Functions:
Structure of Functions and Applications

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What is a function?

- Mathematically speaking, a function is a mapping *f* from an input *x* to an output *y*

$$f(x) = y$$

- E.g., $f(x) = 2x$ and $f(4) = 8, f(12) = 24,$

- In a programming language, a pseudo code looks as follows:

```
f(argument1, argument2, ...) = result
```

```
def functionName(argument1,argument2,…):
    do something
    return result
```

Introduction to functions in Python

- A function is an **executable statement**
- Very useful when, e.g., a **set of operations is applied repeatedly** → key concept **don't repeat yourself (DRY)**
  - Example: verify whether an integer is odd/even for several integers
- A function can have several **arguments** that are evaluated in the **body** of a function
- Results obtained in body can be **returned** that could be used for further calculations
- A function has to be **called** to be executed, i.e., a definition of a function itself does not execute a function's body
- Let's be more specific on the next slides!

Structure of Functions in Python (1) - Definition

- The keyword **def** in Python defines and initializes a function

```python
def double_me(int1):
    result = 2*int1
    return result
```

Structure of Functions in Python (2) - Name

- The keyword is followed by the **function name**, here: **double_me**

```python
def double_me(int1):
    result = 2*int1
    return result
```

- Convention (PEP8) in Python: always start with lowercase letters and use underscores to define the name of a function

Structure of Functions in Python (3) - Arguments

- The name is followed by the **arguments** (input parameters) of the function in brackets, here: **(int1)**

```python
def double_me(int1):
    result = 2*int1
    return result
```

- A function
  - can have **no, a single or multiple arguments**
  - does **not require** a **return** statement
  - can have **default argument values**

```python
def print_current_time():
    print(time.time())
```

```python
def expo(base, ex=2):
    result = base**ex
    return result
```

Structure of Functions in Python (4) - Body

- The body of the function is defined as **all indented lines after** the line of the **definition statement**

- Note: the variable `result` belongs to the **local namespace** of the function `double_me` and thus, cannot be accessed outside the function's body.

- For instance, having defined `double_me` and executing **`print`**`(result)` throws an error because it is defined in a different namespace!

```python
def double_me(int1):
    result = 2*int1
    return result


print(result)
>> NameError: name "result" is not defined
```

BUT: `double_me` has a reference to the current global namespace since the global namespace is used when `double_me` is called (see next slide what *calling* means).

- There are several ways to **call** the function `expo`

```python
def expo(base, ex=2):
    result = base**ex  # base to the power of ex
    return result
```

- Calling `expo`

+ The right way +

```python
# 1 positional argument
res = expo(4)
print(res)
>> 16
```

```python
# 1 keyword argument
res = expo(base=5)
print(res)
>> 25
```

```python
# 2 positional args
res = expo(4, 3)
print(res)
>> 64
```

```python
# 2 keyword arguments
res = expo(ex=3,base=5)
print(res)
>> 125
```

- The wrong way -

```python
# required arg missing
res = expo()
```

```python
# pos. arg follows keyword arg
res = expo(base=6, 2)
```

```python
# multiple args for base
res = expo(2, base=3)
```

Example: a function using conditional statements

```python
def is_positive(number):
    if number >= 0:
        return True
    elif number < 0:
        return False


print(is_positive(3))
>> True

print(is_positive(-10))
>> False
```

Control for the type of the input argument(s)

```python
def double_me(int1):
    if type(int1) is int:
        result = 2*int1
        return result
    else:
        print("int1 must be of type int.")
        return


print(double_me(3))
>> 6


print(double_me(4.5))
>> int1 must be of type int.
>> None
```

Some exercises for writing functions in Python

- Write a function

1. `sum_elems` that sums up all elements in a list and returns a scalar
2. `square_elems` that squares all elements in a list and returns a list

- Assume that all elements in the list are of type numeric and, for the sake of simplicity, we do not control for other types at the moment.

- Afterwards, verify that these functions work properly by testing them on the example lists provided in the code skeleton.

Solution

```python
def sum_elems(list1):
    # use a loop
    sume = 0
    for i in list1:
        sume += i
    return sume


def square_elems(list1):
    # use a list comprehension
    sq = [i*i for i in list1]
    return sq
```

- Does everyone understand the definition of `sq`?

Cont'd: compute mean and variance

- Write a function `f_mean` that computes the average of a list. This function shall use the function `sum_elems` that you programmed previously:

$$\text{mean}((x_1, x_2, \ldots, x_n)') = \frac{1}{n} \sum_{i=1}^{n} x_i$$

- Write a function `f_variance` that computes the variance of a list. This function shall use the function `f_mean` and `square_elems` that you programmed previously:

$$\text{var}((x_1, x_2, \ldots, x_n)') = \frac{1}{n} \sum_{i} x_i^2 - \text{mean}((x_1, x_2, \ldots, x_n)')^2$$

Solution

```python
def f_mean(list1):
    me = sum_elems(list1) / len(list1)
    return me


def f_variance(list1):
    var = f_mean(square_elems(list1)) - f_mean(list1)**2
    return var
```

Outlook: tip of the iceberg

- `lambda` operator for **anonymous functions**, i.e., a function that is not called by its name

```
square_me = lambda x: x*x
```

- `map` operator is used to apply a function to multiple elements in parallel instead of iterating over each element via a slower loop

  - **Iterating over list elements:**

  Apply map operator to all list elements:

```
for i in [1, 6, 20]:
    print(square_me(i))
>> 1
>> 36
>> 400
```

```
res = list(map(square_me, [1, 6, 20]))
print(res)
>> [1, 36, 400]
```

- And many more (that are not part of this course)!

References

- **Functions**
  - https://docs.python.org/3/tutorial/controlflow.html#defining-functions
  - https://docs.python.org/3/library/functions.html#built-in-functions

- **Coding Style (PEP8)**
  - https://docs.python.org/3/tutorial/controlflow.html#intermezzo-coding-style
  - https://www.python.org/dev/peps/pep-0008/