## Elizabeth Fortanely

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## **EXPERIENCE**

Career Break Sept 2022 – Present

Revitalized professional competencies through hands-on roles in food service, retail, and childcare; adeptly
managed customer interactions, mastered sales strategies, and provided exceptional care to 15 toddlers

Snap Inc. Feb 2021 – Aug 2022

Software Engineer

Seattle, WA

My Lenses APIs Portal

- Led front-end development in a cross-functional effort for a feature empowering creators to seamlessly request access to external API endpoints, resulting in a 50% increase in web app functionality
- Led the redesign and migration of legacy JavaScript code to TypeScript/React; developed and implemented a
  custom table component for enhanced search, sort, and filter capabilities of API endpoints, leading to a 30%
  reduction in load times
- Spearheaded the creation of UI mock-ups in **Figma** and collaborated with designers to ensure alignment with Snap Design System standards

Spectacles Test Hub

- Collaborated with a team of 3 engineers to launch a new high-impact Spectacles testing suite web app, utilizing
   JavaScript/React and Python/FastApi to integrate robust debugging tools, resulting in a 25% increase in
   developer productivity and streamlined testing procedures
- Conceptualized and crafted UI mock-ups for 3 key pages with Figma, directing successful implementation by two engineers, resulting in improved functionality and visual appeal of the platform

**Build Artifacts Dashboards** 

- Developed **Grafana** and **Looker** dashboards using **SQL** and **LookML** for Spectacles' build artifacts under the guidance of a senior engineer, enabling the team to optimize resource allocation, resulting in a 30% reduction in memory waste and increased operational efficiency
- Integrated **Python** and **Bash** scripts into the build pipeline to capture and upload build artifact metrics to **GCP BigQuery** and Grafana Cloud, introducing real-time monitoring capabilities
- Spearheaded enhancing internal API functionality using Python, resolving 5 bugs and deploying 3 new methods

Snap Inc. May 2020 – Aug 2020

Software Engineer Intern

Remote

- Engineered and deployed a robust Android CTS/VTS testing framework using a high-performance gRPC API and Go server infrastructure, utilizing a Google Cloud SQL database, and implementing a JavaScript/React web application to showcase comprehensive test results, enhancing overall test coverage by 20%
- Containerized and deployed back-end and front-end services using **Docker** and **Kubernetes**
- Delivered an engaging project presentation to organizational members, detailing project motivations, cutting-edge architectural designs, and the profound impact on engineering productivity

## **EDUCATION**

The University of Texas at Austin

Expected Dec 2026

Austin, TX

Master of Science in Artificial Intelligence

Aug 2017-Dec 2020

The University of Texas at Austin

Bachelor of Science and Arts in Computer Science; Minor in Studio Art

Austin, TX