Deterministic aggregate generation program

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May 29, 2023

Synopsis

This program can different types of deterministic fractal aggregates, including several types of named aggregates. The fractal (Hausdorff) dimesion of those aggregates is well-known and the size can be controlled by adjusting the "number of iterations" parameter.

Compilation

A modern C++ compiler is required to build the program. The use of CMake is recommended to generate build files. This program depends on libFractalCommon, which is available at https://github.com/eg00000r-pub/libFractalCommon.

In CMakeLists.txt change the line include_directories("/home/egor/Libraries/include") to the path where the libFractalCommon headers are stored and change the line link_directories("/home/egor/Libraries/bin") to the path where libFractalCommon binary is stored. Now in the folder with the sources execute the following commands:

```
mkdir cmake-build
cd cmake-build
cmake -DCMAKE_BUILD_TYPE=Release ...
cmake --build .
```

An executable file named deterministic_aggregates will appear in the cmake-build directory. Run the program with ./deterministic_aggregates.

Usage

When the program is executed, the user will be prompted to enter the number of algorithm iterations, the output file name, and the aggregate type. The number of iterations parameter will affect the number of primary particles in the produced aggregate and can be estimated with the equations provided in the "Aggregates" section of this document. The output file is where the generated aggregate data will be stored. Generated aggregates are stored in ASCII vtk files and the .vtk extension will be appended to the file name is not provided already. The aggregate type parameter determines which aggregate from the "Aggregates" section will be generated.

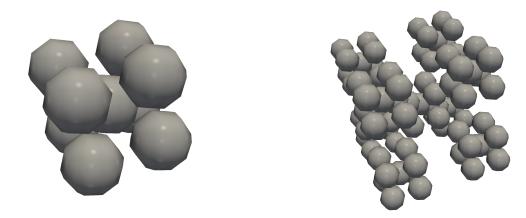
Aggregates

Type A aggregate

Features:

- Fractal dimension D_f is $\log_3 9 = 2$
- Size N is 9^n at n iterations

• PPs can be represented with spheres of unit radius

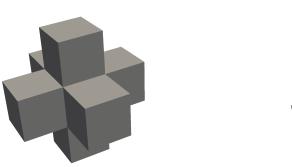


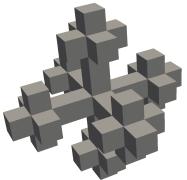
Type A aggregate after 1 iteration (left) and 2 iterations (right)

Type B aggregate (a.k.a. 3D Vicsek fractal)

Features:

- Fractal dimension D_f is $\log_3 7 = 1.771$
- Size N is 7^n at n iterations
- PPs can be represented with spheres of unit radius or cubes of size 2





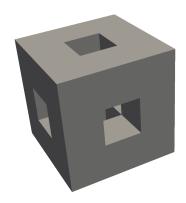
Type B aggregate after 1 iteration (left) and 2 iterations (right)

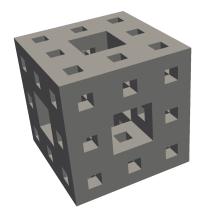
Type C aggregate (a.k.a. Menger sponge)

Features:

• Fractal dimension D_f is $\log_3 20 = 2.727$

- Size N is 20^{n+1} at n iterations
- $\bullet\,$ PPs can be represented with spheres of unit radius or cubes of size 2





Type C aggregate after 0 iterations (left) and 1 iteration (right)

Type D aggregate (a.k.a. Sierpinski pyramid)

Features:

- Fractal dimension D_f is $\log_2 4 = 2$
- Size N is 4^{n+1} at n iterations
- PPs can be represented with spheres of unit radius





 $\underline{\text{Type D}}$ aggregate after 1 iteration (left) and 2 iterations (right)