

Test sources:

- 3) • RIPE Atlas *Python API Bots streuen Ergebnisse*
- 2) • "Wild" Open Resolvers (found via DNS scans)
(+ browsers, e.g., page load time) *50%*
- 1) • "Popular" Open Resolvers (e.g., from [Wikipedia](https://en.wikipedia.org/wiki/List_of_DNS_providers)) *sc/browsers*

Things to test

- Various rates of packet loss (10, 20, 40, 60, 80, 90, 95, 100) ✓
- Truncation (switch to TCP)
- DNS Cookies
- RRL (no response vs. truncation) Response Rate Limiting
- DNSSEC NSEC3 caching

Metrics of Attack Success

- DNS response failure rate (client side)
- DNS response rate (server side)
- DNS response latency
- Rate of stale records *niedrige TTL*
- Name server migrations (and reasons thereof)
 - Multiple NS records
 - One NS with multiple A/AAAA records
 - (Anycast)
- Page load time (Web context)
- Attack amplification
 - Query duplicates
 - Switch-over rate to TCP

Zeit

How to record traffic

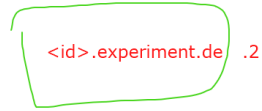
- [dnstap](https://nmap.org/book/dnstap.html)
- `tcpdump -nn -s0 -w ...`
- [dnscap](https://nmap.org/book/dnscap.html)



.1

<id>.experiment.de?

NS @ ...



.2

