

Unnamed Package

All Classes and Interfaces	Interfaces	Classes
Class	Description	
Box<T extends Sellable>	The Box class is a container for items that can be sold (Sellable).	
CargoCompany	The CargoCompany class manages a collection of containers and a fleet of cargo.	
CargoFleet	The CargoFleet class implements a priority queue for managing a fleet of containers.	
Common<T>	The Common interface defines the basic operations for collection-like structures.	
Container	The Container class implements a stack structure for storing boxes, a node for linked containers, and is comparable based on its priority.	
Matroschka<T extends Wrappable>	The Matroschka class represents a nested object, typically known as a Russian nesting doll.	
Mirror	The Mirror class extends Product and represents a mirror with a specific width and height.	
Node<T>	The Node interface represents a node in a data structure.	
Package<T>	The Package interface defines the operations for packing and extracting items.	
Paper	The Paper class extends Product and implements the Wrappable interface.	
PriorityQueue<T>	The PriorityQueue interface extends the Common interface to define priority queue-specific operations.	
Product	Abstract representation of a product that can be sold.	
Sellable	Represents item that can be sold, with a name and price	
Stack<T>	The Stack interface extends the Common interface to define stack-specific operations.	
Wrappable	The Wrappable interface extends Sellable to include items that can be wrapped.	