



COMPUTER ENGINEERING DATA STRUCTURES MIDTERM

Student Noniches:

Problem 7 (1S points) Suppose that the Java Morary Java util Linked ist is implemented using a doubly linked list, maintaining a reference to the first and last node in the list, along with its size. public class Linked list (
private Node First)

// the First node in the linked list

class Linkedist (
private Node first;
// the first mode in the linked list
private Node Lest;
// the last mode in the linked list
private int n;
// number of links in the linked list
private class Node [
private class Node [
private the links links]
// the stem
private Node next, prev;
// the next and previous model

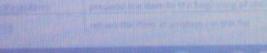
Living the center marriary over model (on and powders use <u>called</u> memory space), how much manary (in bytes) does a Nude citiest use and how much does a LinkedLast object use to store is sterns? Do not include the memory for the items themsalves but do include the memory for the references to them.

A Memory of a Nook.

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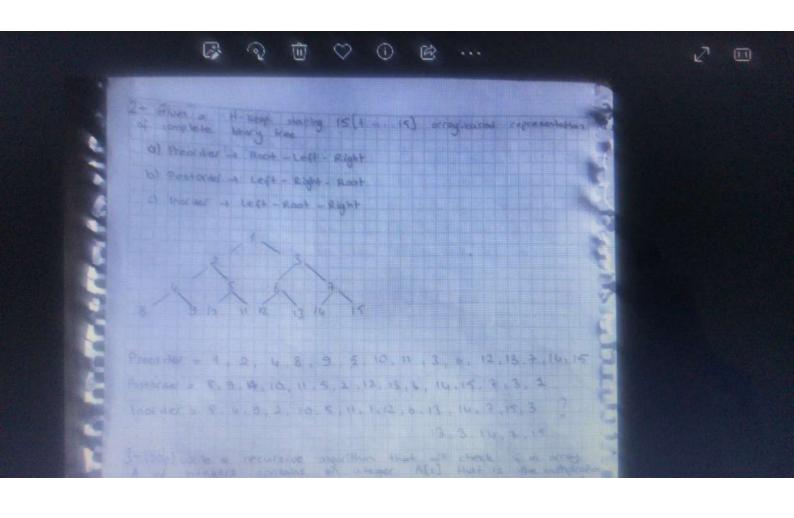
9+N(24)+16

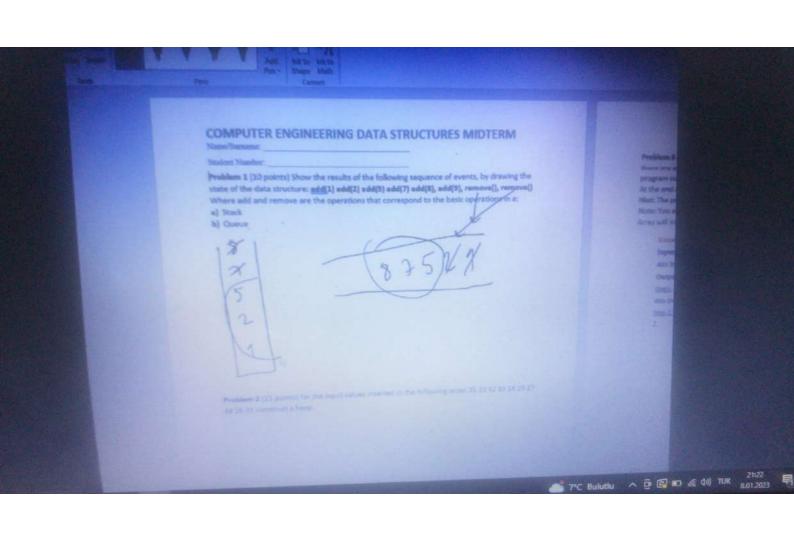
(a) Subject to the condex of grounds of the subject case opening home of each of operation between the land of the land of the condex of the land of t











Problem 8 - 8/ONUS (15 points) Write a function, shuffle(A), that rearranges the elements of army A randomly. You may rely on the gastintin) method of the java still Random class, which returns a random number between 0 and n=1 inclusive.

shuffle(int() A) (

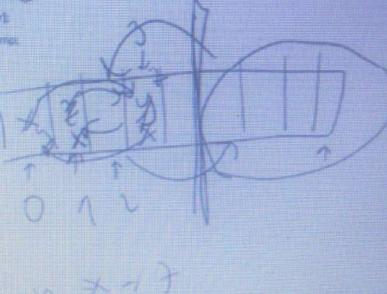
forfint (= 0; 1 < 8. length; (++)

int r = Random neutros(A lienath);

ent temp = A(I);

AU - AU

ALC - Lerrica















1- (20) AVE THE

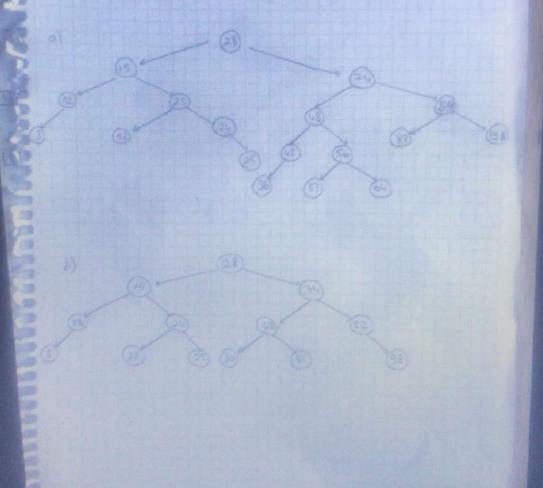
Using the given sequence of inputs build on AVI tree, then recove the rockes in the given order from the tree.

Input Sequence 1 23, 64, 28, 12, 89, 19, 3, 48, 24, 84, 56, 19, 42, 56, 48, 24, 25,51

Notes to remove: 17,89, 42,56,64

a) show the tree efter all the courts are inserted.

b) show the time after all the rodes are removed.



B 0 0 0 0 m ...

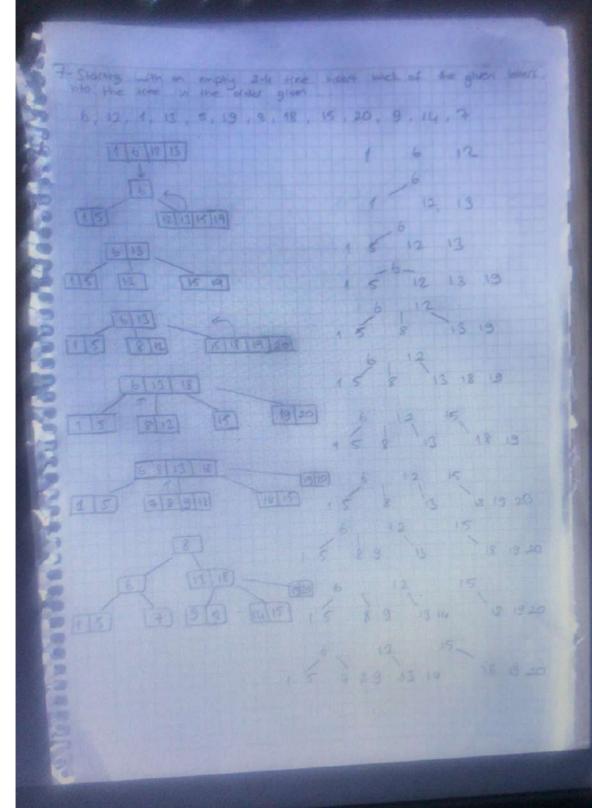
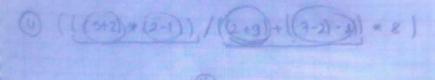


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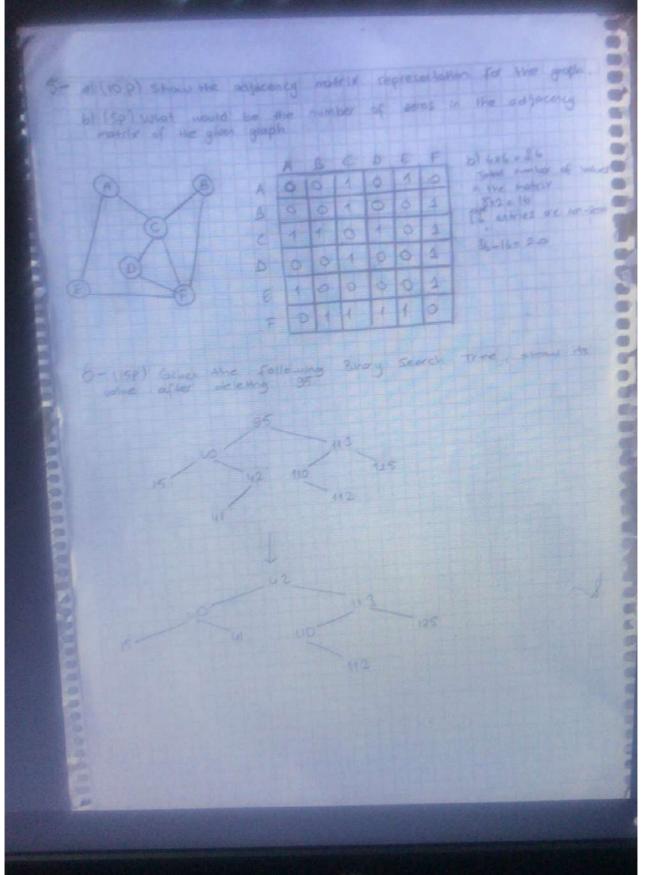
6-5 Give a recurave method for removing all the elevents from a this usial remove AND levels (Stack CT? 1) { if (s. iskupny 1) reven s with & remove All Elements (5); 6.3 Initially, the state is empty push (5)

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D precises is regard a left a right increase is refl a root a right post of the root

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2000				ation o	a Hors	iphy hist		
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					A C C SAIR	renerous	We 50	steet.
					(0.3)		3	G I
					6 0			1.1.4
65					12 57	ESTE	1	5,3,1,4 6,5,1,1,5
						1111	2/1	15.35.64
		2					100	57.3.69
0								
				3				
		- 2						
	-		4					
		2						
				1				
		2				3		
						3		

B 2 0 0 0 m ...

DAM 5. - MINHUM-2015

add (2.1), set (2.10), add (1.5), get (2), add (1.5), add (3.7), set (7.10)

get (3), add (0.8)

	Method	apturn value	Light Contents
404	048(0,4)		4
	244 (0,2)		3/4
8 9	getiti	4	23,4
	add (0,1)		2 3 10
2 polityphs e	att 14)	rull/error	2310
retide sit you're	set (3.14)	nett	2,3,10,10
3-4	add (2,1)		
	and (1.5)		
	get (3)		2.3,5,3,10,10
	add (3.7)		
	set (5,20)		2, 3, 5, 2, 20, b
	42 (0.8)		4,010

elements in an new thus dimensional) array of exegure what is

of find (A. 1.5 man)

If () A lag in)

renum of Alagin)

else
renum Alagin)

(nd (A , int , 5, to tel)