Elizabeth Fortanely

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Austin, TX

Work Experience

Career Break

- Took a dedicated period for personal development and health reasons, including disability leave from a previous position
- Engaged in roles in food service, retail, and childcare during the break to maintain professional skills and adaptability

Snap Inc.

Software Engineer

February 2021-August 2022

Seattle, WA

My APIs

- Led front-end development on a web app empowering creators to request access to external API endpoints within Lens Studio
- Revamped and migrated prototype legacy code from JavaScript to TypeScript/React, introducing a custom table component, enabling searching, sorting, and filtering of API endpoints
- Designed initial UI mock-ups using Figma, subsequently collaborating with designer to ensure alignment with the Snap Design System

Spectacles Test Hub

- Built a Spectacles testing suite web app, boosting developer productivity by 25% through implementation of robust debugging tools
- Utilized JavaScript/React and Python/FastApi to build web app, including an "automatic triager" page, offering seamless interaction with files from build artifacts
- Designed UI mock-ups using Figma for multiple pages across the site

Build Artifacts Dashboards

- Led development of dashboards for Spectacles' build artifact insights, identifying redundant memory usage
- Enhanced internal API functionality using **Python**, while integrating **Python** and **Bash** scripts into the build pipeline to capture and upload build artifact metrics to **GCP BigQuery** and **Grafana** Cloud
- Constructed Grafana and Looker dashboards using SQL and LookML

Software Engineer Intern

₩ Summer 2020

♀ Seattle, WA (Remote)

- Designed and implemented a testing framework for Android CTS/VTS tests ran in Spectacles build pipeline
- Utilized Go to build a gRPC API and server with a Google Cloud SQL database, and JavaScript/React to create a web app displaying test results
- Leveraged **Docker** and **Kubernetes** for containerization, enabling deployment and execution of the back-end and front-end within Service Mesh

Microsoft

Software Engineer Intern, Software Engineer/Program Manager Intern

Summer 2019, Summer 2018

Redmond, WA & Sunnyvale, CA

Education

The University of Texas at Austin

M.S. Artificial Intelligence

Expected Dec 2026

Relevant Coursework:

- Neural Networks
- Natural Language Processing

B.S.A. Computer Science

Minor: Studio Art GPA: 3.5

Relevant Coursework:

- Data Mining
- Software Engineering
- Algorithms
- Data Structures
- Probability
- Linear Algebra

Skills

Languages

JavaScript/TypeScript

Python HTML/CSS Go

C++/C Java C#

Web Development

React SQL SQL Alchemy
Flask FastAPI REST
gRPC Figma Docker
Kubernetes Bootstrap

Machine Learning

PyTorch Scikit-Learn

Matplotlib NumPy

Pandas NLTK

Computer Skills

Linux Bash Git GCP

Jupyter