Laurel Bybee

310.975.9270 l.e.bybee@gmail.com laurelbybee.com

Designer of environments and experiences.

EDUCATION:

- UCLA BA, Design | Media Arts
- UCLAx Web and Interaction Design Certificate (in progress)

AWARDS:

- GRID110 FashionTech Hackathon Finalist, 2015
- · Intel Design Expo Stipend, 2009
- Columbia University EdLab Internship Stipend, 2009
- Print And Graphics Foundation Scholarship, 2005–2009

LECTURES & DEMONSTRATIONS:

- E-textiles Workshop for MIT Alumni Club of Southern California, Pasadena, 2014
- DIY Girls E-textile Workshop, Fab LAB Pasadena City College, 2014
- Intel Developers Forum, San Francisco, CA, 2009
- UCLA + Urban Schools +
 Communities Teaching Residency
 "Discovering Design: New Digital Frontiers With Adobe Illustrator"
 Los Angeles, 2008-2009

EXPERIENCE:

Independent Designer & Consultant

2012-2016, Los Angeles, CA

Art director, designer and project manager working with non-profits, cultural institutions and artists. My role includes publication design for artist Vasa Mihich, original illustrations for the Los Angeles Review of Books, design research, and developing engaging campaigns for web, print and the built environment.

Exhibit Designer and Print Production Manager, Cinnabar Design | Build 2014–2016, Los Angeles, CA

Lead the creative department by overseeing all exhibition design and maintained the highest standards of quality; created company-wide marketing and branding resources; managed vendor relations; created estimates for project bids; and supervised graphic production staff.

Artist's Assistant, Andrea Zittel / High Desert Test Sites

2012, Joshua Tree, CA

Assisted designing an art installation for National Gallery Of Australia; developed and designed marketing and educational materials for A-Z west, Institute of Investigative Living, and High Desert Test Sites; tracked schedules and managed expenses.

Designer, J. Paul Getty Center

2009-2012, Los Angeles, CA

Designed and produced exhibitions including custom title treatment, way-finding signage, text panels, object labels, gallery interactives, exhibit brochures, retail merchandise, press packets, invitations and web banners.

Design Internship, EdLab Teachers College, Columbia University

2009, New York, NY

Interpretive planning, design and production for an environmental banner series at the Gottesman Library / Columbia University

SOFTWARE PROFICIENCY:

Proficient: Indesign, Illustrator, Photoshop, Microsoft Office Working knowledge: Vectorworks, Sketchup, After Effects, Wordpress, HTML, CSS Learning: Rhino, Auto CAD, Processing, Arduino, Javascript