ΛΕΙΤΟΥΡΓΙΚΑ ΣΥΣΤΗΜΑΤΑ ΧΕΙΜ 2019 ΤΕΤΑΡΤΗ ΠΡΟΓΡΑΜΜΑΤΙΣΤΙΚΗ ΑΣΚΗΣΗ

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CFS FILE STRUCTURE

binary .cfs file is organized in two parts:

1st (METADATA)

-entities total number in file system

-next empty spot to store future entities (is the start to a linked list of free spots)

-block size (defaults to 1024 bytes)

-filename size (defaults to 20 chars)

-max size of files in bytes(applies to all entities) (defaults to 1024 bytes)

-max entities per directory (defaults to 20 entities)

2nd (ENTITIES)

Each entity is represented by a struct (cfs_elmnt) followed by **max_file_size** bytes to store the contents of the entity.

Contents of file:

-data of file.

Contents of directory:

-unsigned int (entities in this directory)

-pairs of char[filename_size] & unsigned int (symbolic name & nodeid)

Contents of link:

-unsigned int (nodeid of linked entity)

FUNCTIONALITY

1.cfs_workwith:	yes	Ш	9.cfs_ln:	yes
2.cfs_mkdir:	yes		10:cfs_mv:	yes
3.cfs_touch:	yes		11.cfs_rm:	yes
4.cfs_pwd:	yes		12.cfs_import:	yes
5.cfs_cd:	yes	Ш	13.cfs_export:	no
6.cfs_ls:	yes		14.cfs_create:	yes
7.cfs_cp:	yes	Ш	15.cfs_exit:	yes
8 cfc cat:	no			

8.cfs_cat: no

FILE OUTPUTS

Program creates binary files with the suffix .cfs

SEPARATE COMPILATION

Separate compilation of the program, divided into various modules.

MAKEFILE AND CMD LINE ARGUMENTS

compile command: make all

run command: ./cfs

clean command: make clean