Laurel Bybee

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Designer of environments & experiences.

EDUCATION:

- UCLA BA, Design | Media Arts
- UCLA Extension User Experience
 & Interactive Design

AWARDS:

- GRID110 FashionTech Hackathon Finalist 2015
- Intel Design Expo Stipend & Presenter 2009
- Columbia University EdLab Stipend 2009
- Print And Graphics Foundation Scholarship 2005–2009

LECTURES & DEMONSTRATIONS:

- E-textiles Workshop for MIT Alumni Club of Southern California, Pasadena, 2014
- DIY Girls E-textile Workshop, Fab LAB Pasadena City College, 2014
- Intel Developers Forum, San Francisco, CA, 2009
- UCLA + Urban Schools +
 Communities Teaching Residency
 "Discovering Design: New Digital Frontiers With Adobe Illustrator"
 Los Angeles, 2008-2009

SOFTWARE PROFICIENCY:

- Proficient: Indesign, Illustrator, Photoshop, Microsoft Office
- Working knowledge: Vectorworks, Sketchup, Wordpress, HTML, CSS
- Learning: Rhino, AutoCAD,
 Processing, Arduino, Javascript

Independent Designer & Consultant

May 2012 to present, Los Angeles, CA / Independent contract positions

- Currently working with non-profits, cultural institutions and artists as an independent designer and project manager
- Recent projects include publication design for Vasa Studio; original illustrations for the Los Angeles Review of Books; fundraising presentations and pitch decks; design research and a brand identity system for an LA-based fashion startup; brand identity system including letterpress business cards for EmpiriQal, Inc.

Exhibit Designer and Graphics Department Manager Cinnabar, Design | Build

February 2014 to February 2016, Los Angeles, CA / Full-time salary position

- Design responsibilities: Researched and designed complex graphic systems including interpretive panels, way-finding signage, gallery text panels, artifact labels, electromechanical interactive games, attract screens for AV media, and photographic murals; typeset in both English and Spanish; produced winning project proposals (RFP/RFQ)
- Production responsibilities: Prepared hundreds of individual exhibition graphic files, and built detailed excel matrices for multiple concurrent exhibit projects; prioritized project deliverables and design needs for 4 project managers; used exhibit elevations and plans to build first-article graphic panels; created full-sized mockups and scale models using a 42" plotter and vinyl die-cutter; assisted in building 3D Sketchup and Rhino renderings of exhibit space
- Management responsibilities: Estimated complex project deliverables; created project budgets and production schedules; cultivated vendor and subcontractor relationships; traveled to job-sites and local print vendors to coordinate production and supervise installation; presented winning project proposals to potential clients
- Archiving responsibilities: created exhibit manuals upon job close-out; photographed and edited documentary photos of exhibits

Signage and Environmental Designer HD Buttercup

February 2013 to January 2014, Culver City, CA / Full-time salary position

- Designed interior way-finding, large exterior banners and retail store signage for both Los Angeles Helms Bakery and San Francisco SoMa retail stores (140,000 total Sq. Ft.)
- · Managed print production with local vendors (SF and LA) to ensure quality control
- Explored low-cost signage solutions using UV direct printing, spray paint with stencil on plywood, acrylic magnetic signs, digital displays and custom silkscreen applications
- Managed calendars, key deadlines and the yearly budget for marketing collateral and environmental signage for Los Angeles and San Francisco stores
- Project management, visual design, styling and photography assistance for a featured collaborative blogpost on Goop.com, *The Guest Apartment*

Environmental Designer Syndicate Bleu & Schawk!

January 2013 to February 2013, Los Angeles, CA / Full-time contract position

 Worked in-house with the Schawk! creative team where I helped design a modular timeline exhibit showing the evolution and growth of their client, Herbalife

Artist's Assistant

Andrea Zittel

September 2012 to March 2013, Joshua Tree, CA / Part-time contract position

- Worked with artist Andrea Zitttel to develop and design educational materials for A-Z West, Institute of Investigative Living and HighDesert Test Sites
- Administrative responsibilities included managing schedules, expenses and correspondence with A-Z West visitors, artists, and curators

Designer

J. Paul Getty Center

February 2010 to May 2012, Los Angeles, CA / Full-time salary position

- · Worked with curators, historians and educators to design exhibitions and collateral
- Design responsibilities: Created custom type-treatments for exhibition title walls and gallery text panels; designed way-finding signage, artifact labels, gallery media kiosks, exhibit brochures (in English and Spanish), retail merchandise, press packets, invitations and web banners; type-set hundreds of individual object labels for special exhibitions and permanent collection; created visual treatment packages for collaboration and approvals
- Production responsibilities: Produced exhibition object labels and educational materials in-house; planned case layouts for a variety of artifacts and printed full-size mockups for approval
- Research responsibilities: Assisted with a month-long evaluation to research visitor traffic flow and accessibility in permanent collection galleries.

The Flaming Beacon Lighting Design Intern

August to December 2009, Melbourne, Australia / Full-time paid internship

- Conceptualized interactive lighting design for Richard Stringers Queen Bee
- Lighting assistance for *Dennis Hopper and the New Hollywood* exhibit at the Australian Centre for the Moving Image (ACMI) in Melbourne
- · Input lighting specs on architectural drawings using AutoCAD

Design Internship

EdLab Teachers College, Columbia University

June to August 2009, New York, NY / Full-time paid internship

• Interpretive planning, design & production for an environmental banner series at the Gottesman Library / Columbia University