### CAP-399/2019 - Primeira Lista de Exercícios

# CONTEÚDO

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(c) TAXAS DE DESEMPENHO	
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### **INFORMAÇÕES**

#### Os arquivos estão em

fish://xxxxxx.xxxxxx@login.sdumont.lncc.br/prj/padinpe/xxxxxxxxxxx/
fish://xxxxxxxxx@login.sdumont.lncc.br/scratch/padinpe/xxxxxxxxxxxx/

#### Os fontes (pname.c e stream.c) foram obtidos em

fish://xxxxxxxxxx@login.sdumont.lncc.br/prj/padinpe/xxxx.xxxx/

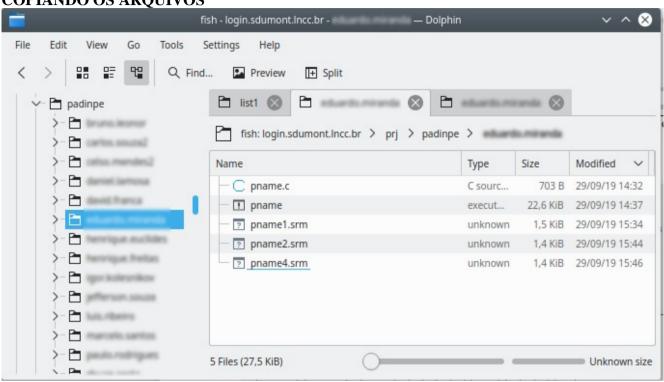
A filha escolhida foi a cpu dev

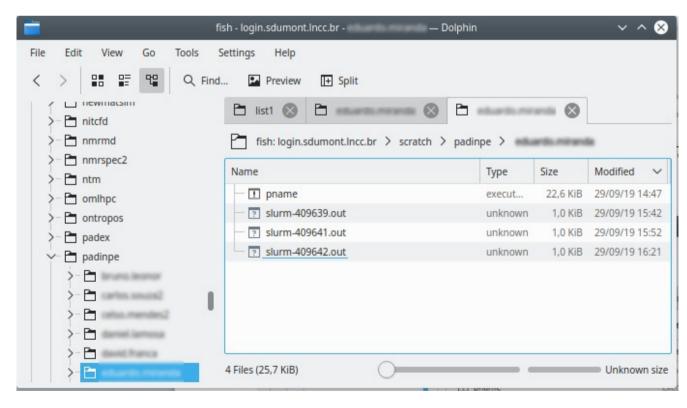
Fila	Wall- Número clock mínimo de máximo nós (núcleos- (em horas) dispositivos)		Número máximo de nós (núcleos+ dispositivos)	Número máximo de tarefas em execução por usuário	Número máximo de tarefas em fila por usuário	Custo em Unidade de Alocação (UA)		
cpu (Nós B710)	96	21 (504)	50 (1200)	4	24	1		
cpu_dev 1	0:20	1 (24)	4 (96)	1	1	1		

fonte: https://sdumont.lncc.br/support\_manual.php?pg=support

### EXERCÍCIO 1

**COPIANDO OS ARQUIVOS** 





#### **COMPILANDO**

```
$ sudo vpnc /etc/vpnc/sdumont.conf
Enter password for xxxxxxxxxxxxxx0146.134.0.14:
Connect Banner:
| Todos os acessos a partir de agora estao sendo monitorados
VPNC started in background (pid: 23038)...
$ ssh xxxxxxxxxxx@login.sdumont.lncc.br
xxxxxxx.xxxxxx@login.sdumont.lncc.br's password:
Last login: Sun Sep 29 14:35:25 2019 from 146.134.223.79
Manual: http://sdumont.lncc.br/support manual.php
The available softwares can be listed with the command: module avail
If there's something missing, please get in contact with helpdesk-sdumont@lncc.br
[xxxxxxx.xxxxxx@sdumont13 ~]$ ls
pname1.srm pname2.srm pname4.srm pname.c
[xxxxxxx.xxxxxx@sdumont13 ~]$ module load intel_psxe/2019
[xxxxxxx.xxxxxx@sdumont13 ~]$ mpiicc -o pname pname.c
[xxxxxxx.xxxxxx@sdumont13 ~]$ ls
pname pname1.srm pname2.srm pname4.srm pname.c
[xxxxxxx.xxxxxxx@sdumont13 ~]$ sbatch ./pname1.srm
Submitted batch job 409639
[xxxxxxx.xxxxxx@sdumont13 ~]$ sbatch ./pname2.srm
Submitted batch job 409641
[xxxxxxx.xxxxxx@sdumont13 ~]$ sbatch ./pname4.srm
Submitted batch job 409642
[xxxxxxx.xxxxxx@sdumont13 ~]$ squeue --job 409642
              JOBID PARTITION
                                   NAME
                                                            TIME NODES
NODELIST (REASON)
             409642
                      cpu_dev
                                 pname xxxxxxxx. PD
                                                            0:00
                                                                       4 (Resources)
```

### (a) 16 ranks, 1 nó

#### SCRIPT pname1.srm

```
#!/bin/bash
# Script baseado em:
   "6.3. Jobs paralelos (threads/OpenMP)
   Forma Geral de um Script"
#
   <https://sdumont.lncc.br/support_manual.php?pg=support>
#
 Uso:
   $ sbatch pname.srm
                                (roda em prj) (anotar o my_job_no)
    $ squeue --job my_job_no (verifica jobs)
   A saída "slurm-my_job_no.out" aparece em "scracth"
#SBATCH --nodes=1
                                #Numero de Nós
                                                (a)
#SBATCH --ntasks-per-node=16
                                #Numero de tarefas por Nó (b)
#SBATCH --ntasks=16
                                #Numero total de tarefas MPI (a x b)
#SBATCH -p cpu_dev
                                #Fila (partition) a ser utilizada
#SBATCH -J pname
                                #Nome do job
#SBATCH --time=00:02:00
                                #Tempo limite
#SBATCH --exclusive
                                #Utilizacao exclusiva dos nós durante o job
#Exibe os nós alocados para o Job
echo $SLURM JOB NODELIST
nodeset -e $SLURM_JOB_NODELIST
```

```
#Configura os compiladores com intel MPI PSXE
source /scratch/app/modulos/intel-psxe-2019.sh
#Configura I_MPI_PMI_LIBRARY para apontar para a biblioteca \
#"Process Management Interface" do Slurm
export I_MPI_PMI_LIBRARY=/usr/lib64/libpmi.so

#Configura o executavel
EXEC=/scratch/padinpe/xxxxxxxx.xxxxxxx/pname

#exibe informações sobre o executável (opcional)
# /usr/bin/ldd $EXEC

#Dispara a execução
# $SLURM_NTASKS : Same as --ntasks
# $SLURM_CPUS_PER_TASK : Same as --cpus-per-task
srun -n $SLURM_NTASKS $EXEC
```

#### SAÍDA slurm-409639.out

```
sdumont1405
sdumont.1405
Intel(R) Parallel Studio XE 2019 Update 3 for Linux*
Copyright (C) 2009-2019 Intel Corporation. All rights reserved.
Process 12 of 16 on sdumont1405 (hostname sdumont1405)
Process 13 of 16 on sdumont1405 (hostname sdumont1405)
Process 14 of 16 on sdumont1405 (hostname sdumont1405)
Process 15 of 16 on sdumont1405 (hostname sdumont1405)
Process 4 of 16 on sdumont1405 (hostname sdumont1405)
Process 6 of 16 on sdumont1405 (hostname sdumont1405)
Process 8 of 16 on sdumont1405 (hostname sdumont1405)
Process 11 of 16 on sdumont1405 (hostname sdumont1405)
Process 2 of 16 on sdumont1405 (hostname sdumont1405)
Process 5 of 16 on sdumont1405 (hostname sdumont1405)
Process 9 of 16 on sdumont1405 (hostname sdumont1405)
Process 0 of 16 on sdumont1405 (hostname sdumont1405)
Process 1 of 16 on sdumont1405 (hostname sdumont1405)
Process 10 of 16 on sdumont1405 (hostname sdumont1405)
Process 3 of 16 on sdumont1405 (hostname sdumont1405)
Process 7 of 16 on sdumont1405 (hostname sdumont1405)
```

#### **INFORMAÇÕES** sacct

```
[xxxxxxx.xxxxxx@sdumont13 ~]$ sacct
format=JOBID, NNODES, NCPUS, NTASKS, ELAPSED, CPUTIME -j 409639
      JobID NNodes
                       NCPUS NTasks Elapsed CPUTime
409639
                   1
                             24
                                           00:00:04
                                                      00:01:36
409639.batch
                   1
                             24
                                       1
                                           00:00:04
                                                      00:01:36
409639.0
                                           00:00:02
                   1
                             16
                                      16
                                                      00:00:32
```

### (b) 16 ranks, 2 nós (8 em cada nó)

#### SCRIPT pname2.srm

```
#!/bin/bash
# Script baseado em:
    "6.3. Jobs paralelos (threads/OpenMP)
    Forma Geral de um Script"
   <https://sdumont.lncc.br/support_manual.php?pq=support>
#
 Uso:
#
                                (roda em prj) (anotar o my_job_no)
   $ sbatch pname.srm
    $ squeue --job my_job_no
                                 (verifica jobs)
   A saída "slurm-my_job_no.out" aparece em "scracth"
#SBATCH --nodes=2
                                #Numero de Nós
                                                (a)
#SBATCH --ntasks-per-node=8
                                #Numero de tarefas por Nó (b)
#SBATCH --ntasks=16
                                #Numero total de tarefas MPI (a x b)
#SBATCH -p cpu_dev
                                #Fila (partition) a ser utilizada
```

```
#SBATCH -J pname
                                  #Nome do job
#SBATCH --time=00:02:00
                                  #Tempo limite
#SBATCH --exclusive
                                  #Utilizacao exclusiva dos nós durante o job
#Exibe os nós alocados para o Job
echo $SLURM JOB NODELIST
nodeset -e $SLURM JOB NODELIST
cd $SLURM SUBMIT DIR
#Configura os compiladores com intel MPI PSXE
source /scratch/app/modulos/intel-psxe-2019.sh
#Configura I_MPI_PMI_LIBRARY para apontar para a biblioteca \ #"Process Management Interface" do Slurm
export I MPI PMI LIBRARY=/usr/lib64/libpmi.so
#Configura o executavel
EXEC=/scratch/padinpe/xxxxxxx.xxxxxx/pname
#exibe informações sobre o executável (opcional)
    /usr/bin/ldd $EXEC
#Dispara a execução
   $SLURM_NTASKS : Same as --ntasks
    $SLURM_CPUS_PER_TASK : Same as --cpus-per-task
        -n $SLURM NTASKS $EXEC
```

#### SAÍDA slurm-409641.out

```
sdumont[1405-1406]
sdumont1405 sdumont1406
Intel(R) Parallel Studio XE 2019 Update 3 for Linux*
Copyright (C)
               2009-2019 Intel Corporation. All rights reserved.
Process 1 of 16 on sdumont1405 (hostname sdumont1405)
Process 2 of 16 on sdumont1405 (hostname sdumont1405)
Process 3 of 16 on sdumont1405 (hostname sdumont1405)
Process 4 of 16 on sdumont1405 (hostname sdumont1405)
Process 5 of 16 on sdumont1405 (hostname sdumont1405)
Process 6 of 16 on sdumont1405 (hostname sdumont1405)
Process 7 of 16 on sdumont1405 (hostname sdumont1405)
Process 0 of 16 on sdumont1405 (hostname sdumont1405)
Process 8 of 16 on sdumont1406 (hostname sdumont1406)
Process 10 of 16 on sdumont1406 (hostname sdumont1406)
Process 11 of 16 on sdumont1406 (hostname sdumont1406)
Process 12 of 16 on sdumont1406 (hostname sdumont1406)
Process 13 of 16 on sdumont1406 (hostname sdumont1406)
Process 14 of 16 on sdumont1406 (hostname sdumont1406)
Process 15 of 16 on sdumont1406 (hostname sdumont1406)
Process 9 of 16 on sdumont1406 (hostname sdumont1406)
```

#### INFORMAÇÕES sacct

```
[xxxxxxx.xxxxxxesdumont13 ~]$ sacct
format=JOBID, NNODES, NCPUS, NTASKS, ELAPSED, CPUTIME -j 409641
      JobID NNodes
                         NCPUS NTasks Elapsed
                                                        CPUTime
                              48
409641
                                            00:00:03
                                                       00:02:24
409641.batch
                    1
                              24
                                        1
                                            00:00:03
                                                       00:01:12
409641.0
                                       16
                                            00:00:01
                                                       00:00:16
                              16
```

## (c) 16 ranks, 4 nós (4 em cada nó)

#### SCRIPT pname4.srm

```
#!/bin/bash
# Script baseado em:
# "6.3. Jobs paralelos (threads/OpenMP)
# Forma Geral de um Script"
# <a href="https://sdumont.lncc.br/support_manual.php?pg=support">https://sdumont.lncc.br/support_manual.php?pg=support</a>
# Uso:
```

```
$ sbatch pname.srm
                                 (roda em prj) (anotar o my_job_no)
   $ squeue --job my_job_no (verifica jobs)
#
   A saída "slurm-my_job_no.out" aparece em "scracth"
#SBATCH --nodes=4
                                 #Numero de Nós (a)
#SBATCH --ntasks-per-node=4
                                 #Numero de tarefas por Nó (b)
#SBATCH --ntasks=16
                                 #Numero total de tarefas MPI (a x b)
#SBATCH -p cpu dev
                                 #Fila (partition) a ser utilizada
#SBATCH -J pname
                                 #Nome do job
#SBATCH --time=00:02:00
                                 #Tempo limite
#SBATCH --exclusive
                                 #Utilizacao exclusiva dos nós durante o job
#Exibe os nós alocados para o Job
echo $SLURM JOB NODELIST
nodeset -e $SLURM JOB NODELIST
cd $SLURM SUBMIT DIR
#Configura os compiladores com intel MPI PSXE
source /scratch/app/modulos/intel-psxe-2019.sh
#Configura I_MPI_PMI_LIBRARY para apontar para a biblioteca \
#"Process Management Interface" do Slurm
export I_MPI_PMI_LIBRARY=/usr/lib64/libpmi.so
#Configura o executavel
EXEC=/scratch/padinpe/xxxxxxx.xxxxxx/pname
#exibe informações sobre o executável (opcional)
  /usr/bin/ldd $EXEC
#Dispara a execução
   $SLURM_NTASKS : Same as --ntasks
    $SLURM_CPUS_PER_TASK : Same as --cpus-per-task
      -n $SLURM_NTASKS $EXEC
```

#### SAÍDA slurm-409642.out

```
sdumont[1072,1405-1407]
sdumont1072 sdumont1405 sdumont1406 sdumont1407
Intel(R) Parallel Studio XE 2019 Update 3 for Linux*
Copyright (C) 2009-2019 Intel Corporation. All rights reserved.
Process 1 of 16 on sdumont1072 (hostname sdumont1072)
Process 2 of 16 on sdumont1072 (hostname sdumont1072)
Process 3 of 16 on sdumont1072 (hostname sdumont1072)
Process 0 of 16 on sdumont1072 (hostname sdumont1072)
Process 12 of 16 on sdumont1407 (hostname sdumont1407)
Process 9 of 16 on sdumont1406 (hostname sdumont1406)
Process 4 of 16 on sdumont1405 (hostname sdumont1405)
Process 10 of 16 on sdumont1406 (hostname sdumont1406)
Process 5 of 16 on sdumont1405 (hostname sdumont1405)
Process 11 of 16 on sdumont1406 (hostname sdumont1406) Process 13 of 16 on sdumont1407 (hostname sdumont1407)
Process 7 of 16 on sdumont1405 (hostname sdumont1405)
Process 8 of 16 on sdumont1406 (hostname sdumont1406)
Process 14 of 16 on sdumont1407 (hostname sdumont1407)
Process 6 of 16 on sdumont1405 (hostname sdumont1405)
Process 15 of 16 on sdumont1407 (hostname sdumont1407)
```

#### **INFORMAÇÕES** sacct

```
[xxxxxxx.xxxxxx@sdumont13 ~]$ sacct --
format=JOBID, NNODES, NCPUS, NTASKS, ELAPSED, CPUTIME -j 409642
      JobID NNodes
                        NCPUS NTasks Elapsed CPUTime
                                           00:00:02
409642
                   4
                             96
                                                      00:03:12
409642.batch
                   1
                             24
                                      1
                                           00:00:02
                                                      00:00:48
409642.0
                    4
                             16
                                      16
                                           00:00:01
                                                      00:00:16
```

### EXERCÍCIO 2

#### Testando na máquina local

#### 4 THREADS

```
$ gcc -fopenmp -o stream stream.c
$ ./stream
STREAM version $Revision: 5.10 $
This system uses 8 bytes per array element.
Array size = 10000000 (elements), Offset = 0 (elements)
Memory per array = 76.3 \text{ MiB} (= 0.1 \text{ GiB}).
Total memory required = 228.9 MiB (= 0.2 GiB).
Each kernel will be executed 10 times.
 The *best* time for each kernel (excluding the first iteration)
will be used to compute the reported bandwidth.
Number of Threads requested = 4
Number of Threads counted = 4
Your clock granularity/precision appears to be 1 microseconds.
Each test below will take on the order of 9428 microseconds.
   (= 9428 clock ticks)
Increase the size of the arrays if this shows that
you are not getting at least 20 clock ticks per test.
WARNING -- The above is only a rough guideline.
For best results, please be sure you know the precision of your system timer.
Function Best Rate MB/s Avg time Min time Max time Copy: 17161.6 0.009529 0.009323 0.009906 Scale: 16961.7 0.009661 0.009433 0.009832 Add: 19587.0 0.012440 0.012253 0.012585 Triad: 19581.5 0.012588 0.012388 0.013081
                                  0.012558
Triad:
                    19531.5
                                                  0.012288
                                                                  0.013081
Solution Validates: avg error less than 1.000000e-13 on all three arrays
```

#### 1 THREAD

```
$ export OMP_NUM_THREADS=1
$ ./stream
STREAM version $Revision: 5.10 $
This system uses 8 bytes per array element.
Array size = 10000000 (elements), Offset = 0 (elements)
Memory per array = 76.3 MiB (= 0.1 GiB).
Total memory required = 228.9 MiB (= 0.2 GiB).
Each kernel will be executed 10 times.
 The *best* time for each kernel (excluding the first iteration)
 will be used to compute the reported bandwidth.
Number of Threads requested = 1
Number of Threads counted = 1
Your clock granularity/precision appears to be 1 microseconds.
Each test below will take on the order of 22201 microseconds.
  (= 22201 clock ticks)
Increase the size of the arrays if this shows that
you are not getting at least 20 clock ticks per test.
```

```
WARNING -- The above is only a rough guideline.
For best results, please be sure you know the
precision of your system timer.
Function
          Best Rate MB/s Avg time
                                      Min time
                                                   Max time
                7283.7 0.022129
                                      0.021967
                                                   0.022497
Copy:
                8336.0
                          0.019357
                                       0.019194
                                                   0.019493
Scale:
               10991.0
                                                   0.022053
Add:
                          0.021936
                                      0.021836
                         0.023483 0.023132
               10375.3
                                                 0.023876
Triad:
Solution Validates: avg error less than 1.000000e-13 on all three arrays
```

#### COMPILANDO NO NÓ DE ACESSO

```
[xxxxxxx.xxxxxx@sdumont13 ~]$ module load intel_psxe/2019
[xxxxxxx.xxxxxx@sdumont13 ~]$ mpiicc -qopenmp -o stream stream.c
[xxxxxxx.xxxxxx@sdumont13 ~]$ ls
pname pname1.srm pname2.srm pname4.srm pname.c stream stream1.srm stream.c
```

#### **SCRIPT**

```
#!/bin/bash
#Uso:
    $ sbatch stream1.srm
                             (roda em prj) (anotar o my_job_no)
    $ squeue --job my_job_no (verifica jobs)
    saída slurm-my_job_no.out em scracth
#SBATCH --nodes=1  # utilizar um único nó
#SBATCH --ntasks-per-node=1  # ntasks(max tasks) invoked on each node
#SBATCH --ntasks=1
                             # no total de processos MPI
#SBATCH --cpus-per-task=1
                             # number of threads (max 24)
#SBATCH -p cpu_dev
                             # Fila (partition) ate 24 cores
#SBATCH -J list06
#SBATCH --time=00:02:00
                             # Nome do job
                             # Altera o tempo limite para 2 minutos
#SBATCH --exclusive
                            # Utilização exclusiva dos nós durante o job
# Exibe os nós alocados para o Job
echo $SLURM_JOB_NODELIST
nodeset -e $SLURM_JOB_NODELIST
cd $SLURM_SUBMIT_DIR
# Config. compiladores p/ suite de compiladores da Intel e MPI compilado com
Intel
module load intel_psxe/2019
# Configura o executável
EXEC1=/scratch/padinpe/xxxxxxx.xxxxxx/stream
# exibe informações sobre o executável (opcional)
#/usr/bin/ldd $EXEC1
# Configura o número de threads conforme o parâmetro acima do SLURM
export OMP NUM THREADS=$SLURM CPUS PER TASK
# Imprime o número de threads
echo "SLURM_CPUS_PER_TASK" $SLURM CPUS PER TASK
# Executa com 1 processo e define número de threads com a opção "-c":
srun -N 1 -c $SLURM CPUS PER TASK $EXEC1
```

### (a) 1 THREAD

#### RESULTADO slurm-409689.out

```
sdumont1082
sdumont1082
```

```
SLURM CPUS PER TASK 1
STREAM version $Revision: 5.10 $
This system uses 8 bytes per array element.
Array size = 10000000 (elements), Offset = 0 (elements)
Memory per array = 76.3 MiB (= 0.1 GiB).
Total memory required = 228.9 MiB (= 0.2 GiB).
Each kernel will be executed 10 times.
 The *best* time for each kernel (excluding the first iteration)
will be used to compute the reported bandwidth.
Number of Threads requested = 1
Number of Threads counted = 1
Your clock granularity/precision appears to be 1 microseconds.
Each test below will take on the order of 8698 microseconds.
   (= 8698 clock ticks)
Increase the size of the arrays if this shows that
you are not getting at least 20 clock ticks per test.
WARNING -- The above is only a rough guideline.
For best results, please be sure you know the
precision of your system timer.
Function Best Rate MB/s Avg time Min time Max time Copy: 9214.5 0.017387 0.017364 0.017440 Scale: 7195.8 0.022277 0.022235 0.022345
                                         0.022235
                  9415.8
                             0.025523
Add:
                                                          0.025586
Triad:
                  9521.9
                             0.025298
                                           0.025205
                                                          0.025561
Solution Validates: avg error less than 1.000000e-13 on all three arrays
```

### (b) 2, 4, 8, 12, 16, 20, 24 THREADS

[xxxxxxx.xxxxxx@sdumont13  $\sim$ ]\$ sbatch ./stream2.srm Submitted batch job 409694

#### RESULTADO slurm-409694.out

```
sdumont1082
sdumont1082
SLURM_CPUS_PER_TASK 2
STREAM version $Revision: 5.10 $
This system uses 8 bytes per array element.
Array size = 10000000 (elements), Offset = 0 (elements)
Memory per array = 76.3 MiB (= 0.1 GiB)
Total memory required = 228.9 MiB (= 0.2 GiB).
Each kernel will be executed 10 times.
 The *best* time for each kernel (excluding the first iteration)
will be used to compute the reported bandwidth.
Number of Threads requested = 2
Number of Threads counted = 2
Your clock granularity/precision appears to be 1 microseconds.
Each test below will take on the order of 4908 microseconds.
   (= 4908 clock ticks)
Increase the size of the arrays if this shows that
you are not getting at least 20 clock ticks per test.
WARNING -- The above is only a rough guideline.
For best results, please be sure you know the
precision of your system timer.
           Best Rate MB/s Avg time Min time Max time 17588.0 0.009176 0.009097 0.009228
Function
Copy:
                17588.0
                          0.009176
                                          0.009097
                                                       0.009228
```

```
      Scale:
      12475.6
      0.012885
      0.012825
      0.012924

      Add:
      16438.3
      0.014661
      0.014600
      0.014722

      Triad:
      16586.2
      0.014528
      0.014470
      0.014574

Solution Validates: avg error less than 1.000000e-13 on all three arrays
```

#### RESULTADO COM 4 THREADS slurm-409697.out

```
sdumont1083
sdumont1083
SLURM_CPUS_PER_TASK 4
STREAM version $Revision: 5.10 $
This system uses 8 bytes per array element.
Array size = 10000000 (elements), Offset = 0 (elements) Memory per array = 76.3 MiB (= 0.1 GiB).
Total memory required = 228.9 MiB (= 0.2 GiB).
Each kernel will be executed 10 times.
 The *best* time for each kernel (excluding the first iteration)
 will be used to compute the reported bandwidth.
Number of Threads requested = 4
Number of Threads counted = 4
Your clock granularity/precision appears to be 1 microseconds.
Each test below will take on the order of 3397 microseconds.
    (= 3397 clock ticks)
Increase the size of the arrays if this shows that
you are not getting at least 20 clock ticks per test.
WARNING -- The above is only a rough guideline.
For best results, please be sure you know the
precision of your system timer.
Function Best Rate MB/s Avg time Min time Max time Copy: 28174.5 0.005712 0.005679 0.005745 Scale: 22321.3 0.007431 0.007168 0.007747 Add: 28718.3 0.008612 0.008357 0.008921 Triad: 29073 3 0.008563 0.008255 0.008844
Triad:
                   29073.3
                                 0.008563
                                                 0.008255
                                                                 0.008844
Solution Validates: avg error less than 1.000000e-13 on all three arrays
```

#### RESULTADO COM 8 THREADS slurm-409698.out

```
sdumont1083
sdumont1083
SLURM_CPUS_PER_TASK 8
STREAM version $Revision: 5.10 $
This system uses 8 bytes per array element.
Array size = 10000000 (elements), Offset = 0 (elements)
Memory per array = 76.3 MiB (= 0.1 GiB).
Total memory required = 228.9 MiB (= 0.2 GiB).
Each kernel will be executed 10 times.
 The *best* time for each kernel (excluding the first iteration)
will be used to compute the reported bandwidth.
Number of Threads requested = 8
Number of Threads counted = 8
Your clock granularity/precision appears to be 1 microseconds.
Each test below will take on the order of 3149 microseconds.
   (= 3149 clock ticks)
Increase the size of the arrays if this shows that
you are not getting at least 20 clock ticks per test.
WARNING -- The above is only a rough guideline.
For best results, please be sure you know the
```

```
Precision of your system timer.

Function Best Rate MB/s Avg time Min time Max time
Copy: 34136.5 0.004757 0.004687 0.004836
Scale: 38138.7 0.004248 0.004195 0.004292
Add: 46360.8 0.005215 0.005177 0.005240
Triad: 46584.0 0.005179 0.005152 0.005209

Solution Validates: avg error less than 1.000000e-13 on all three arrays
```

#### RESULTADO COM 12 THREADS slurm-409699.out

```
sdumont1083
sdumont1083
SLURM CPUS PER TASK 12
STREAM version $Revision: 5.10 $
This system uses 8 bytes per array element.
Array size = 10000000 (elements), Offset = 0 (elements)
Memory per array = 76.3 \text{ MiB} (= 0.1 \text{ GiB}).
Total memory required = 228.9 MiB (= 0.2 GiB).
Each kernel will be executed 10 times.
 The *best* time for each kernel (excluding the first iteration)
 will be used to compute the reported bandwidth.
Number of Threads requested = 12
Number of Threads counted = 12
Your clock granularity/precision appears to be 1 microseconds.
Each test below will take on the order of 2840 microseconds.
   (= 2840 clock ticks)
Increase the size of the arrays if this shows that
you are not getting at least 20 clock ticks per test.
WARNING -- The above is only a rough guideline.
For best results, please be sure you know the
precision of your system timer.
Function Best Rate MB/s Avg time Min time Max time Copy: 34020.5 0.004733 0.004703 0.004785 Scale: 41025.1 0.003953 0.003900 0.004111 Add: 48454.1 0.004995 0.004953 0.005028 Triad: 49039.5 0.005420 0.004894 0.009340
Solution Validates: avg error less than 1.000000e-13 on all three arrays
```

#### RESULTADO COM 16 THREADS slurm-409700.out

```
sdumont1083
sdumont1083
SLURM_CPUS_PER_TASK 16
STREAM version $Revision: 5.10 $
This system uses 8 bytes per array element.
Array size = 10000000 (elements), Offset = 0 (elements)
Memory per array = 76.3 MiB (= 0.1 GiB).
Total memory required = 228.9 MiB (= 0.2 GiB).
Each kernel will be executed 10 times.
 The *best* time for each kernel (excluding the first iteration)
will be used to compute the reported bandwidth.
Number of Threads requested = 16
Number of Threads counted = 16
Your clock granularity/precision appears to be 1 microseconds.
Each test below will take on the order of 2443 microseconds.
  (= 2443 clock ticks)
Increase the size of the arrays if this shows that
```

```
you are not getting at least 20 clock ticks per test.

WARNING -- The above is only a rough guideline.

For best results, please be sure you know the precision of your system timer.

Function Best Rate MB/s Avg time Min time Max time Copy: 44310.9 0.004190 0.003611 0.004859

Scale: 26990.4 0.006002 0.005928 0.006074

Add: 36809.6 0.006583 0.006520 0.006689

Triad: 38216.9 0.006441 0.006280 0.006545

Solution Validates: avg error less than 1.000000e-13 on all three arrays
```

#### RESULTADO COM 20 THREADS slurm-409701.out

```
sdumont.1083
sdumont1083
SLURM_CPUS_PER_TASK 20
STREAM version $Revision: 5.10 $
This system uses 8 bytes per array element.
Array size = 10000000 (elements), Offset = 0 (elements)
Memory per array = 76.3 MiB (= 0.1 GiB).
Total memory required = 228.9 MiB (= 0.2 GiB).
Each kernel will be executed 10 times.
 The *best* time for each kernel (excluding the first iteration)
 will be used to compute the reported bandwidth.
Number of Threads requested = 20
Number of Threads counted = 20
Your clock granularity/precision appears to be 1 microseconds.
Each test below will take on the order of 4302 microseconds.
    (= 4302 clock ticks)
Increase the size of the arrays if this shows that
you are not getting at least 20 clock ticks per test.
WARNING -- The above is only a rough guideline.
For best results, please be sure you know the
precision of your system timer.
Function Best Rate MB/s Avg time Min time Max time Copy: 40795.7 0.005159 0.003922 0.005829 Scale: 39938.6 0.005436 0.004006 0.006129 Add: 46074.4 0.007321 0.005209 0.008309 Triad: 48328.4 0.006630 0.004966 0.007233
                               0.006630
                                               0.004966
Triad:
                  48328.4
                                                              0.007233
Solution Validates: avg error less than 1.000000e-13 on all three arrays
```

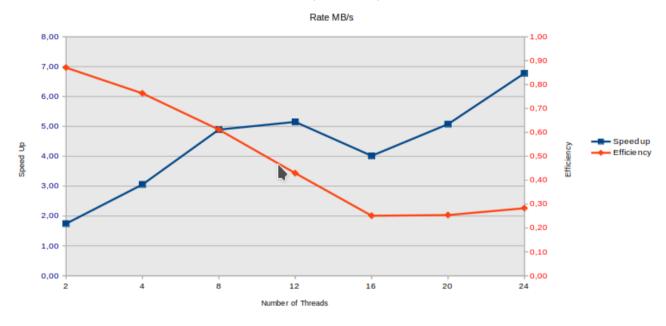
#### RESULTADO COM 24 THREADS slurm-409702.out

Your clock granularity/precision appears to be 1 microseconds. Each test below will take on the order of 1614 microseconds. (= 1614 clock ticks) Increase the size of the arrays if this shows that you are not getting at least 20 clock ticks per test. WARNING -- The above is only a rough guideline. For best results, please be sure you know the precision of your system timer. Function Best Rate MB/s Avg time Min time Max time Copy: 67650.1 0.002864 0.002365 0.004326 Scale: 54533.5 0.003324 0.002934 0.003680 64639.6 0.004064 0.003713 Add: 0.004326 Triad: 64552.6 0.003921 0.003718 0.004440 Solution Validates: avg error less than 1.000000e-13 on all three arrays

### (c) TAXAS DE DESEMPENHO

	1	2				4		8		12			16			20			24			
Function	Threa		Spee	Effici			Effici		Spee			Spee			Spee			Spee				
	d	Rate	d Up	ency	Rate	d Up	ency	Rate	d Up	ency	Rate	d Up	ency	Rate	d Up	ency	Rate	d Up	ency	Rate	d Up	ency
Triad	9522	16586	1.74	0.87	29073	3.05	0.76	46584	4.89	0.61	49040	5.15	0.43	38217	4.01	0.25	48328	5.08	0.25	64553	6.78	0.28

#### Results of computational experiments



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