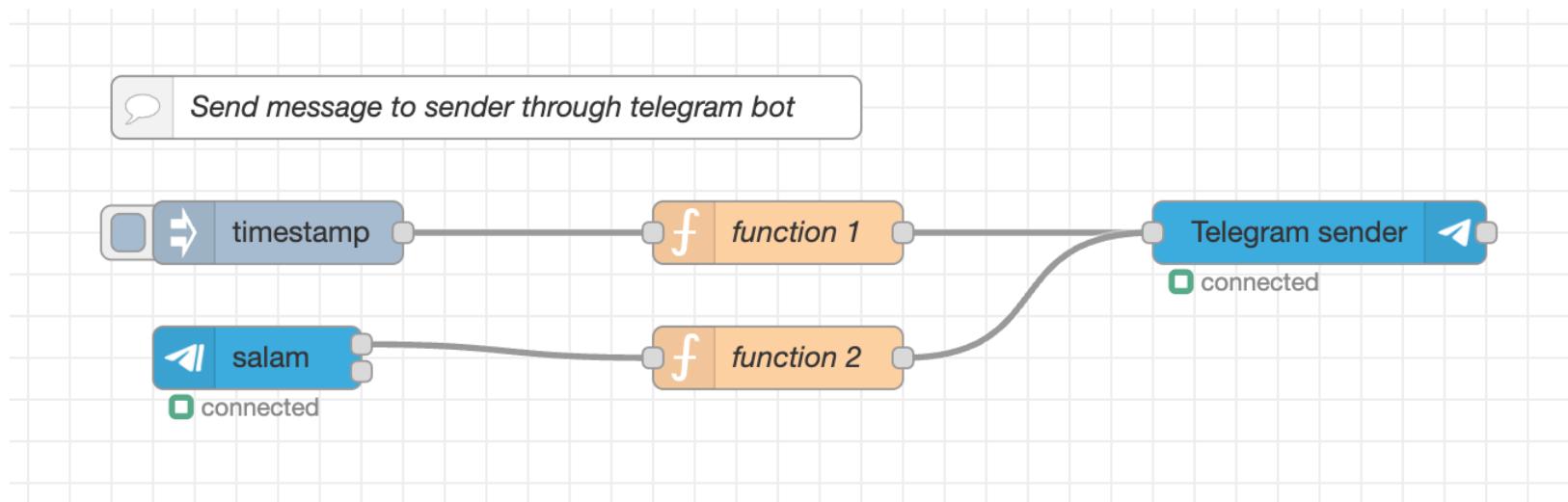


5. Open the **Function** node to add the code below in the **On Message** tab. Click Done.

Setup On Start **On Message** On Stop

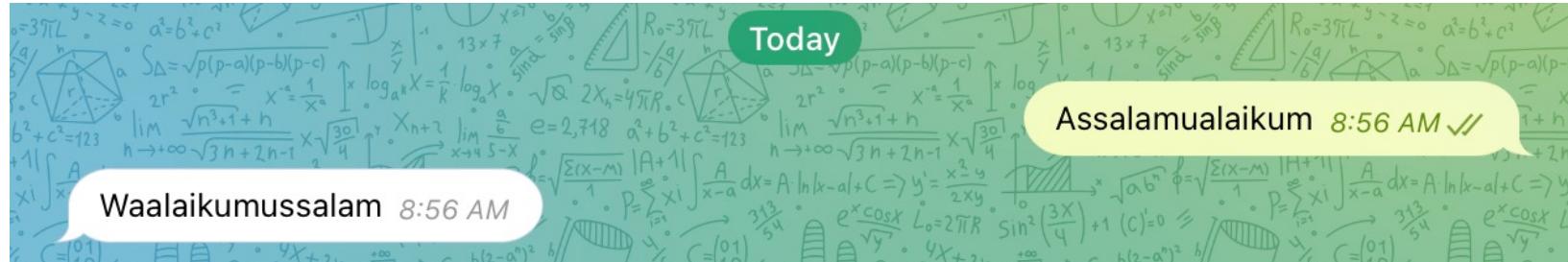
```
1  var chat_id = msg.payload.chatId;
2
3  msg.payload = {
4      "chatId": chat_id,
5      "type": "message",
6      "content": "Waalaikumussalam",
7      "options": {
8          "parse_mode": "Markdown"
9      }
10 }
11
12 return msg;
```

6. Connect the **command (salam)** node to **function** node. Connect **function** node to the previous **sender** node.



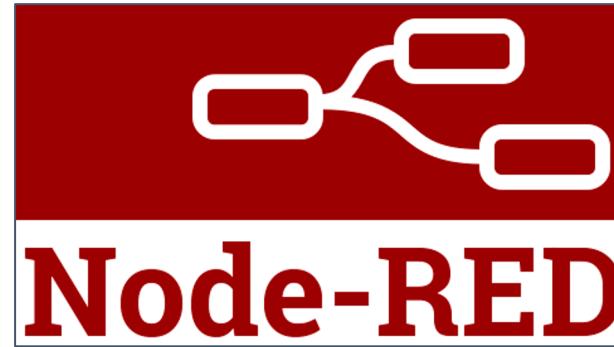
7. Click the Node-RED's **Deploy** button.

- Open the Telegram, send “Assalamualaikum” message, the Bot should reply “Waalaikumussalam” automatically.



Note:

The command node will look for any message containing the command word “salam”. If it finds any, function node will send “Waalaikumussalam” text to the sender **ChatId**. Sender ChatId is obtained from **msg.payload.chatId** received by the command node.



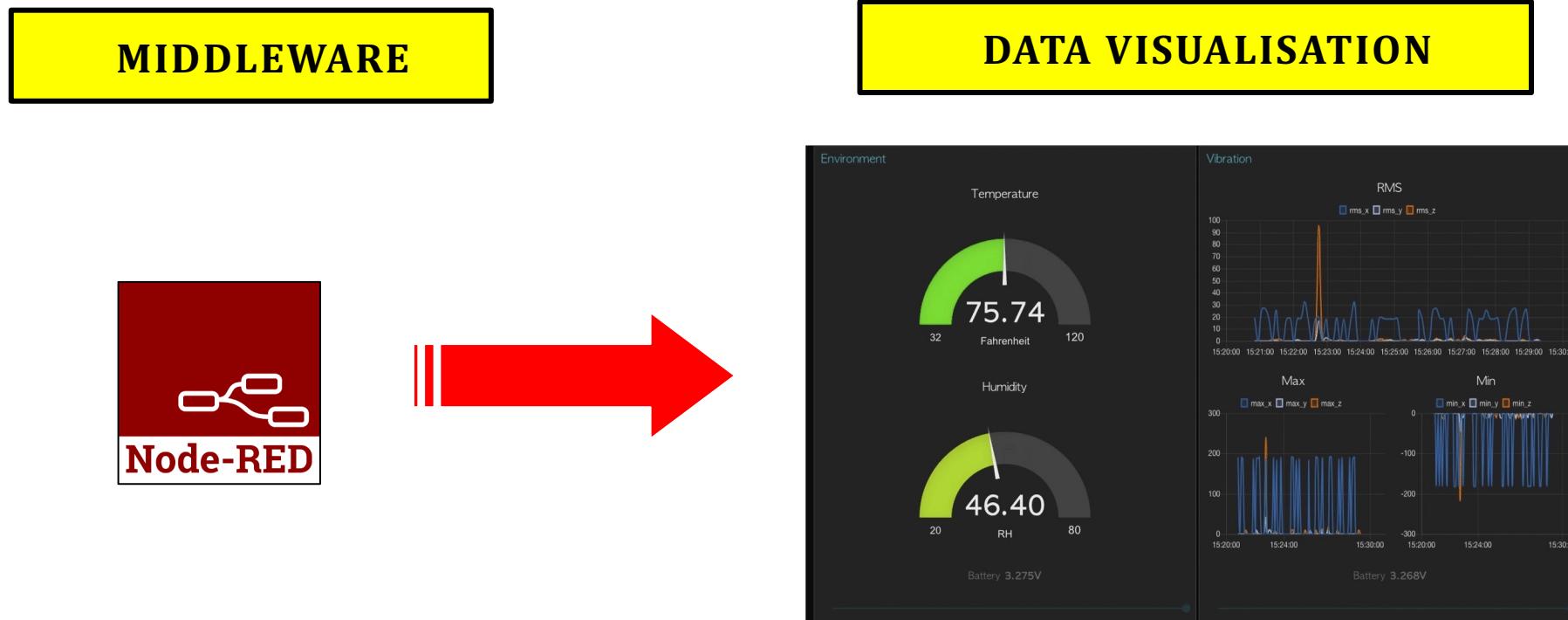
Node-RED Dashboard

Set of nodes in Node-RED to quickly create a live data dashboard.

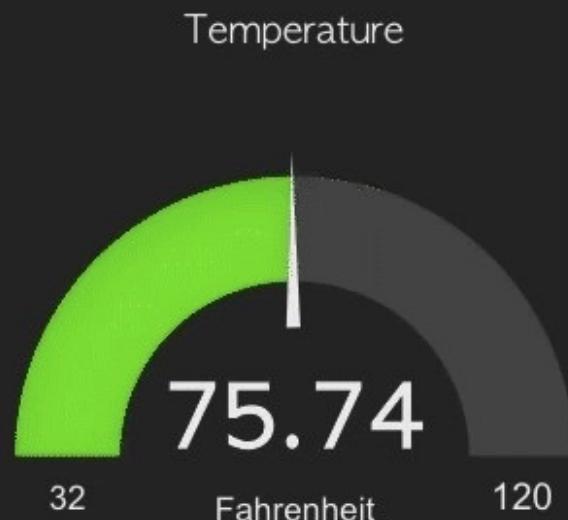
It provides nodes to quickly create a UI (user interface) with buttons, text input, sliders, charts, gauges, etc.

Introduction to Node-RED

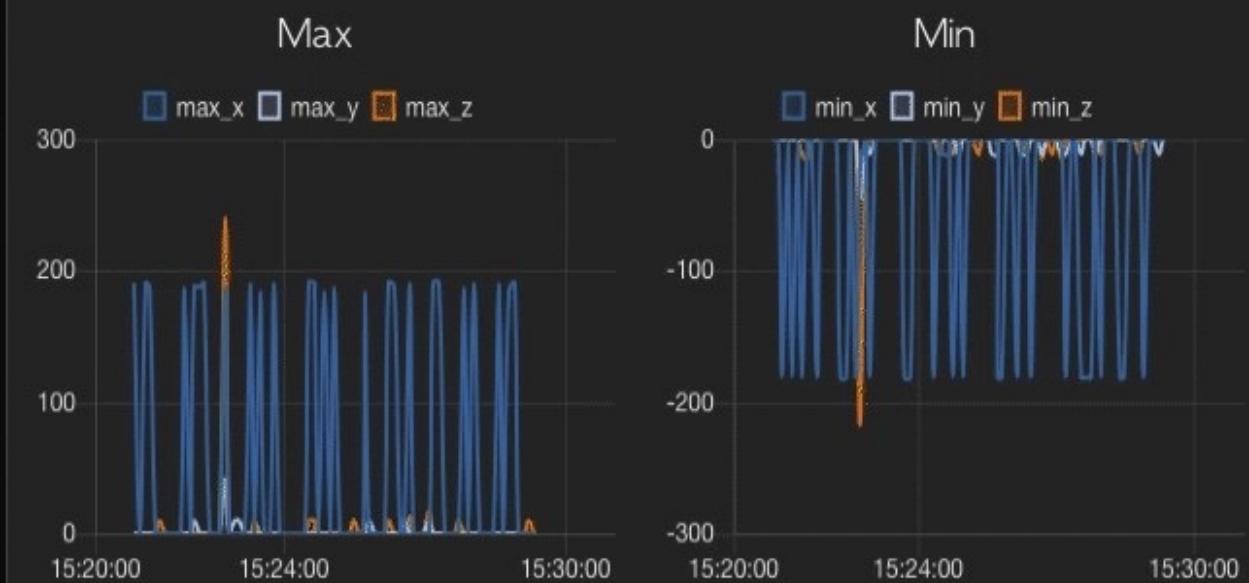
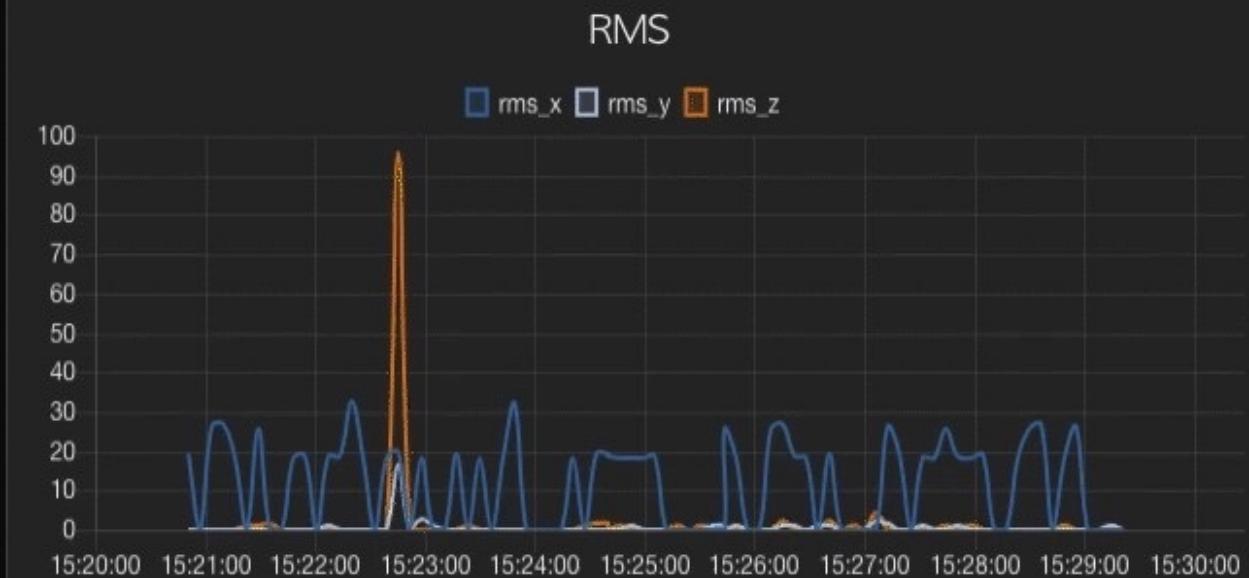
The architecture:



Data Visualization (Dashboard)
Data Monitoring



Battery 3.275V



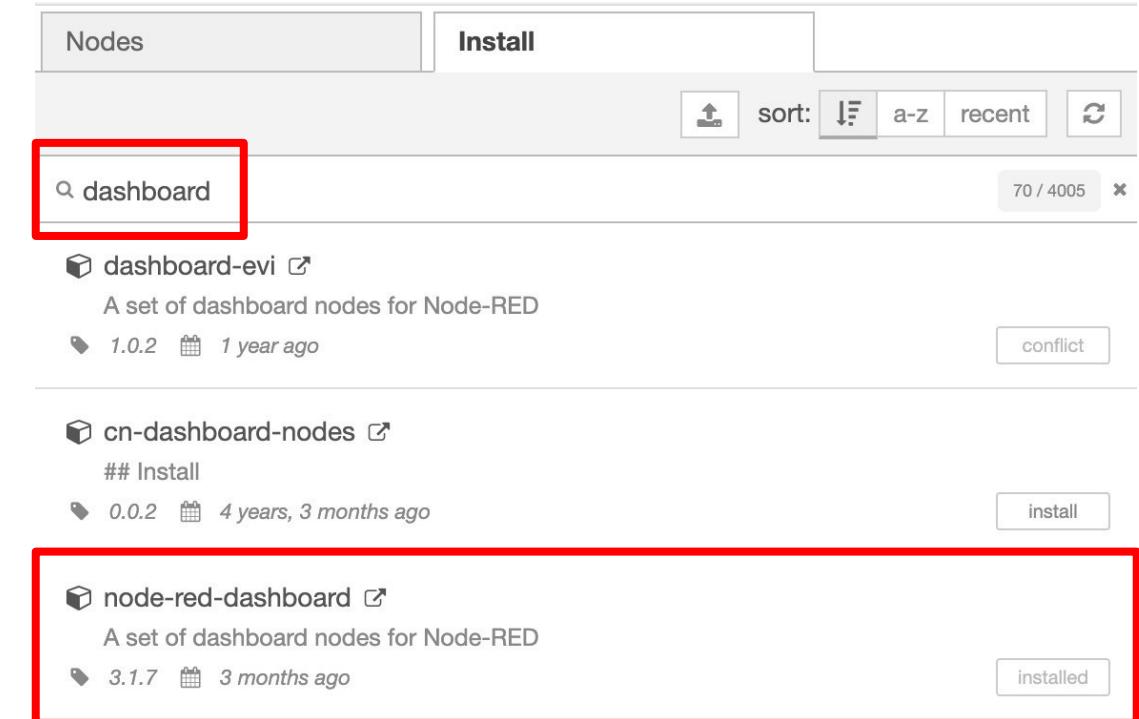
36

Battery 3.268V

Node-RED Dashboard

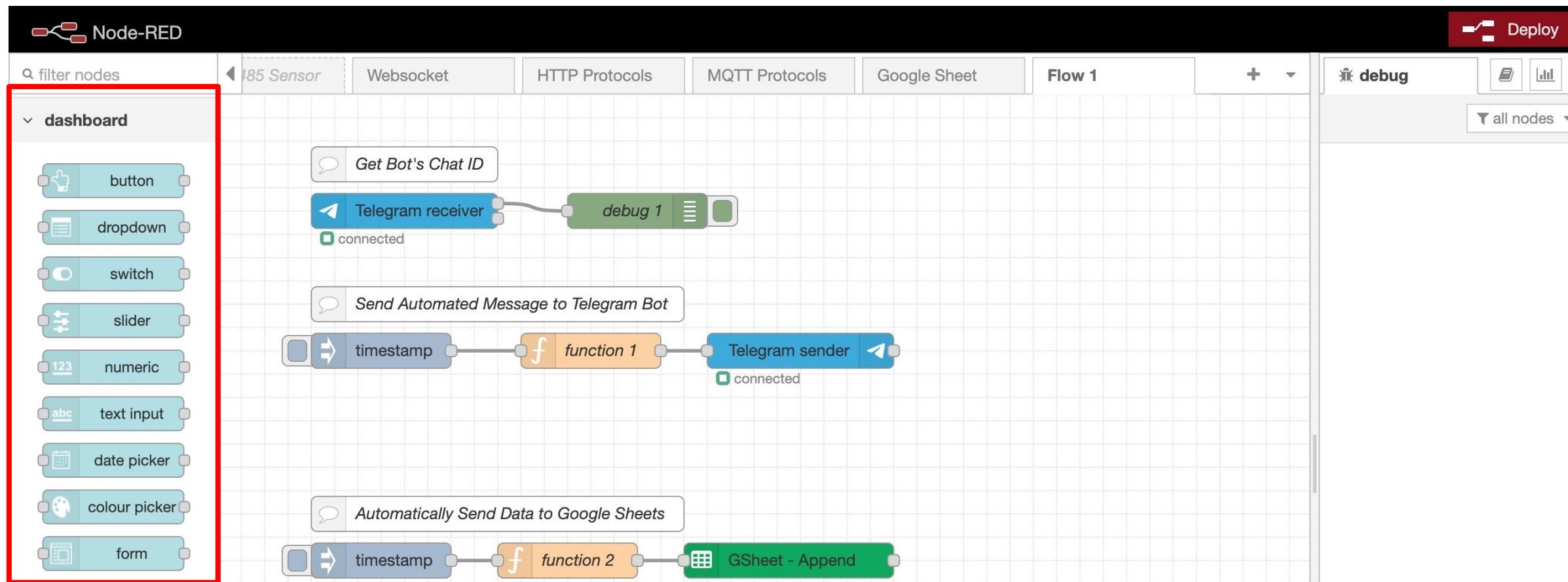
Install Node-RED Dashboard

- Open Node-RED Palette Manager.
- Click on the **Install** tab and on the **search modules** fields type **dashboard** to filter the list of the available modules.
- Click the **install** button to install the **node-red-dashboard** module and wait until the installation process is successful.



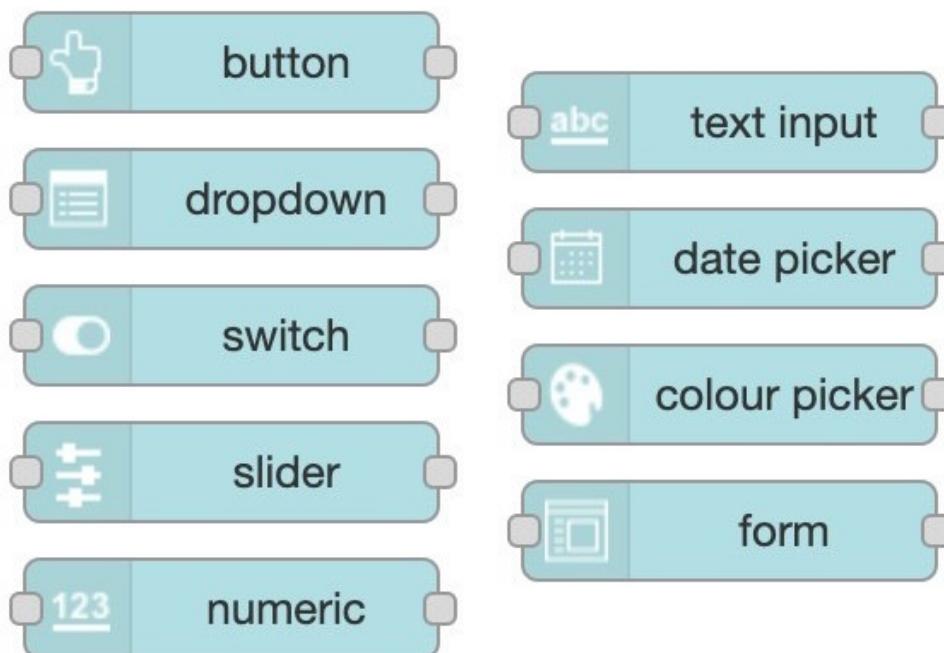
Node-RED Dashboard

- Once the installation is successful, the dashboard's widget as a set of Node-RED Dashboard nodes is available on the palette under new category: **dashboard**.



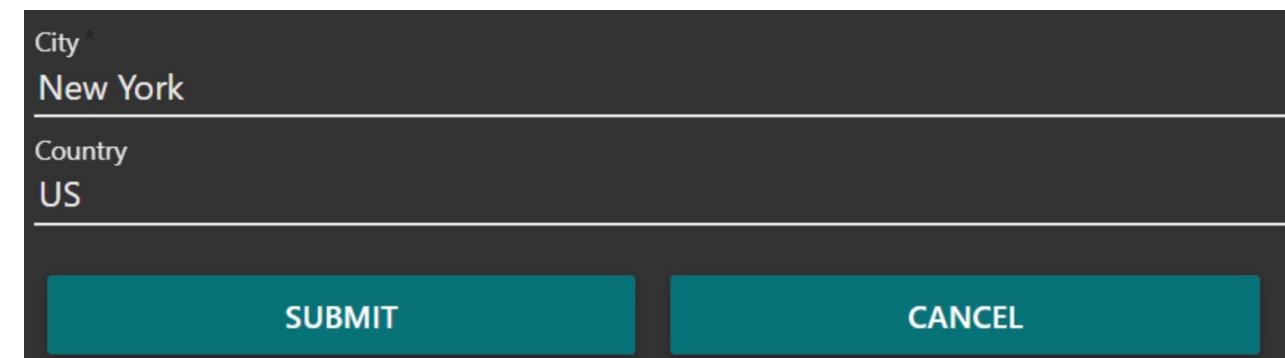
Node-RED Dashboard

Input UI nodes for the Dashboard



Example of Input UI on the Dashboard

- Form and
- button



A screenshot of a Node-RED dashboard interface. It features a 'form' node with two input fields. The first field is labeled 'City' with the value 'New York'. The second field is labeled 'Country' with the value 'US'. Below the form are two teal-colored buttons: 'SUBMIT' on the left and 'CANCEL' on the right.

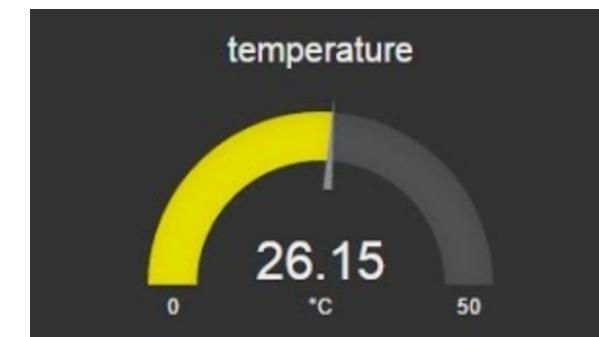
Node-RED Dashboard

Output UI nodes for the Dashboard



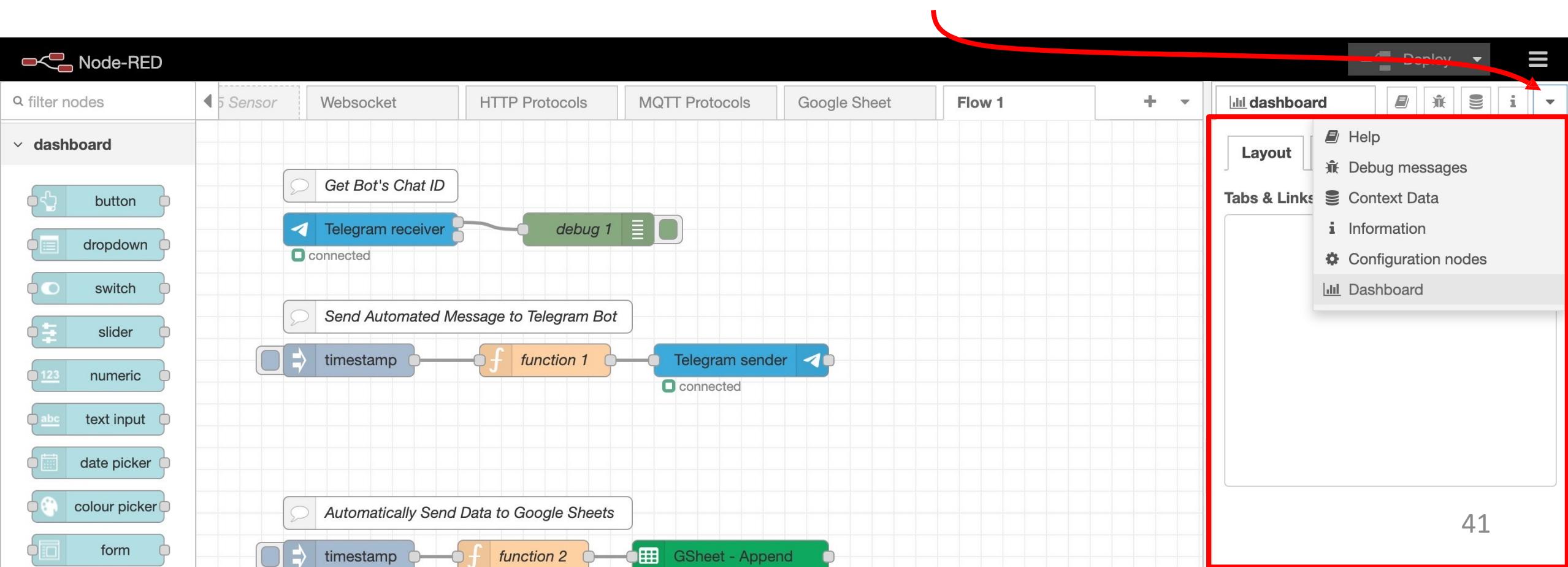
Example of Input UI on the Dashboard

- Gauge and
- Chart



Node-RED Dashboard

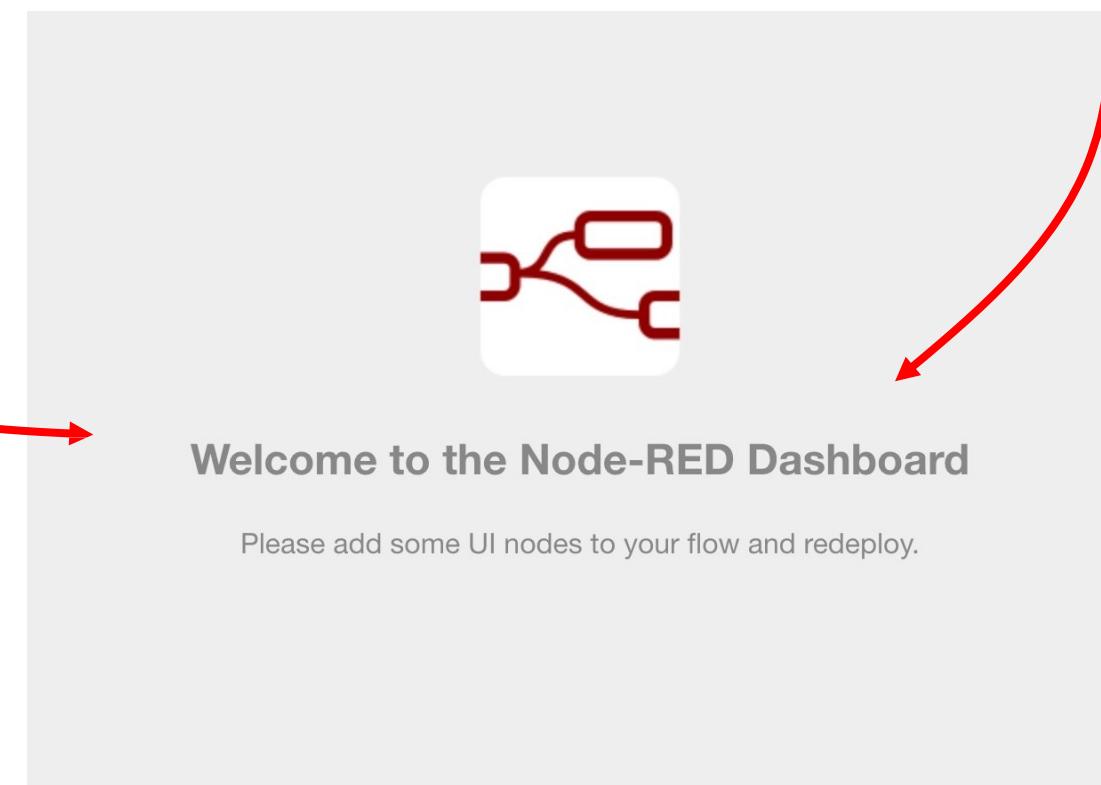
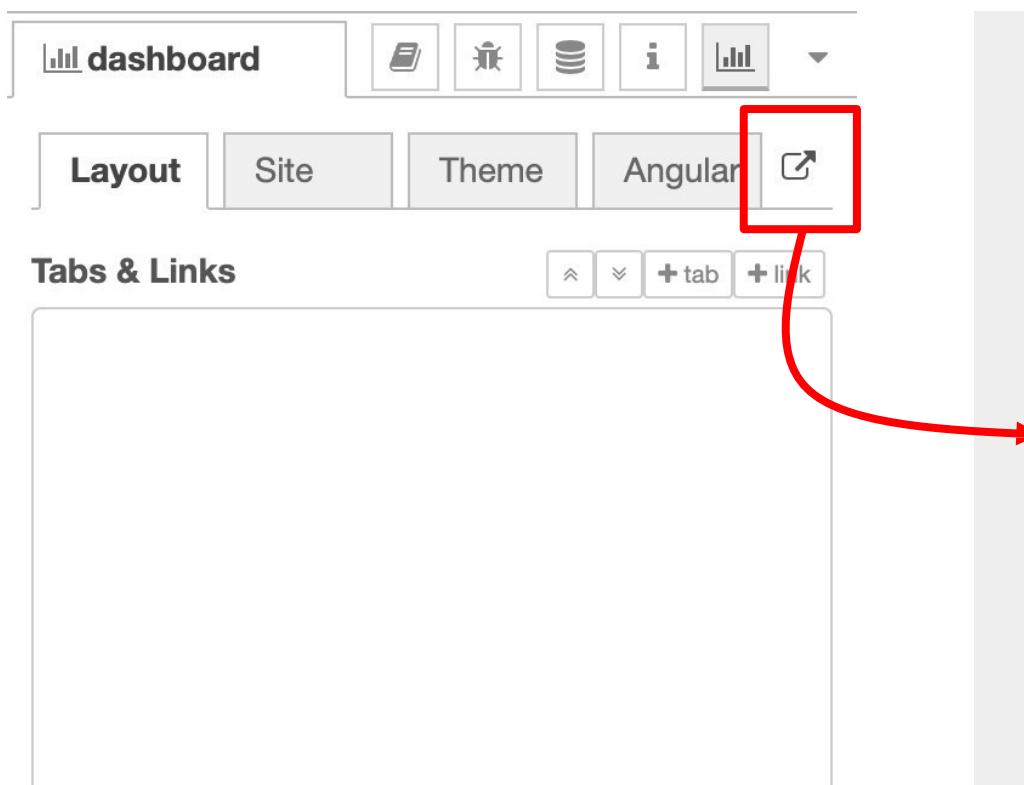
- Node-RED Sidebar also has a new tab specifically for dashboard configurations.
- The **dashboard** tab can be access by clicking the dropdown and select Dashboard.



Node-RED Dashboard

There are two ways to access to Node-RED dashboard.

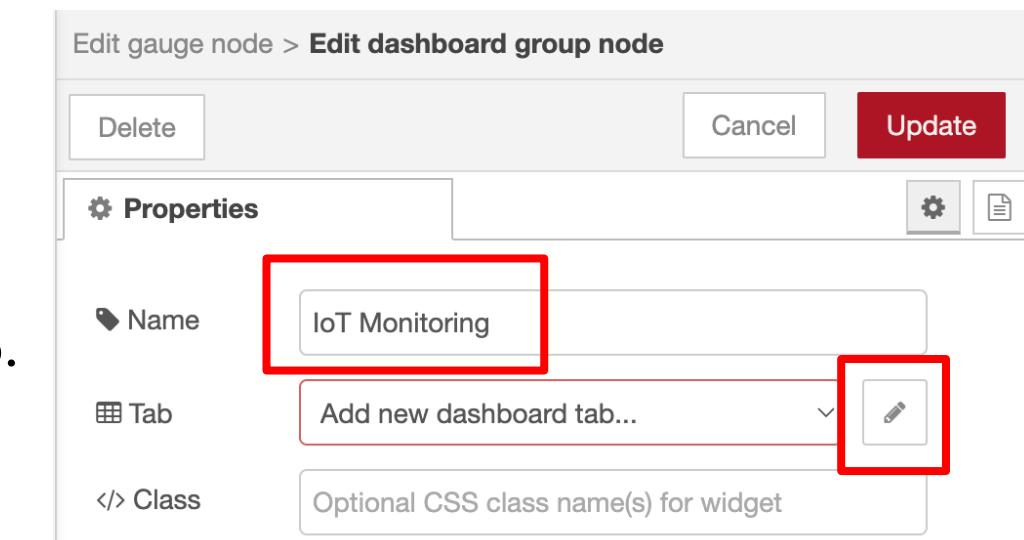
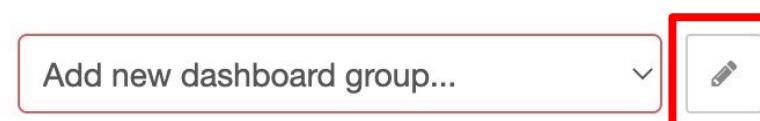
1. Go to the Node-RED URLs followed by `/ui`. For example, <http://localhost:1880/ui>
2. Click the **external icon** on the Dashboard tab under Node-RED sidebar.



Add Gauge widget to the Node-RED Dashboard (17 Steps)

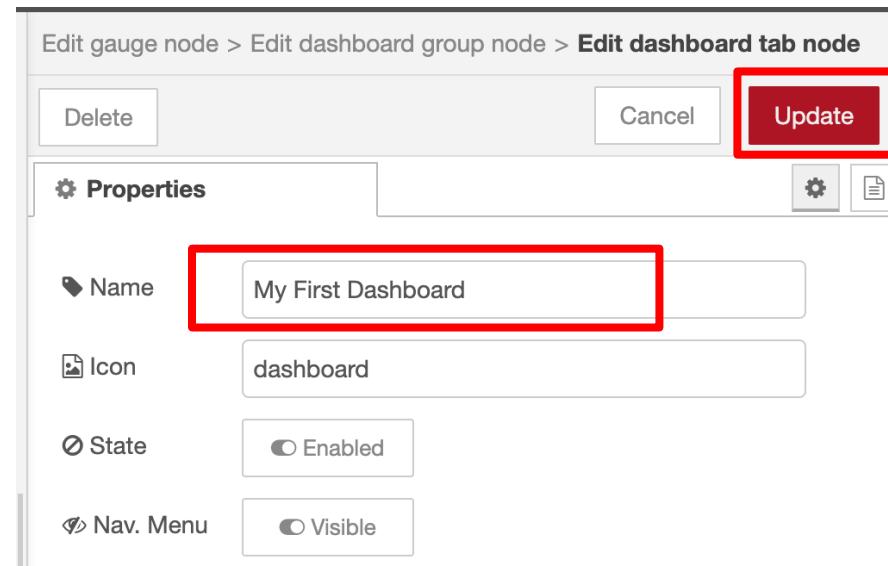
1. Insert **gauge** node into the workspace.
2. Double click the node to edit the properties.
3. Setup the dashboard's group by clicking the pencil icon.

4. Rename the group's name, such as **IoT Monitoring**.
5. Click the pencil icon to add new dashboard tab.



Node-RED Dashboard

6. Rename the dashboard's tab name, such as **My First Dashboard**.
7. Click the **Add** button to add the new dashboard's tab.

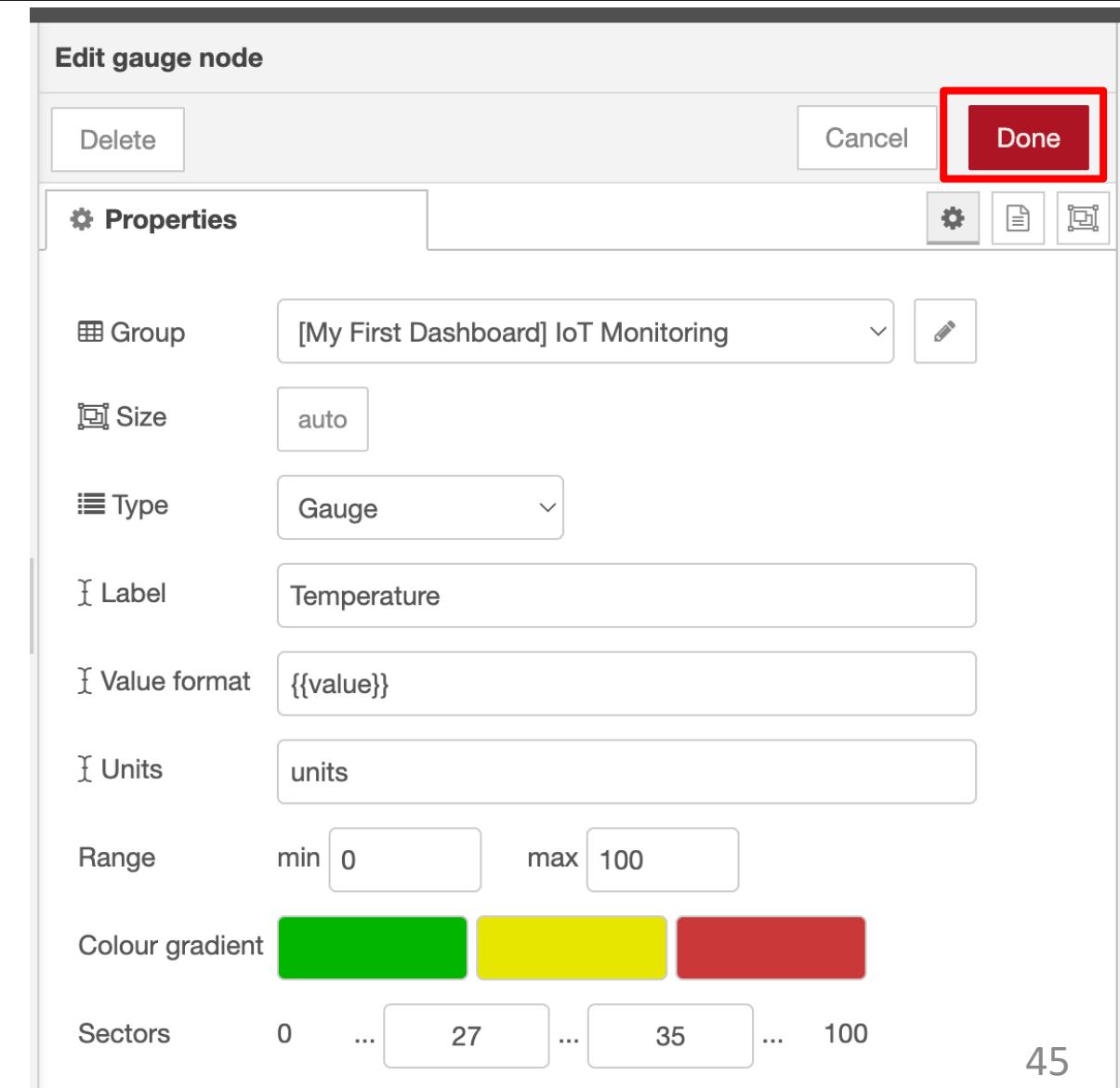


8. Click the **Add** button to add the group.



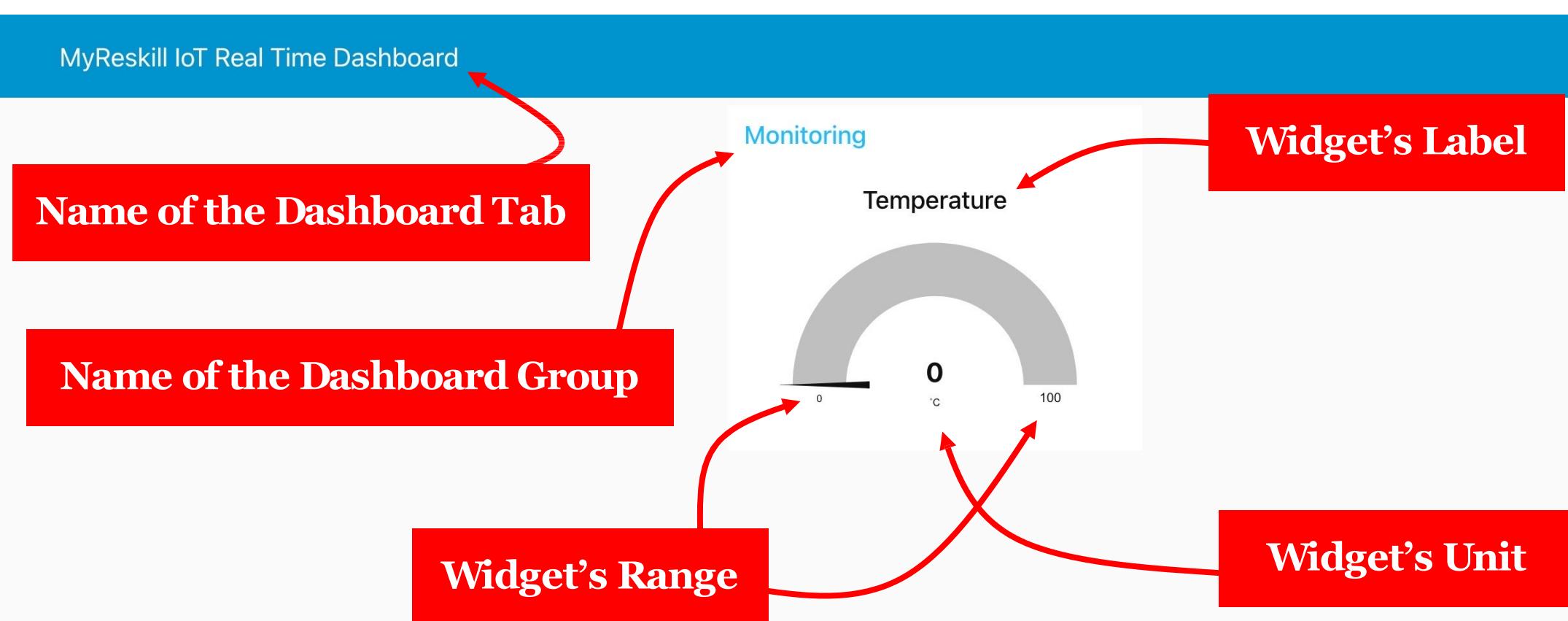
Node-RED Dashboard

9. Remain the type of the gauge is **Gauge**.
10. Rename the label to **Temperature**.
11. Format of the value remain **{{value}}**.
12. Insert the unit as Degree Celsius symbol.
13. Range of the value, min: 0 and max: 100.
14. Other configurations is default.
15. Click the **Done** button to save the configurations.
16. Click the **Deploy** button.
17. Access the Node-RED Dashboard URL to view the dashboard with the Gauge widget.



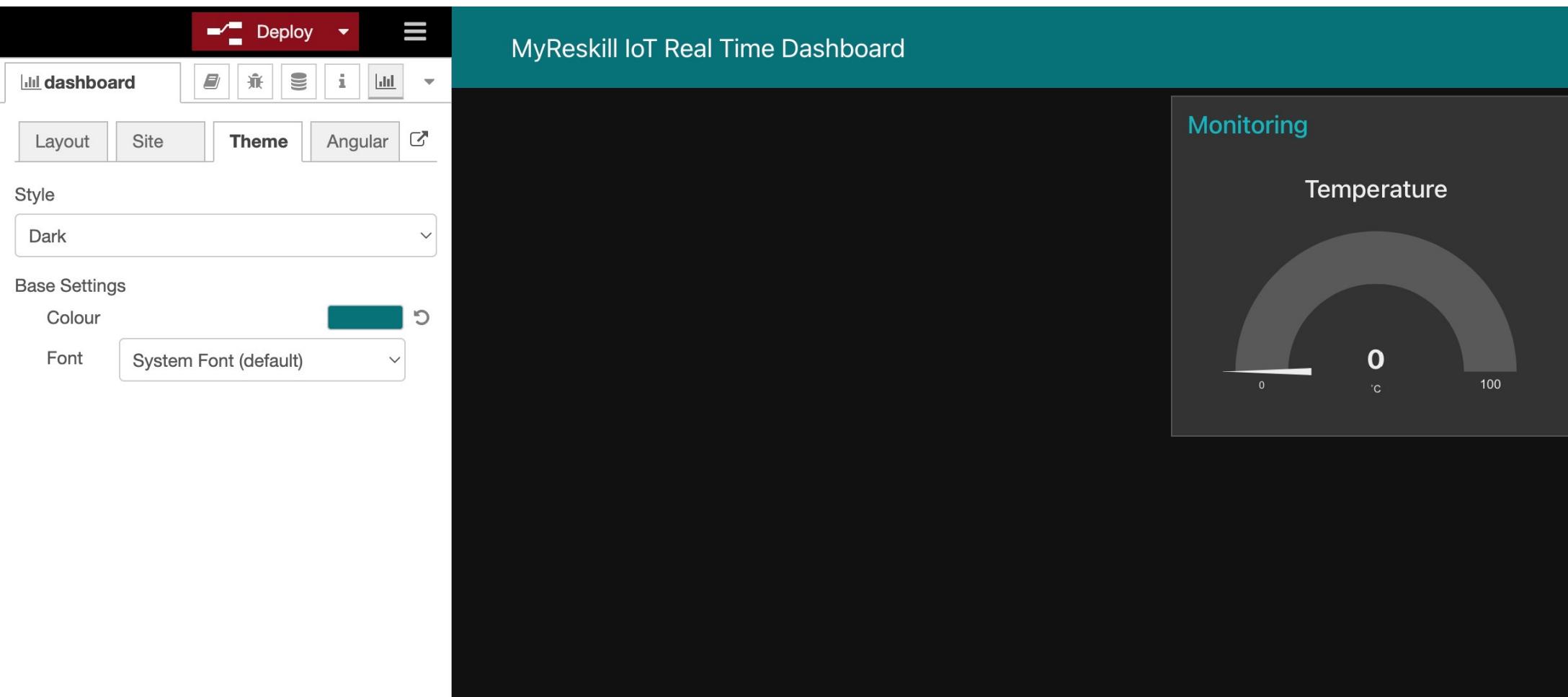
Node-RED Dashboard

Node-RED Dashboard light theme (default) with the Gauge widget.



Node-RED Dashboard

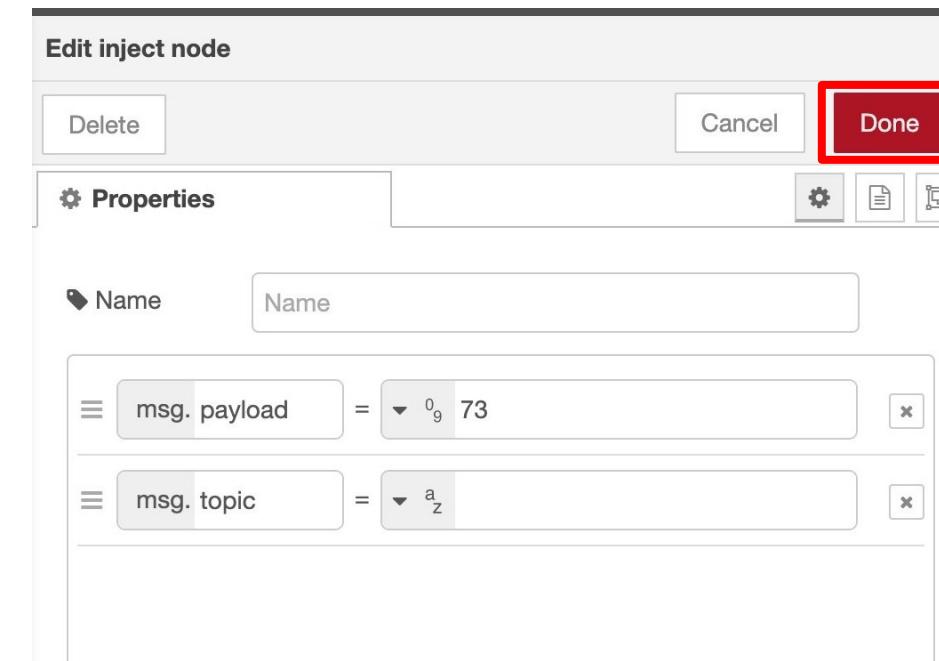
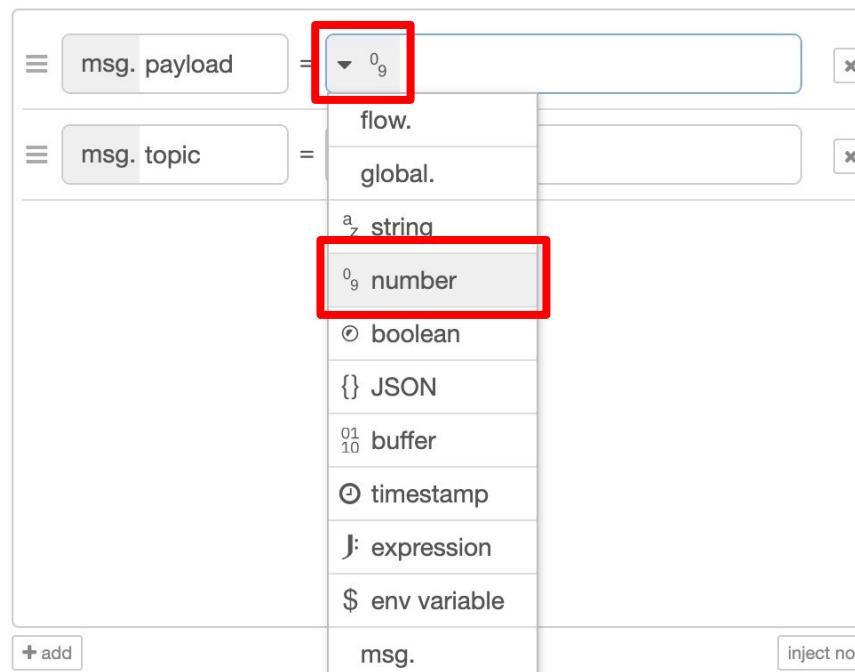
Node-RED Dashboard Theme Dark.



The screenshot shows the Node-RED dashboard configuration interface on the left, with the main dashboard view on the right. The configuration sidebar includes a 'Deploy' button, a menu icon, and tabs for 'dashboard', 'Layout', 'Site', 'Theme' (which is selected and highlighted in blue), and 'Angular'. Below these are sections for 'Style' (set to 'Dark') and 'Base Settings' (with 'Colour' and 'Font' options). The main view displays a teal header bar with the text 'MyReskill IoT Real Time Dashboard'. On the right, there is a card titled 'Monitoring' with a sub-section titled 'Temperature'. It features a circular gauge with a scale from 0 to 100 degrees Celsius, with the value '0' currently displayed.

Send Dummy Data to Gauge Widget (6 Steps)

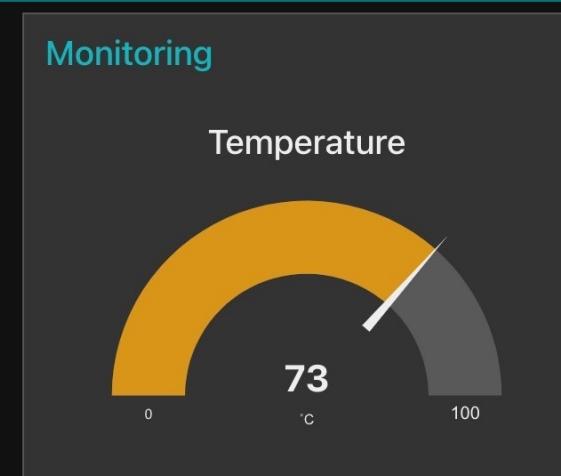
1. Insert the **Inject** node into the workspace.
2. Double click the node and change the **msg.payload** data type to **number** and insert dummy value, such as 73 or 28 and click the **Done** button.



Node-RED Dashboard

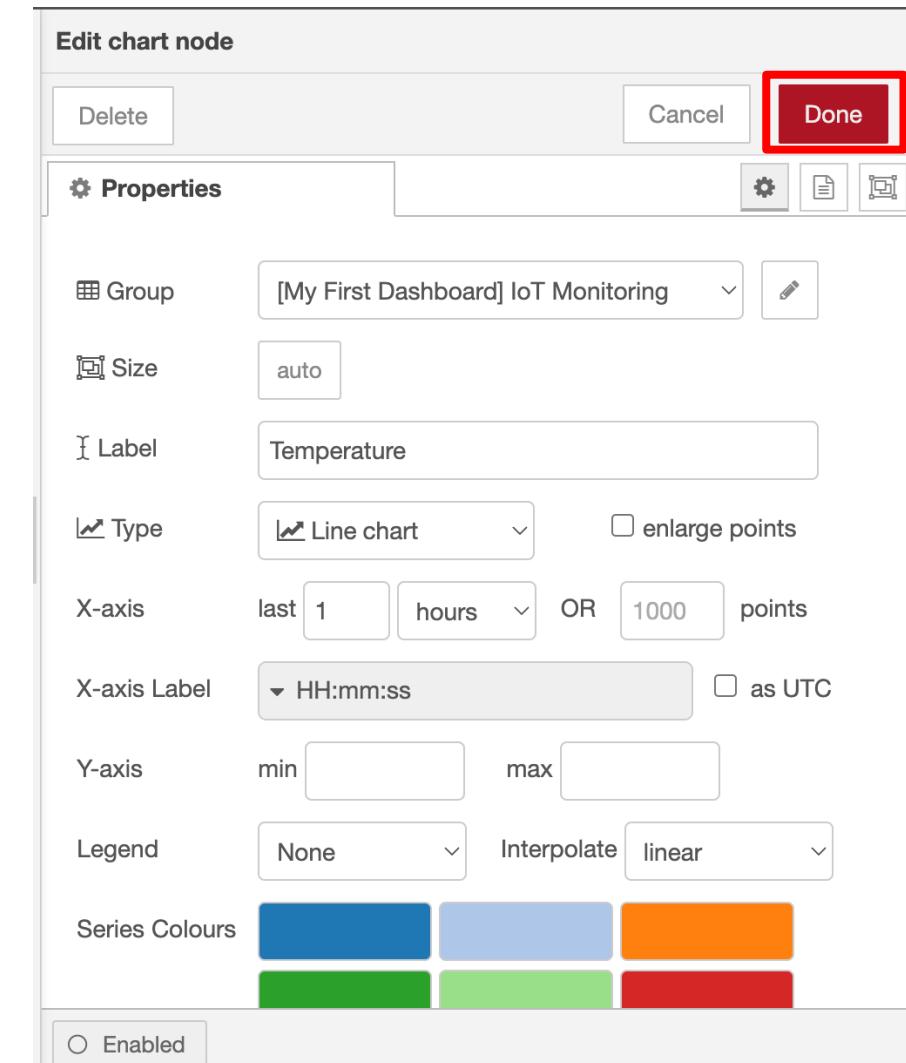
3. Connect both of the nodes, the inject node and the gauge node.
4. Click the **Deploy** button.
5. Click the inject node button to inject the data to the gauge node.
6. View the dashboard for real-time data update.

MyReskill IoT Real Time Dashboard



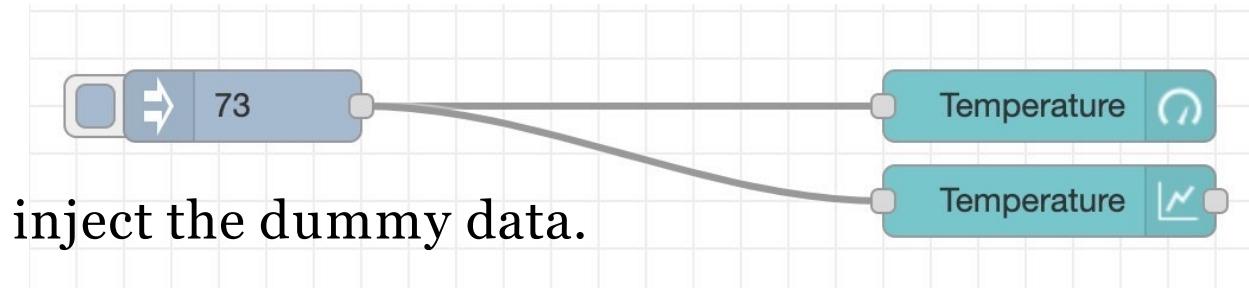
Add Chart widget to the Node-RED Dashboard (13 Steps)

1. Insert **chart** node into the workspace.
2. Double click the node to edit the properties.
3. Click the group and choose **Add new dashboard group...**
4. Click the **pencil icon**.
5. Change the default group name to **Time Series Data**.
6. Click the **Add** button to continue.
7. Change the label to **Temperature**.
8. Y-axis, min value is 0 and max value is 100.
9. Click the **Done** button.
10. Connect the **chart** node with the dummy data **inject** node.

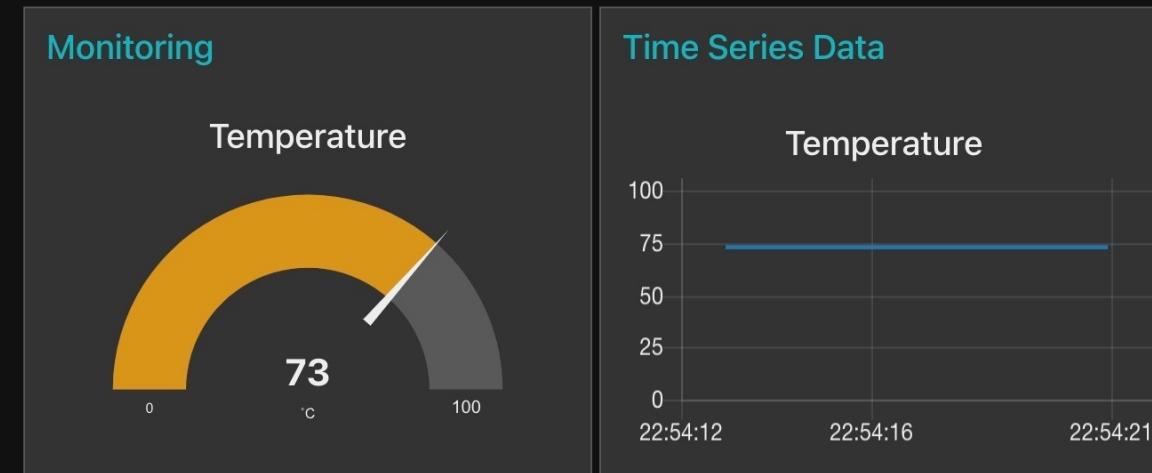


Node-RED Dashboard

11. Click the **Deploy** button.
12. Click the **inject** node button several time to inject the dummy data.
13. View the dashboard for real-time data update.



MyReskill IoT Real Time Dashboard

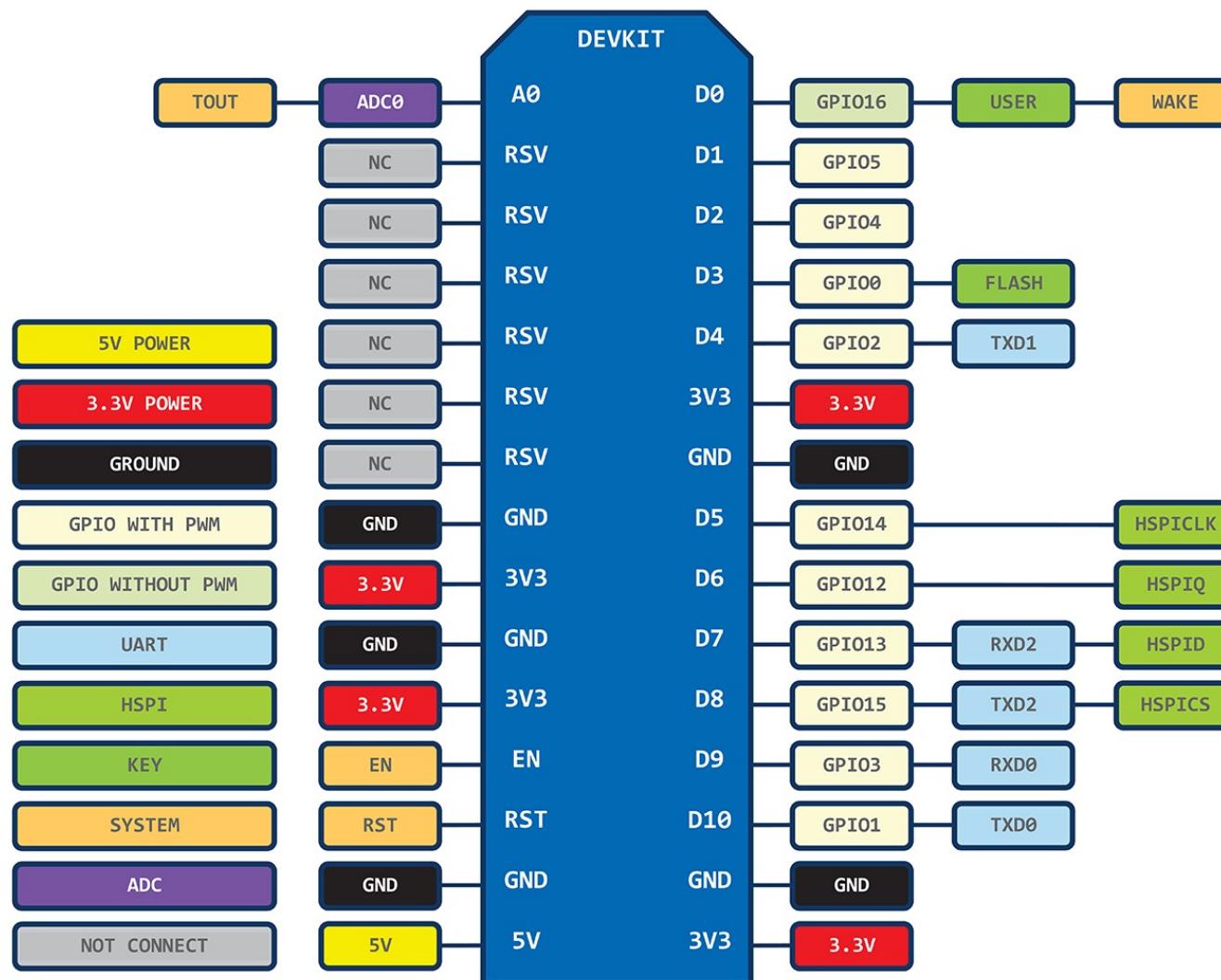




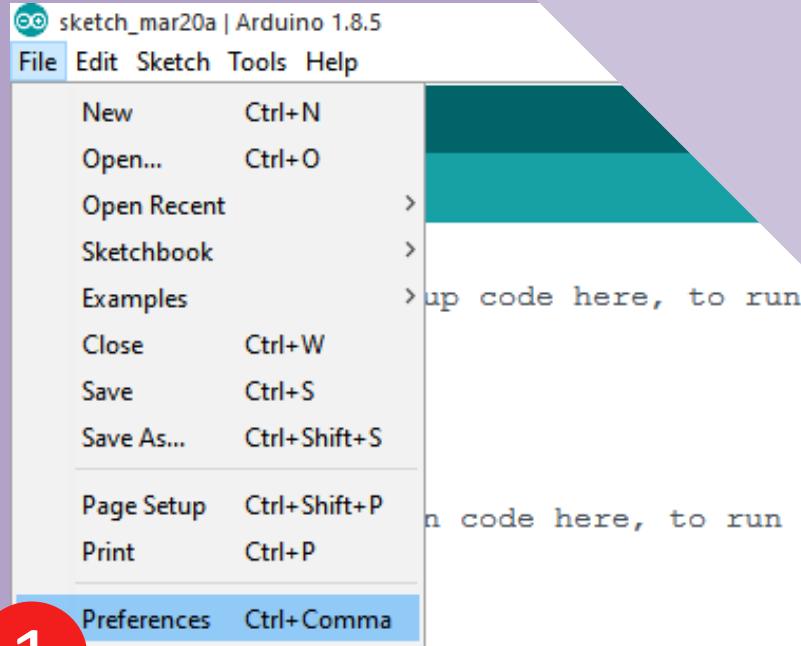
Getting Started with NodeMCU

Setting up NodeMCU with input and output

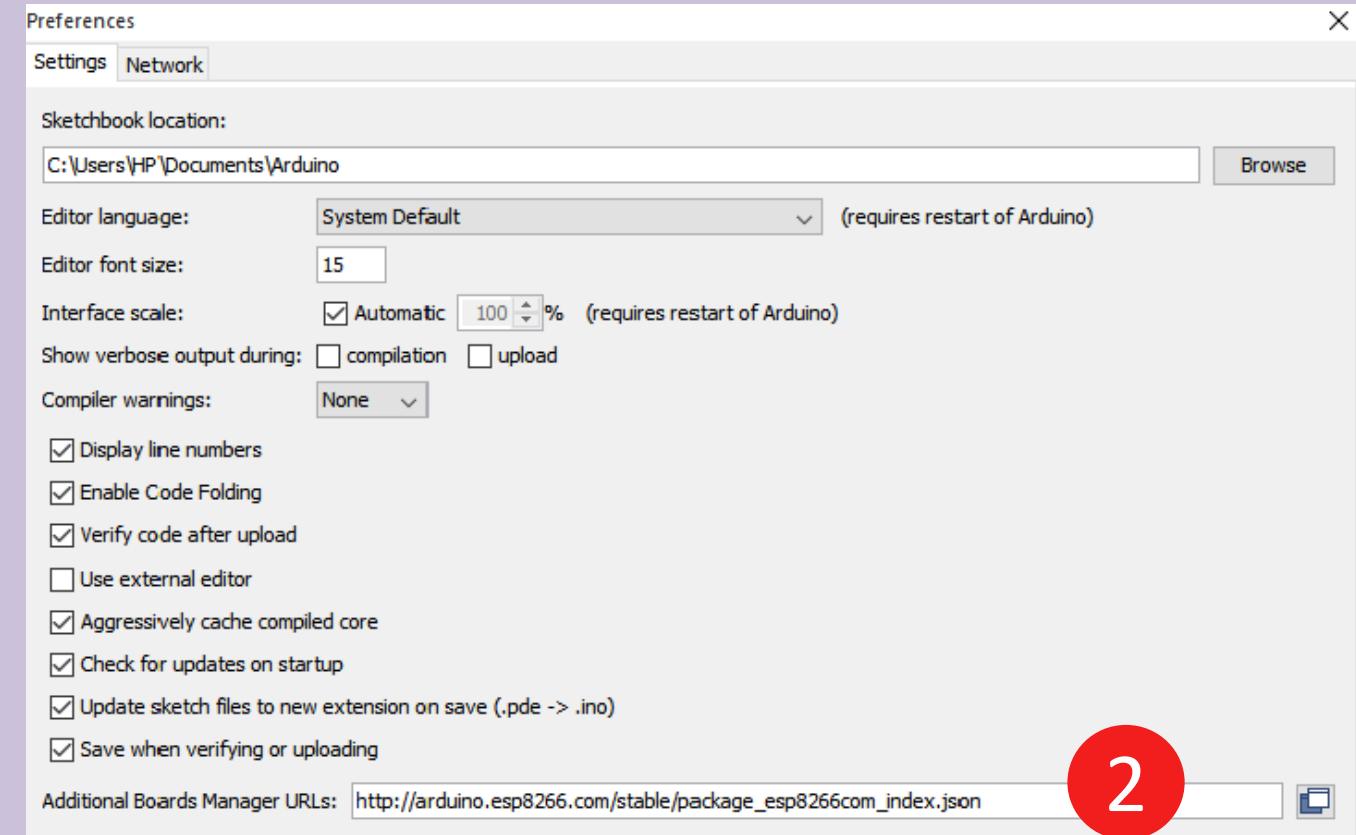
NodeMCU PIN Mapping



NodeMCU Setup

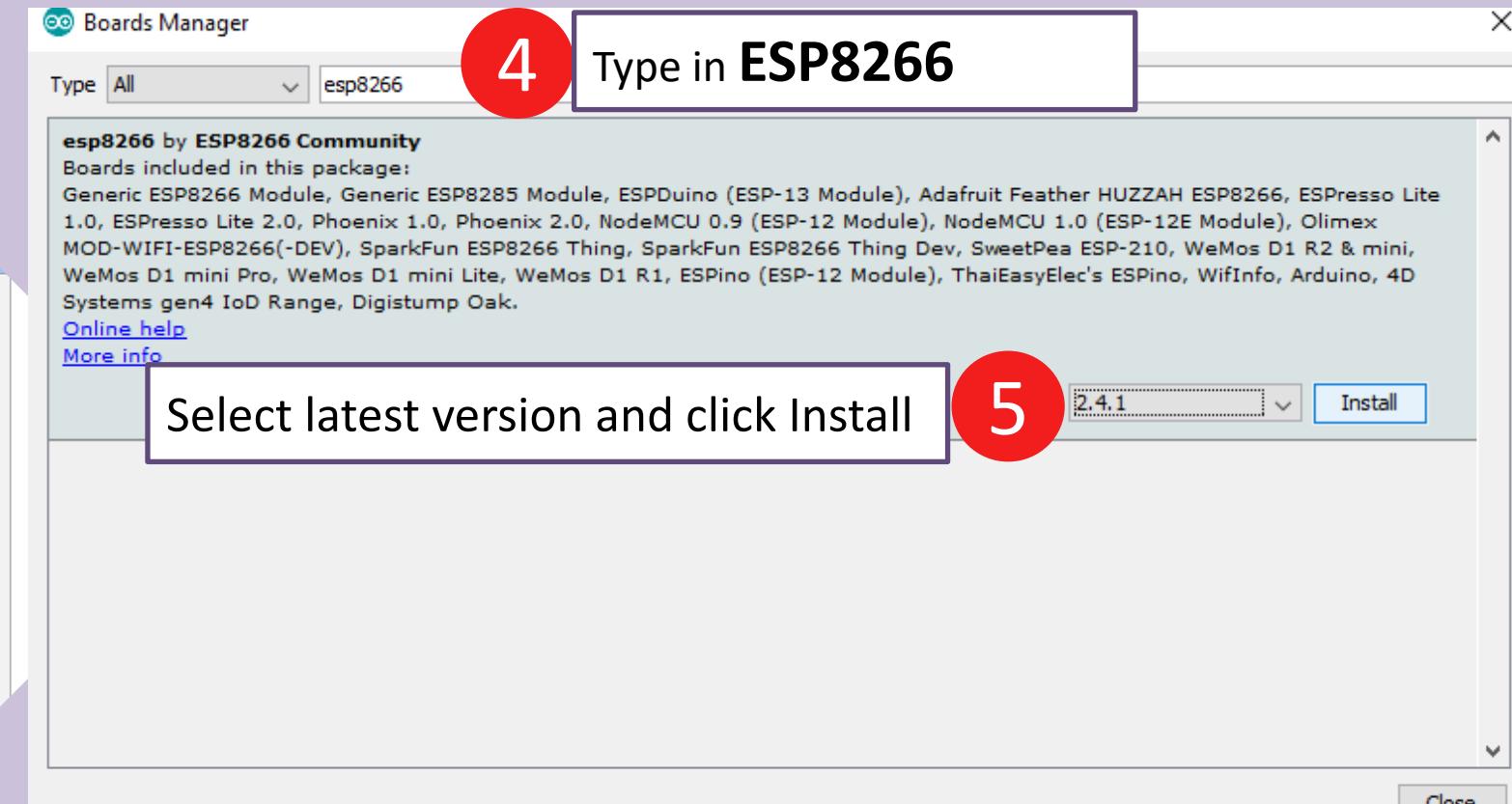
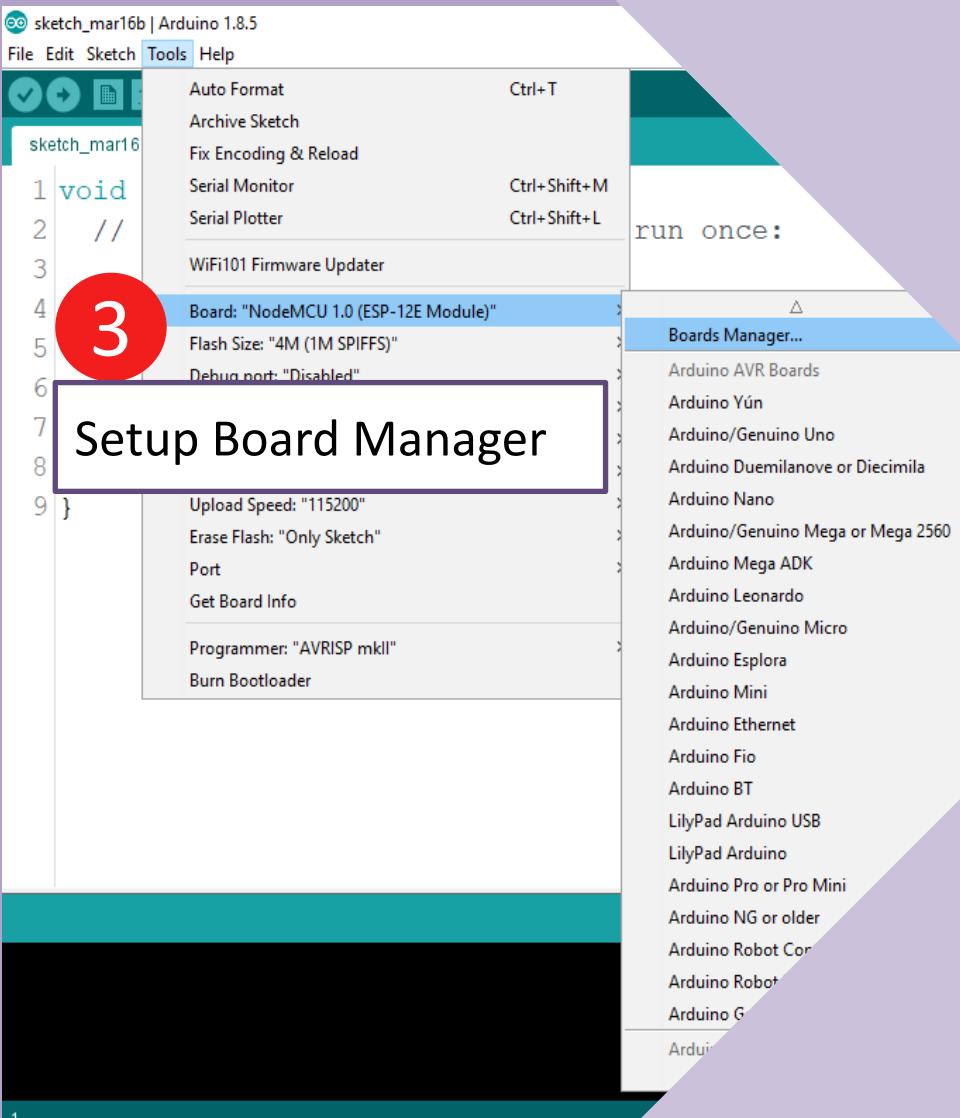


Adding Arduino
Compatibility



Type in:
http://arduino.esp8266.com/stable/package_esp8266com_index.json

NodeMCU Setup



✓ Click **OK**, when the installation process is completed.

NodeMCU Setup

sketch_mar16b | Arduino 1.8.5

File Edit Sketch Tools Help

Auto Format Ctrl+T

Archive Sketch

Fix Encoding & Reload

Serial Monitor Ctrl+Shift+M

Serial Plotter Ctrl+Shift+L

```

1 void
2 // run once:
3
4 } Board: "NodeMCU 1.0 (ESP-12E Module)"
5 Flash Size: "4M (1M SPIFFS)"

6 Select Board: NodeMCU
7 1.0 (ESP-12E Module)

  Port
  Get Board Info
  Programmer: "AVRISP mkII"
  Burn Bootloader

```

run once:

- Arduino Due (Programming Port)
- Arduino Due (Native USB Port)
- ESP8266 Modules
- Generic ESP8266 Module
- Generic ESP8285 Module
- ESPDUino (ESP-13 Module)
- Adafruit Feather HUZZAH ESP8266
- ESPRESSO Lite 1.0
- ESPRESSO Lite 2.0
- Phoenix 1.0
- Phoenix 2.0
- NodeMCU 0.9 (ESP-12 Module)
- NodeMCU 1.0 (ESP-12E Module)
- Olimex MOD-WIFI-ESP8266(-DEV)
- SparkFun ESP8266 Thing
- SparkFun ESP8266 Thing Dev
- SweetPea ESP-210
- WeMos D1 R2 & mini
- WeMos D1 mini Pro
- WeMos D1 mini Lite
- WeMos D1 R1
- ESPino (ESP-12 Module)
- ThaiEasyElec's ESPino
- WifInfo

sketch_mar17a | Arduino 1.8.5

File Edit Sketch Tools Help

Auto Format Ctrl+T

Archive Sketch

Fix Encoding & Reload

Serial Monitor Ctrl+Shift+M

Serial Plotter Ctrl+Shift+L

WiFi101 Firmware Updater

Board: "NodeMCU 1.0 (ESP-12E Module)"

Flash Size: "4M (1M SPIFFS)"

Debug port: "Disabled"

Debug Level: "None"

IwIP Variant: "v2 Lower Memory"

CPU Frequency: "80 MHz"

Upload Speed: "115200"

Erase Flash: "Only Sketch"

Port: "COM8"

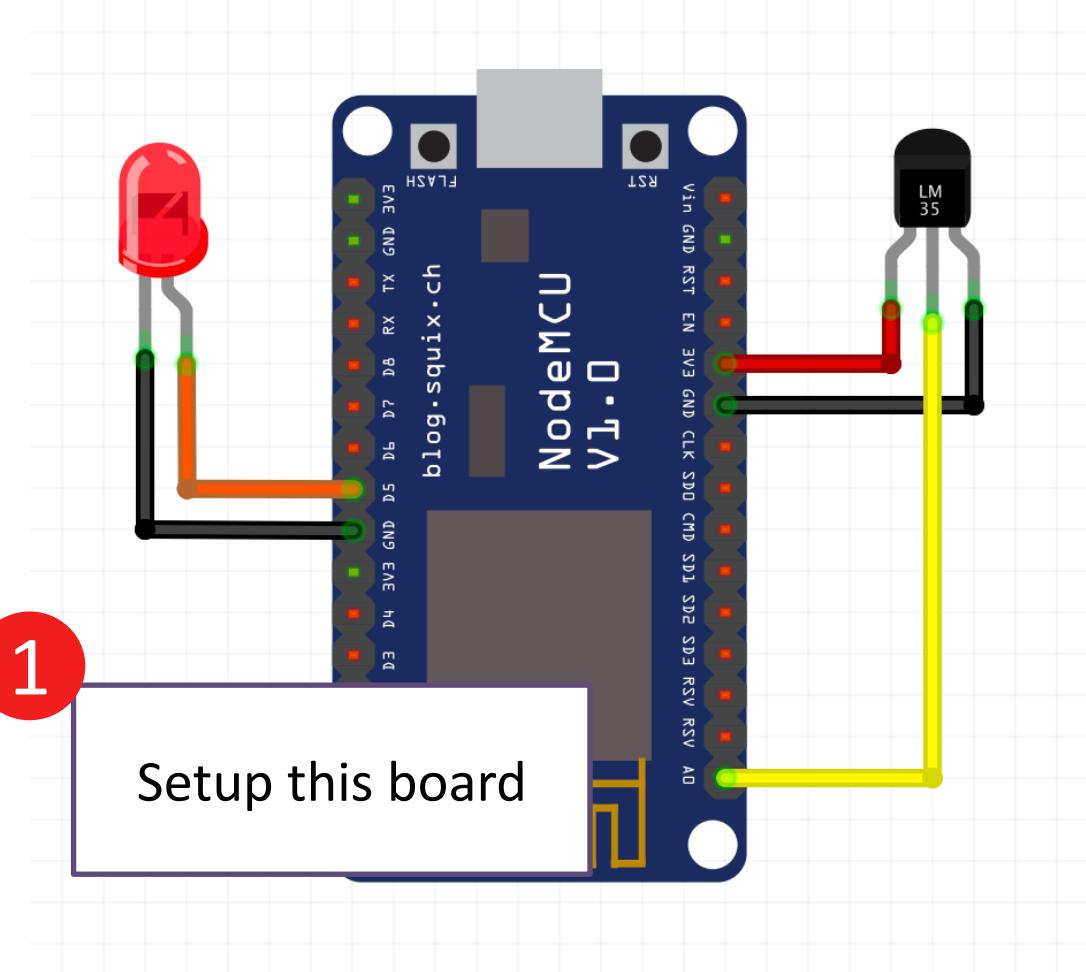
Serial ports

COM5

COM8

7 Check COM port number through Device Manager.

Getting Started with NodeMCU



Upload to board 3

2 Write this code

```
robopro_nodemcu
#include "ESP8266WiFi.h"

int temp_pin= A0;
int led1_pin= D5;

void setup(void)
{
    Serial.begin(9600);
    pinMode(led1_pin, OUTPUT);
    digitalWrite(led1_pin, LOW);
}

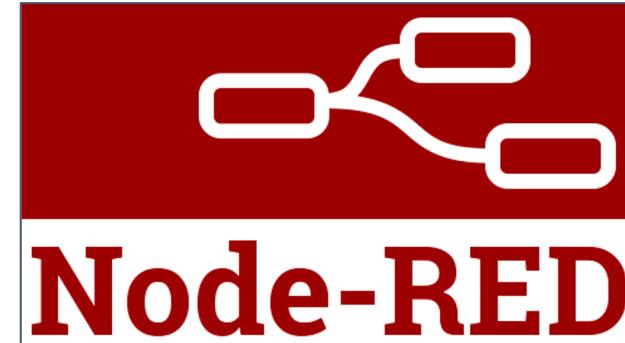
void loop() {
    int analogValue = analogRead(temp_pin); // get reading from LM35 temperature sensor
    float millivolts = (analogValue/1024.0) * 3300; //3300 is the voltage provided by N
    float celsius = millivolts/10;

    Serial.print("Temperature = ");
    Serial.print(celsius);
    Serial.println(" °C");

    if(digitalRead(led1_pin)==0)
        digitalWrite(led1_pin, HIGH);
    else
        digitalWrite(led1_pin, LOW);

    delay(2000);
}
```

Download the **robopro_nodemcu.ino** file
from the WhatsApp group.

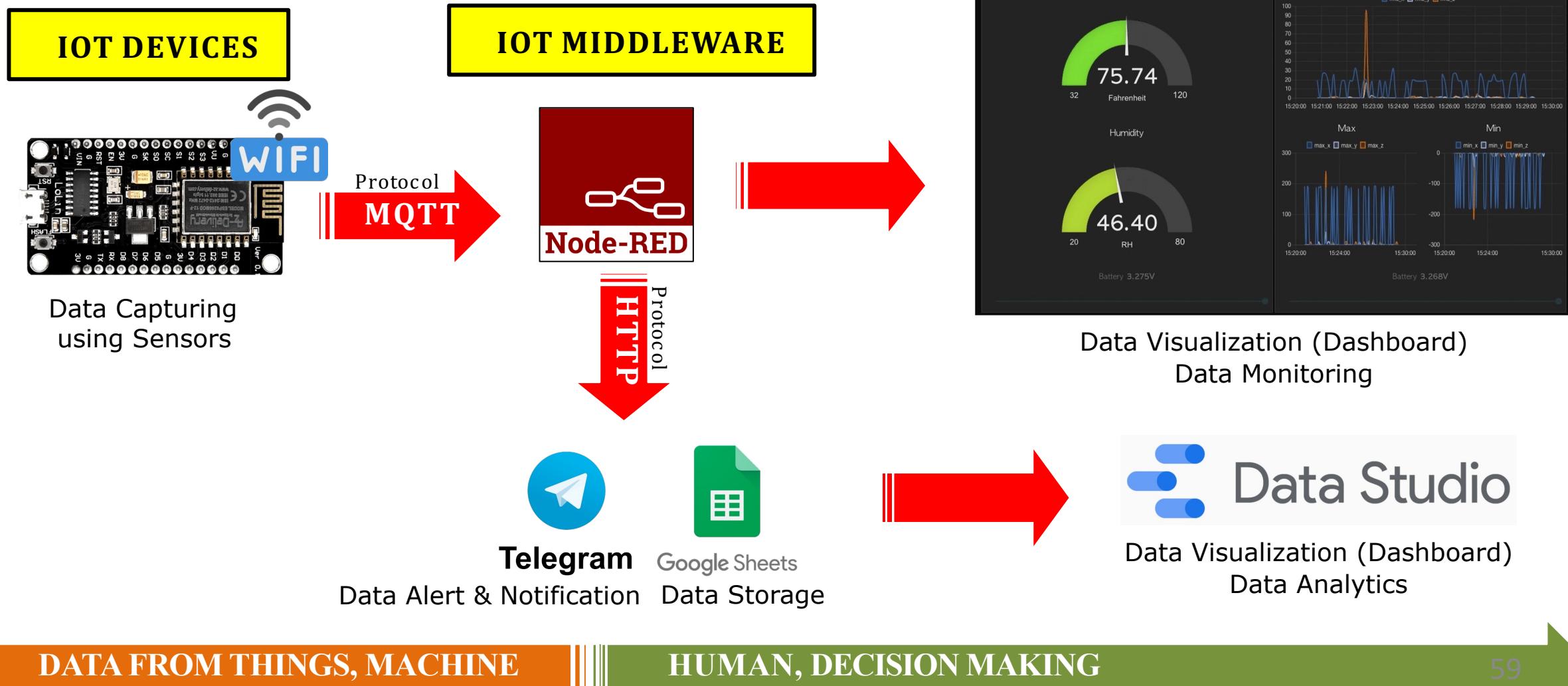


NodeMCU & Node-RED

Integrating the IoT devices with the IoT middleware

Introduction to Node-RED

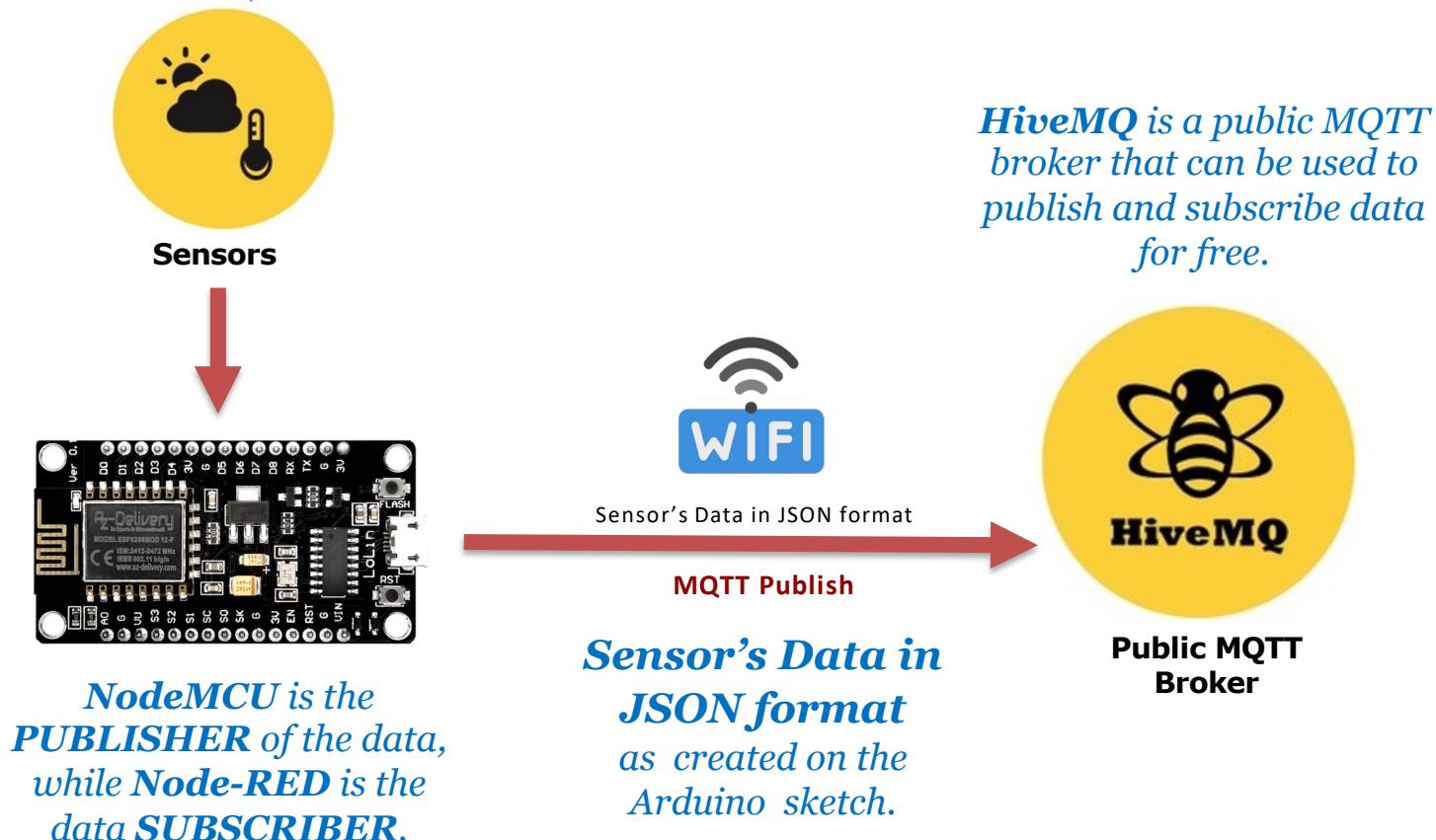
Basic IoT architecture using Node-RED as the middleware.



NodeMCU publish MQTT to Broker

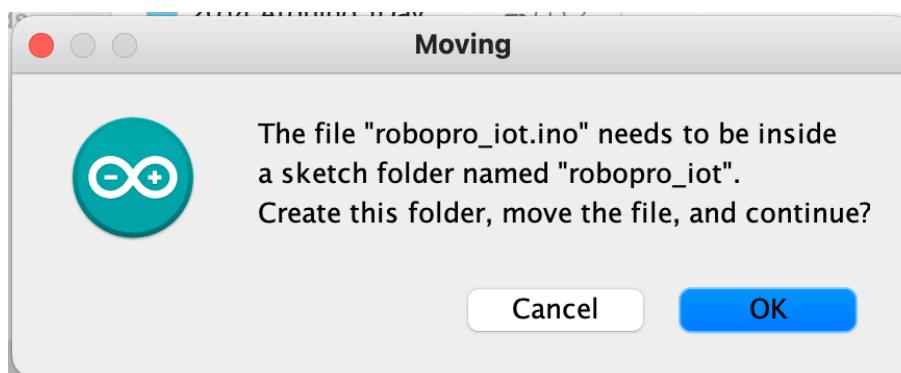
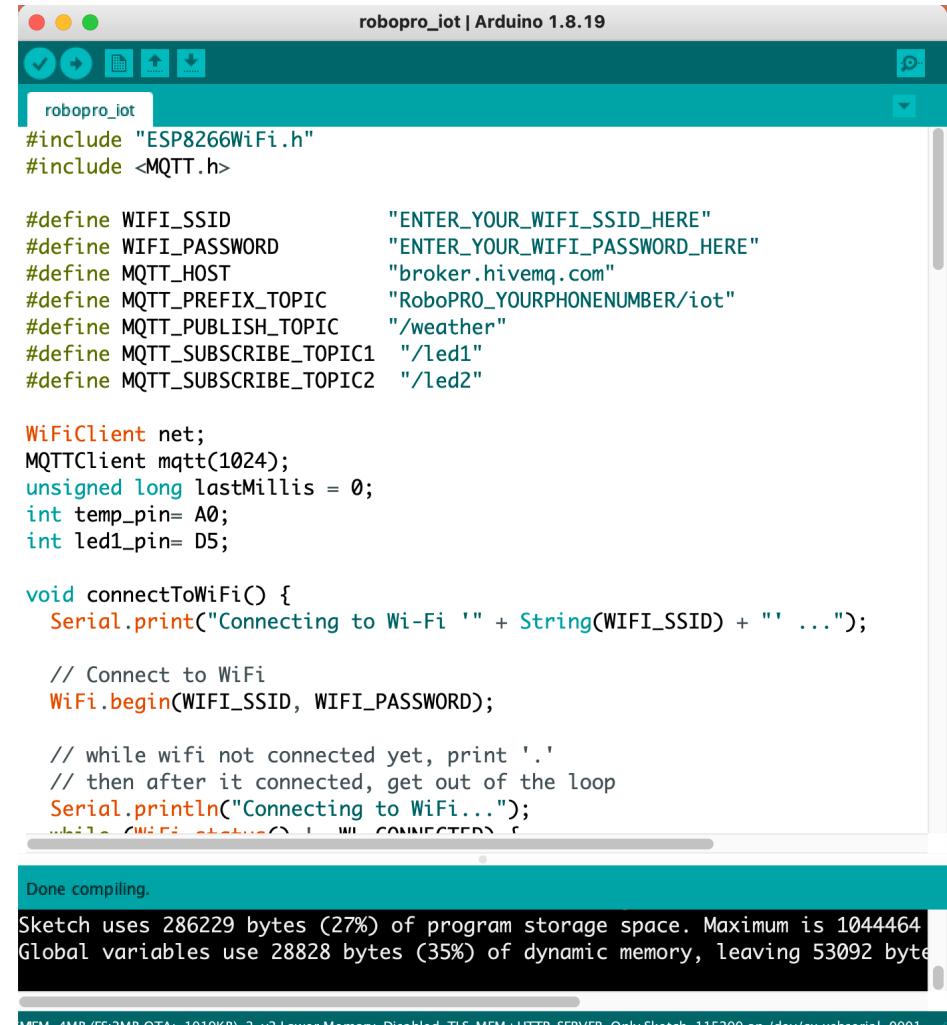
The connectivity of NodeMCU with HiveMQ public MQTT broker.

The architecture:



Open NodeMCU Example Sketch (3 Steps)

1. Download the **robopro_iot.ino** file from the WhatsApp group.
2. Double click the file to open it on Arduino IDE.
3. Click **OK** on the Moving pop-up window. The file will be added inside a folder with name followed by the file name.

```

robopro_iot | Arduino 1.8.19

robopro_iot
#include "ESP8266WiFi.h"
#include <MQTT.h>

#define WIFI_SSID           "ENTER_YOUR_WIFI_SSID_HERE"
#define WIFI_PASSWORD        "ENTER_YOUR_WIFI_PASSWORD_HERE"
#define MQTT_HOST            "broker.hivemq.com"
#define MQTT_PREFIX_TOPIC   "RoboPRO_YOURPHONENUMBER/iot"
#define MQTT_PUBLISH_TOPIC  "/weather"
#define MQTT_SUBSCRIBE_TOPIC1 "/led1"
#define MQTT_SUBSCRIBE_TOPIC2 "/led2"

WiFiClient net;
MQTTClient mqtt(1024);
unsigned long lastMillis = 0;
int temp_pin= A0;
int led1_pin= D5;

void connectToWiFi() {
  Serial.print("Connecting to Wi-Fi '" + String(WIFI_SSID) + "' ...");

  // Connect to WiFi
  WiFi.begin(WIFI_SSID, WIFI_PASSWORD);

  // while wifi not connected yet, print '.'
  // then after it connected, get out of the loop
  Serial.println("Connecting to WiFi...");
```

Done compiling.

Sketch uses 286229 bytes (27%) of program storage space. Maximum is 1044464 bytes. Global variables use 28828 bytes (35%) of dynamic memory, leaving 53092 bytes free.

MEM: 4MB (FS:2MB OTA:~1019KB), 2, v2 Lower Memory, Disabled, TLS MEM+HTTP SERVER, Only Sketch, 115200 on /dev/cu.usbserial-0001

ARDUINO SKETCH EXPLAIN

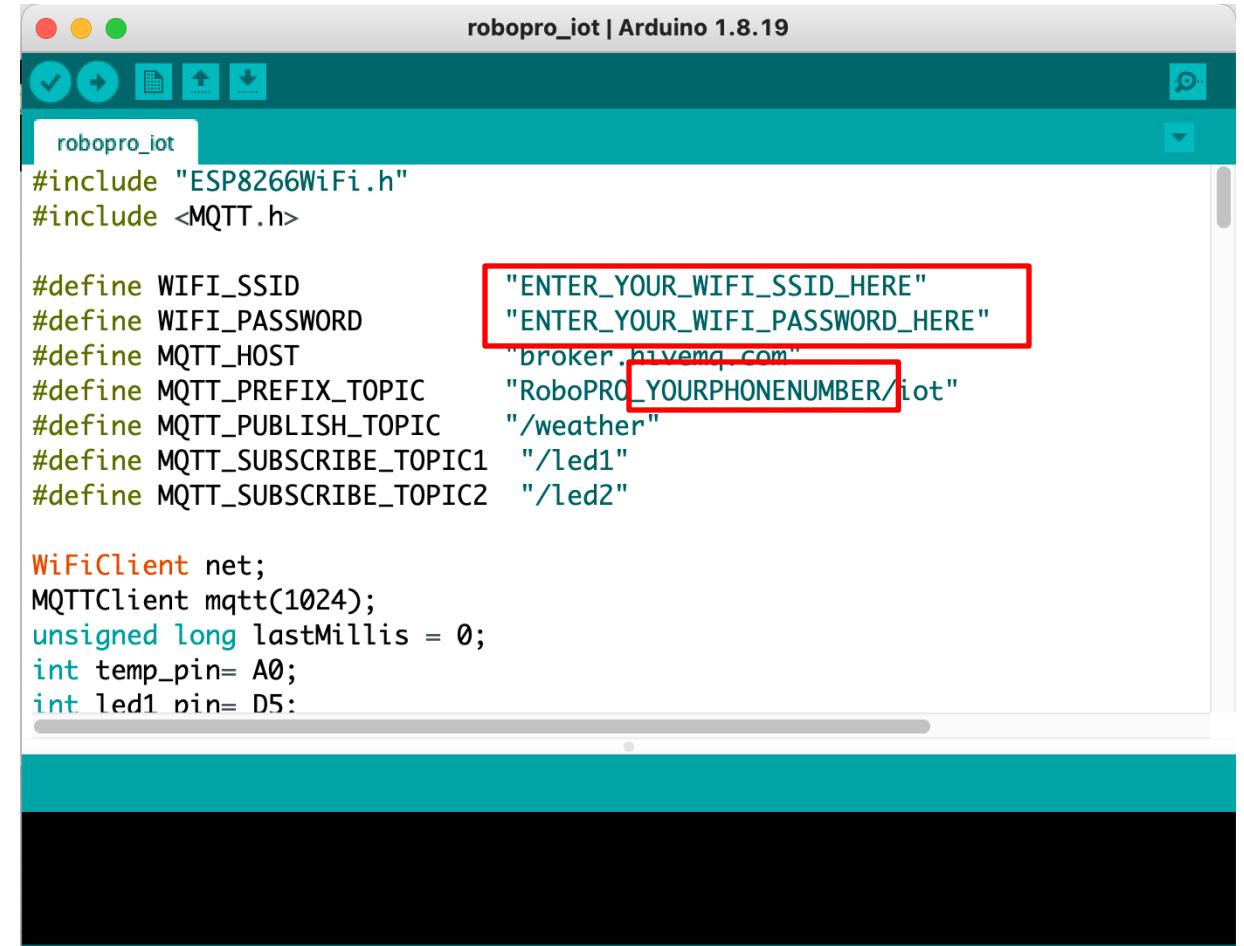
It is a complete program, as sets of function for ESP8266 microcontroller to execute tasks:

EXECUTE ONCE

1. Connect to nearest Wi-Fi access point.
2. Connect to public MQTT broker.

EXECUTE REPEATEDLY

3. Check if ESP8266 Wi-Fi's disconnected to reconnect to the Wi-Fi access point.
4. Check if connection to public MQTT broker disconnected to reconnect.



```

robopro_iot | Arduino 1.8.19

#include "ESP8266WiFi.h"
#include <MQTT.h>

#define WIFI_SSID
#define WIFI_PASSWORD
#define MQTT_HOST
#define MQTT_PREFIX_TOPIC
#define MQTT_PUBLISH_TOPIC
#define MQTT_SUBSCRIBE_TOPIC1 "/led1"
#define MQTT_SUBSCRIBE_TOPIC2 "/led2"

WiFiClient net;
MQTTClient mqtt(1024);
unsigned long lastMillis = 0;
int temp_pin= A0;
int led1_pin= D5;

MEM, 4MB (FS:2MB OTA:~1019KB), 2, v2 Lower Memory, Disabled, TLS_MEM+HTTP_SERVER, Only Sketch, 115200 on /dev/cu.usbserial-0001

```

The screenshot shows the Arduino IDE interface with the sketch named 'robopro_iot'. The code includes configuration constants for WiFi SSID and password, MQTT host, prefix topic, publish topic, and two subscribe topics for LED control. The MQTT client is initialized with port 1024. The sketch also defines pins for temperature and LED 1. At the bottom, memory usage information is displayed.

NodeMCU publish MQTT to Broker

5. Read LM35 sensor value:
 - Temperature, °C
6. Read LED1 pin value
7. Print the sensor's value and LED1 pin values on the Serial Monitor.
8. Create JSON format data from the sensor's value to send to the Node-RED over MQTT protocol.
9. The JSON format data is publish to MQTT topic by 10 seconds interval.

robopro_iot_test | Arduino 1.8.19

```

if (!mqtt.connected()) {
  connectToMqttBroker();
}

int analogValue = analogRead(temp_pin);
float millivolts = (analogValue/1024.0) * 3300; //3300 is the voltage pro
float celsius = millivolts/10;

int ledValue = digitalRead(led1_pin);

Serial.print("Temperature = ");
Serial.print(celsius);
Serial.println(" °C");

Serial.print("LED1 = ");
Serial.println(ledValue);

if (millis() - lastMillis > 10000) { // publish every 10 seconds
  lastMillis = millis();

  String dataInJson = "{";
  dataInJson += "\"temperature\"::" + String(celsius) + ",";
  dataInJson += "\"led1\"::" + String(ledValue);
  dataInJson += "}";
}

Serial.publish("temperature", dataInJson);
Serial.publish("led1", ledValue);

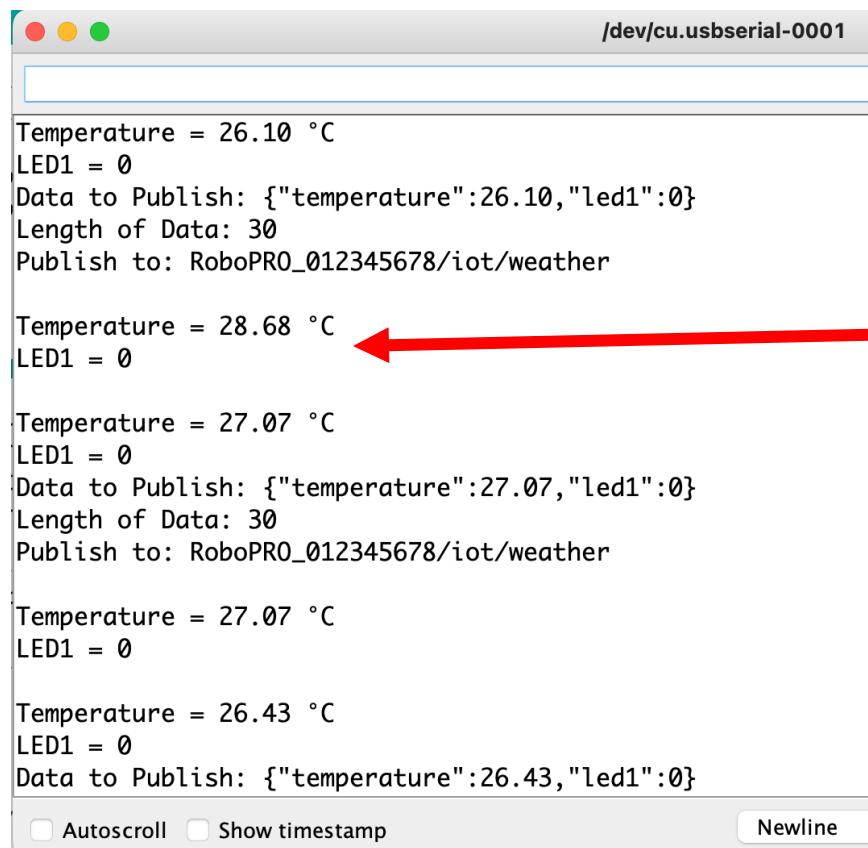
```

Leaving...
Hard resetting via RTS pin...

MEN, 4MB (FS:2MB OTA:~1019KB), 2, v2 Lower Memory, Disabled, TLS_MEM+HTTP_SERVER, Only Sketch, 115200 on /dev/cu.usbserial-0001

NodeMCU publish MQTT to Broker

The result of **Step No. 7** on the Serial Monitor as shown in the image below.



The Serial Monitor window shows the output of the NodeMCU sketch. It prints the current temperature and LED state, then publishes this data as JSON to a specific MQTT topic. The published data is also printed at the bottom of the monitor window.

```

Temperature = 26.10 °C
LED1 = 0
Data to Publish: {"temperature":26.10,"led1":0}
Length of Data: 30
Publish to: RoboPRO_012345678/iot/weather

Temperature = 28.68 °C
LED1 = 0

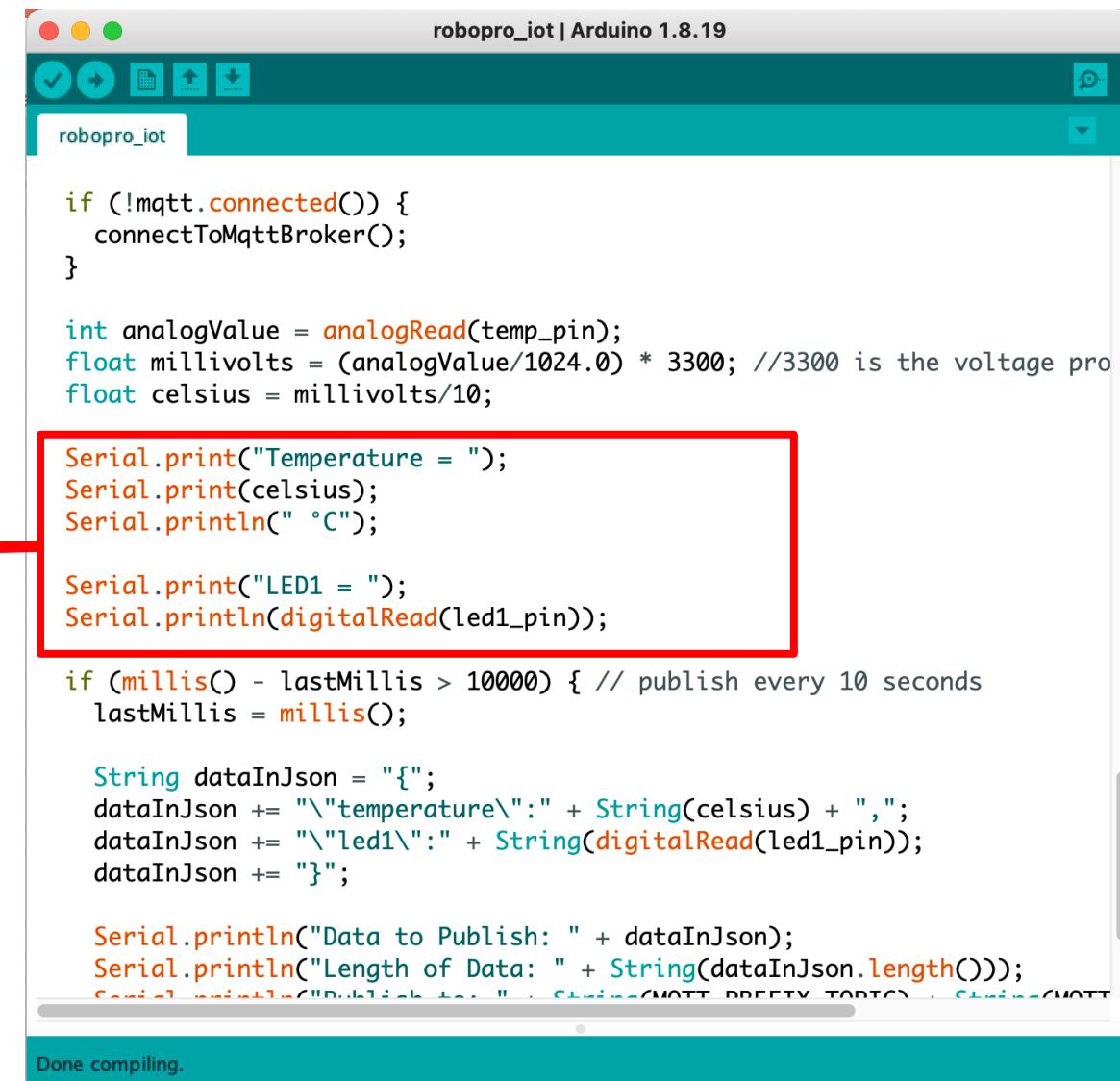
Temperature = 27.07 °C
LED1 = 0
Data to Publish: {"temperature":27.07,"led1":0}
Length of Data: 30
Publish to: RoboPRO_012345678/iot/weather

Temperature = 27.07 °C
LED1 = 0

Temperature = 26.43 °C
LED1 = 0
Data to Publish: {"temperature":26.43,"led1":0}

```

Autoscroll Show timestamp Newline



The Arduino IDE window shows the sketch named "robopro_iot". A red box highlights the section of code responsible for printing the temperature and LED state to the Serial Monitor. An arrow from the left side points to this highlighted code.

```

if (!mqtt.connected()) {
    connectToMqttBroker();
}

int analogValue = analogRead(temp_pin);
float millivolts = (analogValue/1024.0) * 3300; //3300 is the voltage pro
float celsius = millivolts/10;

Serial.print("Temperature = ");
Serial.print(celsius);
Serial.println(" °C");

Serial.print("LED1 = ");
Serial.println(digitalRead(led1_pin));

if (millis() - lastMillis > 10000) { // publish every 10 seconds
    lastMillis = millis();

    String dataInJson = "{";
    dataInJson += "\"temperature\":" + String(celsius) + ",";
    dataInJson += "\"led1\":" + String(digitalRead(led1_pin));
    dataInJson += "}";

    Serial.println("Data to Publish: " + dataInJson);
    Serial.println("Length of Data: " + String(dataInJson.length()));
    Serial.println("Publish to: " + mqtt.publishTopic);
}

```

Done compiling.

NodeMCU publish MQTT to Broker

The result of **Step No. 8** and **Step No. 9** on the Serial Monitor as shown in the image.

robopro_iot | Arduino 1.8.19

```

robopro_iot

if (millis() - lastMillis > 10000) { // publish every 10 seconds
    lastMillis = millis();

    String dataInJson = "{";
    dataInJson += "\"temperature\":" + String(celsius) + ",";
    dataInJson += "\"led1\":" + String(digitalRead(led1_pin));
    dataInJson += "}";

    Serial.println("Data to Publish: " + dataInJson);
    Serial.println("Length of Data: " + String(dataInJson.length()));
    Serial.println("Publish to: " + String(MQTT_PREFIX_TOPIC) + String(MQTT_PUBLISH_TOPIC));

    mqtt.publish(String(MQTT_PREFIX_TOPIC) + String(MQTT_PUBLISH_TOPIC), dataInJson);
}

```

/dev/cu.usbserial-0001

```

Temperature = 26.10 °C
LED1 = 0
Data to Publish: {"temperature":26.10,"led1":0}
Length of Data: 30
Publish to: RoboPRO_012345678/iot/weather

Temperature = 28.68 °C
LED1 = 0

Temperature = 27.07 °C
LED1 = 0
Data to Publish: {"temperature":27.07,"led1":0}
Length of Data: 30
Publish to: RoboPRO_012345678/iot/weather

Temperature = 27.07 °C
LED1 = 0

Temperature = 26.43 °C
LED1 = 0
Data to Publish: {"temperature":26.43,"led1":0}

 Autoscroll  Show timestamp  Newline

```

What is JSON?

- JSON (JavaScript Object Notation).
- Lightweight format for storing and transporting data.
- JSON syntax rules:
 - Data is in name/value pairs
 - Data is separated by commas
 - Curly braces hold objects
 - Square brackets hold arrays
- "Self-describing" as it has key and value in pair, better than unexplainable plain text.

31

Plain Text

No description or no meaning data

{ "age": 31 }

JSON

Self describe value, with helps of the pair of key and value

JSON for Sensor's Data

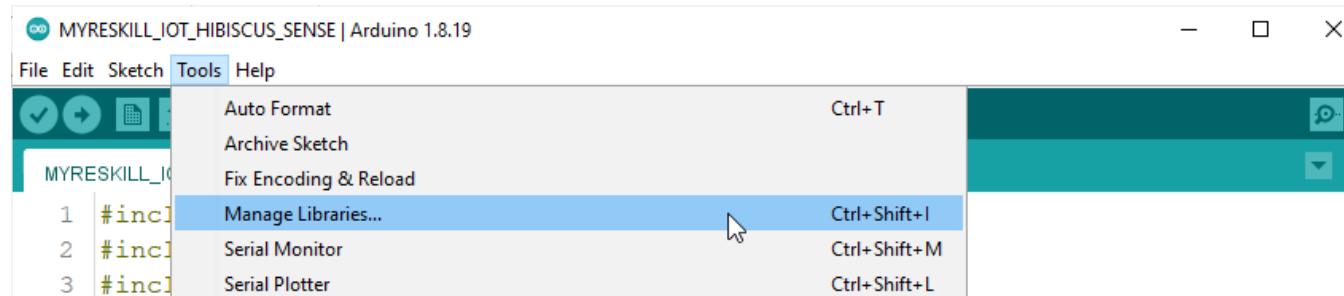
- Sending the sensor's data to the cloud in JSON format is better than only plain text.
- NodeMCU read LM35 sensor and LED1 data and format them in JSON format as below.

```
{  
  "temperature": 28.17,  
  "led1": 0  
}
```

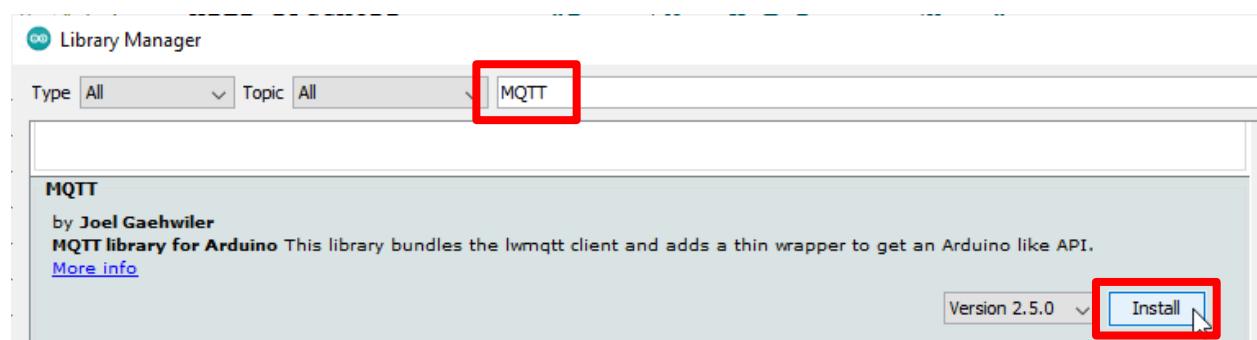
- The data is self-described and easy to access the value from the object, just call the key. For example, call temperature key, will give the result of 28.17.
- The JSON key calling method is applicable on any system, including Node-RED.

Install MQTT Library (4 Steps)

1. Go to menu, Tools > Manage Libraries ...

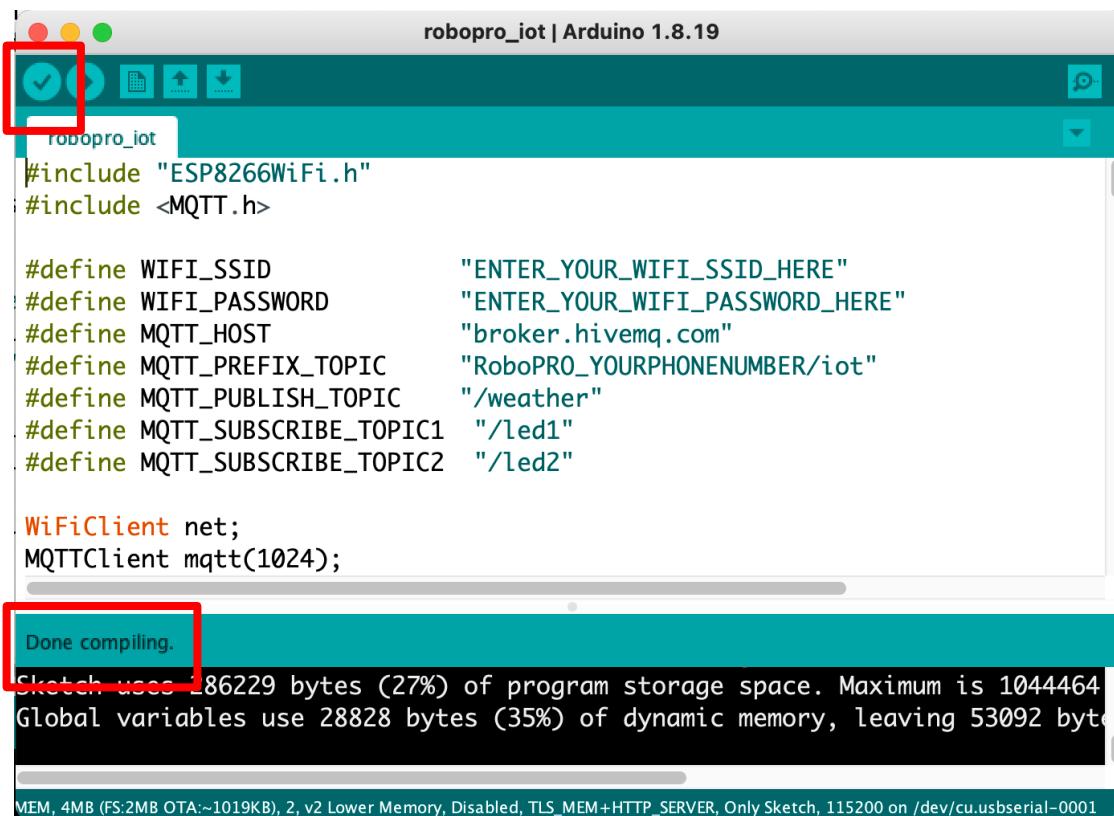


2. On Library Manager window, type in **MQTT** on the field to filter the list of libraries.
3. Click the **Install** button on the MQTT Library and wait until it is done.



NodeMCU publish MQTT to Broker

- Click the verify button to compile the example sketch.
If the status is **Done compiling**, the library installation is successful without error.



The screenshot shows the Arduino IDE interface with the following details:

- Title Bar:** robopro_iot | Arduino 1.8.19
- Sketch:** robopro_iot
- Code Content:**

```
#include "ESP8266WiFi.h"
#include <MQTT.h>

#define WIFI_SSID           "ENTER_YOUR_WIFI_SSID_HERE"
#define WIFI_PASSWORD        "ENTER_YOUR_WIFI_PASSWORD_HERE"
#define MQTT_HOST            "broker.hivemq.com"
#define MQTT_PREFIX_TOPIC    "RoboPRO_YOURPHONENUMBER/iot"
#define MQTT_PUBLISH_TOPIC   "/weather"
#define MQTT_SUBSCRIBE_TOPIC1 "/led1"
#define MQTT_SUBSCRIBE_TOPIC2 "/led2"

WiFiClient net;
MQTTClient mqtt(1024);
```
- Status Bar:** Done compiling.
- Message Area:** Sketch uses 186229 bytes (27%) of program storage space. Maximum is 1044464
Global variables use 28828 bytes (35%) of dynamic memory, leaving 53092 bytes free.
- Bottom Status:** MEM, 4MB (FS:2MB OTA:~1019KB), 2, v2 Lower Memory, Disabled, TLS_MEM+HTTP_SERVER, Only Sketch, 115200 on /dev/cu.usbserial-0001

Upload Example Sketch (4 Steps)

1. Replace the **WIFI_SSID** value to the correct information of your Wi-Fi name.
2. Replace the **WIFI_PASSWORD** value to the correct information your Wi-Fi password.
3. Replace the **MQTT_PREFIX_TOPIC** of mobile number with your own mobile number.
4. Click the **Upload** button to compile and upload the program into the ESP32 microcontroller, wait until the status is **Done uploading**.

```

< >
Done uploading.
Leaving...
Hard resetting via RTS pin...
< >
32  ESP32 Dev Module, Disabled, Default 4MB with spiffs (1.2MB APP/1.5MB SPIFFS), 240MHz (WiFi/BT), QIO, 80MHz, 4MB (32Mb), 921600, C
          0@for IRAM/PROGMEM, 4MB (FS:2MB OTA:~1019KB), 2, v2 Lower Memory, Disabled, TLS_MEM+HTTP_SERVER, Only Sketch, 115200 on /dev/cu.usbserial-0001

```

robopro_iot_test | Arduino 1.8.19

Upload Using Programmer

robopro_iot_test

```

#include "ESP8266WiFi.h"
#include <MQTT.h>

#define WIFI_SSID
#define WIFI_PASSWORD
#define MQTT_HOST
#define MQTT_PREFIX_TOPIC
#define MQTT_PUBLISH_TOPIC
#define MQTT_SUBSCRIBE_TOPIC1
#define MQTT_SUBSCRIBE_TOPIC2

WiFiClient net;
MQTTClient mqtt(1024);
unsigned long lastMillis = 0;
int temp_pin= A0;
int led1_pin= D5;

void connectToWiFi() {
  Serial.print("Connecting to Wi-Fi '" + String(WIFI_SSID) + "' ...");

  // Connect to WiFi
  WiFi.begin(WIFI_SSID, WIFI_PASSWORD);

  // while wifi not connected yet, print '.'
  // then after it connected, get out of the loop
  Serial.println("Connecting to WiFi...");
  while (WiFi.status() != WL_CONNECTED) {
    delay(500);
    Serial.print(".");
  }
}

void setup() {
  connectToWiFi();
  mqtt.setServer(MQTT_HOST, 1883);
  mqtt.setCallback(callback);
}

void loop() {
  if (millis() - lastMillis > 1000) {
    lastMillis = millis();
    float temp = analogRead(temp_pin);
    mqtt.publish(MQTT_PUBLISH_TOPIC, String(temp));
  }

  mqtt.loop();
}

```

ENTER_YOUR_WIFI_SSID_HERE
ENTER_YOUR_WIFI_PASSWORD_HERE
broker.blynk.me
RoboPRO_012345678/iot
/weather
/Led1
/led2

Done Saving.
Leaving...
Hard resetting via RTS pin...

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Get the MQTT Publish Topic (3 Steps)

1. Open the Serial Monitor. If the result is not right (gibberish) as shown on the right image below, make sure the baud rate is **9600**.
 2. Wait until around 10 seconds to see the data publish to MQTT topic as shown below.
 3. Copy the **Publish to:** MQTT topic (as highlighted) below. This topic will be used to subscribe by Node-RED node.

```
Temperature = 27.07 °C
LED1 = 0
Data to Publish: {"temperature":27.07,"led1":0}
Length of Data: 30
Publish to: RoboPRO_012345678/iot/weather

Temperature = 27.07 °C
LED1 = 0

Temperature = 26.43 °C
LED1 = 0
Data to Publish: {"temperature":26.43,"led1":0}
Length of Data: 30
Publish to: RoboPRO_012345678/iot/weather
```



```
Temperature = 26.10 °C
LED1 = 0
Data to Publish: {"temperature":26.10,"led1":0}
Length of Data: 30
Publish to: RoboPRO_012345678/iot/weather

Temperature = 28.68 °C
LED1 = 0

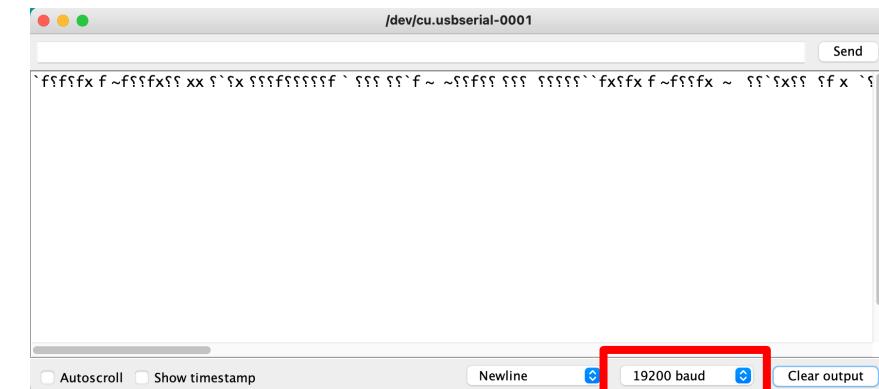
Temperature = 27.07 °C
LED1 = 0
Data to Publish: {"temperature":27.07,"led1":0}
Length of Data: 30
Publish to: RoboPRO_012345678/iot/weather

Temperature = 27.07 °C
LED1 = 0

Temperature = 26.43 °C
LED1 = 0
Data to Publish: {"temperature":26.43,"led1":0}
```

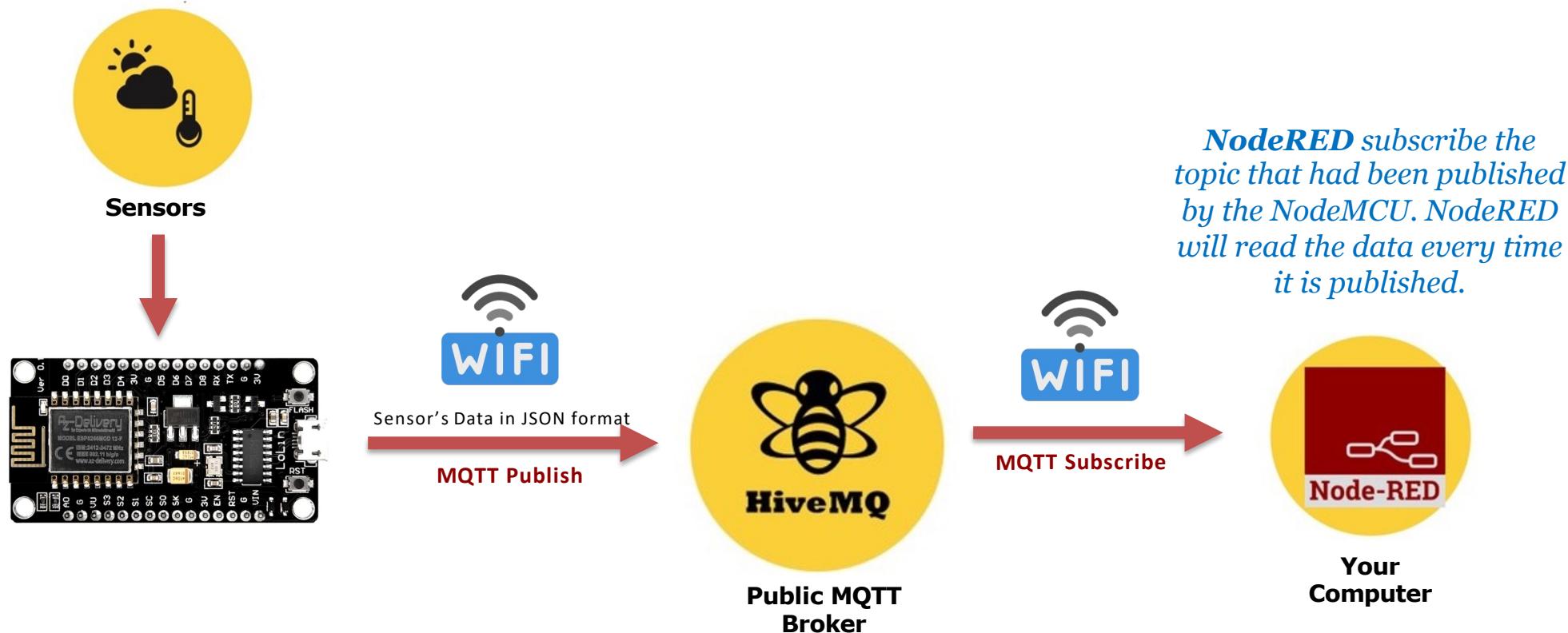
Correct Baud Rate

Autoscroll Show timestamp Newline 9600 baud Clear output



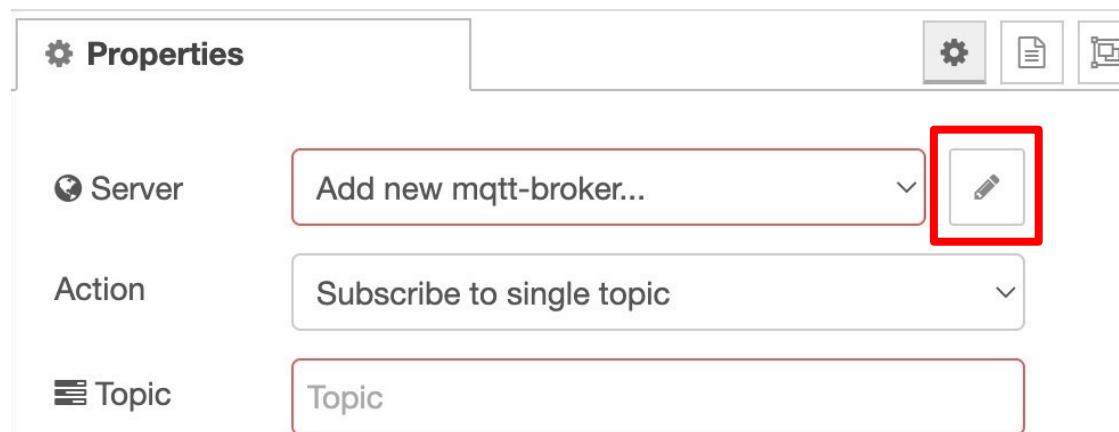
The connectivity of NodeMCU and Node-RED is via HiveMQ public MQTT broker.

The architecture:

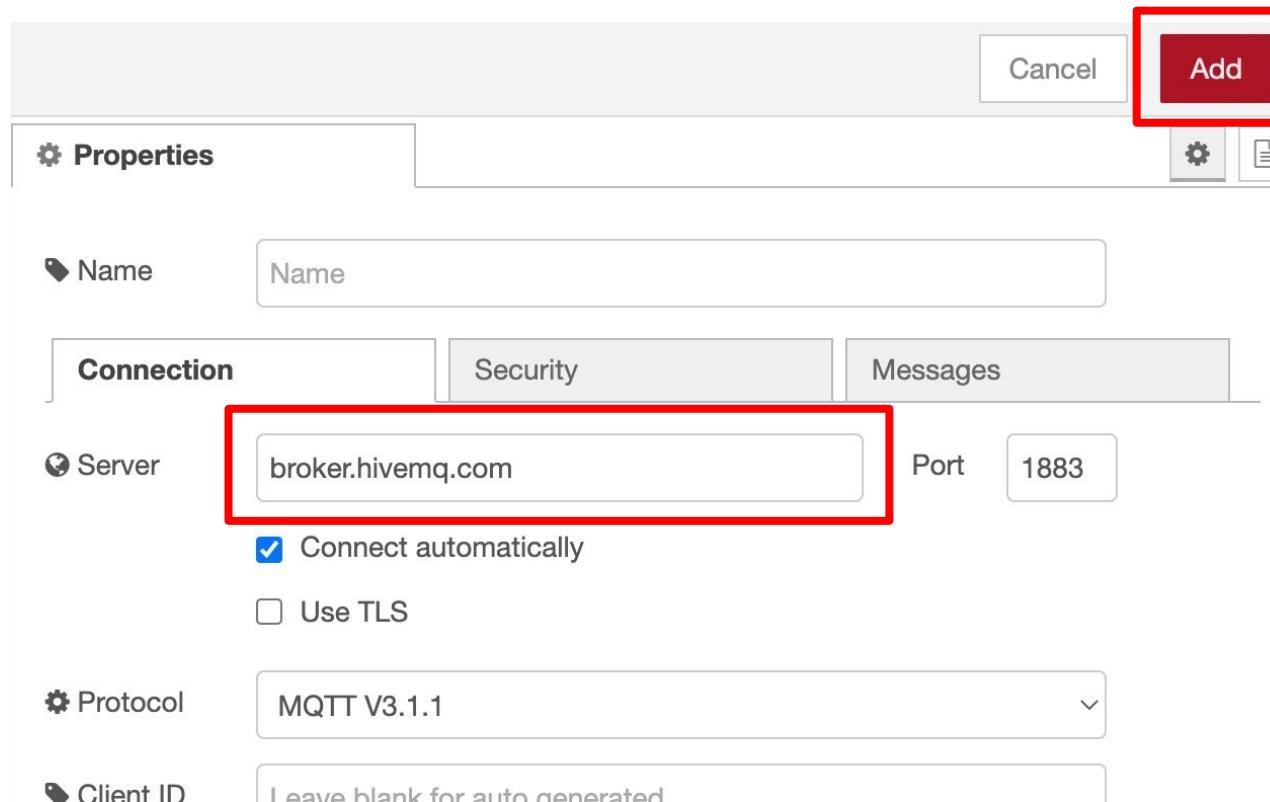


Node-RED Receive JSON Data from NodeMCU (10 Steps)

1. Insert **mqtt in** node into the workspace.
2. Double click the node to edit the properties.
3. Add new MQTT broker setup by clicking the pencil icon.



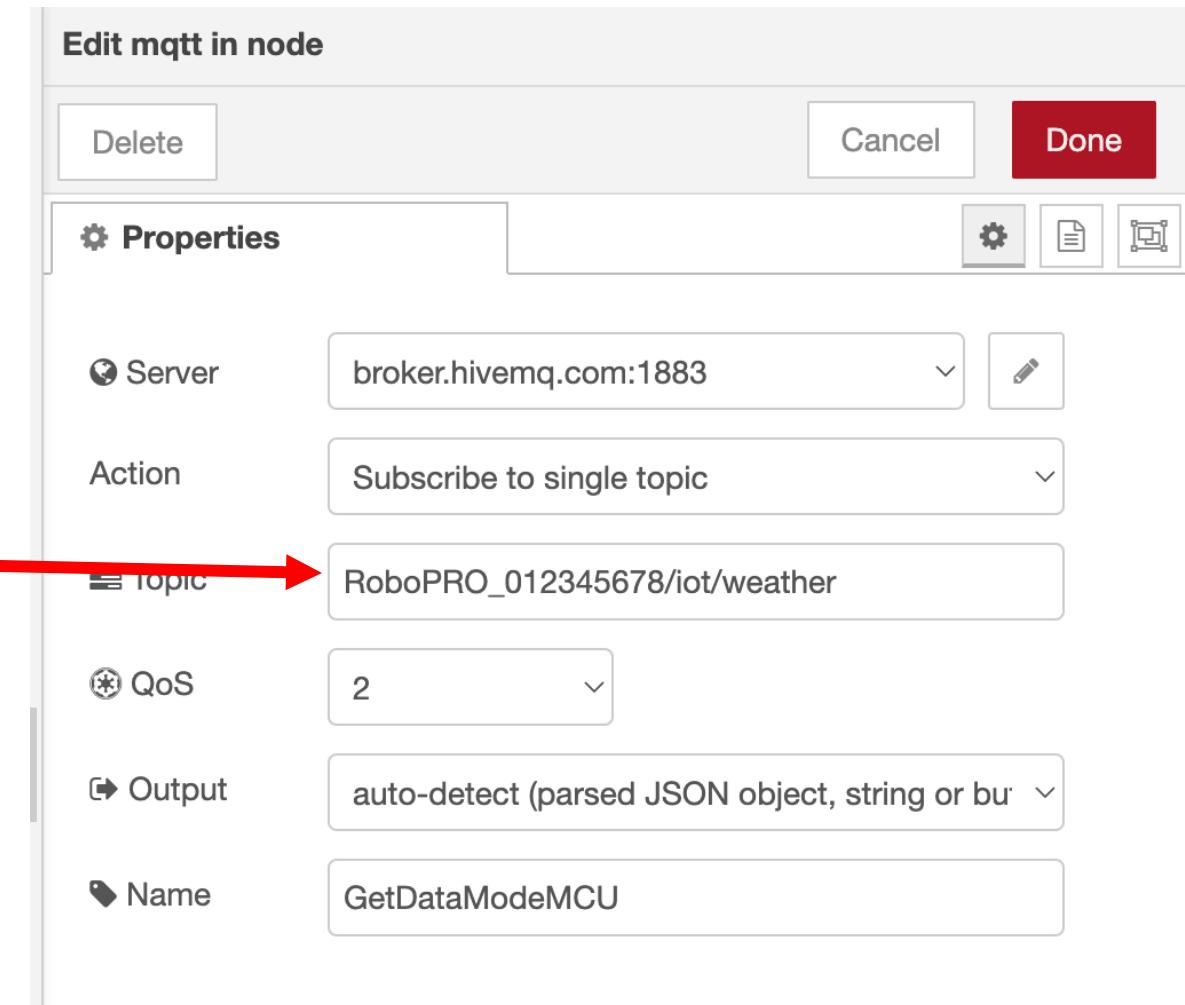
4. Type in **broker.hivemq.com** to the **Server** field.
5. Left others configuration as default.
6. Click the **Add** button to confirm adding the MQTT broker.



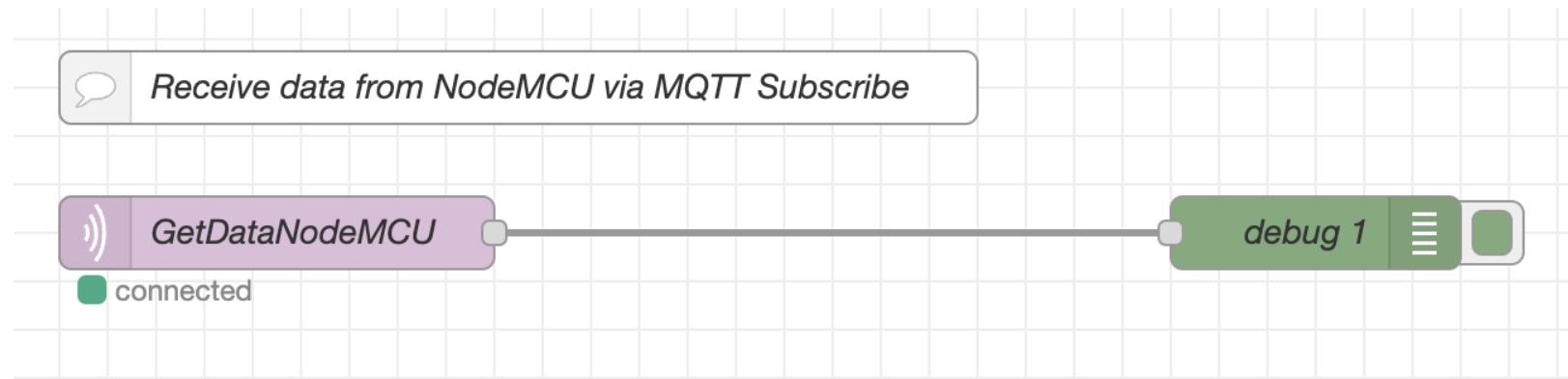
- Set MQTT topic to provided MQTT topic by NodeMCU, from the Serial Monitor.

```
Temperature = 27.07 °C
LED1 = 0
Data to Publish: {"temperature":27.07,"led1":0}
Length of Data: 30
Publish to: RoboPRO_012345678/iot/weather
```

- The Name of the node is **GetDataNodeMCU**.
- Left other configurations as default.
- Click the **Done** button to confirm the **mqtt in** node properties configuration.



- Insert **debug** node into the workspace and connect with **mqtt in** node.



- Click the **Deploy** button to redeploy the flow.
- Observe the incoming JSON payload on the Node-RED's debug sidebar from the MQTT topic published by NodeMCU, where the time interval as it is **10 seconds**.

10 seconds Interval

```

28/12/2022 13:45:54 node: debug
RoboPRO_012345678/iot/weather : msg.payload : Object
▶ { temperature: 29.97, led1: 0 }

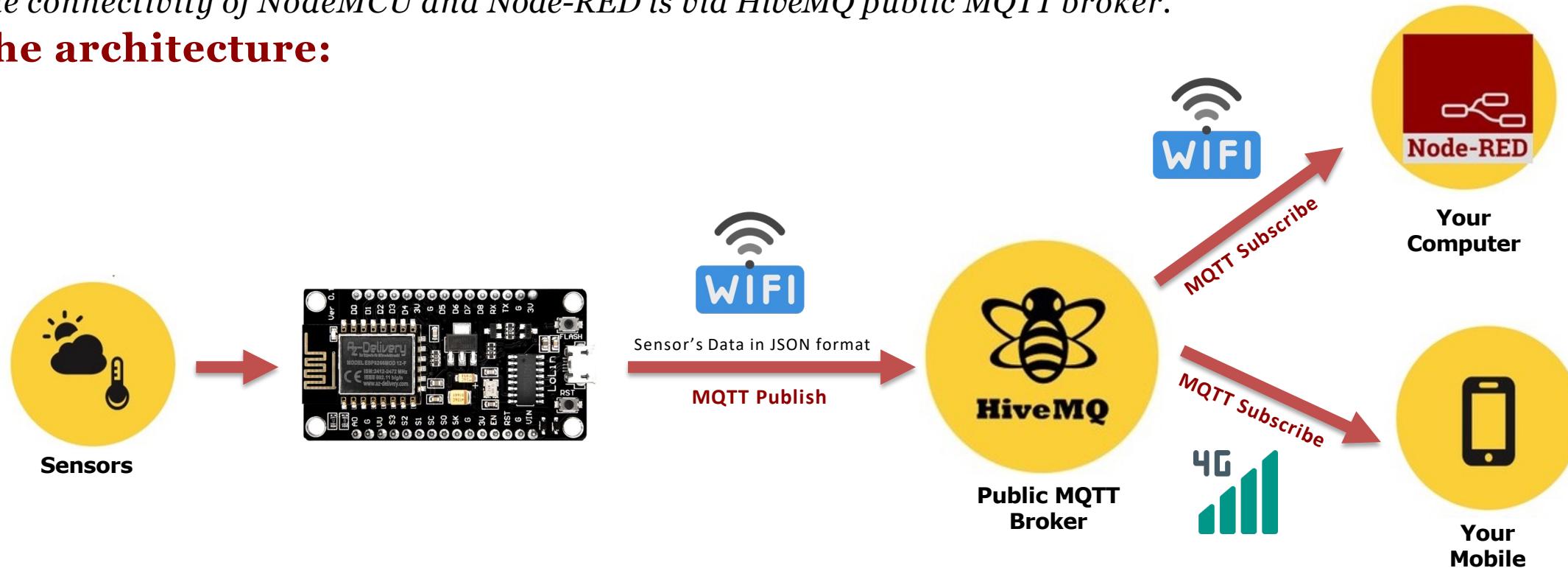
28/12/2022 13:46:04 node: debug 3
RoboPRO_012345678/iot/weather : msg.payload : Object
▶ { temperature: 29.33, led1: 0 }

28/12/2022 13:46:15 node: debug 3
RoboPRO_012345678/iot/weather : msg.payload : Object
▶ { temperature: 29.33, led1: 0 }

28/12/2022 13:46:24 node: debug 3
RoboPRO_012345678/iot/weather : msg.payload : Object
▶ { temperature: 29.65, led1: 0 }
  
```

The connectivity of NodeMCU and Node-RED is via HiveMQ public MQTT broker.

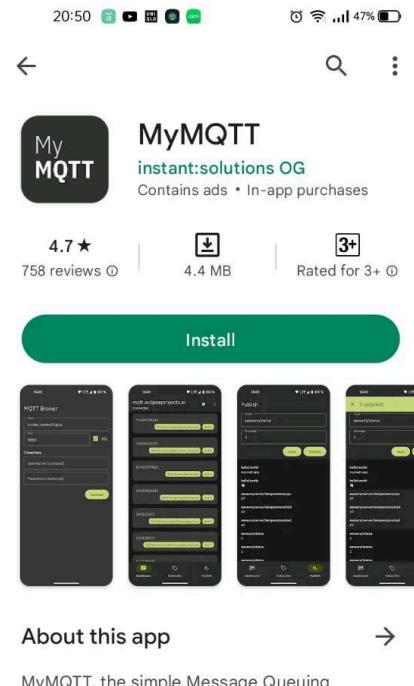
The architecture:



Mobile Apps subscribe the topic that had been published by the NodeMCU. The apps will read the data every time it is published.

Setup MQTT Client Apps on Mobile Phone (6 steps)

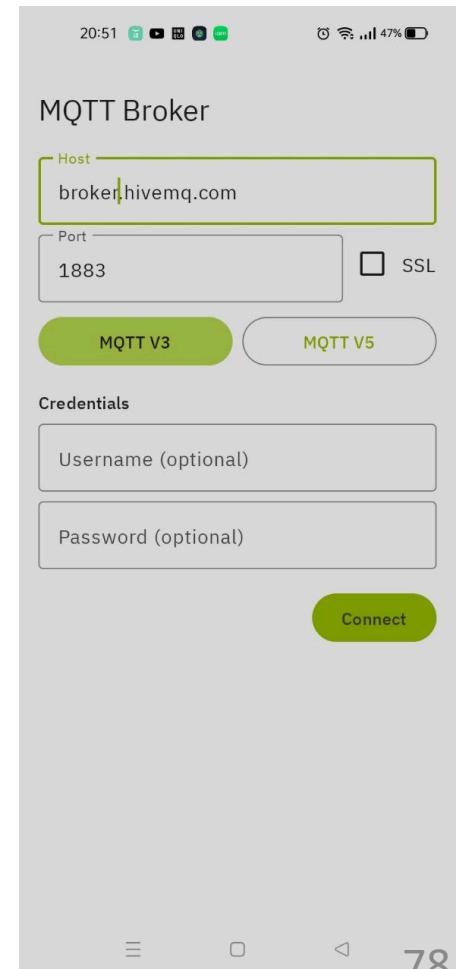
1. Download **MyMQTT** Apps from Google Play or Apple Store



2. Setup the Broker connection:

- Host:** broker.hivemq.com
- Port:** 1883
- Protocol:** MQTT V3

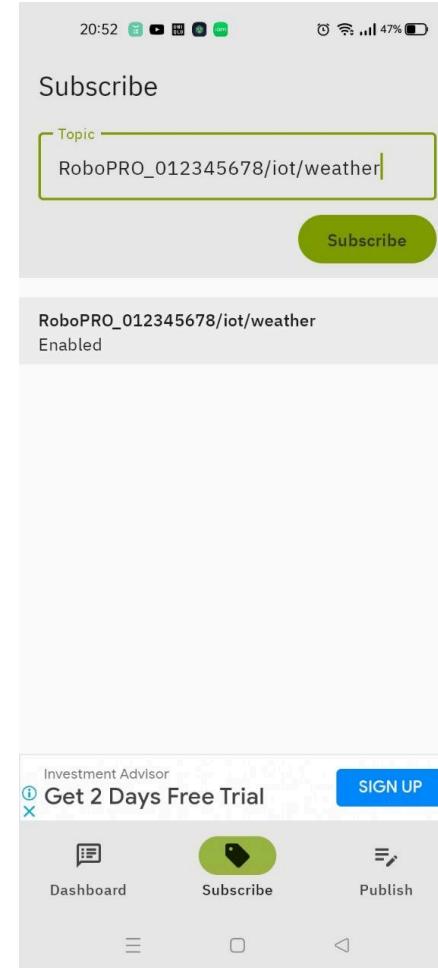
3. Click **Connect** to connect to the broker server



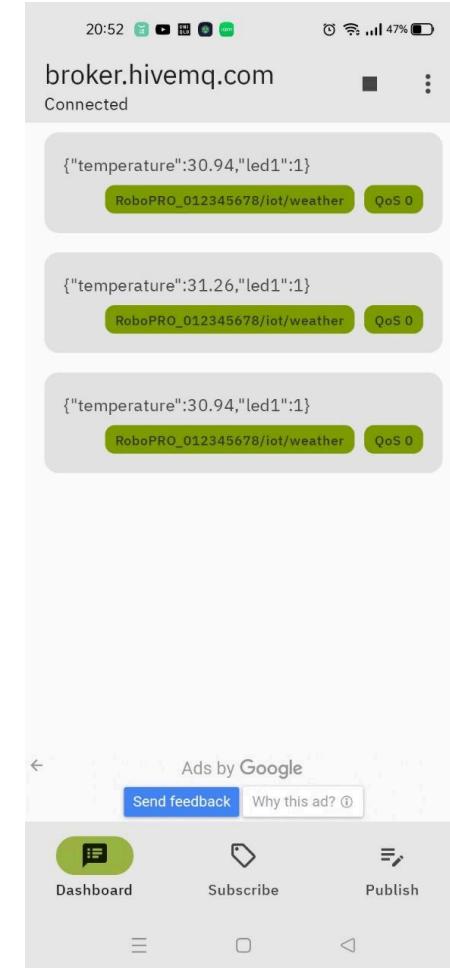
Mobile Apps subscribe MQTT from Broker

4. Enter your **subscribe topic** as stated in your Arduino Sketch.

5. Click **Subscribe**.

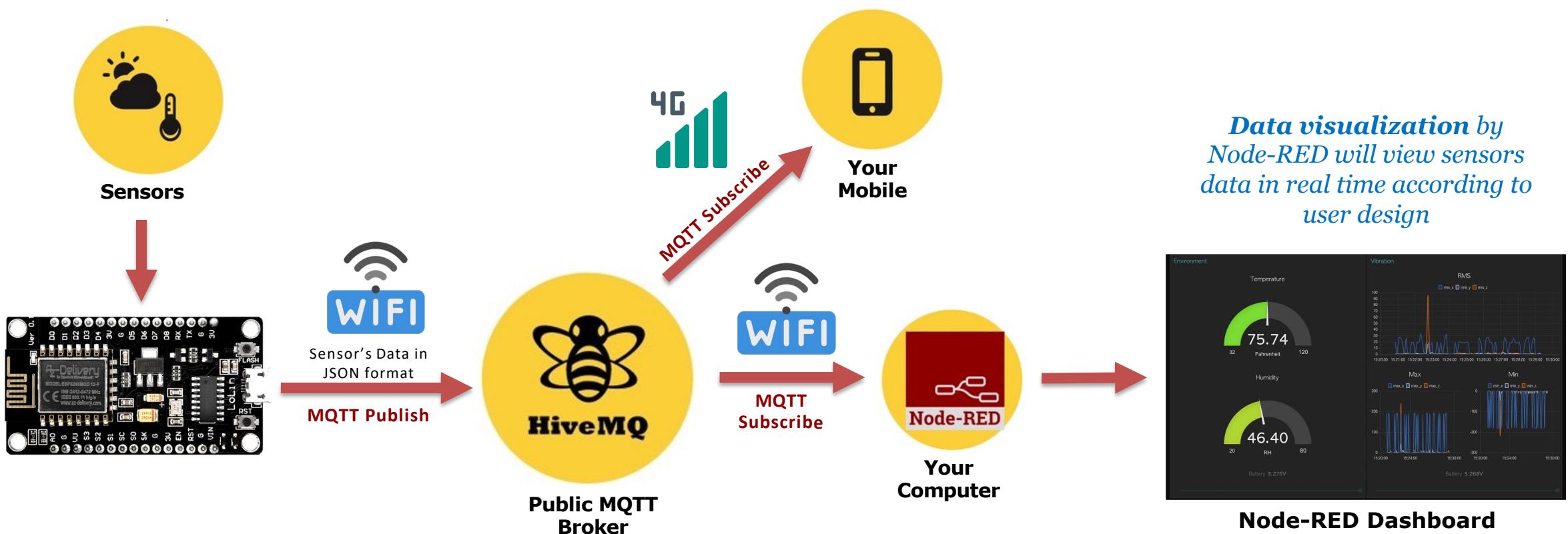


6. Click **Dashboard**. You should receive sensors data every time it is published by the NodeMCU.



The connectivity of NodeMCU and Node-RED is via HiveMQ public MQTT broker.

The architecture:



Integrate the JSON Payload Data to the Node-RED Dashboard Nodes.

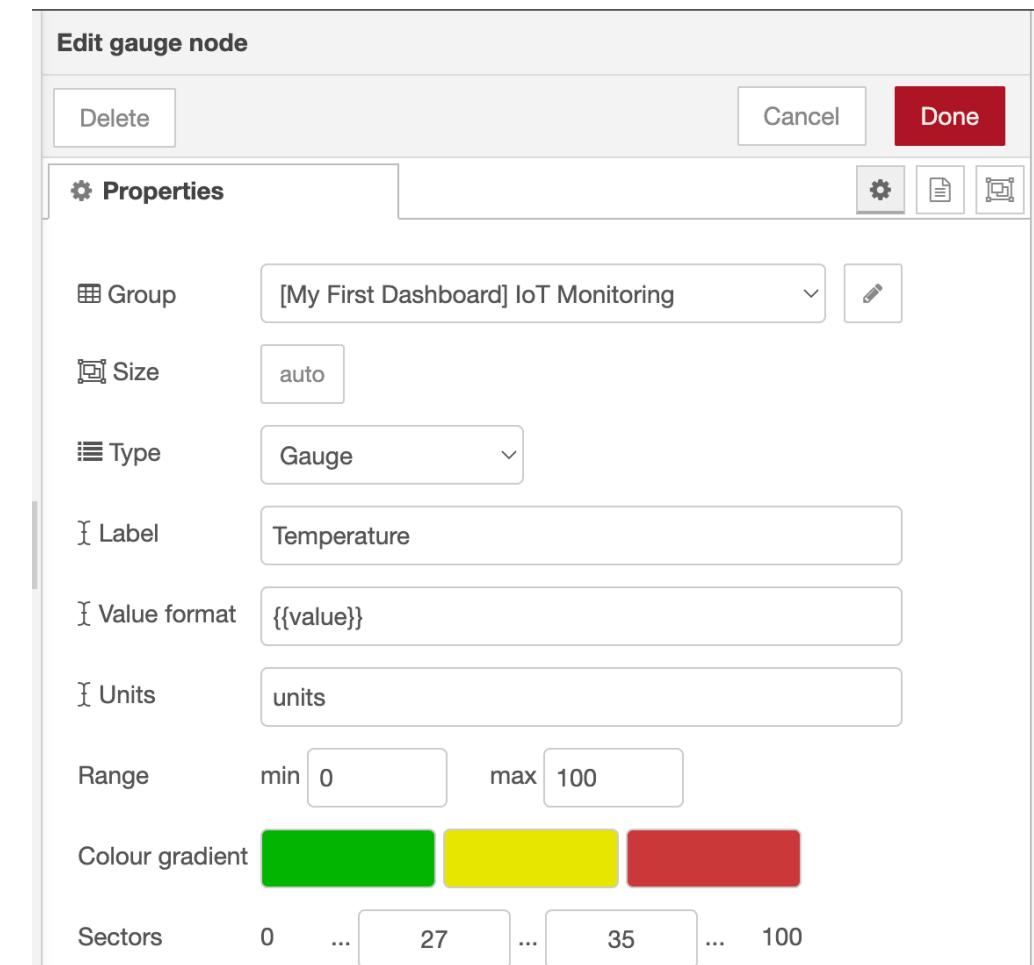
- Below is the example of incoming JSON payload into Node-RED **mqtt in** node.

```
{  
  "temperature":29.33,  
  "led1":0  
}
```

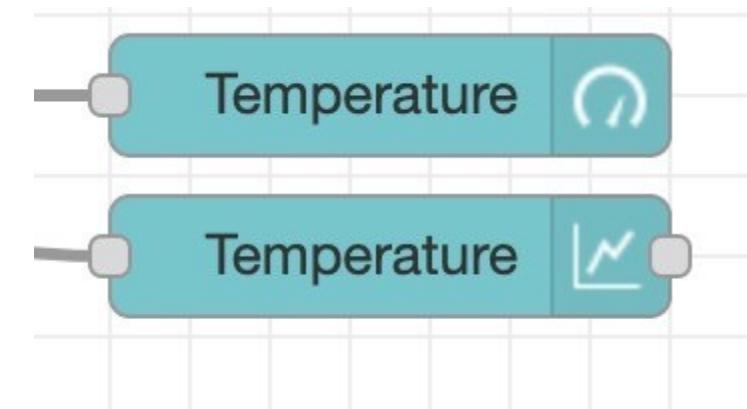
- It is an object, with 2 JSON keys, **temperature** and **led1**.
- In Node-RED the right way to get the value of **temperature** is to called the variable with complete message object, for example **msg.payload.temperature** will return 28.17.
- While **msg.payload.led1** will return 0



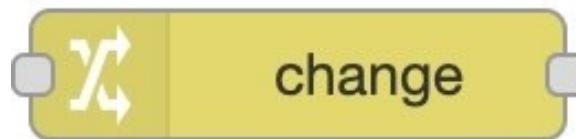
- Insert **gauge** and **chart** node into the workspace.
- Double click the **gauge** node to edit the properties.
- The Label is “**Temperature**”. Leave other values as default.
- Select the existing group (that you had created before) – eg. *[My First Dashboard] IoT Monitoring*
- Click Done.



- Double click the **chart** node to edit the properties.
 - The Label is “**Temperature**”.
 - Select the existing group (that you had created before) –
eg. *[My First Dashboard] IoT Monitoring*
 - Click Done.
-
- The **gauge** and **chart** node require value from **msg.payload** object **only**, therefore it is not able to read the value from **msg.payload.temperature** object.
 - So, we need to set the value from **msg.payload.temperature** object to **msg.payload** object, then the node are able to read the value correctly.



- To do so, we can use **change** node to do the job.



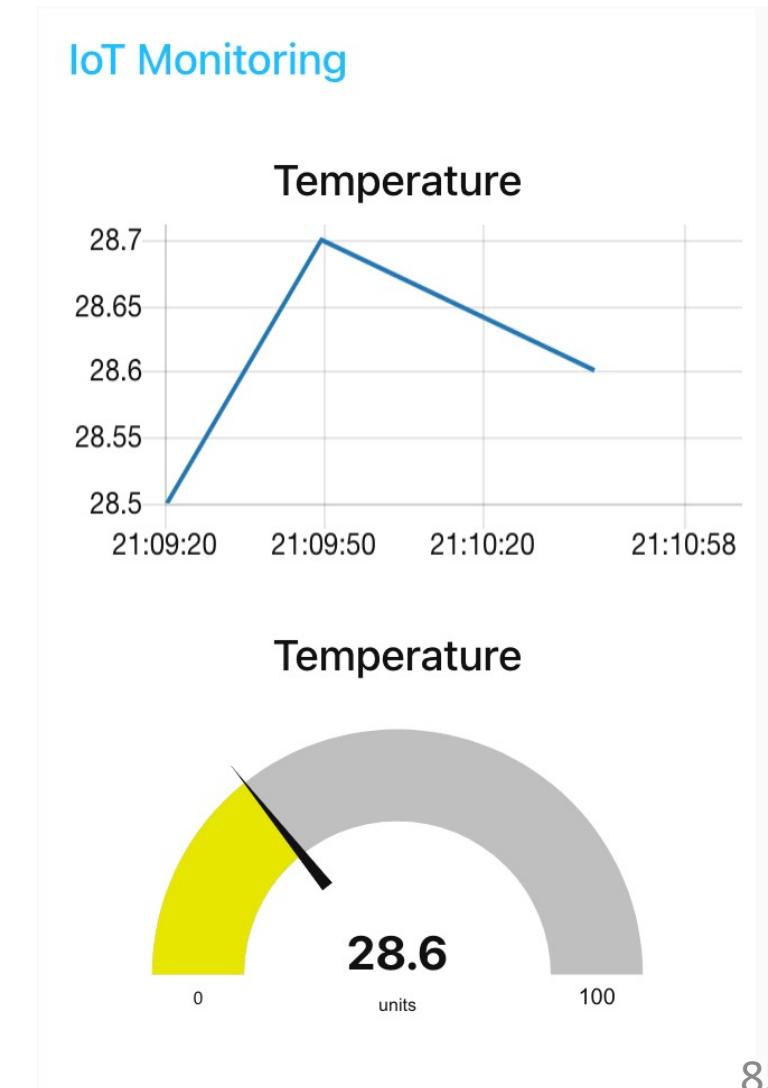
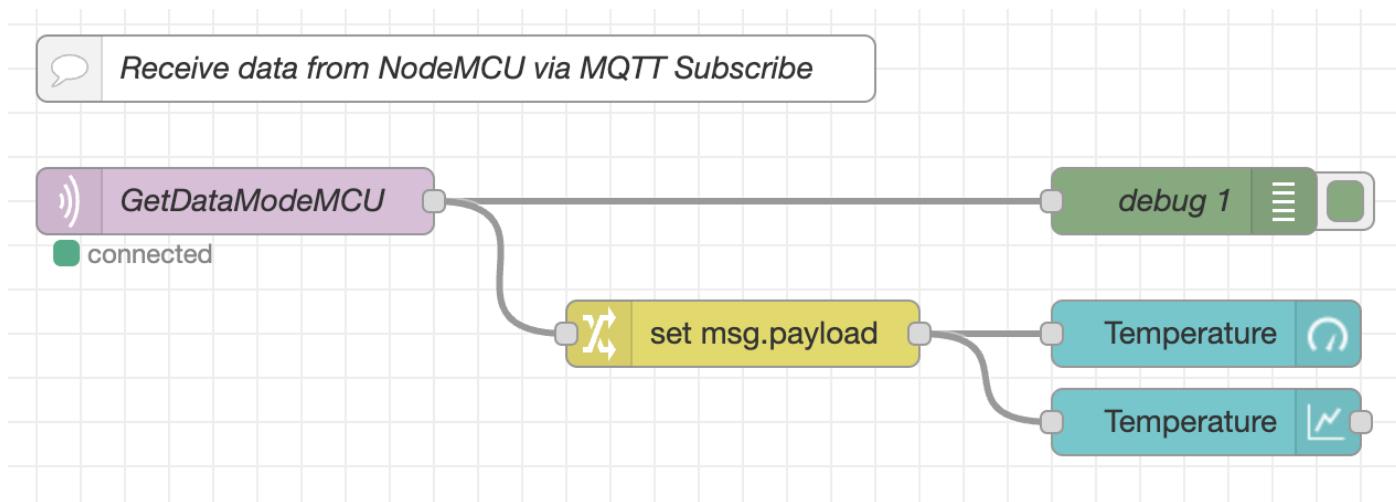
Set **msg.payload** Value from the **msg.payload.temperature** (5 Steps)

- Insert **change** node into the workspace.
- Double click the node to setup the conversion properties.
- Set the **msg.payload** to the value of **msg.payload.temperature** and click the **Done** button.



Data Visualisation through NodeRED Dashboard

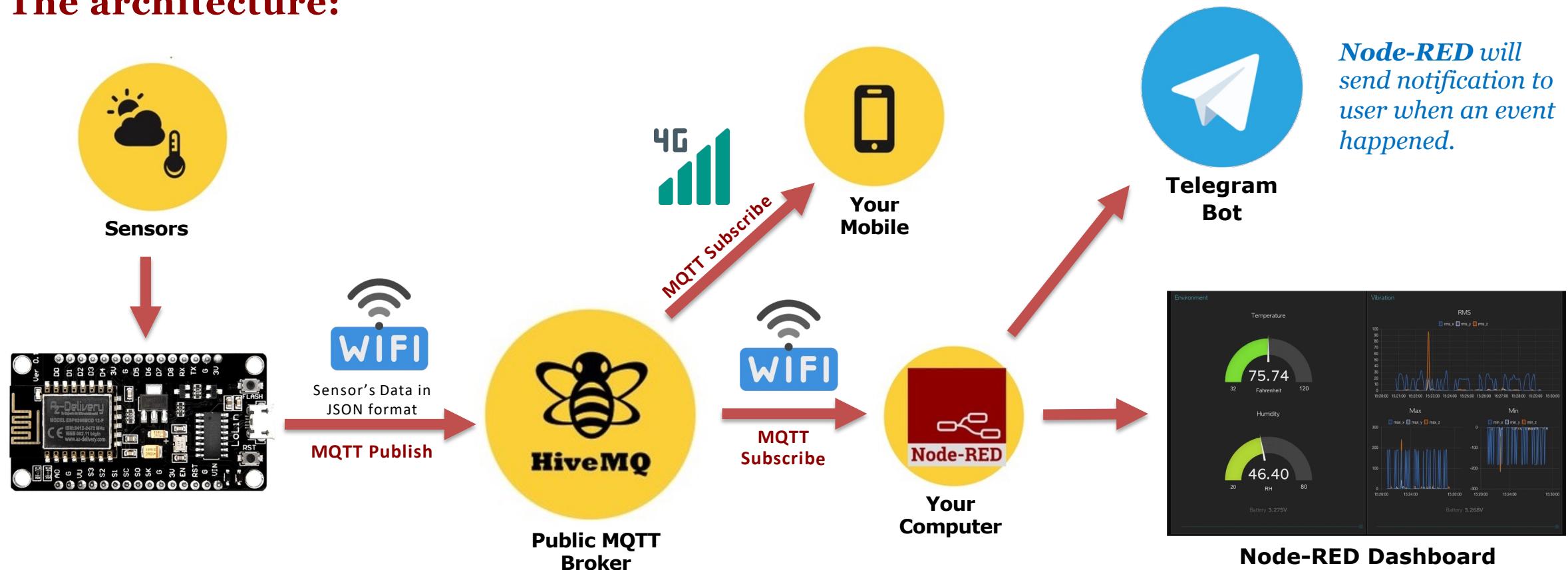
4. Wire them together and redeployed the flow.
5. View the dashboard to see real-time widget changing value depending on the interval of MQTT publish from the NodeMCU.



NodeRED Send Notification to Telegram

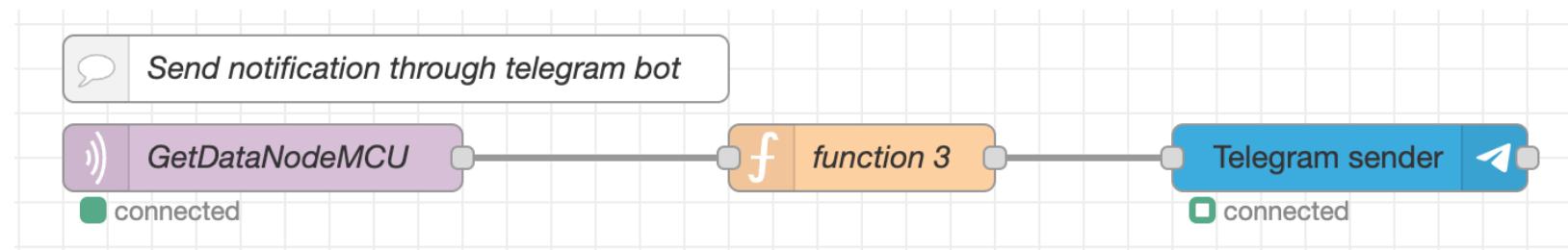
The connectivity of NodeMCU and Node-RED is via HiveMQ public MQTT broker.

The architecture:



Real-Time Data Alert Notification to Telegram (8 Steps)

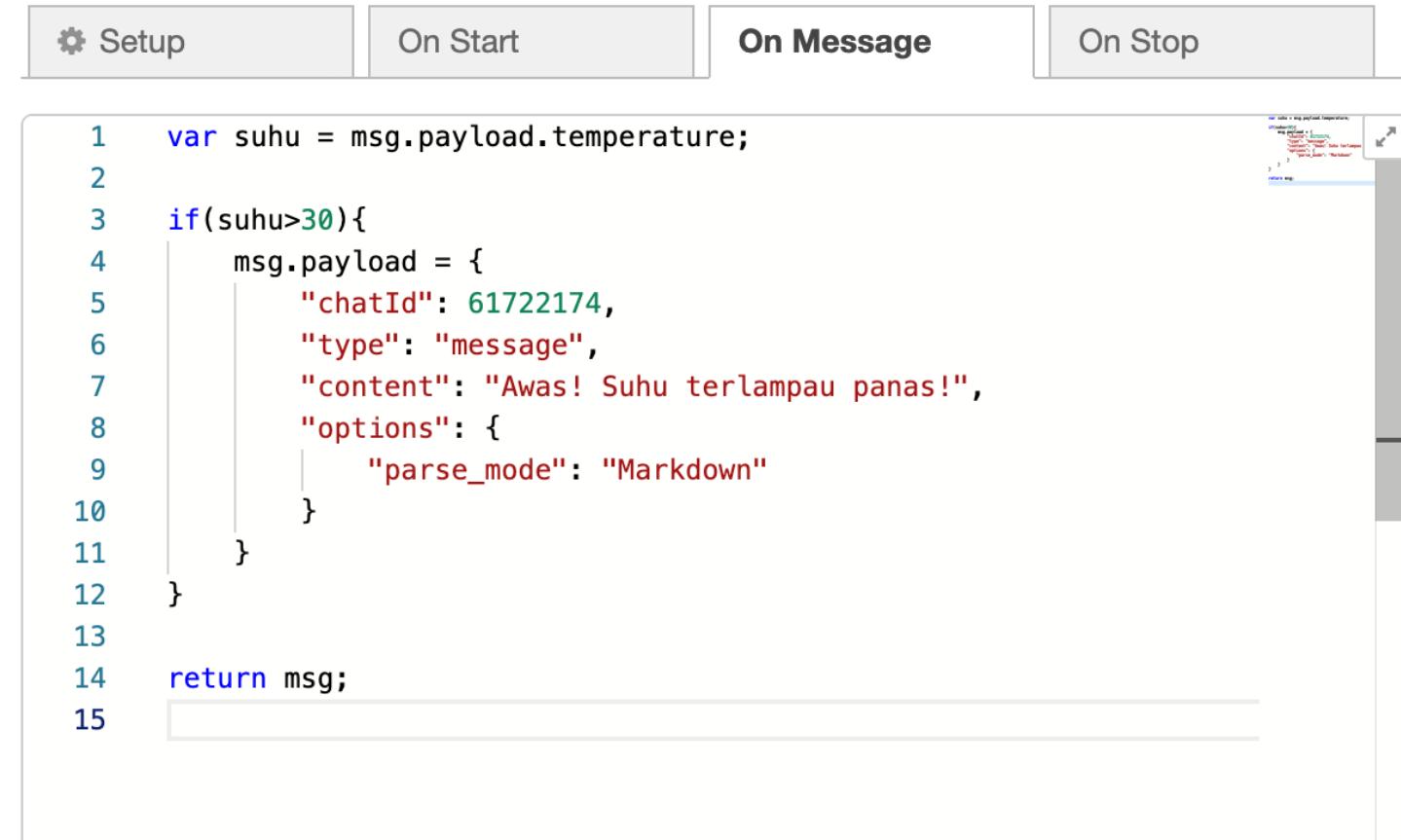
1. Copy the **mqtt in** node **GetDataNodeMCU** from the previous lesson and paste the node in the workspace .
2. Insert a **function** node and a **Telegram sender** node and wire them together.



3. Double click the **function** node to setup to the Telegram notification based on specific threshold value. For example, trigger an alert when temperature's value is above 30.

4. Create a variable named **suhu** and its value equivalent to JSON object from **mqtt in** node **msg.payload.temperature.**

5. The previous Telegram configurations will only be executed if the suhu value is more than 30, with message of **Awas!**

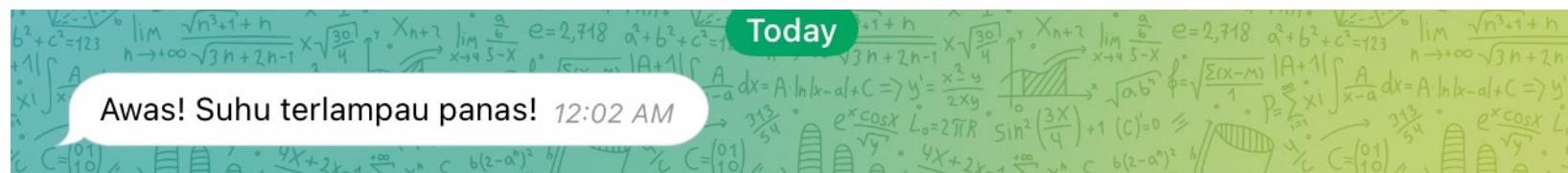
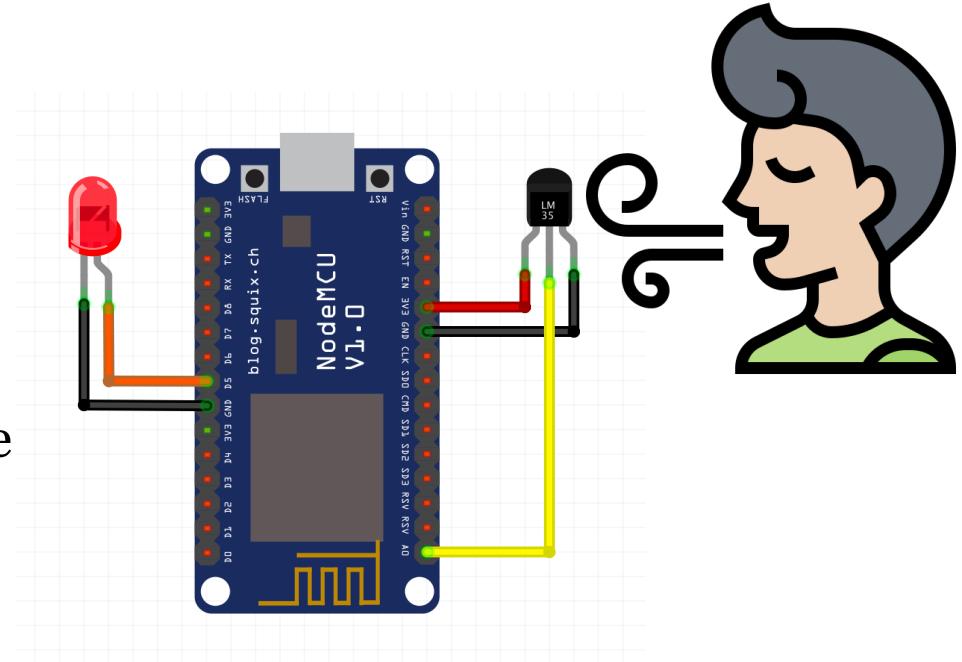


```

1  var suhu = msg.payload.temperature;
2
3  if(suhu>30){
4      msg.payload = {
5          "chatId": 61722174,
6          "type": "message",
7          "content": "Awas! Suhu terlampaui panas!",
8          "options": {
9              "parse_mode": "Markdown"
10         }
11     }
12 }
13
14 return msg;
15

```

6. Click the **Done** button and redeploy the flow.
7. Provide high value of temperature by using your breathe pointing on the LM35 sensor on the NodeMCU.
8. Check Telegram alert notification receive when the temperature's value above 30.



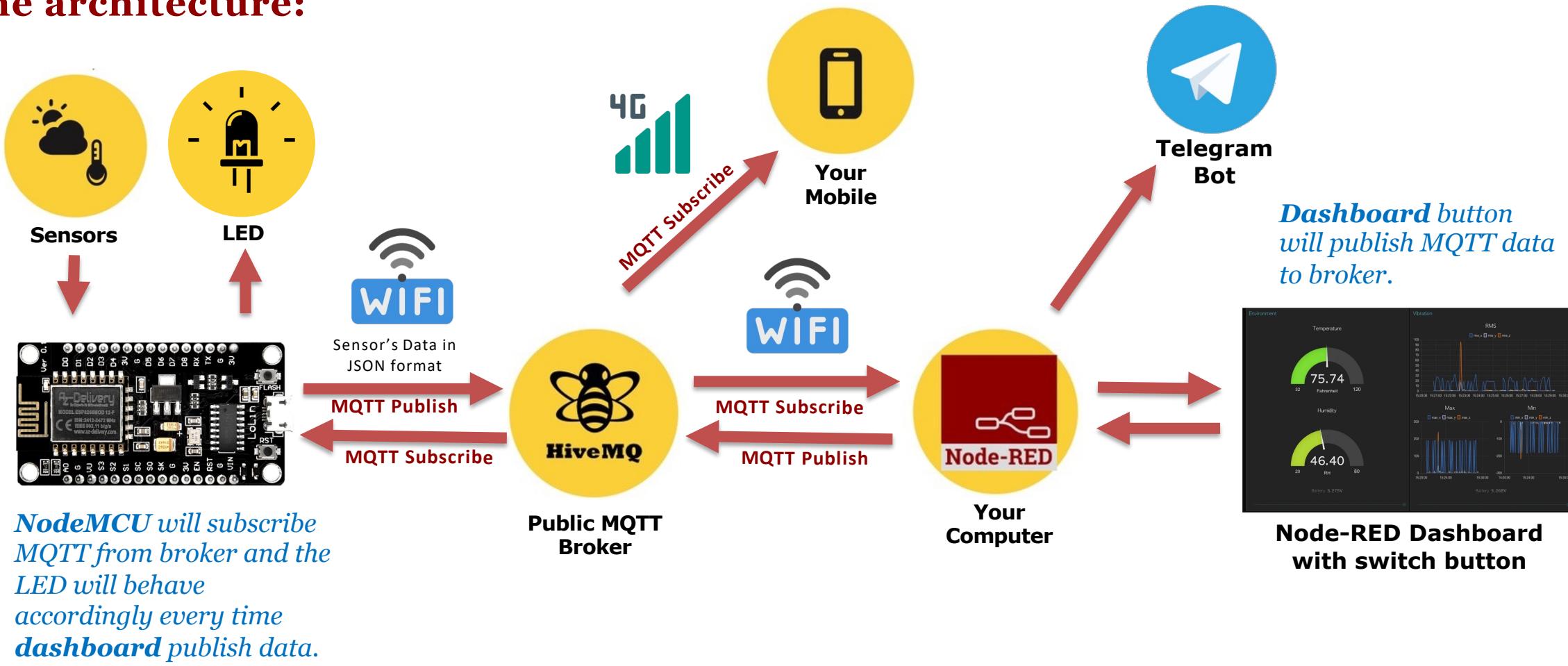
Write a message...



Controlling NodeMCU from Dashboard

The connectivity of NodeMCU and Node-RED is via HiveMQ public MQTT broker.

The architecture:



Node-RED Dashboard with switch button

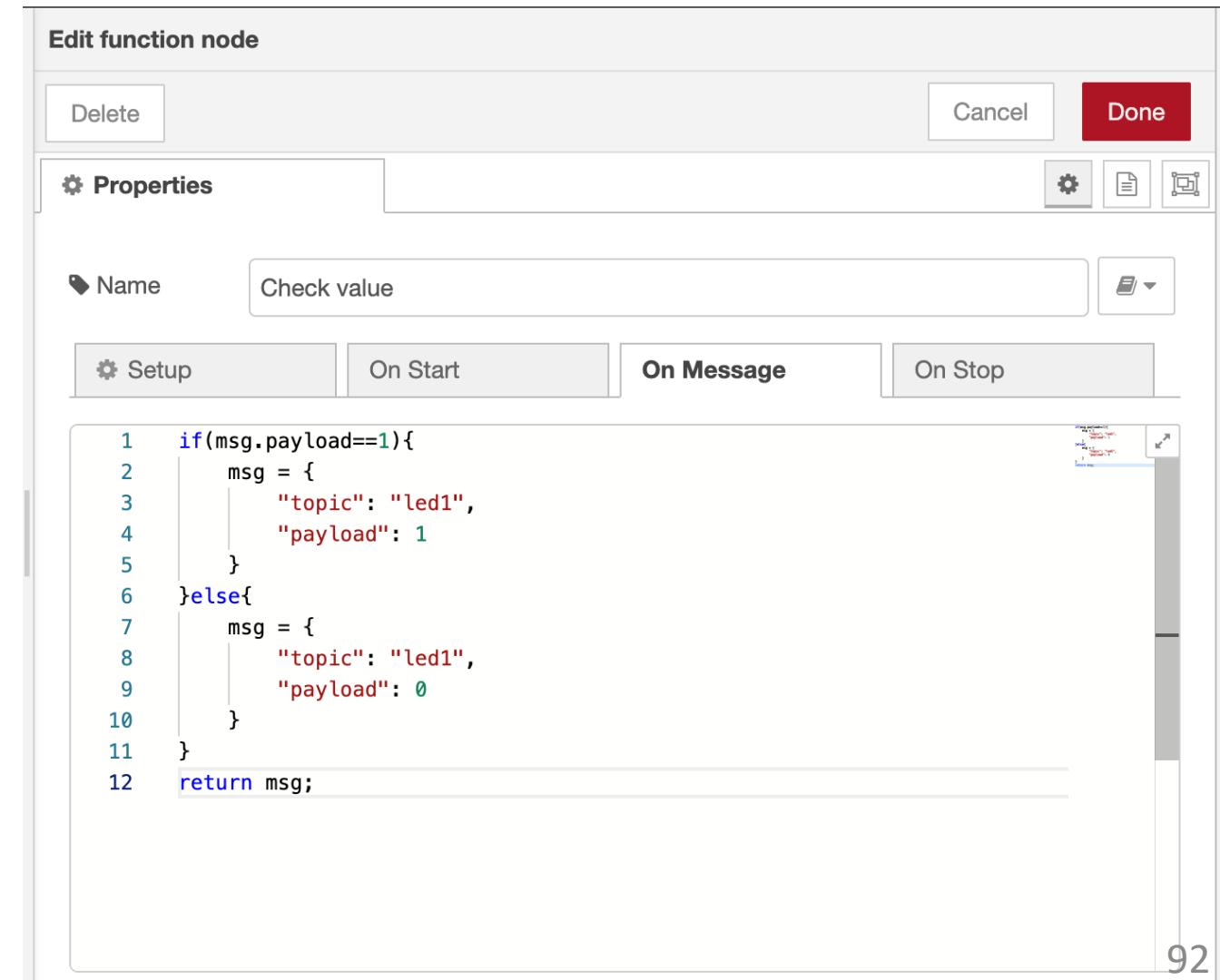
Integrate Switch/Button to the Node-RED Dashboard Nodes.



- Insert Dashboard **Switch**, **function**, and **mqtt out** nodes.
- Double click the **switch** node to edit the properties.
- The Label is “**LED 1**”.
- Select the existing group (that you had created before) – eg. *[My First Dashboard] IoT Monitoring*
- Click Done.

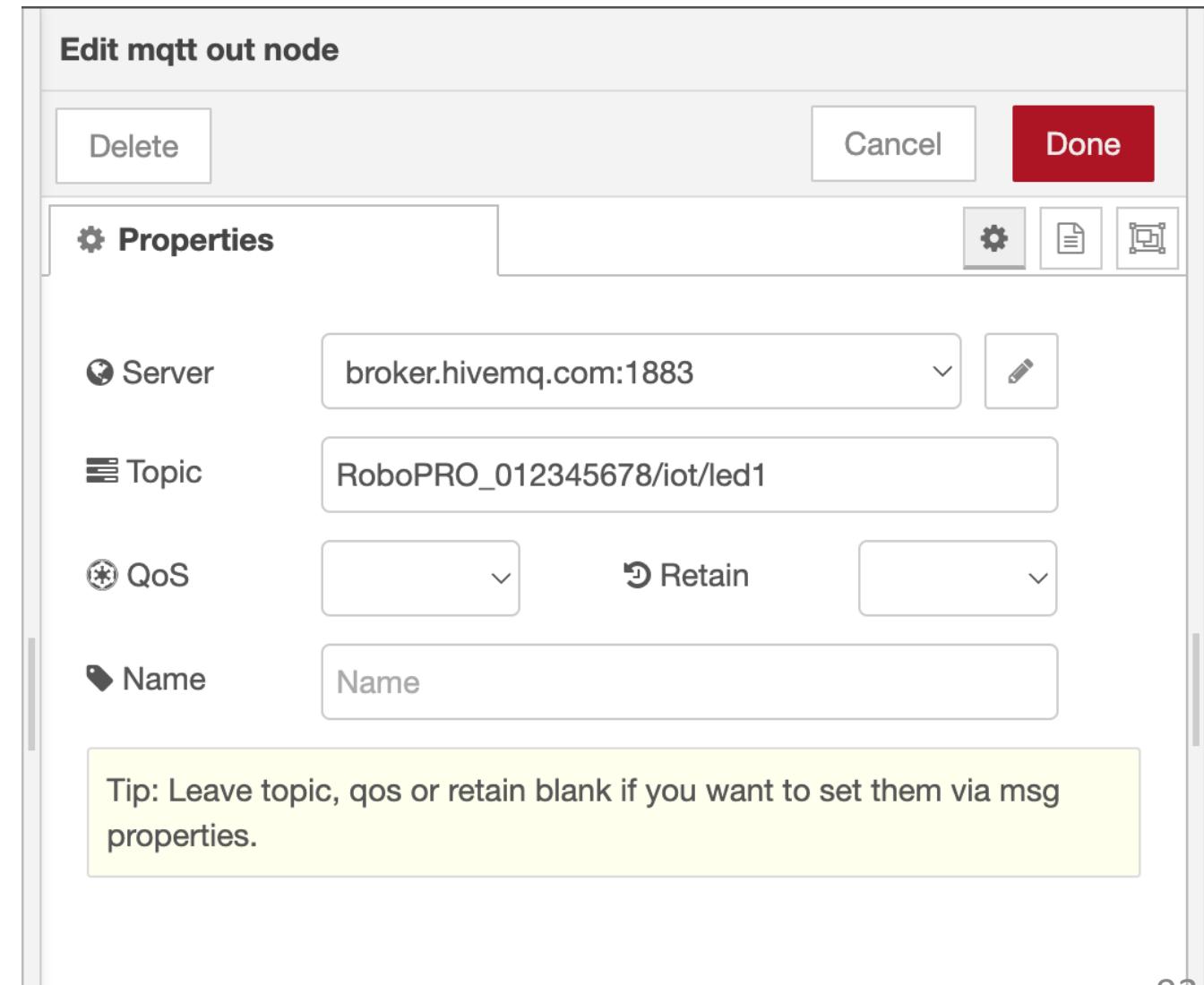
Controlling NodeMCU from Dashboard

- Double click the **function** node to edit the properties.
- Insert the given code in the **On Message** tab.
- Click Done.

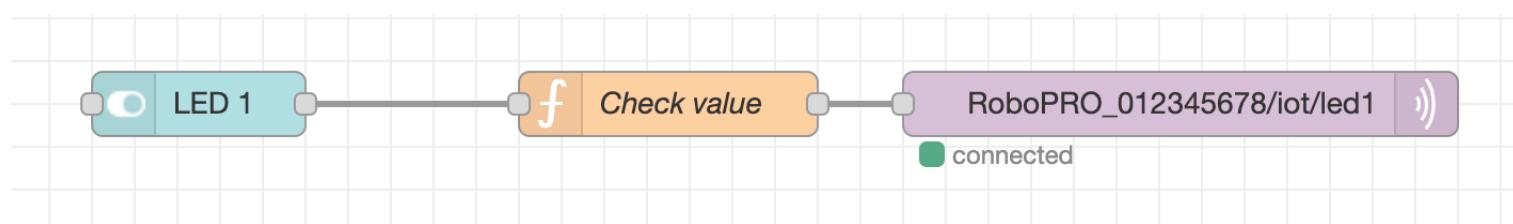


Controlling NodeMCU from Dashboard

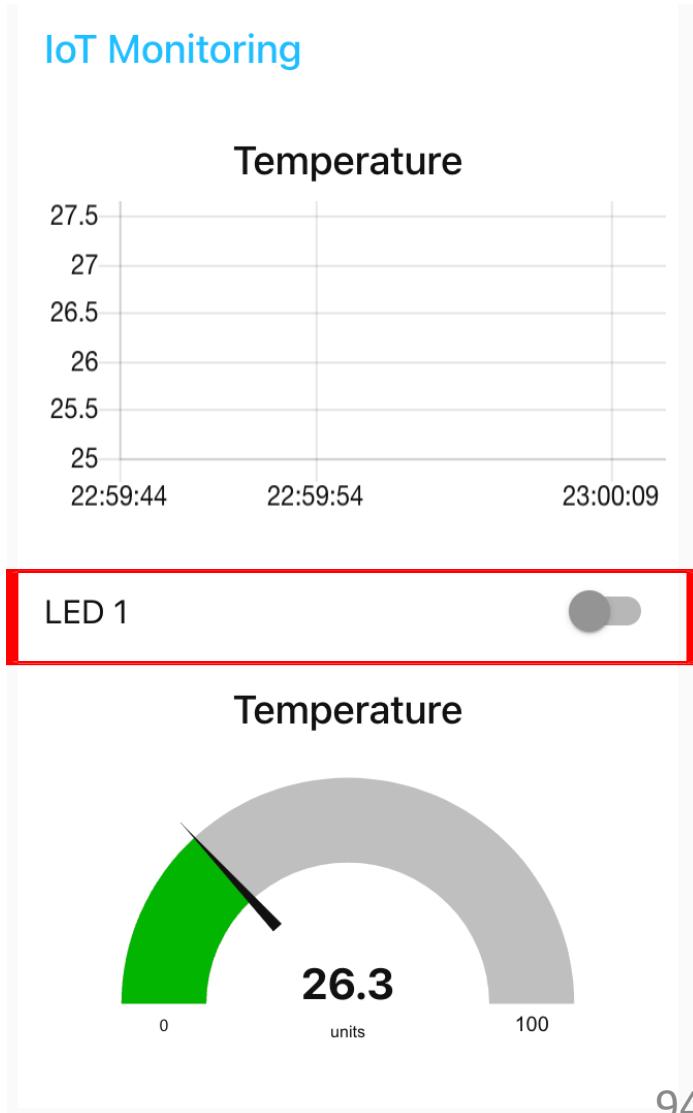
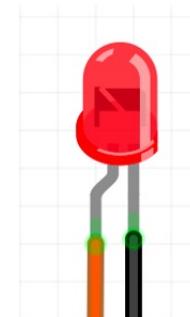
- Double click the **mqtt out** node to edit the properties.
- Select the existing Server (broker.hivemq.com:1883).
- Insert your LED1 topic, eg.: **RoboPRO_012345678/iot/led1**
- Click **Done**.

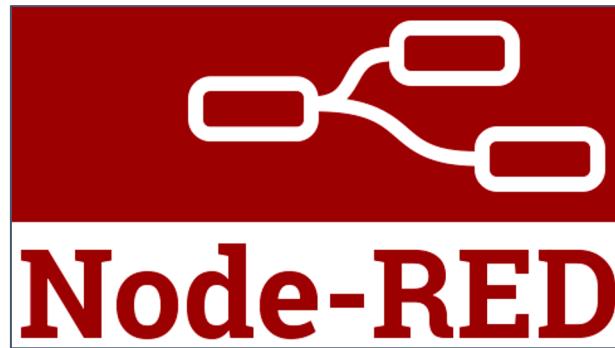


Controlling NodeMCU from Dashboard



- Connect the nodes.
- Open your dashboard, you will see a switch button labelled “LED 1” will appear.
- Click the **switch** on/off, it will turn your LED on NodeMCU on/off accordingly.
- Check your LED!





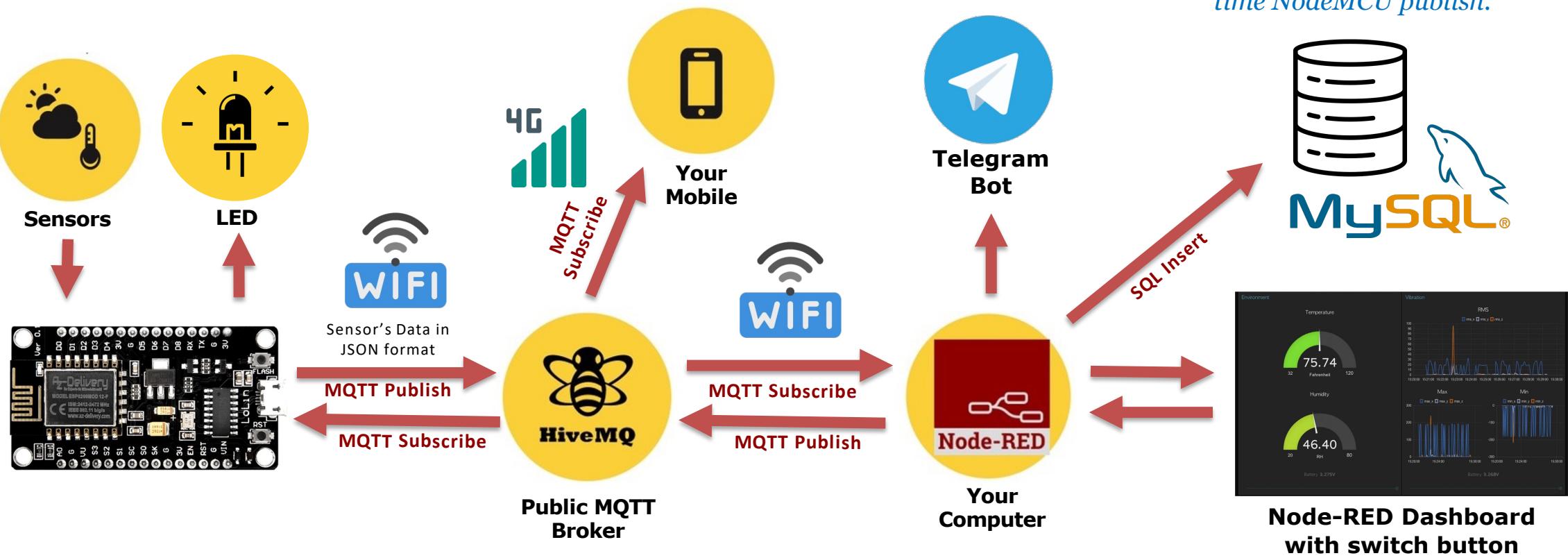
Node-RED with MySQL

Using Node-RED to read and write data to a MySQL Database.

Saving Data into MySQL via Node-RED

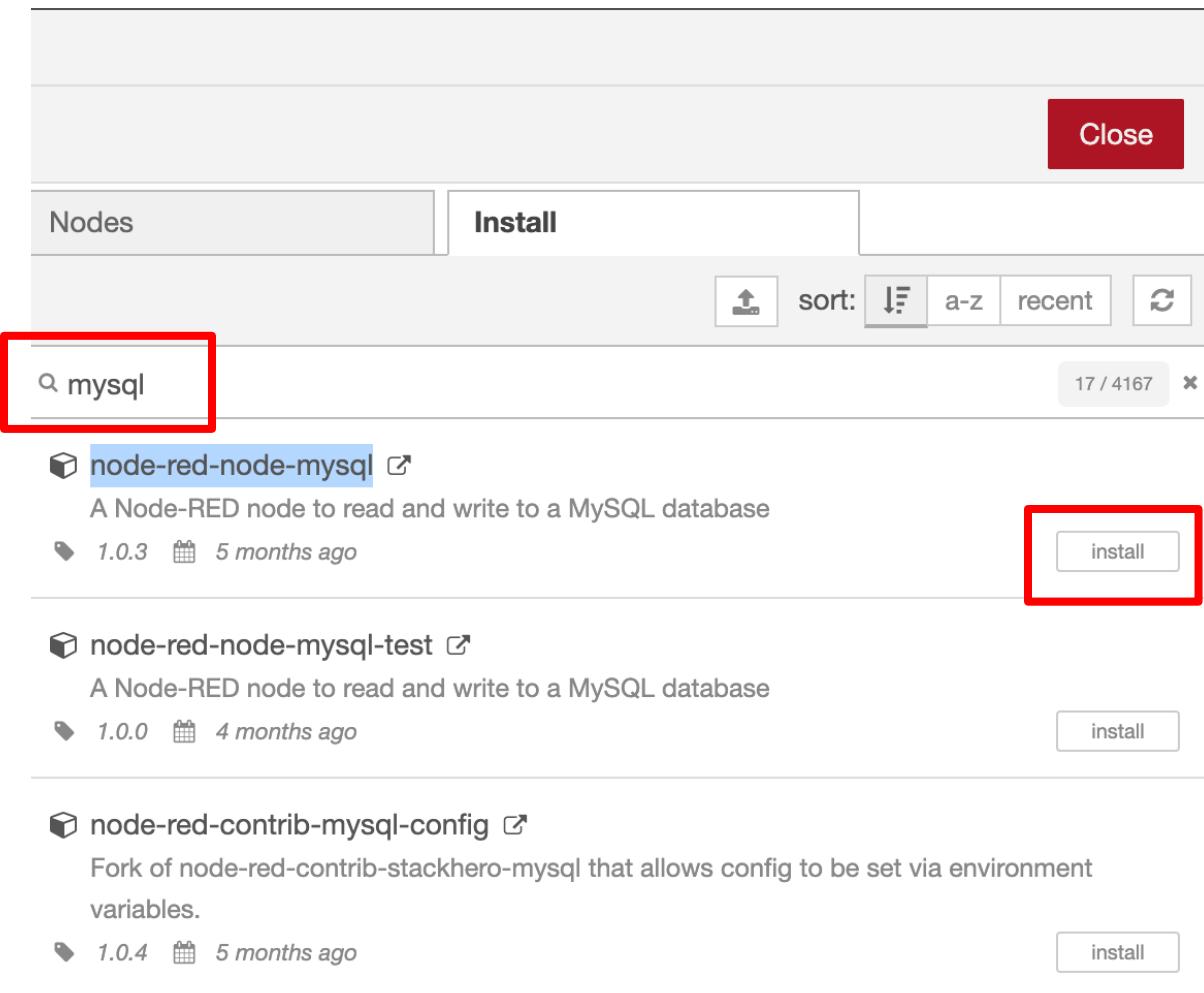
The connectivity of NodeMCU and Node-RED is via HiveMQ public MQTT broker.

The architecture:



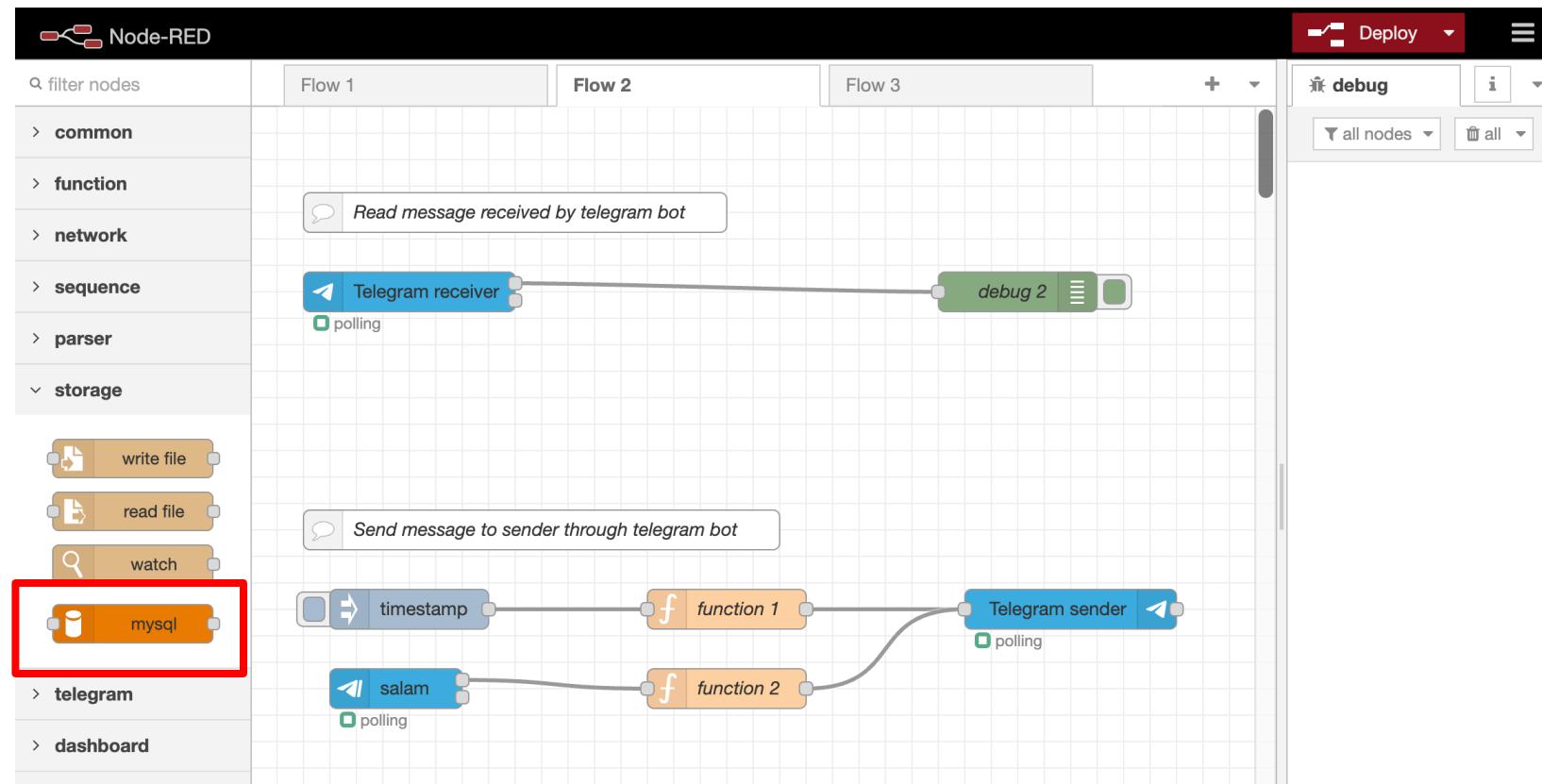
Install Node-RED Dashboard

- Open Node-RED Palette Manager.
- Click on the **Install** tab and on the **search modules** fields type "**mysql**" to filter the list of the available modules.
- Click the **install** button to install the **node-red-node-mysql** module and wait until the installation process is successful.



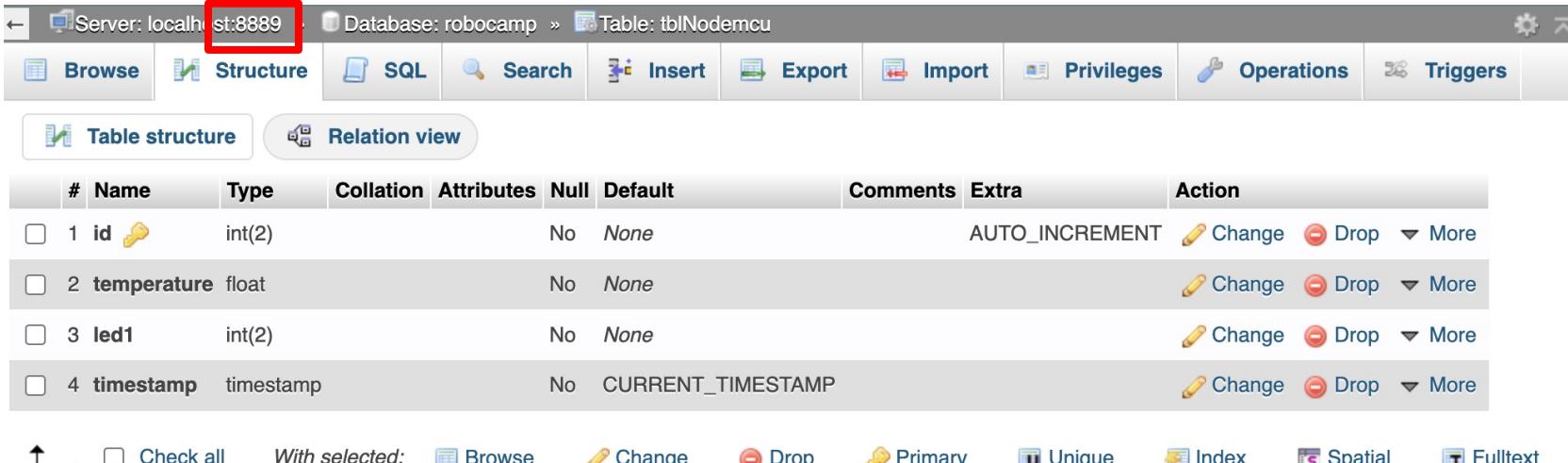
Saving Data into MySQL via Node-RED

- Once the installation is successful, the mysql node will be available on the palette under an existing category: **storage**.



Node-RED write data into MySQL table (10 Steps)

1. Make sure you already have MySQL or MariaDB installed on your localhost.
2. Create a new database name “**robocamp**” and a new table name “**tblNodemcu**” with the same structure as below:

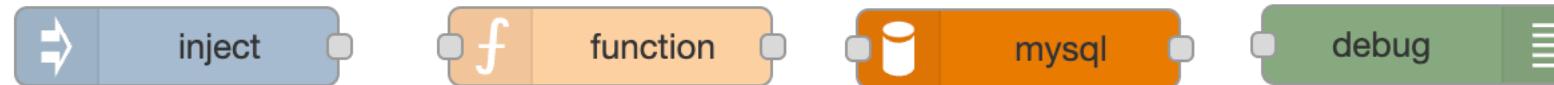


The screenshot shows the MySQL Workbench interface. The top bar displays "Server: localhost:8889", "Database: robocamp", and "Table: tblNodemcu". Below the top bar is a toolbar with buttons for Browse, Structure, SQL, Search, Insert, Export, Import, Privileges, Operations, and Triggers. The "Structure" tab is selected. Underneath the toolbar, there are two tabs: "Table structure" (selected) and "Relation view". The main area is a table showing the structure of the "tblNodemcu" table. The table has 4 columns: #, Name, Type, and Default. The rows are as follows:

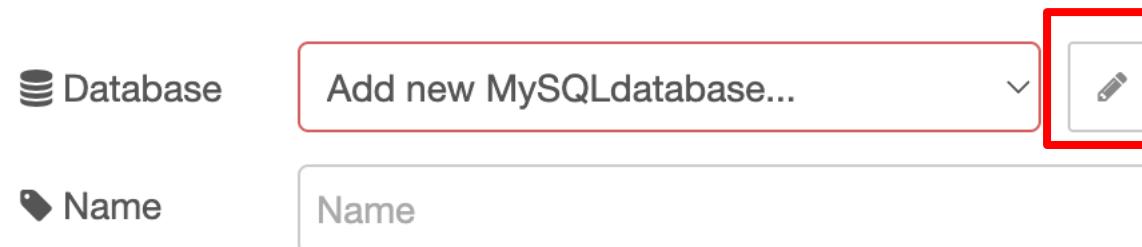
#	Name	Type	Default
1	id	int(2)	No None AUTO_INCREMENT
2	temperature	float	No None
3	led1	int(2)	No None
4	timestamp	timestamp	No CURRENT_TIMESTAMP

At the bottom of the interface, there are buttons for Check all, With selected:, and various table operations like Change, Drop, Primary, Unique, Index, Spatial, and Fulltext.

3. Keep note on the **port number** of your database. You are going to use it later.

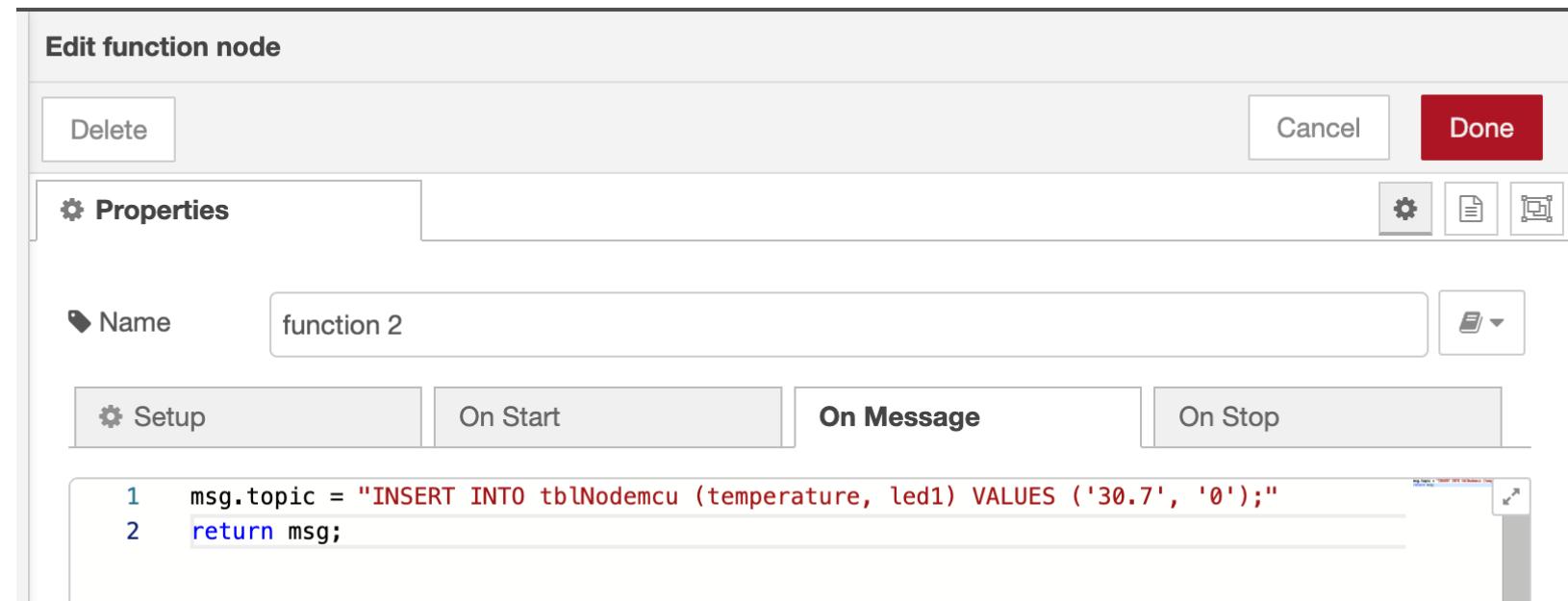


4. Insert **inject**, **function**, **mysql** and **debug** nodes into the workspace.
5. Double click **mysql** node and add *a new MySQL database* by clicking the pencil icon.

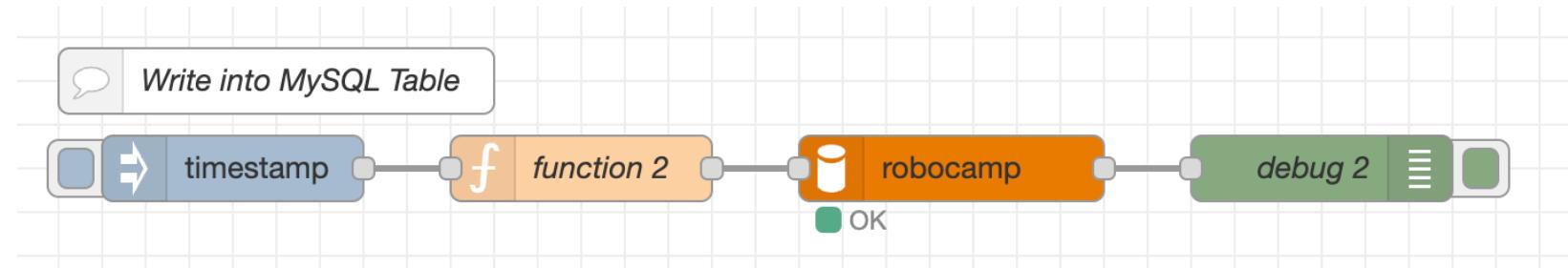


6. Enter the following details:
 - **Host:** 127.0.0.1
 - **Port:** enter the port number from step 3.
 - **User:** enter your MySQL username
 - **Password:** enter your MySQL password
 - **Database:** robocamp
7. Leave other values as default. Click **Add** when finished.

8. Double click the **function** node to edit the properties. Insert the given code in the On Message tab. 30.7 and 0 are just dummy value for temperature and LED1. You can use any value that you want.



9. Click **Done**.



10. Connect all the nodes. Click **Deploy**. Check your database, a new value should had been inserted in the **tblNodemcu** table.

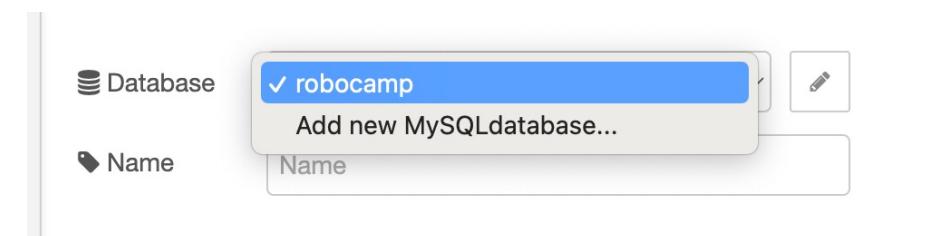
Note:

This is how you can store your sensor data into a database. You can also read date from your table by changing the SQL statement in the **function** node.

Node-RED get MQTT data and write into MySQL table (4 Steps)



1. Insert **function** and **mysql** nodes into the workspace.
2. Double click **mysql** node and select the existing MySQL database *robocamp*.



- Double click the **function** node to edit the properties. Insert the given code in the On Message tab. Click **Done**.

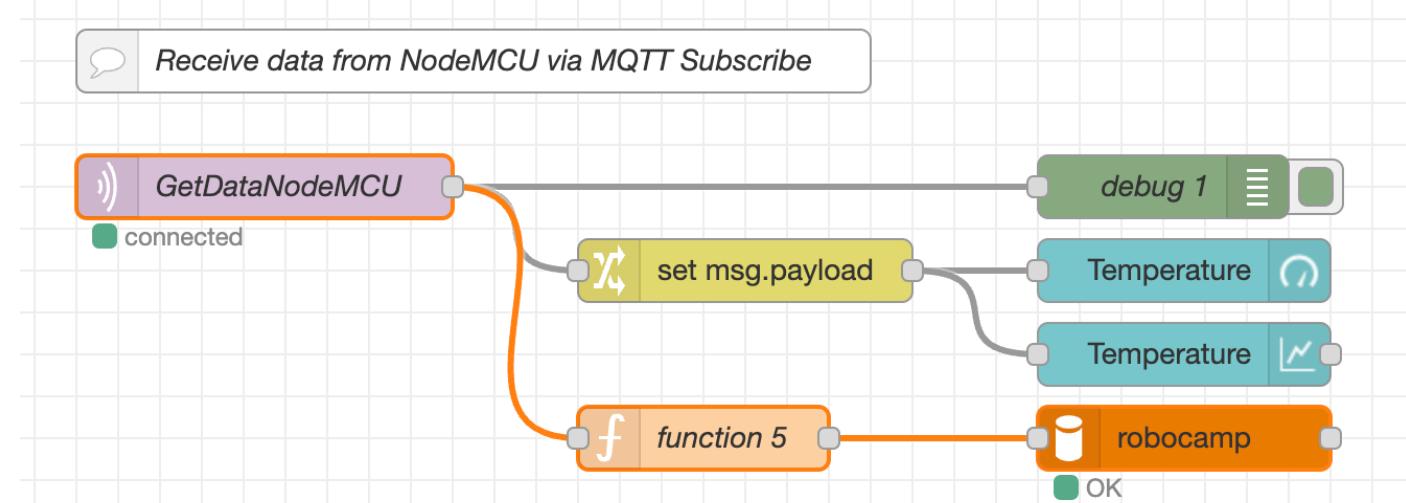


The screenshot shows the Node-RED interface with a function node open. The top navigation bar has tabs: Setup, On Start, On Message (which is selected and highlighted in blue), and On Stop. The main area contains the following JavaScript code:

```
1 var temperature = msg.payload.temperature;
2 var led1 = msg.payload.led1;
3
4 msg.topic = "INSERT INTO tblNodemcu (temperature, led1) VALUES ('"+temperature+"', '"+led1+"');"
5 return msg;
```

Saving Data into MySQL via Node-RED

4. Connect the function node from the existing **mqtt in** node *GetDataNodeMCU*, and to the new **mysql** node.



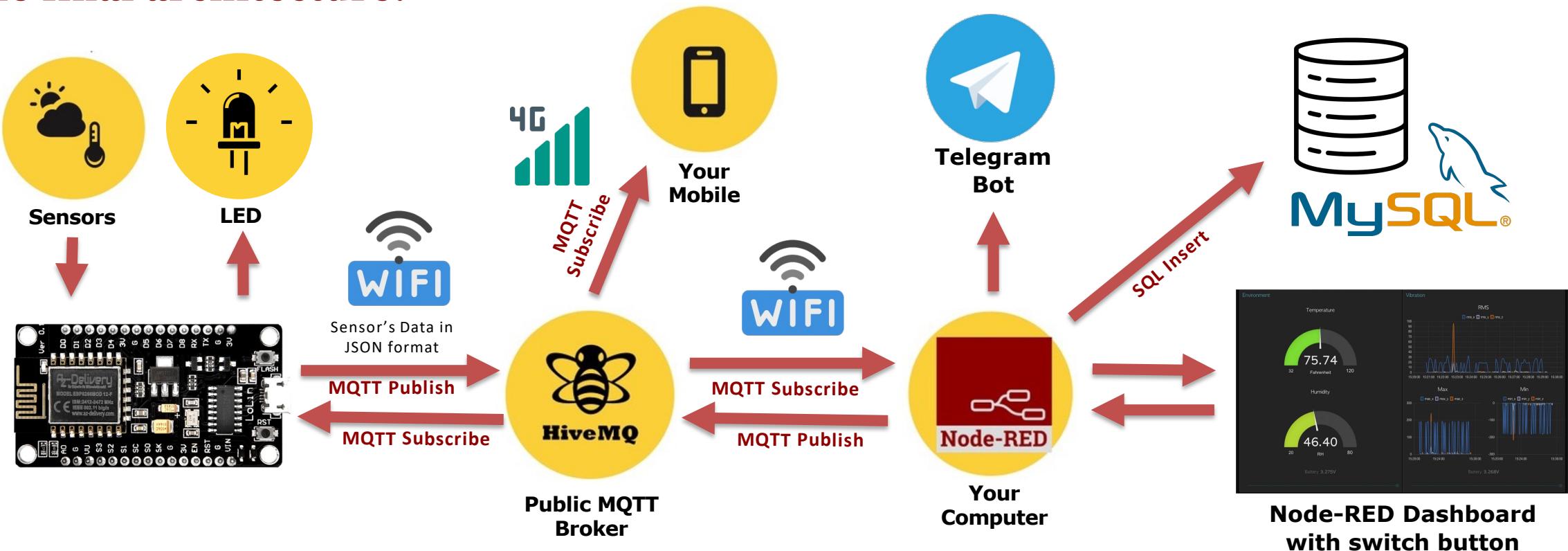
Note:

Check your database. A new entry should be inserted every time *GetDataNodeMCU* read new data from your sensors. You can develop a mobile or web application to read the data from the MySQL database and visualize them in a graph/figures, or perhaps produce a meaningful report.

Wrapping Up!

What have we learned today?

The final architecture:



Got it? You can do so much from here. Be creative!

That's it!

There is only so much I can teach.

Knowledge is a great treasure that has no limits.

The only limitation is your imagination.

Thank you.

- *Cikgu Fadzli* -