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1. This is where tournaments will be posted. I will have the ability to create tournaments from the backend. Tournaments should have a registration button and be registered by the user, when registered a push notification shall be sent 5 minutes before start time of tournament to user.
2. I will post any relevant news and specials.

Notes about tournaments: Tournaments will be created in multiples of 4. Example: 4, 8, 16, 32, 64, 128, 256 ect.. Tournaments will be pre-registered, registered users can hit tournament play button 2 minutes before tournament start time and be seated at table with 4 people. The table allocation shall be random. For each tournament a player shall never have the same partner twice in one tournament.

Once time is hit play shall start. Should player(s) not enter or forget about tournament there slot shall be filled by bots.

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1. Here I will have the ability to add games from the backend. Games posted here shall always be ready for players. There shall be a 1 minute wait for 4 players. Example player hits \$1 game and is first person in. The One minute shall start counting down waiting for players, the clock ticks down to 30 seconds and another player enters the clock shall restart to another 1 minute wait, this happens till room fills with 4 players. Should the clock hit the end of one minute with less then 4 players play shall start with bots filling the open player slots. Should there be 2 players and 2 bots each player will be assigned a bot as a partner.