

ui:flUi

elem:DOM Element

compile(elem, attrs)

getAttribute('fl:type')

alt

[e is defined]

remove attr type from node
to avoid infinite recursion

e

removeAttribute('fl:type')

create attr named attrs.flType
e.g. "base-button" with namespace "fl"

setAttribute('fl' + attrs.flType)

compile functions always return a link fn

--- preLink = function(scope, elem, attrs)

--- postLink = function(scope, elem, attrs)

--- r = {pre: preLink, post: postLink}

return r

