Assignment 4

3: Your best ideas



- draw & describe your idea
- add different views
- show how it is used

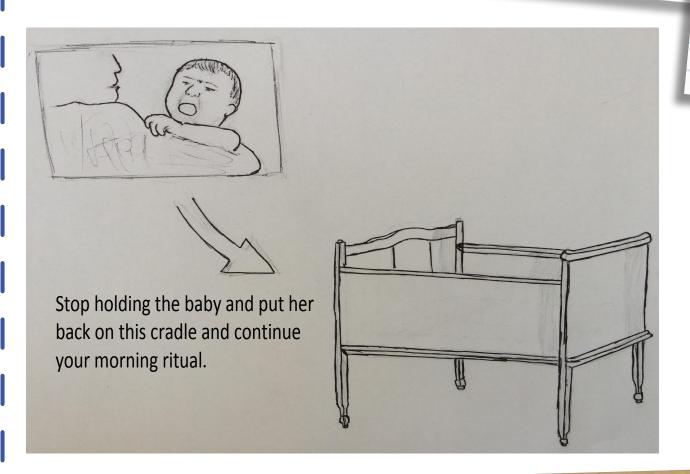
ldea

Title of your idea: Womb

Description: A cradle that recreates a womb en-

vironment. It responds to baby's cry and creates white noise and swings.

Why this idea solves your design challenge: If generation of noise is unavoidable, baby may wake up and cry. Parents don't have to pay much as this cradle would do the soothing.



DESIGN CHALLENGE

I want parents to stop worrying about the noise they make around their newborn during the first months of their baby because part of their ritual gets prolonged or eliminated to keep the baby asleep.





Tips:

- draw & describe your idea
- add different views
- show how it is used

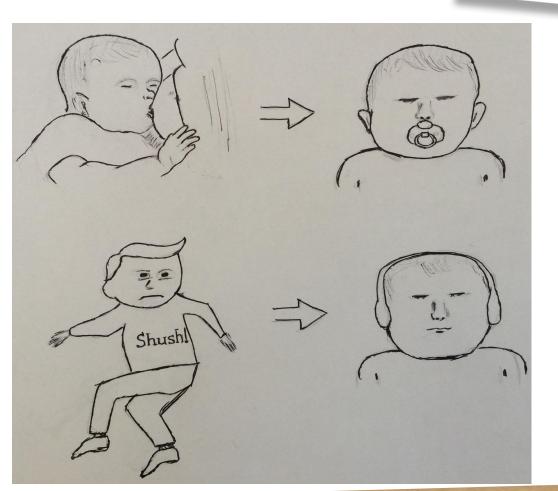


Title of your idea: Illusion

Description:

A headphone optimized for blocking sound. It doesn't transduce sound.

Why this idea solves your design challenge: Noise generated by parents could stimulate a baby. Such noise could be too loud in the silence or mornings or the REM stage of baby's sleep. This idea intends to eliminate such noise.



Breastfeeding F



Pacifier

avoided by

Tiptoeing



Soundproofing

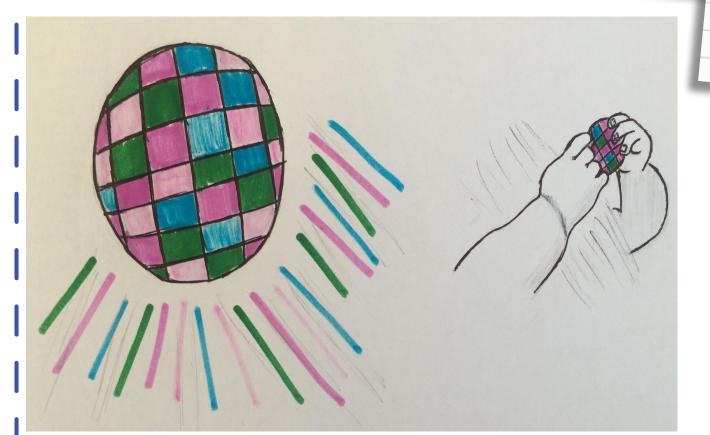




Tips:

- draw & describe your idea
- add different views
- show how it is used





ldea 3

Title of your idea: Disco

Description:

A soft item that has alternating color flashes with music, that baby could play with.

Why this idea solves your design challenge: When a baby is awaken or his attention is diverted to parent, this item would keep the baby distracted or busy.

