



LAB 8 ARRAYS II

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1. OBJECTIVES:

- 1.1** To be able to define an array, initialize an array and refer to individual elements of an array.
- 1.2** To be able to pass arrays to functions.
- 1.3** To be able to use arrays to store and process data in a program.

2. INTRODUCTION:

2.1 Passing Arrays to Functions

To pass an array argument to a function, specify the name of the array without any brackets. For example, if an array named **fnArray1** has been defined as

```
int aiArray1[15];
```

The function call:

size of **aiArray1** is passed to **fnFunction1**

```
fnFunction1(aiArray1,15);
```

passes **aiArray1** and its size to function **fnFunction1**. Note the size of **aiArray1** is passed to the function, so the function can process the proper number of elements in the array.

In C, arrays are passed automatically to functions by reference – the called functions can modify the element values in the original arrays. The name of the array is actually the address of the first element of the array.

For a function to receive an array through a function call, the function header can be written as

```
void fnFunction1(int aiA[ ], int iSize)
```

indicating that **fnFunction1** expects to receive an array of integers in parameter **aiA** and the number of array elements in parameter **iSize**.

2.2 Passing Individual Array Elements to Functions

Although entire arrays are passed by reference in a function, individual array elements are passed by value. To pass an element of an array to a function, use the subscripted name of the array element as an argument in the function call.

The function call:

```
fnFunction2(aiArray1[2],15);
```

For a function to receive only an element of an array through a function call, the function header can be written as

```
void fnFunction2(int aiA, int iSize)
```

indicating that **fnFunction2** expects to receive an element of an array in parameter **a** exactly as simple variable is received, and also to receive the number of array elements in parameter **iSize**.

3. TASKS:

3.1

(a) Define a function fnMultiply that computes and returns the product of the type int element of its array input argument. The function should have a second input argument telling the number of array elements to use.

```
int fnMultiply ( int Arrai[i],int index)
{
    int i = index, j;
    int temp = Arrai

    for (j=0; j < i ; j++)
    {
        Arrai [i] *= temp [j];
    }
}
```

(b) Define a function fnAbsTable that takes an input array argument with type double values and display a table of the data and their absolute values like the table shown:

x	x
38.4	38.4
-101.7	101.7
-2.1	2.1
...	

```
int fnAbsTable (double iPut [i],int index)
{
    int i = index;
    int temp [i], temp2 [i]
    for (j=0;j<i;j++)
    {
        if (iPut [j] < 0 )
        {
            temp [j] = iPut [j];
            temp2 [j] = temp [j]*-1 ;
        }
    }
    for (j=0;j<i;j++)
    {
        printf ("%d \t\t\t %d\n", temp[j],temp2[j]);
    }
}
```

(c) Write a function that negates the type integer values stored in an array. The first argument should be the array (an input/output parameter), and the second should be the number of elements to negate.

```
int minus (arr1[10],negate1[5])
{
    int i,j;
    for (i=0;i<10;i++)
    {
        for (j=0;j<10;j++)
        {
            if (negate1[i]=arr1[j])
                arr1[j]=0
        }
    }
}
```

(d) Write a function that takes two type int array input arguments and their effective size and produces a result array containing the absolute differences between corresponding elements. For example, for the three-element input arrays 5 -1 7 and 2 4 -2, the result would be an array containing 3 5 9.

```
int dif (int arrdif [10],int arr1[10],int arr2[10], n)
{
    int i;

    for (i=0;i<n;i++)
    {
        arrdif[i]=arr1[i]-arr2[i];
    }
}
```

(e) Write a function called fnReverse that takes an array named aiX as an input parameter and an array named aiY as an output parameter. A third function parameter is iN, the number of values in aiX. The function should copy the integers in aiX into aiY but in reverse order (i.e., aiY[0] → aiX[iN - 1], aiY[1] → aiX[iN - 2] . . . aiY[iN-1] → aiX[0])

```
int reverse (iX[10], iY[10],iN)
{
    int i, tmp;
    for( i = 0 ; i < iN / 2 ; i + + )
    {
        tmp = iX [ i ] ;
        iX [ i ] = iY [ iN - 1 - i ] ;
        arr [ iN - 1 - i ] = tmp ;
    }
}
```

3.2

(a) Write a C function that takes a single M x N integer matrix argument, and finds and returns the largest value in the matrix.

```
int largest (arr[10][10])
{
    int i,j;
    for ( i = 1; i < 5; ++i)
    {
        for (j = 1; j < 5; ++j)
        {
            if (arr[0][0] < arr[i][j])
            {
                arr[0][0] = arr[i][j];
            }
        }
    }
}
```

(b) Write a function that has two parameters--an M x N integer matrix, and an integer target value. The function should display the row and column subscripts of all occurrences of the target value.

```
int target (int arr[100][100],int arrTar[10],int m,int n)
{
    for (i=0;i<n;i++)
    {
        for (j=0;j<m;j++)
        {
            if (arr[i][j] == arrTar[j])
            {
                printf("The position of Target value is : [%d][%d]",i,j);
            }
        }
    }
}
```

(c). Write a function fill_mat that fills an N x N matrix of type double values with data from the keyboard.

```
int fill_mat (int arr[100][100],int n)
{
    int i,j;
    for (i=0;i<n;i++)
    {
        for (j=0;j<n;j++)
        {
            scanf("%d",&arr[i][j]);
        }
    }
}
```

3.3 Define functions that:

(a) Create a new matrix by multiplying every element of its M x N matrix parameter by a scalar value.

```
int multiply (int arrSum [100], int arr [100] , int row; int column)
{
    int i,j;

    for(i=0;i<row;i++)
    {
        for (j=0;j<column;j++)
        {
            arrSum [i] = arr[i] * arr[j]
        }
    }
}
```

(b) Compute the product of an $M \times N$ matrix with an N -dimensional vector. The result is an M -dimensional vector.

```
int product (sum[100],int arr1 [100][100],int arr[100],int M,int N)
{
    for (i=0;i<M;i++)
    {
        for (j=0;j<N;j++)
        {
            sum[i]= arr1[i][j] * arr[j];
        }
    }
}
```

(c) Create a new $M \times P$ matrix C by multiplying every element of its $M \times N$ matrix A parameter by a $N \times P$ matrix B .

```
int SumMulti (int matrixSum[10][10],int mat1[10][10],int mat2[10][10],int M,int N,int P)
{
    int i,l,j,k;
    for (i=0;i<M;i++)
    {
        for (l=0;l<N;l++)
        {
            for (j=0;j<P;j++)
            {
                for (k=0;k<N;k++)
                {
                    matrixSum [l][j]+= mat1[i][j] * mat2[i][k];
                }
            }
        }
    }
}
```

3.3 Write a program to store an input list of five numbers in an array named `list` and display the largest element in the array using a function named `get_max`. The function `get_max` will use the array and its size as input parameters and then returns the largest element in the array.

Sample Output:

```
Enter five numbers : 11 99 10 56 7
```

```
Element in array list[0] = 11
```

```
Element in array list[1] = 99
```

```
Element in array list[2] = 10
```

```
Element in array list[3] = 56
```

```
Element in array list[4] = 7
```

```
Largest element in array list : 99
```



```

#include <stdio.h>

int list (int iPut[5]);
void get_max (int arr[5]);

int main ()
{
    int arr[5];
    list (arr);
    get_max (arr);
}

int list (int iPut[5])
{
    int i;
    printf("Input five numbers:");

    for (i=0;i<5;i++)
    {
        scanf("%d",&iPut[i]);
    }

    for (i=0;i<5;i++)
    {
        printf("Element of Array list [%d] = %d\n",i,iPut[i]);
    }
}

void get_max (int arr[5])
{
    int i;
    for (int i = 1; i < 5; ++i)
    {
        if (arr[0] < arr[i])
        {
            arr[0] = arr[i];
        }
    }
    printf("Largest element is : %d", arr[0]);
}

```

3.4. Write a program that can calculate the sum of three equality M x N sized matrices, [MatrixA] + [MatrixB] + [MatrixC].

Program Specifications: Create functions 1) to read the input data. 2) to perform the calculation and 3) to display the result.

```
#include <stdio.h>

int get_Data (int arr[100][100], int,int);
int calc (int arr_tot[100][100],int arr1[100][100],int arr2[100][100],int arr3[100][100],int,int);
void out_display (int arr[100][100], int ,int);

int main ()
{
    int row,column, arr1 [100][100],arr2 [100][100],arr3 [100][100],arr_tot [100][100];

    printf("Please determine the size of Matrix (row & column):");
    scanf("%d%d",&row,&column);

    printf("\nEnter Element Array 1\n");
    get_Data (arr1,row,column);

    printf("\nEnter Element Array 2\n");
    get_Data (arr2,row,column);

    printf("\nEnter Element Array 3\n");
    get_Data (arr3,row,column);

    calc (arr_tot,arr1,arr2,arr3,row,column);

    out_display (arr_tot,row,column);
}

int get_Data (int arr[100][100], int row,int column)
{
    int i,j,x,y;

    x = row;
    y = column;

    printf("Please input data for the array\n");
    for (i=0;i<x;i++)
    {
        for (j=0;j<y;j++)
        {
            printf ("Element in array [%d][%d]:", i,j);
            scanf("%d",&arr[i][j]);
        }
    }
}
```

```

int calc (int arr_tot[100][100],int arr1[100][100],int arr2[100][100],int arr3[100][100],int
row,int column)
{
    int i,j,x,y;

    x = row;
    y = column;

    for (i=0;i<x;i++)
    {
        for (j=0;j<y;j++)
        {
            arr_tot[i][j]= arr1[i][j] + arr2[i][j] + arr3[i][j];
        }
    }
}

void out_display (int arr[100][100], int row,int column)
{
    int i,j,x,y;

    x = row;
    y = column;

    printf ("\n\nThe Sum of Matrix is:\n");
    for (i=0;i<x;i++)
    {
        for (j=0;j<y;j++)
        {
            printf ("%d ",arr[i][j]);

            if (j == y -1)
            {
                printf ("\n");
            }
        }
    }
}

```