

# eric fritz

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software engineer

## core competencies

Go · TypeScript · Python · Git · Docker · Postgres · Redis · Kafka · Kinesis · RabbitMQ  
Kubernetes · Lambda · DynamoDB

## work history

- 2019 - Now **Sourcegraph** Milwaukee, WI (Remote)  
Software Engineer on @code-intel  
I am currently exploring language servers and related offline-indexing strategies to supply fast and precise code intelligence, specifically cross-project jump-to-definition and find-reference queries, for large enterprise installations (around the scale of 100K repositories, 10M lines of code, and 1K commits per repository per day).
- 2015 - 2019 **Mitel** Milwaukee, WI  
Senior Software Engineer, Labs Team  
Designed and implemented: *Nighthawk*, an IFTTT-like engine and the surrounding ecosystem to support integration of internal and external services; *Kestrel*, Mitel's IoT infrastructure and IoT Collaboration strategy; *Summit*, a CPaaS system that allows users to build voice and SMS applications with Lua code that runs in a containerized sandbox.

## education

- 2014 - 2018 **Ph.D. Engineering, Computer Science** Milwaukee, WI  
University of Wisconsin - Milwaukee  
*'Waddle - Always-Canonical Intermediate Representation'*: an optimizing compiler and a supporting set of algorithms whose internal representation never *goes stale*. Local updates to internal structures reduces compilation time while yielding the same output.
- 2011 - 2013 **M.S. Computer Science** Milwaukee, WI  
University of Wisconsin - Milwaukee  
*'Optimizing the RedPrairie Distance Cache'*: implemented and evaluated a number of caching solutions for RedPrairie's vehicular route solver using production query data given hard runtime and space constraints. Applying the chosen caching strategy provided a marked improvement in the solver's throughput.

## publications

- |      |                                                           |                                     |
|------|-----------------------------------------------------------|-------------------------------------|
| 2018 | Waddle - Always-Canonical Intermediate Representation     | Dissertation                        |
| 2018 | Maintaining Canonical Form After Edge Deletion            | ICOOOLPS                            |
| 2017 | Charon: The Design of a Limiting Microservice             | Whitepaper, Mitel                   |
| 2017 | Typing and Semantics of Asynchronous Arrows in JavaScript | The Science of Computer Programming |
| 2016 | Arrows in Commercial Web Applications                     | HotWeb                              |
| 2015 | Type Inference of Asynchronous Arrows in JavaScript       | REBLS                               |