1. Spaceship Control	5. Loops
1.1 Fly 1.2 Turn 1.3 Diamonds	5.1
	6. If (Color Decisions)
2. Wormholes & Shooting	6.1
2.1 Wormholes 2.2 Shooting 2.3 Planning	7. Comparing (Position Decisions)
3. Repeat N-times	7.1
3.1 Single R. 3.2 Multiple R. 1.3 R. Puzzles	8. If-else
3.1 Single R. 3.2 Multiple R. 1.3 R. Puzzles  4. While Loop	